

Package ‘d3heatmap’

August 29, 2016

Type Package

Title Interactive Heat Maps Using 'htmlwidgets' and 'D3.js'

Version 0.6.1.1

Date 2016-02-23

Maintainer Joe Cheng <joe@rstudio.com>

Description Create interactive heat maps that are usable from the R console, in the 'RStudio' viewer pane, in 'R Markdown' documents, and in 'Shiny' apps. Hover the mouse pointer over a cell to show details, drag a rectangle to zoom, and click row/column labels to highlight.

License GPL-3 | file LICENSE

Imports scales (>= 0.2.5), htmlwidgets, png, base64enc, dendextend (>= 0.18.0), stats, grDevices

Suggests shiny, knitr

VignetteBuilder knitr

URL <https://github.com/rstudio/d3heatmap>

BugReports <https://github.com/rstudio/d3heatmap/issues>

Collate 'd3heatmap.R' 'dendrogram.R'

RoxygenNote 5.0.1

NeedsCompilation no

Author Joe Cheng [aut, cre],
Tal Galili [aut],
RStudio, Inc. [cph],
Michael Bostock [ctb, cph] (D3.js library),
Justin Palmer [ctb, cph] (d3.tip library)

Repository CRAN

Date/Publication 2016-02-23 23:03:52

R topics documented:

d3heatmap	2
d3heatmapOutput	4

d3heatmap

*D3 Heatmap widget***Description**

Creates a D3.js-based heatmap widget.

Usage

```
d3heatmap(x, Rowv = TRUE, Colv = if (symm) "Rowv" else TRUE,
  distfun = dist, hclustfun = hclust, dendrogram = c("both", "row",
  "column", "none"), reorderfun = function(d, w) reorder(d, w), k_row, k_col,
  symm = FALSE, revC, scale = c("none", "row", "column"), na.rm = TRUE,
  labRow = rownames(x), labCol = colnames(x), cexRow, cexCol, digits = 3L,
  cellnote, cellnote_scale = FALSE, theme = NULL, colors = "RdYlBu",
  width = NULL, height = NULL, xaxis_height = 80, yaxis_width = 120,
  xaxis_font_size = NULL, yaxis_font_size = NULL, brush_color = "#0000FF",
  show_grid = TRUE, anim_duration = 500, ...)
```

Arguments

x	A numeric matrix Defaults to TRUE unless x contains any NAs.
Rowv	determines if and how the row dendrogram should be reordered. By default, it is TRUE, which implies dendrogram is computed and reordered based on row means. If NULL or FALSE, then no dendrogram is computed and no reordering is done. If a dendrogram, then it is used "as-is", ie without any reordering. If a vector of integers, then dendrogram is computed and reordered based on the order of the vector.
Colv	determines if and how the column dendrogram should be reordered. Has the options as the Rowv argument above and additionally when x is a square matrix, Colv = "Rowv" means that columns should be treated identically to the rows.
distfun	function used to compute the distance (dissimilarity) between both rows and columns. Defaults to dist.
hclustfun	function used to compute the hierarchical clustering when Rowv or Colv are not dendrograms. Defaults to hclust.
dendrogram	character string indicating whether to draw 'none', 'row', 'column' or 'both' dendrograms. Defaults to 'both'. However, if Rowv (or Colv) is FALSE or NULL and dendrogram is 'both', then a warning is issued and Rowv (or Colv) arguments are honoured.
reorderfun	function(d, w) of dendrogram and weights for reordering the row and column dendrograms. The default uses statsreorder.dendrogram
k_row	an integer scalar with the desired number of groups by which to color the dendrogram's branches in the rows (uses color_branches)

k_col	an integer scalar with the desired number of groups by which to color the dendrogram's branches in the columns (uses color_branches)
symm	logical indicating if x should be treated symmetrically; can only be true when x is a square matrix.
revC	logical indicating if the column order should be reversed for plotting. Default (when missing) - is FALSE, unless symm is TRUE. This is useful for cor matrix.
scale	character indicating if the values should be centered and scaled in either the row direction or the column direction, or none. The default is "none".
na.rm	logical indicating whether NA's should be removed.
labRow	character vectors with row labels to use (from top to bottom); default to rownames(x).
labCol	character vectors with column labels to use (from left to right); default to colnames(x).
cexRow	positive numbers. If not missing, it will override xaxis_font_size and will give it a value cexRow*14
cexCol	positive numbers. If not missing, it will override yaxis_font_size and will give it a value cexCol*14
digits	integer indicating the number of decimal places to be used by round for 'label'.
cellnote	(optional) matrix of the same dimensions as x that has the human-readable version of each value, for displaying to the user on hover. If NULL, then x will be coerced using as.character . If missing, it will use x, after rounding it based on the digits parameter.
cellnote_scale	logical (default is FALSE). IF cellnote is missing and x is used, should cellnote be scaled if x is also scaled?
theme	A custom CSS theme to use. Currently the only valid values are "" and "dark". "dark" is primarily intended for standalone visualizations, not R Markdown or Shiny.
colors	Either a colorbrewer2.org palette name (e.g. "YlOrRd" or "Blues"), or a vector of colors to interpolate in hexadecimal "#RRGGBB" format, or a color interpolation function like colorRamp .
width	Width in pixels (optional, defaults to automatic sizing).
height	Height in pixels (optional, defaults to automatic sizing).
xaxis_height	Size of axes, in pixels.
yaxis_width	Size of axes, in pixels.
xaxis_font_size	Font size of axis labels, as a CSS size (e.g. "14px" or "12pt").
yaxis_font_size	Font size of axis labels, as a CSS size (e.g. "14px" or "12pt").
brush_color	The base color to be used for the brush. The brush will be filled with a low-opacity version of this color. "#RRGGBB" format expected.
show_grid	TRUE to show gridlines, FALSE to hide them, or a numeric value to specify the gridline thickness in pixels (can be a non-integer).
anim_duration	Number of milliseconds to animate zooming in and out. For large x it may help performance to set this value to 0.
...	currently ignored

Source

The interface was designed based on [heatmap](#) and [heatmap.2](#)

See Also

[heatmap](#), [heatmap.2](#)

Examples

```
library(d3heatmap)
d3heatmap(mtcars, scale = "column", colors = "Blues")
```

d3heatmapOutput	<i>Wrapper functions for using d3heatmap in shiny</i>
-----------------	---

Description

Use d3heatmapOutput to create a UI element, and renderD3heatmap to render the heatmap.

Usage

```
d3heatmapOutput(outputId, width = "100%", height = "400px")

renderD3heatmap(expr, env = parent.frame(), quoted = FALSE)
```

Arguments

outputId	Output variable to read from
width, height	The width and height of the map (see shinyWidgetOutput)
expr	An expression that generates a d3heatmap object
env	The environment in which to evaluate expr
quoted	Is expr a quoted expression (with quote())? This is useful if you want to save an expression in a variable.

Examples

```
library(d3heatmap)
library(shiny)

ui <- fluidPage(
  h1("A heatmap demo"),
  selectInput("palette", "Palette", c("Y10rRd", "RdY1Bu", "Greens", "Blues")),
  checkboxInput("cluster", "Apply clustering"),
  d3heatmapOutput("heatmap")
)
```

```
)  
  
server <- function(input, output, session) {  
  output$heatmap <- renderD3heatmap({  
    d3heatmap(  
      scale(mtcars),  
      colors = input$palette,  
      dendrogram = if (input$cluster) "both" else "none"  
    )  
  })  
}  
  
shinyApp(ui, server)
```

Index

`as.character`, [3](#)

`color_branches`, [2](#), [3](#)

`colorRamp`, [3](#)

`d3heatmap`, [2](#), [4](#)

`d3heatmapOutput`, [4](#)

`heatmap`, [4](#)

`heatmap.2`, [4](#)

`renderD3heatmap (d3heatmapOutput)`, [4](#)

`round`, [3](#)

`shinyWidgetOutput`, [4](#)