

# Package ‘eulerian’

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**Title** eulerian: A package to find eulerian paths from graphs

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**Description** An eulerian path is a path in a graph which visits every edge exactly once. This package provides methods to handle eulerian paths or cycles.

**License** GPL-2

**Depends** R(>= 2.15.0), methods

**Imports** graph

**NeedsCompilation** no

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eulerian-package	<i>eulerian: A package to handle eulerian paths from graphs</i>
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### Description

An eulerian path is a path in a graph which visits every edge exactly once. This package provides methods to handle eulerian paths or cycles.

### Examples

```
require(graph)
require(eulerian)
g <- new("graphNEL", nodes=LETTERS[1:4], edgemode="directed")
g <- addEdge(graph=g, from=LETTERS[1:4], to=LETTERS[c(2:4,1)])
if(hasEulerianCycle(g)){
  ecycle <- eulerian(g)
  writeLines(paste(ecycle, collapse=" -> "))
}
```

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eulerian	<i>Method for finding an eulerian path or cycle.</i>
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### Description

An eulerian path is a path in a graph which visits every edge exactly once. This function returns an eulerian path from a graph (if there is any). It works for both directed and undirected graphs.

### Usage

```
eulerian(graph, start = NULL)
```

### Arguments

graph	a graphNEL object.
start	character or NULL. The name of the start node of an eulerian path.

### Details

If start is not NULL, then eulerian returns a path starting from it. Otherwise, the start node is automatically selected.

### Value

A character vector representing an eulerian path/cycle in graph. Each entry in the vector represents the name of a node in the graph.

**Author(s)**

Ashis Saha

**Examples**

```
require(graph)
require(eulerian)
g <- new("graphNEL", nodes=LETTERS[1:4], edgemode="undirected")
g <- addEdge(graph=g, from=LETTERS[1:3], to=LETTERS[2:4])
ep <- eulerian(g)

g <- new("graphNEL", nodes=as.character(1:10), edgemode="directed")
g <- addEdge(graph=g, from=c("1","2","2","3","4","5","6","6","7","8","9","10"),
to=c("10","1","6","2","2","4","5","8","9","7","6","3"))
ep <- eulerian(g, "6")
```

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hasEulerianCycle	<i>Method for checking whether an eulerian cycle exists.</i>
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**Description**

An eulerian cycle is a path in a graph which visits every edge exactly once, and starts and ends at the same node.

**Usage**

```
hasEulerianCycle(graph)
```

**Arguments**

graph            a graphNEL object.

**Details**

A graph will have an euler cycle if and only if every node has same number of edges entering into and going out of it.

**Value**

TRUE, if graph has an euler cycle. FALSE, otherwise.

**Author(s)**

Ashis Saha

**Examples**

```
require(graph)
require(eulerian)
g <- new("graphNEL", nodes=LETTERS[1:4], edgemode="directed")
g <- addEdge(graph=g, from=LETTERS[1:4], to=LETTERS[c(2:4,1)])
hasEulerianCycle(g)
```

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hasEulerianPath	<i>Method for checking whether an eulerian path exists.</i>
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**Description**

An eulerian path is a path in a graph which visits every edge exactly once.

**Usage**

```
hasEulerianPath(graph, start = NULL)
```

**Arguments**

graph	a graphNEL object.
start	character or NULL. The name of the start node of an eulerian path.

**Details**

If start is NULL, this function returns whether there exists any eulerian path in graph. If start is not NULL, the function determines if there exists an eulerian path starting from start.

**Value**

TRUE, if there is an eulerian path. FALSE, otherwise.

**Author(s)**

Ashis Saha

**Examples**

```
require(graph)
require(eulerian)
g <- new("graphNEL", nodes=LETTERS[1:4], edgemode="undirected")
g <- addEdge(graph=g, from=LETTERS[c(1:4)], to=LETTERS[c(2:4,4)])
hasEulerianPath(g) #TRUE
hasEulerianPath(g, "B") #FALSE
```

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