

Package ‘BBmisc’

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Title Miscellaneous helper functions for B. Bischl.

Description Miscellaneous helper functions for and from B. Bischl and some other guys at TU Dortmund, mainly for package development.

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addClasses	<i>A wrapper to add to the class attribute.</i>
------------	---

Description

A wrapper to add to the class attribute.

Usage

```
addClasses(x, classes)
```

Arguments

x	[any] Your object.
classes	[character] Classes to add. Will be added in front (specialization).

Value

Changed object x.

Examples

```
addClasses(list(), c("foo1", "foo2"))
```

argsAsNamedList	<i>Parses ... arguments to a named list.</i>
-----------------	--

Description

The deparsed name will be used for arguments with missing names. Missing names will be set to NA.

Usage

```
argsAsNamedList(...)
```

Arguments

...	Arbitrary number of objects.
-----	------------------------------

Value

list : Named list with objects.

Examples

```
z = 3
argsAsNamedList(x = 1, y = 2, z)
```

asMatrixCols	<i>Extracts a named element from a list of lists.</i>
--------------	---

Description

Extracts a named element from a list of lists.

Usage

```
asMatrixCols(xs, row.names, col.names)
asMatrixRows(xs, row.names, col.names)
```

Arguments

xs	[list] A list of vectors of the same length.
row.names	[character integer NULL] Row names of result. Default is to take the names of the elements of xs.
col.names	[character integer NULL] Column names of result. Default is to take the names of the elements of xs.

Value

matrix .

asQuoted	<i>Converts a string into a quoted expression.</i>
----------	--

Description

Works the same as if you would have entered the expression and called [quote](#) on it.

Usage

```
asQuoted(s, env = parent.frame())
```

Arguments

s	[character(1)] Expression as string.
env	[numeric(1)] Environment for expression. Default is parent.frame()

Value

Quoted expression.

Examples

```
asQuoted("x == 3")
```

binPack	<i>Simple bin packing.</i>
---------	----------------------------

Description

Maps numeric items in `x` into groups with sum less or equal than `capacity`. A very simple greedy algorithm is used, which is not really optimized for speed. This is a convenience function for smaller vectors, not a competitive solver for the real binpacking problem. If an element of `x` exceeds `capacity`, an error is thrown.

Usage

```
binPack(x, capacity)
```

Arguments

x	[numeric] Numeric vector of elements to group.
capacity	[numeric(1)] Maximum capacity of each bin, i.e., elements will be grouped so their sum does not exceed this limit.

Value

integer . Integer with values "1" to "n.bins" indicating bin membership.

Examples

```
x = 1:10
bp = binPack(x, 11)
xs = split(x, bp)
print(xs)
print(sapply(xs, sum))
```

catf	<i>Wrapper for cat and sprintf.</i>
------	-------------------------------------

Description

A simple wrapper for `cat(sprintf(...))`.

Usage

```
catf(..., file = "", append = FALSE, newline = TRUE)
```

Arguments

...	[any] See sprintf .
file	[character(1)] See cat . Default is "".
append	[logical(1)] See cat . Default is FALSE.
newline	[logical(1)] Append newline at the end? Default is TRUE.

Value

Nothing.

Examples

```
msg = "a message."  
catf("This is %s", msg)
```

cFactor	<i>Combine multiple factors and return a factor.</i>
---------	--

Description

Note that function does not inherit from `c` to not change R semantics behind your back when this package is loaded.

Usage

```
cFactor(...)
```

Arguments

... [factor]
The factors.

Value

factor .

Examples

```
f1 = factor(c("a", "b"))
f2 = factor(c("b", "c"))
print(c(f1, f2))
print(cFactor(f1, f2))
```

checkArg

Check for a function argument.

Description

Throws exception if checks are not passed. Note that argument is evaluated when checked.

Usage

```
checkArg(x, c1, s4 = FALSE, len, min.len, max.len, choices, subset,
         lower = NA, upper = NA, na.ok = TRUE, formals)
```

Arguments

x	[any] Argument.
c1	[character] Class that argument must “inherit” from. If multiple classes are given, x must “inherit” from at least one of these. See also argument s4.
s4	[logical(1)] If TRUE, use <code>is</code> for checking class c1, otherwise use <code>inherits</code> , which implies that only S3 classes are correctly checked. This is done for speed reasons as calling <code>is</code> is pretty slow. Default is FALSE.
len	[integer(1)] Length that argument must have. Not checked if not passed, which is the default.
min.len	[integer(1)] Minimal length that argument must have. Not checked if not passed, which is the default.
max.len	[integer(1)] Maximal length that argument must have. Not checked if not passed, which is the default.

choices	[any] Discrete number of choices, expressed by a vector of R objects. If passed, argument must be identical to one of these and nothing else is checked.
subset	[any] Discrete number of choices, expressed by a vector of R objects. If passed, argument must be identical to a subset of these and nothing else is checked.
lower	[numeric(1)] Lower bound for numeric vector arguments. Default is NA, which means not required.
upper	[numeric(1)] Upper bound for numeric vector arguments. Default is NA, which means not required.
na.ok	[logical(1)] Is it ok if a vector argument contains NAs? Default is TRUE.
formals	[character] If this is passed, x must be a function. It is then checked that formals are the names of the (first) formal arguments in the signature of x. Meaning checkArg(function(a, b), formals) is ok. Default is missing.

Value

Nothing.

Examples

```
x = 1L
checkArg(x, "integer", len=1, na.ok=FALSE, upper=3L)
x = as.integer(NA)
checkArg(x, "integer", len=1, na.ok=TRUE)
x = c("foo", "bar")
checkArg(x, "character")
x = "foo"
checkArg(x, choices=c("foo", "bar"))
x = c("foo", "bar")
checkArg(x, subset=c("foo", "bar"))
fun = function(foo, bar)
checkArg(fun, formals=c("foo", "bar"))
```

checkListElementClass *Check that a list contains only elements of a required type.*

Description

Check that argument is a list and contains only elements of a required type. Throws exception if check is not passed. Note that argument is evaluated when checked.

Usage

```
checkListElementClass(xs, cl)
```

Arguments

xs	[list] Argument.
cl	[character(1)] Class that elements must have. Checked with is.

Value

Nothing.

Examples

```
xs = as.list(1:3)
checkListElementClass(xs, "numeric")
```

chunk

Chunk elements of vectors into blocks of nearly equal size.

Description

In case of shuffling and vectors that cannot be chunked evenly, it is chosen randomly which levels / chunks will receive 1 element less. If you do not shuffle, always the last chunks will receive 1 element less.

Usage

```
chunk(x, chunk.size, n.chunks, props, shuffle = FALSE)
```

Arguments

x	[ANY] Vector, list or other type supported by split .
chunk.size	[integer(1)] Requested number of elements in each chunk. Cannot be used in combination with n.chunks or props. If x cannot be evenly chunked, some chunks will have less elements.
n.chunks	[integer(1)] Requested number of chunks. If more chunks than elements in x are requested, empty chunks are dropped. Can not be used in combination with chunk.size or props.

props	[numeric] Vector of proportions for chunk sizes. Empty chunks may occur, depending on the length of x and the given proportions. Cannot be used in combination with chunks.size or n.chunks.
shuffle	[logical(1)] Shuffle x? Default is FALSE.

Value

unnamed list of chunks.

Examples

```
xs = 1:10
chunk(xs, chunk.size = 3)
chunk(xs, n.chunks = 2)
chunk(xs, n.chunks = 2, shuffle = TRUE)
chunk(xs, props = c(7, 3))
```

clipString	<i>Shortens strings to a given length.</i>
------------	--

Description

Shortens strings to a given length.

Usage

```
clipString(x, len, tail = "...")
```

Arguments

x	[character] Vector of strings.
len	[integer(1)] Absolute length the string should be clipped to, including tail. Note that you cannot clip to a shorter length than tail.
tail	[character(1)] If the string has to be shortened at least 1 character, the final characters will be tail. Default is "...".

Value

character(1) .

Examples

```
print(clipString("abcdef", 10))
print(clipString("abcdef", 5))
```

coalesce	<i>Returns first non-missing, non-null argument.</i>
----------	--

Description

Returns first non-missing, non-null argument, otherwise NULL.

Usage

```
coalesce(...)
```

Arguments

...	[any] Arguments.
-----	---------------------

Value

any .

Examples

```
f = function(x,y) {
  print(coalesce(NULL, x, y))
}
f(y=3)
```

collapse	<i>Collapse vector to string.</i>
----------	-----------------------------------

Description

A simple wrapper for `paste(x, collapse)`.

Usage

```
collapse(x, sep = ",")
```

Arguments

x	[vector] Vector to collapse.
sep	[character(1)] Passed to collapse in paste . Default is “,”.

Value

character(1) .

Examples

```
collapse(c("foo", "bar"))  
collapse(c("foo", "bar"), sep = ";")
```

collapsef	<i>Collapse vector to string.</i>
-----------	-----------------------------------

Description

A simple wrapper for `collapse(sprintf, ...)`.

Usage

```
collapsef(..., sep = ",")
```

Arguments

...	[any] See sprintf .
sep	[character(1)] See collapse .

Details

Useful for vectorized call to [sprintf](#).

Value

character(1) .

computeMode	<i>Compute statistical mode of a vector (value that occurs most frequently).</i>
-------------	--

Description

Works for integer, numeric, factor and character vectors. The implementation is currently not extremely efficient.

Usage

```
computeMode(x, ties.method = "random", na.rm = TRUE)
```

Arguments

x	[vector] Factor, character, integer, numeric or logical vector.
na.rm	[logical(1)] If TRUE, missing values in the data removed. if FALSE, they are used as a separate level and this level could therefore be returned as the most frequent one. Default is TRUE.
ties.method	[character(1)] "first", "random", "last": Decide which value to take in case of ties. Default is "random".

Value

Modal value of length 1, data type depends on data type of x.

Examples

```
computeMode(c(1,2,3,3))
```

convertDataFrameCols	<i>Converts columns in a data frame to characters, factors or numerics.</i>
----------------------	---

Description

Converts columns in a data frame to characters, factors or numerics.

Usage

```
convertDataFrameCols(df, chars.as.factor = FALSE, factors.as.char = FALSE,  
  ints.as.num = FALSE, logicals.as.factor = FALSE)
```

Arguments

df	[data.frame] Data frame.
chars.as.factor	[logical(1)] Should characters be converted to factors? Default is FALSE.
factors.as.char	[logical(1)] Should characters be converted to factors? Default is FALSE.
ints.as.num	[logical(1)] Should integers be converted to numerics? Default is FALSE.
logicals.as.factor	[logical(1)] Should logicals be converted to factors? Default is FALSE.

Value

data.frame .

convertInteger	<i>Conversion for single integer.</i>
----------------	---------------------------------------

Description

Convert single numeric to integer only if the numeric represents a single integer, e.g. 1 to 1L. Otherwise the argument is returned unchanged.

Usage

```
convertInteger(x)
```

Arguments

x	[any] Argument.
---	--------------------

Value

Either a single integer if conversion was done or x unchanged.

Examples

```
str(convertInteger(1.0))
str(convertInteger(1.3))
str(convertInteger(c(1.0, 2.0)))
str(convertInteger("foo"))
```

convertIntegers *Conversion for integer vector.*

Description

Convert numeric vector to integer vector if the numeric vector fully represents an integer vector, e.g. `c(1, 5)` to `c(1L, 5L)`. Otherwise the argument is returned unchanged.

Usage

```
convertIntegers(x)
```

Arguments

x [any]
 Argument.

Value

Either an integer vector if conversion was done or x unchanged.

Examples

```
str(convertIntegers(1.0))
str(convertIntegers(1.3))
str(convertIntegers(c(1.0, 2.0)))
str(convertIntegers("foo"))
```

convertListOfRowsToDataFrame
 Convert a list of row-vectors of equal structure to a data.frame.

Description

Elements are arranged in columns according to their name in each element of rows. Missing values are filled using NAs.

Usage

```
convertListOfRowsToDataFrame(rows,
  strings.as.factors = default.stringsAsFactors(), row.names, col.names)
```


Arguments

rows	[list] List of rows. Each row is a list or vector of the same structure. That means all rows must have the same length and all corresponding elements must have the same class.
strings.as.factors	[logical(1)] Convert character columns to factors? Default is default.stringsAsFactors().
row.names	[character integer NULL] Row names for result. By default the names of the list rows are taken.
col.names	[character integer] Column names for result. By default the names of an element of rows are taken.

Value

data.frame .

Examples

```
convertListOfRowsToDataFrame(list(list(x=1, y="a"), list(x=2, y="b")))
```

convertMatrixType *Converts storage type of a matrix.*

Description

Works by setting [mode](#).

Usage

```
convertMatrixType(x, type)
```

Arguments

x	[matrix] . Matrix to convert.
type	[character(1)] New storage type.

Value

matrix .

Note

as.mytype drops dimension when used on a matrix.

convertRowsToList	<i>Convert rows (columns) of data.frame or matrix to lists.</i>
-------------------	---

Description

For each row, one list/vector is constructed, each entry of the row becomes a list/vector element.

Usage

```
convertRowsToList(x, name.list = TRUE, name.vector = FALSE,
  factors.as.char = TRUE, as.vector = TRUE)
```

```
convertColsToList(x, name.list = FALSE, name.vector = FALSE,
  factors.as.char = TRUE, as.vector = TRUE)
```

Arguments

x	[matrix data.frame] Object to convert.
name.list	[logical(1)] Name resulting list with names of rows (cols) of x? Default is FALSE.
name.vector	[logical(1)] Name vector elements in resulting list with names of cols (rows) of x? Default is FALSE.
factors.as.char	[logical(1)] If x is a data.frame, convert factor columns to string elements in the resulting lists? Default is TRUE.
as.vector	[logical(1)] If x is a matrix, store rows as vectors in the resulting list - or otherwise as lists? Default is TRUE.

Value

list of lists or vectors .

convertToShortString	<i>Converts any R object to a descriptive string so it can be used in messages.</i>
----------------------	---

Description

Atomics: If of length 0 or 1, they are basically printed as they are. Numerics are formatted with `num.format`. If of length greater than 1, they are collapsed with “;” and clipped. so they do not become excessively long.

All others: Currently, only their class is simply printed like “<data.frame>”.

Lists: The mechanism above is applied (non-recursively) to their elements. The result looks like this: “a = 1, <unnamed> = 2, b = <data.frame>, c = <list>”.

Usage

```
convertToShortString(x, num.format = "%.4g", clip.len = 15L)
```

Arguments

<code>x</code>	[any] The object.
<code>num.format</code>	[character(1)] Used to format numerical scalars via <code>sprintf</code> . Default is “%.4g”.
<code>clip.len</code>	[integer(1)] Used clip atomic vectors via <code>clipString</code> . Default is 15.

Value

character(1) .

Examples

```
convertToShortString(list(a = 1, b = NULL, "foo", c = 1:10))
```

dapply

Call lapply on an object and return a data.frame.

Description

Applies a function `fun` on each element of input `x` and combines the results as `data.frame` columns. The results will get replicated to have equal length if necessary and possible.

Usage

```
dapply(x, fun, ..., col.names)
```

Arguments

x	[data.frame] Data frame.
fun	[function] The function to apply.
...	[any] Further arguments passed down to fun.
col.names	[character(1)] Column names for result. Default are the names of x.

Value

data.frame .

deprecated *Deprecated function. Do not use!*

Description

Deprecated function. Do not use!

Usage

```
convertDfCols(df, chars.as.factor = FALSE, factors.as.char = FALSE,
  ints.as.num = FALSE, logicals.as.factor = FALSE)
```

```
listToShortString(x, num.format = "%.4g", clip.len = 15L)
```

Arguments

df	No text
chars.as.factor	No text
factors.as.char	No text
ints.as.num	No text
logicals.as.factor	No text
x	No text
num.format	No text
clip.len	No text

dropNamed	<i>Drop named elements of an object.</i>
-----------	--

Description

Drop named elements of an object.

Usage

```
dropNamed(x, drop = character(0L))
```

Arguments

x	[any] Object to drop named elements from. For a matrix or a data frames this function drops named columns via the second argument of the binary index operator [,]. Otherwise, the unary index operator [] is used for dropping.
drop	[character] Names of elements to drop.

Value

Subset of object of same type as x. The object is not simplified, i.e, no dimensions are dropped as [, , drop = FALSE] is used.

ensureVector	<i>Blow up single scalars / objects to vectors / list by replication.</i>
--------------	---

Description

Useful for standard argument conversion where a user can input a single element, but this has to be replicated now n times for a resulting vector or list.

Usage

```
ensureVector(x, n, c1 = NULL, names = NULL)
```

Arguments

x	[any] Input element.
n	[integer] Desired length.

c1	[character(1)*] Only do the operation if x inherits from this class, otherwise simply let x pass. Default is NULL which means to always do the operation.
names	[character*] Names for result. Default is NULL, which means no names.

Value

Ether a vector or list of length n with replicated x or x unchanged..

explode	<i>Split up a string into substrings.</i>
---------	---

Description

Split up a string into substrings according to a seperator.

Usage

```
explode(x, sep = " ")
```

Arguments

x	[character] Source string.
sep	[character] Seperator whcih is used to split x into substrings. Default is " ".

Value

vector Vector of substrings.

Examples

```
explode("foo bar")
explode("comma,seperated,values", sep = ",")
```

extractSubList	<i>Extracts a named element from a list of lists.</i>
----------------	---

Description

Extracts a named element from a list of lists.

Usage

```
extractSubList(xs, element, element.value, simplify = TRUE,
              use.names = TRUE)
```

Arguments

xs	[list] A list of named lists.
element	[character] Name of element(s) to extract from the list elements of xs. What happens is this: x\$el1\$el2.....
element.value	[any] If given, <code>vapply</code> is used and this argument is passed to FUN.VALUE. Note that even for repeated indexing (if <code>length(element) > 1</code>) you only pass one value here which refers to the data type of the final result.
simplify	[logical(1) character(1)] If FALSE <code>lapply</code> is used, otherwise <code>sapply</code> . If “cols”, we expect the elements to be vectors of the same length and they are arranged as the columns of the resulting matrix. If “rows”, likewise, but rows of the resulting matrix. Default is TRUE.
use.names	[logical(1)] If TRUE and xs is named, the result is named as xs, otherwise the result is unnamed. Default is TRUE.

Value

list | simplified vector | matrix . See above.

Examples

```
xs = list(list(a = 1, b = 2), list(a = 5, b = 7))
extractSubList(xs, "a")
extractSubList(xs, "a", simplify = FALSE)
```

filterNull	<i>Filter a list for NULL values</i>
------------	--------------------------------------

Description

Filter a list for NULL values

Usage

```
filterNull(li)
```

Arguments

li	[list] List.
----	-----------------

Value

list .

getAttributeNames	<i>Helper function for determining the vector of attribute names of a given object.</i>
-------------------	---

Description

Helper function for determining the vector of attribute names of a given object.

Usage

```
getAttributeNames(obj)
```

Arguments

obj	[any] Source object.
-----	-------------------------

Value

character Vector of attribute names for the source object.

getClass1	<i>Wrapper for class(x)[1].</i>
-----------	---------------------------------

Description

Wrapper for class(x)[1].

Usage

```
getClass1(x)
```

Arguments

x	[any] Input object.
---	------------------------

Value

character(1) .

Note

getClass is a function in methods. Do not confuse.

getFirst	<i>Get the first/last element of a list/vector.</i>
----------	---

Description

Get the first/last element of a list/vector.

Usage

```
getFirst(x)
```

```
getLast(x)
```

Arguments

x	[list vector] The list or vector.
---	--

Value

Selected element. The element name is dropped.

getMaxIndex	<i>Return index of maximal/minimal element in numerical vector.</i>
-------------	---

Description

If `x` is empty or only contains NAs which are to be removed, -1 is returned.

Usage

```
getMaxIndex(x, ties.method = "random", na.rm = FALSE)
```

```
getMinIndex(x, ties.method = "random", na.rm = FALSE)
```

Arguments

<code>x</code>	[numeric] Input vector.
<code>ties.method</code>	[character(1)] How should ties be handled? Possible are: "random", "first", "last". Default is "random".
<code>na.rm</code>	[logical(1)] If FALSE, NA is returned if an NA is encountered in <code>x</code> . If TRUE, NAs are disregarded. Default is FALSE

Value

integer(1) .

getMaxIndexOfRows	<i>Find row- or columnwise the index of the maximal / minimal element in a matrix.</i>
-------------------	--

Description

`getMaxIndexOfRows` returns the index of the maximal element of each row. `getMinIndexOfRows` returns the index of the minimal element of each row. `getMaxIndexOfCols` returns the index of the maximal element of each col. `getMinIndexOfCols` returns the index of the minimal element of each col. If a corresponding vector (row or col) is empty, possibly after NA removal, -1 is returned as index.

Usage

```
getMaxIndexOfRows(x, ties.method = "random", na.rm = FALSE)
```

```
getMinIndexOfRows(x, ties.method = "random", na.rm = FALSE)
```

```
getMaxIndexOfCols(x, ties.method = "random", na.rm = FALSE)
```

```
getMinIndexOfCols(x, ties.method = "random", na.rm = FALSE)
```

Arguments

x	[matrix(n,m)] Numerical input matrix.
ties.method	[character(1)] How should ties be handled? Possible are: "random", "first", "last". Default is "random".
na.rm	[logical(1)] If FALSE, NA is returned if an NA is encountered in x. If TRUE, NAs are disregarded. Default is FALSE

Value

integer(n) .

Examples

```
x = matrix(runif(5 * 3), ncol=3)
print(x)
print(getMaxIndexOfRows(x))
print(getMinIndexOfRows(x))
```

getOperatingSystem *Functions to determine the operating system.*

Description

- getOperatingSystemSimple wrapper for .Platform\$OS.type, returns character(1).
- isUnixPredicate for OS string, returns logical(1). Currently this would include Unix, Linux and Mac flavours.
- isLinuxPredicate for sysname string, returns logical(1).
- isDarwinPredicate for sysname string, returns logical(1).
- isWindowsPredicate for OS string, returns logical(1).

Usage

```
getOperatingSystem()
```

```
isWindows()
```

```
isUnix()
```

```
isLinux()
```

```
isDarwin()
```

Value

See above.

<code>getUnixTime</code>	<i>Current time in seconds.</i>
--------------------------	---------------------------------

Description

Simple wrapper for `as.integer(Sys.time())`.

Usage

```
getUnixTime()
```

Value

`integer(1)` .

<code>getUsedFactorLevels</code>	<i>Determines used factor levels.</i>
----------------------------------	---------------------------------------

Description

Determines the factor levels of a factor type vector that are actually occurring in it.

Usage

```
getUsedFactorLevels(x)
```

Arguments

<code>x</code>	<code>[factor]</code> The factor.
----------------	--------------------------------------

Value

character

hasAttributes	<i>Check if given object has certain attributes.</i>
---------------	--

Description

Check if given object has certain attributes.

Usage

```
hasAttributes(obj, attribute.names)
```

Arguments

obj	[mixed] Arbitrary R object.
attribute.names	[character] Vector of strings, i.e., attribute names.

Value

logical(1) TRUE if object x contains all attributes from attributeNames and FALSE otherwise.

insert	<i>Insert elements from one list/vector into another list/vector.</i>
--------	---

Description

Inserts elements from xs2 into xs1 by name, overwriting elements of equal names.

Usage

```
insert(xs1, xs2, elements)
```

Arguments

xs1	[list] First list/vector.
xs2	[list] Second vector/list. Must be fully and uniquely named.
elements	[character] Elements from xs2 to insert into xs1. Default is all.

Value

x1 with replaced elements from x2.

Examples

```
xs1 = list(a=1, b=2)
xs2 = list(b=1, c=4)
insert(xs1, xs2)
insert(xs1, xs2, elements="c")
```

is.error

Is return value of try an exception?

Description

Checks if an object is of class “try-error” or “error”.

Usage

```
is.error(x)
```

Arguments

x [any]
Any object, usually the return value of [try](#), [tryCatch](#), or a function which may return a [simpleError](#).

Value

logical(1) .

Examples

```
x = try(stop("foo"))
print(is.error(x))
x = 1
print(is.error(x))
```

isDirectory	<i>Is one / are several files a directory?</i>
-------------	--

Description

If a file does not exist, FALSE is returned.

Usage

```
isDirectory(...)
```

Arguments

...	[character(1)] File names, all strings.
-----	--

Value

logical .

Examples

```
print(isDirectory(tempdir()))  
print(isDirectory(tempfile()))
```

isEmptyDirectory	<i>Is one / are several directories empty?</i>
------------------	--

Description

If file does not exist or is not a directory, FALSE is returned.

Usage

```
isEmptyDirectory(...)
```

Arguments

...	[character(1)] Directory names, all strings.
-----	---

Value

logical .

Examples

```
print(isEmptyDirectory(tempdir()))  
print(isEmptyDirectory(tempfile()))
```

isExpensiveExampleOk *Conditional checking for expensive examples.*

Description

Queries environment variable “R_EXPENSIVE_EXAMPLE_OK”. Returns TRUE iff set exactly to “TRUE”. This allows conditional checking of expensive examples in packages via R CMD CHECK, so they are not run on CRAN, but at least on your local computer. A better option than “dont_run” in many cases, where such examples are not checked at all.

Usage

```
isExpensiveExampleOk()
```

Value

logical(1) .

Examples

```
# extremely costly random number generation, that we dont want checked on CRAN
if (isExpensiveExampleOk()) {
  runif(1)
}
```

isFALSE *A wrapper for identical(x, FALSE).*

Description

A wrapper for identical(x, FALSE).

Usage

```
isFALSE(x)
```

Arguments

x [any]
Your object.

Value

logical(1) .

Examples

```
isFALSE(0)
isFALSE(FALSE)
```

isProperlyNamed	<i>Are all elements of a list / vector uniquely named?</i>
-----------------	--

Description

NA or "" are not allowed as names.

Usage

```
isProperlyNamed(x)
```

Arguments

x	[vector] The vector or list.
---	---------------------------------

Value

logical(1) .

Examples

```
isProperlyNamed(list(1))
isProperlyNamed(list(a=1))
isProperlyNamed(list(a=1, 2))
```

isScalarNA	<i>Checks whether an object is a scalar NA value.</i>
------------	---

Description

Checks whether object is from (NA, NA_integer_, NA_real_, NA_character_, NA_complex_).

Usage

```
isScalarNA(x)
```

Arguments

x	[any] Object to check.
---	---------------------------

Value

logical(1) .

isScalarValue	<i>Is given argument an atomic vector or factor of length 1?</i>
---------------	--

Description

More specific functions for scalars of a given type exist, too.

Usage

```
isScalarValue(x, na.ok = TRUE, null.ok = FALSE, type = "atomic")
```

```
isScalarLogical(x, na.ok = TRUE, null.ok = FALSE)
```

```
isScalarNumeric(x, na.ok = TRUE, null.ok = FALSE)
```

```
isScalarInteger(x, na.ok = TRUE, null.ok = FALSE)
```

```
isScalarComplex(x, na.ok = TRUE, null.ok = FALSE)
```

```
isScalarCharacter(x, na.ok = TRUE, null.ok = FALSE)
```

```
isScalarFactor(x, na.ok = TRUE, null.ok = FALSE)
```

Arguments

x	[any] Argument.
na.ok	[logical(1)] Is NA considered a scalar? Default is TRUE.
null.ok	[logical(1)] Is NULL considered a scalar? Default is FALSE.
type	[character(1)] Allows to restrict to specific type, e.g., “numeric”? But instead of this argument you might want to consider using <code>isScalar<Type></code> . Default is “atomic”, so no special restriction.

Value

logical(1) .

isSubset	<i>Check subset relation on two vectors.</i>
----------	--

Description

Check subset relation on two vectors.

Usage

```
isSubset(x, y, strict = FALSE)
```

Arguments

x	[vector] Source vector.
y	[vector] Vector of the same mode as x.
strict	[logical(1)] Checks for strict/proper subset relation.

Value

logical(1) TRUE if each element of x is also contained in y, i. e., if x is a subset of y and FALSE otherwise.

isSuperset	<i>Check superset relation on two vectors.</i>
------------	--

Description

Check superset relation on two vectors.

Usage

```
isSuperset(x, y, strict = FALSE)
```

Arguments

x	[vector] Source vector.
y	[vector] Vector of the same mode as x.
strict	[logical(1)] Checks for strict/proper superset relation.

Value

logical(1) TRUE if each element of y is also contained in x, i. e., if y is a subset of x and FALSE otherwise.

isValidName	<i>Can some strings be used for column or list element names without problems?</i>
-------------	--

Description

Can some strings be used for column or list element names without problems?

Usage

```
isValidName(x, unique = TRUE)
```

Arguments

x	[character] Character vector to check.
unique	[logical(1)] Should the names be unique? Default is TRUE.

Value

logical . One Boolean entry for each string in x. If the entries are not unique and unique is enabled, the first duplicate will be FALSE.

lib	<i>A wrapper for library.</i>
-----	-------------------------------

Description

Tries to load packages. If the packages are not found, they will be installed from the default repository. This function is intended for use in interactive sessions and should not be used by other packages.

Usage

```
lib(...)
```

Arguments

...	[any] Package names.
-----	-------------------------

Value

logical : Named logical vector determining the success of package load.

Examples

```
## Not run:
lib("BBmisc", "MASS", "rpart")

## End(Not run)
```

load2	<i>Load RData file and return objects in it.</i>
-------	--

Description

Load RData file and return objects in it.

Usage

```
load2(file, parts, simplify = TRUE, envir, impute)
```

Arguments

file	[character(1)] File to load.
parts	[character] Elements in file to load. Default is all.
simplify	[logical(1)] If TRUE, a list is only returned if parts and the file contain both more than 1 element, otherwise the element is directly returned. Default is TRUE.
envir	[environment(1)] Assign objects to this environment. Default is not to assign.
impute	[ANY] If file does not exists, return impute instead. Default is missing which will result in an exception if file is not found.

Value

Either a single object or a list.

Examples

```
fn = tempfile()
save2(file=fn, a=1, b=2, c=3)
load2(fn, parts="a")
load2(fn, parts=c("a", "c"))
```

lsort	<i>A wrapper for sort to sort using the “C” collating rules.</i>
-------	--

Description

A wrapper for [sort](#) to sort using the “C” collating rules.

Usage

```
lsort(...)
```

Arguments

... Options passed to sort.

Value

See [sort](#).

makeDataFrame	<i>Initialize data.frame in a convenient way.</i>
---------------	---

Description

Initialize data.frame in a convenient way.

Usage

```
makeDataFrame(nrow, ncol, col.types, init, row.names = NULL,
  col.names = sprintf("%i", seq_len(ncol)))
```

Arguments

nrow	[integer(1)] Number of rows.
ncol	[integer(1)] Number of columns.
col.types	[character(ncol) character(1)] Data types of columns. If you only pass one type, it will be replicated. Supported are all atomic modes also supported by vector , i.e. all common data frame types except factors.
init	[any] Scalar object to initialize all elements of the data.frame. You do not need to specify col.types if you pass this.

```

row.names      [character | integer | NULL]
                Row names. Default is NULL.

col.names      [character | integer]
                Column names. Default is "V1", "V2", and so on.

```

Examples

```

print(makeDataFrame(3, 2, init=7))
print(makeDataFrame(3, 2, "logical"))
print(makeDataFrame(3, 2, c("logical", "numeric")))

```

makeFileCache	<i>A caching wrapper around load2.</i>
---------------	--

Description

This closure returns a wrapper around [load2](#) which per default caches loaded objects and returns the cached version in subsequent calls.

Usage

```
makeFileCache(use.cache = TRUE)
```

Arguments

```

use.cache      [logical(1)]
                Enable the cache? Default is TRUE.

```

Value

function() with argument slot (name of the slot to cache the object in, default is "default"). All other arguments are passed down to [load2](#).

makeProgressBar	<i>Create a progress bar with estimated time.</i>
-----------------	---

Description

Create a progress bar function that displays the estimated time till completion and optional messages. Call the returned functions `set` or `inc` during a loop to change the display. Note that you are not allowed to decrease the value of the bar. If you call these function without setting any of the arguments the bar is simply redrawn with the current value. For errorhandling use `error` and have a look at the example below.

You can globally change the behavior of all bars by setting the option `options(BBmisc.ProgressBar.style)` either to "text" (the default) or "off", which display no bars at all.

You can globally change the width of all bars by setting the option `options(BBmisc.ProgressBar.width)`. By default this is `getOption("width")`.

You can globally set the stream where the output of the bar is directed by setting the option `options(BBmisc.ProgressBar.stream)` either to `"stderr"` (the default) or `"stdout"`. Note that using the latter will result in the bar being shown in reports generated by Sweave or knitr, what you probably do not want.

Usage

```
makeProgressBar(min = 0, max = 100, label = "", char = "+")
```

Arguments

min	[numeric(1)] Minimum value, default is 0.
max	[numeric(1)] Maximum value, default is 100.
label	[character(1)] Label shown in front of the progress bar. Note that if you later set <code>msg</code> in the progress bar function, the message will be left-padded to the length of this label, therefore it should be at least as long as the longest message you want to display. Default is <code>""</code> .
char	[character(1)] A single character used to display progress in the bar. Default is <code>'+'</code> .

Value

`ProgressBar` . A list with following functions:

set [function(value, msg = label)]	Set the bar to a value and possibly display a message instead of the label.
inc [function(value, msg = label)]	Increase the bar and possibly display a message instead of the label.
kill [function(clear = FALSE)]	Kill the bar so it cannot be used anymore. Cursor is moved to new line. You can also erase its display.
error [function(e)]	Useful in <code>tryCatch</code> to properly display error messages below the bar. See the example.

Examples

```
bar = makeProgressBar(max = 5, label = "test-bar")
for (i in 0:5) {
  bar$set(i)
  Sys.sleep(0.2)
}
bar = makeProgressBar(max = 5, label = "test-bar")
```



```
for (i in 1:5) {
  bar$inc(1)
  Sys.sleep(0.2)
}
# display errors properly (in next line)
## Not run:
f = function(i) if (i>2) stop("foo")
bar = makeProgressBar(max = 5, label = "test-bar")
for (i in 1:5) {
  tryCatch ({
    f(i)
    bar$set(i)
  }, error = bar$error)
}

## End(Not run)
```

makeS3Obj

Simple constructor for S3 objects based on lists.

Description

Simple wrapper for `as.list` and `setClasses`.

Usage

```
makeS3Obj(classes, ...)
```

Arguments

<code>classes</code>	[character] Class(es) for constructed object.
<code>...</code>	[any] Key-value pairs for class members.

Value

Object.

Examples

```
makeS3Obj("car", speed=100, color="red")
```

makeSimpleFileLogger *Simple logger which outputs to a file.*

Description

Creates a simple file logger closure to log to a file, including time stamps. An optional buffer holds the last few log messages.

Usage

```
makeSimpleFileLogger(logfile, touch = FALSE, keep = 10L)
```

Arguments

logfile	[character(1)] File to log to.
touch	[logical(1)] Should the file be created before the first log message? Default is FALSE.
keep	[integer(1)] Number of log messages to keep in memory for quick access. Default is 10.

Value

[SimpleFileLogger](#) . A list with following functions:

log [function(msg)]	Send log message.
getMessages [function(n)]	Get last n log messages.
clear [function()]	Resets logger and deletes log file.
getSize [function()]	Returns the number of logs written.
getLogfile [function()]	Returns the full file name logs are written to.

messagef	<i>Wrapper for message and sprintf.</i>
----------	---

Description

A simple wrapper for `message(sprintf(...))`.

Usage

```
messagef(...)
```

Arguments

```
... [any]  
See sprintf.
```

Value

Nothing.

Examples

```
msg = "a message"  
warningf("this is %s", msg)
```

namedList	<i>Create named list, possibly initialized with a certain element.</i>
-----------	--

Description

Create named list, possibly initialized with a certain element.

Usage

```
namedList(names, init)
```

Arguments

```
names [character]  
Names of elements.  
  
init [valid R expression]  
If given all list elements are initialized to this, otherwise NULL is used.
```

Value

list .

Examples

```
namedList(c("a", "b"))
namedList(c("a", "b"), init=1)
```

names2

Replacement for names which always returns a vector.

Description

A simple wrapper for `names`. Returns a vector even if no names attribute is set. Values NA and "" are treated as missing and replaced with the value provided in `missing.val`.

Usage

```
names2(x, missing.val = NA_character_)
```

Arguments

x	[ANY] Object, probably named.
missing.val	[ANY] Value to set for missing names. Default is NA_character_.

Value

character : vector of the same length as x.

Examples

```
x = 1:3
names(x)
names2(x)
names(x[1:2]) = letters[1:2]
names(x)
names2(x)
```

normalize	<i>Normalizes numeric data to a given scale.</i>
-----------	--

Description

Currently implemented for numeric vectors, numeric matrices and data.frame. For matrixes one can operate on rows or columns For data.frames, only the numeric columns are touched, all others are left unchanged.

Usage

```
normalize(x, method = "standardize", range = c(0, 1), margin = 1L)
```

Arguments

x	[numeric matrix data.frame] Input vector.
method	[character(1)] Normalizing method. Available are: "center": Subtract mean. "scale": Divide by standard deviation. "standardize": Center and scale. "range": Scale to a given range.
range	[numeric(2)] Range for method "range". Default is c(0, 1).
margin	[integer(1)] 1 = rows, 2 = cols. Same is in apply Default is 1.

Value

numeric | matrix | data.frame .

See Also

[scale](#)

optimizeSubInts	<i>Naive multi-start version of optimize for global optimization.</i>
-----------------	---

Description

The univariate [optimize](#) can stop at arbitrarily bad points when f is not unimodal. This function mitigates this effect in a very naive way: `interval` is subdivided into `nsub` equally sized subintervals, [optimize](#) is run on all of them (and on the original big interval) and the best obtained point is returned.

Usage

```
optimizeSubInts(f, interval, ..., lower = min(interval),
               upper = max(interval), maximum = FALSE, tol = .Machine$double.eps^0.25,
               nsub = 50L)
```

Arguments

<code>f</code>	See optimize .
<code>interval</code>	See optimize .
<code>...</code>	See optimize .
<code>lower</code>	See optimize .
<code>upper</code>	See optimize .
<code>maximum</code>	See optimize .
<code>tol</code>	See optimize .
<code>nsub</code>	[integer(1)] Number of subintervals.

Value

See [optimize](#).

pause	<i>Pause in interactive mode and continue on <Enter>.</i>
-------	---

Description

Pause in interactive mode and continue on <Enter>.

Usage

```
pause()
```

printStrToChar	<i>Print str(x) of an object to a string / character vector.</i>
----------------	--

Description

Print str(x) of an object to a string / character vector.

Usage

```
printStrToChar(x, collapse = "\n")
```

Arguments

x	[any] Object to print
collapse	[character(1)] Used to collapse multiple lines. NULL means no collapsing, vector is returned. Default is "\n".

Value

character .

Examples

```
printStrToChar(iris)
```

printToChar	<i>Prints object to a string / character vector.</i>
-------------	--

Description

Prints object to a string / character vector.

Usage

```
printToChar(x, collapse = "\n")
```

Arguments

x	[any] Object to print
collapse	[character(1)] Used to collapse multiple lines. NULL means no collapsing, vector is returned. Default is "\n".

Value

character .

Examples

```
x = data.frame(a=1:2, b=3:4)
str(printToChar(x))
```

rangeVal	<i>Calculate range statistic.</i>
----------	-----------------------------------

Description

A simple wrapper for `diff(range(x))`, so `max(x) - min(x)`.

Usage

```
rangeVal(x, na.rm = FALSE)
```

Arguments

x	[numeric] The vector.
na.rm	[logical(1)] If FALSE, NA is returned if an NA is encountered in x. If TRUE, NAs are disregarded. Default is FALSE

Value

numeric(1) .

requirePackages	<i>Require some packages.</i>
-----------------	-------------------------------

Description

If some packages could not be loaded and `stop` is TRUE the following exception is thrown: “For <why> please install the following packages: <missing packages>”. If why is NULL the message is: “Please install the following packages: <missing packages>”.

Usage

```
requirePackages(packs, why = NULL, stop = TRUE, suppress.warnings = FALSE,
...)
```


Arguments

packs	[character] Names of packages.
why	[character(1)] Short string explaining why packages are required. Default is NULL.
stop	[logical(1)] Should an exception be thrown for missing packages? Default is TRUE.
suppress.warnings	[logical(1)] Should warnings be suppressed in the calls to <code>require</code> ? Default is FALSE.
...	[any] Passed on to <code>require</code> .

Value

logical . Named logical vector describing which packages could be loaded. Same length as packs.

Examples

```
requirePackages(c("BBmisc", "base"), why="BBmisc example")
```

rowLapply	<i>Apply function to rows of a data frame.</i>
-----------	--

Description

Just like an `lapply` on data frames, but on the rows.

Usage

```
rowLapply(df, fun, ..., unlist = FALSE)
```

```
rowSapply(df, fun, ..., unlist = FALSE, simplify = TRUE, use.names = TRUE)
```

Arguments

df	[data.frame] Data frame.
fun	[function] Function to apply. Rows are passed as list or vector, depending on argument <code>unlist</code> , as first argument.
...	[ANY] Additional arguments for <code>fun</code> .
unlist	[logical(1)] Unlist the row? Note that automatic conversion may be triggered for lists of mixed data types Default is FALSE.

simplify	[logical(1) character(1)] Should the result be simplified? See sapply . If “cols”, we expect the call results to be vectors of the same length and they are arranged as the columns of the resulting matrix. If “rows”, likewise, but rows of the resulting matrix. Default is TRUE.
use.names	[logical(1)] Should result be named by the row names of df? Default is TRUE.

Value

list or simplified object . Length is nrow(df).

Examples

```
rowLapply(iris, function(x) x$Sepal.Length + x$Sepal.Width)
```

save2	<i>Save multiple objects to a file.</i>
-------	---

Description

A simple wrapper for [save](#). Understands key = value syntax to save objects using arbitrary variable names. All options of [save](#), except list and envir, are available and passed to [save](#).

Usage

```
save2(file, ..., ascii = FALSE, version = NULL, compress = !ascii,  
compression_level, eval.promises = TRUE, precheck = TRUE)
```

Arguments

file	File to save.
...	[any] Will be converted to an environment and then passed to save .
ascii	See help of save .
version	See help of save .
compress	See help of save .
compression_level	See help of save .
eval.promises	See help of save .
precheck	See help of save .

Value

See help of [save](#).

Examples

```
x = 1
save2(y=x, file=tempfile())
```

seq_row	<i>Generate sequences along rows or cols.</i>
---------	---

Description

A simple convenience wrapper around [seq_len](#).

Usage

```
seq_row(x)
seq_col(x)
```

Arguments

x	[data.frame matrix] Data frame, matrix or any object which supports nrow or ncol , respectively.
---	---

Value

Vector of type [integer].

Examples

```
data(iris)
seq_row(iris)
seq_col(iris)
```

setAttribute	<i>A wrapper for attr(x, which) = y.</i>
--------------	--

Description

A wrapper for `attr(x, which) = y`.

Usage

```
setAttribute(x, which, value)
```

Arguments

x	[any] Your object.
which	[character(1)] Name of the attribute to set
value	[ANY] Value for the attribute.

Value

Changed object x.

Examples

```
setAttribute(list(), "foo", 1)
```

setClasses	<i>A wrapper for class(x) = classes.</i>
------------	--

Description

A wrapper for class(x) = classes.

Usage

```
setClasses(x, classes)
```

Arguments

x	[any] Your object.
classes	[character] New classes.

Value

Changed object x.

Examples

```
setClasses(list(), c("foo1", "foo2"))
```

setRowNames	<i>Wrapper for rownames(x) = y, colnames(x) = y.</i>
-------------	--

Description

Wrapper for rownames(x) = y, colnames(x) = y.

Usage

```
setRowNames(x, names)
```

```
setColNames(x, names)
```

Arguments

x	[matrix data.frame] Matrix or data.frame.
names	[character] New names for rows / columns.

Value

Changed object x.

Examples

```
setColNames(matrix(1:4, 2, 2), c("a", "b"))
```

setValue	<i>Set a list element to a new value.</i>
----------	---

Description

This wrapper supports setting elements to NULL.

Usage

```
setValue(obj, index, newval)
```

Arguments

obj	[list]
index	[character integer] Index or indices where to insert the new values.
newval	[any] Inserted element(s). Has to be a list if index is a vector.

Value

list

sortByCol	<i>Sort the rows of a data.frame according to one or more columns.</i>
-----------	--

Description

Sort the rows of a data.frame according to one or more columns.

Usage

```
sortByCol(x, col, asc = TRUE)
```

Arguments

x	[data.frame] Data.frame to sort.
col	[character] One or more column names to sort x by. In order of preference.
asc	[logical] Sort ascending (or descending)? One value per entry of col. If a scalar logical is passed, it is replicated. Default is TRUE.

Value

data.frame .

splitTime	<i>Split seconds into handy chunks of time.</i>
-----------	---

Description

Note that a year is simply defined as exactly 365 days.

Usage

```
splitTime(seconds, unit = "years")
```

Arguments

seconds	[numeric(1)] Number of seconds. If not an integer, it is rounded down.
unit	[character(1)] Largest unit to split seconds into. Must be one of: c("years", "days", "hours", "minutes", "seconds"). Default is "years".

Value

numeric(5) . A named vector containing the “years”, “days”, “hours”, “minutes” and “seconds”. Units larger than the given unit are NA.

Examples

```
splitTime(1000)
```

stopf

Wrapper for stop and sprintf.

Description

A wrapper for `stop` with `sprintf` applied to the arguments. Notable difference is that error messages are not truncated to 1000 characters by default.

Usage

```
stopf(..., warning.length = 8170L)
```

Arguments

... [any]
See `sprintf`.

warning.length [integer(1)]
Number of chars after which the error message gets truncated, see `?options`.
Default is 8170.

Value

Nothing.

Examples

```
err = "an error."  
try(stopf("This is %s", err))
```

strrepeat	<i>Repeat and join a string</i>
-----------	---------------------------------

Description

Repeat and join a string

Usage

```
strrepeat(x, n, sep = "")
```

Arguments

x	[character] Vector of characters.
n	[integer(1)] Times the vector x is repeated.
sep	[character(1)] Separator to use to collapse the vector of characters.

Value

character(1).

Examples

```
strrepeat("x", 3)
```

suppressAll	<i>Suppresses all output except for errors.</i>
-------------	---

Description

Evaluates an expression and suppresses all output except for errors, meaning: prints, messages, warnings and package startup messages.

Usage

```
suppressAll(expr)
```

Arguments

expr	[valid R expression] Expression.
------	-------------------------------------

Value

Return value of expression invisibly.

Examples

```
suppressAll({
  print("foo")
  message("foo")
  warning("foo")
})
```

 symdiff

Calculates symmetric set difference between two sets.

Description

Calculates symmetric set difference between two sets.

Usage

```
symdiff(x, y)
```

Arguments

x	[vector] Set 1.
y	[vector] Set 2.

Value

vector .

 system3

Wrapper for system2 with better return type and errorhandling.

Description

Wrapper for [system2](#) with better return type and errorhandling.

Usage

```
system3(command, args = character(0L), stdout = "", stderr = "",
  wait = TRUE, ..., stop.on.exit.code = wait)
```

Arguments

command	See system2 .
args	See system2 .
stdout	See system2 .
stderr	See system2 .
wait	See system2 .
...	Further arguments passed to system2 .
stop.on.exit.code	[logical(1)] Should an exception be thrown if an exit code greater 0 is generated? Can only be used if wait is TRUE. Default is wait.

Value

list .

exit.code [integer(1)]	Exit code of command. Given if wait is TRUE, otherwise NA. 0L means success. 127L means command was not found
output [character]	Output of command on streams. Only given is stdout or stderr was set to TRUE, otherwise NA.

toRangeStr	<i>Convert a numerical vector into a range string.</i>
------------	--

Description

Convert a numerical vector into a range string.

Usage

```
toRangeStr(x, range.sep = " - ", block.sep = ", ")
```

Arguments

x	[integer] Vector to convert into a range string.
range.sep	[character(1)] Separator between the first and last element of a range of consecutive elements in x. Default is "-".
block.sep	[character(1)] Separator between non consecutive elements of x or ranges. Default is ",".

Value

character(1)

Examples

```
x = sample(1:10, 7)
toRangeStr(x)
```

vlapply	<i>Apply a function with a predefined return value</i>
---------	--

Description

These are just wrappers around [vapply](#) with argument FUN.VALUE set. The function is expected to return a single logical, integer, numeric or character value, depending on the second letter of the function name.

Usage

```
vlapply(x, fun, ..., use.names = TRUE)
viapply(x, fun, ..., use.names = TRUE)
vnapply(x, fun, ..., use.names = TRUE)
vcapply(x, fun, ..., use.names = TRUE)
```

Arguments

x	[vector or list] Object to apply function on.
fun	[function] Function to apply on each element of x.
...	[ANY] Additional arguments for fun.
use.names	[logical(1)] Should result be named? Default is TRUE.

warningf	<i>Wrapper for warning and sprintf.</i>
----------	---

Description

A wrapper for `warning` with `sprintf` applied to the arguments.

Usage

```
warningf(..., immediate = TRUE, warning.length = 8170L)
```

Arguments

...	[any] See <code>sprintf</code> .
immediate	[logical(1)] See <code>warning</code> . Default is TRUE.
warning.length	[integer(1)] Number of chars after which the warning message gets truncated, see <code>?options</code> . Default is 8170.

Value

Nothing.

Examples

```
msg = "a warning"
warningf("this is %s", msg)
```

which.first	<i>Find the index of first/last TRUE value in a logical vector.</i>
-------------	---

Description

Find the index of first/last TRUE value in a logical vector.

Usage

```
which.first(x, use.names = TRUE)
```

```
which.last(x, use.names = TRUE)
```

Arguments

x	[logical] Logical vector.
use.names	[logical(1)] If TRUE and x is named, the result is also named.

Value

integer(1) | integer(0) . Returns the index of the first/last TRUE value in x or an empty integer vector if none is found.

Examples

```
which.first(c(FALSE, TRUE))  
which.last(c(FALSE, FALSE))
```

%btwn%	<i>Check if some values are covered by the range of the values in a second vector.</i>
--------	--

Description

Check if some values are covered by the range of the values in a second vector.

Usage

```
x %btwn% y
```

Arguments

x	[numeric(n)] Value(s) that should be within the range of y.
y	[numeric] Numeric vector which defines the range.

Value

logical(n) . For each value in x: Is it in the range of y?

Examples

```
x = 3  
y = c(-1,2,5)  
x %btwn% y
```

%nin%

Simply a negated in operator.

Description

Simply a negated in operator.

Usage

x %nin% y

Arguments

x	[vector] Values that should not be in y.
y	[vector] Values to match against.

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