

# Package ‘aplpack’

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**Type** Package

**Title** Another Plot PACKage: stem.leaf, bagplot, faces, spin3R,  
plotsummary, plothulls, and some slider functions

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**Depends** R (>= 2.8.0), tcltk

**Suggests** tkrplot

**Description** set of functions for drawing some special plots:  
stem.leaf plots a stem and leaf plot,  
stem.leaf.backback plots back-to-back versions of stem and leafs,  
bagplot plots a bagplot,  
skyline.hist plots several histogram in one plot of a one dimensional data set,  
plotsummary plots a graphical summary of a data set with one or more variables,  
plothulls plots sequentially hulls of a bivariate data set,  
faces plots chernoff faces,  
spin3R for an inspection of a 3-dim point cloud,  
slider functions for interactive graphics.

**License** GPL (>= 2)

**URL** <http://www.wiwi.uni-bielefeld.de/com/wolf/software/aplpack.html>

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bagplot	<i>bagplot, a bivariate boxplot</i>
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### Description

`compute.bagplot()` computes an object describing a bagplot of a bivariate data set. `plot.bagplot()` plots a bagplot object. `bagplot()` computes and plots a bagplot.

### Usage

```
bagplot(x, y, factor = 3, na.rm = FALSE, approx.limit = 300,
        show.outlier = TRUE, show.whiskers = TRUE,
        show.looppoints = TRUE, show.bagpoints = TRUE,
        show.loophull = TRUE, show.baghull = TRUE,
        create.plot = TRUE, add = FALSE, pch = 16, cex = 0.4,
        dkmethod = 2, precision = 1, verbose = FALSE,
        debug.plots = "no", col.loophull="#aaccff",
        col.looppoints="#3355ff", col.baghull="#7799ff",
        col.bagpoints="#000088", transparency=FALSE, ...
)
compute.bagplot(x, y, factor = 3, na.rm = FALSE, approx.limit = 300,
               dkmethod=2,precision=1,verbose=FALSE,debug.plots="no")
## S3 method for class 'bagplot'
plot(x,
     show.outlier = TRUE, show.whiskers = TRUE,
     show.looppoints = TRUE, show.bagpoints = TRUE,
     show.loophull = TRUE, show.baghull = TRUE,
     add = FALSE, pch = 16, cex = 0.4, verbose = FALSE,
     col.loophull="#aaccff", col.looppoints="#3355ff",
     col.baghull="#7799ff", col.bagpoints="#000088",
     transparency=FALSE,...)
```

**Arguments**

<code>x</code>	x values of a data set; in bagplot: an object of class bagplot computed by <code>compute.bagplot</code>
<code>y</code>	y values of the data set
<code>factor</code>	factor defining the loop
<code>na.rm</code>	if TRUE 'NA' values are removed otherwise exchanged by median
<code>approx.limit</code>	if the number of data points exceeds <code>approx.limit</code> a sample is used to compute some of the quantities; default: 300
<code>show.outlier</code>	if TRUE outlier are shown
<code>show.whiskers</code>	if TRUE whiskers are shown
<code>show.looppoints</code>	if TRUE loop points are plotted
<code>show.bagpoints</code>	if TRUE bag points are plotted
<code>show.loophull</code>	if TRUE the loop is plotted
<code>show.baghull</code>	if TRUE the bag is plotted
<code>create.plot</code>	if FALSE no plot is created
<code>add</code>	if TRUE the bagplot is added to an existing plot
<code>pch</code>	sets the plotting character
<code>cex</code>	sets characters size
<code>dkmethod</code>	1 or 2, there are two method of approximating the bag, method 1 is very rough (only based on observations)
<code>precision</code>	precision of approximation, default: 1
<code>verbose</code>	automatic commenting of calculations
<code>debug.plots</code>	if TRUE additional plots describing intermediate results are constructed
<code>col.loophull</code>	color of loop hull
<code>col.looppoints</code>	color of the points of the loop
<code>col.baghull</code>	color of bag hull
<code>col.bagpoints</code>	color of the points of the bag
<code>transparency</code>	see section details
<code>...</code>	additional graphical parameters

**Details**

A bagplot is a bivariate generalization of the well known boxplot. It has been proposed by Rousseeuw, Ruts, and Tukey. In the bivariate case the box of the boxplot changes to a convex polygon, the bag of bagplot. In the bag are 50 percent of all points. The fence separates points within the fence from points outside. It is computed by increasing the the bag. The loop is defined as the convex hull containing all points inside the fence. If all points are on a straight line you get a classical boxplot. `bagplot()` plots bagplots that are very similar to the one described in Rousseeuw et al. Remarks: The two dimensional median is approximated. For large data sets the error will be very small. On the other hand it is not very wise to make a (graphical) summary of e.g. 10 bivariate data points. In

case you want to plot multiple (overlapping) bagplots, you may want plots that are semi-transparent. For this you can use the transparency flag. If `transparency==TRUE` the alpha layer is set to '99' (hex). This causes the bagplots to appear semi-transparent, but **ONLY** if the output device is PDF and opened using: `pdf(file="filename.pdf", version="1.4")`. For this reason, the default is `transparency==FALSE`. This feature as well as the arguments to specify different colors has been proposed by Wouter Meuleman.

### Value

`compute.bagplot` returns an object of class `bagplot` that could be plotted by `plot.bagplot()`. An object of the `bagplot` class is a list with the following elements: `center` is a two dimensional vector with the coordinates of the center. `hull.center` is a two column matrix, the rows are the coordinates of the corners of the center region. `hull.bag` and `hull.loop` contain the coordinates of the hull of the bag and the hull of the loop. `pxy.bag` shows you the coordinates of the points of the bag. `pxy.outlier` is the two column matrix of the points that are within the fence. `pxy.outlier` represent the outliers. The vector `hdepths` shows the depths of data points. `is.one.dim` is `TRUE` if the data set is (nearly) one dimensional. The dimensionality is decided by analysing the result of `prcomp` which is stored in the element `prdata`. `xy` shows you the data that are used for the bagplot. In the case of very large data sets subsets of the data are used for constructing the bagplot. A data set is very large if there are more data points than `approx.limit`. `xydata` are the input data structured in a two column matrix.

### Note

Version of bagplot: 10/2012

### Author(s)

Peter Wolf

### References

P. J. Rousseeuw, I. Ruts, J. W. Tukey (1999): The bagplot: a bivariate boxplot, *The American Statistician*, vol. 53, no. 4, 382–387

### See Also

[boxplot](#)

### Examples

```
# example: 100 random points and one outlier
dat<-cbind(rnorm(100)+100,rnorm(100)+300)
dat<-rbind(dat,c(105,295))
bagplot(dat,factor=2.5,create.plot=TRUE,approx.limit=300,
        show.outlier=TRUE,show.looppoints=TRUE,
        show.bagpoints=TRUE,dkmethod=2,
        show.whiskers=TRUE,show.loophull=TRUE,
        show.baghull=TRUE,verbose=FALSE)
# example of Rousseeuw et al., see R-package rpart
cardata <- structure(as.integer( c(2560,2345,1845,2260,2440,
```

```

2285, 2275, 2350, 2295, 1900, 2390, 2075, 2330, 3320, 2885,
3310, 2695, 2170, 2710, 2775, 2840, 2485, 2670, 2640, 2655,
3065, 2750, 2920, 2780, 2745, 3110, 2920, 2645, 2575, 2935,
2920, 2985, 3265, 2880, 2975, 3450, 3145, 3190, 3610, 2885,
3480, 3200, 2765, 3220, 3480, 3325, 3855, 3850, 3195, 3735,
3665, 3735, 3415, 3185, 3690, 97, 114, 81, 91, 113, 97, 97,
98, 109, 73, 97, 89, 109, 305, 153, 302, 133, 97, 125, 146,
107, 109, 121, 151, 133, 181, 141, 132, 133, 122, 181, 146,
151, 116, 135, 122, 141, 163, 151, 153, 202, 180, 182, 232,
143, 180, 180, 151, 189, 180, 231, 305, 302, 151, 202, 182,
181, 143, 146, 146)), .Dim = as.integer(c(60, 2)),
.Dimnames = list(NULL, c("Weight", "Disp.")))
bagplot(cardata, factor=3, show.baghull=TRUE,
  show.loophull=TRUE, precision=1, dkmethod=2)
title("car data Chambers/Hastie 1992")
# points of y=x*x
bagplot(x=1:30, y=(1:30)^2, verbose=FALSE, dkmethod=2)
# one dimensional subspace
bagplot(x=1:100, y=1:100)

```

---

bagplot.pairs

pairs plot with bagplots

---

## Description

bagplot.pairs calls pairs and use bagplot() as panel function. It can be used for the inspection of data matrices.

## Usage

```

bagplot.pairs(dm, trim = 0.0, main, numeric.only = TRUE,
  factor = 3, approx.limit = 300, pch = 16,
  cex = 0.8, precision = 1, col.loophull = "#aaccff",
  col.looppoints = "#3355ff", col.baghull = "#7799ff",
  col.bagpoints = "#000088", ...)

```

## Arguments

dm	datamatrix, columns contain values of the variables
trim	fraction or vector of fractions of data points that should be removed from the variables before computing
main	title of the plot
numeric.only	if TRUE only numerical variables will be used. Otherwise an transformation to numeric will be performed.
factor	see help of bagplot
approx.limit	see help of bagplot
pch	see help of bagplot

cex                    see help of bagplot  
 precision            see help of bagplot  
 col.loophull        see help of bagplot  
 col.looppoints    see help of bagplot  
 col.baghull        see help of bagplot  
 col.bagpoints     see help of bagplot  
 ...                  further arguments to be passed to pairs

### Details

bagplot.pairs is a cover function which calls pairs and uses bagplot to display the data.

### Value

The data which has been used for the plot.

### Note

Feel free to have a look inside of bagplot.pairs and to improve it according to your ideas.

### Author(s)

Peter Wolf

### See Also

[bagplot](#), [pairs](#)

### Examples

```
# bagplot.pairs(freeny)
# bagplot.pairs(trees,col.baghull="green", col.loophull="lightgreen")
```

---

boxplot2D

*Boxplot of projection of two dimensional data*

---

### Description

boxplot2D computes summary statistics of a one dimensional projection of a two dimensional data set and plots a sloped boxplot of the statistics into the scatterplot of the two dimensional data set.

### Usage

```
boxplot2D(xy, add.to.plot = TRUE, box.size = 10, box.shift = 0,
angle = 0, angle.type = "0", tukey.style = TRUE, coef.out = 1.5,
coef.h.out = 3, design = "s1", na.rm=FALSE, ...)
```

**Arguments**

<code>xy</code>	(nx2)-matrix, two dimensional data set
<code>add.to.plot</code>	if TRUE the boxplot is added to the actual plot of the graphics device
<code>box.size</code>	height of the box (of the boxplot)
<code>box.shift</code>	shift of boxplot perpendicular to the projection direction
<code>angle</code>	direction of projection in units defined by <code>angle.type</code>
<code>angle.type</code>	"0": angle in $(0, 2\pi)$ , "1": clock-like: $\text{angle.type} \cdot 2\pi \cdot \text{angle.type} / 12$ , "2": degrees: $\text{angle.type} \cdot 2\pi \cdot \text{angle.type} / 360$ , "3": by fraction: $\Delta y / \Delta x$
<code>tukey.style</code>	if TRUE outliers are defined as described in Tukey (1977)
<code>coef.out</code>	outliers are values that are more than <code>coef.out</code> *boxwidth away from the box, default: <code>coef.out</code> =1.5
<code>coef.h.out</code>	heavy outliers are values that are more than <code>coef.h.out</code> *boxwidth away from the box, default: <code>coef.h.out</code> =3
<code>design</code>	if <code>sl</code> then parallelogram else box
<code>na.rm</code>	if TRUE 'NA' values are removed otherwise exchanged by mean
<code>...</code>	additional graphical parameters

**Note**

version 08/2003

**Author(s)**

Peter Wolf

**References**

Tukey, J. *Exploratory Data Analysis*. Addison-Wesley, 1977.

**See Also**

[boxplot](#)

**Examples**

```
xy<-cbind(1:100, (1:100)+rnorm(100,,5))
par(pty="s")
plot(xy,xlim=c(-50,150),ylim=c(-50,150))
boxplot2D(xy,box.shift=-30,angle=3,angle.type=1)
boxplot2D(xy,box.shift=20,angle=1,angle.type=1)
boxplot2D(xy,box.shift=50,angle=5,angle.type=1)
par(pty="m")
```

faces

*Chernoff Faces***Description**

faces represent the rows of a data matrix by faces. `plot.faces` plots faces into a scatterplot.

**Usage**

```
faces(xy, which.row, fill = FALSE, face.type = 1, nrow.plot, ncol.plot,
      scale = TRUE, byrow = FALSE, main, labels, print.info = TRUE,
      na.rm = FALSE, ncolors = 20, col.nose = rainbow(ncolors),
      col.eyes = rainbow(ncolors, start = 0.6, end = 0.85),
      col.hair = terrain.colors(ncolors), col.face = heat.colors(ncolors),
      col.lips = rainbow(ncolors, start = 0, end = 0.2),
      col.ears = rainbow(ncolors, start = 0, end = 0.2), plot.faces = TRUE)
## S3 method for class 'faces'
plot(x, x.pos, y.pos, face.type = 1, width = 1, height = 1, labels,
      ncolors = 20, col.nose = rainbow(ncolors), col.eyes = rainbow(ncolors,
      start = 0.6, end = 0.85), col.hair = terrain.colors(ncolors),
      col.face = heat.colors(ncolors), col.lips = rainbow(ncolors,
      start = 0, end = 0.2), col.ears = rainbow(ncolors, start = 0,
      end = 0.2), ...)
```

**Arguments**

<code>xy</code>	xy data matrix, rows represent individuals and columns variables
<code>which.row</code>	defines a permutation of the rows of the input matrix
<code>fill</code>	if ( <code>fill==TRUE</code> ), only the first <code>nc</code> attributes of the faces are transformed, <code>nc</code> is the number of columns of <code>xy</code>
<code>face.type</code>	an integer between 0 and 2 with the meanings: 0 = line drawing faces, 1 = the elements of the faces are painted, 2 = Santa Claus faces are drawn
<code>nrow.plot</code>	number of columns of faces on graphics device
<code>ncol.plot</code>	number of rows of faces
<code>scale</code>	if ( <code>scale==TRUE</code> ), variables will be normalized
<code>byrow</code>	if ( <code>byrow==TRUE</code> ), <code>xy</code> will be transposed
<code>main</code>	title
<code>labels</code>	character strings to use as names for the faces
<code>print.info</code>	if <code>TRUE</code> information about usage of variables for face elements are printed
<code>na.rm</code>	if <code>TRUE</code> 'NA' values are removed otherwise exchanged by mean of data
<code>plot.faces</code>	if <code>FALSE</code> no face is plotted
<code>x</code>	an object of class <code>faces</code> computed by <code>faces</code>
<code>x.pos</code>	x coordinates of positions of faces



<code>y.pos</code>	y coordinates of positions of faces
<code>width</code>	width of the faces
<code>height</code>	height of the faces
<code>ncolors</code>	number of colors in the palettes for painting the elements of the faces
<code>col.nose</code>	palette of colors for painting the nose
<code>col.eyes</code>	palette of colors for painting the eyes
<code>col.hair</code>	palette of colors for painting the hair
<code>col.face</code>	palette of colors for painting the face
<code>col.lips</code>	palette of colors for painting the lips
<code>col.ears</code>	palette of colors for painting the ears
<code>...</code>	additional graphical arguments

### Details

Explanation of parameters: 1-height of face, 2-width of face, 3-shape of face, 4-height of mouth, 5-width of mouth, 6-curve of smile, 7-height of eyes, 8-width of eyes, 9-height of hair, 10-width of hair, 11-styling of hair, 12-height of nose, 13-width of nose, 14-width of ears, 15-height of ears.

For painting elements of a face the colors of are found by averaging of sets of variables: (7,8)-eyes:iris, (1,2,3)-lips, (14,15)-ears, (12,13)-nose, (9,10,11)-hair, (1,2)-face.

Further details can be found in the literate program of faces.

### Value

list of two elements: The first element `out$faces` is a list of standardized faces of class `faces`, this object could be plotted by `plot.faces`; a plot of faces is created on the graphics device if `plot.faces=TRUE`. The second list is short description of the effects of the variables.

### Note

version 01/2009

### Author(s)

H. P. Wolf

### References

Chernoff, H. (1973): The use of faces to represent statistiscal assoziation, JASA, 68, pp 361–368. The smooth curves are computed by an algorithm found in Ralston, A. and Rabinowitz, P. (1985): A first course in numerical analysis, McGraw-Hill, pp 76ff. <http://www.wiwi.uni-bielefeld.de/mitarbeiter/wolf/> : S/R - functions : faces

### See Also

—

**Examples**

```

faces()
faces(face.type=1)

faces(rbind(1:3,5:3,3:5,5:7))

data(longley)
faces(longley[1:9,],face.type=0)
faces(longley[1:9,],face.type=1)

plot(longley[1:16,2:3],bty="n")
a<-faces(longley[1:16,],plot=FALSE)
plot.faces(a,longley[1:16,2],longley[1:16,3],width=35,height=30)

set.seed(17)
faces(matrix(sample(1:1000,128,),16,8),main="random faces")

a<-faces(rbind(1:3,5:3,3:5,5:7),plot.faces=FALSE)
plot(0:5,0:5,type="n")
plot(a,x.pos=1:4,y.pos=1:4,1.5,0.7)
# during Christmastime
faces(face.type=2)

```

---

hdepth

*hdepth of points*


---

**Description**

hdepth() computes the h-depths of points.

**Usage**

```
hdepth(tp, data, number.of.directions=181)
```

**Arguments**

tp	two column matrix of the coordinates of points which h-depths are needed
data	two column matrix of the coordinates of the points of a data set
number.of.directions	number of directions to be checked

**Details**

The function hdepth computes the h-depths of the points tp relative to data set data. If data is missing tp will also be taken as data set.

**Value**

the h-depths of the test points

**Note**

Version of bagplot: 12/2012

**Author(s)**

Peter Wolf

**See Also**

[bagplot](#)

**Examples**

```
# computation of h-depths
data <- cbind(rnorm(40), rnorm(40))
xy <- cbind(runif(50,-2,2),runif(50,-2,2))
bagplot(data); text(xy, as.character(hdepth(xy,data)))
```

---

plothulls

*plothulls for data peeling*

---

**Description**

plothulls plots convex hulls of a bivariate data set.

**Usage**

```
plothulls(x, y, fraction, n.hull = 1, main, add = FALSE, col.hull,
          lty.hull, lwd.hull, density = 0, ...)
```

**Arguments**

x	two column matrix of the coordinates of points of x-values of a data set
y	if x is one dimensional then y contains the y-values of the data set
fraction	... of points that lies inside the hull to be plotted
n.hull	number of directions sequential hulls to be plotted
main	title for the graphics
add	if TRUE no new plot is initialized
col.hull	color(s) of the hull(s)
lty.hull	line type(s) of the hull(s)
lwd.hull	line width(s) of the hull(s)
density	density argument of polygon() that draws the hulls
...	further arguments used in the call of plot() or points()

**Details**

The function `plothulls` computes hulls of a bivariate data set using the function `chull`. After finding a hull the hull maybe plotted. Then the data points of the hull will be removed and the hull of the remaining points is computed. The style of plotting a hull depends on the setting of `col.hull`, `lty.hull`, `lwd.hull` and `density`. `density=NA` has the effect that the regions of the hulls are filled by a color. Using `fraction` you can plot a single hull. `n.hull` defines the number of hull that should be drawn one after the other.

**Value**

The hull(s) are stored as a list of matrices with two columns, the innermost first and so on.

**Note**

Version of `plothulls`: 10/2013

**Author(s)**

Peter Wolf

**References**

Green, P.J. (1981): Peeling bivariate data. In: *Interpreting Multivariate Data*, V. Barnett (ed.), pp 3-19, Wiley. Porzio, Giovanni C., Ragozini, Giancarlo (2000): Peeling multivariate data sets: a new approach. *Quanderni di Statistica*, Vol. 2.

**See Also**

[bagplot](#)

**Examples**

```
# 10 hulls computed from the faithful data and plotted
plothulls(faithful, n.hull=10, lty.hull=1)
# plotting additionally a hull with 90 percent of points within the hull
plot(faithful)
plothulls(faithful, fraction=.90, add=TRUE, col.hull="red", lwd.hull=3)
# hull with 10 percent of points within the hull
plothulls(faithful, fraction=.10, col.hull="red", lwd.hull=3)
# first 3 hulls of the cars data set
n <- 3
plothulls(cars, n.hull=n, col.hull=1:n, lty.hull=1:n)
# 5 hulls represented by colored regions
n <- 5
cols <- heat.colors(9)[3:(3+n-1)]
plothulls(cars, n.hull=n, col.hull=cols, lty.hull=1:n, density=NA, col=0)
points(cars, pch=17, cex=1)
# 6 hulls: regions colored and boundaries shown
n <- 6
cols <- rainbow(n)
plothulls(cars, n.hull=n, col.hull=cols, lty.hull=1:n, density=NA, col=0)
```

```
plothulls(cars, n.hull=n, add=TRUE, col.hull=1, lwd.hull=2, lty=1, col=0)
```

---

plotsummary

*graphical summaries of variables of a data set*

---

## Description

plotsummary shows some important characteristics of the variables of a data set. For each variable a plot is computed consisting of a barplot, an ecdf, a density trace and a boxplot.

## Usage

```
plotsummary(data, trim = 0, types = c("stripes", "ecdf", "density", "boxplot"),
            y.sizes = 4:1, design = "chessboard", main, mycols = "RB")
```

## Arguments

data	Data set for computing a graphical summary.
trim	trim defines the fraction of observation for trimming on both ends of the data.
types	vector of types of representation of the data set. The elements of the vector will induce small plots which are stacked in vertical order. The first letter of the types is sufficient for defining a type.
y.sizes	defines the relative sizes of the small plots. The values are divided by their sum to get percentages.
design	if design is chessboard the graphics device is fragmented into rows and cols. Otherwise the images of a variable build vertical stripes.
main	defines a title for the graphics.
mycols	allows to define some colors for the showing the regions separated by the quartils.

## Details

plotsummary can be use for a quick and dirty inspection of a data matrix or a list of variables. Without further specification some representation of each of the variables is built and stacked into a plot. The sizes of the types of representation can be set as well as the layout design of the graphics device. It is helpful to trim the data before processing because outliers will often hide the interesting characteristics.

## Author(s)

Peter Wolf, [pwolf@wiwi.uni-bielefeld.de](mailto:pwolf@wiwi.uni-bielefeld.de)

## See Also

[pairs](#), [summary](#), [str](#)

## Examples

```
##---- Should be DIRECTLY executable !! ----
##-- ==> Define data, use random,
##--\tor do help(data=index) for the standard data sets.
plotsummary(cars)
plotsummary(cars, types=c("ecdf", "density", "boxplot"),
            y.sizes = c(1,1,1), design ="stripes")
plotsummary(c(list(rivers=rivers, co2=co2), cars), y.sizes=c(10,3,3,1), mycols=3)
plotsummary(cars, design="chessboard")
# find all matrices in your R
ds.of.R <- function(type="vector"){
  dat <- ls(pos=grep("datasets", search()))
  dat.type <- unlist(lapply(dat,function(x) {
    num <- mode(x<-eval(parse(text=x)))
    num <- ifelse(is.array(x), "array", num)
    num <- ifelse(is.list(x), "list", num)
    num <- ifelse(is.matrix(x), "matrix", num)
    num <- ifelse(is.data.frame(x), "matrix", num)
    num <- ifelse(num=="numeric", "vector", num)
    num })))
  return(dat[dat.type==type])
}
namelist <- ds.of.R("matrix")
# inspect the matrices one after the other
for(i in seq(along=namelist)){
  print(i); print(namelist[i])
  xy <- get(namelist[i])
  # plotsummary(xy,y.sizes=4:1,trim=.05,main=namelist[i])
  # Sys.sleep(1)
}
```

---

skyline.hist

skyline.hist *computes a skyline plot which is special histogram.*


---

## Description

The function `skyline.hist` draws several histograms in one plot. The resulting image may look like a skyline.

## Usage

```
skyline.hist(x, n.class, n.hist = 1, main, ylab="density",
            night = FALSE, col.bars = NA, col.border = 4, lwd.border = 2.5,
            n.shading = 6, lwd.shading = 2, col.shading = NA, lty.shading = 3,
            pcol.data = "green", cex.data = 0.3, pch.data = 16, col.data = 1,
            lwd.data = .2, permutation = FALSE,
            xlab, xlim, ylim, new.plot=TRUE, bty="n", ...)
```

**Arguments**

<code>x</code>	one dimensional data set.
<code>n.class</code>	number of classes that should be used to find the width of the bars of the histogram(s).
<code>n.hist</code>	number of histograms that should be plotted.
<code>main</code>	used for call of <code>title</code> .
<code>ylab</code>	text for y axis.
<code>night</code>	If TRUE the background will be colored blue. If FALSE there will be no colored background. Otherwise <code>night</code> is used as background color.
<code>col.bars</code>	defines the color of the bars. If <code>is.na(col.bars)</code> and <code>night==TRUE</code> the bars will be colored gray.
<code>col.border</code>	color of the borders of the bars.
<code>lwd.border</code>	line width of the borders of the bars.
<code>n.shading</code>	number of vertical lines for filling the bars of the histograms.
<code>lwd.shading</code>	line width of the vertical lines for shading the bars.
<code>col.shading</code>	color for the vertical lines for shading. If NA heat colors are used.
<code>lty.shading</code>	line type for the vertical lines for shading.
<code>pcol.data</code>	color of data points.
<code>cex.data</code>	character size of plotting character.
<code>pch.data</code>	plotting character of data points.
<code>lwd.data</code>	line width for segments between data points.
<code>col.data</code>	color for segments between data points.
<code>permutation</code>	if not FALSE a permutation of the data set is erformed.
<code>xlab</code>	text for y axis.
<code>xlim</code>	range of x.
<code>ylim</code>	range of y.
<code>new.plot</code>	logical. If TRUE a new plot is constructed.
<code>bty</code>	box type, used by <code>plot</code> .
<code>...</code>	further graphical parameters passed to <code>plot</code> .

**Details**

`skyline.hist` computes several histograms and plots them one upon the other. The histograms differ in the positions of the first cells, but all cells have the same width. The parameters `n.class` and `n.hist` have the greatest effect on the design of the result. `col.border` allows to color the border of the rectangular boxes of the histogram bars. `col.bars` defines the fill color of the bars. `n.shading` defines the number of vertical lines of type `lty.shading` and width `lwd.shading` that are drawn within the boxes. Another feature of `skyline.hist` is to represent the data points. The data points of a cell are plotted according their x-values and their ranks (within the points of the cell). The resulting points are connected by line segments and you will see a time series running from bottom to top in each cell. The points and lines can be specified by `pcol.data`, `cex.data`,

pch.data, lwd.data, col.data. To get rid of the original order of the data you can permuted them (permutation=1). The "skyline" of the plot may be similar to the skyline of a town and the vertical lines may look like small windows of buildings. In Young et. al. you find "shaded histograms". These histograms have triggered the idea of skyline.hist and the representation of a one dimensional data set by laying histograms on top of otheroverlied histograms.

### Value

The result of a call of hist is returned.

### Author(s)

Peter Wolf, pwolf@wiwi.uni-bielefeld.de

### References

F.W. Young, R.M. Valero-Mora, M. Friendly (2006): Visual Statistics. Wiley, p207–208.

### See Also

[hist](#), [density](#)

### Examples

```
par(mfrow=c(3,3))
for(n.c in c(2,4,8)){ # some values for n.class
  for(n.h in c(2,4,3)){ # some values for number of n.hist
    n.s <- 9 # value for number of vertical lines
    skyline.hist(co2, n.shading=n.s, n.hist=n.h ,n.class=n.c,
                 night=n.h==3, col.border=n.h!=4)
  }
}
skyline.hist(x=rivers, n.class=4, n.hist=2, n.shading=0, main="rivers",
             cex.data=.5, lwd.data = .2, col.data = "green", pcol.data = "red",
             col.border=NA, night=FALSE, ylab="density")
skyline.hist(x=rivers, n.class=4, n.hist=5, n.shading=0, main="rivers",
             cex.data=.5, lwd.data = 1, col.data = "green", pcol.data = "red",
             col.border=NA, night="blue" , ylab="density", col.bars =NA)
skyline.hist(x=rivers, n.class=10, n.hist=2, n.shading=0, main="rivers",
             cex.data=.5, lwd.data = 1, col.data = "green", pcol.data = "red",
             col.border=NA, night=FALSE , ylab="density", col.bars = "lightblue")
skyline.hist(x=rivers, n.class=10, n.hist=1, n.shading=0, main="rivers",
             cex.data=1, lwd.data = 0, col.data = "green", pcol.data = "red",
             col.border=NA, night=FALSE , ylab="density", col.bars = "lightblue" )
skyline.hist(x=rivers, n.class=6, n.hist=1, n.shading=0, main="rivers",
             cex.data=0.1, lwd.data = 2, col.data = "red", pcol.data = "green",
             night="orange" , ylab="density", col.bars = "white", col.border=1 )
skyline.hist(x=rivers, n.class=6, n.hist=1, n.shading=0, main="rivers",
             cex.data=0.1, lwd.data = 2, col.data = "red", pcol.data = "green",
             col.border=NA, night=FALSE , ylab="density", col.bars = "lightblue")
skyline.hist(x=rivers, n.class=6, n.hist=1, n.shading=5, col.shading = "blue",
             main="rivers",
```



```

cex.data=0.1, lwd.data = 1, col.data = "black", pcol.data = "green",
col.border=NA, night=FALSE , ylab="density", col.bars = "green")
skyline.hist(x=rivers, n.class=6, n.hist=3, n.shading=5, col.shading = "blue",
main="rivers", col.bars = "green",
cex.data=0.1, lwd.data = 1, col.data = "black", pcol.data = "green",
col.border="white", night="magenta" , ylab="density")
skyline.hist(x=rivers, n.class=6, n.hist=4, n.shading=5, col.shading = "blue",
main="rivers",
cex.data=0.8, lwd.data = 1, col.data = "blue", pcol.data = "red",
col.border=NA, night=FALSE , ylab="density", col.bars = "green")

```

---

slider

*slider / button control widgets*


---

### Description

slider and gslider construct a Tcl/Tk-widget with sliders and buttons to demonstrate the effects of variation of parameters on calculations and plots.

### Usage

```

slider(sl.functions, sl.names, sl.mins, sl.maxs, sl.deltas, sl.defaults, but.functions,
but.names, no, set.no.value, obj.name, obj.value, reset.function, title, prompt=FALSE,
sliders.frame.vertical=TRUE)

```

```

gslider(sl.functions, sl.names, sl.mins, sl.maxs, sl.deltas, sl.defaults, but.functions,
but.names, no, set.no.value, obj.name, obj.value, reset.function, title, prompt=FALSE,
sliders.frame.vertical=TRUE, hscale=1, vscale=1,
pos.of.panel = c("bottom", "top", "left", "right")[1])

```

### Arguments

sl.functions	set of functions or function connected to the slider(s)
sl.names	labels of the sliders
sl.mins	minimum values of the sliders' ranges
sl.maxs	maximum values of the sliders' ranges
sl.deltas	change of step per click
sl.defaults	default values for the sliders
but.functions	function or list of functions that are assigned to the button(s)
but.names	labels of the buttons
no	slider(no=i) requests slider i
set.no.value	slider(set.no.value=c(i, val)) sets slider i to value val
obj.name	slider(obj.name=name) requests the value of variable name from environment slider.env

<code>obj.value</code>	<code>slider(obj.name=name,obj.value=value)</code> assigns value to variable name in environment <code>slider.env</code>
<code>reset.function</code>	function that induce a <code>reset.button</code> and contains the commands of it.
<code>title</code>	title of the control window
<code>prompt</code>	if <code>TRUE</code> slider functions are called by moving a slider, if <code>FALSE</code> slider functions are called after releasing the mouse button
<code>sliders.frame.vertical</code>	if <code>TRUE</code> the sliders are stacked one above the other; otherwise they are positioned side by side
<code>hscale</code>	horizontal scale factor for image size; compare <code>tkrplot</code> in package <code>tkrplot</code>
<code>vscale</code>	vertical scale factor for image size; compare <code>tkrplot</code> in package <code>tkrplot</code>
<code>pos.of.panel</code>	position of the panel field for sliders and buttons. Value of <code>pos.of.panel</code> : bottom, top, left or right.

## Details

`slider` constructs a separated panel for controlling the parameters whereas `gslider` integrates a graphical device and buttons and sliders within one window.

The following actions can be done: a) definition of (multiple) sliders and buttons, b) request or specification of slider values, and c) request or specification of variables in the environment `slider.env`. The management takes place in the environment `slider.env`. If `slider.env` is not found it is generated.

**Definition** ... of sliders: First of all you have to define sliders, buttons and the attributes of them. Sliders are established by six arguments: `sl.functions`, `sl.names`, `sl.minima`, `sl.maxima`, `sl.deltas`, and `sl.defaults`. The first argument, `sl.functions`, is either a list of functions or a single function that contains the commands for the sliders. If there are three sliders and slider 2 is moved with the mouse the function stored in `sl.functions[[2]]` (or in case of one function for all sliders the function `sl.functions`) is called.

**DEFINITION** ... of buttons: Buttons are defined by a vector of labels `but.names` and a list of functions: `but.functions`. If button `i` is pressed the function stored in `but.functions[[i]]` is called.

**REQUESTING** ... a slider: `slider(no=1)` returns the actual value of slider 1, `slider(no=2)` returns the value of slider 2, etc. You are allowed to include expressions of the type `slider(no=i)` in functions describing the effect of sliders or buttons.

**SETTING** ... a slider: `slider(set.no.value=c(2,333))` sets slider 2 to value 333. `slider(set.no.value=c(i,value))` can be included in the functions defining the effects of moving sliders or pushing buttons.

**VARIABLES** ... of the environment `slider.env`: Sometimes information has to be transferred back and forth between functions defining the effects of sliders and buttons. Imagine for example two sliders: one to control `p` and another one to control `q`, but they should satisfy:  $p+q=1$ . Consequently, you have to correct the value of the first slider after the second one was moved. To prevent the creation of global variables store them in the environment `slider.env`. Use `slider(obj.name="p.save",obj.value=1)` to assign value  $1-\text{slider}(no=2)$  to the variable `p.save`. `slider(obj.name=p.save)` returns the value of variable `p.save`.

**Dependencies** The function `gslider` depends on package `tkrplot`.

**Value**

Using `slider` in definition mode `slider` returns the value of new created the top level widget. `slider(no=i)` returns the actual value of slider `i`. `slider(obj.name=name)` returns the value of variable name in environment `slider.env`. `gslider` return in definition mode the result of `tkrplot` which was called to construct the widget.

**Author(s)**

Hans Peter Wolf

**Examples**

```
# example 1, sliders only
## Not run:
## This example cannot be run by examples() but should work in an interactive R session
plot.sample.norm<-function(){
  refresh.code<-function(...){
    mu<-slider(no=1); sd<-slider(no=2); n<-slider(no=3)
    x<-rnorm(n,mu,sd)
    plot(x)
  }
  slider(refresh.code,sl.names=c("value of mu","value of sd","n number of observations"),
        sl.mins=c(-10,.01,5),sl.maxs=c(+10,50,100),sl.deltas=c(.01,.01,1),sl.defaults=c(0,1,20))
}
plot.sample.norm()

## End(Not run)

# example 2, sliders and buttons
## Not run:
## This example cannot be run by examples() but should work in an interactive R session
plot.sample.norm.2<-function(){
  refresh.code<-function(...){
    mu<-slider(no=1); sd<-slider(no=2); n<-slider(no=3)
    type= slider(obj.name="type")
    x<-rnorm(n,mu,sd)
    plot(seq(x),x,ylim=c(-20,20),type=type)
  }
  slider(obj.name="type",obj.value="l")
  slider(refresh.code,sl.names=c("value of mu","value of sd","n number of observations"),
        sl.mins=c(-10,.01,5),sl.maxs=c(10,10,100),sl.deltas=c(.01,.01,1),sl.defaults=c(0,1,20),
        but.functions=list(
          function(...){slider(obj.name="type",obj.value="l");refresh.code()},
          function(...){slider(obj.name="type",obj.value="p");refresh.code()},
          function(...){slider(obj.name="type",obj.value="b");refresh.code()}
        ),
        but.names=c("lines","points","both"))
}
plot.sample.norm.2()

## End(Not run)
```

```

# example 2a, sliders and buttons and graphics in one window
## Not run:
## This example cannot be run by examples() but should work in an interactive R session
plot.sample.norm.2<-function(){
  refresh.code<-function(...){
    mu<-slider(no=1); sd<-slider(no=2); n<-slider(no=3)
    type= slider(obj.name="type")
    x<-rnorm(n,mu,sd)
    plot(seq(x),x,ylim=c(-20,20),type=type)
  }
  slider(obj.name="type",obj.value="l")
  gslider(refresh.code,sl.names=c("value of mu","value of sd","n number of observations"),
    sl.mins=c(-10,.01,5),sl.maxs=c(10,10,100),sl.deltas=c(.01,.01,1),sl.defaults=c(0,1,20),
    but.functions=list(
      function(...){slider(obj.name="type",obj.value="l");refresh.code()},
      function(...){slider(obj.name="type",obj.value="p");refresh.code()},
      function(...){slider(obj.name="type",obj.value="b");refresh.code()}
    ),
    but.names=c("lines","points","both"))
}
plot.sample.norm.2()

## End(Not run)

# example 3, dependent sliders
## Not run:
## This example cannot be run by examples() but should work in an interactive R session
print.of.p.and.q<-function(){
  refresh.code<-function(...){
    p.old<-slider(obj.name="p.old")
    p<-slider(no=1); if(abs(p-p.old)>0.001) {slider(set.no.value=c(2,1-p))}
    q<-slider(no=2); if(abs(q-(1-p))>0.001) {slider(set.no.value=c(1,1-q))}
    slider(obj.name="p.old",obj.value=p)
    cat("p=",p,"q=",1-p,"\n")
  }
  slider(refresh.code,sl.names=c("value of p","value of q"),
    sl.mins=c(0,0),sl.maxs=c(1,1),sl.deltas=c(.01,.01),sl.defaults=c(.2,.8))
  slider(obj.name="p.old",obj.value=slider(no=1))
}
print.of.p.and.q()

## End(Not run)

# example 4, rotating a surface
## Not run:
## This example cannot be run by examples() but should work in an interactive R session
R.veil.in.the.wind<-function(){
  # Mark Hempelmann / Peter Wolf
  par(bg="blue4", col="white", col.main="white",
    col.sub="white", font.sub=2, fg="white") # set colors and fonts
  refresh.code<-function(...){
    samp      <- function(N,D) N*(1/4+D)/(1/4+D*N)

```

```

z<-outer(seq(1, 800, by=10), seq(.0025, 0.2, .0025)^2/1.96^2, samp) # create 3d matrix
h<-100
z[10:70,20:25]<-z[10:70,20:25]+h; z[65:70,26:45]<-z[65:70,26:45]+h
z[64:45,43:48]<-z[64:45,43:48]+h; z[44:39,26:45]<-z[44:39,26:45]+h
x<-26:59; y<-11:38; zz<-outer(x,y,"+"); zz<-zz*(65<zz)*(zz<73)
cz<-10+col(zz)[zz>0]; rz<-25+row(zz)[zz>0]; z[cbind(cz,rz)]<-z[cbind(cz,rz)]+h
theta<-slider(no=1); phi<-slider(no=2)
persp(x=seq(1,800,by=10),y=seq(.0025,0.2,.0025),z=z,theta=theta,phi=phi,
      scale=T, shade=.9, box=F, ltheta = 45,
      lphi = 45, col="aquamarine", border="NA",ticktype="detailed")
}
slider(refresh.code, c("theta", "phi"), c(0, 0),c(360, 360),c(.2, .2),c(85, 270) )
}
R.veil.in.the.wind()

## End(Not run)

```

---

```
slider.bootstrap.lm.plot
```

*interactive bootstapping for lm*

---

## Description

slider.bootstrap.lm.plot computes a scatterplot and adds regression curves of samples of the data points. The number of samples and the degree of the model are controlled by sliders.

## Usage

```
slider.bootstrap.lm.plot(x, y, ...)
```

## Arguments

x	two column matrix or vector of x values if y is used
y	y values if x is not a matrix
...	additional graphics parameters

## Details

slider.bootstrap.lm.plot draws a scatterplot of the data points and fits a linear model to the data set. Regression curves of samples of the data are then added to the plot. Within a Tcl/Tk control widget the degree of the model, the repetitions and the start of the random seed are set. After modification of a parameter the plot is updated.

## Value

a message about the usage

**Author(s)**

Hans Peter Wolf

**References**

~~

**See Also**

[plot](#)

**Examples**

```
## Not run:  
## This example cannot be run by examples() but should be work in an interactive R session  
  daten<-iris[,2:3]  
  slider.bootstrap.lm.plot(daten)  
  
## End(Not run)
```

---

slider.brush

*interactive brushing functions*

---

**Description**

These functions compute a pairs plot or a simple xy-plot and open a slider control widget for brushing.

slider.brush.pairs computes a pairs plot; the user defines an interval for one of the variables and in effect all data points in this interval will be recolored.

slider.brush.plot.xy computes an xy-plot; the user defines a interval for a third variable z and all points (x,y) will be recolored red if the z value is in the interval.

**Usage**

```
slider.brush.pairs(x, ...)  
slider.brush.plot.xy(x, y, z, ...)
```

**Arguments**

...	new settings for global graphics parameters
x	matrix or data frame or vector
y	vector of y values if x is not a matrix
z	vector of z values if x is not a matrix

## Details

`slider.brush.pairs` draws a pairs plot of the data set `x`. The first slider defines the lower limit of the interval and the second its width. By the third slider a variable is selected. All data points for which the selected variable is in the interval are recolored red.

`slider.brush.plot.xy` draws an `xy`-plot of the data set `x`. The first slider defines the lower limit of the interval of `z` values and the second one its width. All data points for which the variable `z` is in the interval are recolored red.

## Value

a message about the usage

## Author(s)

Hans Peter Wolf

## References

W. S. Cleveland, R. A. Becker, and G. Weil. The Use of Brushing and Rotation for Data Analysis. In W. S. Cleveland and M. E. McGill, editors, *Dynamic Graphics for Statistics*. Wadsworth and Brooks/Cole, Pacific Grove, CA, 1988.

## See Also

[pairs](#), [plot](#)

## Examples

```
## Not run:
## This example cannot be run by examples() but should be work in an interactive R session
  slider.brush.pairs(iris)

## End(Not run)
## Not run:
## This example cannot be run by examples() but should be work in an interactive R session
  slider.brush.plot.xy(iris[,1:3])

## End(Not run)
```

---

`slider.hist`

*interactive histogram and density traces*

---

## Description

The functions `slider.hist` and `slider.density` compute histograms and density traces whereas some parameter are controlled by sliders.

`slider.hist` computes a histogram; the number of classes is defined by a slider.

`slider.density` computes a density trace; width and type of the kernel are defined by sliders.

**Usage**

```
slider.hist(x, panel, ...)
slider.density(x, panel, ...)
```

**Arguments**

x	data set to be used for plotting
panel	function constructing additional graphical elements to the plot
...	additional (graphics) parameters which are passed to the invoked high level plotting function

**Details**

slider.hist draws a histogram of the data set x by calling hist and opens a Tcl/Tk widget with one slider. The slider defines the number of classes of the histogram. Changing the slider results in redrawing of the plot. For further details see the help page of hist. rug is used as the default panel function.

slider.density draws a density trace of the data set x by plot(density(...)) and opens a Tcl/Tk-widget with two sliders. The first slider defines the width of the density trace and the second one the kernel function: "1-gaussian", "2-epanechnikov", "3-rectangular", "4-triangular", "5-biweight". Changing one of the sliders results in a redrawing of the plot. For further details see the help page of density. rug is used as the default panel function.

**Value**

a message about the usage

**Author(s)**

Hans Peter Wolf

**References**

~~

**See Also**

[hist](#), [slider](#)

**Examples**

```
## Not run:
## This example cannot be run by examples() but should be work in an interactive R session
  slider.hist(log(islands))

## End(Not run)
## Not run:
## This example cannot be run by examples() but should be work in an interactive R session
  slider.density(rivers,xlab="rivers",col="red")
```



```
## End(Not run)
## Not run:
## This example cannot be run by examples() but should be work in an interactive R session
slider.density(log(rivers),xlab="rivers",col="red",
  panel=function(x){
    xx<-seq(min(x),max(x),length=100)
    yy<-dnorm(xx,mean(x),sd(x))
    lines(xx,yy)
    rug(x)
    print(summary(yy))
  }
)

## End(Not run)
```

---

slider.lowess.plot      *interactive lowess smoothing*

---

## Description

slider.lowess.plot computes an xy-plot of the data and adds LOWESS lines. The smoother span and the number of iterations are selected by sliders.

## Usage

```
slider.lowess.plot(x, y, ...)
```

## Arguments

x	data set to be used for plotting or vector of x values
y	vector of y values in case x is not a matrix
...	additional (graphics) parameter settings

## Details

slider.lowess.plot computes a scatterplot of the data. Then a LOWESS smoother line is added to the plot. For more details about the lowess parameters `f` and `iter` take a look at the help page of `lowess`. The parameters are set by moving sliders of the control widget. The first slider defines the smoother span `f` and the second one the number of iterations.

## Value

a message about the usage

## Author(s)

Hans Peter Wolf

## References

for references see help file of lowess

## See Also

[lowess](#), [slider](#)

## Examples

```
## Not run:  
## This example cannot be run by examples() but should be work in an interactive R session  
  slider.lowess.plot(cars)  
  
## End(Not run)
```

---

slider.smooth.plot.ts *interactive Tukey smoothing*

---

## Description

slider.smooth.plot.ts computes smooth curves of a time series plot by Tukey's smoothers. The kind of smoothing is controlled by a Tcl/Tk widget.

## Usage

```
slider.smooth.plot.ts(x, ...)
```

## Arguments

x	time series
...	additional graphical parameters

## Details

slider.smooth.plot.ts draws the time series x. The user selects a filter of the set c("3RS3R", "3RSS", "3RSR", "3R", " step by step and the resulting curve is added to the plot. The selection is performed by pressing a button of the control widget of slider.smooth.plot.ts. The button reset restarts the smoothing process.

## Value

a message about the usage

## Author(s)

Hans Peter Wolf

## References

Tukey, J. W. (1977). Exploratory Data Analysis, Reading Massachusetts: Addison-Wesley.

## See Also

[plot](#), [smooth](#)

## Examples

```
## Not run:  
## This example cannot be run by examples() but should be work in an interactive R session  
  slider.smooth.plot.ts(rnorm(100))  
  
## End(Not run)
```

---

`slider.split.plot.ts` *interactive splitting of time series*

---

## Description

`slider.split.plot.ts` plots linear fitted lines or summary statistics in sections of a time series. The sections are controlled by sliders.

## Usage

```
slider.split.plot.ts(x, type="l", ...)
```

## Arguments

<code>x</code>	time series or vector
<code>type</code>	plotting type: type will be forwarded to function <code>plot</code>
<code>...</code>	additional graphics parameters

## Details

`slider.split.plot.ts` draws a time series plot and let you define sections of the series by fixing a limit on the time scale as well as a window width. The whole range of the series is partitioned in pieces of the same length in a way that the fixed limit will be one of the section limits. Then linear models are fitted and plotted in the sections. Alternatively – by pressing the button `fivenum summary` – summary statistics are drawn instead of the model lines.

The first slider fixes the width of the sections and the second one the limit between two of them.

By clicking on button `linear model` or `fivenum summary` the user switches between drawing model curves and five number summary.

## Value

a message about the usage

**Author(s)**

Hans Peter Wolf

**See Also**

[plot](#)

**Examples**

```
## Not run:  
## This example cannot be run by examples() but should be work in an interactive R session  
  slider.split.plot.ts(as.vector(sunspots)[1:100])  
  
## End(Not run)
```

---

slider.stem.leaf      *construction of stem and leaf display interactively*

---

**Description**

'slider.stem.leaf' computes a stem and leaf display within a graphics device. The parameters are controlled by a control widget.

**Usage**

```
slider.stem.leaf(x, main = main)
```

**Arguments**

x	data set for plotting
main	main title of the plot

**Details**

The function 'slider.stem.leaf' allows the user to construct a stem and leaf display within a graphics device. The main parameters will be set by a Tcl/Tk control widget. The line rule is selected by pressing one of the buttons 'Dixon', 'Sturges', 'Velleman'. A slider controls the separation of the stem. Additionally the character size device could be set.

**Value**

a short message is returned

**Note**

The function is a function of the package aplpack

**Author(s)**

Peter Wolf, Nov 2009

**See Also**

[stem](#)

**Examples**

```
## Not run:  
  slider.stem.leaf(islands)  
  
## End(Not run)
```

---

slider.zoom.plot.ts    *interactive zooming of time series*

---

**Description**

This function shows one or two sections of a time series. The window(s) is (are) controlled by sliders.

**Usage**

```
slider.zoom.plot.ts(x, n.windows, ...)
```

**Arguments**

x	time series
n.windows	if(n.windows>1 two sections are defined
...	additional graphical parameters

**Details**

slider.zoom.plot.ts plots the original time series and it lets you select one or two sections of the series by fixing the width(s) and the starting point(s) of the region(s). Then the section(s) of the series is (are) plotted separately one below the other.

The first slider defines the width of the section(s). The second (third) one sets the start of the first (second) section.

**Value**

a message about the usage

**Author(s)**

Hans Peter Wolf

**See Also**[plot](#)**Examples**

```
## Not run:  
## This example cannot be run by examples() but should be work in an interactive R session  
  slider.zoom.plot.ts(co2,2)  
  
## End(Not run)
```

---

`spin3R`*spin3R*

---

**Description**

Simple spin function to rotate and to inspect a 3-dimensional cloud of points

**Usage**

```
spin3R(x, alpha = 1, delay = 0.015, na.rm=FALSE)
```

**Arguments**

<code>x</code>	(nx3)-matrix of points
<code>alpha</code>	angle between successive projections
<code>delay</code>	delay in seconds between two plots
<code>na.rm</code>	if TRUE 'NA' values are removed otherwise exchanged by mean

**Details**

`spin3R` computes two-dimensional projections of (nx3)-matrix `x` and plots them on the graphics device. The cloud of points is rotated step by step. The rotation is defined by a tcl/tk control widget. `spin3R` requires tcl/tk package of R.

**Note**

version 01/2003

**Author(s)**

Peter Wolf

**References**

Cleveland, W. S. / McGill, M. E. (1988): Dynamic Graphics for Statistics. Wadsworth & Brooks/Cole, Belmont, California.

**See Also**

spin of S-Plus

**Examples**

```
xyz<-matrix(rnorm(300),100,3)
# now start:    spin3R(xyz)
```

---

stem.leaf

*stem and leaf display and back to back stem and leaf display*

---

**Description**

Creates a classical ("Tukey-style") stem and leaf display / back-to-back stem and leaf display.

**Usage**

```
stem.leaf(data, unit, m, Min, Max, rule.line = c("Dixon", "Velleman", "Sturges"),
  style = c("Tukey", "bare"), trim.outliers = TRUE, depths = TRUE,
  reverse.negative.leaves = TRUE, na.rm = FALSE, printresult = TRUE)
stem.leaf.backback(x,y, unit, m, Min, Max, rule.line = c("Dixon", "Velleman",
  "Sturges"), style = c("Tukey", "bare"), trim.outliers = TRUE,
  depths = TRUE, reverse.negative.leaves = TRUE, na.rm = FALSE,
  printresult=TRUE, show.no.depths = FALSE, add.more.blanks = 0,
  back.to.back = TRUE)
```

**Arguments**

data	a numeric vector of data
x	first dataset for stem.leaf.backback
y	first dataset for stem.leaf.backback
unit	leaf unit, as a power of 10 (e.g., 100, .01); if unit is missing unit is chosen by stem.leaf.
m	number of parts (1, 2, or 5) into which each stem will be separated; if m is missing the number of parts/stem (m) is chosen by stem.leaf.
Min	smallest non-outlying value; omit for automatic choice.
Max	largest non-outlying value; omit for automatic choice.
rule.line	the rule to use for choosing the desired number of lines in the display; "Dixon" = $10 \cdot \log_{10}(n)$ ; "Velleman" = $2 \cdot \sqrt{n}$ ; "Sturges" = $1 + \log_2(n)$ ; the default is "Dixon".

style	"Tukey" (the default) for "Tukey-style" divided stems; "bare" for divided stems that simply repeat the stem digits.
trim.outliers	if TRUE (the default), outliers are placed on LO and HI stems.
depths	if TRUE (the default), print a column of "depths" to the left of the stems; the depth of the stem containing the median is the stem-count enclosed in parentheses.
reverse.negative.leaves	if TRUE (the default), reverse direction the leaves on negative stems (so, e.g., the leaf 9 comes before the leaf 8, etc.).
na.rm	if TRUE "NA" values are removed otherwise the number of NAs are counted.
printresult	if TRUE output of the stem and leaf display by cat.
show.no.depths	if TRUE no depths are printed.
add.more.blanks	number of blanks that are added besides the leaves.
back.to.back	if FALSE two parallel stem and leaf displays are constructed.

### Details

Unlike the stem function in the base package, stem.leaf produces classic stem-and-leaf displays, as described in Tukey's *Exploratory Data Analysis*. The function stem.leaf.backback creates back-to-back stem and leaf displays.

### Value

The computed stem and leaf display is printed out. Invisibly stem.leaf returns the stem and leaf display as a list containing the elements info (legend), display (stem and leaf display as character vector), lower (very small values), upper (very large values), depths (vector of depths), stem (stem information as a vector), and leaves (vector of leaves).

### Author(s)

Peter Wolf, the code has been slightly modified by John Fox <jfox@mcmaster.ca> with the original author's permission, help page written by John Fox, the help page has been slightly modified by Peter Wolf.

### References

Tukey, J. *Exploratory Data Analysis*. Addison-Wesley, 1977.

### See Also

[stem](#)

### Examples

```
stem.leaf(co2)
stem.leaf.backback(co2[1:120],co2[121:240])
stem.leaf.backback(co2[1:120],co2[121:240], back.to.back = FALSE)
stem.leaf.backback(co2[1:120],co2[121:240], back.to.back = FALSE,
```



```
add.more.blanks = 3, show.no.depths = TRUE)  
stem.leaf.backback(rivers[-(1:30)],rivers[1:30], back.to.back = FALSE, unit=10, m=5,  
Min=200, Max=900, add.more.blanks = 20, show.no.depths = TRUE)
```

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