

Package ‘bitops’

February 19, 2015

Version 1.0-6

Date 2013-08-17

Author S original by Steve Dutky <sdutky@terpalum.umd.edu> initial R port and extensions by Martin Maechler; revised and modified by Steve Dutky

Maintainer Martin Maechler <maechler@stat.math.ethz.ch>

Title Bitwise Operations

Description Functions for bitwise operations on integer vectors.

License GPL (>= 2)

NeedsCompilation yes

Repository CRAN

Date/Publication 2013-08-17 21:10:34

R topics documented:

bitAnd	1
bitFlip	2
bitShiftL	3
cksum	4

Index	6
--------------	----------

bitAnd	<i>Bitwise And, Or and Xor Operations</i>
--------	---

Description

Bitwise operations, ‘and’ (&), ‘or’ (|), and ‘Xor’ (xor).

Usage

```
bitAnd(a, b)
bitOr (a, b)
bitXor(a, b)
```

Arguments

a,b numeric vectors of compatible length.

Details

The bitwise operations are applied to the arguments cast as 32 bit (unsigned long) integers. NA is returned wherever the magnitude of the arguments is not less than 2^31 , or, where either of the arguments is not finite.

Value

numeric vector of maximum length of a or b.

Author(s)

Steve Dutky

See Also

[bitFlip](#), [bitShiftL](#); further, [cksum](#).

Examples

```
bitAnd(15,7) == 7
bitOr(15,7) == 15
bitXor(15,7) == 8
bitOr(-1,0) == 4294967295
```

bitFlip

Binary Flip (Not) Operator

Description

The binary flip (not) operator, `bitFlip(a, w)`, “flips every bit” of a up to the w-th bit.

Usage

```
bitFlip(a, bitWidth=32)
```

Arguments

a numeric vector.
bitWidth scalar integer between 0 and 32.

Value

binary numeric vector of the same length as a masked with $(2^{\text{bitWidth}})-1$. NA is returned for any value of a that is not finite or whose magnitude is greater or equal to 2^{32} .

Author(s)

Steve Dutky

See Also

[bitShiftL](#), [bitXor](#), etc.

Examples

```
stopifnot(
  bitFlip(-1) == 0,
  bitFlip(0) == 2^32 - 1,
  bitFlip(0, bitWidth=8) == 255
)
```

bitShiftL

Bitwise Shift Operator (to the Left or Right)

Description

Shifting integers bitwise to the left or to the right.

Usage

```
bitShiftL(a, b)
bitShiftR(a, b)
```

Arguments

a numeric vector (integer valued), to be shifted.
b integer vector

Value

numeric vector of the maximum length as a or b containing the value of a shifted to the left or right by b bits. NA is returned wherever the value of a or b is not finite, or, wherever the magnitude of a is greater than or equal to 2^{32} .

See Also

[bitFlip](#), [bitXor](#), etc.

Examples

```
bitShiftR(-1,1) == 2147483647
bitShiftL(2147483647,1) == 4294967294
bitShiftL(-1,1) == 4294967294
```

cksum

Compute Check Sum

Description

Return a cyclic redundancy checksum for each element in the argument.

Usage

```
cksum(a)
```

Arguments

a coerced to character vector

Details

[NA](#)'s appearing in the argument are returned as [NA](#)'s.

The default calculation is identical to that given in pseudo-code in the ACM article (in the References).

Value

numeric vector of the same length as a.

Author(s)

Steve Dutky <sdutky@terpalum.umd.edu>

References

Fashioned from `cksum(1)` UNIX command line utility, i.e., `man cksum`.

Dilip V. Sarwate (1988) Computation of Cyclic Redundancy Checks Via Table Lookup, *Communications of the ACM* **31**, 8, 1008–1013.

See Also

[bitShiftL](#), [bitAnd](#), etc.

Examples

```
b <- "I would rather have a bottle in front of me than frontal lobotomy\n"  
stopifnot(cksum(b) == 1342168430)  
(bv <- strsplit(b, " ")[[1]])  
cksum(bv) # now a vector of length 13
```

Index

*Topic **arith**

- bitAnd, 1
- bitFlip, 2
- bitShiftL, 3
- cksum, 4

*Topic **utilities**

- bitAnd, 1
- bitFlip, 2
- bitShiftL, 3
- cksum, 4

&, 1

- bitAnd, 1, 4
- bitFlip, 2, 2, 3
- bitOr (bitAnd), 1
- bitShiftL, 2, 3, 3, 4
- bitShiftR (bitShiftL), 3
- bitXor, 3
- bitXor (bitAnd), 1

cksum, 2, 4

NA, 3, 4

xor, 1