

# Package ‘maps’

December 4, 2015

**Title** Draw Geographical Maps

**Version** 3.0.1

**Date** 2015-11-30

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R version by Ray Brownrigg.  
Enhancements by Thomas P Minka and Alex Deckmyn.

**Description** Display of maps. Projection code and larger maps are in separate packages ('mapproj' and 'mapdata').

**Depends** R (>= 2.14.0)

**Imports** graphics, utils

**LazyData** yes

**Suggests** mapproj (>= 1.2-0), mapdata (>= 2.2-4)

**License** GPL-2

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**NeedsCompilation** yes

**Repository** CRAN

**Date/Publication** 2015-12-04 08:40:37

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---

area.map	<i>Area of projected map regions</i>
----------	--------------------------------------

---

## Description

Computes the areas of regions in a projected map.

## Usage

```
area.map(m, regions = ".", sqmi=TRUE, ...)
```

## Arguments

m	a map object containing named polygons (created with <code>fill = TRUE</code> ).
regions	a character vector naming one of more regions, as in <a href="#">map</a> .
sqmi	If TRUE, measure area in square miles. Otherwise keep the units of m.
...	additional arguments to <a href="#">match.map</a>

## Details

The area of each matching region in the map is computed, and regions which match the same element of regions have their areas combined. Each region is assumed planar, with vertices specified by the x and y components of the map object.

The correct use of this function is to first use [map](#) to create polygons and project the coordinates onto a plane, then apply `area.map` to compute the area of the projected regions. If the projection is area-preserving (such as `albers`), then these areas will match the area on the globe, up to a constant. To get an absolute area in square miles, the `sqmi` option will scale the result, depending on the projection.

The coordinates from [map](#) are affected by its resolution argument, so use `resolution=0` for the most accurate areas.

## Value

a named vector of region areas.

## NOTE

The `sqmi` option assumes the coordinates have been projected with the [mapproject](#) function.

## Author(s)

Tom Minka

## See Also

`area.polygon`, `apply.polygon`

## Examples

```
# because the projection is rectangular, these are not true areas on the globe.
m = map("state", fill = TRUE, plot = FALSE)
area.map(m)
area.map(m, ".*dakota")
area.map(m, c("North Dakota", "South Dakota"))

if(require(mapproj)) {
  # true areas on the globe
  m = map("state", proj="bonne", param=45, fill=TRUE, plot=FALSE)
  # North Dakota is listed as 70,704 square miles
  area.map(m, "North Dakota")
}
```

---

`canada.cities`*Database of Canadian cities*

---

**Description**

This database is of Canadian cities of population greater than about 1,000. Also included are province capitals of any population size.

**Format**

A list with 6 components, namely "name", "country.etc", "pop", "lat", "long", and "capital", containing the city name, the province abbreviation, approximate population (as at January 2006), latitude, longitude and capital status indication (0 for non-capital, 1 for capital, 2 for provincial capital).

**NOTE**

Some of the city names may be out of date. Please send any corrections to the package maintainer.

**See Also**

[map.cities](#)

---

`county`*United States County Map*

---

**Description**

This database produces a map of the counties of the United States mainland generated from US Department of the Census data (see the reference).

**Usage**

```
data(countyMapEnv)
```

**Format**

The data file is merely a character string which specifies the name of an environment variable which contains the base location of the binary files used by the map drawing functions. This environment variable (`R_MAP_DATA_DIR` for the datasets in the maps package) is set at package load time *if it does not already exist*. Hence setting the environment variable before loading the package can override the default location of the binary datasets.

## References

Richard A. Becker, and Allan R. Wilks, "Maps in S", *AT&T Bell Laboratories Statistics Research Report [93.2]*, 1993.

Richard A. Becker, and Allan R. Wilks, "Constructing a Geographical Database", *AT&T Bell Laboratories Statistics Research Report [95.2]*, 1995.

US Department of Commerce, Census Bureau, *County Boundary File*, computer tape, available from Customer Services, Bureau of the Census, Washington DC 20233.

## See Also

[map](#).

## Examples

```
map('county', 'iowa', fill = TRUE, col = palette())
```

---

county.fips

*FIPS county codes for US County Map*

---

## Description

A database matching FIPS codes to maps package county and state names.

## Usage

```
data(county.fips)
```

## Format

A list with 2 components, namely "fips" and "polynome", containing the FIPS number and respective state or county polygon name.

## See Also

[state.fips](#)

---

france

*France Map*

---

### Description

This france database comes from the NUTS III (Tertiary Administrative Units of the European Community) database of the United Nations Environment Programme (UNEP) GRID-Geneva data sets. These were prepared around 1989, and so may be somewhat out of date.

Users of data sets supplied through UNEP/GRID are requested to incorporate in output products and reports acknowledgements to the originator of the data and to the fact that they were acquired through UNEP/GRID. Appropriate wording may be "UNESCO (1987) through UNEP/GRID-Geneva".

### Usage

```
data(franceMapEnv)
```

### Format

The data file is merely a character string which specifies the name of an environment variable which contains the base location of the binary files used by the map drawing functions. This environment variable (R\_MAP\_DATA\_DIR for the datasets in the maps package) is set at package load time *if it does not already exist*. Hence setting the environment variable before loading the package can override the default location of the binary datasets.

### References

Richard A. Becker, and Allan R. Wilks, "Maps in S", *AT&T Bell Laboratories Statistics Research Report [93.2]*, 1993.

Richard A. Becker, and Allan R. Wilks, "Constructing a Geographical Database", *AT&T Bell Laboratories Statistics Research Report [95.2]*, 1995.

### See Also

[map](#)

### Examples

```
map('france', fill = TRUE, col = 1:10)
```

---

`identify.map`*Identify regions on a map*

---

## Description

Identifies the map regions clicked by the user.

## Usage

```
## S3 method for class 'map'  
identify(x, n = 1, index = FALSE, ...)
```

## Arguments

<code>x</code>	a map object containing named polygons.
<code>n</code>	the number of clicks to wait for.
<code>index</code>	If TRUE, returns the index of the polygon, rather than its name.
<code>...</code>	additional arguments passed to <code>identify.default</code> .

## Details

The current algorithm is somewhat crude — selects the region whose centroid is closest to the click. A more sophisticated approach would use `map.where`.

## Value

a character vector of length `n`, naming the selected regions.

## Author(s)

Tom Minka

## See Also

[identify](#), [map.where](#)

## Examples

```
identify(map("state", fill = TRUE, col = 0))  
if(require(mapproj))  
  identify(map("world", proj = "lagrange", fill = TRUE, col = 0))
```

---

iso.expand	<i>Identify countries by ISO 3166 codes (2 or 3 letters) or by Sovereignty.</i>
------------	---

---

### Description

This data set and the simple look-up functions allow to build lists of countries for the world map.

### Usage

```
iso.expand(a, regex=TRUE)
sov.expand(sov, regex=TRUE)
iso.alpha(x, n=2)
```

### Arguments

a	A vector of ISO codes. All elements should have the same length, either 2 or 3 letters. Not case sensitive.
sov	A vector of country names. The result is a list of all countries that fall under their sovereignty. Case sensitive, must fit completely.
regex	If TRUE (default), the return vector has the same length as the input (a or sov), but the entries may be regular expressions. If FALSE, the result is a vector of polygon names. This may be more readable, but the return vector may be longer than the input.
x	Vector of country names, may include colons.
n	An integer identifying which ISO code is required. Allowed values are 2 and 3.

### Details

The ISO 3166-1 standard identifies countries by a 2 and 3 letter codes. `iso.expand` translates these codes into the country names as used by the world data base. `iso.alpha` does the reverse. Note that these functions will not work well with the legacy world data base. Some countries have different ISO codes for different regions (e.g. China:Hong Kong has ISO code HK). In such cases, `iso.alpha` will return the main code, but `iso.expand` will return a regular expression that excludes some parts.

### Value

`iso.expand` returns vector of country names. When used as input for `map` it will plot all the countries as identified either by their sovereignty or by ISO codes. If `regex=FALSE` the length of the vector may be shorter or longer than the input. If `regex=TRUE`, the results are concatenated in regular expressions. This format is less readable, but can be used as input e.g. for `match.map`. `iso.alpha` always returns a vector of the same length as the input, containing the 2- or 3-letter codes.

### NOTE

These functions use regular expressions and the results will often not work well with `map(..., exact=TRUE)`.

**References**

[https://en.wikipedia.org/wiki/ISO\\_3166-1\\_alpha-2](https://en.wikipedia.org/wiki/ISO_3166-1_alpha-2)

**See Also**

[match.map,map.text,iso3166](#)

**Examples**

```
# France and all its overseas departments, territories etc.
sov.expand("France") # France and all its overseas departments, territories etc.

# Canary Islands are not included in map("Spain")
iso.expand("ES")
map(regions=sov.expand("Spain"))

# draw a map with ISO codes as labels:
wm <- map("world", fill=TRUE, col=0, xlim=c(-10,40), ylim=c(30,60))
# take out islands, but you loose e.g. UK, New Zealand, small island states
nam <- grep(":",wm$names,inv=TRUE,val=TRUE)
# ad ISO codes as label
map.text(wm,regions=nam,label=iso.alpha(nam),col=2,exact=TRUE)
```

---

iso3166

*ISO 3166 country codes (2 or 3 letters) and sovereignty.*

---

**Description**

This data set lists all ISO3166 country codes and the sovereignty for each country in the list. Some entries are regular expressions.

**Format**

A data frame with 5 columns: "a2", "a3", "name", "mapname", "sovereignty". These contain the 2- and 3-letter ISO code, the official name, the (possibly shorter) name used in the map data base, and the sovereign country.

**Details**

The ISO 3166-1 standard identifies countries by a 2 and 3 letter codes. This table listst these for all countries on the world map. This data set also serves as basis for the function `iso.expand()` and its siblings.

**NOTE**

Some countries have different ISO codes for some regions. To deal with such particular cases, the "mapname" column may sometimes contain (perl-style) regular expressions rather than simply a country name. For instance, "FI" has mapname "Finland(?!:\Aland)", because the Aland islands have a different ISO code. Other codes may appear in two rows if certain parts of countries are not written with the main country as base name. Usually, that is for compatibility with the legacy world data base.

**References**

[https://en.wikipedia.org/wiki/ISO\\_3166-1\\_alpha-2](https://en.wikipedia.org/wiki/ISO_3166-1_alpha-2)

**See Also**

[iso.expand](#)

---

italy

*Italy Map*

---

**Description**

This italy database comes from the NUTS III (Tertiary Administrative Units of the European Community) database of the United Nations Environment Programme (UNEP) GRID-Geneva data sets. These were prepared around 1989, and so may be somewhat out of date.

Users of data sets supplied through UNEP/GRID are requested to incorporate in output products and reports acknowledgements to the originator of the data and to the fact that they were acquired through UNEP/GRID. Appropriate wording may be "UNESCO (1987) through UNEP/GRID-Geneva".

**Usage**

```
data(italyMapEnv)
```

**Format**

The data file is merely a character string which specifies the name of an environment variable which contains the base location of the binary files used by the map drawing functions. This environment variable (R\_MAP\_DATA\_DIR for the datasets in the maps package) is set at package load time *if it does not already exist*. Hence setting the environment variable before loading the package can override the default location of the binary datasets.

**References**

Richard A. Becker, and Allan R. Wilks, "Maps in S", *AT&T Bell Laboratories Statistics Research Report [93.2]*, 1993.

Richard A. Becker, and Allan R. Wilks, "Constructing a Geographical Database", *AT&T Bell Laboratories Statistics Research Report [95.2]*, 1995.

**See Also**[map](#)**Examples**

```
map('italy', fill = TRUE, col = 1:10)
```

---

`legacy_world`*Legacy low resolution World Map.*

---

**Description**

This world database comes from a thinned cleaned-up version of the CIA World Data Bank II data and contains approximately 30,000 points representing the world coastlines and national boundaries approximately around 1990.

**Usage**

```
data(worldMapEnv)
```

**Format**

The data file is merely a character string which specifies the name of an environment variable which contains the base location of the binary files used by the map drawing functions. This environment variable (`R_MAP_DATA_DIR` for the datasets in the maps package) is set at package load time *if it does not already exist*. Hence setting the environment variable before loading the package can override the default location of the binary datasets.

During a transition period (maps version 3.0) it is possible to switch to the old legacy map using the function `world.legacy(TRUE)` or by setting the setting the environment variable `R_MAP_DATA_LEGACY=TRUE` prior to loading the package.

**Source**

The CIA World Data Bank II is currently (2015) still available from <https://www.ev1.uic.edu/pape/data/WDB/>.

**References**

Richard A. Becker, and Allan R. Wilks, "Maps in S", *AT&T Bell Laboratories Statistics Research Report [93.2]*, 1993.

Richard A. Becker, and Allan R. Wilks, "Constructing a Geographical Database", *AT&T Bell Laboratories Statistics Research Report [95.2]*, 1995.

**See Also**[map](#), [world.legacy](#), [world](#)

**Examples**

```
map('legacy_world', fill = TRUE, col = 1:10)
```

map

*Draw Geographical Maps***Description**

Draw lines and polygons as specified by a map database.

**Usage**

```
map(database = "world", regions = ".", exact = FALSE, boundary = TRUE,
     interior = TRUE, projection = "", parameters = NULL, orientation = NULL,
     fill = FALSE, col = 1, plot = TRUE, add = FALSE, namesonly = FALSE,
     xlim = NULL, ylim = NULL, wrap = FALSE, resolution = if (plot) 1 else 0,
     type = "l", bg = par("bg"), mar = c(4.1, 4.1, par("mar")[3], 0.1),
     myborder = 0.01, ...)
```

**Arguments**

database	character string naming a geographical database, or a list of x, y, and names obtained from a previous call to map. The string choices include a <a href="#">world</a> map, three USA databases ( <a href="#">usa</a> , <a href="#">state</a> , <a href="#">county</a> ), and more (see the package index). The location of the map databases may be overridden by setting the R_MAP_DATA_DIR environment variable. Note that the <a href="#">world</a> (and <a href="#">worldHires</a> ) databases are derived from a very old 1908's CIA database for which updates have not been made freely available. In particular the individual Russian states are still defined collectively as "USSR". See <a href="#">world</a> for further details.
regions	character vector that names the polygons to draw. Each database is composed of a collection of polygons, and each polygon has a unique name. When a region is composed of more than one polygon, the individual polygons have the name of the region, followed by a colon and a qualifier, as in <code>michigan:north</code> and <code>michigan:south</code> . Each element of <code>regions</code> is matched against the polygon names in the database and, according to <code>exact</code> , a subset is selected for drawing. The default selects all polygons in the database.
exact	If TRUE, only exact matches with <code>regions</code> are selected for drawing. If FALSE, each element of <code>regions</code> is matched as a regular expression against the polygon names in the database and all matches are selected for drawing.
boundary	If FALSE, boundary segments are not drawn. A boundary segment is a line segment of the map that bounds only one of the polygons to be drawn. This argument is ignored if <code>fill</code> is TRUE.
interior	If FALSE, interior segments are not drawn. An interior segment is a line segment of the map that bounds two of the polygons to be drawn. This argument is ignored if <code>fill</code> is TRUE.

projection	character string that names a map projection to use. See <a href="#">mapproject</a> (in the <code>mapproj</code> library). The default is to use a rectangular projection with the aspect ratio chosen so that longitude and latitude scales are equivalent at the center of the picture.
parameters	numeric vector of parameters for use with the <code>projection</code> argument. This argument is optional only in the sense that certain projections do not require additional parameters. If a projection does require additional parameters, these must be given in the <code>parameters</code> argument.
orientation	a vector <code>c(latitude, longitude, rotation)</code> describing where the map should be centered and a clockwise rotation (in degrees) about this center.
fill	logical flag that says whether to draw lines or fill areas. If <code>FALSE</code> , the lines bounding each region will be drawn (but only once, for interior lines). If <code>TRUE</code> , each region will be filled using colors from the <code>col</code> = argument, and bounding lines will not be drawn.
col	vector of colors. If <code>fill</code> is <code>FALSE</code> , the first color is used for plotting all lines, and any other colors are ignored. Otherwise, the colors are matched one-one with the polygons that get selected by the <code>region</code> argument (and are reused cyclically, if necessary). A color of <code>NA</code> causes the corresponding region to be deleted from the list of polygons to be drawn. Polygon colors are assigned <i>after</i> polygons are deleted due to values of the <code>xlim</code> and <code>ylim</code> arguments.
plot	logical flag that specifies whether plotting should be done. If <code>plot</code> is <code>TRUE</code> the return value of <code>map</code> will not be printed automatically .
add	logical flag that specifies whether to add to the current plot. If <code>FALSE</code> , a new plot is begun, and a new coordinate system is set up.
namesonly	If <code>TRUE</code> , the return value will be a character vector of the names of the selected polygons. See the Value section below.
xlim	two element numeric vector giving a range of longitudes, expressed in degrees, to which drawing should be restricted. Longitude is measured in degrees east of Greenwich, so that, in particular, locations in the USA have negative longitude. If <code>fill</code> = <code>TRUE</code> , polygons selected by <code>region</code> must be entirely inside the <code>xlim</code> range. The default value of this argument spans the entire longitude range of the database.
ylim	two element numeric vector giving a range of latitudes, expressed in degrees, to which drawing should be restricted. Latitude is measured in degrees north of the equator, so that, in particular, locations in the USA have positive latitude. If <code>fill</code> = <code>TRUE</code> , polygons selected by <code>region</code> must be entirely inside the <code>ylim</code> range. The default value of this argument spans the entire latitude range of the database.
wrap	If <code>TRUE</code> , lines that cross too far across the map (due to a strange projection) are omitted.
resolution	number that specifies the resolution with which to draw the map. Resolution 0 is the full resolution of the database. Otherwise, just before polylines are plotted they are thinned: roughly speaking, successive points on the polyline that are within <code>resolution</code> device pixels of one another are collapsed to a single point (see the Reference for further details).

type	character string that controls drawing of the map. Aside from the default type = "l", the value type = "n" can be used to set up the coordinate system and projection for a map that will be added to in later calls.
bg	background color.
mar	margins, as in <a href="#">par</a> . Defaults allow for map.axes().
myborder	scalar or vector of length 2 specifying the porportion of the plot to add to the defined or computed limits as borders.
...	Extra arguments passed to polygon or lines.

### Details

The simplest form of use of this function is:

```
map(mymap)
```

where mymap is the returned value from a previous call to map().

### Value

If plot = TRUE, a plot is made where the polygons selected from database, through the regions, xlim, and ylim arguments, are outlined (fill is FALSE) or filled (fill is TRUE) with the colors in col.

The return value is a list with x, y, range, and names components. This object can be used as a database for successive calls to map and functions. If fill is FALSE, the x and y vectors are the coordinates of successive polylines, separated by NAs. If fill is TRUE, the x and y vectors have coordinates of successive polygons, again separated by NAs. Thus the return value can be handed directly to lines or polygon, as appropriate.

When namesonly is TRUE, only the names component is returned.

After a call to map for which the projection argument was specified there will be a global variable .Last.projection containing information about the projection used. This will be consulted in subsequent calls to map which use projection = ''.

### References

Richard A. Becker, and Allan R. Wilks, "Maps in S", *AT&T Bell Laboratories Statistics Research Report [93.2]*, 1993. <http://ect.bell-labs.com/sl/doc/93.2.ps>

Richard A. Becker, and Allan R. Wilks, "Constructing a Geographical Database", *AT&T Bell Laboratories Statistics Research Report [95.2]*, 1995. <http://ect.bell-labs.com/sl/doc/95.2.ps>

### See Also

[map.text](#), [map.axes](#), [map.scale](#), [map.grid](#) (in the mapproj library)

**Examples**

```

map() # low resolution map of the world
map('usa') # national boundaries
map('county', 'new jersey') # county map of New Jersey
map('state', region = c('new york', 'new jersey', 'penn')) # map of three states
map("state", ".*dakota", myborder = 0) # map of the dakotas
map.axes() # show the effect of myborder = 0
if(require(mapproj))
  map('state', proj = 'bonne', param = 45) # Bonne equal-area projection of states

# names of the San Juan islands in Washington state
map('county', 'washington,san', names = TRUE, plot = FALSE)

# national boundaries in one linetype, states in another
# (figure 5 in the reference)
map("state", interior = FALSE)
map("state", boundary = FALSE, lty = 2, add = TRUE)

# plot the ozone data on a base map
# (figure 4 in the reference)
data(ozone)
map("state", xlim = range(ozone$x), ylim = range(ozone$y))
text(ozone$x, ozone$y, ozone$median)
box()
if(require(mapproj)) { # mapproj is used for projection="polyconic"
  # color US county map by 2009 unemployment rate
  # match counties to map using FIPS county codes
  # Based on J's solution to the "Choropleth Challenge"
  # http://blog.revolutionanalytics.com/2009/11/choropleth-challenge-result.html

  # load data
  # unemp includes data for some counties not on the "lower 48 states" county
  # map, such as those in Alaska, Hawaii, Puerto Rico, and some tiny Virginia
  # cities
  data(unemp)
  data(county.fips)

  # define color buckets
  colors = c("#F1EEF6", "#D4B9DA", "#C994C7", "#DF65B0", "#DD1C77", "#980043")
  unemp$colorBuckets <- as.numeric(cut(unemp$unemp, c(0, 2, 4, 6, 8, 10, 100)))
  leg.txt <- c("<2%", "2-4%", "4-6%", "6-8%", "8-10%", ">10%")

  # align data with map definitions by (partial) matching state,county
  # names, which include multiple polygons for some counties
  cnty.fips <- county.fips$fips[match(map("county", plot=FALSE)$names,
    county.fips$polynome)]
  colorsmatched <- unemp$colorBuckets [match(cnty.fips, unemp$fips)]

  # draw map
  map("county", col = colors[colorsmatched], fill = TRUE, resolution = 0,
    lty = 0, projection = "polyconic")
  map("state", col = "white", fill = FALSE, add = TRUE, lty = 1, lwd = 0.2,

```

```

    projection="polyconic")
  title("unemployment by county, 2009")
  legend("topright", leg.txt, horiz = TRUE, fill = colors)

  # Choropleth Challenge example, based on J's solution, see:
  # http://blog.revolutionanalytics.com/2009/11/choropleth-challenge-result.html
  # To see the faint county boundaries, use RGui menu: File/SaveAs/PDF
}

```

---

map.axes

*Draw Axes on Geographical Maps*


---

### Description

Draws a set of axes on an existing map.

### Usage

```
map.axes(...)
```

### Arguments

...           Extra arguments passed to axis or box.

### Side Effects

x- and y-axes are drawn for the currently displayed map. These will display in longitude and latitude (if no projection= has been specified in the map() call).

### Examples

```

map("state")
map.axes(cex.axis=0.8)

```

---

map.cities

*Add Cities to Existing Map*


---

### Description

Adds city locations and (optionally) names to an existing map using a specified database.

### Usage

```

map.cities(x = world.cities, country = "", label = NULL, minpop = 0,
maxpop = Inf, capitals = 0, cex = par("cex"), projection = FALSE,
parameters = NULL, orientation = NULL, pch = 1, ...)

```

**Arguments**

x	Name of database. See <a href="#">world.cities</a> to determine the structure of the database.
country	If the string country is specified, limit the displayed cities to be from within the specified country, province or state (depending on how the database has been constructed).
label	If TRUE, label all cities. If NULL, the cities will be labelled unless there are 20 or more.
minpop	The minimum value of population below which a particular city will not be shown.
maxpop	The maximum value of population above which a particular city will not be shown.
capitals	Selection of capitals-only display. Capitals may be 1 (country capital), 2 (provincial, state, or regional capital) or 3 (local capital). See <a href="#">world.cities</a> for further information.
cex	The value of cex acts to override the current value of character size expansion.
projection	Boolean or character value. If FALSE (the default), no projection is assumed, if TRUE, the previous projection is used, otherwise a character string that names a map projection to use. See <a href="#">mapproject</a> (in the mapproj library).
parameters	numeric vector of parameters for use with the projection argument. This argument is optional only in the sense that certain projections do not require additional parameters. If a projection does require additional parameters, these must be given in the parameters argument.
orientation	a vector c(latitude, longitude, rotation) describing where the map should be centered and a clockwise rotation (in degrees) about this center.
pch	plotting character to use for marking city location. See <a href="#">points</a> for options.
...	Further plotting parameters may be specified as for the commands <a href="#">points</a> and <a href="#">text</a> .

**Details**

The database is searched for all cities matching the specified criteria and fitting within the limits of the plot currently displayed. The default database is of all cities that have a population greater than a certain threshold or which are capital cities of a country or island territory. The threshold varies from country to country, but in general is no higher than about 40,000. The data are available from originally obtained from Stefan Elders' website, which now redirects to <http://www.populationmondiale.com>

There are three supplied databases, world.cities (the default), us.cities and canada.cities. The latter two, which need to be made available by using a 'data()' call, include the state or province name with the city name (thanks to John Woodruff <jpwoodruff@irisinternet.net> for the state and province information).

Note that if the underlying map is "Pacific-centric", i.e. longitudes exceed 180 degrees, and a projection is used, then the map.cities data must be transformed appropriately.

**Value**

No value is returned from map.cities.

**Side Effects**

All cities within the boundaries of the plot containing the current map are added to the plot. Note that it is possible that the boundaries of the plot exceed the boundaries of the map requested, and so more cities than were expected might be shown.

**See Also**

[world.cities](#), [canada.cities](#), [us.cities](#)

**Examples**

```
map("world", "China")
map.cities(country = "China", capitals = 2)
map("state", "New Jersey")
data(us.cities)
map.cities(us.cities, country="NJ")
```

---

map.scale

*Add Scale to Existing Unprojected Map*


---

**Description**

Adds a scale to an existing map, both as a ratio and a distance gauge.

**Usage**

```
map.scale(x, y, relwidth = 0.15, metric = TRUE, ratio = TRUE, ...)
```

**Arguments**

x	
y	Location of left end of distance gauge. If not specified, this will be taken to be near the lower left corner of the map.
relwidth	Proportion of width of display to be used for the scale. The default is 0.15 (15%).
metric	If TRUE, the distance gauge will be in km, otherwise miles.
ratio	If FALSE, the scale ratio of the map is not displayed.
...	Further plotting parameters may be specified as for the command text().

**Details**

The scale is calculated from the displayed graph's plotting parameters, and the latitude of the location at which the distance gauge will be displayed.

**Value**

The exact calculated scale is returned.

**NOTE**

This function is meaningful only if no `projection=` has been specified in the call to `map()`.

**Side Effects**

A scale is added to the currently displayed map. This takes the form of an approximate 1:n scale (containing 2-3 significant digits), above a distance gauge which is reasonably accurate for the latitude at which it appears. The circumference at the given latitude is interpolated from a radius of 6356.78 km at the pole and 6378.16 km at the equator.

**See Also**

[map.axes](#)

**Examples**

```
map("world", "China")
map.scale()
```

---

map.text

*Draw a map with labeled regions*

---

**Description**

Like [map](#), but labels the regions.

**Usage**

```
map.text(database, regions = ".", exact = FALSE, labels, cex = 0.75,
add = FALSE, move = FALSE, ...)
```

**Arguments**

database	character string naming a geographical database, or a list of x, y, and names obtained from a previous call to <code>map</code> .
regions	character vector that names the polygons to draw.
exact	If 'TRUE', only exact matches with 'regions' are selected for drawing.
labels	character vector of labels, one for each region selected. Defaults to the names in the database.
cex	character expansion factor.
add	If FALSE, a map is drawn, then labels placed on top. If TRUE, labels are added to the existing map.

move            If TRUE, labels are moved so that they don't overlap. Requires the `mining` library (not in CRAN, contact [tpminka@media.mit.edu](mailto:tpminka@media.mit.edu)).

...            Other arguments are the same as in [map](#).

**Value**

If `add = FALSE`, a map is drawn by calling [map](#). Then the label for each region is placed at the centroid of the region polygon.

The return value is a map object, as from [map](#).

**Author(s)**

Tom Minka

**Examples**

```
map.text("world", "ira") # iran and iraq
map.text("state", "penn")
map.text("county", "penn") # Pennsylvania counties
map.text("county", "new jersey") # New Jersey counties
```

---

map.where

*Locate points on a map*

---

**Description**

Returns the region names containing given locations.

**Usage**

```
map.where(database = "world", x, y)
```

**Arguments**

database        character string naming a geographical database, or a list of x, y, and names. See the documentation for [map](#) for more details.

x                vector of longitudes.

y                vector of latitudes.

**Value**

A list of character strings, naming the map region that each (longitude, latitude) pair falls into.

**Note**

Because maps are currently organized as flat files, this function can be slow.

**Author(s)**

Tom Minka

**See Also**

in.polygon

**Examples**

```
# NYC
map.where("state", -73.8, 41)
# Auckland
map.where("nz", 174.6, -36.92)
# find both in the world (takes a while)
map.where(x = c(174.6, -73.8), y = c(-36.92, 41))
# with a map object:
m = map("state", "new york", fill = TRUE, plot = FALSE)
map.where(m, -73.8, 41)
```

---

`match.map`*Index map regions*

---

**Description**

Assigns an index to each map region, useful for map coloring.

**Usage**

```
match.map(database, regions, exact = FALSE, warn = TRUE)
```

**Arguments**

database	character string naming a geographical database, or a map object. See the documentation for <a href="#">map</a> for more details.
regions	a vector of names, or more generally regular expressions to match against the map region names.
exact	If TRUE, only exact matches with regions are considered. Otherwise each element of regions is assumed to be a regular expression. Matches are always case-insensitive.
warn	If TRUE, a warning is printed when an element of regions matches nothing in the map.

**Value**

Returns an integer vector giving an index to each region in the database. The index is the index of the string in `regions` which matches the region name. Matching is done as in `map`. More specifically, all regions `r` whose name matches `regions[i]` will have index `i`. Unmatched regions will have index `NA`. Overlapping matches cause an error.

This behavior differs from `pmatch` because a single entry in `regions` may match several entries in the map.

**Author(s)**

Tom Minka

**References**

Richard A. Becker, and Allan R. Wilks, "Maps in S", *AT&T Bell Laboratories Statistics Research Report, 1991*. <http://ect.bell-labs.com/sl/doc/93.2.ps>

**See Also**

`grep`

**Examples**

```
# filled map showing Republican vote in 1900
# (figure 6 in the reference)
data(state, package = "datasets")
data(votes.repub)
state.to.map <- match.map("state", state.name)
x <- votes.repub[state.to.map, "1900"]
gray.colors <- function(n) gray(rev(0:(n - 1))/n)
color <- gray.colors(100)[floor(x)]
map("state", fill = TRUE, col = color); map("state", add = TRUE)
```

---

nz

*New Zealand Basic Map*

---

**Description**

This database produce a map of New Zealand at a basic level of detail. The "nz" database includes the 3 main Islands and 19 smaller coastal islands.

**Usage**

```
data(nzMapEnv)
```

**Format**

The data file is merely a character string which specifies the name of an environment variable which contains the base location of the binary files used by the map drawing functions. This environment variable (R\_MAP\_DATA\_DIR for the datasets in the maps package) is set at package load time *if it does not already exist*. Hence setting the environment variable before loading the package can override the default location of the binary datasets.

**References**

Richard A. Becker, and Allan R. Wilks, "Maps in S", *AT&T Bell Laboratories Statistics Research Report [93.2]*, 1993.

Richard A. Becker, and Allan R. Wilks, "Constructing a Geographical Database", *AT&T Bell Laboratories Statistics Research Report [95.2]*, 1995.

**See Also**

[map](#)

**Examples**

```
map('nz')
map('nz', xlim = c(166, 179), ylim = c(-48, -34))
```

---

ozone

*Sample datasets*

---

**Description**

Datasets used to illustrate map functions.

**Usage**

```
data(ozone)
data(unemp)
data(votes.repub)
```

smooth.map

*Smooth out aggregated data***Description**

Increases the resolution of data aggregated over map regions, by either smoothing or interpolation. Also fills in missing values.

**Usage**

```
smooth.map(m, z, res = 50, span = 1/10, averages = FALSE, type = c("smooth",
"interp"), merge = FALSE)
```

**Arguments**

m	a map object
z	a named vector
res	a vector of length two, specifying the resolution of the sampling grid in each dimension. If a single number, it is taken as the vertical resolution, with double taken as the horizontal resolution.
span	kernel parameter (larger = smoother). <code>span = Inf</code> is a special case which invokes the cubic spline kernel. <code>span</code> is automatically scaled by the map size, and is independent of <code>res</code> .
averages	If TRUE, the values in <code>z</code> are interpreted as averages over the regions. Otherwise they are interpreted as totals.
type	see details.
merge	If TRUE, a region named in <code>z</code> includes all matching regions in the map (according to <a href="#">match.map</a> ). If FALSE, a region named in <code>z</code> is assumed to refer to exactly one region on the map.

**Details**

For `type = "smooth"`, the region totals are first converted into point measurements on the sampling grid, by dividing the total for a region among all sample points inside it. Then it is a regular kernel smoothing problem. Note that the region totals are not preserved.

The prediction  $z_o$  for location  $x_o$  (a vector) is the average of `z` for nearby sample points:

$$z_o = \frac{\sum_x k(x, x_o)z(x)}{\sum_x k(x, x_o)}$$

$$k(x, x_o) = \exp(-\lambda\|x - x_o\|^2)$$

$\lambda$  is determined from `span`. Note that  $x_o$  is over the same sampling grid as  $x$ , but  $z_o$  is not necessarily the same as  $z(x_o)$ .

For `type = "interp"`, the region totals are preserved by the higher-resolution function. The function is assumed to come from a Gaussian process with kernel  $k$ . The measurement `z[r]` is

assumed to be the sum of the function over the discrete sample points inside region  $r$ . This leads to a simple formula for the covariance matrix of  $z$  and the cross-covariance between  $z_0$  and  $z$ . The prediction is the cross-covariance times the inverse covariance times  $z$ . Unlike Tobler's method, the predictions are not constrained to live within the original data range, so there tends to be "ringing" effects.

See the references for more details.

### Value

A data frame with columns  $x$ ,  $y$ , and  $z$  giving the smoothed value  $z$  for locations  $(x, y)$ . Currently the  $(x, y)$  values form a grid, but this is not guaranteed in the future.

### Author(s)

Tom Minka

### References

W.F. Eddy and A. Mockus. An example of the estimation and display of a smoothly varying function of time and space - the incidence of disease mumps. *Journal of the American Society for Information Science*, 45(9):686-693, 1994. <http://web.eecs.utk.edu/~audris/papers/jasis.pdf>

W. R. Tobler. Smooth pycnophylactic interpolation for geographical regions. *Journal of the American Statistical Association* 74:519-530, 1979.

### Examples

```
# compare to the example for match.map
data(state, package = "datasets")
data(votes.repub)
z = votes.repub[, "1900"]
m = map("state", fill = TRUE, plot = FALSE)
# use a small span to fill in, but not smooth, the data
# increase the resolution to get better results
fit = smooth.map(m, z, span = 1/100, merge = TRUE, ave = TRUE)
mat = tapply(fit$z, fit[1:2], mean)
gray.colors <- function(n) gray(rev(0:(n - 1))/n)
par(bg = "blue")
filled.contour(mat, color.palette = gray.colors, nlev = 32, asp = 1)
# another way to visualize:
image(mat, col = gray.colors(100))

# for a higher degree of smoothing:
# fit = smooth.map(m, z, merge = TRUE, ave = TRUE)
# interpolation, state averages are preserved:
# fit = smooth.map(m, z, merge = TRUE, ave = TRUE, type = "interp")
```

---

state

*United States State Boundaries Map*

---

## Description

This database produces a map of the states of the United States mainland generated from US Department of the Census data (see the reference).

## Usage

```
data(stateMapEnv)
```

## Format

The data file is merely a character string which specifies the name of an environment variable which contains the base location of the binary files used by the map drawing functions. This environment variable (`R_MAP_DATA_DIR` for the datasets in the `maps` package) is set at package load time *if it does not already exist*. Hence setting the environment variable before loading the package can override the default location of the binary datasets.

## References

Richard A. Becker, and Allan R. Wilks, "Maps in S", *AT&T Bell Laboratories Statistics Research Report [93.2]*, 1993.

Richard A. Becker, and Allan R. Wilks, "Constructing a Geographical Database", *AT&T Bell Laboratories Statistics Research Report [95.2]*, 1995.

US Department of Commerce, Census Bureau, *County Boundary File*, computer tape, available from Customer Services, Bureau of the Census, Washington DC 20233.

## See Also

[map](#).

## Examples

```
map('state', fill = TRUE, col = palette())
```

---

`state.carto`*United States State Population Cartogram Map*

---

### Description

This database produces a cartogram of the states of the United States mainland based on CartoDraw, roughly proportional to population (see references).

`state.carto.center` are coordinates of the state centers for annotation purposes.

### Usage

```
data(stateMapEnv)
data(state.carto.center)
```

### Format

The data file is merely a character string which specifies the name of an environment variable which contains the base location of the binary files used by the map drawing functions. This environment variable (`R_MAP_DATA_DIR` for the datasets in the maps package) is set at package load time *if it does not already exist*. Hence setting the environment variable before loading the package can override the default location of the binary datasets.

### References

Richard A. Becker, and Allan R. Wilks, "Maps in S", *AT&T Bell Laboratories Statistics Research Report [93.2]*, 1993.

Richard A. Becker, and Allan R. Wilks, "Constructing a Geographical Database", *AT&T Bell Laboratories Statistics Research Report [95.2]*, 1995.

CartoDraw, <http://www.computer.org/csdl/trans/tg/2004/01/v0095-abs.html>

### See Also

[map](#).

### Examples

```
map('state.carto', fill = TRUE, col = palette())
```

---

`state.fips`*FIPS state codes for US 48 State Map*

---

**Description**

A database matching FIPS codes to maps package state names.

**Usage**

```
data(state.fips)
```

**Format**

A list with 6 components, namely "fips", "ssa", "region", "division", "abb" and "polynome", containing the US Census Bureau FIPS, SSA, REGION and DIVISION numbers, the standard state abbreviation and the respective state polygon name.

**See Also**

[county.fips](#)

---

`state.vbm`*United States State Visibility Base Map*

---

**Description**

This database produces a map of the states of the United States mainland. The Visibility Base Map was created by Mark Monmonier to provide simplified state shapes with sufficient areas to allow annotations in even the small states.

`state.vbm.center` are coordinates of the state centers for annotation purposes.

**Usage**

```
data(stateMapEnv)
data(state.vbm.center)
```

**Format**

The data file is merely a character string which specifies the name of an environment variable which contains the base location of the binary files used by the map drawing functions. This environment variable (`R_MAP_DATA_DIR` for the datasets in the maps package) is set at package load time *if it does not already exist*. Hence setting the environment variable before loading the package can override the default location of the binary datasets.

## References

Richard A. Becker, and Allan R. Wilks, "Maps in S", *AT&T Bell Laboratories Statistics Research Report [93.2]*, 1993.

Richard A. Becker, and Allan R. Wilks, "Constructing a Geographical Database", *AT&T Bell Laboratories Statistics Research Report [95.2]*, 1995.

Mark Monmonier and George Schnell, "The Study of Population", *Elements, Patterns, Processes*. Charles E. Merrill. Columbus, OH. 1982.

## See Also

[map](#).

## Examples

```
map('state.vbm', fill = TRUE, col = palette())
```

---

us.cities

*Database of US cities*

---

## Description

This database is of us cities of population greater than about 40,000. Also included are state capitals of any population size.

## Format

A list with 6 components, namely "name", "country.etc", "pop", "lat", "long", and "capital", containing the city name, the state abbreviation, approximate population (as at January 2006), latitude, longitude and capital status indication (0 for non-capital, 1 for capital, 2 for state capital).

## NOTE

Some of the city names may be out of date. Please send any corrections to the package maintainer.

## See Also

[map.cities](#)

---

usa

*United States Coast Map*

---

## Description

This database produces a map of the United States mainland generated from US Department of the Census data (see the reference).

## Usage

```
data(usaMapEnv)
```

## Format

The data file is merely a character string which specifies the name of an environment variable which contains the base location of the binary files used by the map drawing functions. This environment variable (R\_MAP\_DATA\_DIR for the datasets in the maps package) is set at package load time *if it does not already exist*. Hence setting the environment variable before loading the package can override the default location of the binary datasets.

## References

Richard A. Becker, and Allan R. Wilks, "Maps in S", *AT&T Bell Laboratories Statistics Research Report [93.2]*, 1993.

Richard A. Becker, and Allan R. Wilks, "Constructing a Geographical Database", *AT&T Bell Laboratories Statistics Research Report [95.2]*, 1995.

US Department of Commerce, Census Bureau, *County Boundary File*, computer tape, available from Customer Services, Bureau of the Census, Washington DC 20233.

## See Also

[map](#).

## Examples

```
map('usa')
```

---

world	<i>Low (mid) resolution World Map</i>
-------	---------------------------------------

---

### Description

This updated world map is imported from the Natural Earth project (the 1:50m resolution version). It is up to date (2013) and replaces a much older version based on the CIA World Data Bank II data. That older version is still included in the package and can be reached as `legacy_world`.

### Usage

```
data(worldMapEnv)
```

### Format

The data file is merely a character string which specifies the name of an environment variable which contains the base location of the binary files used by the map drawing functions. This environment variable (`R_MAP_DATA_DIR_WORLD`) is set at package load time *if it does not already exist*. Hence setting the environment variable before loading the package can override the default location of the binary datasets.

During a transition period (maps version 3.0) it is possible to switch to the old legacy map using the function `world.legacy(TRUE)` or by setting the environment variable `R_MAP_DATA_LEGACY=TRUE` prior to loading the package.

### Source

The Natural Earth data set is available from <http://www.naturalearthdata.com>.

The legacy CIA World Data Bank II is currently (mid-2003) available from <https://www.evl.uic.edu/pape/data/WDB/>.

### References

Richard A. Becker, and Allan R. Wilks, "Maps in S", *AT&T Bell Laboratories Statistics Research Report [93.2]*, 1993.

Richard A. Becker, and Allan R. Wilks, "Constructing a Geographical Database", *AT&T Bell Laboratories Statistics Research Report [95.2]*, 1995.

### See Also

[map](#), [world.legacy](#), [legacy\\_world](#)

### Examples

```
map('world', fill = TRUE, col = 1:10)
```

world.cities

*Database of world cities*

---

**Description**

This database is primarily of world cities of population greater than about 40,000. Also included are capital cities of any population size, and many smaller towns.

**Usage**

```
data(world.cities)
```

**Format**

A list with 6 components, namely "name", "country.etc", "pop", "lat", "long", and "capital", containing the city name, the country name, approximate population (as at January 2006), latitude, longitude and capital status indication (0 for non-capital, 1 for capital, 2 for China Municipalities, and 3 for China Provincial capitals)

**NOTE**

Some of the country names and city names may be out of date. Please send any corrections to the package maintainer.

**See Also**

[map.cities](#)

---

world.legacy*Legacy world map*

---

**Description**

A function to switch the "world" map to the old (1990) version and back.

**Usage**

```
world.legacy(w1=FALSE)
```

**Arguments**

**w1** Set to TRUE to switch to the old world map. Set FALSE to switch back to the new map. In either case, the old legacy map can always be reached as `legacy_world`.

## Details

This function switches the "world" database to the old (1990) version. It is provided temporarily for cases where the new updated world map causes problems. In this way, code may run unchanged and still use the legacy world data base. It is highly recommended, though, to use this possibility only as a last resource. Addressing `legacy_world` directly or updating code to use the new data base is the recommended option.

The new version is updated to about 2013, so has many new countries that did not exist in 1990 (e.g. in Central and Eastern Europe).

This function may be removed from the maps package in future releases. The legacy world database is also available directly as `legacy_world`.

## See Also

[map,world,legacy\\_world](#)

---

world2

*Pacific Centric Low resolution World Map*

---

## Description

This world database comes from a thinned cleaned-up version of the CIA World Data Bank II data and contains approximately 30,000 points representing the world coastlines and national boundaries. The full database of nearly 2 million points is found in the mapdata package. This map is based on latitudes [0, 360), which then has the Pacific Ocean in the centre of the map.

## Usage

```
data(world2MapEnv)
```

## Format

The data file is merely a character string which specifies the name of an environment variable which contains the base location of the binary files used by the map drawing functions. This environment variable (`R_MAP_DATA_DIR_WORLD` for the datasets in the maps package) is set at package load time *if it does not already exist*. Hence setting the environment variable before loading the package can override the default location of the binary datasets.

It is also (during a transition phase) possible to switch to the old legacy world map using the function `world.legacy()`.

## NOTE

The same effect can in fact be obtained by using a projection:

```
map("world",projection="rectangular",parameter=0,orientation=c(90,0,180), wrap=TRUE)
```

By changing the third component of 'orientation', the longitude shift can also be set to any other value besides 180 or 0 (but then `fill=TRUE` will usually give artefacts at the borders). You may even need to set 'resolution=0' if the wrapping algorithm fails because of the thinning.

This method is in fact to be preferred, as it will also render correctly with `fill=TRUE`. Currently, the wrapping code does not work well with `world2`.

### Source

The Natural Earth data set is available from <http://www.naturalearthdata.com>.

The legacy CIA World Data Bank II is currently (mid-2003) available from <https://www.evl.uic.edu/pape/data/WDB/>.

### References

Richard A. Becker, and Allan R. Wilks, "Maps in S", *AT&T Bell Laboratories Statistics Research Report [93.2]*, 1993.

Richard A. Becker, and Allan R. Wilks, "Constructing a Geographical Database", *AT&T Bell Laboratories Statistics Research Report [95.2]*, 1995.

### See Also

[map](#), [world](#), [world.legacy](#)

### Examples

```
map('world2', xlim = c(100, 300))  
map.axes()
```

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