

Package ‘RSurvey’

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Title Analysis of Spatially Distributed Data

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Description A processing program for spatially distributed data.
It features graphing tools, query building, and polygon clipping.
A graphical user interface is provided.

License GPL (>= 2)

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 RSurvey-package

Analysis of Spatially Distributed Data

Description

This package is a processing program for spatially distributed data. It features graphing tools, query building, and polygon clipping. A graphical user interface (GUI) is provided.

Note

The **RSurvey** GUI requires R operate as an SDI application, using multiple top-level windows for the console, graphics, and pager.

The set of standards used for coding **RSurvey** is documented in [Google's R Style Guide](#).

Examples

```
## Not run: library(RSurvey)
```

AddAxis	<i>Add an Axis to a Plot</i>
---------	------------------------------

Description

Adds an axis to the current plot.

Usage

```
AddAxis(side, lim, ticks.inside = FALSE, minor.ticks = FALSE, ...)
```

Arguments

side	integer; a vector of values specifying the plot sides for the axis to be drawn.
lim	numeric or POSIXt; the axis limits (x1, x2) of the plot.
ticks.inside	logical; if TRUE tickmarks are placed inside the plot region; its default is FALSE.
minor.ticks	logical; if TRUE minor tickmarks are added to the plot; its default is FALSE.
...	other graphical parameters may also be passed as arguments to this function, see axis .

Details

The plot sides are designated as: 1 = below, 2 = left, 3 = above, and 4 = right.

Author(s)

J.C. Fisher

See Also

[axis](#), [axis.POSIXct](#)

Examples

```
x <- as.POSIXlt("2001/1/1") + 700 * sort(runif(10))
y <- rnorm(10)
xlim <- extendrange(x, f = 0.02)
ylim <- extendrange(y, f = 0.02)
plot(x, y, axes = FALSE)
box()
AddAxis(side = 1, lim = xlim)
AddAxis(side = 2, lim = ylim, ticks.inside = TRUE)
AddAxis(side = 3, lim = xlim, minor.ticks = TRUE)
AddAxis(side = 4, lim = ylim, ticks.inside = TRUE, minor.ticks = TRUE)
```

Description

Approximate the shape of an area defined by a set of points in a plane.

Usage

```
Autocrop(mesh, max.len, max.itr = 10000)
```

Arguments

mesh	tri; a Delaunay triangulation.
max.len	numeric; maximum arc length for an outer triangle.
max.itr	integer; maximum number of iterations.

Details

This subroutine uses a Delaunay triangulation to approximate the shape of an area defined by a set of arbitrarily distributed points in a plane. All triangles with arc lengths greater than an established maximum length are removed; a polygon is created from the union of the remaining triangles.

Value

Returns a polygon object of [gpc.poly-class](#).

Author(s)

J.C. Fisher

See Also

[AutocropRegion](#)

Examples

```
## Not run:
data(tritest, package = "tripack")
mesh <- tripack::tri.mesh(tritest$x, tritest$y)
plot(mesh)
ply <- Autocrop(mesh, max.len = 0.5, max.itr = 100)
plot(ply, add = TRUE, poly.args = list(col = 2))

## End(Not run)
```

AutocropRegion	<i>Set Autocrop Input Parameters</i>
----------------	--------------------------------------

Description

A GUI for specifying input parameters of the [Autocrop](#) function.

Usage

```
AutocropRegion(d, parent = NULL, ...)
```

Arguments

d	data.frame; a data table with required coordinate components d\$x and d\$y.
parent	tkwin; the GUI parent window.
...	other graphical parameters, see Plot2d .

Details

A Delaunay triangulation is created from the set of arbitrarily distributed points and the area defining these points is approximated using the [Autocrop](#) function. The default maximum arc length is the maximum outer arc length for the mesh. Entering arc lengths less than the default value will result in a reduced area for the polygon. A point plot is drawn showing the resulting polygon based on user defined input parameters.

Value

Returns a polygon object of [gpc.poly-class](#).

Author(s)

J.C. Fisher

Examples

```
## Not run:  
data(tritest, package = "tripack")  
AutocropRegion(as.data.frame(tritest), asp = 1)  
  
## End(Not run)
```

BuildHistogram*Set Histogram Input Parameters*

Description

A GUI for specifying input parameters of the [hist](#) function.

Usage

```
BuildHistogram(d, var.names = NULL, var.default = 1L, parent = NULL)
```

Arguments

<code>d</code>	list, data.frame, matrix, or numeric; vector(s) of values for which the histogram is desired.
<code>var.names</code>	character; names corresponding to each vector (column) in <code>d</code> .
<code>var.default</code>	character or integer; vector name or index in <code>d</code> , defaults to 1L.
<code>parent</code>	tkwin; the GUI parent window.

Details

Plot histogram and view results.

Value

Does not return any value.

Author(s)

J.C. Fisher

See Also

[hist](#), [plot.histogram](#)

Examples

```
## Not run:  
data(ex.project)  
BuildHistogram(ex.project$data.pts)  
  
## End(Not run)
```

CheckEntry	<i>Control Content in Entry Widget</i>
------------	--

Description

Content control for character strings based object class.

Usage

```
CheckEntry(obj.class, ent.str = "")
```

Arguments

obj.class	character; object class.
ent.str	character; entry value.

Details

The allowed object classes include: *real*, *integer*, and *logical*.

Value

A character string with strict adherence to the format for the object class.

Author(s)

J.C. Fisher

Examples

```
CheckEntry("numeric", "3.14ab")  
## [1] "3.14"
```

```
CheckEntry("integer", "3.")  
## [1] "3"
```

ChooseColor	<i>Set Graphic Color</i>
-------------	--------------------------

Description

A GUI for selecting a graphic color.

Usage

```
ChooseColor(col, parent = NULL)
```

Arguments

col character; the initial color, see 'Value'.
parent tkwin; the GUI parent window.

Value

Returns a selected color in terms of its RGB components with a string of the form "#RRGGBB" where each of the pairs RR, GG, BB consist of two hexadecimal digits giving a value in the range 00 to FF.

Author(s)

J.C. Fisher

See Also

[col2rgb](#)

Examples

```
## Not run: ChooseColor(col = "#669933")
```

ChoosePch

Set Graphic Symbol

Description

A GUI for selecting a graphic symbol (pch).

Usage

```
ChoosePch(pch = NA, parent = NULL)
```

Arguments

pch numeric or character; the initial selection of pch.
parent tkwin; the GUI parent window.

Value

Returns a numeric or integer value based on a user selection.

Author(s)

J.C. Fisher

See Also

[points](#)

Examples

```
## Not run: ChoosePch(pch = "+")
```

CutoutPolygon	<i>Exclude Gridded Data Outside Polygon</i>
---------------	---

Description

This function excludes gridded data located outside a given polygon.

Usage

```
CutoutPolygon(dat, ply = NULL)
```

Arguments

<code>dat</code>	list; with components <code>x</code> , <code>y</code> , and <code>z</code> , see ‘Value’.
<code>ply</code>	<code>gpc.poly</code> ; the polygon defining the crop region for the gridded data.

Details

Values of `z` corresponding to coordinates `(x, y)` located outside the polygon will be set to NA.

Value

Returns a list containing the following components:

<code>x</code> , <code>y</code>	numeric; a vector of <code>x</code> and <code>y</code> coordinates.
<code>z</code>	matrix; the state variable corresponding to coordinates in the grid.

Author(s)

J.C. Fisher

See Also

[point.in.polygon](#)

Examples

```
ply <- as(cbind(c(2, 8, 9, 6, 3), c(3, 1, 4, 8, 6)), "gpc.poly")
x <- seq(0, 10, 0.1)
y <- seq(0, 10, 0.1)
z <- matrix(runif(length(x) * length(y)), nrow = length(y), ncol = length(x))

d <- list(x = x, y = y, z = z)
filled.contour(d, plot.axes = {axis(1); axis(2)})

d <- CutoutPolygon(d, ply)
filled.contour(d, color.palette = terrain.colors)
```

Data

*Set or Query Data and Parameters***Description**

A function to set or query parameters and their attributes.

Usage

```
Data(option, value, which.attr = NULL, clear.proj = FALSE, clear.data = FALSE,
      replace.all = NULL)
```

Arguments

<code>option</code>	character; the parameter name, see 'Parameters'.
<code>value</code>	a parameter value specified for <code>option</code> (optional).
<code>which.attr</code>	character, a non-empty character string specifying which attribute is to be accessed.
<code>clear.proj</code>	logical; if TRUE basic GUI preferences will be saved and all other data removed; its default is FALSE.
<code>clear.data</code>	logical; if TRUE only data sets will be removed, its default is FALSE.
<code>replace.all</code>	list; a replacement list of parameter values.

Value

If `value` is given the object specified by `option` is returned. A NULL value is returned for objects not yet assigned a value and where no default value is available. Default values are specified internally within this function.

Data

Imported raw data is saved to the data frame `data.raw`, see [ImportText](#). Processed point data is saved to the data frame `data.pts` and interpolated surface data is saved to the list `data.grd`, see [ProcessData](#).

Parameters

Parameters undefined elsewhere in this documentation include:

`ver` character; the package version number.

`win.loc` character; the default horizontal and vertical location for GUI placement in pixels.

Author(s)

J.C. Fisher

Examples

```

# To set a parameter
Data("test1", 3.14159265)
Data("test2", list(id = "PI", val = 3.14159265))
# To retrieve a parameter value
Data("test1")
Data("test2")
Data(c("test2", "id"))
Data(c("test2", "val"))
# To get all parameter values
d <- Data()
# To remove all saved parameter values
Data(replace.all = list())
# To recover saved parameter values
Data(replace.all = d)

```

EditData

Edit Data

Description

A GUI for viewing and editing table formatted data.

Usage

```

EditData(d, col.names = names(d), row.names = NULL, col.formats = NULL,
         read.only = FALSE, changelog = NULL, win.title = "Data",
         parent = NULL)

```

Arguments

<code>d</code>	list, matrix, or data.frame; the data used to populate the table.
<code>col.names</code>	character; a vector of column names.
<code>row.names</code>	character; a vector of row names.
<code>col.formats</code>	character; a vector of format conversion specification strings, see sprintf and strftime .
<code>read.only</code>	logical; specifies whether the table is in read only mode.
<code>changelog</code>	data.frame; history of all data table edits (see 'Value').
<code>win.title</code>	character; a string to display as the title of the dialog box.
<code>parent</code>	tkwin; the GUI parent window.

Details

Row titles are taken from the row names attribute of `d`. Pattern searches are performed using [grep](#). Edits are reflected in the `changelog`.

Value

NULL is returned if no edits were made; otherwise, new values of `d` and `changelog` are returned as components in a list. The `changelog` data frame contains the following variables:

<code>timestamp</code>	POSIXct; identifies when the edit event occurred.
<code>record</code>	character; row name.
<code>variable</code>	character; column name.
<code>old</code>	character; value before editing.
<code>new</code>	character; value after editing.

Note

Requires the Tcl package `Tktable`.

Author(s)

J.C. Fisher

See Also

[BuildHistogram](#)

Examples

```
## Not run:
tcltk::tclRequire("Tktable", warn = TRUE)

n <- 1000L
V1 <- sample(c(1:9, NA), n, replace = TRUE)
V2 <- sample(LETTERS, n, replace = TRUE)
V3 <- as.POSIXct(rnorm(n, mean = 0, sd = 1e6), origin = "2010-01-01")
V4 <- sample(V1 * pi, n)
d <- data.frame(V1, V2, V3, V4)
col.names <- c("Integers", "Letters", "DateTime", "Numeric")
col.formats <- c("%d", "%s", "%m/%d/%Y %H:%M", "")
ans <- EditData(d, col.names, col.formats)
str(ans)

rownames(d) <- paste0(sample(LETTERS, n, replace = TRUE), seq_len(n))
EditData(d, read.only = TRUE)

colnames(d) <- NULL
rownames(d) <- NULL
EditData(d, read.only = TRUE)

## End(Not run)
```

EditFunction

Edit Function

Description

A GUI for defining functions in the R language.

Usage

```
EditFunction(cols, index = NULL, fun = NULL, value.length = NULL,  
             value.class = NULL, win.title = "Edit Function", parent = NULL)
```

Arguments

cols	list; see ManageVariables .
index	integer; an element index number in cols.
fun	character; existing function, only used if index=NULL.
value.length	integer; the required length for the evaluated function.
value.class	character; the required class for the evaluated function.
win.title	character; a string to display as the title of the dialog box.
parent	tkwin; the GUI parent window.

Details

This GUI is appropriate for deriving new variables in a pre-existing data frame or query building.

Value

Returns a list with two four components: fun, the user defined function (when evaluated, this string must be parseable); class, the object class for the evaluated function; summary, the default summary for the evaluated function; and sample, the first non-missing value for the evaluated function.

Author(s)

J.C. Fisher

See Also

[EvalFunction](#)

Examples

```
## Not run:
d <- list(x = 1:10, y = 10:1)
Data("data.raw", d)
cols <- list()
cols[[1]] <- list(id = "X", index = 1, fun = "\"X\"")
cols[[2]] <- list(id = "Y", index = 2, fun = "\"Y\"")
cols[[3]] <- list(id = "New Variable", fun = "\"X\" + \"Y\"")
EditFunction(cols, index = 3)

## End(Not run)
```

EditText

Edit Text

Description

A GUI for viewing and editing text.

Usage

```
EditText(txt, read.only = FALSE, win.title = "View Text",
         is.fixed.width.font = FALSE, parent = NULL)
```

Arguments

txt	character; the data used to populate the table.
read.only	logical; specifies whether the text is read only.
win.title	character; a string to display as the title of the dialog box.
is.fixed.width.font	logical; should a fixed-width font be used?
parent	tkwin; the GUI parent window.

Author(s)

J.C. Fisher

Examples

```
## Not run:
txt <- c("\"Hills cherish the ambition",
        "  to turn into partial",
        "  differential equations\"",
        "\"",
        "          -Donald Hall")
new.txt <- EditText(txt, is.fixed.width.font = TRUE)

EditText(txt, read.only = TRUE)
```

```
## End(Not run)
```

EvalFunction

Parse and Evaluate an RSurvey Expression

Description

Parses and evaluates a character string representation of an RSurvey expression.

Usage

```
EvalFunction(txt, cols)
```

Arguments

`txt` character; a string representation of an R function; see ‘Details’.
`cols` list; see [ManageVariables](#).

Value

The result of evaluating the text expression.

Author(s)

J.C. Fisher

See Also

[parse](#), [eval](#)

Examples

```
d <- list(x = 1:10, y = 10:1)
Data("data.raw", d)
cols <- list()
cols[[1]] <- list(id = "X", index = 1, fun = "\"X\"")
cols[[2]] <- list(id = "Y", index = 2, fun = "\"Y\"")
EvalFunction("\"Y\"", cols)
EvalFunction("\"X\" + \"Y\"", cols)
EvalFunction("rnorm(12)", cols)
```

ex.data

Example Data Set

Description

This is an example data set that is typically used to test **RSurvey**.

Usage

ex.data

Format

A data frame with 50 rows and the following columns:

T.date.time POSIXct; vector of date-time values.

X.numeric..m numeric; vector.

Y.numeric..m numeric; vector.

Z.numeric..ft numeric; vector.

Z.numeric..ft..1. numeric; vector.

Z.numeric..m numeric; vector.

Unknown numeric; vector.

Logical integer; vector.

Integer..psia integer; vector.

Date Date; vector.

Time POSIXct; vector.

Character factor; vector.

Examples

```
## Not run:  
data(ex.data)  
summary(ex.data)  
  
## End(Not run)
```

`ex.project`*Example Project*

Description

This is an example project for **RSurvey**.

Usage`ex.project`**Format**

A list containing typical components in a project; these components are described throughout the **RSurvey** documentation.

Examples

```
## Not run:
data(ex.project)
str(ex.project)

# Programmatically load a project into RSurvey using the following command:
Data(replace.all = ex.project)

## End(Not run)
```

`ExportData`*Export Data*

Description

A GUI for exporting data to text files, shapefiles, or R data files.

Usage`ExportData(file.type = "txt", parent = NULL)`**Arguments**

<code>file.type</code>	character; the output file type: either "txt" for <i>Text Files</i> , "rda" for <i>R Data Files</i> , or "shp" for <i>ESRI Shapefiles</i> .
<code>parent</code>	tkwin; the GUI parent window.

Value

Saves the GUI options in the export component of [Data](#). List components of export include:

processed	logical; are exported records limited to processed data?
fmts	logical; indicates whether a header line of conversion specification format strings is written (text only).
cols	logical; indicates whether a header line of column names is written (text only).
rows	logical; indicates whether the row names are written (text only).
comment	logical; indicates whether to write comments using the comment character, com (text only).
sep	character; the field separator character (text only).
dec	character; string used for decimal points (text only).
nas	character; string interpreted as NA value (text only).
com	character; comment character (text only).
qmethod	character; a string specifying how to deal with embedded double quote characters when quoting strings (text only).
quote	logical; if TRUE, any character or factor columns will be surrounded by double quotes (text only).
encoding	character; declares the encoding to be used on the file (text only).
eol	character; the character to print at the end of each line (text only).
zip	character; indicate whether the file should be compressed using gzip , bzip2 , or xz (text only).
changelog	logical; indicate if a separate text file should be written with the change log (text only).
ascii	logical; if TRUE, an ASCII representation of the data is written (R data only).

Author(s)

J.C. Fisher

See Also

[write.table](#), [save](#), [writeOGR](#)

Examples

```
## Not run:
data(ex.project)
Data(replace.all = ex.project)
ExportData(file.type = "txt")

## End(Not run)
```

Format

Build C-Style String Formats

Description

A GUI for the system `printf` C-library function.

Usage

```
Format(sample = pi, fmt = "", parent = NULL)
```

Arguments

<code>sample</code>	logical, integer, numeric, character, or factor; a sample value.
<code>fmt</code>	character; the conversion specification format, see printf .
<code>parent</code>	tkwin; the GUI parent window.

Value

Returns a character string.

Author(s)

J.C. Fisher

See Also

[printf](#), [format](#)

Examples

```
## Not run:  
Format(sample = pi, fmt = "%3.8f")  
Format(sample = 3L)  
Format(sample = TRUE)  
Format(sample = "string")  
  
## End(Not run)
```

FormatDateTime	<i>Build Date-Time String Formats</i>
----------------	---------------------------------------

Description

A GUI for converting between character representations and objects of class “POSIXt” or “Date”.

Usage

```
FormatDateTime(sample = as.POSIXct("1991-08-25 20:57:08"), fmt = "",  
              parent = NULL)
```

Arguments

sample	POSIXt or Date; a time object.
fmt	character; the format conversion specification string for time values.
parent	tkwin; the GUI parent window.

Value

Returns a character string representing the formatted date-time value.

Author(s)

J.C. Fisher

See Also

[strptime](#), [format](#)

Examples

```
## Not run:  
new.fmt <- FormatDateTime(fmt = "%A %B %d %I:%M %p")  
FormatDateTime(Sys.Date())  
  
## End(Not run)
```

GetBitmapImage	<i>Create Icon Bitmap Image</i>
----------------	---------------------------------

Description

Create a small TK bitmap image.

Usage

```
GetBitmapImage(type)
```

Arguments

type character; icon image type, see ‘Details’.

Details

Icon image types include: *left*, *right*, *up*, *down*, *top*, *bottom*, *upleft*, *upright*, *downleft*, *downright*, *next*, *previous*, *copy*, *paste*, *find*, *delete*, *view*, *info*, *plus*, *minus*, *print*, and *histogram*. A recommended editor for bitmap design is Paul Obermeier’s [poBitmap](#) tool.

Value

An image of class [tclObj](#).

Author(s)

J.C. Fisher

See Also

[tkimage.create](#)

Examples

```
## Not run:
types <- c("left", "right", "up", "down", "top", "bottom", "upleft", "upright",
          "downleft", "downright", "next", "previous", "copy", "paste", "find",
          "delete", "view", "info", "plus", "minus", "print", "histogram")
Fun <- function(k) print(types[k])
tt <- tcltk::tktoplevel(padx = 50, pady = 50)
i <- 0
j <- 0
d <- 5
for (k in seq_along(types)) {
  img <- paste("img", k, sep = ".")
  but <- paste("but", k, sep = ".")
  assign(img, GetBitmapImage(types[k]))
  assign(but, tcltk::ttkbutton(tt, width = 2, image = get(img),
```

```

                                command = local({k <- k; function() Fun(k)}))
  tcltk::tkgrid(get(button), row = i, column = j, padx = 5, pady = 5)
  i <- k %% d
  j <- ifelse(j < d - 1, j + 1, 0)
}

## End(Not run)

```

 GetFile

Select File to Open or Save As

Description

A GUI for selecting files to open or save.

Usage

```

GetFile(cmd = "Open", file = NULL, exts = NULL, initialdir = NULL,
        initialfile = NULL, defaulttextension = NULL,
        win.title = cmd, multi = FALSE, parent = NULL)

```

Arguments

cmd	character; specifies if an "Open" or "Save As" file management pop up dialog box is implemented.
file	character; the file name which the data are to be read from. Alternatively, file can be a readable text-mode connection .
exts	character; a vector of default file extensions.
initialdir	character; specifies that the files in this directory should be displayed when the dialog pops up.
initialfile	character; the file name to be displayed in the dialog when it pops up.
defaulttextension	character; the string that will be appended to the file name if the user enters a file name without an extension.
win.title	character; a string to display as the title of the dialog box.
multi	logical; if TRUE multiple files may be selected; its default is FALSE.
parent	tkwin; the GUI parent window.

Value

If multi is FALSE returns the file path as a character object with the following attributes:

directory	character; the directory that contains the file
name	character; the file name
extension	character; the file extension
type	character; the file type

Otherwise, a list is returned containing a character object for each file.

Author(s)

J.C. Fisher

Examples

```
## Not run: GetFile()
```

ImportPackage	<i>Import Data from R Package</i>
---------------	-----------------------------------

Description

A GUI for loading selected data sets from R packages.

Usage

```
ImportPackage(classes = NULL, parent = NULL)
```

Arguments

classes	character; the object classes of data sets that can be loaded. Set to NULL to enable loading for all object classes.
parent	tkwin; the GUI parent window.

Value

Returns a list with the following components:

d	data.frame or matrix; data set.
src	character; a vector of length 3 that includes the dataset name, package name, and access date.

Author(s)

J.C. Fisher

See Also

[data](#)

Examples

```
## Not run: ans <- ImportPackage(c("data.frame", "matrix"))
```

ImportSpreadsheet	<i>Import Data from XML Spreadsheet File</i>
-------------------	--

Description

A GUI for loading selected data sets from an Open XML Spreadsheet file (*.xlsx).

Usage

```
ImportSpreadsheet(parent = NULL)
```

Arguments

parent	tkwin; the GUI parent window.
--------	-------------------------------

Value

Returns a list with the following components:

d	data.frame; data set.
src	character; a vector of length 2 that includes the pathname of the spreadsheet file and access date.

Author(s)

J.C. Fisher

References

This code was derived with permission from Shaun Wheeler's [xlsxToR](#) function.

Examples

```
## Not run: ans <- ImportSpreadsheet()
```

ImportText	<i>Import Data from Text File</i>
------------	-----------------------------------

Description

A GUI for reading table formatted data from a text file.

Usage

```
ImportText(parent = NULL)
```


Arguments

parent tkwin; the GUI parent window.

Details

This GUI is a wrapper for the [read.table](#) function. Data connections are defined as the path to the file to be opened, a complete URL (e.g. [http://](#), [ftp://](#) or [file://](#)), or windows clipboard. Files are limited to text format (e.g., `' .tsv'` `' .csv'`, or `' .txt'`); however, they can be compressed by [gzip](#), [bzip2](#), or [xz](#) with additional extension `' .gz'`, `' .bz2'`, or `' .xz'`, respectively.

Conversion specification formats are the character representation of object types used to: identify column classes prior to reading in data, and format values for printing. Conversion specifications are based on C-style string formatting commands for numeric, integer, and character object classes, see [sprintf](#); for example, a format string of `"%.5f"` applied to the mathematical constant π results in `"3.14159"`. Calendar date and time objects of class `POSIXct` are defined by the ISO C99 / POSIX standard, see [strftime](#); for example, `"02/26/2010 02:05:39 PM"` is represented using `"%d/%m/%Y %I:%M:%S %p"`.

Comments located above data records and header lines are preserved; all other comments are ignored. Requires the specification of a comment character.

Performance issues associated with reading in large files can be alleviated by specifying formats in a header line, and giving the maximum number of rows to read in.

Value

Sets the following components in [Data](#):

<code>data.raw</code>	data.frame; the imported (or raw) data table.
<code>cols</code>	list; length equal to the current number of data variables. Each component in <code>cols</code> is linked to a specific variable, see ManageVariables .
<code>comment</code>	character; a vector of comment strings.
<code>import</code>	list; saved GUI options.

Components of `import` include:

<code>source</code>	character; a vector of length 2 that includes the pathname of the text file and access date.
<code>fmts</code>	logical; indicates whether the file contains the conversion specification format strings of the variables.
<code>cols</code>	logical; indicates whether the file contains the names of the variables.
<code>skip</code>	integer; the number of lines skipped before data is read.
<code>sep</code>	character; the field separator string.
<code>dec</code>	character; used in the file for decimal points.
<code>na</code>	character; string interpreted as NA values.
<code>quote</code>	character; the set of quoting characters.
<code>comment</code>	character; comment character.
<code>encoding</code>	character; encoding that was assumed for input strings, see Encoding .
<code>str.as.fact</code>	logical; if TRUE, character variables are converted to factors.

Note

Requires the Tcl package [Tktable](#).

Author(s)

J.C. Fisher

See Also

[read.table](#)

Examples

```
## Not run: ImportText()
```

LoadPackages

Load Suggested Packages

Description

This function installs R packages suggested by **RSurvey**. If a suggested package is unavailable on the local computer an attempt is made to acquire the package from **CRAN** using an existing network connection.

Usage

```
LoadPackages()
```

Author(s)

J.C. Fisher

See Also

[install.packages](#), [require](#)

Examples

```
## Not run: LoadPackages()
```

ManagePolygons	<i>Manage Polygons</i>
----------------	------------------------

Description

A GUI for managing and manipulating polygons that is based on the **rgeos** package.

Usage

```
ManagePolygons(polys = NULL, poly.data = NULL, poly.crop = NULL,  
               encoding = getOption("encoding"), parent = NULL)
```

Arguments

polys	list; its components are objects of gpc.poly-class .
poly.data	character; the name of the polygon that defines the data limits boundary.
poly.crop	character; the name of the polygon that defines the crop region for interpolated data.
encoding	character; encoding to be assumed for input strings. If the value is "latin1" or "UTF-8" it is used to mark character strings as known to be in Latin-1 or UTF-8: it is not used to re-encode the input.
parent	tkwin; the GUI parent window.

Details

The text file representation of a polygon is of the following format:

```
<number of contours>  
<number of points in first contour>  
<hole flag>  
x1 y1  
x2 y2  
...  
<number of points in second contour>  
<hole flag>  
x1 y1  
x2 y2  
...
```

The hole flag is either 1 to indicate a hole, or 0 for a regular contour. See [read.polyfile](#) within the **rgeos** package for details.

Value

A list with components polys, poly.data, and poly.crop (see 'Arguments').

Author(s)

J.C. Fisher

See Also[polyfile](#), [union](#), [setdiff](#), [intersect](#)**Examples**

```
## Not run: ManagePolygons()
```

 ManageVariables

Manage Variables

Description

A GUI for managing variables in the data table.

Usage

```
ManageVariables(cols, vars, query, changelog, parent = NULL)
```

Arguments

cols	list; see ‘Value’.
vars	list; see ‘Value’.
query	character; see ‘Value’.
changelog	data.frame; see ‘Value’.
parent	tkwin; the GUI parent window.

Details

This GUI lets you: (1) specify the names and format of variables; (2) add new variables based on user defined functions, see [EditFunction](#); (3) display data in a spreadsheet, see [EditData](#); and (4) remove and (or) reorder variables in the data table.

Value

Returns a list with components `cols` and `vars`. The `cols` object is a list whose length is equal to the current number of data variables. Each component in `cols` is linked to a specific variable, and contains the following components:

name	character; variable name.
format	character; the conversion specification format (optional).
id	character; a unique identifier that is created from name.

fun	character; the expression evaluated when computing the variables vector of values.
index	integer; the variables component index number in the data.raw data frame, see ImportText . Only required for variables directly linked to data columns in data.raw.
class	character; the data class of the vector object.
summary	summaryDefault; a summary of the variables descriptive statistics (see summary).
comments	character; user comments.

The vars object is a list with components:

x, y, z, vx, vy, sort.on	integer; the index number of the corresponding state variable in cols. These indexes are updated to reflect the removal and (or) reordering of variables in cols.
query	character; if required, variable names are updated.
changelog	data.frame; if required, names in variable component are updated.

Author(s)

J.C. Fisher

Examples

```
## Not run:
data(ex.project)
Data(replace.all = ex.project)
ManageVariables(ex.project$cols, ex.project$vars, ex.project$query, ex.project$changelog)

## End(Not run)
```

OpenRSurvey

Open RSurvey

Description

Opens the main graphical user interface (GUI) for **RSurvey**.

Usage

```
OpenRSurvey()
```

Details

All functions within **RSurvey** are accessible through this GUI.

Value

Queries and sets the vars component of [Data](#). The vars object is a list with components:

`x`, `y`, `z`, `vx`, `vy`

integer; the index number of the corresponding state variable in `cols`, see [ManageVariables](#).

Author(s)

J.C. Fisher

Examples

```
## Not run: OpenRSurvey()
```

Plot2d

Plot Points or Interpolated Surface

Description

Draws a scatter plot or contour plot with arrows. A key showing how the colors map to state variable values is shown to the right of the plot.

Usage

```
Plot2d(x = NULL, y = NULL, z = NULL, vx = NULL, vy = NULL,
       type = "p", xlim = NULL, ylim = NULL, zlim = NULL,
       xlab = NULL, ylab = NULL, zlab = NULL, asp = NA,
       csi = NA, width = 7, pointsize = 12, cex.pts = 1,
       nlevels = 20, rkey = FALSE,
       color.palette = terrain.colors,
       vuni = FALSE, vmax = NULL, vxby = NULL, vyby = NULL,
       axis.side = 1:2, minor.ticks = FALSE,
       ticks.inside = FALSE, add.contour.lines = FALSE,
       rm.pnt.line = FALSE)
```

Arguments

<code>x</code>	numeric; a vector of x coordinates for the plot. If <code>x</code> is a data frame, its components <code>x\$x</code> , <code>x\$y</code> , <code>x\$z</code> , <code>x\$vx</code> , and <code>x\$vy</code> are used for <code>x</code> , <code>y</code> , <code>z</code> , <code>vx</code> , and <code>vy</code> , respectively.
<code>y</code>	numeric; a vector of y coordinates for the plot.
<code>z</code>	numeric or matrix; the state variable values to be plotted, NAs allowed. A matrix is required for contour plots.
<code>vx</code> , <code>vy</code>	numeric; a vector of arrow component lengths in the x and y directions.
<code>type</code>	character; a 1-character string giving the type of plot desired. The following values are possible: "p" for points, "l" for level contour, "g" for grid contour.
<code>xlim</code>	numeric; a vector of x limits (<code>x1</code> , <code>x2</code>) for the plot.

<code>ylim</code>	numeric; a vector of y limits (y_1, y_2) for the plot.
<code>zlim</code>	numeric; a vector of z limits (z_1, z_2) for the plot.
<code>xlab, ylab</code>	character; the label for the x and y axis.
<code>zlab</code>	character; the label for the z legend.
<code>asp</code>	numeric; the y/x aspect ratio.
<code>csi</code>	numeric; height of text characters in inches.
<code>width</code>	numeric; the width of the plotting window canvas in inches.
<code>pointsize</code>	integer; the point size of plotted text.
<code>cex.pts</code>	numeric; the amount by which point symbols should be magnified relative to the default.
<code>nlevels</code>	integer; number of contour levels desired.
<code>rkey</code>	logical; if TRUE the legend key is reversed with z values descending from top to bottom; its default is FALSE.
<code>color.palette</code>	function; a color palette to be used to assign colors in the plot.
<code>vuni</code>	logical; if TRUE all arrow lengths are set equal; its default is FALSE.
<code>vmax</code>	numeric; the maximum length of arrows in inches.
<code>vxby, vyby</code>	integer; increment for the sequence of arrows in the x and y direction.
<code>axis.side</code>	integer; the side of the plot the axis is to be drawn on. The axis is placed as follows: 1 = below, 2 = left, 3 = above and 4 = right.
<code>minor.ticks</code>	logical; if TRUE minor tickmarks are added to the plot; its default is FALSE.
<code>ticks.inside</code>	logical; if TRUE tickmarks are placed inside the plot region; its default is FALSE.
<code>add.contour.lines</code>	logical; if TRUE and type is either "l" or "g" than contour lines are drawn; its default is FALSE.
<code>rm.pnt.line</code>	logical; if TRUE the line boundary on point symbols is not drawn; its default is FALSE.

Details

The length of x and y should be equal to the `nrow(z)` and `ncol(z)`, respectively.

Author(s)

J.C. Fisher

See Also

[filled.contour](#), [image](#), [arrows](#), [AddAxis](#)

Examples

```

data(ex.project)

d <- ex.project$data.pts
Plot2d(d, type = "p")

d <- ex.project$data.grd
Plot2d(d, type = "l")
Plot2d(d, type = "g")

```

Plot3d

Plot 3D Surface using OpenGL

Description

Draws a three-dimensional (3D) surface plot.

Usage

```

Plot3d(x = NULL, y = NULL, z = NULL,
       px = NULL, py = NULL, pz = NULL,
       xlim = NULL, ylim = NULL, zlim = NULL,
       vasp = NA, hasp = NA, width = 7, ppi = 96,
       cex.pts = 1, nlevels = 20,
       color.palette = terrain.colors,
       mouse.mode = c("trackball", "zAxis", "zoom"),
       bg = "white")

```

Arguments

<code>x, y</code>	numeric; locations of grid lines at which the values in <code>z</code> are measured. These must be in ascending order. If <code>x</code> is a list, its components <code>x\$x</code> and <code>x\$y</code> are used for <code>x</code> and <code>y</code> , respectively. If the list has component <code>x\$z</code> this is used for <code>z</code> .
<code>z</code>	matrix; the values to be plotted. The number of rows and columns should be equal to the <code>length(x)</code> and <code>length(y)</code> , respectively.
<code>px</code>	numeric; a vector of <code>x</code> coordinates for points in the plot. If <code>px</code> is a list, its components <code>px\$px</code> , <code>px\$py</code> and <code>px\$pz</code> are used for <code>px</code> , <code>py</code> and <code>pz</code> , respectively.
<code>py</code>	numeric; a vector of <code>y</code> coordinates for points in the plot.
<code>pz</code>	numeric; a vector of <code>z</code> coordinates for points in the plot.
<code>xlim</code>	numeric; a vector of <code>x</code> limits (<code>x1, x2</code>) for the plot.
<code>ylim</code>	numeric; a vector of <code>y</code> limits (<code>y1, y2</code>) for the plot.
<code>zlim</code>	numeric; a vector of <code>z</code> limits (<code>z1, z2</code>) for the plot.
<code>vasp</code>	numeric; the <code>z/x</code> aspect ratio.
<code>hasp</code>	numeric; the <code>y/x</code> aspect ratio.

width	numeric; the width of the plotting window canvas in inches.
ppi	integer; screen resolution in points per inch.
cex.pts	numeric; the amount by which point symbols should be magnified relative to the default.
nlevels	integer; number of contour levels desired.
color.palette	function; a color palette to be used to assign colors in the plot.
mouse.mode	character; a vector of 3 strings describing what the 3 mouse buttons do, see <code>par3d</code> .
bg	character; the primary background color.

Details

The interpolated surface is rendered using **rgl**, a 3D visualization device system for R based on **OpenGL**. The mouse is used for interactive viewpoint navigation where the left, right, and center mouse buttons rotate the scene, rotate the scene around the x-axis, and zooms the display, respectively.

Author(s)

J.C. Fisher

Examples

```
## Not run:
data(ex.project)
Plot3d(ex.project$data.grd)
rgl::rgl.quit()

## End(Not run)
```

POSIXct2Character *Convert POSIXct to Character*

Description

Convert objects from [POSIXct](#) to [character](#) class.

Usage

```
POSIXct2Character(x, fmt = "%Y-%m-%d %H:%M:%OS3")
```

Arguments

x	POSIXct; vector of calendar dates and times.
fmt	character; the conversion specification format.

Value

Returns a character vector representing time.

Note

R incorrectly formats objects of class `POSIXct` with fractional seconds. For example, a `POSIXct` time with fractional part .3 seconds (stored as 0.29999) is printed as .2 when represented with one decimal digit. Note that the fractional part on outputs is not rounded. Decimal precision is down to milliseconds on Windows, and down to (almost) microseconds on the other operating systems.

Author(s)

J.C. Fisher

References

A detailed explanation of the problem is provided [here](#); solution provided [here](#).

See Also

[strptime](#)

Examples

```
txt <- c("11/10/2011 07:49:36.3", "04/01/2013 17:22:08.123",
        "01/06/2013 01:02:16.123", "12/14/2038 15:42:04.123456")
date.time <- as.POSIXct(txt, format = "%m/%d/%Y %H:%M:%OS")

options("digits.secs" = 3)
format(date.time, fmt = "%d/%m/%Y %H:%M:%OS")
format(date.time, fmt = "%d/%m/%Y %H:%M:%OS3")

POSIXct2Character(date.time, fmt = "%d/%m/%Y %H:%M:%OS3")
POSIXct2Character(date.time, fmt = "%d/%m/%Y %H:%M:%OS4")
POSIXct2Character(date.time, fmt = "%d/%m/%Y %H:%M:%OS2")

POSIXct2Character(date.time, fmt = "%H:%M:%OS3 %Y-%m-%d")
```

ProcessData

Process Data

Description

This function performs data processing on the state variables.

Usage

```
ProcessData(d, type = "p", coerce.rows = NULL, ply = NULL,
            grid.res = list(x = NA, y = NA),
            grid.mba = list(n = NA, m = NA, h = 11))
```

Arguments

<code>d</code>	data.frame; the data to be processed, a table with variables <code>x</code> , <code>y</code> , <code>z</code> , <code>t</code> , <code>vx</code> , <code>vy</code> , and <code>vz</code> .
<code>type</code>	character; a 1-character string giving the resulting output type. The following values are possible: "p" for points and "g" for interpolated grid.
<code>coerce.rows</code>	logical; a vector indicating rows in <code>d</code> to include in the processed data set. NA values are considered FALSE.
<code>ply</code>	<code>gpc.poly</code> ; if <code>type = "p"</code> a polygon that defines either the data limits, else if <code>type = "g"</code> a crop region for gridded data.
<code>grid.res</code>	list; numeric components giving the grid spacing along the x- and y-axis for interpolated values, see SetInterpolation .
<code>grid.mba</code>	list; integer components giving the input parameters for the multilevel B-splines algorithm, see SetInterpolation .

Details

Any row in the `d` data table with NA values for either `x` or `y` is removed. Rows are also removed where `coerce.rows` is FALSE. The spatial domain may be limited using a polygon defined in the xy-plane. Interpolated grid values corresponding to grid nodes located outside the polygon boundary are set to NA.

Value

If `type = "p"` returns a data frame with variables:

<code>x</code> , <code>y</code>	numeric; a vector of <code>x</code> and <code>y</code> coordinates.
<code>z</code>	numeric; a vector of state variable values (optional).
<code>vx</code> , <code>vy</code> , <code>vz</code>	numeric; a vector of velocity components in the <code>x</code> , <code>y</code> and <code>z</code> directions, respectively (optional).

If `type = "g"` returns a list with components:

<code>x</code> , <code>y</code>	numeric; a vector of grid line locations at which the values in <code>z</code> are measured.
<code>z</code>	matrix; interpolated surface of state variable with rows and columns corresponding to grid lines in the <code>x</code> and <code>y</code> directions, respectively.
<code>vx</code> , <code>vy</code> , <code>vz</code>	matrix; interpolated surface of velocity components with rows and columns corresponding to grid lines in the <code>x</code> and <code>y</code> directions (optional).
<code>vf</code>	numeric; volumetric flux (optional).

Author(s)

J.C. Fisher

See Also

[point.in.polygon](#), [CutoutPolygon](#), [mba.points](#)

Examples

```
x <- c(7.8, 5, 2.2, 3.7, NA, -1.6, -7.5)
y <- c(-2.3, -4.7, -2.2, -2.3, -3.4, -1.6, -7.5)
z <- c(-0.9, -1.2, -2.4, -2.4, -0.4, 0.1, 2)
t <- c("4/23/2009 10:43", "4/24/2009 11:20", "4/24/2009 12:08", "4/24/2009 12:50",
      "4/24/2009 13:51", "4/24/2009 14:24", "4/24/2009 14:44")
t <- as.POSIXct(t, format = "%m/%d/%Y %H:%M")

data.raw <- as.data.frame(list(x = x, y = y, z = z, t = t))
data.pts <- ProcessData(data.raw, type = "p")
data.grd <- ProcessData(data.pts, type = "g")

ply <- as(cbind(c(-4, 2, -6), c(-7, -3, -3)), "gpc.poly")
grid.res <- list(x = 0.2, y = 0.5)
data.grd <- ProcessData(data.pts, type = "g", ply = ply, grid.res = grid.res)
```

 ProgressBar

Progress Bar

Description

A progress bar that shows the status of long-running operations.

Usage

```
ProgressBar(win.title = "Progress Bar", label = "", maximum = 100,
           nsteps = NULL, min.nsteps = 10L, parent = NULL)
```

```
SetProgressBar(pb, value, label = NULL, step = NULL)
```

Arguments

<code>win.title</code>	character; a string to display as the title of the dialog box.
<code>label</code>	character; a string to display in the dialog box.
<code>maximum</code>	numeric; the maximum value for the progress bar. The minimum value is 0.
<code>nsteps</code>	numeric; the total number of increments the progress bar will make.
<code>min.nsteps</code>	numeric; the minimum number of increments. If greater than <code>nsteps</code> , the dialog box is not opened.
<code>parent</code>	tkwin; the GUI parent window.
<code>pb</code>	ProgressBar; an object returned from <code>ProgressBar</code> (see ‘Value’).
<code>value</code>	numeric; the value for the progress bar, between 0 and <code>maximum</code> .
<code>step</code>	numeric; the number of progress bar increments. If equal to <code>nsteps</code> , the dialog box will close.

Value

For `ProgressBar` an object of class `"ProgressBar"` and mode `list` is returned. Components of the list object include:

<code>GetValue</code>	function; returns the value of the progress bar.
<code>MoveProgressBar</code>	function; moves progress bar, passes a numeric argument.
<code>SetLabel</code>	function; sets label in the dialog box, passes a character argument.
<code>DestroyWindow</code>	function; closes the dialog box.
<code>GetWindowState</code>	function; returns <code>FALSE</code> if the dialog box has been closed, otherwise <code>TRUE</code> .
<code>nsteps</code>	numeric; see 'Arguments'.

For `SetProgressBar`, the previous value of the progress bar. An error is returned if the progress has terminated prematurely.

Author(s)

J.C. Fisher

References

This code was derived from the [tkProgressBar](#) function.

Examples

```
## Not run:
maximum <- 10
label <- "Estimated time to completion is being calculated\u2026"
pb <- ProgressBar(label = label, maximum = maximum, nsteps = maximum)

for (i in seq_len(maximum)) {
  est.time <- system.time(Sys.sleep(1))["elapsed"] * (maximum - i)
  label <- paste("Estimated time to completion is", round(est.time), "secs")
  ans <- try(SetProgressBar(pb, value = i, label = label, step = i))
  if (inherits(ans, "try-error"))
    break
}

## End(Not run)
```

Rename

Rename Values in Character Vector

Description

A GUI for renaming values in a vector of character strings.

Usage

```
Rename(names = NULL, cur.name = NULL, win.title = NULL, parent = NULL)
```

Arguments

<code>names</code>	character; a vector of character strings.
<code>cur.name</code>	character; sets the combobox value, name must be included in <code>names</code> .
<code>win.title</code>	character; a string to display as the title of the dialog box.
<code>parent</code>	tkwin; the GUI parent window.

Value

Returns a character vector with updated values of `names`.

Author(s)

J.C. Fisher

Examples

```
## Not run:
Rename(names = c("Name1", "Name2", "Name3"), cur.name = "Name2")

## End(Not run)
```

Search

Search

Description

A GUI for establishing find and replace arguments in a data table.

Usage

```
Search(is.replace = FALSE, defaults = NULL, parent = NULL)
```

Arguments

<code>is.replace</code>	logical; if TRUE, the replace component is included.
<code>defaults</code>	list; see 'Value'.
<code>parent</code>	tkwin; the GUI parent window.

Value

A list with the following components:

<code>find.what</code>	character; the string to search for.
<code>replace.with</code>	character; the replace string.
<code>is.match.word</code>	logical; should matches be restricted to whole words only?
<code>is.match.case</code>	logical; is the search case sensitive?
<code>is.reg.exps</code>	logical; if TRUE, the search is made using regular expression (that is, a pattern that describes a set of strings).
<code>is.search.col</code>	logical; is the search limited to a single column?
<code>is.perl</code>	logical; should Perl style regular expressions be used?
<code>is.replace.first</code>	logical; replace only the first instance?
<code>is.search.sel</code>	logical; is the search limited to selected cells?

Author(s)

J.C. Fisher

Examples

```
## Not run: ans <- Search()
```

SetAxesLimits

Set Axes Limits

Description

A GUI for specifying axes limits.

Usage

```
SetAxesLimits(lim = NULL, parent = NULL)
```

Arguments

<code>lim</code>	list; contains the current plotting limits, see 'Value'.
<code>parent</code>	tkwin; the GUI parent window.

Value

Returns a list containing the following components:

x1, x2	numeric; the minimum and maximum x value.
y1, y2	numeric; the minimum and maximum y value.
z1, z2	numeric; the minimum and maximum z value.
x1.chk, x2.chk	logical; if TRUE a default value is used for the minimum and maximum x value.
y1.chk, y2.chk	logical; if TRUE a default value is used for the minimum and maximum y value.
z1.chk, z2.chk	logical; if TRUE a default value is used for the minimum and maximum z value.
x	numeric; a vector of x limits (x1, x2), default is (NA, NA).
y	numeric; a vector of y limits (y1, y2), default is (NA, NA).
z	numeric; a vector of z limits (z1, z2), default is (NA, NA).

Author(s)

J.C. Fisher

Examples

```
## Not run: SetAxesLimits()
```

SetConfiguration *Set Window and Plotting Parameters*

Description

A GUI for specifying window geometry and universal plotting parameters.

Usage

```
SetConfiguration(parent = NULL)
```

Arguments

parent tkwin; the GUI parent window.

Value

Queries and sets the following components of `Data`:

nlevels	integer; approximate number of contour levels desired; its default is 20.
width	numeric; the width of the plotting window canvas in inches; its default is 7.
cex.pts	numeric; the amount by which point symbols should be magnified relative to the default value, 1.0. For example, <code>cex.pts = 0.5</code> reduces the point symbol to half of its default size.

<code>asp.yx, asp.zx</code>	numeric; the y/x and z/x aspect ratios, respectively (optional).
<code>vmax</code>	numeric; the maximum length of arrows in inches (optional).
<code>vxby, vyby</code>	integer; increment for the sequence of arrows in the x and y directions, respectively.
<code>rkey</code>	logical; if TRUE the legend key is reversed with z values descending from top to bottom; its default is FALSE.
<code>img.contour</code>	logical; if TRUE the <code>image</code> function is used to plot interpolated surfaces; if FALSE, the default, the <code>filled.contour</code> function is used.
<code>show.lines</code>	logical; if TRUE the line contours will be plotted on the two-dimensional interpolated surface; its default is FALSE.
<code>show.points</code>	logical; if TRUE the point values associated with (x,y) will be plotted on the interpolated surface; its default is FALSE.
<code>show.poly</code>	logical; if TRUE polygons describing the spatial domain are added to the scatter plot and two-dimensional surface plot; its default is FALSE.
<code>vuni</code>	logical; if TRUE a constant arrow length specified by <code>vmax</code> is used; its default is FALSE.
<code>show.2.axes</code>	logical; if TRUE axes tickmarks will be drawn on all sides; its default is FALSE.
<code>minor.ticks</code>	logical; if TRUE minor tickmarks are added to the plot; its default is FALSE.
<code>ticks.inside</code>	logical; if TRUE tickmarks are placed inside the plot region; its default is FALSE.
<code>rm.pnt.line</code>	logical; if TRUE the line boundary on point symbols is not drawn; its default is FALSE.

Note

Re-importing data does not affect values specified in this GUI.

Author(s)

J.C. Fisher

Examples

```
## Not run: SetConfiguration()
```

SetInterpolation *Set Interpolation Preferences*

Description

A GUI for specifying the interpolation algorithms input parameters.

Usage

```
SetInterpolation(parent = NULL)
```

Arguments

parent tkwin; the GUI parent window.

Value

Queries and sets the following components in [Data](#):

grid.res list; numeric components x and y giving the grid spacing along the x- and y-axis of the interpolated surface, respectively.

grid.mba list; integer components m, n, and h giving the initial size of the spline space in the hierarchical construction along the x- and y-axis, and the number of levels in the hierarchical construction; its default is 11.

Note

If data is re-imported, parameters in this GUI are set to default values.

Author(s)

J.C. Fisher

See Also

[mba.points](#)

Examples

```
## Not run: SetInterpolation()
```

SetPolygonLimits *Set Polygon Limits*

Description

A GUI for specifying polygon limits.

Usage

```
SetPolygonLimits(poly.names = NULL, poly.data = NULL, poly.crop = NULL,
                 parent = NULL)
```

Arguments

poly.names character; a vector of polygon names.

poly.data character; the name of the polygon that defines the data limits boundary.

poly.crop character; the name of the polygon that defines the crop region for interpolated data.

parent tkwin; the GUI parent window.

Value

Returns a list with components `poly.data` and `poly.crop`.

Author(s)

J.C. Fisher

Examples

```
## Not run: SetPolygonLimits(c("Polygon1", "Polygon2", "Polygon3"))
```

SetSortOrder

Set Sort Order

Description

A GUI for specifying the variable used to sort the data set.

Usage

```
SetSortOrder(col.ids, sort.on = NULL, parent = NULL)
```

Arguments

<code>col.ids</code>	character; a vector of variable names.
<code>sort.on</code>	integer; the index of the variable used to sort the data set.
<code>parent</code>	tkwin; the GUI parent window.

Value

Returns an integer object that specifies the index of the variable used to sort the data set. Attributes for this object include: `decreasing`, a logical value indicating if the sort order is increasing or decreasing; and `na.last`, a logical value for controlling the treatment of NAs during sorting. If TRUE, missing values in the data are put last; if FALSE, they are put first; if NA, they are removed.

Author(s)

J.C. Fisher

See Also

[order](#)

Examples

```
## Not run:
col.ids <- c("Variable1", "Variable2", "Variable3")
sort.on <- 2
attr(sort.on, "decreasing") <- TRUE
attr(sort.on, "na.last") <- FALSE
SetSortOrder(col.ids, sort.on)

## End(Not run)
```

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