

# Package ‘nat’

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**Type** Package

**Title** NeuroAnatomy Toolbox for Analysis of 3D Image Data

**Version** 1.8.9

**URL** <https://github.com/jefferis/nat>, <http://jefferislab.org>

**BugReports** <https://github.com/jefferis/nat/issues>

**Description** NeuroAnatomy Toolbox (nat) enables analysis and visualisation of 3D biological image data, especially traced neurons. Reads and writes 3D images in NRRD and 'Amira' AmiraMesh formats and reads surfaces in 'Amira' hxsurf format. Traced neurons can be imported from and written to SWC and 'Amira' LineSet and SkeletonGraph formats. These data can then be visualised in 3D via 'rgl', manipulated including applying calculated registrations, e.g. using the 'CMTK' registration suite, and analysed. There is also a simple representation for neurons that have been subjected to 3D skeletonisation but not formally traced; this allows morphological comparison between neurons including searches and clustering (via the 'nat.nblast' extension package).

**Depends** R (>= 2.15.1), rgl (>= 0.98.1)

**Imports** nabor, igrph (>= 0.7.1), methods, filehash, digest, nat.utils (>= 0.4.2), plyr, yaml

**Suggests** Rvcg, testthat, httr, XML, knitr, rmarkdown, MASS, alphashape3d

**License** GPL-3

**LazyData** yes

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## R topics documented:

nat-package	5
*.dotprops	7
*.neuron	8
*.neuronlist	9
affmat2cmtkparams	10
all.equal.dotprops	11
all.equal.im3d	12
all.equal.neuron	12
amiratype	13
as.data.frame.neuronlist	14
as.hxsurf	15
as.im3d	16
as.mesh3d.ashape3d	17
as.neuronlist	19
as.neuronlist.neuronlistfh	20
boundingbox	20
c.neuronlist	22
Cell07PNs	23
clampmax	23
cmtk.bindir	24
cmtk.call	26
cmtk.dof2mat	27
cmtk.extract_affine	28
cmtk.mat2dof	29
cmtk.reformatx	30
cmtk.statistics	31
cmtk.targetvolume	33
cmtk.version	34
cmtkparams2affmat	35
cmtkreg	36
cmtkreglist	37
coord2ind	38

dotprops . . . . .	39
fileformats . . . . .	40
find.neuron . . . . .	42
find.soma . . . . .	43
flip . . . . .	44
graph.nodes . . . . .	45
im3d . . . . .	45
im3d-coords . . . . .	46
im3d-io . . . . .	47
image.im3d . . . . .	48
imexpand.grid . . . . .	50
imscalebar . . . . .	51
imslice . . . . .	52
ind2coord . . . . .	52
intersect . . . . .	53
is.amiramesh . . . . .	54
is.fjitracess . . . . .	55
is.im3d . . . . .	55
is.neuroml . . . . .	56
is.neuronlist . . . . .	56
is.nrrd . . . . .	57
is.swc . . . . .	57
is.vaa3draw . . . . .	58
kcs20 . . . . .	59
mask . . . . .	59
materials . . . . .	60
MBL.surf . . . . .	61
mirror . . . . .	62
ndigest . . . . .	64
neuron . . . . .	66
neuronlist . . . . .	68
neuronlist-dataframe-methods . . . . .	69
neuronlistfh . . . . .	71
ngraph . . . . .	74
nlapply . . . . .	76
nlscan . . . . .	79
nopen3d . . . . .	80
normalise_swc . . . . .	81
npop3d . . . . .	82
nrrd.voxdims . . . . .	83
nvertices . . . . .	84
origin . . . . .	84
pan3d . . . . .	85
plot.neuron . . . . .	86
plot.neuronlist . . . . .	88
plot3d . . . . .	89
plot3d.boundingBox . . . . .	89
plot3d.cmtkreg . . . . .	90

plot3d.dotprops . . . . .	91
plot3d.hxsurf . . . . .	92
plot3d.neuron . . . . .	93
plot3d.neuronlist . . . . .	94
pointsinside . . . . .	97
potential_synapses . . . . .	97
projection . . . . .	99
prune . . . . .	100
prune_strahler . . . . .	101
prune_vertices . . . . .	102
read.amiramesh . . . . .	104
read.cmtk . . . . .	105
read.cmtkreg . . . . .	106
read.hxsurf . . . . .	106
read.landmarks . . . . .	107
read.morphml . . . . .	109
read.neuron . . . . .	110
read.neuron.fiji . . . . .	111
read.neuron.neuroml . . . . .	112
read.neuron.swc . . . . .	113
read.neuronlistfh . . . . .	114
read.neurons . . . . .	115
read.nrrd . . . . .	116
read.vaa3draw . . . . .	117
reglist . . . . .	118
remotesync . . . . .	119
resample . . . . .	120
rootpoints . . . . .	121
scale.neuron . . . . .	122
seglengths . . . . .	123
seglist . . . . .	124
seglist2swc . . . . .	125
segmentgraph . . . . .	126
setdiff . . . . .	127
simplify_reglist . . . . .	128
smooth_neuron . . . . .	129
spine . . . . .	130
strahler_order . . . . .	131
sub2ind . . . . .	132
subset . . . . .	132
subset.dotprops . . . . .	133
subset.hxsurf . . . . .	134
subset.neuron . . . . .	135
subset.neuronlist . . . . .	137
summary.neuronlist . . . . .	139
threshold . . . . .	140
union . . . . .	141
unmask . . . . .	142

voxdims . . . . .	143
write.amiramesh . . . . .	144
write.cmtk . . . . .	145
write.cmtkreg . . . . .	146
write.hxsurf . . . . .	146
write.neuron . . . . .	147
write.neuronlistfh . . . . .	148
write.neurons . . . . .	149
write.nrrd . . . . .	151
write.vtk . . . . .	152
xform . . . . .	153
xformimage . . . . .	156
xformpoints . . . . .	158
xyzmatrix . . . . .	159
[.neuronlistfh . . . . .	161

**Index****163**

nat-package

*Analyse 3D biological image data especially neurons***Description**

**nat** provides tools to read, analyse, plot, transform and convert neuroanatomical data, especially representations of neurons.

**Neuron Objects**

At present there are 2 main representations of neuronal data:

- **neuron** objects contain one or more connected trees that make up a neuron
- **dotprops** objects can contain one (or more) neurons represented as points and tangent vectors in which the connectivity information has been discarded

The subset function has both **subset.neuron** and **subset.dotprops** methods, which can be used to keep (or reject) specified vertices within a neuron e.g. by spatial constraints. **subset.neuron** will look after the tree structure of neurons in these circumstances.

neuron objects containing connected trees can be converted to **ngraph** objects, a lightweight wrapper around the **igraph** library's **graph** class that preserves 3D coordinate information. This allows neurons to be manipulated based on their graph structure, e.g. by finding all nodes upstream (closer to the root) or downstream of a given node. The **as.neuron** function can convert ngraph objects back to neurons or selected vertex indices can be used to subset a neuron with **subset.neuron**.

## Collections of Neurons

Neurons can be collected as `neuronlist` objects, which contain multiple `neuron` or `dotprops` objects along with an attached dataframe of metadata. The metadata can be accessed and manipulated using the `myneuronlist[i, j]` notation (see `neuronlist-dataframe-methods`).

Neurons can be read in to a neuronlist using `read.neurons` or written out using `write.neurons` with support for many of the most common formats including swc.

Metadata can be used to colour or subset the neurons during plotting (see `plot3d.neuronlist` and `subset.neuronlist`). Interactive 3D selection of neurons in a neuronlist is also possible using `find.neuron` (which makes use of `rgl`'s `select3d` function).

`neuronlist` objects also provide additional functionality to streamline arithmetic (e.g. scaling all the points in all neurons see `*.neuronlist`) and transformations (see **Transformations** section below and `xform`). Arbitrary functions can be applied to each individual neuron can be applied using the `nlapply` function, which also provides options for progress bars and simple parallelisation.

## Transformations

`neuron` or `dotprops` objects can be transformed from e.g. sample to template brain space using affine or non-rigid registrations, typically calculated with the open source CMTK package available at [www.nitrc.org/projects/cmtk/](http://www.nitrc.org/projects/cmtk/), see `?cmtk` for installation details. The function `xform` has methods to deal with a variety of types of interest.

## 3D Image Data

In addition to data types defined by unstructured collections of 3D vertices such as `neuron`, `dotprops` and `hxsurf` objects `nat` provides the `im3d` class to handle image/density data on a regular grid. I/O is handled by `read.im3d` and `write.im3d`, which are currently implemented for the `amiramesh` and `nrrd` file formats; there is also read only access to the `vaa3d` raw format.

Spatial information can be queried with `voxdims`, `boundingbox` and `ijkpos`, `xyzpos` methods. You can convert between voxel data and coordinate (vertex) -based representations using the following functions:

- `as.im3d` The `as.im3d.matrix` method converts XYZ coordinates to an `im3d` image volume
- `ind2coord` Find XYZ coordinates of specified voxels of an `im3d` image volume
- `dotprops` The `dotprops.im3d` method converts an `im3d` object to a `dotprops` format neuron, i.e. a cloud of unconnected segments.

## Surface Data

`nat` can read, write, transform and subset surface (mesh) objects defined by Amira's `HxSurface` class. See `read.hxsurf` and links therein. In addition `hxsurf` objects can be converted to the `mesh3d` format, which provides a link to the `rgl` package and also to packages for morphometrics and sophisticated mesh manipulation such as `Morpho` and `Rvcg`.

## rgl Package

**nat** uses the [rgl](#) package extensively for 3D visualisation. [rgl](#)'s core function is to provide interactive visualisation (usually in an X11 window depending on OpenGL - and therefore on a graphics card or OpenGL software emulator) but recently significant functionality for static snapshots and embedding results in reports such as web pages has been added. With this in mind, Duncan Murdoch has added the [rgl.useNULL](#) option. As of [nat](#) 1.8.0, `options(rgl.useNULL=TRUE)` will be set before [nat](#) is loaded in non-interactive R sessions. If you want to use [nat](#) in interactive environments where X11 is not available, you may want to set `options(rgl.useNULL=TRUE)` manually before loading [nat](#).

## File Formats

**nat** supports multiple input and output data formats for the object classes. There is a registry-based mechanism which allows support for reading or writing specific file formats (see [fileformats](#)) to be plugged in to reasonably generic functions such as [read.neurons](#). It is perfectly possible for other R packages or end users to extend the supported list of file types by registering new read/write or identification functions.

## Package Options

The following options can be set to specify default behaviour.

- `nat.cmtk.bindir` Location of CMTK binaries. See [cmtk.bindir](#)
- `nat.default.neuronlist` A neuronlist to use with the [plot3d.character](#) method
- `nat.progress` The default progress reporter to use with [nlapply](#). See [create\\_progress\\_bar](#) for possible values. When unset is equivalent to special value 'auto'. To suppress altogether, use `nat.progress="none"`.

In addition there is one read-only option:

- `nat.cmtk.version` which is used to store the current `cmtk` version when there are repeated calls to [cmtk.version](#).

## See Also

[neuron](#), [dotprops](#), [neuronlist](#), [nlapply](#), [plot3d](#), [xform](#), [im3d](#), [read.hxsurf](#), [rgl](#) which is used for visualisation, [fileformats](#), [read.neurons](#), [cmtk](#).

---

\*.dotprops

*Arithmetic for dotprops objects*

---

## Description

Arithmetic for dotprops objects

**Usage**

```
## S3 method for class 'dotprops'
x * y

## S3 method for class 'dotprops'
x + y

## S3 method for class 'dotprops'
x - y

## S3 method for class 'dotprops'
x / y
```

**Arguments**

x                    A dotprops object  
y                    A scalar or 3-vector that will be applied to the dotprops object

**Value**

A new dotprops object

---

\*.neuron                    *Arithmetic for neuron coordinates*

---

**Description**

If x is a 1-vector or a 3-vector, multiply xyz only If x is a 4-vector, multiply xyz and diameter by that TODO Figure out how to document arithmetic functions in one go

**Usage**

```
## S3 method for class 'neuron'
n * x

## S3 method for class 'neuron'
n + x

## S3 method for class 'neuron'
n - x

## S3 method for class 'neuron'
n / x
```

**Arguments**

n                    a neuron  
x                    (a numeric vector to multiply neuron coords in neuron)



**Value**

modified neuron

**See Also**

neuron

**Examples**

```
n1<-Cell107PNs[[1]]*2
n2<-Cell107PNs[[1]]*c(2,2,2,1)
stopifnot(all.equal(n1,n2))
n3<-Cell107PNs[[1]]*c(2,2,4)
```

---

\*.neuronlist

*Arithmetic for neuron coordinates applied to neuronlists*


---

**Description**

If x is one number or 3-vector, multiply coordinates by that If x is a 4-vector, multiply xyz and diameter TODO Figure out how to document arithmetic functions in one go

**Usage**

```
## S3 method for class 'neuronlist'
x * y

## S3 method for class 'neuronlist'
x + y

## S3 method for class 'neuronlist'
x - y

## S3 method for class 'neuronlist'
x / y
```

**Arguments**

x                    a neuronlist  
y                    (a numeric vector to multiply coords in neuronlist members)

**Value**

modified neuronlist

**See Also**

Other neuronlist: [is.neuronlist](#), [neuronlist-dataframe-methods](#), [neuronlistfh](#), [neuronlist](#), [nlapply](#), [read.neurons](#), [write.neurons](#)

**Examples**

```
mn2<-Cell107PNs[1:10]*2
```

---

affmat2cmtkparams	<i>Decompose homogeneous affine matrix to CMTK registration parameters</i>
-------------------	--

---

**Description**

Decompose homogeneous affine matrix to CMTK registration parameters

**Usage**

```
affmat2cmtkparams(matrix, centre = c(0, 0, 0))
```

**Arguments**

matrix	4x4 homogeneous affine matrix
centre	Rotation centre

**Details**

The version attribute of the resultant matrix marks this as compliant with CMTK>v2.4 (~ Dec 2013) when a bug in affine matrix (de)composition was fixed.

**Value**

5x3 matrix of CMTK registration parameters with a version attribute

**See Also**

Other cmtk-geometry: [cmtk.dof2mat](#), [cmtk.mat2dof](#), [cmtkparams2affmat](#)

---

all.equal.dotprops      *all.equal method tailored to dotprops objects*

---

## Description

all.equal method tailored to dotprops objects

## Usage

```
## S3 method for class 'dotprops'
all.equal(target, current, check.attributes = FALSE,
          absoluteVectors = TRUE, ...)
```

## Arguments

target, current  
    dotprops objects to compare

check.attributes  
    Whether to check attributes (false by default)

absoluteVectors  
    Whether to check only the absolute value of eigenvectors for equality (default TRUE, see details)

...                                        Additional arguments passed to base all.equal.

## Details

This method is required because the direction vectors are computed using an eigenvector decomposition where the sign of the eigenvector is essentially random and subject to small numerical instabilities. Therefore it does not usually make sense to check the value of vect exactly.

## Examples

```
# equal using default
kc1=kcs20[[1]]
kc1.recalc=dotprops(kc1)
# not equal due to differences in attributes and vectors
all.equal.default(kc1.recalc, kc1)
# still not equal because of tangent vector flipping
all.equal.default(kc1.recalc, kc1, check.attributes=FALSE)
# equal using appropriate method
stopifnot(isTRUE(all.equal(kc1.recalc, kc1)))
# NB identical when recalculated on same setup from same data
stopifnot(isTRUE(all.equal.default(kc1.recalc, dotprops(kc1))))
```

---

all.equal.im3d            *Check equality on data and key attributes of im3d objects*

---

### Description

Check equality on data and key attributes of im3d objects

### Usage

```
## S3 method for class 'im3d'
all.equal(target, current, tolerance = 1e-06,
  attrsToCheck = c("BoundingBox"), attrsToCheckIfPresent = c("dim", "names",
    "dimnames", "x", "y", "z"), CheckSharedAttrsOnly = FALSE, ...)
```

### Arguments

target	R object.
current	other R object, to be compared with target.
tolerance	numeric $\geq 0$ . Differences smaller than tolerance are not reported. The default value is close to $1.5e-8$ .
attrsToCheck	Which attributes in im3d should always be checked
attrsToCheckIfPresent	Which attributes in im3d should be checked if present
CheckSharedAttrsOnly	Logical whether to check shared attributes only (default: FALSE)
...	additional arguments passed to all.equal

### See Also

[all.equal](#)

---

all.equal.neuron            *Check equality on key fields of neuron object*

---

### Description

Check equality on key fields of neuron object

### Usage

```
## S3 method for class 'neuron'
all.equal(target, current, tolerance = 1e-06,
  check.attributes = FALSE, fieldsToCheck = c("NumPoints", "StartPoint",
    "BranchPoints", "EndPoints", "NumSegs", "SegList", "d"),
  fieldsToCheckIfPresent = c("NeuronName", "nTrees", "SubTrees"),
  fieldsToExclude = character(), CheckSharedFieldsOnly = FALSE, ...)
```

**Arguments**

target	R object.
current	other R object, to be compared with target.
tolerance	numeric $\geq 0$ . Differences smaller than tolerance are not reported. The default value is close to $1.5e-8$ .
check.attributes	logical indicating if the <code>attributes</code> of target and current (other than the names) should be compared.
fieldsToCheck	Which fields in the neuron are always checked. The special value of NA indicates that <b>all</b> fields in the neurons will be compared.
fieldsToCheckIfPresent	These fields are only checked if they are present
fieldsToExclude	Character vector of fields to exclude from check
CheckSharedFieldsOnly	Logical whether to check shared fields only (default: FALSE)
...	additional arguments passed to <code>all.equal</code>

**See Also**

[all.equal](#)

**Examples**

```
x=Cell07PNs[[1]]
y=x
y$NeuronName='rhubarb'
# NOT TRUE
all.equal(x, y)
# TRUE
all.equal(x, y, fieldsToExclude='NeuronName')
```

---

amiratype

*Return the type of an amiramesh file on disk or a parsed header*

---

**Description**

Return the type of an amiramesh file on disk or a parsed header

**Usage**

```
amiratype(x, bytes = NULL)
```

**Arguments**

x	Path to files on disk or a single pre-parsed parameter list
bytes	A raw vector containing at least 11 bytes from the start of the file.

**Details**

Note that when checking a file we first test if it is an amiramesh file (fast, especially when bytes!=NULL) before reading the header and determining content type (slow).

**Value**

character vector (NA\_character\_ when file invalid)

**See Also**

Other amira: [is.amiramesh](#), [read.amiramesh](#), [read.hxsurf](#), [write.hxsurf](#)

---

as.data.frame.neuronlist

*Get or set the attached data.frame of a neuronlist*

---

**Description**

For as.data.frame, when there is no attached data.frame the result will be a data.frame with 0 columns but an appropriate number of rows, named by the objects in the neuronlist.

data.frame<- methods set the data frame attached to an object. At present this is only used for neuronlist objects.

**Usage**

```
## S3 method for class 'neuronlist'
as.data.frame(x, row.names = names(x),
  optional = FALSE, ...)

data.frame(x) <- value

## S3 replacement method for class 'neuronlist'
data.frame(x) <- value
```

**Arguments**

x	neuronlist to convert
row.names	row names (defaults to names of objects in neuronlist, which is nearly always what you want.)
optional	ignored in this method
...	additional arguments passed to <a href="#">data.frame</a> (see examples)
value	The new data.frame to be attached to x

**Value**

for `as.data.frame.neuronlist`, a `data.frame` with `length(x)` rows, named according to `names(x)` and containing the columns from the attached `data.frame`, when present.

for `data.frame<- .neuronlist`, a `neuronlist` with the attached `data.frame`.

**See Also**

[data.frame](#), [neuronlist](#)

**Examples**

```
head(as.data.frame(kcs20))

# add additional variables
str(as.data.frame(kcs20, i=seq(kcs20), abc=LETTERS[seq(kcs20)]))
# stop character columns being turned into factors
newdf <- as.data.frame(kcs20, i=seq(kcs20), abc=LETTERS[seq(kcs20)],
  stringsAsFactors=FALSE)
str(newdf)
data.frame(kcs20)=newdf
```

---

as.hxsurf

*Convert an object to a nat hxsurf object*


---

**Description**

Convert an object to a nat hxsurf object

**Usage**

```
as.hxsurf(x, ...)
```

```
## S3 method for class 'mesh3d'
as.hxsurf(x, region = "Interior", col = NULL, ...)
```

**Arguments**

<code>x</code>	A surface object
<code>...</code>	Additional arguments passed to methods
<code>region</code>	The default name for the surface region
<code>col</code>	The surface colour (default value of <code>NULL</code> implies the colour specified in <code>mesh3d</code> object or grey when the <code>mesh3d</code> object has no colour.)

**Details**

`hxsurf` objects are based on the format of Amira's surface objects (see [read.hxsurf](#)). They have the ability to include multiple distinct regions. However, at the moment the only method that we provide converts `mesh3d` objects, which can only include one region.

**Value**

A new surface object of class `hxsurf` (see [read.hxsurf](#)) for details.

**See Also**

[as.mesh3d](#)

Other `hxsurf`: [as.mesh3d.ashape3d](#), [materials](#), [plot3d.hxsurf](#), [read.hxsurf](#), [subset.hxsurf](#), [write.hxsurf](#)

**Examples**

```
tet=tetrahedron3d(col='red')
teth=as.hxsurf(tet)

plot3d(teth)
```

---

as.im3d

*Convert a suitable object to an im3d object.*

---

**Description**

Convert a suitable object to an `im3d` object.

**Usage**

```
as.im3d(x, ...)

## S3 method for class 'im3d'
as.im3d(x, ...)

## S3 method for class 'matrix'
as.im3d(x, voxdims, origin = NULL, BoundingBox = NULL, ...)
```

**Arguments**

<code>x</code>	Object to turn into an <code>im3d</code>
<code>...</code>	Additional arguments to pass to methods.
<code>voxdims</code>	Numeric vector of length 3 <i>or</i> an <code>im3d</code> compatible object (see details) completely specifying the required space.
<code>origin</code>	the location (or centre) of the first voxel
<code>BoundingBox</code>	Physical extent of image. See the details section of <a href="#">boundingbox</a> 's help for the distinction.



## Details

At present the only interesting method in nat is `as.im3d.matrix` which can be used to convert a matrix of 3D points into a 3D volume representation. `ind2coord` can be used to do the reverse: convert a set of 3D coords to an im3d volume.

Other than that, this is a largely a placeholder function with the expectation that other packages may wish to provide suitable methods.

`as.im3d.matrix` can accept any object that can be converted to an im3d object in the `voxdims` argument. This will completely specify the dims, `voxdims`, origin etc. Any value passed to those parameters will be ignored. This can be useful for producing a new im3d to match a target image on disk or a `nat.templatebrains::templatebrain` object. See examples.

## See Also

[im3d](#), [ind2coord](#)

[im3d](#), [as.im3d](#)

Other im3d: [boundingbox](#), [im3d-coords](#), [im3d-io](#), [im3d](#), [imexpand.grid](#), [imslice](#), [is.im3d](#), [mask](#), [origin](#), [projection](#), [threshold](#), [unmask](#), [voxdims](#)

## Examples

```
## convert a list of neurons into an image volume
im=as.im3d(xyzmatrix(kcs20), voxdims=c(1, 1, 1),
  BoundingBox=c(250, 410, 0, 130, 0, 120))
## Not run:
write.im3d(im, 'kc20volume.nrrd')

## use image dimensions of an image on disk
# nb note use of ReadData = FALSE so that we just fetch the dimensions of
# the target image
diskim=read.im3d("/path/to/my/image.nrrd", ReadData = FALSE)
im=as.im3d(xyzmatrix(kcs20), diskim)

## use image dimensions of JFRC2 template brain to define the image space
library(nat.flybrains)
im=as.im3d(xyzmatrix(kcs20), JFRC2)

## End(Not run)
```

---

`as.mesh3d.ashape3d`      *Convert an object to an rgl mesh3d*

---

## Description

`as.mesh3d.ashape3d` converts an `alphashape3d::ashape3d` object into a nat/rgl compatible mesh3d surface

Note that this provides a link to the `Rvcg` package

**Usage**

```
## S3 method for class 'ashape3d'
as.mesh3d(x, ...)

## S3 method for class 'hxsurf'
as.mesh3d(x, Regions = NULL, material = NULL,
          drop = TRUE, ...)
```

**Arguments**

x	Object to convert to mesh3d
...	Additional arguments for methods
Regions	Character vector or regions to select from hxsurf object
material	rgl materials such as color
drop	Whether to drop unused vertices (default TRUE)

**Details**

An **alpha shape** is a generalisation of a convex hull enclosing a set of points. Unlike a convex hull, the resultant surface can be partly concave allowing the surface to more closely follow the set of points. The parameter alpha

**Value**

a `mesh3d` object which can be plotted and manipulated using `rgl` and `nat` packages.

**See Also**

[ashape3d](#), [mesh3d](#)

[as.mesh3d](#), [tmesh3d](#), [as.hxsurf](#), [read.hxsurf](#)

Other hxsurf: [as.hxsurf](#), [materials](#), [plot3d.hxsurf](#), [read.hxsurf](#), [subset.hxsurf](#), [write.hxsurf](#)

**Examples**

```
library(alphashape3d)
kcs20.a=ashape3d(xyzmatrix(kcs20), alpha = 10)
plot(kcs20.a)

# convert to mesh3d
kcs20.mesh=as.mesh3d(kcs20.a)
clear3d()
wire3d(kcs20.mesh)
plot3d(kcs20, col=type, lwd=2)
```

---

as.neuronlist	<i>Make a list of neurons that can be used for coordinate plotting/analysis</i>
---------------	---

---

## Description

Make a list of neurons that can be used for coordinate plotting/analysis

## Usage

```
as.neuronlist(l, ...)  
  
## Default S3 method:  
as.neuronlist(l, df = NULL, AddClassToNeurons = TRUE, ...)
```

## Arguments

<code>l</code>	An existing list or a single neuron to start a list
<code>...</code>	Additional arguments passed to methods
<code>df</code>	the data.frame to attach with additional metadata.
<code>AddClassToNeurons</code>	Whether to ensure neurons have class neuron (see details).

## Details

Note that `as.neuronlist` can cope with both neurons and dotprops objects but `AddClassToNeurons` will only apply to things that look like neurons but don't have a class of neuron.

See [neuronlist](#) details for more information.

## Value

neuronlist with attr('df')

## See Also

[is.neuronlist](#), [is.neuron](#), [is.dotprops](#)

---

```
as.neuronlist.neuronlistfh
    convert neuronlistfh to a regular (in memory) neuronlist
```

---

### Description

convert neuronlistfh to a regular (in memory) neuronlist

### Usage

```
## S3 method for class 'neuronlistfh'
as.neuronlist(1, ...)
```

### Arguments

1	An existing list or a single neuron to start a list
...	Additional arguments passed to methods

---

```
boundingbox    Get the bounding box of an im3d volume or other compatible object
```

---

### Description

Get the bounding box of an im3d volume or other compatible object

`boundingbox.list` is designed to be used on objects that contain 3D point information and for which `xyzmatrix` is defined.

`boundingbox.shape3d` is designed to be used on objects that contain 3D point information and inherit from `rgl`'s `shape3d` class and for which `xyzmatrix` is defined. Presently this applies to [mesh3d](#) objects.

Set the bounding box of an im3d object

### Usage

```
boundingbox(x, ...)

## S3 method for class 'im3d'
boundingbox(x, dims = dim(x), ...)

## S3 method for class 'character'
boundingbox(x, ...)

## S3 method for class 'list'
boundingbox(x, na.rm = FALSE, ...)
```

```
## S3 method for class 'neuron'
boundingbox(x, na.rm = FALSE, ...)

## S3 method for class 'shape3d'
boundingbox(x, na.rm = FALSE, ...)

## Default S3 method:
boundingbox(x, dims, input = c("boundingbox", "bounds"),
  ...)

boundingbox(x) <- value
```

### Arguments

x	A vector or matrix specifying a bounding box, an im3d object, any object with base class list for which <code>xyzmatrix</code> can extract 3D points (e.g. neurons, surfaces etc), or, for <code>boundingbox.character</code> , a character vector specifying a file.
...	Additional arguments for methods
dims	The number of voxels in each dimension when x is a <code>BoundingBox</code> matrix.
na.rm	Whether to ignore NA points (default FALSE)
input	Whether x defines the boundingbox or bounds of the image (see details).
value	The object which will provide the new boundingbox information. This can be either an im3d object with a boundingbox or a vector or matrix defined according to <code>boundingbox.default</code> .

### Details

The bounding box is defined as the position of the voxels at the two opposite corners of the cuboid encompassing an image, *when each voxel is assumed to have a single position (sometimes thought of as its centre) and no physical extent*. When written as a vector it should look like: `c(x0, x1, y0, y1, z0, z1)`. When written as a matrix it should look like: `rbind(c(x0, y0, z0), c(x1, y1, z1))` where `x0,y0,z0` is the position of the origin.

Note that there are two competing definitions for the physical extent of an image that are discussed e.g. <http://teem.sourceforge.net/nrrd/format.html>. The definition that makes most sense depends largely on whether you think of a pixel as a little square with some defined area (and therefore a voxel as a cube with some defined volume) *or* you take the view that you can only define with certainty the grid points at which image data was acquired. The first view implies a physical extent which we call the `bounds=dim(x) * c(dx, dy, dz)`; the second is defined as `BoundingBox=dim(x)-1 * c(dx, dy, dz)` and assumes that the extent of the image is defined by a cuboid including the sample points at the extreme corner of the grid. Amira takes this second view and this is the one we favour given our background in microscopy. If you wish to convert a bounds type definition into an im3d `BoundingBox`, you should pass the argument `input='bounds'`.

### Value

a matrix with 2 rows and 3 columns with `class='boundingbox'` or `NULL` when missing.

**See Also**

[plot3d.boundingBox](#)

Other im3d: [as.im3d](#), [im3d-coords](#), [im3d-io](#), [im3d](#), [imexpand.grid](#), [imslice](#), [is.im3d](#), [mask](#), [origin](#), [projection](#), [threshold](#), [unmask](#), [voxdims](#)

**Examples**

```
boundingbox(c(x0=0,x1=10,y0=0,y1=20,z0=0,z1=30))
# bounding box for a neuron
boundingbox(Cell07PNs[[1]])
```

---

c.neuronlist

*Combine multiple neuronlists into a single list*

---

**Description**

Combine multiple neuronlists into a single list

**Usage**

```
## S3 method for class 'neuronlist'
c(..., recursive = FALSE)
```

**Arguments**

...	neuronlists to combine
recursive	Presently ignored

**Details**

Uses [rbind.fill](#) to join any attached dataframes, so missing values are replaced with NAs.

**See Also**

[c](#)

**Examples**

```
stopifnot(all.equal(kcs20[1:2],c(kcs20[1],kcs20[2])))
```

---

Cell107PNs	<i>Cell107PNs: 40 Sample Projection Neurons from Jefferis, Potter et al 2007</i>
------------	--

---

### Description

These R lists (which have additional class neuronlist) contain 40 traced olfactory projection neurons from Jefferis, Potter et al 2007 that have been transformed onto the IS2 template brain (Cachero, Ostrovsky et al 2010).

### References

Jefferis G.S.X.E., Potter C.J., Chan A.M., Marin E.C., Rohlfsing T., Maurer C.R.J., and Luo L. (2007). Comprehensive maps of *Drosophila* higher olfactory centers: spatially segregated fruit and pheromone representation. *Cell* 128 (6), 1187–1203. doi:10.1016/j.cell.2007.01.040

Cachero S., Ostrovsky A.D., Yu J.Y., Dickson B.J., and Jefferis G.S.X.E. (2010). Sexual dimorphism in the fly brain. *Curr Biol* 20 (18), 1589–601. doi:10.1016/j.cub.2010.07.045

### See Also

[head.neuronlist, with.neuronlist](#)

Other nat-data: [MBL.surf](#), [kcs20](#)

### Examples

```
head(Cell107PNs)
table(with(Cell107PNs, Glomerulus))
```

---

clampmax	<i>Return function that finds maximum of its inputs within a clamping range</i>
----------	---

---

### Description

Return function that finds maximum of its inputs within a clamping range

### Usage

```
clampmax(xmin, xmax, replace.infinite = NA_real_)
```

### Arguments

`xmin, xmax` clamping range. If `xmax` is missing `xmin` should be a vector of length 2.

`replace.infinite`

The value with which to replace non-finite values *in the input vector*. When `codereplace.infinite=FALSE` no action is taken. The default value of NA will result in e.g. Inf being mapped to NA.

**Details**

Note that by default infinite values in the input vector are converted to NAs before the being compared with the clampmax range.

**Value**

A function with signature `f(x, ..., na.rm)`

**Examples**

```
## Not run:
LHMask=read.im3d(system.file('tests/testthat/testdata/nrrd/LHMask.nrrd',package='nat'))
d=unmask(rnorm(sum(LHMask),mean=5,sd=5),LHMask)
op=par(mfrow=c(1,2))
rval=image(projection(d,projfun=max))
image(projection(d,projfun=clampmax(0,10)),zlim=rval$zlim)
par(op)

## End(Not run)
```

---

cmtk.bindir

*Return path to directory containing CMTK binaries*


---

**Description**

The [Computational Morphometry Toolkit](#) (CMTK) is the default image registration toolkit supported by nat. An external CMTK installation is required in order to apply CMTK registrations. This function attempts to locate the full path to the CMTK executable files and can query and set an option.

**Usage**

```
cmtk.bindir(firstdir = getOption("nat.cmtk.bindir"), extradirs = c("~/bin",
  "/usr/local/lib/cmtk/bin", "/usr/local/bin", "/opt/local/bin",
  "/opt/local/lib/cmtk/bin/", "/Applications/IGSRegistrationTools/bin",
  "C:\\cygwin64\\usr\\local\\lib\\cmtk\\bin",
  "C:\\Program Files\\CMTK-3.3\\CMTK\\lib\\cmtk\\bin"),
  set = FALSE, check = FALSE, cmtktool = "gregxform")
```

**Arguments**

<code>firstdir</code>	Character vector specifying path containing CMTK binaries or NA (see details). This defaults to options('nat.cmtk.bindir').
<code>extradirs</code>	Where to look if CMTK is not in <code>firstdir</code> or the PATH
<code>set</code>	Whether to set options('nat.cmtk.bindir') with the found directory



check	Whether to (re)check that a path that has been set appropriately in options(nat.cmtk.bindir='/some/path') or now found in the PATH or alternative directories. Will throw an error on failure.
cmtktool	Name of a specific cmtk tool which will be used to identify the location of all cmtk binaries.

### Details

Queries options('nat.cmtk.bindir') if `firstdir` is not specified. If that does not contain the appropriate binaries, it will look in the system PATH for the cmtk wrapper script installed by most recent cmtk installations.

Failing that, it will look for the cmtk tool specified by `cmtktool`, first in the path and then a succession of plausible places until it finds something. Setting options(nat.cmtk.bindir=NA) or passing `firstdir=NA` will stop the function from trying to locate CMTK, always returning NULL unless `check=TRUE`, in which case it will error out.

### Value

Character vector giving path to CMTK binary directory or NULL when this cannot be found.

### Installation

It is recommended to install released CMTK versions available from the [NITRC website](#). A bug in composition of affine transformations from CMTK parameters in the CMTK versions <2.4 series means that CMTK >= 3.0 is strongly recommended. CMTK v3 registrations are not backwards compatible with CMTK v2, but CMTKv3 can correctly interpret and convert registrations from earlier versions.

### See Also

[options](#)

### Examples

```
message(iffelse(is.null(d<-cmtk.bindir()), "CMTK not found!",
               paste("CMTK is at:",d)))
## Not run:
# set options('nat.cmtk.bindir') according to where cmtk was found
op=options(nat.cmtk.bindir=NULL)
cmtk.bindir(set=TRUE)
options(op)
## End(Not run)
```

---

cmtk.call

*Utility function to create and run calls to CMTK commandline tools*


---

### Description

cmtk.call processes arguments into a form compatible with CMTK command line tools.

cmtk.system2 actually calls a cmtk tool using a call list produced by cmtk.call

### Usage

```
cmtk.call(tool, PROCESSED.ARGs = NULL, ..., FINAL.ARGs = NULL,
          RETURN.TYPE = c("string", "list"))
```

```
cmtk.system2(cmtkcall, moreargs = NULL, ...)
```

### Arguments

tool	Name of the CMTK tool
PROCESSED.ARGs	Character vector of arguments that have already been processed by the callee. Placed immediately after cmtk tool.
...	Additional named arguments to be processed by (cmtk.call, see details) or passed to system2 (cmtk.system2).
FINAL.ARGs	Character vector of arguments that have already been processed by the callee. Placed at the end of the call after optional arguments.
RETURN.TYPE	Sets return type to a character string or list (the latter is suitable for use with <a href="#">system2</a> )
cmtkcall	A list containing processed arguments prepared by cmtk.call(RETURN.TYPE="list")
moreargs	Additional arguments to add to the processed call

### Details

cmtk.call processes arguments in ... as follows:

- argument names will be converted from arg.name to --arg-name
- logical vectors (which must be of length 1) will be passed on as --arg-name
- character vectors (which must be of length 1) will be passed on as --arg-name arg i.e. quoting is left up to callee.
- numeric vectors will be collapsed with commas if of length greater than 1 and then passed on unquoted e.g. target.offset=c(1,2,3) will result in --target-offset 1,2,3

**Value**

*Either* a string of the form "`<tool> <PROCESSED.ARGS> <...> <FINAL.ARGS>`" *or* a list containing elements

- `command` A character vector of length 1 indicating the full path to the CMTK tool, shell quoted for protection.
- `args` A character vector of arguments of length 0 or greater.

See the help of [system2](#) for details.

**See Also**

[cmtk.bindir](#)

**Examples**

```
## Not run:
cmtk.call("reformatx", "--outfile=out.nrrd", floating='floating.nrrd',
  mask=TRUE, target.offset=c(1,2,3), FINAL.ARGS=c('target.nrrd','reg.list'))
# get help for a cmtk tool
system(cmtk.call('reformatx', help=TRUE))

## End(Not run)
## Not run:
cmtk.system2(cmtk.call('mat2dof', help=TRUE, RETURN.TYPE="list"))
# capture response into an R variable
helptext=cmtk.system2(cmtk.call('mat2dof', help=TRUE, RETURN.TYPE="list"),
  stdout=TRUE)

## End(Not run)
```

---

cmtk.dof2mat	<i>Convert CMTK registration to homogeneous affine matrix with dof2mat</i>
--------------	--

---

**Description**

Convert CMTK registration to homogeneous affine matrix with dof2mat

**Usage**

```
cmtk.dof2mat(reg, Transpose = TRUE, version = FALSE)
```

**Arguments**

reg	Path to input registration file or 5x3 matrix of CMTK parameters.
Transpose	ouput matrix so that form on disk matches R's convention.
version	Whether to return CMTK version string

**Details**

Transpose is true by default since this results in the orientation of cmtk output files matching the orientation in R. Do not change this unless you're sure you know what you're doing!

**Value**

4x4 transformation matrix

**See Also**

Other cmtk-commandline: [cmtk.mat2dof](#)

Other cmtk-geometry: [affmat2cmtkparams](#), [cmtk.mat2dof](#), [cmtkparams2affmat](#)

---

cmtk.extract_affine	<i>Extract affine registration from CMTK registration file or in-memory list</i>
---------------------	--

---

**Description**

Extract affine registration from CMTK registration file or in-memory list

**Usage**

```
cmtk.extract_affine(r, outdir)
```

**Arguments**

r	A registration list or path to file on disk
outdir	Optional path to output file

**Value**

When outdir is missing a list containing the registration paramers. Otherwise NULL invisibly.

**See Also**

[cmtkreglist](#)

Other cmtk-io: [read.cmtkreg](#), [read.cmtk](#), [write.cmtkreg](#), [write.cmtk](#)

---

cmtk.mat2dof	<i>Use CMTK mat2dof to convert homogeneous affine matrix into CMTK registration</i>
--------------	---

---

## Description

Use CMTK mat2dof to convert homogeneous affine matrix into CMTK registration

## Usage

```
cmtk.mat2dof(m, f = NULL, centre = NULL, Transpose = TRUE,
             version = FALSE)
```

## Arguments

m	Homogenous affine matrix (4x4) last row 0 0 0 1 etc
f	Output file (optional)
centre	Centre for rotation (optional 3-vector)
Transpose	the input matrix so that it is read in as it appears on disk
version	When TRUE, function returns CMTK version number of mat2dof tool

## Details

If no output file is supplied, 5x3 params matrix will be returned directly. Otherwise a logical will be returned indicating success or failure at writing to disk.

Transpose is true by default since this results in an R matrix with the transpose in the fourth column being correctly interpreted by cmtk.

## Value

5x3 matrix of CMTK registration parameters or logical

## See Also

Other cmtk-commandline: [cmtk.dof2mat](#)

Other cmtk-geometry: [affmat2cmtkparams](#), [cmtk.dof2mat](#), [cmtkparams2affmat](#)

---

cmtk.reformatx                    *Reformat an image with a CMTK registration using the reformatx tool*

---

## Description

Reformat an image with a CMTK registration using the reformatx tool

## Usage

```
cmtk.reformatx(floating, registrations, output, target, mask = FALSE,
               direction = NULL, interpolation = c("linear", "nn", "cubic", "pv",
               "sinc-cosine", "sinc-hamming"), dryrun = FALSE, Verbose = TRUE,
               MakeLock = TRUE, OverWrite = c("no", "update", "yes"),
               filesToIgnoreModTimes = NULL, ...)
```

## Arguments

floating	The floating image to be reformatted
registrations	One or more CMTK format registrations on disk
output	The path to the output image (defaults to "<targetstem>_<floatingstem>.nrrd")
target	A character vector specifying an image file on disk, an im3d object (or an object that can be coerced to im3d) or a 6-or 9-vector defining a grid in the form Nx,Ny,Nz,dX,dY,dZ,[Ox,Oy,Oz].
mask	Whether to treat target as a binary mask (only reformatting positive voxels)
direction	Whether to transform image from sample space to reference space (called <b>forward</b> by CMTK) or from reference to sample space (called <b>inverse</b> by CMTK). Default (when NULL is forward).
interpolation	What interpolation scheme to use for output image (defaults to linear - see details)
dryrun	Just print command
Verbose	Whether to show cmtk status messages and be verbose about file update checks. Sets command line --verbose option.
MakeLock	Whether to use a lock file to allow simple parallelisation (see makeLock)
OverWrite	Whether to OverWrite an existing output file. One of c("no","update","yes"). When OverWrite='update' <a href="#">RunCmdForNewerInput</a> is used to determine if the output is older than any of the input files.
filesToIgnoreModTimes	Input files whose modification time should not be checked when determining if new output is required.
...	additional arguments passed to CMTK reformatx after processing by <a href="#">cmtk.call</a> .

**Details**

Note that if you are reformatting a mask then you will need to change the interpolation to "nn", since interpolating between e.g. mask levels 72 and 74 with 73 may have unintended consequences. Presently we have no way of knowing whether an image should be treated as a mask, so the interpolation must be handled manually.

**Value**

the path to the output image (whether or not it was re-created afresh) or NA\_character\_ if no output was possible.

**See Also**

[cmtk.bindir](#), [cmtk.call](#), [makelock](#), [RunCmdForNewerInput](#)

**Examples**

```
## Not run:
cmtk.reformatx('myimage.nrrd', target='template.nrrd',
  registrations='template_myimage.list')

# get full listing of command line options
system(cmtk.call('reformatx', help=TRUE))

## End(Not run)
```

---

<code>cmtk.statistics</code>	<i>Calculate image statistics for a nrrd or other CMTK compatible file</i>
------------------------------	--

---

**Description**

Calculate image statistics for a nrrd or other CMTK compatible file

**Usage**

```
cmtk.statistics(f, mask, imagetype = c("greyscale", "label"),
  masktype = c("label", "binary"), ..., Verbose = FALSE)
```

**Arguments**

<code>f</code>	Path to image file (any CMTK compatible format)
<code>mask</code>	Optional path to a mask file
<code>imagetype</code>	Whether image should be treated as greyscale (default) or label field.
<code>masktype</code>	Whether mask should be treated as label field or binary mask (default label)
<code>...</code>	Additional arguments for cmtk's statistics tool processed by <a href="#">cmtk.call</a> .
<code>Verbose</code>	Whether to show cmtk status messages and be verbose about file update checks. Sets command line <code>--verbose</code> option.

## Details

When given a label mask, returns a dataframe with a row for each level of the label field.

Note that the Entropy column (sometimes H, sometimes Entropy) will always be named Entropy in the returned dataframe.

## Value

data.frame describing results with the following columns when image f is of imagetype='greyscale' (optionally with a mask):

- MaskLevel (only present when using a mask) the integer value of the label field for this region
- min The minimum voxel value within the current region
- max The maximum voxel value within the current region
- mean The mean voxel value within the current region
- sdev The standard deviation of voxel values within the current region
- n The count of **all** voxel within the region (irrespective of their value)
- Entropy Information theoretic entropy of voxel value distribution within region
- sum Sum of voxel values within the region

When image f is of imagetype='label', the following results are returned:

- level The integer value of the label field for this region
- count The number of voxels in this region
- surface The surface area of this region
- volume The volume of this region
- X,Y,Z 3D coordinates of the centroid of this region

## Examples

```
## Not run:  
cmtk.statistics('someneuron.nrrd', mask='neuropilregionmask.nrrd')  
cmtk.statistics('somelabelfield.nrrd', imagetype='label')  
  
## End(Not run)
```



---

cmtk.targetvolume      *Defines a target volume for a CMTK reformatx operation*

---

### Description

Defines a target volume for a CMTK reformatx operation

cmtk.targetvolume.list is designed to cope with any user-defined class for which an as.im3d method exists. Presently the only example in the nat.\* ecosystem is nat.templatebrains::as.im3d.templatebrain.

### Usage

```
cmtk.targetvolume(target, ...)
```

```
## S3 method for class 'im3d'
cmtk.targetvolume(target, ...)
```

```
## S3 method for class 'list'
cmtk.targetvolume(target, ...)
```

```
## Default S3 method:
cmtk.targetvolume(target, ...)
```

### Arguments

target	A character vector specifying an image file on disk, an im3d object (or an object that can be coerced to im3d) or a 6-or 9-vector defining a grid in the form Nx,Ny,Nz,dX,dY,dZ,[Ox,Oy,Oz].
...	additional arguments passed to methods

### Details

if the character vector specifies an amiramesh file, it will be converted to a bare im3d object and then to an appropriate '-target-grid' specification.

### Value

a character vector specifying the full cmtk reformatx '-target' or '-target-grid' argument

### Examples

```
## Not run:
# see https://github.com/jefferislab/nat.flybrains
library(nat.flybrains)
cmtk.targetvolume(FCWB)
```

```
## End(Not run)
```

---

cmtk.version	<i>Return cmtk version or test for presence of at least a specific version</i>
--------------	--

---

## Description

Return cmtk version or test for presence of at least a specific version

## Usage

```
cmtk.version(minimum = NULL)
```

## Arguments

minimum            If specified checks that the cmtk version

## Details

NB this function has the side effect of setting an option `nat.cmtk.version` the first time that it is run in the current R session.

## Value

returns `numeric_version` representation of CMTK version or if `minimum` is not `NULL`, returns a logical indicating whether the installed version exceeds the current version. If CMTK is not installed returns `NA`.

## See Also

[cmtk.bindir](#), [cmtk.dof2mat](#)

## Examples

```
## Not run:  
cmtk.version()  
cmtk.version('3.2.2')  
  
## End(Not run)
```

---

cmtkparams2affmat	<i>Compose homogeneous affine matrix from CMTK registration parameters</i>
-------------------	--

---

### Description

Compose homogeneous affine matrix from CMTK registration parameters

### Usage

```
cmtkparams2affmat(params = NULL, tx = 0, ty = 0, tz = 0, rx = 0,
  ry = 0, rz = 0, sx = 1, sy = 1, sz = 1, shx = 0, shy = 0,
  shz = 0, cx = 0, cy = 0, cz = 0, legacy = NA)
```

### Arguments

params	5x3 matrix of CMTK registration parameters or list of length 5.
tx, ty, tz	Translation along x, y and z axes (default 0)
rx, ry, rz	Rotation about x, y and z axes (in degrees, default 0)
sx, sy, sz	Scale for x, y and z axes (default 1)
shx, shy, shz	Shear for x,y,z axes (default 0)
cx, cy, cz	Centre for rotation
legacy	Whether to assume that parameters are in the format used by CMTK <=2.4.0 (default value NA implies FALSE, see details).

### Details

If the legacy parameter is not set explicitly, then it will be set to TRUE if params has a version attribute <2.4 or FALSE otherwise.

translation and centre components are assumed to be in physical coordinates.

### Value

4x4 homogeneous affine transformation matrix

### See Also

Other cmtk-geometry: [affmat2cmtkparams](#), [cmtk.dof2mat](#), [cmtk.mat2dof](#)

---

cmtkreg	<i>Create and test cmtkreg objects that specify path to a CMTK registration</i>
---------	---

---

## Description

cmtkreg creates an object of class cmtkreg that describes one (or more) [CMTK](#) registrations. This is simply a character vector that also has class cmtkreg.

as.cmtkreg converts objects to class cmtkreg, minimally just by adding an appropriate class attribute.

is.cmtkreg checks if an object is a cmtk registration either by checking class (default), or inspecting file.

## Usage

```
cmtkreg(x, returnDir = TRUE)

as.cmtkreg(x, ...)

## S3 method for class 'matrix'
as.cmtkreg(x, ...)

## S3 method for class 'reglist'
as.cmtkreg(x, ...)

## Default S3 method:
as.cmtkreg(x, ...)

is.cmtkreg(x, filecheck = c("none", "exists", "magic"))
```

## Arguments

x	Path to a cmtk registration (either plain character vector or cmtkreg object)
returnDir	Whether to return the registration directory (default) or the actual file containing the registration
...	Additional arguments passed to methods. Currently ignored.
filecheck	Whether to check object class only (default: 'none') or find and check if registration file <b>exists</b> or check <b>magic</b> value in first line of file.

---

cmtkreglist	<i>Make in-memory CMTK registration list from affine matrix or CMTK parameters</i>
-------------	--

---

### Description

Make in-memory CMTK registration list from affine matrix or CMTK parameters

### Usage

```
cmtkreglist(x, centre = c(0, 0, 0), reference = "dummy",  
           floating = "dummy")
```

### Arguments

x	5x3 matrix of CMTK registration parameters OR 4x4 homogeneous affine matrix
centre	Optional centre of rotation passed to <code>affmat2cmtkparams</code> when decomposing 4x4 affine matrix
reference, floating	Path to reference and floating images.

### Details

Note that this uses the modern CMTK notation of `floating_study` rather than `model_study` as used by `IGSPParamsToIGSRRegistration` (which results in an implicit inversion by CMTK tools).

Note that the reference and floating fields have no impact on the transformation encoded in the resultant `.list` folder and can be overridden on the command line of CMTK tools.

### Value

list of class `cmtkreg` containing registration parameters suitable for `write.cmtkreg`

### See Also

[write.cmtkreg](#), [affmat2cmtkparams](#), [cmtkreg](#)

---

 coord2ind

*Find 1D indices into a 3D image given spatial coordinates*


---

**Description**

Find 1D indices into a 3D image given spatial coordinates

**Usage**

```
coord2ind(coords, ...)

## Default S3 method:
coord2ind(coords, imdims, voxdims = NULL, origin = NULL,
          aperm, Clamp = FALSE, CheckRanges = !Clamp, ...)
```

**Arguments**

coords	spatial coordinates of image voxels.
...	extra arguments passed to methods.
imdims	array dimensions of 3D image <i>OR</i> an object for which a <a href="#">as.im3d</a> object has been defined (see Details).
voxdims	vector of 3 voxels dimensions (width, height, depth).
origin	the origin of the 3D image.
aperm	permutation order for axes.
Clamp	???
CheckRanges	whether to check if coordinates are out of range.

**Details**

coord2ind is designed to cope with any user-defined class for which an `as.im3d` method exists. Presently the only example in the `nat.*` ecosystem is `nat.templatebrains::as.im3d.templatebrain`. The existence of an `as.im3d` method implies that `voxdims`, `origin`, and `dim` functions can be called. This is the necessary information required to convert `i,j,k` logical indices into `x,y,z` spatial indices.

**See Also**

[ind2coord](#), [sub2ind](#), [ijkpos](#)

**Examples**

```
coord2ind(cbind(1,2,3), imdims = c(1024,512,218),
          voxdims = c(0.622088, 0.622088, 0.622088), origin = c(0,0,0))
## Not run:
## repeat but using a templatebrain object to specify the coordinate system
library(nat.flybrains)
coord2ind(cbind(1,2,3), JFRC2)
```

```
## End(Not run)
```

---

dotprops	<i>dotprops: Neurons as point clouds with tangent vectors (but no connectivity)</i>
----------	---

---

## Description

dotprops: Neurons as point clouds with tangent vectors (but no connectivity)

dotprops makes dotprops representation from raw 3D points (extracting vertices from S3 objects that have them)

dotprops.dotprops will default to the original value of k and copy over all attributes that are not set by dotprops.default.

dotprops.neuronlist will run for every object in the neuronlist using `nlapply`. ... arguments will be passed to `nlapply` in addition to the named argument `OmitFailures`.

## Usage

```
is.dotprops(x)
```

```
as.dotprops(x, ...)
```

```
dotprops(x, ...)
```

```
## S3 method for class 'character'
dotprops(x, ...)
```

```
## S3 method for class 'dotprops'
dotprops(x, k = attr(x, "k"), ...)
```

```
## S3 method for class 'im3d'
dotprops(x, ...)
```

```
## S3 method for class 'neuronlist'
dotprops(x, ..., OmitFailures = NA)
```

```
## S3 method for class 'neuron'
dotprops(x, Labels = NULL, resample = NA, ...)
```

```
## Default S3 method:
dotprops(x, k = NULL, Labels = NULL, na.rm = FALSE, ...)
```

**Arguments**

x	Object to be tested/converted
...	Additional arguments passed to methods
k	Number of nearest neighbours to use for tangent vector calculation (set to k=20 when passed NULL)
OmitFailures	Whether to omit neurons for which FUN gives an error. The default value (NA) will result in nlaply stopping with an error message the moment there is an error. For other values, see details.
Labels	Vector of labels for each point or NULL to accept class-specific default behaviour for different S3 classes, TRUE always to use labels when incoming object has them and FALSE never to use labels.
resample	When finite, a new length to which all segmented edges will be resampled. See <a href="#">resample.neuron</a> .
na.rm	Whether to remove NA points (default FALSE)

**Details**

k will default to 20 nearest neighbours when unset (i.e. when it has default value of NA) unless x is a dotprops object (when the original value of k is reused).

**References**

The dotprops format is essentially identical to that developed in:

Masse N.Y., Cachero S., Ostrovsky A., and Jefferis G.S.X.E. (2012). A mutual information approach to automate identification of neuronal clusters in *Drosophila* brain images. *Frontiers in Neuroinformatics* 6 (00021). doi: [10.3389/fninf.2012.00021](https://doi.org/10.3389/fninf.2012.00021)

**See Also**

[nlapply](#)

---

fileformats

*Set or return list of registered file formats that we can read*

---

**Description**

fileformats returns format names, a format definition list or a table of information about the formats that match the given filter conditions.

registerformat registers a format in the io registry

getformatreader gets the function to read a file

getformatwriter gets the function to write a file



**Usage**

```
fileformats(format = NULL, ext = NULL, read = NULL, write = NULL,
            class = NULL, rval = c("names", "info", "all"))

registerformat(format = NULL, ext = format, read = NULL, write = NULL,
              magic = NULL, magiclen = NA_integer_, class = NULL)

getformatreader(file, class = NULL)

getformatwriter(format = NULL, file = NULL, ext = NULL, class = NULL)
```

**Arguments**

format	Character vector naming the format
ext	Character vector of file extensions (including periods)
read, write	Functions to read and write this format
class	The S3 class for the format (character vector e.g. 'neuron')
rval	Character vector choosing what kind of return value fileformats will give.
magic	Function to test whether a file is of this format
magiclen	Optional integer specifying maximum number of bytes required from file header to determine file's type.
file	Path to a file

**Details**

if a format argument is passed to fileformats it will be matched with partial string matching and if a unique match exists that will be returned.

getformatreader starts by reading a set number of bytes from the start of the current file and then checks using file extension and magic functions to see if it can identify the file. Presently formats are in a queue in alphabetical order, dispatching on the first match.

**Value**

- fileformats returns a character vector, matrix or list according to the value of rval.
- getformatreader returns a list. The reader can be accessed with \$read and the format can be accessed by \$format.
- getformatwriter returns a list. The writer can be accessed with \$write.

**getformatwriter output file**

If getformatwriter is passed a file argument, it will be processed based on the registered fileformats information and the ext argument to give a final output path in the \$file element of the returned list.

If ext='.someext' getformatwriter will use the specified extension to overwrite the default value returned by fileformats.

If `ext=NULL`, the default, and `file='somefilename.someext'` then file will be untouched and `ext` will be set to `'someext'` (overriding the value returned by `fileformats`).

If `file='somefile_without_extension'` then the supplied or calculated extension will be appended to file.

If `ext=NA` then the input file name will not be touched (even if it has no extension at all).

Note that if `ext=NULL` or `ext=NA`, then only the specified format or, failing that, the file extension will be used to query the `fileformats` database for a match.

See [write.neuron](#) for code to make this discussion more concrete.

## See Also

[write.neuron](#)

## Examples

```
# information about the currently registered file formats
fileformats(rval='info')
## Not run:
registerformat("swc",read=read.swc,write=read.swc,magic=is.swc,magiclen=10,
  class='neuron')

## End(Not run)
swc=tempfile(fileext = '.swc')
write.neuron(Cell07PNs[[1]], swc)
stopifnot(isTRUE(getformatreader(swc)$format=='swc'))
unlink(swc)
```

---

find.neuron

*Find neurons within a 3D selection box (usually drawn in rgl window)*

---

## Description

Find neurons within a 3D selection box (usually drawn in rgl window)

## Usage

```
find.neuron(sel3dfun = select3d(), indices = names(db),
  db = getOption("nat.default.neuronlist"), threshold = 0, invert = FALSE,
  rval = c("names", "data.frame", "neuronlist"))
```

## Arguments

<code>sel3dfun</code>	A <a href="#">select3d</a> style function to indicate if points are within region
<code>indices</code>	Names of neurons to search (defaults to all neurons in list)
<code>db</code>	neuronlist to search. Can also be a character vector naming the neuronlist. Defaults to <code>options('nat.default.neuronlist')</code> .

threshold	More than this many points must be present in region
invert	Whether to return neurons outside the selection box (default FALSE)
rval	What to return (character vector, default='names')

### Details

Uses `subset.neuronlist`, so can work on dotprops or neuron lists.

### Value

Character vector of names of selected neurons, neuronlist, or data.frame of attached metadata according to the value of rval.

### See Also

`select3d`, `find.soma`, `subset.neuronlist`

### Examples

```
## Not run:
plot3d(kcs20)
# draw a 3D selection e.g. around tip of vertical lobe when ready
find.neuron(db=kcs20)
# would return 9 neurons
# make a standalone selection function
vertical_lobe=select3d()
find.neuron(vertical_lobe, db=kcs20)
# use base::Negate function to invert the selection function
# i.e. choose neurons that do not overlap the selection region
find.neuron(Negate(vertical_lobe), db=kcs20)

## End(Not run)
```

---

find.soma	<i>Find neurons with soma inside 3D selection box (usually drawn in rgl window)</i>
-----------	---

---

### Description

Find neurons with soma inside 3D selection box (usually drawn in rgl window)

### Usage

```
find.soma(sel3dfun = select3d(), indices = names(db),
  db = getOption("nat.default.neuronlist"), invert = FALSE,
  rval = c("names", "neuronlist", "data.frame"))
```

**Arguments**

sel3dfun	A <a href="#">select3d</a> style function to indicate if points are within region
indices	Names of neurons to search (defaults to all neurons in list)
db	neuronlist to search. Can also be a character vector naming the neuronlist. Defaults to options('nat.default.neuronlist').
invert	Whether to return neurons outside the selection box (default FALSE)
rval	What to return (character vector, default='names')

**Details**

Can work on neuronlists containing neuron objects *or* neuronlists whose attached data.frame contains soma positions specified in columns called X,Y,Z .

**Value**

Character vector of names of selected neurons

**See Also**

[select3d](#), [subset.neuronlist](#), [find.neuron](#)

---

 flip

---

*Flip an array, matrix or vector about an axis*


---

**Description**

Flip an array, matrix or vector about an axis

**Usage**

```
flip(x, ...)
```

```
## S3 method for class 'array'
flip(x, flipdim = "X", ...)
```

**Arguments**

x	Object to flip
...	Additional arguments for methods
flipdim	Character vector or 1-indexed integer indicating array dimension along which flip will occur. Characters X, Y, Z map onto dimensions 1, 2, 3.

**Details**

Note that dimensions 1 and 2 for R matrices will be rows and columns, respectively, which does not map easily onto the intuition of a 2D image matrix where the X axis would typically be thought of as running from left to right on the page and the Y axis would run from top to bottom.

---

graph.nodes	<i>Return root, end, or branchpoints of an igraph object</i>
-------------	--

---

### Description

Return root, end, or branchpoints of an igraph object

### Usage

```
graph.nodes(x, type = c("root", "end", "branch"), original.ids = "label",
  exclude.isolated = TRUE)
```

### Arguments

x	An igraph object
type	one of root, end (which includes root) or branch
original.ids	Use named attribute to return original vertex ids (when available). Set to FALSE when this is not desired.
exclude.isolated	Do not count isolated vertices as root points (default)

### Details

Note that the graph must be directed in order to return a root point

---

im3d	<i>Construct an im3d object representing 3D image data, densities etc</i>
------	---

---

### Description

im3d objects consist of a data array with attributes defining the spatial positions at which the voxels are located. There should always be a BoundingBox attribute which defines the physical extent of the volume in the same manner as the Amira 3D visualisation and analysis software. This corresponds to the **node** centers option in the [NRRD format](#).

### Usage

```
im3d(x = numeric(0), dims = NULL, voxdims = NULL, origin = NULL,
  BoundingBox = NULL, bounds = NULL, ...)
```

**Arguments**

x	The object to turn into an im3d
dims	The dimensions of the image array either as an integer vector <i>or</i> as an im3d object, whose attributes will provide defaults for dims, origin, BoundingBox, bounds arguments. The default (dims=NULL) will result in dims being set to x if x is an im3d object or dim(x) otherwise.
voxdims	The voxel dimensions
origin	the location (or centre) of the first voxel
BoundingBox, bounds	Physical extent of image. See the details section of <a href="#">boundingbox</a> 's help for the distinction.
...	Additional attributes such as units or materials

**Details**

We follow Amira's convention of setting the bounding box equal to voxel dimension (rather than 0) for any dimension with only 1 voxel.

**Value**

An array with additional class im3d

**See Also**

Other im3d: [as.im3d](#), [boundingbox](#), [im3d-coords](#), [im3d-io](#), [imexpand.grid](#), [imslice](#), [is.im3d](#), [mask](#), [origin](#), [projection](#), [threshold](#), [unmask](#), [voxdims](#)

---

im3d-coords

*Interconvert pixel and physical coordinates*


---

**Description**

xyzpos converts pixel coordinates to physical coordinates

ijkpos converts physical coordinates to pixel coordinates

**Usage**

```
xyzpos(d, ijk)
```

```
ijkpos(d, xyz, roundToNearestPixel = TRUE)
```

**Arguments**

d	An im3d object defining a physical space
ijk	an Nx3 matrix of pixel coordinates (1-indexed)
xyz	Nx3 matrix of physical coordinates
roundToNearestPixel	Whether to round calculated pixel coordinates to nearest integer value (i.e. nearest pixel). default: TRUE

**Value**

Nx3 matrix of physical or pixel coordinates

**See Also**

[ind2coord](#)

Other im3d: [as.im3d](#), [boundingbox](#), [im3d-io](#), [im3d](#), [imexpand.grid](#), [imslice](#), [is.im3d](#), [mask](#), [origin](#), [projection](#), [threshold](#), [unmask](#), [voxdims](#)

**Examples**

```
# make an empty im3d
d=im3d(dim=c(20,30,40),origin=c(10,20,30),voxdims=c(1,2,3))
# check round trip for origin
stopifnot(all.equal(ijkpos(d,xyzpos(d,c(1,1,1))), c(1,1,1)))
```

---

im3d-io

*Read/Write calibrated 3D blocks of image data*


---

**Description**

Read/Write calibrated 3D blocks of image data

**Usage**

```
read.im3d(file, ReadData = TRUE, SimplifyAttributes = FALSE,
  ReadByteAsRaw = FALSE, ...)
```

```
write.im3d(x, file, format = NULL, ...)
```

**Arguments**

file	Character vector describing a single file
ReadData	Whether to read the data itself or return metadata only. Default: TRUE
SimplifyAttributes	When TRUE leave only core im3d attributes.

ReadByteAsRaw	Whether to read byte values as R <a href="#">raw</a> arrays. These occupy 1/4 memory but arithmetic is less convenient. (default: FALSE)
...	Arguments passed to methods
x	The image data to write (an im3d, or capable of being interpreted as such)
format	Character vector specifying an image format (e.g. "nrrd", "amiramesh"). Optional, since the format will normally be inferred from the file extension. See <a href="#">getformatwriter</a> for details.

### Details

Currently only nrrd and amira formats are implemented. Furthermore implementing a registry to allow extension to arbitrary formats remains a TODO item.

The core attributes of an im3d object are BoundingBox, origin, x, y, z where x, y, z are the locations of samples in the x, y and z image axes (which are assumed to be orthogonal).

### Value

For read.im3d an object inheriting from base array and im3d classes.

### See Also

[read.nrrd](#), [read.amiramesh](#)  
[write.nrrd](#), [getformatwriter](#)

Other im3d: [as.im3d](#), [boundingbox](#), [im3d-coords](#), [im3d](#), [imexpand.grid](#), [imslice](#), [is.im3d](#), [mask](#), [origin](#), [projection](#), [threshold](#), [unmask](#), [voxdims](#)

### Examples

```
## Not run:
# read attributes of vaa3d raw file
read.im3d("L1DS1_crop_straight.raw", ReadData = F, chan=2)

## End(Not run)
```

---

image.im3d

*Method to plot spatially calibrated image arrays*

---

### Description

Method to plot spatially calibrated image arrays



**Usage**

```
## S3 method for class 'im3d'
image(x, xlim = NULL, ylim = NULL, zlim = NULL,
      plotdims = NULL, flipdims = "y", filled.contour = FALSE, asp = 1,
      axes = FALSE, xlab = NULL, ylab = NULL, nlevels = 20,
      levels = pretty(zlim, nlevels + 1),
      color.palette = colorRampPalette(c("navy", "cyan", "yellow", "red")),
      col = color.palette(length(levels) - 1), useRaster = NULL, ...)
```

**Arguments**

x	The im3d object containing the data to be plotted (NAs are allowed).
xlim, ylim	ranges for the plotted x and y values, defaulting to the BoundingBox of x.
zlim	the minimum and maximum z values for which colors should be plotted, defaulting to the range of the finite values of z. Each of the given colors will be used to color an equispaced interval of this range. The <i>midpoints</i> of the intervals cover the range, so that values just outside the range will be plotted.
plotdims	Which dimensions of 3D im3d object to plot (character vector). Defaults to c('x', 'y')
flipdims	Which dimensions to flip (character vector). Defaults to flipping y.
filled.contour	Whether to use a <a href="#">filled.contour</a> plot instead of a regular <a href="#">image</a> plot.
asp	Whether to have a a square aspect ratio (logical, default: FALSE)
axes	Whether to plot axes (default: FALSE)
xlab, ylab	each a character string giving the labels for the x and y axis. Default to the 'call names' of x or y, or to "" if these were unspecified.
nlevels	The number of colour levels in z
levels	The levels at which to break z values
color.palette	The colour palette from which col will be selected.
col	a list of colors such as that generated by <a href="#">rainbow</a> , <a href="#">heat.colors</a> , <a href="#">topo.colors</a> , <a href="#">terrain.colors</a> or similar functions.
useRaster	Whether to use <a href="#">rasterImage</a> to plot images as a bitmap (much faster for large images). default useRaster=NULL checks <a href="#">dev.capabilities</a> to see if raster images are supported.
...	graphical parameters for <a href="#">plot</a> or <a href="#">image</a> may also be passed as arguments to this function.

**Value**

A list with elements:

- zlim The z (intensity limits)
- nlevels.actual The actual number of plotted levels
- nlevels.orig The requested number of plotted levels
- levels The chosen levels
- colors A character vector of colours

## Examples

```
## Not run:
LHMask=read.im3d(system.file('tests/testthat/testdata/nrrd/LHMask.nrrd',package='nat'))
image(imslice(LHMask,10), asp=TRUE)
# useRaster is appreciably quicker in most cases
image(imslice(LHMask,10), asp=TRUE, useRaster=TRUE)

## End(Not run)
```

---

imexpand.grid

*Convert locations of im3d voxel grid into XYZ coordinates*

---

## Description

Convert locations of im3d voxel grid into XYZ coordinates

## Usage

```
imexpand.grid(d)
```

## Arguments

d                    An im3d object

## Value

Nx3 matrix of image coordinates

## See Also

`expand.grid`

Other im3d: [as.im3d](#), [boundingbox](#), [im3d-coords](#), [im3d-io](#), [im3d](#), [imslice](#), [is.im3d](#), [mask](#), [origin](#), [projection](#), [threshold](#), [unmask](#), [voxdims](#)

## Examples

```
d=im3d(dim=c(2,3,2),origin=c(10,20,30),voxdims=c(1,2,3))
imexpand.grid(d)
```

imscalebar *Make a scalebar to accompany an image.im3d plot*

### Description

Make a scalebar to accompany an image.im3d plot

### Usage

```
imscalebar(levels, col, nlevels = NULL, zlim = NULL, horizontal = TRUE,
  lab = "Density", mar = c(4, 2, 2, 2) + 0.1, border = NULL, ...)
```

### Arguments

levels	The levels at which z values were cut <b>or</b> a list returned by <a href="#">image.im3d</a>
col	The plotted colours for each level
nlevels	The number of colour levels (inferred from levels when NULL)
zlim	The limits of the plotted z (intensity) values of the image
horizontal	Whether to make a horizontal or vertical scalebar (default: TRUE)
lab	The (single) axis label for the scale bar (default: Density)
mar	The margins for ths plot
border	Color for rectangle border (see <a href="#">rect</a> 's border argument for details).
...	Additional arguments for plot

### Examples

```
## Not run:
LHMask=read.im3d(system.file('tests/testthat/testdata/nrrd/LHMask.nrrd',package='nat'))
op=par(no.readonly = TRUE)
layout(matrix(c(1, 2), ncol = 2L), widths = c(1, 0.2))
rval=image(imslice(LHMask,10), asp=TRUE)
imscalebar(rval)
par(op)

## End(Not run)
```

---

imslice *Slice out a 3D subarray (or 2d matrix) from a 3D image array*

---

### Description

Slice out a 3D subarray (or 2d matrix) from a 3D image array

### Usage

```
imslice(x, slice, slicedim = "z", drop = TRUE)
```

### Arguments

x	An im3d objet
slice	Indices defining the slices to keep
slicedim	Character vector or integer defining axis from which slices will be removed.
drop	Whether singleton dimensions will be dropped (default: TRUE) conveting 3D array to 2d matrix.

### Details

Note the sample locations stored in the x,y,z attributes will be updated appropriately. FIXME: Should we also update bounding box?

### See Also

Other im3d: [as.im3d](#), [boundingbox](#), [im3d-coords](#), [im3d-io](#), [im3d](#), [imexpand.grid](#), [is.im3d](#), [mask](#), [origin](#), [projection](#), [threshold](#), [unmask](#), [voxdims](#)

---

ind2coord *Find XYZ coords corresponding to 1D indices into a 3D image*

---

### Description

If you have an image-like object and you want to turn it into a matrix of 3D coords then you need `ind2coord`. For the reverse operation we offer [as.im3d.matrix](#) which allows you to turn a matrix of 3D coordinates into an im3d image object.

**Usage**

```
ind2coord(inds, ...)

## Default S3 method:
ind2coord(inds, dims, voxdims, origin, ...)

## S3 method for class 'array'
ind2coord(inds, voxdims = NULL, origin = NULL, ...)

## S3 method for class 'im3d'
ind2coord(inds, voxdims = NULL, origin = NULL, ...)
```

**Arguments**

inds	indices into an image array (either 1D, for which dims must be present, or a logical array).
...	extra arguments passed to methods.
dims	dimensions of 3D image array.
voxdims	vector of 3 voxel dimensions (width, height, depth).
origin	the origin.

**See Also**

[coord2ind](#), [sub2ind](#), [xyzpos](#), [as.im3d.matrix](#)

---

intersect

*Find the intersection of two collections of objects*

---

**Description**

Find the intersection of two collections of objects

**Usage**

```
intersect(x, y, ...)

## Default S3 method:
intersect(x, y, ...)

## S3 method for class 'neuronlist'
intersect(x, y, ...)
```

**Arguments**

x	the first collection to consider.
y	the second collection to consider.
...	additional arguments passed to methods

**Details**

Note that `intersect.default` calls `base::intersect` to ensure consistent behaviour for regular vectors.

**Value**

A collection of the same mode as `x` that contains all elements of `x` that are also present in `y`.

**See Also**

[intersect](#)

---

is.amiramesh	<i>Check if file is amiramesh format</i>
--------------	--

---

**Description**

Check if file is amiramesh format

**Usage**

```
is.amiramesh(f = NULL, bytes = NULL)
```

**Arguments**

<code>f</code>	Path to one or more files to be tested <b>or</b> an array of raw bytes, for one file only.
<code>bytes</code>	optional raw vector of at least 11 bytes from the start of a single file (used in preference to reading file <code>f</code> ).

**Details**

Tries to be as fast as possible by reading only first 11 bytes and checking if they equal to "# AmiraMesh" or (deprecated) "# HyperMesh".

**Value**

logical

**See Also**

Other amira: [amiratype](#), [read.amiramesh](#), [read.hxsurf](#), [write.hxsurf](#)

---

is.fjitracess	<i>Check whether a file is in Fiji's simple neurite tracer format</i>
---------------	---

---

**Description**

This will check a file on disk to see if it is in Fiji's simple neurite tracer XML format.

**Usage**

```
is.fjitracess(f, bytes = NULL)
```

**Arguments**

f	path to a file on disk
bytes	optional raw vector of bytes used for prechecks

**Details**

Some prechecks (optionally taking place on a supplied raw vector of bytes) should weed out nearly all true negatives and identify many true positives without having to read/parse the file header.

---

is.im3d	<i>Test if an object is of class im3d</i>
---------	---

---

**Description**

Test if an object is of class im3d

**Usage**

```
is.im3d(x)
```

**Arguments**

x	Object to test
---	----------------

**Value**

logical

**See Also**

Other im3d: [as.im3d](#), [boundingbox](#), [im3d-coords](#), [im3d-io](#), [im3d](#), [imexpand.grid](#), [imslice](#), [mask](#), [origin](#), [projection](#), [threshold](#), [unmask](#), [voxdims](#)

---

is.neuroml	<i>Check whether a file is in NeuroML format</i>
------------	--

---

**Description**

This will check a file on disk to see if it is in NeuroML format. Some prechecks (optionally taking place on a supplied raw vector of bytes) should weed out nearly all true negatives and identify many true positives without having to read/parse the file header.

**Usage**

```
is.neuroml(f, bytes = NULL)
```

**Arguments**

f	path to a file on disk
bytes	optional raw vector of bytes used for prechecks

---

is.neuronlist	<i>Test objects of neuronlist class to store multiple neurons</i>
---------------	---

---

**Description**

Tests if object is a neuronlist.

**Usage**

```
is.neuronlist(x)
```

**Arguments**

x	the object to test
---	--------------------

**Details**

is.neuronlist uses a relaxed definition to cope with older lists of neurons that do not have a class attribute of neuronlist.

**Value**

A logical indicating whether the object is a neuronlist.

**See Also**

Other neuronlist: [\\*.neuronlist](#), [neuronlist-dataframe-methods](#), [neuronlistfh](#), [neuronlist](#), [nlaply](#), [read.neurons](#), [write.neurons](#)



---

is.nrrd                      *Check if a file is a NRRD file*

---

### Description

Check if a file is a NRRD file

### Usage

```
is.nrrd(f = NULL, bytes = NULL, ReturnVersion = FALSE,
        TrustSuffix = FALSE)
```

### Arguments

f	A character vector specifying the path or a raw vector with at least 8 bytes.
bytes	optional raw vector of at least 8 bytes from the start of a single file (used in preference to reading file f).
ReturnVersion	Whether to return the version of the nrrd format in which the file is encoded (1-5).
TrustSuffix	Whether to trust that a file ending in .nrrd or .nhdr is a NRRD

### Details

Note that multiple files can be checked when a character vector of length > 1 is provided, but only one file can be checked when a raw byte array is provided.

---

is.swc                      *Test if a file is an SWC format neuron*

---

### Description

Test if a file is an SWC format neuron

### Usage

```
is.swc(f, TrustSuffix = TRUE)
```

### Arguments

f	Path to one or more files
TrustSuffix	Whether to trust that a file ending in .nrrd or .nhdr is a NRRD

**Details**

Note that this test is somewhat expensive compared with the other file tests since SWC files do not have a consistent magic value. It therefore often has to read and parse the first few lines of the file in order to determine whether they are consistent with the SWC format.

**Value**

logical value

**See Also**

[read.neuron](#)

---

is.vaa3draw

*Check if a file is in the raw image format used by Hanchuan Peng's Vaa3D*

---

**Description**

See <http://www.vaa3d.org/> [https://svn.janelia.org/penglab/projects/vaa3d/trunk/imagej\\_io/v3draw\\_io\\_imagej/raw\\_reader.java](https://svn.janelia.org/penglab/projects/vaa3d/trunk/imagej_io/v3draw_io_imagej/raw_reader.java)

**Usage**

```
is.vaa3draw(f, bytes = NULL)
```

**Arguments**

f                    A character vector specifying the path or a raw vector (see bytes).

bytes                optional raw vector of at least 24 bytes from the start of a single file (used in preference to reading file f).

**Details**

Note that multiple files can be checked when a character vector of length > 1 is provided, but only one file can be checked when a raw byte array is provided.

---

kcs20	<i>List of 20 Kenyon Cells from Chiang et al 2011 converted to dotprops objects</i>
-------	---

---

### Description

This R list (which has additional class `neuronlist`) contains 20 skeletonized *Drosophila* Kenyon cells as `dotprops` objects. Original data is due to Chiang et al. 2011, who have generously shared their raw data at <http://flycircuit.tw>. Image registration and further processing was carried out by Greg Jefferis.

### References

[1] Chiang A.S., Lin C.Y., Chuang C.C., Chang H.M., Hsieh C.H., Yeh C.W., Shih C.T., Wu J.J., Wang G.T., Chen Y.C., Wu C.C., Chen G.Y., Ching Y.T., Lee P.C., Lin C.Y., Lin H.H., Wu C.C., Hsu H.W., Huang Y.A., Chen J.Y., et al. (2011). Three-dimensional reconstruction of brain-wide wiring networks in *Drosophila* at single-cell resolution. *Curr Biol* 21 (1), 1–11.

### See Also

[head.neuronlist](#), [with.neuronlist](#), [plot3d.neuronlist](#), [plot3d.dotprops](#), [dotprops](#)

Other nat-data: [Cell07PNs](#), [MBL.surf](#)

### Examples

```
head(kcs20)
table(with(kcs20, type))
nopen3d()
# see plot3d.neuronlist documentation for more details

plot3d(kcs20, col=type)
```

---

mask	<i>Mask an object, typically to produce a copy with some values zeroed out</i>
------	--

---

### Description

Mask an object, typically to produce a copy with some values zeroed out

### Usage

```
mask(x, ...)

## S3 method for class 'im3d'
mask(x, mask, levels = NULL, rval = c("im3d", "values"),
      invert = FALSE, ...)
```

**Arguments**

x	Object to be masked
...	Additional arguments passed to methods
mask	An im3d object, an array or a vector with dimensions compatible with x.
levels	Optional numeric vector of pixel values or character vector defining named <a href="#">materials</a> .
rval	Whether to return an im3d object based on x or just the values from x matching the mask.
invert	Whether to invert the voxel selection (default FALSE)

**Details**

Note that `mask.im3d` passes ... arguments on to `im3d`

**Value**

an object with attributes matching x and elements with value `as.vector(TRUE, mode=mode)` i.e. `TRUE, 1, 0x01` and `as.vector(FALSE, mode=mode)` i.e. `FALSE, 0, 0x00` as appropriate.

A copy of x with

**See Also**

Other `im3d`: [as.im3d](#), [boundingbox](#), [im3d-coords](#), [im3d-io](#), [im3d](#), [imexpand.grid](#), [imslice](#), [is.im3d](#), [origin](#), [projection](#), [threshold](#), [unmask](#), [voxdims](#)

**Examples**

```
x=im3d(array(rnorm(1000),dim=c(10,10,10)), BoundingBox=c(20,200,100,200,200,300))
m=array(1:5,dim=c(10,10,10))
image(x[, ,1])
image(mask(x, mask=m, levels=1)[ , ,1])
image(mask(x, mask=m, levels=1:2)[ , ,1])
```

---

materials

*Extract or set the materials for an object*

---

**Description**

Extract or set the materials for an object

`materials.character` will read the materials from an im3d compatible image file on disk.

`materials.hxsurf` will extract the materials from an `hxsurf` object

**Usage**

```

materials(x, ...)

## Default S3 method:
materials(x, ...)

## S3 method for class 'character'
materials(x, ...)

## S3 method for class 'hxsurf'
materials(x, ...)

```

**Arguments**

`x` An object in memory or, for `materials.character`, an image on disk.

`...` additional parameters passed to methods (presently ignored)

**Details**

Note that the `id` column will be the 1-indexed order that the material appears in the `surf$Region` list for `hxsurf` objects and the 0-indexed mask values for an image.

Presently only `amiramesh` images are supported since they have a standardised way of encoding labels, whereas `nrrds` would have to use key-value pairs according to some ad hoc convention.

**Value**

A `data.frame` with columns `name`, `id`, `col`

**See Also**

Other `hxsurf`: [as.hxsurf](#), [as.mesh3d.ashape3d](#), [plot3d.hxsurf](#), [read.hxsurf](#), [subset.hxsurf](#), [write.hxsurf](#)

---

MBL.surf

*Surface object (hxsurf) for the left mushroom body in FCWB template space*

---

**Description**

This surface object is in the same space as the 20 Kenyon cells in [kcs20](#).

**See Also**

[hxsurf](#)

Other nat-data: [Cell107PNs](#), [kcs20](#)

## Examples

```

plot3d(kcs20)
plot3d(MBL.surf, alpha=0.3)

## Not run:
## originally generated as follows
library(nat.flybrains)
MBL.surf=subset(FCWBNP.surf, "MB.*_L", drop = T)

## End(Not run)

```

---

mirror	<i>Mirror 3D object about a given axis, optionally using a warping registration</i>
--------	---

---

## Description

mirroring with a warping registration can be used to account e.g. for the asymmetry between brain hemispheres.

mirror.character handles images on disk

## Usage

```

mirror(x, ...)

## S3 method for class 'character'
mirror(x, output, mirrorAxisSize = NULL, target = x,
      ...)

## Default S3 method:
mirror(x, mirrorAxisSize, mirrorAxis = c("X", "Y", "Z"),
      warpfile = NULL, transform = c("warp", "affine", "flip"), ...)

## S3 method for class 'neuronlist'
mirror(x, subset = NULL, OmitFailures = NA, ...)

```

## Arguments

x	Object with 3D points (with named cols X,Y,Z) or path to image on disk.
...	additional arguments passed to methods or eventually to <a href="#">xform</a>
output	Path to the output image
mirrorAxisSize	A single number specifying the size of the axis to mirror or a 2 vector ( <b>recommended</b> ) or 2x3 matrix specifying the <a href="#">boundingbox</a> (see details).
target	Path to the image defining the target grid (defaults to the input image - hard to see when this would not be wanted).

mirrorAxis	Axis to mirror (default "X"). Can also be an integer in range 1:3.
warpfile	Optional registration or <a href="#">reglist</a> to be applied <i>after</i> the simple mirroring.. It is called warpfile for historical reasons, since it is normally the path to a CMTK registration that specifies a non-rigid transformation to correct asymmetries in an image.
transform	whether to use warp (default) or affine component of registration, or simply flip about midplane of axis.
subset	For <code>mirror.neuronlist</code> indices (character/logical/integer) that specify a subset of the members of <code>x</code> to be transformed.
OmitFailures	Whether to omit neurons for which FUN gives an error. The default value (NA) will result in <code>nlapply</code> stopping with an error message the moment there is an error. For other values, see details.

### Details

The `mirrorAxisSize` argument can be specified in 3 ways for the `x` axis with extreme values, `x0+x1`:

- a single number equal to `x0+x1`
- a 2-vector `c(x0, x1)` (**recommended**)
- the [boundingbox](#) for the 3D data to be mirrored: the relevant axis specified by `mirrorAxis` will be extracted.

This function is agnostic re node vs cell data, but for node data `BoundingBox` should be supplied while for cell, it should be `bounds`. See [boundingbox](#) for details of `BoundingBox` vs `bounds`.

See [nlapply](#) for details of the `subset` and `OmitFailures` arguments.

### Value

Object with transformed points

### See Also

[xform](#), [boundingbox](#)  
[nlapply](#)

### Examples

```
nopen3d()
x=Cell107PNs[[1]]
mx=mirror(x,168)
```

```
plot3d(x,col='red')
plot3d(mx,col='green')
```

```
# also works with dotprops objects
clear3d()
```

```

y=kcs20[[1]]
my=mirror(y,mirrorAxisSize=564.2532,transform='flip')

plot3d(y, col='red')
plot3d(my, col='green')

## Not run:
## Example with an image
# note that we must specify an output image (obviously) but that as a
# convenience mirror calculates the mirrorAxisSize for us
mirror('myimage.nrrd', output='myimage-mirrored.nrrd',
      warpfile='myimage_mirror.list')

# Simple flip along a different axis
mirror('myimage.nrrd', output='myimage-flipped.nrrd', mirrorAxis="Y",
      transform='flip')

## End(Not run)

```

---

ndigest

*Calculated normalised digest value for an object*


---

## Description

The *normalised* digest should exclude any fields or attributes irrelevant to the core contents of the object (e.g. timestamps, absolute location of the input files on disk etc). In theory then, this value should be constant for the same data regardless of the particular machine on which the digest is being computed.

## Usage

```

ndigest(x, ...)

## S3 method for class 'neuronlistfh'
ndigest(x, ...)

## S3 method for class 'dotprops'
ndigest(x, absoluteVectors = TRUE, ...)

## S3 method for class 'neuron'
ndigest(x, fieldsToExclude = c("InputFileName", "CreatedAt",
  "NodeName", "InputFileStat", "InputFileMD5"), ...)

```

## Arguments

x                    Object for which a normalised digest will be computed.  
...                    Additional arguments passed to methods and then on to [digest](#)



<code>absoluteVectors</code>	Whether to check only the absolute value of eigenvectors for equality (default TRUE, see details)
<code>fieldsToExclude</code>	Character vector naming the neuron fields to exclude

## Details

`ndigest.neuronlistfh` only considers the `keyfilemap` and `df` (metadata `data.frame`) when computing the hash value. See [neuronlistfh](#) for the significance of these two fields.

`ndigest.dotprops` ignores any `mtime` or `file` attributes. It also converts tangent vectors to absolute values (when `absoluteVectors=TRUE`) because the direction vectors are computed using an eigenvector decomposition where the sign of the eigenvector is essentially random and subject to small numerical instabilities. Therefore it does not usually make sense to rely on the value of `vect` exactly.

`ndigest.neuron` ignores the following fields:

- `InputFileName`
- `CreatedAt`
- `NodeName`
- `InputFileStat`
- `InputFileMD5`

## Value

A character string containing the digest of the supplied object computed by [digest](#).

## See Also

[digest](#)

[all.equal.dotprops](#)

[all.equal.neuron](#)

## Examples

```
stopifnot(all.equal(ndigest(kcs20[[1]]), "4c045b0343938259cd9986494fc1c2b0"))
```

---

neuron	<i>neuron: class to represent traced neurons</i>
--------	--

---

## Description

neuron makes a neuron object from appropriate variables.  
 is.neuron will check if an object looks like a neuron.  
 as.neuron will convert a suitable object to a neuron  
 as.neuron.data.frame expects a block of SWC format data  
 as.neuron.ngraph converts a graph (typically an ngraph object) to a neuron  
 as.neuron.default will add class "neuron" to a neuron-like object.

## Usage

```
neuron(d, NumPoints = nrow(d), StartPoint, BranchPoints = integer(),
      EndPoints, SegList, SubTrees = NULL, InputFileName = NULL,
      NeuronName = NULL, ..., MD5 = TRUE)

is.neuron(x, Strict = FALSE)

as.neuron(x, ...)

## S3 method for class 'data.frame'
as.neuron(x, ...)

## S3 method for class 'ngraph'
as.neuron(x, vertexData = NULL, origin = NULL,
          Verbose = FALSE, ...)

## Default S3 method:
as.neuron(x, ...)
```

## Arguments

d	matrix of vertices and associated data in SWC format
NumPoints	Number of points in master subtree
StartPoint, BranchPoints, EndPoints	Nodes of the neuron
SegList	List where each element contains the vertex indices for a single segments of the neuron, starting at root.
SubTrees	List of SegLists where a neuron has multiple unconnected trees (e.g. because the soma is not part of the graph, or because the neuronal arbour has been cut.)
InputFileName	Character vector with path to input file

NeuronName	Character vector containing name of neuron or a function with one argument (the full path) which returns the name. The default (NULL) sets NeuronName to the file name without the file extension.
...	Additional fields to be included in neuron. Note that if these include CreateAt, NodeName, InputFileStat or InputFileMD5, they will override fields of that name that are calculated automatically.
MD5	Logical indicating whether to calculate MD5 hash of input
x	A neuron or other object to test/convert
Strict	Whether to check class of neuron or use a more relaxed definition based on object being a list with a SegList component.
vertexData	A dataframe with SWC fields especially X,Y,Z,W,PointNo, Parent.
origin	Root vertex, matched against labels (aka PointNo) when available (see details)
Verbose	Whether to be verbose (default: FALSE)

### Details

neuron objects consist of a list containing multiple fields describing the 3D location and connectivity of points in a traced neuron. The critical fields of a neuron, `n`, are `n$d` which contains a dataframe in SWC format and `n$SegList` which contains a representation of the neuron's topology used for most internal calculations. For historical reasons, `n$SegList` is limited to a *single fully-connected* tree. If the tree contains multiple unconnected subtrees, then these are stored in `n$SubTrees` and `nTrees` will be `>1`; the "master" subtree (typically the one with the most points) will then be stored in `n$SegList` and `n$NumPoints` will refer to the number of points in that subtree, not the whole neuron.

`StartPoint`, `BranchPoints`, `EndPoint`s are indices matching the rows of the vertices in `d` **not** arbitrary point numbers typically encoded in `d$PointNo`.

Columns will be ordered `c('PointNo','Label','X','Y','Z','W','Parent')`

Uses a depth first search on the tree to reorder using the given origin.

When the graph contains multiple subgraphs, only one will be chosen as the master tree and used to construct the `SegList` of the resultant neuron. However all subgraphs will be listed in the `SubTrees` element of the neuron and `nTrees` will be set appropriately.

When the graph vertices have a label attribute derived from `PointNo`, the origin is assumed to be specified with respect to the vertex labels rather than the raw vertex ids.

### Value

A list with elements: `(NumPoints,StartPoint,BranchPoints,EndPoint,nTrees,NumSegs,SegList, [SubTrees])` NB `SubTrees` will only be present when `nTrees>1`.

### See Also

[neuronlist](#)

[graph.dfs](#), [as.seglist](#)

Other neuron: [ngraph](#), [plot.neuron](#), [potential\\_synapses](#), [prune](#), [resample](#), [rootpoints](#), [spine](#), [subset.neuron](#)

## Examples

```
## See help for functions listed in See Also for more detailed examples
## Basic properties
# a sample neuron
n = Cell07PNs[[1]]
# inspect its internal structure
str(n)
# summary of 3D points
summary(xyzmatrix(n))
# identify 3d location of endpoints
xyzmatrix(n)[endpoints(n),]

## Neurons as graphs
# convert to graph and find longest paths by number of nodes
ng=as.ngraph(n)
hist(igraph::distances(ng))
# ... or in distances microns
ngw=as.ngraph(n, weights=TRUE)
hist(igraph::distances(ngw))

## Other methods
# plot
plot(n)
# all methods for neuron objects
methods(class = 'neuron')
```

---

neuronlist

*Create a neuronlist from zero or more neurons*

---

## Description

neuronlist objects consist of a list of neuron objects (usually of class `neuron` or `dotprops`) along with an optional attached dataframe containing information about the neurons. neuronlist objects can be indexed using their name or the number of the neuron like a regular list. Both the list itself and the attached data.frame must have the same unique (row)names. If the `[]` operator is used to index the list, the attached dataframe will also be subsetted.

It is perfectly acceptable not to pass any parameters, generating an empty neuronlist

## Usage

```
neuronlist(..., DATAFRAME = NULL)
```

## Arguments

...	objects to be turned into a list
DATAFRAME	an optional data.frame to attach to the neuronlist containing information about each neuron.

**Value**

A new neuronlist object.

**See Also**

[as.data.frame.neuronlist](#), [neuronlist-dataframe-methods](#), [neuron](#), [dotprops](#)

Other neuronlist: [\\*.neuronlist](#), [is.neuronlist](#), [neuronlist-dataframe-methods](#), [neuronlistfh](#), [nlapply](#), [read.neurons](#), [write.neurons](#)

**Examples**

```
# generate an empty neuronlist
nl=neuronlist()
# slice an existing neuronlist with regular indexing
kcs5=kcs20[1:5]

# extract a single neuron from a neuronlist
n1=Cell107PNs[[1]]

# list all methods for neuronlist objects
methods(class='neuronlist')
```

---

neuronlist-dataframe-methods

*Methods for working with the dataframe attached to a neuronlist*

---

**Description**

`[.neuronlist]` and `[<-.neuronlist]` behave like the corresponding base methods (`[.data.frame]`, `[<-.data.frame]`) allowing extraction or replacement of parts of the dataframe attached to the neuronlist.

`droplevels` Remove redundant factor levels in dataframe attached to neuronlist

`with` Evaluate expression in the context of dataframe attached to a neuronlist

`head` Return the first part of data.frame attached to neuronlist

`tail` Return the last part of data.frame attached to neuronlist

**Usage**

```
## S3 method for class 'neuronlist'
x[i, j, drop]

## S3 replacement method for class 'neuronlist'
x[i, j] <- value

## S3 method for class 'neuronlist'
droplevels(x, except = NULL, ...)
```

```
## S3 method for class 'neuronlist'
with(data, expr, ...)

## S3 method for class 'neuronlist'
head(x, ...)

## S3 method for class 'neuronlist'
tail(x, ...)
```

### Arguments

x	A neuronlist object
i, j	elements to extract or replace. Numeric or character or, for [ only, empty. Numeric values are coerced to integer as if by as.integer. See [.data.frame for details.
drop	logical. If TRUE the result is coerced to the lowest possible dimension. The default is to drop if only one column is left, but <b>not</b> to drop if only one row is left.
value	A suitable replacement value: it will be repeated a whole number of times if necessary and it may be coerced: see the Coercion section. If NULL, deletes the column if a single column is selected.
except	indices of columns from which <i>not</i> to drop levels
...	Further arguments passed to default methods (and usually ignored)
data	A neuronlist object
expr	The expression to evaluate

### Value

the attached dataframe with levels dropped (NB **not** the neuronlist)

### See Also

[\[.data.frame](#), [@seealso](#) [\[<-.data.frame](#)

[droplevels](#)

[with](#)

[head](#)

[tail](#)

Other neuronlist: [\\*.neuronlist](#), [is.neuronlist](#), [neuronlistfh](#), [neuronlist](#), [nlapply](#), [read.neurons](#), [write.neurons](#)

**Examples**

```

## treat kcs20 as data.frame
kcs20[1, ]
kcs20[1:3, ]
kcs20[, 1:4]
kcs20[, 'soma_side']
# alternative to as.data.frame(kcs20)
kcs20[, ]

## can also set columns
kcs13=kcs20[1:3]
kcs13[, 'side']=as.character(kcs13[, 'soma_side'])
head(kcs13)
# or parts of columns
kcs13[1, 'soma_side']='R'
kcs13['FruMARCM-M001205_seg002', 'soma_side']='L'
# remove a column
kcs13[, 'side']=NULL
all.equal(kcs13, kcs20[1:3])

# can even replace the whole data.frame like this
kcs13[,]=kcs13[, ]
all.equal(kcs13, kcs20[1:3])

## get row/column names of attached data.frame
# (unfortunately implementing ncol/nrow is challenging)
rownames(kcs20)
colnames(kcs20)

```

---

neuronlistfh

*neuronlistfh - List of neurons loaded on demand from disk or remote website*


---

**Description**

neuronlistfh objects consist of a list of neuron objects along with an optional attached dataframe containing information about the neurons. In contrast to neuronlist objects the neurons are not present in memory but are instead dynamically loaded from disk as required. neuronlistfh objects also inherit from neuronlist and therefore any appropriate methods e.g. plot3d.neuronlist can also be used on neuronlistfh objects.

neuronlistfh constructs a neuronlistfh object from a filehash, data.frame and keyfilemap. End users will **not** typically use this function to make a neuronlistfh. They will usually read them using read.neuronlistfh and sometimes create them by using as.neuronlistfh on a neuronlist object.

is.neuronlistfh test if an object is a neuronlistfh

as.neuronlistfh generic function to convert an object to neuronlistfh

as.neuronlistfh.neuronlist converts a regular neuronlist to one backed by a filehash object with an on disk representation

**Usage**

```

neuronlistfh(db, df, keyfilemap, hashmap = 1000L)

is.neuronlistfh(nl)

as.neuronlistfh(x, df, ...)

## S3 method for class 'neuronlist'
as.neuronlistfh(x, df = attr(x, "df"), dbdir = NULL,
  dbClass = c("RDS", "RDS2"), remote = NULL, WriteObjects = c("yes", "no",
  "missing"), ...)

```

**Arguments**

db	a filehash object that manages an on disk database of neuron objects. See Implementation details.
df	Optional dataframe, where each row describes one neuron
keyfilemap	A named character vector in which the elements are filenames on disk (managed by the filehash object) and the names are the keys used in R to refer to the neuron objects. Note that the keyfilemap defines the order of objects in the neuronlist and will be used to reorder the dataframe if necessary.
hashmap	A logical indicating whether to add a hashed environment for rapid object lookup by name or an integer or an integer defining a threshold number of objects when this will happen (see Implementation details).
nl	Object to test
x	Object to convert
...	Additional arguments for methods, eventually passed to neuronlistfh() constructor.
dbdir	The path to the underlying filehash database on disk. By convention this should be a path whose final element is 'data'
dbClass	The filehash database class. Defaults to RDS.
remote	The url pointing to a remote repository containing files for each neuron.
WriteObjects	Whether to write objects to disk. Missing implies that existing objects will not be overwritten. Default "yes".

**Value**

a neuronlistfh object which is a character vector with classes neuronlistfh, neuronlist and attributes db, df. See Implementation details.

**Implementation details**

neuronlistfh objects are a hybrid between regular neuronlist objects that organise data and meta-data for collections of neurons and a backing filehash object. Instead of keeping objects in memory, they are *always* loaded from disk. Although this sounds like it might be slow, for nearly all



practical purposes (e.g. plotting neurons) the time to read the neuron from disk is small compared with the time to plot the neuron; the OS will cache repeated reads of the same file. The benefits in memory and startup time (<1s vs 100s for our 16,000 neuron database) are vital for collections of 1000s of neurons e.g. for dynamic report generation using knitr or for users with <8Gb RAM or running 32 bit R.

neuronlistfh objects include:

- `attr("keyfilemap")` A named character vector that determines the ordering of objects in the neuronlist and translates keys in R to filenames on disk. For objects created by `as.neuronlistfh` the filenames will be the md5 hash of the object as calculated using `digest`. This design means that the same key can be used to refer to multiple distinct objects on disk. Objects are effectively versioned by their contents. So if an updated neuronlistfh object is posted to a website and then fetched by a user it will result in the automated download of any updated objects to which it refers.
- `attr("db")` The backing database - typically of class `filehashRDS`. This manages the loading of objects from disk.
- `attr(x,"df")` The data.frame of metadata which can be used to select and plot neurons. See [neuronlist](#) for examples.
- `attr(x,"hashmap")` (Optional) a hashed environment which can be used for rapid lookup using key names (rather than numeric/logical indices). There is a space potential to pay for this redundant lookup method, but it is normally worth while given that the dataframe object is typically considerably larger. To give some numbers, the additional environment might occupy ~ 1 time from 0.5 ms to 1us. Having located the object, on my machine it can take as little as 0.1ms to load from disk, so these savings are relevant.

Presently only backing objects which extend the `filehash` class are supported (although in theory other backing objects could be added). These include:

- `filehash RDS`
- `filehash RDS2 (experimental)`

We have also implemented a simple remote access protocol (currently only for the RDS format). This allows a neuronlistfh object to be read from a url and downloaded to a local path. Subsequent attempts to access neurons stored in this list will result in automated download of the requested neuron to the local cache.

An alternative backend, the experimental RDS2 format is supported (available at <https://github.com/jefferis/filehash>). This is likely to be the most effective for large (5,000-500,000) collections of neurons, especially when using network filesystems (nfs, afp) which are typically very slow at listing large directories.

Note that objects are stored in a filehash, which by definition does not have any ordering of its elements. However neuronlist objects (like lists) do have an ordering. Therefore the names of a neuronlistfh object are not necessarily the same as the result of calling `names()` on the underlying filehash object.

## See Also

[filehash-class](#)

Other neuronlistfh: [[.neuronlistfh](#), [read.neuronlistfh](#), [remotesync](#), [write.neuronlistfh](#)]

Other neuronlist: [\\*.neuronlist](#), [is.neuronlist](#), [neuronlist-dataframe-methods](#), [neuronlist](#), [nlapply](#), [read.neurons](#), [write.neurons](#)

### Examples

```
## Not run:
kcn1=read.neuronlistfh('http://jefferislab.org/si/nblast/flycircuit/kcs20.rds',
'path/to/my/project/folder')
# this will automatically download the neurons from the web the first time
# it is run
plot3d(kcn1)

## End(Not run)
## Not run:
# create neuronlistfh object backed by filehash with one file per neuron
# by convention we create a subfolder called data in which the objects live
kcs20fh=as.neuronlistfh(kcs20, dbdir='/path/to/my/kcdb/data')
plot3d(subset(kcs20fh,type=='gamma'))
# ... and, again by convention, save the neuronlistfh object next to filehash
# backing database
write.neuronlistfh(kcs20fh, file='/path/to/my/kcdb/kcdb.rds')

# in a new session
read.neuronlistfh("/path/to/my/kcdb/kcdb.rds")
plot3d(subset(kcs20fh, type=='gamma'))

## End(Not run)
```

---

ngraph

*ngraph: a graph to encode a neuron's connectivity*


---

### Description

the ngraph class contains a (completely general) graph representation of a neuron's connectivity in an igraph object. It may additionally contain vertex label or position data. See details.

ngraph() creates an ngraph from edge and vertex information.

as.ngraph converts an object to an ngraph

as.ngraph.dataframe construct ngraph from a data.frame containing SWC format data

as.ngraph.neuron construct ngraph from a neuron

### Usage

```
ngraph(e1, vertexlabels, xyz = NULL, diam = NULL, directed = TRUE,
weights = FALSE, vertex.attributes = NULL, graph.attributes = NULL)
```

```
as.ngraph(x, ...)
```

```
## S3 method for class 'data.frame'
```

```

as.ngraph(x, directed = TRUE, ...)

## S3 method for class 'neuron'
as.ngraph(x, directed = TRUE, method = c("swc", "seglst"),
  ...)

```

### Arguments

<code>el</code>	A two column matrix (start, end) defining edges. start means closer to the root (soma) of the neuron.
<code>vertexlabels</code>	Integer labels for graph - the edge list is specified using these labels.
<code>xyz</code>	3D coordinates of vertices (optional, Nx3 matrix, or Nx4 matrix when 4th column is assumed to be diameter)
<code>diam</code>	Diameter of neuron at each vertex (optional)
<code>directed</code>	Whether the resultant graph should be directed (default TRUE)
<code>weights</code>	Logical value indicating whether edge weights defined by the 3D distance between points should be added to graph (default FALSE) <i>or</i> a numeric vector of weights.
<code>vertex.attributes</code> , <code>graph.attributes</code>	List of named attributes to be added to the graph. The elements of <code>vertex.attributes</code> must be vectors whose length is compatible with the number of elements in the graph. See <a href="#">set.vertex.attribute</a> for details.
<code>x</code>	Object to convert (see method descriptions)
<code>...</code>	Arguments passed to methods
<code>method</code>	Whether to use the swc data (x\$d) or the seglist to define neuronal connectivity to generate graph.

### Details

Note that the `as.ngraph.neuron` method *always* keeps the original vertex labels (a.k.a. PointNo) as read in from the original file.

### Value

an `igraph` object with additional class `ngraph`, having a vertex for each entry in `vertexlabels`, each vertex having a `label` attribute. All vertices are included whether connected or not.

### Connectivity

We make the following assumptions about neurons coming in

- They have an integer vertex label that need not start from 1 and that may have gaps
- The edge list which defines connectivity specifies edges using pairs of vertex labels, `_not_` raw vertex ids.

We make no attempt to determine the root points at this stage.

The raw vertex ids in the graph will be in the order of vertexlabels and can therefore be used to index a block of vertex coordinates. The vertexlabels will be stored using the vertex attribute label

When the graph is directed (default) the edges will be from the root to the other tips of the neuron.

## Morphology

The morphology of the neuron is encoded by the combination of connectivity information (i.e. the graph) and spatial data encoded as the 3D position and diameter of each vertex. Position information is stored as vertex attributes X, Y, and Z.

## See Also

[igraph](#), [set.vertex.attribute](#), [subset.neuron](#) for example of graph-based manipulation of a neuron.

Other neuron: [neuron](#), [plot.neuron](#), [potential\\_synapses](#), [prune](#), [resample](#), [rootpoints](#), [spine](#), [subset.neuron](#)

## Examples

```
g=as.igraph(Cell07PNs[[1]])
library(igraph)
# check that vertex attributes of graph match X position
all.equal(V(g)$X, Cell07PNs[[1]]$d$X)
```

---

nlapply

*lapply and mapply for neuronlists (with optional parallelisation)*

---

## Description

versions of lapply and mapply that look after the class and attached dataframe of neuronlist objects. nlapply can apply a function to only a subset of elements in the input neuronlist. Internally nlapply uses `plyr::llply` thereby enabling progress bars and simple parallelisation (see plyr section and examples).

## Usage

```
nlapply(X, FUN, ..., subset = NULL, OmitFailures = NA,
        .progress = getOption("nat.progress", default = "auto"))
```

```
nmapply(FUN, X, ..., MoreArgs = NULL, SIMPLIFY = FALSE, USE.NAMES = TRUE,
        subset = NULL, OmitFailures = NA)
```

**Arguments**

X	A neuronlist
FUN	Function to be applied to each element of X
...	Additional arguments for FUN (see details)
subset	Character, numeric or logical vector specifying on which subset of X the function FUN should be applied. Elements outside the subset are passed through unmodified.
OmitFailures	Whether to omit neurons for which FUN gives an error. The default value (NA) will result in nlapply stopping with an error message the moment there is an error. For other values, see details.
.progress	Character vector specifying the type of progress bar (see <a href="#">create_progress_bar</a> for options.) The default value of "auto" shows a progress bar in interactive use when there are >=10 elements in X. The default value can be overridden for the current session by setting the value of <code>options(nat.progressbar)</code> (see examples).
MoreArgs	a list of other arguments to FUN.
SIMPLIFY	logical or character string; attempt to reduce the result to a vector, matrix or higher dimensional array; see the <code>simplify</code> argument of <a href="#">sapply</a> .
USE.NAMES	logical; use names if the first ... argument has names, or if it is a character vector, use that character vector as the names.

**Details**

When `OmitFailures` is not NA, FUN will be wrapped in a call to `try` to ensure that failure for any single neuron does not abort the `nlapply/nlapply` call. When `OmitFailures=TRUE` the resultant neuronlist will be subsetted down to return values for which FUN evaluated successfully. When `OmitFailures=FALSE`, "try-error" objects will be left in place. In either of the last 2 cases error messages will not be printed because the call is wrapped as `try(expr, silent=TRUE)`.

**Value**

A neuronlist

**plyr**

The arguments of most interest from `plyr` are:

- `.inform` set to TRUE to give more informative error messages that should indicate which neurons are failing for a given applied function.
- `.progress` set to "text" for a basic progress bar
- `.parallel` set to TRUE for parallelisation after registering a parallel backend (see below).
- `.paropts` Additional arguments for parallel computation. See [llply](#) for details.

Before using parallel code within an R session you must register a suitable parallel backend. The simplest example is the multicore option provided by the `doMC` package that is suitable for a spreading computational load across multiple cores on a single machine. An example is provided below.

Note that the progress bar and parallel options cannot be used at the same time. You may want to start a potentially long-running job with the progress bar option and then abort and re-run with `.parallel=TRUE` if it looks likely to take a very long time.

### See Also

[lapply](#)

[mapply](#)

Other neuronlist: [\\*.neuronlist](#), [is.neuronlist](#), [neuronlist-dataframe-methods](#), [neuronlistfh](#), [neuronlist](#), [read.neurons](#), [write.neurons](#)

### Examples

```
## nlapply example
kcs.reduced=nlapply(kcs20,function(x) subset(x,sample(nrow(x$points),50)))
open3d()
plot3d(kcs.reduced,col='red', lwd=2)
plot3d(kcs20,col='grey')
rgl.close()

## Not run:
# example of using plyr's .inform argument for debugging error conditions
xx=nlapply(Cell07PNs, prune_strahler)
# oh dear there was an error, let's get some details about the neuron
# that caused the problem
xx=nlapply(Cell07PNs, prune_strahler, .inform=TRUE)

## End(Not run)

## Not run:
## nlapply example with plyr
## dotprops.neuronlist uses nlapply under the hood
## the .progress and .parallel arguments are passed straight to
system.time(d1<-dotprops(kcs20,resample=1,k=5,.progress='text'))
## plyr+parallel
library(doMC)
# can also specify cores e.g. registerDoMC(cores=4)
registerDoMC()
system.time(d2<-dotprops(kcs20,resample=1,k=5,.parallel=TRUE))
stopifnot(all.equal(d1,d2))

## End(Not run)

## nmaply example
# flip first neuron in X, second in Y and 3rd in Z
xyzflip=nmaply(mirror, kcs20[1:3], mirrorAxis = c("X","Y","Z"),
  mirrorAxisSize=c(400,20,30))

open3d()
plot3d(kcs20[1:3])
plot3d(xyzflip)
rgl.close()
```

```
## Not run:
## Override default progress bar behaviour via options
sl=nlapply(Cell07PNs, FUN = seglengths)
options(nat.progress='none')
sl=nlapply(Cell07PNs, FUN = seglengths)
options(nat.progress=NULL)
sl=nlapply(Cell07PNs, FUN = seglengths)

## End(Not run)
```

---

nlscan

*Scan through a set of neurons, individually plotting each one in 3D*


---

## Description

Can also choose to select specific neurons along the way and navigate forwards and backwards.

## Usage

```
nlscan(neurons, db = NULL, col = "red", Verbose = T, Wait = T,
       sleep = 0.1, extrafun = NULL, selected_file = NULL,
       selected_col = "green", yaml = TRUE, ...)
```

## Arguments

neurons	a neuronlist object or a character vector of names of neurons to plot from the neuronlist specified by db.
db	A neuronlist to use as the source of objects to plot. If NULL, the default, will use the neuronlist specified by options('nat.default.neuronlist')
col	the color with which to plot the neurons (default 'red').
Verbose	logical indicating that info about each selected neuron should be printed (default TRUE).
Wait	logical indicating that there should be a pause between each displayed neuron.
sleep	time to pause between each displayed neuron when Wait=TRUE.
extrafun	an optional function called when each neuron is plotted, with two arguments: the current neuron name and the current selected neurons.
selected_file	an optional path to a yaml file that already contains a selection.
selected_col	the color in which selected neurons (such as those specified in selected_file) should be plotted.
yaml	a logical indicating that selections should be saved to disk in (human-readable) yaml rather than (machine-readable) rda format.
...	extra arguments to pass to <a href="#">plot3d</a> .

**Value**

A character vector of names of any selected neurons, of length 0 if none selected.

**See Also**

[plot3d.character](#), [plot3d.neuronlist](#)

**Examples**

```
## Not run:
# scan a neuronlist
nlscan(kcs20)

# using neuron names
nlscan(names(kcs20), db=kcs20)
# equivalently using a default neuron list
options(nat.default.neuronlist='kcs20')
nlscan(names(kcs20))

## End(Not run)
# scan without waiting
nlscan(kcs20[1:4], Wait=FALSE, sleep=0)
## Not run:
# could select e.g. the gamma neurons with unbranched axons
gammas=nlscan(kcs20)
clear3d()
plot3d(kcs20[gammas])

# plot surface model of brain first
# nb depends on package only available on github
devtools::install_github(username = "jefferislab/nat.flybrains")
library(nat.flybrains)
plot3d(FCWB)
# could select e.g. the gamma neurons with unbranched axons
gammas=nlscan(kcs20)
clear3d()
plot3d(kcs20[gammas])

## End(Not run)
```

---

nopen3d

*Open customised rgl window*


---

**Description**

Pan with right button (Ctrl+click), zoom with middle (Alt/Meta+click) button. Defaults to a white background and orthogonal projection (FOV=0)



**Usage**

```
nopen3d(bgcol = "white", FOV = 0, ...)
```

**Arguments**

bgcol	background colour
FOV	field of view
...	additional options passed to open3d

**Details**

Note that sometimes (parts of) objects seem to disappear after panning and zooming. See help for [pan3d](#).

**Value**

current rgl device

**See Also**

[open3d](#), [pan3d](#)

---

normalise\_swc

*Normalise an SWC format block of neuron morphology data*

---

**Description**

Normalise an SWC format block of neuron morphology data

**Usage**

```
normalise_swc(x, requiredColumns = c("PointNo", "Label", "X", "Y", "Z", "W",
  "Parent"), ifMissing = c("usedefaults", "warning", "stop"),
  includeExtraCols = TRUE, defaultValue = list(PointNo = seq.int(nrow(x)),
  Label = 2L, X = NA_real_, Y = NA_real_, Z = NA_real_, W = NA_real_, Parent =
  NA_integer_))
```

**Arguments**

x	A data.frame containing neuron morphology data
requiredColumns	Character vector naming columns we should have
ifMissing	What to do if x is missing a required column
includeExtraCols	Whether to include any extra columns include in codex
defaultValue	A list containing default values to use for any missing columns

**Details**

Note that row.names of the resultant data.frame will be set to NULL so that they have completely standard values.

**Value**

A data.frame containing the normalised block of SWC data with standard columns in standard order.

**See Also**

[as.neuron.data.frame](#), [seglis2swc](#)

---

npop3d	<i>Remove plotted neurons or other 3D objects</i>
--------	---

---

**Description**

The normal usage will not specify `x` in which case the last neurons plotted by `plot3d.neuronlist` or any of its friends will be removed.

**Usage**

```
npop3d(x, slow = FALSE, type = "shapes")
```

**Arguments**

<code>x</code>	rgl ids of objects to remove
<code>slow</code>	Whether to remove neurons one by one (slowly) default: FALSE
<code>type</code>	Type of objects to remove see <code>pop3d</code> .

**See Also**

[pop3d](#), [plot3d.neuronlist](#)

---

nrrd.voxdims	<i>Return voxel dimensions (by default absolute voxel dimensions)</i>
--------------	---

---

### Description

Return voxel dimensions (by default absolute voxel dimensions)

### Usage

```
nrrd.voxdims(file, ReturnAbsoluteDims = TRUE)
```

### Arguments

file                    path to nrrd/nhdr file or a list containing a nrrd header

ReturnAbsoluteDims    Defaults to returning absolute value of dims even if there are any negative space directions

### Details

NB Can handle off diagonal terms in space directions matrix, BUT assumes that space direction vectors are orthogonal.

Will produce a warning if no valid dimensions can be found.

### Value

numeric vector of voxel dimensions (NA\_real\_ when missing) of length equal to the image dimension.

### Author(s)

jefferis

### See Also

[read.nrrd.header](#)

---

nvertices	<i>Find the number of vertices in an object (or each element of a neuronlist)</i>
-----------	---

---

**Description**

Find the number of vertices in an object (or each element of a neuronlist)

**Usage**

```
nvertices(x, ...)
```

```
## Default S3 method:
nvertices(x, ...)
```

```
## S3 method for class 'neuronlist'
nvertices(x, ...)
```

**Arguments**

x	An object with 3d vertices (e.g. neuron, surface etc)
...	Additional arguments passed to methods (currently ignored)

**Value**

an integer number of vertices (or a vector of length equal to a neuronlist)

**Examples**

```
nvertices(Cell07PNs[[1]])
nvertices(kcs20)
```

---

origin	<i>Return the space origin of a 3D image object</i>
--------	---

---

**Description**

Defined as the first coordinates (x,y,z) of the bounding box, which in turn matches the nrrd definition of the location of the "centre" of the first voxel.

**Usage**

```
origin(x, ...)
```

**Arguments**

x                    Object for which origin should be returned. See [boundingbox](#).  
 ...                  Additional arguments passed to [boundingbox](#)

**See Also**

Other im3d: [as.im3d](#), [boundingbox](#), [im3d-coords](#), [im3d-io](#), [im3d](#), [imexpand.grid](#), [imslice](#), [is.im3d](#), [mask](#), [projection](#), [threshold](#), [unmask](#), [voxdims](#)

---

 pan3d

*Some useful extensions / changes to rgl defaults*


---

**Description**

Set up pan call back for current rgl device

**Usage**

```
pan3d(button)
```

**Arguments**

button              Integer from 1 to 3 indicating mouse button

**Details**

Copied verbatim from ?[rgl.setMouseCallbacks](#) for rgl version 0.92.892 Mouse button 2 is right and button 3 is middle (accessed by meta/alt key)

Note that sometimes (parts of) objects seem to disappear after panning and zooming. The example in [rgl.setMouseCallbacks](#) from which this is copied includes a note that "this doesn't play well with rescaling"

**Author(s)**

Duncan Murdoch

**See Also**

[rgl.setMouseCallbacks](#)

**Examples**

```
## Not run:
open3d()
pan3d(2)

## End(Not run)
```

plot.neuron

*Plot a 2D projection of a neuron***Description**

Plot a 2D projection of a neuron

**Usage**

```
## S3 method for class 'neuron'
plot(x, WithLine = TRUE, WithNodes = TRUE,
     WithAllPoints = FALSE, WithText = FALSE, PlotSubTrees = TRUE,
     soma = FALSE, PlotAxes = c("XY", "YZ", "XZ", "ZY"), axes = TRUE,
     asp = 1, main = x$NeuronName, sub = NULL, xlim = NULL, ylim = NULL,
     AxisDirections = c(1, -1, 1), add = FALSE, col = NULL, PointAlpha = 1,
     tck = NA, lwd = par("lwd"), boundingbox = NULL, ...)
```

**Arguments**

x	a neuron to plot.
WithLine	whether to plot lines for all segments in neuron.
WithNodes	whether points should only be drawn for nodes (branch/end points)
WithAllPoints	whether points should be drawn for all points in neuron.
WithText	whether to label plotted points with their id.
PlotSubTrees	Whether to plot all sub trees when the neuron is not fully connected.
soma	Whether to plot a circle at neuron's origin representing the soma. Either a logical value or a numeric indicating the radius (default FALSE). When soma=TRUE the radius is hard coded to 2.
PlotAxes	the axes for the plot.
axes	whether axes should be drawn.
asp	the y/x aspect ratio, see <a href="#">plot.window</a> .
main	the title for the plot
sub	sub title for the plot
xlim	limits for the horizontal axis (see also boundingbox)
ylim	limits for the vertical axis (see also boundingbox)
AxisDirections	the directions for the axes. By default, R uses the bottom-left for the origin, whilst most graphics software uses the top-left. The default value of c(1, -1, 1) makes the produced plot consistent with the latter.
add	Whether the plot should be superimposed on one already present (default: FALSE).
col	the color in which to draw the lines between nodes.
PointAlpha	the value of alpha to use in plotting the nodes.

tck	length of tick mark as fraction of plotting region (negative number is outside graph, positive number is inside, 0 suppresses ticks, 1 creates gridlines).
lwd	line width relative to the default (default=1).
boundingbox	A 2 x 3 matrix (ideally of class <a href="#">boundingbox</a> ) that enables the plot axis limits to be set without worrying about axis selection or reversal (see details)
...	additional arguments passed to plot

### Details

This functions sets the axis ranges based on the chosen PlotAxes and the range of the data in x. It is still possible to use PlotAxes in combination with a boundingbox, for example to set the range of a plot of a number of objects.

nat assumes the default axis convention used in biological imaging, where the origin of the y axis is the top rather than the bottom of the plot. This is achieved by reversing the y axis of the 2D plot when the second data axis is the Y axis of the 3D data. Other settings can be achieved by modifying the AxisDirections argument.

### Value

list of plotted points (invisibly)

### See Also

[plot3d.neuron](#)

Other neuron: [neuron](#), [ngraph](#), [potential\\_synapses](#), [prune](#), [resample](#), [rootpoints](#), [spine](#), [subset.neuron](#)

### Examples

```
# Draw first example neuron
plot(Cell07PNs[[1]])
# Overlay second example neuron
plot(Cell07PNs[[2]], add=TRUE)
# Clear the current plot and draw the third neuron from a different view
plot(Cell07PNs[[3]], PlotAxes="YZ")
# Just plot the end points for the fourth example neuron
plot(Cell07PNs[[4]], WithNodes=FALSE)
# Plot with soma (of default radius)
plot(Cell07PNs[[4]], WithNodes=FALSE, soma=TRUE)
# Plot with soma of defined radius
plot(Cell07PNs[[4]], WithNodes=FALSE, soma=1.25)
```

---

plot.neuronlist	<i>2D plots of the elements in a neuronlist, optionally using a subset expression</i>
-----------------	---

---

### Description

2D plots of the elements in a neuronlist, optionally using a subset expression

### Usage

```
## S3 method for class 'neuronlist'
plot(x, subset = NULL, col = NULL, colpal = rainbow,
     add = NULL, boundingbox = NULL, ..., SUBSTITUTE = TRUE)
```

### Arguments

x	a neuron list or, for plot3d.character, a character vector of neuron names. The default neuronlist used by plot3d.character can be set by using options(nat.default.neuronlist=). See ?nat for details.
subset	Expression evaluating to logical mask for neurons. See details.
col	An expression specifying a colour evaluated in the context of the dataframe attached to nl (after any subsetting). See details.
colpal	A vector of colours or a function that generates colours
add	Logical specifying whether to add data to an existing plot or make a new one. The default value of NULL creates a new plot with the first neuron in the neuronlist and then adds the remaining neurons.
boundingbox	A 2 x 3 matrix (ideally of class <code>boundingbox</code> ) that enables the plot axis limits to be set without worrying about axis selection or reversal (see details)
...	options passed on to plot (such as colours, line width etc)
SUBSTITUTE	Whether to substitute the expressions passed as arguments subset and col. Default: TRUE. For expert use only, when calling from another function.

### Details

The col and subset parameters are evaluated in the context of the dataframe attribute of the neuronlist. If col evaluates to a factor and colpal is a named vector then colours will be assigned by matching factor levels against the named elements of colpal. If there is one unnamed level, this will be used as catch-all default value (see examples).

If col evaluates to a factor and colpal is a function then it will be used to generate colours with the same number of levels as are used in col.

### Value

list of values of plot with subsetted dataframe as attribute 'df'



**See Also**

[nat-package](#), [plot3d.neuronlist](#)

**Examples**

```
# plot 4 cells
plot(Cell07PNs[1:4])
# modify some default plot arguments
plot(Cell07PNs[1:4], ylim=c(140,75), main='First 4 neurons')
# plot one class of neurons in red and all the others in grey
plot(Cell07PNs, col=Glomerulus, colpal=c(DA1='red', 'grey'), WithNodes=FALSE)
# subset operation
plot(Cell07PNs, subset=Glomerulus%in%c("DA1", "DP1m"), col=Glomerulus,
      ylim=c(140,75), WithNodes=FALSE)
```

---

plot3d

*plot3d methods for different nat objects*

---

**Description**

These methods enable nat objects including neuronlists and dotprops objects to be plotted in 3D. See the help for each individual method for details along with the help for the generic in the rgl package.

**See Also**

[plot3d](#), [plot3d.boundingBox](#), [plot3d.character](#), [plot3d.dotprops](#), [plot3d.hxsurf](#), [plot3d.neuron](#), [plot3d.neuronlist](#)

**Examples**

```
## up to date list of all plot3d methods in this package
intersect(methods("plot3d"), ls(envir = as.environment('package:nat')))
```

---

plot3d.boundingBox

*Plot a bounding box in 3D*

---

**Description**

Plot a bounding box in 3D

**Usage**

```
## S3 method for class 'boundingbox'
plot3d(x, ...)
```

**Arguments**

x                    the `boundingbox` object to plot.  
 ...                  additional arguments to pass to `segments3d`.

**Value**

A list of RGL object IDs.

**See Also**

`boundingbox`

**Examples**

```
# find the bounding box of all the neurons in a list
boundingbox(kcs20)
boundingbox(kcs20[1:3])

# plot those neurons
plot3d(kcs20)
# ... with their bounding box
plot3d(boundingbox(kcs20))

plot3d(kcs20)
# plot bounding box (in matching colours) for each neuron
# NB makes use of nlapply/neuronlist in slightly unusual context -
# plot3d.neuronlist can cope with lists containing anything with
# a valid plot3d method.
plot3d(nlapply(kcs20,boundingbox))
```

---

plot3d.cmtkreg

*Plot the domain of a CMTK registration*

---

**Description**

Plot the domain of a CMTK registration

**Usage**

```
## S3 method for class 'cmtkreg'
plot3d(x, ...)
```

**Arguments**

x                    A cmtk registration (the path to the registration folder on disk) or the resulting of reading one in with `read.cmtkreg`.  
 ...                  Additional arguments passed to `plot3d`

**See Also**

[cmtkreg](#), [read.cmtkreg](#), [plot3d](#)

**Examples**

```
plot3d(cmtkreg('testdata/cmtk/FCWB_JFRC2_01_warp_level-01.list/'))

# or read registration into memory if you want to work with it
reg=read.cmtkreg('testdata/cmtk/FCWB_JFRC2_01_warp_level-01.list/')
# nb calling plot3d.cmtkreg directly (rather than using the generic plot3d)
# is considered bad style but read.cmtkreg returns a plain list
# so method dispatch will fail
plot3d.cmtkreg(reg)
```

---

plot3d.dotprops                    *3D plots of dotprops objects using rgl package*

---

**Description**

3D plots of dotprops objects using rgl package

**Usage**

```
## S3 method for class 'dotprops'
plot3d(x, scalevecs = 1, alphanrange = NULL,
       color = "black", PlotPoints = FALSE, PlotVectors = TRUE,
       UseAlpha = FALSE, ...)
```

**Arguments**

x	A dotprops object
scalevecs	Factor by which to scale unit vectors (numeric, default: 1.0)
alphanrange	Restrict plotting to points with alpha values in this range to plot (default: null => all points). See <a href="#">dotprops</a> for definition of alpha.
color	Character or numeric vector specifying colours for points/vectors. See details.
PlotPoints, PlotVectors	Whether to plot points and/or tangent vectors (logical, default: tangent vectors only)
UseAlpha	Whether to scale tangent vector length by the value of alpha
...	Additional arguments passed to points3d and/or segments3d

**Details**

Tangent vectors are plotted by `segments3d` and centered on the relevant point. Points are plotted by `points3d`.

`color` will be recycled by `points3d` and `segments3d`. However in the special case that `color` has length equal to the number of points in `x`, then it will be duplicated before being passed to `segments3d` so that the result is that each vector is coloured uniformly according to `color` (since `segments3d` expects 2 colours for each line segment, blending them if they are different).

**Value**

invisible list of results of rgl plotting commands

**See Also**

[dotprops](#), [plot3d](#), [points3d](#), [segments3d](#)

**Examples**

```
open3d()
plot3d(kcs20[[1]])
clear3d()
plot3d(kcs20[[1]],col='red')
clear3d()
plot3d(kcs20[[1]],col='red',lwd=2)
plot3d(kcs20[[2]],col='green',lwd=2)
```

---

plot3d.hxsurf

*Plot amira surface objects in 3D using rgl*

---

**Description**

Plot amira surface objects in 3D using rgl

**Usage**

```
## S3 method for class 'hxsurf'
plot3d(x, materials = NULL, col = NULL, ...)
```

**Arguments**

<code>x</code>	An <code>hxsurf</code> surface object
<code>materials</code>	Character vector or <a href="#">regex</a> naming materials to plot (defaults to all materials in <code>x</code> ). See <a href="#">subset.hxsurf</a> .
<code>col</code>	Character vector specifying colors for the materials, or a function that will be called with the number of materials to plot. When <code>NULL</code> (default) will use material colours defined in Amira (if available), or <code>rainbow</code> otherwise.
<code>...</code>	Additional arguments passed to

**See Also**[read.hxsurf](#)Other hxsurf: [as.hxsurf](#), [as.mesh3d.ashape3d](#), [materials](#), [read.hxsurf](#), [subset.hxsurf](#), [write.hxsurf](#)**Examples**

```

plot3d(kcs20)
plot3d(MBL.surf)

# plot only vertical lobe
clear3d()
plot3d(MBL.surf, materials="VL", alpha=0.3)

# everything except vertical lobe
clear3d()
plot3d(MBL.surf, alpha=0.3,
       materials=grep("VL", MBL.surf$RegionList, value = TRUE, invert = TRUE))

```

plot3d.neuron

*Plot neurons in 3D using rgl library***Description**

Plot neurons in 3D using rgl library

**Usage**

```

## S3 method for class 'neuron'
plot3d(x, WithLine = TRUE, NeuronNames = FALSE,
       WithNodes = TRUE, WithAllPoints = FALSE, WithText = FALSE,
       PlotSubTrees = TRUE, add = TRUE, col = NULL, soma = FALSE, ...)

```

**Arguments**

x	A neuron to plot
WithLine	Whether to plot lines for all segments in neuron
NeuronNames	Logical indicating whether to label the neuron in the plot using the NeuronName field <b>or</b> a character vector of names.
WithNodes	Whether to plot dots for branch and end points
WithAllPoints	Whether to plot dots for all points in the neuron
WithText	Whether to label plotted points with their numeric id (see details)
PlotSubTrees	Whether to plot all sub trees when the neuron is not fully connected.
add	Whether to add the neuron to existing rgl plot rather than clearing the scene (default TRUE)

col	Colour specification (see rgl materials)
soma	Whether to plot a sphere at neuron's origin representing the soma. Either a logical value or a numeric indicating the radius (default FALSE). When soma=TRUE the radius is hard coded to 2.
...	Additional arguments passed to rgl::lines3d

### Details

Note that when WithText=TRUE, the numeric identifiers plotted are *raw indices* into the x\$d array of the neuron, *not* the values of the PointNo column.

### Value

list of rgl plotting ids (invisibly) separated into lines, points, texts according to plot element. See rgl::plot3d for details.

### See Also

[plot3d.neuronlist](#), [plot3d.dotprops](#), [nat::plot3d](#), [rgl::plot3d](#)

### Examples

```
# A new plot would have been opened if required
open3d()
plot3d(Cell107PNs[[1]],col='red')
plot3d(Cell107PNs[[2]],col='green')

# clear the current plot
clear3d()
plot3d(Cell107PNs[[2]],col='blue',add=FALSE)
# plot the number of all nodes
clear3d()
plot3d(Cell107PNs[[2]],col='red',WithText=TRUE,add=FALSE)
# include cell bodies
plot3d(Cell107PNs[3:4], col='red', soma=TRUE)
plot3d(Cell107PNs[5], col='red', soma=3)
rgl.close()
```

---

plot3d.neuronlist	<i>3D plots of the elements in a neuronlist, optionally using a subset expression</i>
-------------------	---

---

### Description

3D plots of the elements in a neuronlist, optionally using a subset expression

plot3d.character is a convenience method intended for exploratory work on the command line.

**Usage**

```
## S3 method for class 'neuronlist'
plot3d(x, subset = NULL, col = NULL,
       colpal = rainbow, skipRedraw = ifelse(interactive(), 200L, TRUE),
       WithNodes = FALSE, soma = FALSE, ..., SUBSTITUTE = TRUE)

## S3 method for class 'character'
plot3d(x, db = NULL, ...)
```

**Arguments**

x	a neuron list or, for plot3d.character, a character vector of neuron names. The default neuronlist used by plot3d.character can be set by using options(nat.default.neuronlist=). See ?nat for details. <a href="#">nat-package</a> .
subset	Expression evaluating to logical mask for neurons. See details.
col	An expression specifying a colour evaluated in the context of the dataframe attached to nl (after any subsetting). See details.
colpal	A vector of colours or a function that generates colours
skipRedraw	When plotting more than this many (default 200) neurons skip redraw for individual neurons (this is much faster for large number of neurons). Can also accept logical values TRUE (always skip) FALSE (never skip).
WithNodes	Whether to plot points for end/branch points. Default: FALSE.
soma	Whether to plot a sphere at neuron's origin representing the soma. Either a logical value or a numeric indicating the radius (default FALSE). When soma=TRUE the radius is hard coded to 2.
...	options passed on to plot3d (such as colours, line width etc)
SUBSTITUTE	Whether to substitute the expressions passed as arguments subset and col. Default: TRUE. For expert use only, when calling from another function.
db	A neuronlist to use as the source of objects to plot. If NULL, the default, will use the neuronlist specified by options('nat.default.neuronlist')

**Details**

The col and subset parameters are evaluated in the context of the dataframe attribute of the neuronlist. If col evaluates to a factor and colpal is a named vector then colours will be assigned by matching factor levels against the named elements of colpal. If there is one unnamed level, this will be used as catch-all default value (see examples).

If col evaluates to a factor and colpal is a function then it will be used to generate colours with the same number of levels as are used in col.

WithNodes is FALSE by default when using plot3d.neuronlist but remains TRUE by default when plotting single neurons with [plot3d.neuron](#). This is because the nodes quickly make plots with multiple neurons rather busy.

When soma is TRUE or a vector of numeric values (recycled as appropriate), the values are used to plot cell bodies. For neurons the values are passed to plot3d.neuron for neurons. In contrast

dotprops objects still need special handling. There must be columns called X, Y, Z in the data.frame attached to x, that are then used directly by code in plot3d.neuronlist.

Whenever plot3d.neuronlist is called, it will add an entry to an environment .plotted3d in nat that stores the ids of all the plotted shapes (neurons, cell bodies) so that they can then be removed by a call to npop3d.

plot3d.character will check if options('nat.default.neuronlist') has been set and then use x as an identifier to find a neuron in that neuronlist.

## Value

list of values of plot3d with subsetted dataframe as attribute 'df'

## See Also

[nat-package](#)

## Examples

```
open3d()
plot3d(kcs20, type=='gamma', col='green')

clear3d()
plot3d(kcs20, col=type)
plot3d(Cell07PNs, Glomerulus=="DA1", col='red')
plot3d(Cell07PNs, Glomerulus=="VA1d", col='green')
# Note use of default colour for non DA1 neurons
plot3d(Cell07PNs, col=Glomerulus, colpal=c(DA1='red', 'grey'))
# a subset expression
plot3d(Cell07PNs, Glomerulus%in%c("DA1", 'VA1d'),
      col=c("red", "green")[factor(Glomerulus)])
# the same but not specifying colours explicitly
plot3d(Cell07PNs, Glomerulus%in%c("DA1", 'VA1d'), col=Glomerulus)

## Not run:
## more complex colouring strategies for a larger neuron set
# see https://github.com/jefferis/frulhns for details
library(frulhns)
# notice the sexually dimorphic projection patterns for these neurons
plot3d(jkn, cluster=='aSP-f' &shortGenotype=='JK1029',
      col=sex, colpal=c(male='green', female='magenta'))

## colour neurons of a class by input resistance
jkn.aspg=subset(jkn, cluster=='aSP-g')
# NB this comes in as a factor
Ri=with(jkn.aspg, as.numeric(as.character(Ri..GOhm)))
# the matlab jet palette
jet.colors<-colorRampPalette(c('navy', 'cyan', 'yellow', 'red'))
plot3d(jkn.aspg, col=cut(Ri, 20), colpal=jet.colors)

## End(Not run)
```



---

pointsinside                      *Find which points of an object are inside a surface*

---

### Description

Find which points of an object are inside a surface

### Usage

```
pointsinside(x, surf, ...)

## Default S3 method:
pointsinside(x, surf, ..., rval = c("logical", "distance",
  "mesh3d"))
```

### Arguments

x	an object with 3D points.
surf	an hxsurf or mesh3d object defining the reference surface.
...	additional arguments for methods, eventually passed to as.mesh3d.
rval	what to return.

### Details

Note that hxsurf surface objects will be converted to mesh3d before being passed to `Rvcg::vcgClost`, so if you are testing repeatedly against the same surface, it may make sense to pre-convert.

Note also that if the point is some distance ( $> 2$  twice the diagonal boundingbox of the mesh) then the distance will be returned as NA (or `1e12` for older versions of the `Rvcg` package). This behaviour is defined by the `Rvcg::vcgClost` function.

### Value

A vector of logical values or distances equal to the number of points in x or the mesh3d object returned by `Rvcg::vcgClost`.

---

potential\_synapses                      *Calculate number of potential synapses between two neurons*

---

### Description

This implements the method of Stepanyants and Chklovskii

**Usage**

```
potential_synapses(a, b, s, ...)

## S3 method for class 'neuronlist'
potential_synapses(a, b, s, ...)

## S3 method for class 'neuron'
potential_synapses(a, b, s, sigma = s, bounds,
  method = c("direct", "approx"), ...)

## S3 method for class 'dotprops'
potential_synapses(a, b, s, sigma = s, seglength = 1,
  bounds = NULL, method = c("direct", "approx"), ...)
```

**Arguments**

a, b	neurons or neuronlists
s	the approach distance to consider a potential synapse
...	Additional arguments passed to methods (see details )
sigma	the smoothing parameter in the approximate method (see details)
bounds	Optional bounding box to restrict comparison
method	Whether to use the direct or approximate method (see details)
seglength	how long to consider each distance between points.

**Details**

Note that `potential_synapses.neuronlist` uses `nlapply` to process its first argument (a). This enables progress bars, robustness to errors and simple parallel execution. See the `nlapply` examples for further details of these arguments in action.

For this reason if you have two neuronlists of unequal sizes, it is recommended to put the larger one in argument a.

**References**

Neurogeometry and potential synaptic connectivity. Stepanyants A, Chklovskii DB. Trends Neurosci. 2005 Jul;28(7):387-94. <http://dx.doi.org/10.1016/j.tins.2005.05.006>

**See Also**

Other neuron: [neuron](#), [ngraph](#), [plot.neuron](#), [prune](#), [resample](#), [rootpoints](#), [spine](#), [subset.neuron](#)

**Examples**

```
potential_synapses(Cell107PNs[1], Cell107PNs[1:3], s=2)
## Not run:
# if you have many neurons to calculate you should get a progress bar
potential_synapses(Cell107PNs[1:10], Cell107PNs[11:20], s=2)
```

```
# you can also use parallel execution, here over 7 cores
# doMC::registerDoMC(7)
potential_synapses(Cell07PNs[1:10], Cell07PNs[11:20], s=2, .parallel=TRUE)

## End(Not run)
```

---

projection	<i>Make 2D (orthogonal) projection of 3D image data</i>
------------	---

---

## Description

Make 2D (orthogonal) projection of 3D image data

## Usage

```
projection(a, projdim = "z", projfun = c("integrate", "mean", "sum"),
  na.rm = T, mask = NULL, ...)
```

## Arguments

a	Array of image data (im3d format)
projdim	The image dimension down which to project
projfun	The function that collapses each vector of image data down to a single pixel. Can be a character vector naming a function or a function. See details.
na.rm	Logical indicating whether to ignore NA values in the image data when calculating function results. default: TRUE
mask	A mask with the same extent as the image.
...	Additional arguments for projfun

## Details

Note that projfun must have an argument na.rm like the S3 Summary [groupGeneric](#) functions such as `sum`, `min` etc.

Note also that the `BoundingBox` of a 2d projection is not well-defined for the axis along which the projection was made. Presently both the evaluation location and the `BoundingBox` extremes are set to 0 after a projection is made but **FIXME** this is not completely satisfactory. Perhaps defining this to be NA or the midpoint of the original axis would be better justified.

## See Also

[groupGeneric](#), [clampmax](#)

Other im3d: [as.im3d](#), [boundingbox](#), [im3d-coords](#), [im3d-io](#), [im3d](#), [imexpand.grid](#), [imslice](#), [is.im3d](#), [mask](#), [origin](#), [threshold](#), [unmask](#), [voxdims](#)

**Examples**

```
## Not run:
LHMask=read.im3d(system.file('tests/testthat/testdata/nrrd/LHMask.nrrd',package='nat'))
d=unmask(rnorm(sum(LHMask),mean=5,sd=5),LHMask)
op=par(mfrow=c(1,2))
rval=image(projection(d,projfun=max))
image(projection(d,projfun=clampmax(0,10)),zlim=rval$zlim)
par(op)

## End(Not run)
## Not run:
LHMask=read.im3d(system.file('tests/testthat/testdata/nrrd/LHMask.nrrd',package='nat'))
image(projection(LHMask),asp=TRUE)

## End(Not run)
```

---

prune

*prune an object by removing points near (or far) from a target object*


---

**Description**

prune an object by removing points near (or far) from a target object

**Usage**

```
prune(x, target, ...)

## S3 method for class 'neuron'
prune(x, target, ...)

## S3 method for class 'dotprops'
prune(x, target, ...)

## S3 method for class 'neuronlist'
prune(x, target, ...)

## Default S3 method:
prune(x, target, maxdist, keep = c("near", "far"),
      return.indices = FALSE, ...)
```

**Arguments**

x	The object to prune. (e.g. dotprops object, see details)
target	Another object with 3D points that will determine which points in x are kept.
...	Additional arguments for methods (eventually passed to prune.default)
maxdist	The threshold distance for keeping points
keep	Whether to keep points in x that are near or far from the target

`return.indices` Whether to return the indices that pass the test rather than the 3D object/points (default FALSE)

### Details

`prune.neuron` depends on a more basic function [prune\\_vertices](#) and is also related to [subset.neuron](#).

### See Also

[prune\\_strahler](#), [spine](#), [prune\\_vertices](#)

[subset.neuron](#)

[subset.dotprops](#)

Other neuron: [neuron](#), [ngraph](#), [plot.neuron](#), [potential\\_synapses](#), [resample](#), [rootpoints](#), [spine](#), [subset.neuron](#)

### Examples

```
## prune single neurons

plot3d(kcs20[[1]],col='blue')
plot3d(kcs20[[2]],col='red')

# prune neuron 2 down to points that are close to neuron 1
neuron2_close=prune(kcs20[[2]], target=kcs20[[1]], maxdist=10)

plot3d(neuron2_close, col='cyan', lwd=3)

neuron2_far=prune(kcs20[[2]], target=kcs20[[1]], maxdist=10, keep='far')

plot3d(neuron2_far, col='magenta', lwd=3)

## Prune a neuron with a neuronlist
pruned=prune(kcs20[[11]], kcs20[setdiff(1:20, 11)], maxdist=8)

plot3d(pruned, col='red', lwd=3)
plot3d(kcs20[[11]], col='green', lwd=3)
plot3d(kcs20,col='grey')
```

---

`prune_strahler`

*Prune a neuron by removing segments with a given Strahler order*

---

### Description

Prune a neuron by removing segments with a given Strahler order

**Usage**

```
prune_strahler(x, orderstoprune = 1:2, ...)
```

**Arguments**

x	A neuron
orderstoprune	Integer indices of which Strahler orders to prune - defaults to the lowest two orders (1:2)
...	Additional arguments passed to <a href="#">as.neuron.data.frame</a>

**Value**

The pruned neuron

**See Also**

[strahler\\_order](#), [spine](#), for finding the longest path in a neuron, [prune](#) for subsetting dotprops style neurons by spatial proximity, [as.neuron.data.frame](#), which is used to generate the new neuron.

**Examples**

```
x=Cell107PNs[[1]]
pruned12=prune_strahler(x)
pruned1=prune_strahler(x, 1)
plot(x)
plot(pruned1, lwd=3, col='blue', add=TRUE)
plot(pruned12, lwd=3, col='red', add=TRUE)
```

---

prune_vertices	<i>Prune selected vertices or edges from a neuron</i>
----------------	---

---

**Description**

prune\_vertices removes vertices from a neuron  
 prune\_edges removes edges (and any unreferenced vertices)

**Usage**

```
prune_vertices(x, verticestoprune, invert = FALSE, ...)
```

```
prune_edges(x, edges, invert = FALSE, ...)
```

**Arguments**

x	A <a href="#">neuron</a> to prune. This can be any object that can be converted by <a href="#">as.ngraph</a> — see details.
verticestoprune	An integer vector describing which vertices to remove.
invert	Whether to keep vertices rather than dropping them (default FALSE).
...	Additional arguments passed to <a href="#">as.neuron.ngraph</a>
edges	The edges to remove. One of i) an Nx2 matrix, each row specifying a single edge defined by its <b>raw</b> edge id, ii) an integer vector defining a <i>path</i> of raw vertex ids or iii) an <code>igraph.es</code> edge sequence — see details and the <code>P</code> and <code>path</code> arguments of <code>igraph::E</code> .

**Details**

These are relatively low-level functions and you will probably want to use [subset.neuron](#) or [prune.neuron](#) and friends in many cases.

Note that `prune_vertices` and `prune_edges` both use **raw** vertex ids to specify the vertices/edges to be removed. If you want to use the id in the `PointNo` field, then you must translate yourself (see examples).

Both `prune_vertices` and `prune_edges` first convert their input `x` to the [ngraph](#) representation of the neuron before removing points. The input `x` can therefore be in any form compatible with [as.ngraph](#) including an existing `ngraph`. There is an additional requirement that the input must be compatible with [xyzmatrix](#) if `invert=TRUE`.

Note that the `edges` argument of `prune_edges` must specify a path traversing a set of vertices in a valid order. However if the input is a matrix or vector the direction of each individual edge in this path is ignored. So if your neuron has edges 2->1 2->3 3->4 then an edge sequence 1:3 would successfully delete 2 edges.

**Value**

A pruned neuron

**See Also**

[as.neuron.ngraph](#), [subset.neuron](#), [prune.neuron](#)

**Examples**

```
n=prune_vertices(Cell07PNs[[1]], 1:25)
# original neuron
plot(Cell07PNs[[1]])
# with pruned neuron superimposed
plot(n, col='green', lwd=3, add=TRUE)

# use the PointNo field (= the original id from an SWC file)
n2=prune_vertices(n, match(26:30, n$d$PointNo))
y=prune_edges(Cell07PNs[[1]], edges=1:25)
```

```
# remove the spine of a neuron
spine_ids=spine(Cell07PNs[[1]], rval='ids')
pruned=prune_edges(Cell07PNs[[1]], spine_ids)

# NB this is subtly different from this, which removes vertices along the
# spine *even* if they are part of an edge that is outside the spine.
pruned2=prune_vertices(Cell07PNs[[1]], spine_ids)
```

---

read.amiramesh                    *Read AmiraMesh data in binary or ascii format*

---

### Description

Read AmiraMesh data in binary or ascii format

Read the header of an amiramesh file

### Usage

```
read.amiramesh(file, sections = NULL, header = FALSE, simplify = TRUE,
  endian = NULL, ReadByteAsRaw = FALSE, Verbose = FALSE)
```

```
read.amiramesh.header(file, Parse = TRUE, Verbose = FALSE)
```

### Arguments

file	Name of file (or connection) to read
sections	character vector containing names of sections
header	Whether to include the full unprocessed text header as an attribute of the returned list.
simplify	If there is only one datablock in file do not return wrapped in a list (default TRUE).
endian	Whether multibyte data types should be treated as big or little endian. Default of NULL checks file or uses <code>.Platform\$endian</code>
ReadByteAsRaw	Logical specifying whether to read 8 bit data as an R raw vector rather than integer vector (default: FALSE).
Verbose	Print status messages
Parse	Logical indicating whether to parse header (default: TRUE)

### Details

reading byte data as raw arrays requires 1/4 memory but complicates arithmetic.

`read.amiramesh.header` will open a connection if file is a character vector and close it when finished reading.



**Value**

list of named data chunks

**See Also**

[readBin](#), [.Platform](#)

Other amira: [amiratype](#), [is.amiramesh](#), [read.hxsurf](#), [write.hxsurf](#)

---

read.cmtk

*Read CMTK TypedStream file to a list in memory*

---

**Description**

This function is primarily of developer interest. End users will typically want to use more specialised functions for reading registrations and landmarks.

**Usage**

```
read.cmtk(con, CheckLabel = TRUE)
```

**Arguments**

`con` Path to (optionally gzipped) file or (open) connection.  
`CheckLabel` Check, fix and warn for invalid or duplicate labels (default TRUE)

**Details**

This is the default format used by CMTK for registration, studylist, landmarks and image files. Although this is largely a generic function, there is special handling of the coefficients and active members of the spline warp component of a CMTK nonrigid registration.

Note that if an open connection is passed to `read.cmtk` the version number of the CMTK Typed-Stream will not be checked or recorded.

**See Also**

Other cmtk-io: [cmtk.extract\\_affine](#), [read.cmtkreg](#), [write.cmtkreg](#), [write.cmtk](#)

---

read.cmtkreg	<i>Read a CMTK format registration</i>
--------------	--

---

**Description**

Read a CMTK format registration

**Usage**

```
read.cmtkreg(filename, ReturnRegistrationOnly = FALSE, ...)
```

**Arguments**

filename	Path to a CMTK registration file
ReturnRegistrationOnly	When FALSE (default) will not attempt to extract the registration element from the registration file.
...	Additional arguments passed to read.cmtk

**See Also**

Other cmtk-io: [cmtk.extract\\_affine](#), [read.cmtk](#), [write.cmtkreg](#), [write.cmtk](#)

---

read.hxsurf	<i>Read Amira surface (aka HxSurface or HyperSurface) files into hxsurf object</i>
-------------	--

---

**Description**

Read Amira surface (aka HxSurface or HyperSurface) files into hxsurf object

**Usage**

```
read.hxsurf(filename, RegionNames = NULL, RegionChoice = "both",
  FallbackRegionCol = "grey", Verbose = FALSE)
```

**Arguments**

filename	Character vector defining path to file
RegionNames	Character vector specifying which regions should be read from file. Default value of NULL => all regions.
RegionChoice	Whether the <i>Inner</i> or <i>Outer</i> material, or <i>both</i> (default), should define the material of the patch. See details.
FallbackRegionCol	Colour to set regions when no colour is defined
Verbose	Print status messages during parsing when TRUE

## Details

Note that when `RegionChoice="both"` or `RegionChoice=c("Inner", "Outer")` both polygons in inner and outer regions will be added to named regions. To understand the significance of this, consider two adjacent regions, A and B, with a shared surface. For the polygons in both A and B, Amira will have a patch with (say) `InnerRegion A` and `OuterRegion B`. This avoids duplication in the file. However, it might be convenient to add these polygons to both regions when we read them into R, so that regions A and B in our R object are both closed surfaces. To achieve this when `RegionChoice="both"`, `read.hxsurf` adds these polygons to region B (as well as region A) but swaps the order of the vertices defining the polygon to ensure that the surface directionality is correct.

As a rule of thumb, stick with `RegionChoice="both"`. If you get more regions than you wanted, then try switching to `RegionChoice="Inner"` or `RegionChoice="Outer"`.

## Value

A list with S3 class `hxsurf` with elements

- Vertices A data.frame with columns X, Y, Z, PointNo
- Regions A list with 3 column data.frames specifying triplets of vertices for each region (with reference to PointNo column in Vertices element)
- RegionList Character vector of region names (should match names of Regions element)
- RegionColourList Character vector specifying default colour to plot each region in R's `rgb` format

## See Also

[plot3d.hxsurf](#), [rgb](#)

Other amira: [amiratype](#), [is.amiramesh](#), [read.amiramesh](#), [write.hxsurf](#)

Other hxsurf: [as.hxsurf](#), [as.mesh3d.ashape3d](#), [materials](#), [plot3d.hxsurf](#), [subset.hxsurf](#), [write.hxsurf](#)

## Examples

```
## Not run:
read.hxsurf("my.surf", RegionChoice="both")

## End(Not run)
```

---

read.landmarks

*Generic functions to read/write landmarks in any supported format*

---

## Description

Generic functions to read/write landmarks in any supported format

**Usage**

```
read.landmarks(f, ...)
```

```
write.landmarks(x, file, format = "amiralandmarks", ext = NULL,
  Force = FALSE, MakeDir = TRUE, ...)
```

**Arguments**

f	Path to a file (can also be a URL)
...	Additional arguments passed on to format specific functions
x	The landmarks object to write. Can also be a plain matrix or data.frame.
file	The path to the output file. If this does not end in an extension like .landmarksAscii, then one will be added based on the value of the ext argument.
format	Character vector specifying output format. Defaults to "amiralandmarks". Partial matching is used (e.g. amira is sufficient).
ext	Optional character vector specifying a new or non-standard extension to use for output file, including the period (e.g. ext= '.am'). When ext=NULL, the default, the default extension for the selected format will be added if f does not have an extension. When ext=NA, the extension will not be modified and no extension will be appended if f does not have one.
Force	Whether to overwrite an existing file
MakeDir	Whether to create directory implied by file argument.

**Details**

Presently the supported formats are

- Amira
- CMTK
- Fiji (see [http://fiji.sc/Name\\_Landmarks\\_and\\_Register](http://fiji.sc/Name_Landmarks_and_Register))

See examples section for how to produce a listing of all currently available formats with fileformats.

**Value**

for read.landmarks a matrix or list of additional class landmarks, where the rownames specify the names of each landmark if available.

For write.landmarks the path to the written file, invisibly.

**Paired landmarks**

Only the amiralandmarks format supports the use of paired landmarks

**See Also**

[fileformats](#)

**Examples**

```
## Listing of supported fileformats for landmarks
fileformats(class = 'landmarks', rval = "info")

## round trip tests
m=matrix(rnorm(6), ncol=3)
rownames(m)=c("nose", "ear")
f=write.landmarks(m, file='knee', format='cmtk')
read.landmarks(f)

# write in amira format which does not support named landmarks
f2=write.landmarks(m, file='knee', format='amira')
read.landmarks(f2)

# clean up
unlink(c(f,f2))
```

---

read.morphml

*Return parsed XML or R list versions of a NeuroML file*


---

**Description**

read.morphml is designed to expose the full details of the morphology information in a NeuroML file either as a parsed XML structure processed by the XML package *or* as an extensively processed R list object. To obtain a [neuron](#) object use read.neuron.neuroml.

**Usage**

```
read.morphml(f, ..., ReturnXML = FALSE)
```

**Arguments**

f	Path to a file on disk or a remote URL (see <a href="#">xmlParse</a> for details).
...	Additional arguments passed to <a href="#">xmlParse</a>
ReturnXML	Whether to return a parsed XML tree (when ReturnXML=TRUE) or a more extensively processed R list object when ReturnXML=FALSE, the default.

**Details**

NeuroML files consist of an XML tree containing one more or more **cells**. Each **cell** contains a tree of **segments** defining the basic connectivity/position and an optional tree **cables** defining attributes on groups of **segments** (e.g. a name, whether they are axon/dendrite/soma etc).

read.morphml will either provide the parsed XML tree which you can query using XPath statements or a more heavily processed version which provides as much information as possible from the segments and cables trees in two R data.frames. The latter option will inevitably drop some information, but will probably be more convenient for most purposes.

**Value**

Either an R list of S3 class containing one `morphml_cell` object for every cell in the NeuroML document or an object of class `XMLDocument` when `ReturnXML=TRUE`.

**References**

<http://www.neuroml.org/specifications>

**See Also**

`link[XML]{xmlParse}`, [read.neuron.neuroml](#)

---

<code>read.neuron</code>	<i>Read a single neuron from a file</i>
--------------------------	---

---

**Description**

Read a single neuron from a file

**Usage**

```
read.neuron(f, format = NULL, class = c("neuron", "ngraph"), ...)
```

**Arguments**

<code>f</code>	Path to file. This can be a URL, in which case the file is downloaded to a temporary location before reading.
<code>format</code>	The file format of the neuron. When <code>format=NULL</code> , the default, <code>read.neuron</code> will infer the file format from the extension or file header (aka magic) using the <code>fileformats</code> registry.
<code>class</code>	The class of the returned object - presently either <code>"neuron"</code> or <code>"ngraph"</code>
<code>...</code>	additional arguments passed to format-specific readers

**Details**

This function will handle `neuron` and `dotprops` objects saved in R `.rds` or `.rda` format by default. Additional file formats can be registered using `fileformats`.

At the moment the following formats are supported using file readers already included with the `nat` package:

- **swc** See [read.neuron.swc](#). SWC files can also return an `ngraph` object containing the neuron structure in a (permissive) general graph format that also contains the 3D positions for each vertex.
- **neuroml** See [read.neuron.neuroml](#)
- **fjitraces** See [read.neuron.fiji](#). The file format used by the **Simple Neurite Tracer** plugin of Fiji/ImageJ.

- **hxlineset, hxskel** Two distinct fileformats used by Amira. hxlineset is the generic one, hxskel is used by the hxskelionize extension of Schmitt and Evers (see refs).
- **rda, rds** Native R cross-platform binary formats (see [load](#), [readRDS](#)). Note that RDS only contains a single unnamed neuron, whereas rda contains one or more named neurons.

## References

Schmitt, S. and Evers, J. F. and Duch, C. and Scholz, M. and Obermayer, K. (2004). New methods for the computer-assisted 3-D reconstruction of neurons from confocal image stacks. *Neuroimage* 4, 1283–98. doi:[10.1016/j.neuroimage.2004.06.047](https://doi.org/10.1016/j.neuroimage.2004.06.047)

## See Also

[write.neuron](#), [read.neurons](#), [fileformats](#)

## Examples

```
## Not run:
# note that we override the default NeuronName field
n=read.neuron(system.file("tests/testthat/testdata", "neuron", "EBT7R.CNG.swc", package='nat'),
  NeuronName="EBT7R")
# use a function to set the NeuronName field
n3=read.neuron(system.file("tests/testthat/testdata", "neuron", "EBT7R.CNG.swc", package='nat'),
  NeuronName=function(x) sub("\\.\\.*", "", x))
# show the currently registered file formats that we can read
fileformats(class='neuron', read=TRUE)

## End(Not run)
```

---

read.neuron.fiji

*Read a neuron saved by Fiji's Simple Neurite Tracer Plugin*

---

## Description

Read a neuron saved by Fiji's Simple Neurite Tracer Plugin

## Usage

```
read.neuron.fiji(f, ..., simplify = TRUE, Verbose = FALSE)
```

## Arguments

f	Path to a file
...	Additional arguments passed to <a href="#">xmlParse</a> .
simplify	Whether to return a single neuron as a neuron object rather than a neuronlist of length 1.
Verbose	Whether to print status messages during parsing.

## Details

This is an XML based format so parsing it depends on installation of the suggested XML package.

## References

[http://fiji.sc/Simple\\_Neurite\\_Tracer](http://fiji.sc/Simple_Neurite_Tracer) [http://fiji.sc/Simple\\_Neurite\\_Tracer:\\_.traces\\_File\\_Format](http://fiji.sc/Simple_Neurite_Tracer:_.traces_File_Format)

---

read.neuron.neuroml    *Read one or more neurons from a NeuroML v1 file*

---

## Description

Read one or more neurons from a NeuroML v1 file

## Usage

```
read.neuron.neuroml(f, ..., AlwaysReturnNeuronList = FALSE)
```

## Arguments

f                    Path to a NeuroML format XML file  
...                  Additional arguments passed to read.morphml (and on to [xmlParse](#))  
AlwaysReturnNeuronList  
                    See **Value** section (default FALSE)

## Value

When the XML file contains only 1 cell *and* AlwaysReturnNeuronList=FALSE, a [neuron](#) object, otherwise a [neuronlist](#) containing one or more neurons.

## References

<http://www.neuroml.org/specifications>

## See Also

[read.morphml](#)



---

read.neuron.swc	<i>Read a neuron in swc file format</i>
-----------------	---

---

### Description

read.neuron.swc reads an SWC file on disk into a fully parsed [neuron](#) representation.

read.ngraph.swc reads an SWC file on disk into the more generic (and forgiving) [ngraph](#) representation which provides a bridge to the [igraph](#) library.

### Usage

```
read.neuron.swc(f, ...)
```

```
read.ngraph.swc(f, weights = FALSE, directed = TRUE, ...)
```

### Arguments

f	path to file
...	Additional arguments. read.neuron.swc passes these to <a href="#">as.neuron</a> and then on to <a href="#">neuron</a> . read.neuron.swc passes them to <a href="#">ngraph</a> .
weights	Logical value indicating whether edge weights defined by the 3D distance between points should be added to graph (default FALSE) <i>or</i> a numeric vector of weights.
directed	Whether the resultant graph should be directed (default TRUE)

### Details

These functions will accept SWC neurons with multiple trees and arbitrary point index order. However only read.ngraph.swc will accept SWC files with cycles.

These functions would normally be called from read.neuron(s) rather than used directly.

### SWC Format

According to <http://research.mssm.edu/cnic/swc.html> SWC file format has a radius not a diameter specification

### See Also

[is.swc](#)

---

read.neuronlistfh      *Read a local, or remote, neuronlistfh object saved to a file.*

---

### Description

Read a local, or remote, neuronlistfh object saved to a file.

### Usage

```
read.neuronlistfh(file, localdir = NULL, update = FALSE, ...)
```

### Arguments

file	The file path of the neuronlistfh object. Can be local, or remote (via http or ftp).
localdir	If the file is to be fetched from a remote location, this is the folder in which downloaded RDS file will be saved. The default value of NULL will save to a folder in the current R sessions temporary folder. See details.
update	Whether to update local copy of neuronlistfh (default: FALSE, see details)
...	Extra arguments to pass to download.file.

### Details

When reading a remote neuronlistfh object, it is downloaded and cached to localdir. If there is already a cached file at the appropriate location and update=TRUE then the md5sums are checked and the downloaded file will be copied on top of the original copy if they are different; if update=FALSE, the default, then no action will be taken. After downloading a remote neuronlistfh object, a check is made for the existence of the data directory that will be used to individual objects. If this does not exist it will be created.

Note also that there is a *strict convention* for the layout of the files on disk. The neuronlistfh object will be saved in R's RDS format and will be placed next to a folder called data which will contain the data objects, also saved in RDS format. For example if myneurons.rds is downloaded to localdir="\path\to\localdir" the resultant file layout will be as follows:

- \path\to\localdir\myneurons.rds
- \path\to\localdir\data\2f88e16c4f21bfc290b2a8288c05bd0
- \path\to\localdir\data\5b58e040ee35f3bcc6023fb7836c842e
- \path\to\localdir\data\... etc

Given this arrangement, the data directory should always be at a fixed location with respect to the saved neuronlistfh object and this is enforced on download and the default behaviour on read and write. However it does remain possible (if not recommended) to site the neuronlistfh and filehash database directory in different relative locations; if the neuronlistfh object specified by file does not have a filehash database with a valid dir slot and there is no 'data' directory adjacent to the neuronlistfh object, an error will result.

**See Also**

Other neuronlistfh: [[.neuronlistfh](#), [neuronlistfh](#), [remotesync](#), [write.neuronlistfh](#)]

---

read.neurons	<i>Read one or more neurons from file to a neuronlist in memory</i>
--------------	---

---

**Description**

Read one or more neurons from file to a neuronlist in memory

**Usage**

```
read.neurons(paths, pattern = NULL, neuronnames = basename, format = NULL,
             nl = NULL, df = NULL, OmitFailures = TRUE, SortOnUpdate = FALSE, ...)
```

**Arguments**

paths	Paths to neuron input files <i>or</i> a directory containing neurons <i>or</i> a <a href="#">neuronlistfh</a> object, <i>or</i> a zip archive containing multiple neurons.
pattern	If paths is a directory, <a href="#">regex</a> that file names must match.
neuronnames	Character vector or function that specifies neuron names. See details.
format	File format for neuron (see <a href="#">read.neuron</a> )
nl	An existing neuronlist to be updated (see details)
df	Optional data frame containing information about each neuron
OmitFailures	Omit failures (when TRUE) or leave an NA value in the list
SortOnUpdate	When nl!=NULL the resultant neuronlist will be sorted so that neurons are ordered according to the value of the paths argument.
...	Additional arguments to be passed to read.neuron methods

**Details**

This function will cope with the same set of file formats offered by `read.neuron`.

If the `paths` argument specifies a (single) directory then all files in that directory will be read unless an optional `regex` pattern is also specified. Similarly, if `paths` specifies a zip archive, all neurons within the archive will be loaded.

`neuronnames` must specify a unique set of names that will be used as the names of the neurons in the resultant neuronlist. If `neuronnames` is a function then this will be applied to the path to each neuron. The default value is the function `basename` which results in each neuron being named for the input file from which it was read.

The optional dataframe (`df`) detailing each neuron should have `rownames` that match the names of each neuron. It would also make sense if the same key was present in a column of the data frame. If the dataframe contains more rows than neurons, the superfluous rows are dropped with a warning. If the dataframe is missing rows for some neurons an error is generated. If `SortOnUpdate` is TRUE then updating an existing neuronlist should result in a new neuronlist with ordering identical to reading all neurons from scratch.

**Value**

`neuronlist` object containing the neurons

**See Also**

`read.neuron`, `write.neurons`, `fileformats`

Other neuronlist: `*.neuronlist`, `is.neuronlist`, `neuronlist-dataframe-methods`, `neuronlistfh`, `neuronlist`, `nlapply`, `write.neurons`

**Examples**

```
## Not run:
## Read C. elegans neurons from OpenWorm github repository
vds=paste0("VD", 1:13)
vdurls=paste0("https://raw.githubusercontent.com/openworm/CElegansNeuroML/",
  "103d500e066125688aa7ac5eac7e9b2bb4490561/CElegans/generatedNeuroML/", vds,
  ".morph.xml")
vdnl=read.neurons(vdurls, neuronnames=vds)
plot3d(vdn1)

## The same, but this time add some metadata to neuronlist
# fetch table of worm neurons from wormbase
library(rvest)
nlurl="http://wormatlas.org/neurons/Individual%20Neurons/Neuronframeset.html"
wormneurons = html_table(html(nlurl), fill=TRUE)[[4]]
vddf=subset(wormneurons, Neuron%in%vds)
rownames(vddf)=vddf$Neuron
# attach metadata to neuronlist
vdnl=read.neurons(vdurls, neuronnames=vds, df=vddf)
# use metadata to plot a subset of neurons
clear3d()
plot3d(vdn1, grepl("P[1-6].app", Lineage))

## End(Not run)
```

---

read.nrrd

*Read nrrd file into an array in memory*

---

**Description**

Read nrrd file into an array in memory

Read the (text) header of a NRRD format file

**Usage**

```
read.nrrd(file, origin = NULL, ReadData = TRUE, AttachFullHeader = TRUE,
  Verbose = FALSE, ReadByteAsRaw = c("unsigned", "all", "none"))
```

```
read.nrrd.header(file, Verbose = FALSE)
```

**Arguments**

file	Path to a nrrd (or a connection for read.nrrd.header)
origin	Add a user specified origin (x,y,z) to the returned object
ReadData	When FALSE just return attributes (i.e. the nrrd header)
AttachFullHeader	Include the full nrrd header as an attribute of the returned object (default TRUE)
Verbose	Status messages while reading
ReadByteAsRaw	Either a character vector or a logical vector specifying when R should read 8 bit data as an R raw vector rather than integer vector.

**Details**

read.nrrd reads data into a raw array. If you wish to generate a [im3d](#) object that includes spatial calibration (but is limited to representing 3D data) then you should use [read.im3d](#).

ReadByteAsRaw=unsigned (the default) only reads unsigned byte data as a raw array. This saves quite a bit of space and still allows data to be used for logical indexing.

**Value**

An array object, optionally with attributes from the nrrd header.

A list with elements for the key nrrd header fields

**See Also**

[write.nrrd](#), [read.im3d](#)

---

read.vaa3draw	<i>Read Vaa3d format image data</i>
---------------	-------------------------------------

---

**Description**

Read Vaa3d format image data

**Usage**

```
read.vaa3draw(f, ReadData = TRUE, Verbose = FALSE, ReadByteAsRaw = FALSE)
```

**Arguments**

f	Path to image to read
ReadData	Whether to read in data or just parse header
Verbose	Whether to print status messages
ReadByteAsRaw	Can reduce memory footprint by reading 8 bit data as a raw rather than 4 byte integers.

---

 reglist

*A simple wrapper class for multiple transformations*


---

### Description

A `reglist` is read as a set of transformations to be applied sequentially starting with the first element, then applying the second transformation to the result of the first and so on. Each individual transformation is considered to map data from the sample (floating/moving) space to the reference (fixed/template) space.

Each transformation may have an attribute "swap" indicating that the natural direction of the transformation should be swapped (i.e. inverted). This can be done trivially in the case of affine transformations, expensively for others such as CMTK registrations (see [cmtkreg](#)) and not at all for others. Note that the term 'swap' is used to avoid a direct equivalence with inversion - many registration tools use the term *inverse* for directions that one might naively think of as as the natural direction of the transformation (see [xformpoints.cmtkreg](#) for discussion).

`invert_reglist` inverts a `reglist` object

`c.reglist` combines multiple `reglists` into a single `reglist`.

### Usage

```
reglist(..., swap = NULL)
```

```
invert_reglist(x)
```

```
## S3 method for class 'reglist'
c(..., recursive = FALSE)
```

### Arguments

<code>...</code>	One or more transformations/reglists to combine
<code>swap</code>	A vector of the same length as <code>...</code> indicating whether the direction of each transformation should be swapped (i.e. mapping reference -> sample).
<code>x</code>	A <code>reglist</code> object to invert
<code>recursive</code>	Presently ignored

### Details

The `swap` argument is provided as a convenience, but an attribute 'swap' can also be set directly on each registration.

### Inversion

`invert_reglist` takes a minimal approach to inversion. It reverses the order of the individual elements of the registration and tags each of them with a `swap` attribute (or changes the value of the attribute if it already exists)

**See Also**

[xform](#)  
[c](#)

**Examples**

```
I=diag(4)
S=I
diag(S)=c(1, 2, 3, 1)
r1=reglist(S, I)
rli=invert_reglist(r1)

## We can check the inversion by simplifying
m=simplify_reglist(r1)[[1]]
mi=simplify_reglist(rli)[[1]]
# NB solve will invert a homogeneous affine matrix
all.equal(m, solve(mi))
I=diag(4)
S=I
diag(S)=c(1, 2, 3, 1)
r1=reglist(S, I)
r12=c(r1, 'path/to/my/reg.list')
r13=c(reglist('path/to/my/reg.list'), r1)
```

---

remotesync

*Synchronise a remote object*


---

**Description**

Synchronise a remote object

**Usage**

```
remotesync(x, remote = attr(x, "remote"), download.missing = TRUE,
  delete.extra = FALSE, ...)
```

```
## S3 method for class 'neuronlistfh'
remotesync(x, remote = attr(x, "remote"),
  download.missing = FALSE, delete.extra = FALSE, indices = NULL,
  update.object = TRUE, ...)
```

**Arguments**

`x`                    Object to synchronise with a remote URL  
`remote`                The remote URL to update from  
`download.missing`      Whether to download missing objects (default TRUE)

<code>delete.extra</code>	Whether to delete objects (default TRUE)
<code>...</code>	Additional arguments passed to methods
<code>indices</code>	Character vector naming neurons to update (default <code>indices=NULL</code> implies all neurons).
<code>update.object</code>	Whether to update the <code>neuronlistfh</code> object itself on disk (default TRUE). Note that this assumes that the <code>neuronlistfh</code> object has not been renamed after it was downloaded.

**Value**

The updated `neuronlistfh` object (invisibly)

**See Also**

Other `neuronlistfh`: [\[.neuronlistfh](#), [neuronlistfh](#), [read.neuronlistfh](#), [write.neuronlistfh](#)

**Examples**

```
## Not run:
kcs20=read.neuronlistfh('http://flybrain.mrc-lmb.cam.ac.uk/si/nblast/flycircuit/kcs20.rds')
# update object from the web
kcs20=remotesync(kcs20)
# download all neurons with significant innervation of the vertical lobe
mbv1_neurons=subset(kcs20, (MB_VL_R+MB_VL_L)>200, rval='names')
kcs20=remotesync(kcs20, indices=mbv1_neurons, download.missing=TRUE)

## End(Not run)
```

---

resample

*Resample an object with a new spacing*

---

**Description**

Resample an object with a new spacing

resample a neuron with a new spacing

**Usage**

```
resample(x, ...)
```

```
## S3 method for class 'neuron'
resample(x, stepsize, ...)
```

**Arguments**

<code>x</code>	An object to resample
<code>...</code>	Additional arguments passed to methods
<code>stepsize</code>	The new spacing along the tracing



**Details**

resample.neuron Floating point columns including X,Y,Z,W will be interpolated using linear interpolation, while integer or factor columns will be interpolated using constant interpolation. See [approx](#) for details.

**See Also**

[approx](#), [seglengths](#)

Other neuron: [neuron](#), [ngraph](#), [plot.neuron](#), [potential\\_synapses](#), [prune](#), [rootpoints](#), [spine](#), [subset.neuron](#)

---

rootpoints	<i>Return the root or branch points of a neuron or graph</i>
------------	--

---

**Description**

A neuron may have multiple subtrees and therefore multiple roots

Return the branchpoints of a neuron or graph

**Usage**

```

rootpoints(x, ...)

## Default S3 method:
rootpoints(x, ...)

## S3 method for class 'neuron'
rootpoints(x, subtrees = 1, ...)

## S3 method for class 'igraph'
rootpoints(x, ...)

branchpoints(x, ...)

## Default S3 method:
branchpoints(x, ...)

## S3 method for class 'neuron'
branchpoints(x, subtrees = 1, ...)

## S3 method for class 'igraph'
branchpoints(x, ...)

endpoints(x, ...)

## S3 method for class 'neuron'
```

```

endpoints(x, subtrees = 1, ...)

## S3 method for class 'igraph'
endpoints(x, ...)

## Default S3 method:
endpoints(x, ...)

```

### Arguments

x	Neuron or other object which might have roots
...	Further arguments passed to methods
subtrees	Integer index of the fully connected subtree in x\$SubTrees. Only applicable when a neuron consists of multiple unconnected subtrees.

### Details

branchpoints.neuron returns a list if more than one subtree is specified

### Value

Integer point number of root/branch point

### See Also

Other neuron: [neuron](#), [ngraph](#), [plot.neuron](#), [potential\\_synapses](#), [prune](#), [resample](#), [spine](#), [subset.neuron](#)

---

scale.neuron

*Scale and centre neuron 3D coordinates*

---

### Description

Scale and centre neuron 3D coordinates

note that scale.dotprops recalculates the tangent vectors after scaling the 3D coords. See [dotprops](#) for details.

### Usage

```

## S3 method for class 'neuron'
scale(x, center = TRUE, scale = TRUE)

## S3 method for class 'dotprops'
scale(x, center = TRUE, scale = TRUE)

```

**Arguments**

x	A neuron
center	3-vector to subtract from x,y,z coords
scale	3-vector used to divide x,y,z coords

**Details**

If `scale=TRUE`, the neuron will be rescaled to unit sd in each axis. If `center=TRUE`, the neuron will be centred around the axis means. See `base::scale.default` for additional details.

**Value**

neuron with scaled coordinates

**See Also**

[scale.default](#), [\\*.neuron](#)

**Examples**

```
n1.scaledown=scale(Ce1107PNs[[1]], scale=c(2,2,3))
n1.scaleup=scale(Ce1107PNs[[1]], scale=1/c(2,2,3))
```

---

seglengths

*Calculate length of all segments in neuron*

---

**Description**

Calculate length of all segments in neuron

**Usage**

```
seglengths(x, all = FALSE, flatten = TRUE, sumsegment = TRUE)
```

**Arguments**

x	A neuron
all	Whether to calculate lengths for all segments when there are multiple subtrees (default: FALSE)
flatten	Whether to flatten the lists of lists into a single list when <code>all=TRUE</code>
sumsegment	Whether to return the length of each segment (when <code>sumsegment=TRUE</code> , the default) or a list of vectors of lengths of each individual edge in the segment.

**Details**

A segment is an unbranched portion of neurite consisting of at least one vertex joined by edges. Only segments in `x$SegList` will be calculated unless `all=TRUE`. Segments containing only one point will have 0 length.

**Value**

A vector of lengths for each segment or when `sumsegment=FALSE` a list of vectors

**See Also**

[as.seglist.neuron](#)

**Examples**

```
summary(seglengths(Cell07PNs[[1]]))
hist(unlist(seglengths(Cell07PNs[[1]], sumsegment = FALSE)),
     br=20, main='histogram of edge lengths', xlab='edge lengths /microns')
```

---

seglist

*Make/convert neuron connectivity information into a seglist object*

---

**Description**

`seglist` makes a `seglist` object from a list of integer vectors of raw vertex ids. As a convenience if a vector of numeric ids are passed these are assumed to specify a neuron with 1 segment.

`as.seglist.neuron` will extract the `seglist` from a neuron, optionally extracting all subtrees (`all=TRUE`) and (in this case) flattening the list into a single hierarchy when `flatten=TRUE`. n.b. when `all=TRUE` but `flatten=FALSE` the result will *always* be a list of `seglist` objects (even if the neuron has only one subtree i.e. is fully connected).

`as.seglist.igraph` will convert a fully connected acyclic `ngraph` or `igraph` object into a `seglist` consisting of exactly one subtree.

**Usage**

```
seglist(...)
```

```
as.seglist(x, ...)
```

```
## S3 method for class 'neuron'
as.seglist(x, all = FALSE, flatten = FALSE, ...)
```

```
## S3 method for class 'igraph'
as.seglist(x, origin = NULL, Verbose = FALSE, ...)
```

**Arguments**

...	for seglist integer vectors to convert to a seglist
x	object passed to be converted to seglist
all	Whether to include segments from all subtrees
flatten	When all=TRUE flatten the lists of lists into a one-level list.
origin	The origin of the tree (see details)
Verbose	Whether to print progress updates to console (default FALSE)

**Details**

see [neuron](#) for further information about seglists.

If the graph vertices have vid attributes, typically defining the original vertex ids of a graph that was then decomposed into subgraphs, then the origin is assumed to refer to one of these vids not a raw vertex id of the current graph. The returned seglist will also contain these original vertex ids.

The head of the first segment in the seglist will be the origin.

**Value**

A list with additional class seglist.

a list with one entry for each unbranched segment.

**See Also**

[neuron](#)

[ngraph](#), [igraph](#)

**Examples**

```
sl=seglist(c(1:2),c(2:6))
```

---

seglist2swc

*Recalculate Neurons's SWCData using SegList and point information*

---

**Description**

Uses the SegList field (indices into point array) to recalculate point numbers and parent points for SWC data field (d).

**Usage**

```
seglist2swc(x, d, RecalculateParents = TRUE, ...)
```

**Arguments**

x	Neuron containing both the SegList and d fields or a plain seglist
d	SWC data block (only expected if x is a SegList)
RecalculateParents	Whether to recalculate parent points (default T)
...	Additional arguments passed to <a href="#">normalise_swc</a>

**Details**

If any columns are missing then they are set to default values by [normalise\\_swc](#). In particular

- PointNo integer 1:npoints
- Label = 0 (unknown)
- W NA\_real

Note that each numeric entry in the incoming SegList is a raw index into the block of vertex data defined by d.

**Value**

A neuron if x was a neuron otherwise dataframe of swc data

**See Also**

[as.neuron.data.frame](#), [normalise\\_swc](#), [neuron](#)

---

segmentgraph	<i>Return a simplified segment graph for a neuron</i>
--------------	---

---

**Description**

Return a simplified segment graph for a neuron

**Usage**

```
segmentgraph(x, weights = TRUE, segids = FALSE, exclude.isolated = FALSE,
             include.xyz = FALSE, reverse.edges = FALSE)
```

**Arguments**

x	neuron
weights	Whether to include the original segment lengths as edge weights in the graph.
segids	Whether to include the integer segment ids as an edge attribute in the graph
exclude.isolated	Whether to eliminate isolated nodes
include.xyz	Whether to include 3D location as vertex attribute
reverse.edges	Whether to reverse the direction of each edge in the output graph to point towards (rather than away from) the root (default FALSE)

**Details**

The resultant graph will contain all branch and endpoints of the original neuron. This will be constructed from the SegList field, or where present, the SubTrees field (containing multiple SegLists for each isolated graph in the neuron). Each edge in the output graph will match one segment in the original SegList.

**Value**

igraph object containing only nodes of neuron keeping original labels ( $x\$d\$PointNo \Rightarrow V(g)\$label$ ) and vertex indices ( $1:nrow(x\$d) \Rightarrow V(g)\$vid$ ).

**Examples**

```
sg=segmentgraph(Cell107PNs[[1]])
str(sg)
library(igraph)
plot(sg, edge.arrow.size=.4, vertex.size=10)
```

---

setdiff

*Find the (asymmetric) difference between two collections of objects*


---

**Description**

Find the (asymmetric) difference between two collections of objects

**Usage**

```
setdiff(x, y, ...)

## Default S3 method:
setdiff(x, y, ...)

## S3 method for class 'neuronlist'
setdiff(x, y, ...)
```

**Arguments**

x	the first collection to consider.
y	the second collection to consider.
...	additional arguments passed to methods

**Details**

Note that setdiff.default calls base::setdiff to ensure consistent behaviour for regular vectors.

As a convenience setdiff.neuronlist allows y, the second collection, to be a character vector of names.

**Value**

A collection of the same mode as `x` that contains all elements of `x` that are not present in `y`.

**See Also**

[setdiff](#)

---

simplify_reglis	<i>Simplify a registration list</i>
-----------------	-------------------------------------

---

**Description**

Simplify a registration list

**Usage**

```
simplify_reglis(reg, as.cmtk = NULL)
```

**Arguments**

<code>reg</code>	A registration list ( <a href="#">reglist</a> ) containing one or more transformations.
<code>as.cmtk</code>	Whether to convert to a vector of CMTK format registrations (see <a href="#">cmtkreg</a> ). The default value of <code>as.cmtk=NULL</code> converts all registrations to CMTK if any one registration is in CMTK format (thus enabling them to be applied by CMTK tools in a single call). See details.

**Details**

This function

- inverts any affine matrices with attribute "swap"
- collapses multiple affine matrices into a single affine
- optionally converts all registrations to CMTK on disk registrations when possible.

Note that if any of the registrations are in CMTK format, the default behaviour is to try to convert all of the other registrations into CMTK format to enable them to be passed to CMTK in a single command. If `as.cmtk=TRUE` then there will be an error if this is not possible.

**See Also**

[reglist](#), [xform](#), [cmtkreg](#)



---

smooth_neuron	<i>Smooth the 3D coordinates of a neuron skeleton</i>
---------------	---

---

## Description

smooth\_neuron smooths a neuron.

## Usage

```
smooth_neuron(n, method = c("gauss", "spline"), ...)
```

```
smooth_segment_gauss(xyz, sigma, ...)
```

## Arguments

n	Neuron to smooth
method	Smoothing method
...	Additional parameters passed to segment smoothing functions
xyz	A block of 3D coordinates defining an unbranched segment
sigma	The standard deviation of the Gaussian smoothing kernel (which has the same spatial units as the object being smoothed)

## Value

A new neuron with smoothed 3d coordinates

## Examples

```
ns=smooth_neuron(Cell07PNs[[1]], sigma=2)
# plot in 2D zooming in on axon terminals
plot(Cell07PNs[[1]], col='grey', xlim=c(260,290), ylim=c(115,90))
plot(ns, col='red', add=TRUE)

# 3D plot
plot3d(Cell07PNs[[1]], col='grey')
plot3d(ns, col='red')
```

---

spine                                      *Compute the longest path (aka spine or backbone) of a neuron*

---

### Description

Compute the longest path (aka spine or backbone) of a neuron

### Usage

```
spine(n, UseStartPoint = FALSE, SpatialWeights = TRUE, invert = FALSE,
      rval = c("neuron", "length", "ids"))
```

### Arguments

n	the neuron to consider.
UseStartPoint	Whether to use the StartPoint of the neuron (often the soma) as the starting point of the returned spine.
SpatialWeights	logical indicating whether spatial distances (default) should be used to weight segments instead of weighting each edge equally.
invert	When invert=TRUE the spine is pruned away instead of being selected. This is only valid when rval='neuron' or rval='ids'.
rval	Character vector indicating the return type, one of 'neuron', 'length' or 'ids'. See <b>Value</b> section.

### Value

Either

- a neuron object corresponding to the longest path *or*
- the length of the longest path (when rval="length") *or*
- an integer vector of raw point indices (when rval="ids").

### See Also

[diameter](#), [shortest.paths](#), [prune\\_strahler](#) for removing lower order branches from a neuron, [prune](#) for removing parts of a neuron by spatial criteria.

Other neuron: [neuron](#), [ngraph](#), [plot.neuron](#), [potential\\_synapses](#), [prune](#), [resample](#), [rootpoints](#), [subset.neuron](#)

### Examples

```
pn.spine=spine(Cell107PNs[[1]])

plot3d(Cell107PNs[[1]])
plot3d(pn.spine, lwd=4, col='black')
```

```
# just extract length
spine(Cell07PNs[[1]], rval='length')
# same result since StartPoint is included in longest path
spine(Cell07PNs[[1]], rval='length', UseStartPoint=TRUE)

# extract everything but the spine
antispine=spine(Cell07PNs[[1]], invert=TRUE)

plot3d(Cell07PNs[[1]])
plot3d(antispine, lwd=4, col='red')
```

---

strahler_order	<i>Find the Strahler order of each point in a neuron</i>
----------------	--

---

## Description

The Strahler order will be 1 for each tip segment and then 1 + the maximum of the Strahler order of each parent segment for internal segments. Branch points will have the Strahler order of the closest segment to the root of which they are part.

## Usage

```
strahler_order(x)
```

## Arguments

x                    A neuron

## Details

It is vital that the root of the neuron is valid since this determines the flow direction for calculation of the Strahler order. At present the function is not defined for neurons with multiple subtrees.

Internally, this function uses [segmentgraph](#) to find a reduced segmentgraph for the neuron.

## Value

A list containing

- points Vector of integer Strahler orders for each point in the neuron
- segments Vector of integer Strahler orders for each segment in the neuron

## References

[https://en.wikipedia.org/wiki/Strahler\\_number](https://en.wikipedia.org/wiki/Strahler_number)

**See Also**

[prune\\_strahler](#), a [segmentgraph](#) (a form of [ngraph](#)) representation is used to calculate the Strahler order.

---

sub2ind	<i>Find 1D index given n-dimensional indices</i>
---------	--

---

**Description**

Emulates the MATLAB function sub2ind.

**Usage**

```
sub2ind(dims, indices)
```

**Arguments**

dims	vector of dimensions of object to index into.
indices	vector of n-dimensional indices.

---

subset	<i>Subset methods for different nat objects</i>
--------	---

---

**Description**

These methods enable subsets of some nat objects including neurons and neuronlists to be obtained. See the help for each individual method for details.

**See Also**

[subset.neuron](#), [subset.dotprops](#), [subset.hxsurf](#), [subset.neuronlist](#)

---

subset.dotprops	<i>Subset points in dotprops object that match given conditions</i>
-----------------	---

---

**Description**

Subset points in dotprops object that match given conditions

**Usage**

```
## S3 method for class 'dotprops'
subset(x, subset, ...)
```

**Arguments**

x	A dotprops object
subset	A subset of points defined by indices, an expression or a function (see Details)
...	Additional parameters (currently ignored)

**Details**

subset defines either logical or numeric indices, in which case these are simply applied to the matrices that define the points, vect fields of the dotprops object etc OR a function (which is called with the 3D points array and returns T/F. OR an expression vector).

**Value**

subsetting dotprops object

**See Also**

prune.dotprops, subset.neuron

**Examples**

```
## subset using indices ...
dp=kcs20[[10]]
dp1=subset(dp, 1:50)

# ... or an expression
dp2=subset(dp, alpha>0.7)
front=subset(dp, points['Z']<40)
# use a helper function
between=function(x, lower, upper) x>=lower & x<=upper
middle=middle=subset(dp, between(points['Z'], 40, 60))

# plot results in 3D

plot3d(front, col='red')
```

```

plot3d(middle, col='green')
plot3d(dp, col='blue')

## Not run:

## subset using an selection function
s3d=select3d()
dp1=subset(dp,s3d(points))
# special case of previous version
dp2=subset(dp,s3d)
# keep the points that were removed from dp2
dp2.not=subset(dp,Negate(s3d))
stopifnot(all.equal(dp1,dp2))
dp2=subset(dp,alpha>0.5 & s3d(pointd))
dp3=subset(dp,1:10)

## subset each dotprops object in a whole neuronlist
plot3d(kcs20)
s3d=select3d()
kcs20.partial = nlaply(kcs20, subset, s3d)
clear3d()
plot3d(kcs20.partial, col='red')
plot3d(kcs20, col='grey')

## End(Not run)

```

---

subset.hxsurf

*Subset hxsurf object to specified regions*


---

## Description

Subset hxsurf object to specified regions

## Usage

```

## S3 method for class 'hxsurf'
subset(x, subset = NULL, drop = TRUE, rval = c("hxsurf",
"names"), ...)

```

## Arguments

x	A dotprops object
subset	Character vector specifying regions to keep. Interpreted as <a href="#">regex</a> if of length 1 and no fixed match.
drop	Whether to drop unused vertices after subsetting (default: TRUE)
rval	Whether to return a new hxsurf object or just the names of the matching regions
...	Additional parameters (currently ignored)

**Value**

subsetting hxsurf object

**See Also**

Other hxsurf: [as.hxsurf](#), [as.mesh3d](#), [ashape3d](#), [materials](#), [plot3d.hxsurf](#), [read.hxsurf](#), [write.hxsurf](#)

**Examples**

```
# plot only vertical lobe
vertical_lobe=subset(MBL.surf, "VL")

plot3d(vertical_lobe, alpha=0.3)
plot3d(kcs20)

# there is also a shortcut for this
clear3d()
plot3d(MBL.surf, "VL", alpha=0.3)
```

---

subset.neuron

*Subset neuron by keeping only vertices that match given conditions*

---

**Description**

Subset neuron by keeping only vertices that match given conditions

**Usage**

```
## S3 method for class 'neuron'
subset(x, subset, invert = FALSE, ...)
```

**Arguments**

x	A neuron object
subset	A subset of points defined by indices, an expression, or a function (see Details)
invert	Whether to invert the subset criteria - a convenience when selecting by function or indices.
...	Additional parameters (passed on to <a href="#">prune_vertices</a> )

**Details**

subset defines which vertices of the neuron to keep and is one of

- logical or numeric indices, in which case these are simply used to index the vertices in the order of the data.frame x\$d. Note that any NA values are ignored.
- a function (which is called with the 3D points array and returns T/F vector)

- an expression evaluated in the context of the x\$d data.frame containing the SWC specification of the points and connectivity of the neuron. This can therefore refer e.g. to the X,Y,Z location of vertices in the neuron.

### Value

subsetting neuron

### See Also

[prune.neuron](#), [prune\\_vertices](#), [subset.dotprops](#)

Other neuron: [neuron](#), [ngraph](#), [plot.neuron](#), [potential\\_synapses](#), [prune](#), [resample](#), [rootpoints](#), [spine](#)

### Examples

```
n=Cell07PNs[[1]]
# keep vertices if their X location is > 2000
n1=subset(n, X>200)
# diameter of neurite >1
n2=subset(n, W>1)
# first 50 nodes
n3=subset(n, 1:50)
# everything but first 50 nodes
n4=subset(n, 1:50, invert=TRUE)

## subset neuron by graph structure
# first plot neuron and show the point that we will use to divide the neuron
n=Cell07PNs[[1]]
plot(n)
# this neuron has a tag defining a point at which the neuron enters a brain
# region (AxonLHEP = Axon Lateral Horn Entry Point)
points(t(xyzmatrix(n)[n$AxonLHEP, 1:2]), pch=19, cex=2.5)

# now find the points downstream (distal) of that with respect to the root
ng=as.ngraph(n)
# use a depth first search
distal_points=igraph::graph.dfs(ng, root=n$AxonLHEP, unreachable=FALSE,
  neimode='out')$order
distal_tree=subset(n, distal_points)
plot(distal_tree, add=TRUE, col='red', lwd=2)

# Find proximal tree as well
# nb this does not include the AxonLHEP itself as defined here
proximal_points=setdiff(igraph::V(ng), distal_points)
proximal_tree=subset(n, proximal_points)
plot(proximal_tree, add=TRUE, col='blue', lwd=2)

## Not run:
## subset using interactively defined spatial regions
plot3d(n)
# nb you can save this select3d object using save or saveRDS functions
```



```

# for future non-interactive use
s3d=select3d()
n4=subset(n, s3d(xyzmatrix(n)))
# special case of previous version
n5=subset(n, s3d)
stopifnot(all.equal(n4,n5))
# keep the points that were removed from n1
n4.not=subset(n,Negate(s3d))
# vertices with x position > 100 and inside the selector function
n6=subset(n,X>100 & s3d(X,Y,Z))

## subset each neuron object in a whole neuronlist
n10=Cell107PNs[1:10]
plot3d(n10, lwd=0.5, col='grey')
n10.crop = nlaply(n10, subset, X>250)
plot3d(n10.crop, col='red')

## subset a neuron using a surface
library(nat.flybrains)
# extract left lateral horn surface and convert to mesh3d
lh=as.mesh3d(subset(IS2NP.surf, "LH_L"))
# subset neuron with this surface
x=subset(Cell107PNs[[1]], function(x) pointsinside(x, lh))
shade3d(lh, alpha=0.3)
plot3d(x, lwd=3, col='blue')
# Now find the parts of the neuron outside the surface
y=subset(Cell107PNs[[1]], function(x) Negate(pointsinside)(x, lh))
plot3d(y, col='red', lwd=2)

## End(Not run)

```

---

subset.neuronlist	<i>Subset neuronlist returning either new neuronlist or names of chosen neurons</i>
-------------------	---

---

## Description

Subset neuronlist returning either new neuronlist or names of chosen neurons

## Usage

```

## S3 method for class 'neuronlist'
subset(x, subset, filterfun, rval = c("neuronlist",
  "names", "data.frame"), ...)

```

## Arguments

x	a neuronlist
subset	An expression that can be evaluated in the context of the dataframe attached to the neuronlist. See details.

filterfun	a function which can be applied to each neuron returning TRUE when that neuron should be included in the return list.
rval	What to return (character vector, default='neuronlist')
...	additional arguments passed to filterfun

### Details

The subset expression should evaluate to one of

- character vector of names
- logical vector
- vector of numeric indices

Any missing names are dropped with a warning. The filterfun expression is wrapped in a try. Neurons returning an error will be dropped with a warning.

You may also be interested in [find.neuron](#), which enables objects in a neuronlist to be subsetted by a 3D selection box. In addition [subset.neuron](#), [subset.dotprops](#) methods exist: these are used to remove points from neurons (rather than to remove neurons from neuronlists).

### Value

A neuronlist, character vector of names or the attached data.frame according to the value of rval

### See Also

[neuronlist](#), [find.neuron](#), [subset.data.frame](#), [subset.neuron](#), [subset.dotprops](#)

### Examples

```
da1pns=subset(Cell07PNs,Glomerulus=='DA1')
with(da1pns,stopifnot(all(Glomerulus=='DA1')))
gammas=subset(kcs20,type=='gamma')
with(gammas,stopifnot(all(type=='gamma')))
# define a function that checks whether a neuron has points in a region in
# space, specifically the tip of the mushroom body alpha' lobe
aptip<-function(x) {xyz=xyzmatrix(x);any(xyz['X']>350 & xyz['Y']<40)}
# this should identify the alpha'/beta' kenyon cells only
apbps=subset(kcs20,filterfun=aptip)
# look at which neurons are present in the subsetted neuronlist
head(apbps)
# combine global variables with dataframe columns
odds=rep(c(TRUE,FALSE),10)
stopifnot(all.equal(subset(kcs20,type=='gamma' & odds),
  subset(kcs20,type=='gamma' & rep(c(TRUE,FALSE),10))))
## Not run:
# make a 3D selection function using interactive rgl::select3d() function
s3d=select3d()
# Apply a 3D search function to the first 100 neurons in the neuronlist dataset
subset(dps[1:100],filterfun=function(x) {sum(s3d(xyzmatrix(x)))>0},
  rval='names')
```

```
# combine a search by metadata, neuropil location and 3D location
subset(dps, Gender=="M" & rAL>1000, function(x) sum(s3d(x))>0, rval='name')
# The same but specifying indices directly, which can be considerably faster
# when neuronlist is huge and memory is in short supply
subset(dps, names(dps)[1:100], filterfun=function(x) {sum(s3d(xyzmatrix(x)))>0},
      rval='names')

## End(Not run)
```

---

summary.neuronlist      *Summary statistics for neurons (e.g. cable length, number of nodes)*

---

### Description

summary.neuronlist computes tree statistics for all the neurons in a neuronlist object

summary.neuron computes statistics for individual neurons

summary.dotprops computes statistics for individual neurons in dotprops format. Note the veclength argument.

### Usage

```
## S3 method for class 'neuronlist'
summary(object, ..., include.attached.dataframe = FALSE)

## S3 method for class 'neuron'
summary(object, ...)

## S3 method for class 'dotprops'
summary(object, veclength = 1, ...)
```

### Arguments

object	The neuron or neuronlist to summarise
...	For summary.neuronlist additional arguments passed on to summary methods for individual neurons
include.attached.dataframe	Whether to include the neuronlists attached metadata in the returned data.frame.
veclength	The vector length to assume for each segment so that a cable length estimate can be made.

### Value

A data.frame summarising the tree properties of the neuron with columns

- root
- nodes

- segments
- branchpoints
- endpoints
- cable.length

### See Also

[seglengths](#)

### Examples

```
# summary for a whole neuronlist
summary(Cell07PNs)
# including the attached data.frame with additional metadata
head(summary(Cell07PNs, include.attached.dataframe = FALSE))
# for a single regular format neuron
summary(Cell07PNs[[1]])
# for a single dotprops format neuron
summary(kcs20[[1]])
# specify a different estimate for the cable length associated with a single
# point in the neuron
summary(kcs20[[1]], veclength=1.2)
```

---

threshold

*Threshold an object, typically to produce a mask*

---

### Description

Threshold an object, typically to produce a mask

### Usage

```
threshold(x, ...)
```

```
## S3 method for class 'im3d'
threshold(x, threshold = 0, mode = c("logical", "integer",
  "raw", "numeric"), ...)
```

### Arguments

x	Object to be thresholded
...	Additional arguments passed to methods
threshold	Either a numeric value that pixels must <b>exceed</b> in order to be included in the mask <i>or</i> a logical vector defining foreground pixels.
mode	The storage mode of the resultant object (see <a href="#">vector</a> )

**Details**

Note that `threshold.im3d` passes ... arguments on to `im3d`

**Value**

an object with attributes matching `x` and elements with value `as.vector(TRUE, mode=mode)` i.e. `TRUE, 1, 0x01` and `as.vector(FALSE, mode=mode)` i.e. `FALSE, 0, 0x00` as appropriate.

**See Also**

Other `im3d`: [as.im3d](#), [boundingbox](#), [im3d-coords](#), [im3d-io](#), [im3d](#), [imexpand.grid](#), [imslice](#), [is.im3d](#), [mask](#), [origin](#), [projection](#), [unmask](#), [voxdims](#)

**Examples**

```
x=im3d(rnorm(1000),dims=c(10,10,10), BoundingBox=c(20,200,100,200,200,300))
stopifnot(all.equal(threshold(x, 0), threshold(x, x>0)))
```

---

union

*Find the union of two collections of objects*

---

**Description**

Find the union of two collections of objects

**Usage**

```
union(x, y, ...)

## Default S3 method:
union(x, y, ...)

## S3 method for class 'neuronlist'
union(x, y, ...)
```

**Arguments**

<code>x</code>	the first collection to consider.
<code>y</code>	the second collection to consider.
<code>...</code>	additional arguments passed to methods

**Details**

Note that `union.default` calls `base::union` to ensure consistent behaviour for regular vectors.

**Value**

A collection of the same mode as `x` that contains all unique elements of `x` and `y`.

**See Also**[union](#)


---

unmask	<i>Make im3d image array containing values at locations defined by a mask</i>
--------	---

---

**Description**

Make im3d image array containing values at locations defined by a mask

**Usage**

```
unmask(x, mask, default = NA, attributes. = attributes(mask),
       copyAttributes = TRUE)
```

**Arguments**

x	the data to place on a regular grid
mask	An im3d regular image array where non-zero voxels are the selected element.
default	Value for regions outside the mask (default: NA)
attributes.	Attributes to set on new object. Defaults to attributes of mask
copyAttributes	Whether to copy over attributes (including dim) from the mask to the returned object. default: TRUE

**Details**

The values in x will be placed into a grid defined by the dimensions of the mask in the order defined by the standard R linear subscripting of arrays (see e.g. [arrayInd](#)).

**Value**

A new im3d object with attributes/dimensions defined by mask and values from x. If copyAttributes is FALSE, then it will have mode of x and length of mask but no other attributes.

**See Also**

Other im3d: [as.im3d](#), [boundingbox](#), [im3d-coords](#), [im3d-io](#), [im3d](#), [imexpand.grid](#), [imslice](#), [is.im3d](#), [mask](#), [origin](#), [projection](#), [threshold](#), [voxdims](#)

**Examples**

```

## Not run:
# read in a mask
LHMask=read.im3d(system.file('tests/testthat/testdata/nrrd/LHMask.nrrd', package='nat'))
# pick out all the non zero values
inmask=LHMask[LHMask!=0]
# fill the non-zero elements of the mask with a vector that iterates over the
# values 0:9
stripes=unmask(seq(inmask)%%10, LHMask)
# make an image from one slice of that result array
image(imslice(stripes,11), asp=TRUE)

## End(Not run)

```

---

voxdims	<i>Return voxel dimensions of an object</i>
---------	---

---

**Description**

This would properly be thought of as the voxel spacing when voxels are assumed not to have a physical extent (only a location).

**Usage**

```

voxdims(x, ...)

## S3 method for class 'im3d'
voxdims(x, ...)

## S3 method for class 'character'
voxdims(x, ...)

## Default S3 method:
voxdims(x, dims, ...)

```

**Arguments**

x	An im3d object with associated voxel dimensions, a path to or a 2 x 3 BoundingBox matrix.
...	Additional arguments for methods
dims	The number of voxels in each dimension when x is a BoundingBox matrix.

**Details**

We follow Amira's convention of returning a voxel dimension equal to the bounding box size (rather than 0) for any dimension with only 1 voxel.

**Value**

A numeric vector of length 3, NA when missing.

**See Also**

[boundingbox](#)

Other im3d: [as.im3d](#), [boundingbox](#), [im3d-coords](#), [im3d-io](#), [im3d](#), [imexpand.grid](#), [imslice](#), [is.im3d](#), [mask](#), [origin](#), [projection](#), [threshold](#), [unmask](#)

---

write.amiramesh

*Write a 3D data object to an amiramesh format file*

---

**Description**

Write a 3D data object to an amiramesh format file

**Usage**

```
write.amiramesh(x, file, enc = c("binary", "raw", "text", "hzip"),
  dtype = c("float", "byte", "short", "ushort", "int", "double"),
  endian = .Platform$endian, WriteNrrdHeader = FALSE)
```

**Arguments**

x	The image data to write (an im3d, or capable of being interpreted as such)
file	Character vector describing a single file
enc	Encoding of the data. NB "raw" and "binary" are synonyms.
dtype	Data type to write to disk
endian	Endianness of data block. Defaults to current value of <code>.Platform\$endian</code> .
WriteNrrdHeader	Whether to write a separate detached nrrd header next to the amiramesh file allowing it to be opened by a NRRD reader. See details.

**Details**

Note that only 'raw' or 'text' format data can accommodate a detached NRRD format header since Amira's HxZip format is subtly different from NRRD's gzipped encoding. There is a full description of the detached NRRD format in the help for [write.nrrd](#).

**See Also**

[.Platform](#), [read.amiramesh](#), [write.nrrd](#)



**Examples**

```
d=array(rnorm(1000), c(10, 10, 10))
tf=tempfile(fileext='.am')
write.amimesh(im3d(d, voxdims=c(0.5,0.5,1)), file=tf, WriteNrrdHeader=TRUE)
d2=read.nrrd(paste(tf, sep='', '.nhdr'))
all.equal(d, d2, tol=1e-6)
```

---

write.cmtk

---

*Write a suitable list to a CMTK TypedStream file on disk*


---

**Description**

This is probably only of interest to developers. End users will probably wish to use more specific functions such as `write.cmtkreg` for writing out registrations.

**Usage**

```
write.cmtk(l, con, gzip = FALSE, version = NA_character_)
```

**Arguments**

<code>l</code>	Appropriately formatted list
<code>con</code>	A character string specifying a path or a connection
<code>gzip</code>	Whether to gzip output file (default FALSE)
<code>version</code>	TYPEDSTREAM version number, defaults to "1.1" if not specified in the version attribute of <code>l</code> .

**Details**

NB a version specified on the command line overrides one encoded as an attribute in the input list.

**See Also**

Other cmtk-io: [cmtk.extract\\_affine](#), [read.cmtkreg](#), [read.cmtk](#), [write.cmtkreg](#)

---

write.cmtkreg	<i>Write out CMTK registration list to folder</i>
---------------	---

---

**Description**

Write out CMTK registration list to folder

**Usage**

```
write.cmtkreg(reglist, foldername, version = "2.4")
```

**Arguments**

reglist	List specifying CMTK registration parameters
foldername	Path to registration folder (usually ending in .list)
version	CMTK version for registration (default 2.4)

**Details**

Note that transformation in the forward direction (i.e. sample->ref) e.g. as calculated from a set of landmarks where set 1 is the sample is considered an inverse transformation by the IGS software. So in order to use such a transformation as an initial affine with the registration command the switch `-initial-inverse` must be used specifying the folder name created by this function.

CMTK v2.4 fixed a long-standing bug in affine (de)composition to CMTK params. This resulted in a non-backwards compatible change marked by writing the TYPEDSTREAM as version 2.4. The R code in this package implements both the new and old compose/decompose functions, using the new by default.

**See Also**

Other cmtk-io: [cmtk.extract\\_affine](#), [read.cmtkreg](#), [read.cmtk](#), [write.cmtk](#)

---

write.hxsurf	<i>Write Amira surface (aka HxSurface or HyperSurface) into .surf file.</i>
--------------	---

---

**Description**

Write Amira surface (aka HxSurface or HyperSurface) into .surf file.

**Usage**

```
write.hxsurf(surf, filename)
```

**Arguments**

surf	hxsurf object to write to file.
filename	character vector defining path to file.

**Value**

NULL or integer status from `close`.

**See Also**

`plot3d.hxsurf`, `read.hxsurf`, `rgb`

Other amira: `amiratype`, `is.amiramesh`, `read.amiramesh`, `read.hxsurf`

Other hxsurf: `as.hxsurf`, `as.mesh3d.ashape3d`, `materials`, `plot3d.hxsurf`, `read.hxsurf`, `subset.hxsurf`

---

write.neuron

*Write out a neuron in any of the file formats we know about*

---

**Description**

If file is not specified the neuron's InputFileName field will be checked (for a dotprops object it will be the 'file' attribute). If this is missing there will be an error. If dir is specified it will be combined with `basename(file)`. If file is specified but format is not, it will be inferred from file's extension.

**Usage**

```
write.neuron(n, file = NULL, dir = NULL, format = NULL, ext = NULL,
             Force = FALSE, MakeDir = TRUE, ...)
```

**Arguments**

n	A neuron
file	Path to output file
dir	Path to directory (this will replace <code>dirname(file)</code> if specified)
format	Unique abbreviation of one of the registered file formats for neurons including 'swc', 'hxlinese', 'hxskel'
ext	Will replace the default extension for the filetype and should include the period eg <code>ext='.amiramesh'</code> or <code>ext='_reg.swc'</code> . The special value of <code>ext=NA</code> will prevent the extension from being changed or added e.g. if the desired file name does not have an extension.
Force	Whether to overwrite an existing file
MakeDir	Whether to create directory implied by file argument.
...	Additional arguments passed to selected writer function

**Details**

Note that if file does not have an extension then the default extension for the specified format will be appended. This behaviour can be suppressed by setting `ext=NA`.

**Value**

return value

**See Also**

[write.neuron](#), [fileformats](#), [saveRDS](#)

**Examples**

```
# show the currently registered file formats that we can write
fileformats(class='neuron', write=TRUE)
## Not run:
write.neuron(Cell07PNs[[1]], file='myneuron.swc')
# writes out "myneuron.swc" in SWC format
write.neuron(Cell07PNs[[1]], format = 'hxlinese', file='myneuron.amiramesh')
# writes out "myneuron.amiramesh" in Amira hxlinese format
write.neuron(Cell07PNs[[1]], format = 'hxlinese', file='myneuron')
# writes out "myneuron.am" in Amira hxlinese format

## End(Not run)
```

---

`write.neuronlistfh`      *Write out a neuronlistfh object to an RDS file*

---

**Description**

Write out a neuronlistfh object to an RDS file

**Usage**

```
write.neuronlistfh(x, file = attr(x, "file"), overwrite = FALSE, ...)
```

**Arguments**

<code>x</code>	The neuronlistfh object to write out
<code>file</code>	Path where the file will be written (see details)
<code>overwrite</code>	Whether to overwrite an existing file
<code>...</code>	Additional paramaters passed to saveRDS

## Details

This function writes the main neuronlistfh object to disk, but makes no attempt to touch/verify the associated object files.

if file is not specified, then the function will first check if x has a 'file' attribute. If that does not exist, then `attr(x, 'db')@dir`, the backing filehash database directory, is inspected. The save path file will then be constructed by taking the directory one up from the database directory and using the name of the neuronlistfh object with the suffix '.rds'. e.g. `write.neuronlistfh(kcs20)` with db directory `'/my/path/dps/data'` will be saved as `'/my/path/dps/kcs20.rds'`

Note that if x has a 'file' attribute (set by `read.neuronlistfh`) then this will be removed before the file is saved (since the file attribute must be set on read to ensure that we know exactly which file on disk was the source of the object in memory).

## See Also

[saveRDS](#)

Other neuronlistfh: [[.neuronlistfh](#), [neuronlistfh](#), [read.neuronlistfh](#), [remotesync](#)]

---

write.neurons	<i>Write neurons from a neuronlist object to individual files, or a zip archive</i>
---------------	---

---

## Description

Write neurons from a neuronlist object to individual files, or a zip archive

## Usage

```
write.neurons(nl, dir, format = NULL, subdir = NULL, INDICES = names(nl),
             files = NULL, Force = FALSE, ...)
```

## Arguments

nl	neuronlist object
dir	directory to write neurons, or path to zip archive (see Details).
format	Unique abbreviation of one of the registered file formats for neurons including 'swc', 'hxlinese', 'hxskel'
subdir	String naming field in neuron that specifies a subdirectory OR expression to evaluate in the context of neuronlist's df attribute
INDICES	Character vector of the names of a subset of neurons in neuronlist to write.
files	Character vector or expression specifying output filenames. See examples and <a href="#">write.neuron</a> for details.
Force	Whether to overwrite an existing file
...	Additional arguments passed to <a href="#">write.neuron</a>

**Details**

See [write.neuron](#) for details of how to specify the file format/extension/name of the output files and how to establish what output file formats are available. A zip archive of files can be written by specifying a value of `dir` that ends in `.zip`.

**Value**

the path to the output file(s), absolute when this is a zip file.

**Author(s)**

jefferis

**See Also**

[write.neuron](#), [read.neurons](#), [fileformats](#)

Other neuronlist: [\\*.neuronlist](#), [is.neuronlist](#), [neuronlist-dataframe-methods](#), [neuronlistfh](#), [neuronlist](#), [nlapply](#), [read.neurons](#)

**Examples**

```
## Not run:
# write some neurons in swc format
write.neurons(Cell07PNs, dir="testwn", format='swc')
# write some neurons in Amira hxlineseet format
write.neurons(Cell07PNs, dir="testwn", format='hxlineseet')

# organise new files in directory hierarchy by glomerulus and Scored.By field
write.neurons(Cell07PNs,dir="testwn",
  subdir=file.path(Glomerulus,Scored.By),format='hxlineseet')
# ensure that the neurons are named according to neuronlist names
write.neurons(Cell07PNs, dir="testwn", files=names(Cell07PNs),
  subdir=file.path(Glomerulus,Scored.By),format='hxlineseet')
# only write a subset
write.neurons(subset(Cell07PNs, Scored.By="ACH"),dir="testwn2",
  subdir=Glomerulus,format='hxlineseet')
# The same, but likely faster for big neuronlists
write.neurons(Cell07PNs, dir="testwn3",
  INDICES=subset(Cell07PNs,Scored.By="ACH",rval='names'),
  subdir=Glomerulus,format='hxlineseet')
# set file name explicitly using a field in data.frame
write.neurons(subset(Cell07PNs, Scored.By="ACH"),dir="testwn4",
  subdir=Glomerulus, files=paste0(ID,'.am'), format='hxlineseet')

## End(Not run)
```

---

write.nrrd	<i>Write data and metadata to NRRD file or create a detached NRRD (nhdr) file.</i>
------------	--

---

### Description

write.nrrd writes an array, vector or im3d object to a NRRD file. When x is an im3d object, appropriate spatial calibration fields are added to the header.

write.nrrd.header writes a nrrd header file.

write.nrrd.header.for.file makes a detached NRRD (**nhdr**) file that points at another image file on disk, making it NRRD compatible. This can be a convenient way to make NRRD inputs for other tools e.g. CMTK and also allows the same data block to be pointed to by different nhdr files with different spatial calibration.

### Usage

```
write.nrrd(x, file, enc = c("gzip", "raw", "text"), dtype = c("float",
  "byte", "short", "ushort", "int", "double"), header = attr(x, "header"),
  endian = .Platform$endian, datafile = NULL)
```

```
write.nrrd.header(header, file)
```

```
write.nrrd.header.for.file(infile, outfile = NULL)
```

### Arguments

x	Data to write as an array, vector or <a href="#">im3d</a> object.
file	Character string naming an output file (a detached nrrd header when file has extension 'nhdr').
enc	One of three supported nrrd encodings ("gzip", "raw", "text")
dtype	The data type to write. One of "float", "byte", "short", "ushort", "int", "double"
header	List containing fields of nrrd header - see <i>Header</i> section.
endian	One of "big" or "little". Defaults to .Platform\$endian.
datafile	Optional name of separate file into which data should be written (see details).
infile, outfile	Path to input and output file for write.nrrd.header.for.file. If outfile is NULL (the default) then it will be set to <infilestem.nhdr>.

### Detached NRRDs

NRRD files can be written in *detached* format (see <http://teem.sourceforge.net/nrrd/format.html#detached>) in which a text **nhdr** file is used to describe the contents of a separate (usually binary) data file. This means that the nhdr file can be inspected and edited with a text editor, while the

datablock can be in a completely raw format that can be opened even by programs that do not understand the NRRD format. Furthermore detached NRRD header files can be written to accompany non-NRRD image data so that it can be opened by nrrd readers.

If file has extension `.nhdr` or datafile is non-NULL, then `write.nrrd` will write a separate datafile. If datafile is set, then it is interpreted as specifying a path relative to the **nhdr** file. If datafile is not specified then default filenames will be chosen according to the encoding following the conventions of the teem library:

- raw '`<nhdrstem>.raw`'
- gzip '`<nhdrstem>.raw.gz`'
- text '`<nhdrstem>.ascii`'

### Data file paths

When a detached NRRD is written, the datafile can be specified either as *relative* or *absolute* path. Relative paths are strongly recommended - the best place is right next to the datafile. Relative paths are always specified with respect to the location of the **nhdr** file.

The datafile argument is not processed by `write.nrrd` so it is up to the caller to decide whether a relative or absolute path will be used.

For `write.nrrd.header.for.file` if `outfile` is not specified then the `nhdr` file will be placed next to the original image stack and the datafile field will therefore just be `basename(infile)`. If `outfile` is specified explicitly, then datafile will be set to the full path in the `infile` argument. Therefore if you wish to specify `outfile`, you *must* set the current working directory (using `setwd`) to the location in which `outfile` will be written to ensure that the path to the datafile is correct. A future TODO would add the ability to convert an absolute datafile path to a relative one (by finding the common path between datafile and `nhdr` folders).

### Header

For `write.nrrd`, arguments `enc`, `dtype`, and `endian` along with the dimensions of the input (`x`) will override the corresponding NRRD header fields from any supplied header argument. See <http://teem.sourceforge.net/nrrd/format.html> for details of the NRRD fields.

### See Also

[read.nrrd](#), [.Platform](#)

---

write.vtk

Write object to VTK file

---

### Description

Write object to VTK file



**Usage**

```
write.vtk(x, file, ...)

## S3 method for class 'neuron'
write.vtk(x, file, datatype = c("float", "double"),
         title = file, WriteAllSubTrees = TRUE, ...)
```

**Arguments**

x	Object to write
file	Path to output file
...	Additional arguments to methods
datatype	The VTK data type (one of float or double)
title	Title of the .vtk file (defaults to file)
WriteAllSubTrees	Whether to write all subtrees in the neuron or just the main tree.

**Examples**

```
## Not run:
n=Cell07PNs[[1]]
write.vtk(n, paste0(n$NeuronName, ".vtk"))
write.neuron(n, paste0(n$NeuronName, ".vtk"))

## End(Not run)
```

---

xform

*Transform the 3D location of objects such as neurons*


---

**Description**

xform is designed to operate on a variety of data types, especially objects encapsulating neurons. xform depends on two specialised downstream functions [xformpoints](#) and [xformimage](#). These are user visible any contain some useful documentation, but should only be required for expert use; in almost all circumstances, you should use only xform.

xform.character is designed to work with files on disk. Presently it is restricted to images, although other datatypes may be supported in future.

**Usage**

```
xform(x, reg, ...)

## Default S3 method:
xform(x, reg, na.action = c("warn", "none", "drop",
                           "error"), ...)
```

```

## S3 method for class 'character'
xform(x, reg, ...)

## S3 method for class 'list'
xform(x, reg, FallBackToAffine = TRUE, na.action = "error",
      ...)

## S3 method for class 'shape3d'
xform(x, reg, FallBackToAffine = TRUE,
      na.action = "error", ...)

## S3 method for class 'neuron'
xform(x, reg, FallBackToAffine = TRUE, na.action = "error",
      ...)

## S3 method for class 'data.frame'
xform(x, reg, subset = NULL, ...)

## S3 method for class 'dotprops'
xform(x, reg, FallBackToAffine = TRUE, ...)

## S3 method for class 'neuronlist'
xform(x, reg, subset = NULL, ..., OmitFailures = NA,
      VectoriseRegistrations = FALSE, TransformDFCoords = TRUE)

```

## Arguments

x	an object to transform
reg	A registration defined by a matrix, a function, a cmtkreg object, or a character vector specifying a path to one or more registrations on disk (see Registrations section).
...	additional arguments passed to methods and eventually to <a href="#">xformpoints</a>
na.action	How to handle NAs. NB drop may not work for some classes.
FallBackToAffine	Whether to use an affine transform when a cmtk warping transformation fails.
subset	For <code>xform.neuronlist</code> indices (character/logical/integer) that specify a subset of the members of <code>x</code> to be transformed.
OmitFailures	Whether to omit neurons for which FUN gives an error. The default value (NA) will result in <code>nlapply</code> stopping with an error message the moment there is an error. For other values, see details.
VectoriseRegistrations	When FALSE, the default, each element of <code>reg</code> will be applied sequentially to each element of <code>x</code> . When TRUE, it is assumed that there is one element of <code>reg</code> for each element of <code>x</code> .
TransformDFCoords	If the metadata <code>data.frame</code> attached to <code>x</code> includes columns that look like <code>x,y,z</code> coordinates, transform those as well.

## Details

Methods are provided for some specialised S3 classes. Further methods can of course be constructed for user-defined S3 classes. However this will probably not be necessary if the `xyzmatrix` and ``xyzmatrix<-`` generics are suitably overloaded *and* the S3 object inherits from `list`.

Note that given the behaviour of the `xyzmatrix` functions, the `xform.data.frame` method will transform the `x,y,z` or `X,Y,Z` columns of a `data.frame` if the `data.frame` has more than 3 columns, erroring out if no such unique columns exist.

TODO get this to work for matrices with more than 3 columns by working on `xyzmatrix` definition.

For the `xform.dotprops` method, `dotprops` tangent vectors will be recalculated from scratch after the points have been transformed (even though the tangent vectors could in theory be transformed more or less correctly). When there are multiple transformations, `xform` will take care to carry out all transformations before recalculating the vectors.

With `xform.neuronlist`, if you want to apply a different registration to each object in the `neuronlist` `x`, then you should use `VectoriseRegistrations=TRUE`.

When `x`'s attached `data.frame` contains columns called `x,y,z` or `X,Y,Z` then these are assumed to be coordinates and also transformed when `TransformDFCoords=TRUE` (the default). This provides a mechanism for transforming the soma positions of `neuronlist` objects containing `dotprops` objects (which do not otherwise store the soma position). Note that if transformation fails, a warning will be issued and the points will be replaced with NA values.

## Registrations

When `reg` is a character vector, `xform`'s specialised downstream functions will check to see if it defines a path to one (or more) registrations on disk. These can be of two classes

- CMTK registrations
- `reglist` objects saved in R's RDS format (see [readRDS](#)) which can contain any sequence of registrations supported by `nat`.

If the path does indeed point to a CMTK registration, this method will hand off to `xformpoints.cmtkreg` or `xformimages.cmtkreg`. In this case, the character vector may optionally have an attribute, `'swap'`, a logical vector of the same length indicating whether the transformation direction should be swapped. At the moment only CMTK registration files are supported.

If `reg` is a character vector of length  $\geq 1$  defining a sequence of registration files on disk they should proceed from sample to reference.

Where `reg` is a function, it should have a signature like `myfun(x, ) , . . .` where the `. . .` **must** be provided in order to swallow any arguments passed from higher level functions that are not relevant to this particular transformation function.

## See Also

[xformpoints](#)

**Examples**

```

## Not run:
kc1=kcs20[[1]]
kc1.default=xform(kc1,function(x,...) x)
stopifnot(isTRUE(all.equal(kc1,kc1.default)))
kc1.5=xform(kc1,function(x,...) x, k=5)
stopifnot(isTRUE(all.equal(kc1.5,kc1.default)))
kc1.20=xform(kc1,function(x,...) x, k=20)
stopifnot(!isTRUE(all.equal(kc1,kc1.20)))

# apply two registrations converting sample->IS2->JFRC2
reg_seq=c("IS2_sample.list", "JFRC2_IS2.list")
xform(kc1, reg_seq)
# apply two registrations, swapping the direction of the second one
# i.e. sample -> IS2 -> FCWB
reg_seq=structure(c("IS2_sample.list", "IS2_FCWB.list"), swap=c(FALSE, TRUE))
xform(kc1, reg_seq)

## End(Not run)
## Not run:
# apply reg1 to Cell07PNs[[1]], reg2 to Cell07PNs[[2]] etc
regs=c(reg1, reg2, reg3)
nx=xform(Cell07PNs[1:3], reg=regs, VectoriseRegistrations=TRUE)

## End(Not run)

```

---

xformimage

*Transform image files using a registration or affine matrix*


---

**Description**

You should almost always call `xform` rather calling than `xformimage` directly.

**Usage**

```

xformimage(reg, image, ...)

## S3 method for class 'character'
xformimage(reg, image, ...)

## S3 method for class 'cmtkreg'
xformimage(reg, image, transformtype = c("warp", "affine"),
  direction = NULL, ...)

## S3 method for class 'reglist'
xformimage(reg, image, ...)

## Default S3 method:
xformimage(reg, image, ...)

```

**Arguments**

reg	A registration defined by a matrix or a cmtkreg object, or a character vector specifying a path to a CMTK registration on disk (see details). If reg is a character vector of length >1 defining a sequence of registration files on disk they should proceed from sample to reference.
image	Nx3 matrix of image
...	Additional arguments passed to methods (and then eventually to <a href="#">cmtk.reformatx</a> )
transformtype	Which transformation to use when the CMTK file contains both warp (default) and affine (TODO)
direction	Whether to transform image from sample space to reference space (called <b>forward</b> by CMTK) or from reference to sample space (called <b>inverse</b> by CMTK). Default (when NULL is forward).

**Details**

When passed a character vector, xformimage will check to see if it defines a path containing CMTK registration erroring out if this is not the case. If the path does indeed point to a CMTK registration, this method will hand off to xformimage.cmtkreg. A future TODO would be to provide a mechanism for extending this behaviour for other registration formats. If a list of transformations is passed in, these transformations are passed to the cmtk reformatx tool in the order received. Note that there is presently no support for

- using the inverse of a registration
- specifying a mask
- passing additional arguments to reformatx

Note that the direction of CMTK registrations can be the source of much confusion. This is because CMTK defines the *forward* direction as the transform required to reformat an image in *sample* (floating) space to an image in *template* space. Since this operation involves filling a regular grid in template space by looking up the corresponding positions in sample space, the transformation that is required is (somewhat counterintuitively) the one that maps template to sample. However in neuroanatomical work, one often has points in sample space that one would like to transform into template space. Here one needs CMTK's *inverse* transformation.

A second source of confusion is that when there are multiple transformations, CMTK's reformatx tool (wrapped by [cmtk.reformatx](#)) expects them to be listed:

```
ref_intermediate.list intermediate_sample.list
```

where ref\_intermediate.list is the CMTK registration obtained with ref as target/reference and intermediate as sample/floating image.

For consistency, all xform.\* methods expect multiple registrations to be listed from sample to reference and this order is then swapped when they are passed on to cmtk.reformatx.

whereas CMTK's streamxform tool (wrapped by [xformpoints](#)) expects them in the opposite order.

**Value**

Character vector with path to xformed image.

**See Also**

[cmtk.reformatx](#), [xformpoints](#), [xform](#)

---

xformpoints

*Transform 3D points using a registration, affine matrix or function*

---

**Description**

You should almost always call [xform](#) rather calling than [xformpoints](#) directly.

**Usage**

```
xformpoints(reg, points, ...)

## S3 method for class 'character'
xformpoints(reg, points, ...)

## S3 method for class 'cmtkreg'
xformpoints(reg, points, transformtype = c("warp",
      "affine"), direction = NULL, FallBackToAffine = FALSE, ...)

## S3 method for class 'reglist'
xformpoints(reg, points, ...)

## Default S3 method:
xformpoints(reg, points, ...)
```

**Arguments**

<code>reg</code>	A registration defined by a matrix, a function, a <a href="#">cmtkreg</a> object, a <a href="#">reglist</a> object containing a sequence of arbitrary registrations, or a character vector specifying path(s) to registrations on disk (see details).
<code>points</code>	Nx3 matrix of points
<code>...</code>	Additional arguments passed to methods
<code>transformtype</code>	Which transformation to use when the CMTK file contains both warp (default) and affine
<code>direction</code>	Whether to transform points from sample space to reference space (called <b>inverse</b> by CMTK) or from reference to sample space (called <b>forward</b> by CMTK). Default (when NULL is inverse).
<code>FallBackToAffine</code>	Whether to use the affine transformation for points that fail to transform under a warping transformation.

## Details

If a list of transformations is passed in, these transformations are performed in sequence order, such that `xformpoints(c(a,b,c), x) == xformpoints(c, (xformpoints(b, xformpoints(a, x))))`

Note that the direction of CMTK registrations can be the source of much confusion. This is because CMTK defines the *forward* direction as the transform required to reformat an image in *sample* (floating) space to an image in *template* space. Since this operation involves filling a regular grid in template space by looking up the corresponding positions in sample space, the transformation that is required is (somewhat counterintuitively) the one that maps template to sample. However in neuroanatomical work, one often has points in sample space that one would like to transform into template space. Here one needs the *inverse* transformation.

---

xyzmatrix

*Get and assign coordinates for classes containing 3D vertex data*

---

## Description

xyzmatrix gets coordinates from objects containing 3D vertex data

xyzmatrix<- assigns xyz elements of neuron or dotprops object and can also handle matrix like objects with columns named X, Y, Z or x, y, z.

## Usage

```
xyzmatrix(x, ...)

## Default S3 method:
xyzmatrix(x, y = NULL, z = NULL, ...)

## S3 method for class 'neuron'
xyzmatrix(x, ...)

## S3 method for class 'neuronlist'
xyzmatrix(x, ...)

## S3 method for class 'dotprops'
xyzmatrix(x, ...)

## S3 method for class 'hxsurf'
xyzmatrix(x, ...)

## S3 method for class 'igraph'
xyzmatrix(x, ...)

## S3 method for class 'mesh3d'
xyzmatrix(x, ...)

xyzmatrix(x) <- value
```

```
## S3 replacement method for class 'neuron'
xyzmatrix(x) <- value

## S3 replacement method for class 'dotprops'
xyzmatrix(x) <- value

## S3 replacement method for class 'hxsurf'
xyzmatrix(x) <- value

## S3 replacement method for class 'igraph'
xyzmatrix(x) <- value

## S3 replacement method for class 'shape3d'
xyzmatrix(x) <- value

## S3 replacement method for class 'neuronlist'
xyzmatrix(x) <- value
```

### Arguments

x	object containing 3D coordinates
...	additional arguments passed to methods
y, z	separate y and z coordinates
value	Nx3 matrix specifying new xyz coords

### Details

Note that `xyzmatrix` can extract or set 3D coordinates in a `matrix` or `data.frame` that **either** has exactly 3 columns **or** has 3 columns named X,Y,Z or x,y,z.

### Value

For `xyzmatrix`: Nx3 matrix containing 3D coordinates  
 For `xyzmatrix<-`: Original object with modified coords

### See Also

[xyzmatrix](#)

### Examples

```
# see all available methods for different classes
methods('xyzmatrix')
# ... and for the assignment method
methods('xyzmatrix<-')
n=Cell07PNs[[1]]
xyzmatrix(n)<-xyzmatrix(n)
stopifnot(isTRUE(
```



```

    all.equal(xyzmatrix(n),xyzmatrix(Cell07PNs[[1]]))
  ))

```

---

[.neuronlistfh      *Extract from neuronlistfh object or its attached data.frame*

---

### Description

[.neuronlistfh extracts either a sublist from a neuronlistfh (converting it to a regular in memory list in the process) *or* its attached data.frame.

### Usage

```

## S3 method for class 'neuronlistfh'
x[i, j, drop]

```

### Arguments

x	A neuronlistfh object
i, j	elements to extract or replace. Numeric, logical or character or, for the [ get method, empty. See details and the help for <a href="#">[.data.frame]</a> .
drop	logical. If TRUE the result is coerced to the lowest possible dimension. The default is to drop if only one column is left, but <b>not</b> to drop if only one row is left.

### Details

Note that if i is a numeric or logical indexing vector, it will be converted internally to a vector of names by using the (sorted) names of the objects in x (i.e. names(x)[i])

### Value

A new in-memory neuronlist or when using two subscripts, a data.frame - see examples.

### See Also

[neuronlistfh](#), [\[.neuronlist](#), [\[.data.frame](#), [\[<- .data.frame](#),  
 Other neuronlistfh: [neuronlistfh](#), [read.neuronlistfh](#), [remotesync](#), [write.neuronlistfh](#)

### Examples

```

# make a test neuronlistfh backed by a temporary folder on disk
tf=tempfile('kcs20fh')
kcs20fh<-as.neuronlistfh(kcs20, dbdir=tf)

# get first neurons as an in memory neuronlist
class(kcs20fh[1:3])

```

```
# extract attached data.frame
str(kcs20fh[,])
# or part of the data.frame
str(kcs20fh[1:2,1:3])

# data.frame assignment (this one changes nothing)
kcs20fh[1:2,'gene_name'] <- kcs20fh[1:2,'gene_name']

# clean up
unlink(tf, recursive=TRUE)
```

# Index

- \*Topic **package**
  - nat-package, 5
- \*.dotprops, 7
- \*.neuron, 8, 123
- \*.neuronlist, 6, 9, 56, 69, 70, 74, 78, 116, 150
- +.dotprops (\*.dotprops), 7
- +.neuron (\*.neuron), 8
- +.neuronlist (\*.neuronlist), 9
- .dotprops (\*.dotprops), 7
- .neuron (\*.neuron), 8
- .neuronlist (\*.neuronlist), 9
- .Platform, 105, 144, 152
- /.dotprops (\*.dotprops), 7
- /.neuron (\*.neuron), 8
- /.neuronlist (\*.neuronlist), 9
- [.data.frame, 70, 161
- [.neuronlist, 161
- [.neuronlist
  - (neuronlist-dataframe-methods), 69
- [.neuronlistfh, 73, 115, 120, 149, 161
- [<-.neuronlist
  - (neuronlist-dataframe-methods), 69
  
- affmat2cmtkparams, 10, 28, 29, 35, 37
- all.equal, 12, 13
- all.equal.dotprops, 11, 65
- all.equal.im3d, 12
- all.equal.neuron, 12, 65
- amiratype, 13, 54, 105, 107, 147
- approx, 121
- arrayInd, 142
- as.cmtkreg (cmtkreg), 36
- as.data.frame.neuronlist, 14, 69
- as.dotprops (dotprops), 39
- as.hxsurf, 15, 18, 61, 93, 107, 135, 147
- as.im3d, 6, 16, 17, 22, 38, 46–48, 50, 52, 55, 60, 85, 99, 141, 142, 144
  
- as.im3d.matrix, 52, 53
- as.mesh3d, 16, 18
- as.mesh3d.ashape3d, 16, 17, 61, 93, 107, 135, 147
- as.mesh3d.hxsurf (as.mesh3d.ashape3d), 17
- as.neuron, 5, 113
- as.neuron (neuron), 66
- as.neuron.data.frame, 82, 102, 126
- as.neuron.ngraph, 103
- as.neuronlist, 19
- as.neuronlist.neuronlistfh, 20
- as.neuronlistfh (neuronlistfh), 71
- as.ngraph, 103
- as.ngraph (ngraph), 74
- as.seglist, 67
- as.seglist (seglist), 124
- as.seglist.neuron, 124
- ashape3d, 18
- attributes, 13
  
- boundingbox, 6, 16, 17, 20, 46–48, 50, 52, 55, 60, 62, 63, 85, 87, 88, 90, 99, 141, 142, 144
- boundingbox<- (boundingbox), 20
- branchpoints (rootpoints), 121
  
- c, 22, 119
- c.neuronlist, 22
- c.reglist (reglist), 118
- Cell07PNs, 23, 59, 61
- clampmax, 23, 99
- close, 147
- cmtk, 6, 7
- cmtk (cmtk.bindir), 24
- cmtk.bindir, 7, 24, 27, 31, 34
- cmtk.call, 26, 30, 31
- cmtk.dof2mat, 10, 27, 29, 34, 35
- cmtk.extract\_affine, 28, 105, 106, 145, 146

- cmtk.mat2dof, [10](#), [28](#), [29](#), [35](#)
- cmtk.reformatx, [30](#), [157](#), [158](#)
- cmtk.statistics, [31](#)
- cmtk.system2 (cmtk.call), [26](#)
- cmtk.targetvolume, [33](#)
- cmtk.version, [7](#), [34](#)
- cmtkparams2affmat, [10](#), [28](#), [29](#), [35](#)
- cmtkreg, [36](#), [37](#), [91](#), [118](#), [128](#), [158](#)
- cmtkreglist, [28](#), [37](#)
- coord2ind, [38](#), [53](#)
- create\_progress\_bar, [7](#), [77](#)
  
- data.frame, [14](#), [15](#)
- data.frame<-
  - (as.data.frame.neuronlist), [14](#)
- dev.capabilities, [49](#)
- diameter, [130](#)
- digest, [64](#), [65](#)
- dotprops, [5–7](#), [39](#), [59](#), [68](#), [69](#), [91](#), [92](#), [122](#)
- droplevels, [70](#)
- droplevels
  - (neuronlist-dataframe-methods), [69](#)
  
- E, [103](#)
- endpoints (rootpoints), [121](#)
  
- fileformats, [7](#), [40](#), [108](#), [111](#), [116](#), [148](#), [150](#)
- filled.contour, [49](#)
- find.neuron, [6](#), [42](#), [44](#), [138](#)
- find.soma, [43](#), [43](#)
- flip, [44](#)
  
- getformatreader (fileformats), [40](#)
- getformatwriter, [48](#)
- getformatwriter (fileformats), [40](#)
- graph, [5](#)
- graph.dfs, [67](#)
- graph.nodes, [45](#)
- groupGeneric, [99](#)
  
- head, [70](#)
- head (neuronlist-dataframe-methods), [69](#)
- head.neuronlist, [23](#), [59](#)
- heat.colors, [49](#)
- hxsurf, [6](#), [61](#)
- hxsurf (read.hxsurf), [106](#)
  
- igraph, [5](#), [76](#), [113](#), [125](#)
- ijkpos, [6](#), [38](#)
- ijkpos (im3d-coords), [46](#)
- im3d, [6](#), [7](#), [17](#), [22](#), [45](#), [47](#), [48](#), [50](#), [52](#), [55](#), [60](#), [85](#), [99](#), [117](#), [141](#), [142](#), [144](#), [151](#)
- im3d-coords, [46](#)
- im3d-io, [47](#)
- image, [49](#)
- image.im3d, [48](#), [51](#)
- imexpand.grid, [17](#), [22](#), [46–48](#), [50](#), [52](#), [55](#), [60](#), [85](#), [99](#), [141](#), [142](#), [144](#)
- imscalebar, [51](#)
- imslice, [17](#), [22](#), [46–48](#), [50](#), [52](#), [55](#), [60](#), [85](#), [99](#), [141](#), [142](#), [144](#)
- ind2coord, [6](#), [17](#), [38](#), [47](#), [52](#)
- intersect, [53](#), [54](#)
- invert\_reglis (reglist), [118](#)
- is.amiramesh, [14](#), [54](#), [105](#), [107](#), [147](#)
- is.cmtkreg (cmtkreg), [36](#)
- is.dotprops, [19](#)
- is.dotprops (dotprops), [39](#)
- is.fijitraces, [55](#)
- is.im3d, [17](#), [22](#), [46–48](#), [50](#), [52](#), [55](#), [60](#), [85](#), [99](#), [141](#), [142](#), [144](#)
- is.neuroml, [56](#)
- is.neuron, [19](#)
- is.neuron (neuron), [66](#)
- is.neuronlist, [10](#), [19](#), [56](#), [69](#), [70](#), [74](#), [78](#), [116](#), [150](#)
- is.neuronlistfh (neuronlistfh), [71](#)
- is.nrrd, [57](#)
- is.swc, [57](#), [113](#)
- is.vaa3draw, [58](#)
  
- kcs20, [23](#), [59](#), [61](#)
  
- lapply, [78](#)
- llply, [77](#)
- load, [111](#)
  
- makelock, [31](#)
- mapply, [78](#)
- mask, [17](#), [22](#), [46–48](#), [50](#), [52](#), [55](#), [59](#), [85](#), [99](#), [141](#), [142](#), [144](#)
- materials, [16](#), [18](#), [60](#), [60](#), [93](#), [107](#), [135](#), [147](#)
- MBL.surf, [23](#), [59](#), [61](#)
- mesh3d, [6](#), [18](#), [20](#)
- mirror, [62](#)
  
- nat, [88](#), [95](#)
- nat (nat-package), [5](#)

- nat-package, 5
- ndigest, 64
- neuron, 5–7, 66, 68, 69, 76, 87, 98, 101, 103, 109, 112, 113, 121, 122, 125, 126, 130, 136
- neuronlist, 6, 7, 10, 15, 19, 56, 67, 68, 70, 73, 74, 78, 112, 116, 138, 150
- neuronlist-dataframe-methods, 69
- neuronlistfh, 10, 56, 65, 69, 70, 71, 78, 115, 116, 120, 149, 150, 161
- ngraph, 5, 67, 74, 87, 98, 101, 103, 110, 113, 121, 122, 125, 130, 132, 136
- nlapply, 6, 7, 10, 39, 40, 56, 63, 69, 70, 74, 76, 98, 116, 150
- nlscan, 79
- nmapply (nlapply), 76
- nopen3d, 80
- normalise\_swc, 81, 126
- npop3d, 82
- nrrd.voxdims, 83
- nvertices, 84
  
- open3d, 81
- options, 25
- origin, 17, 22, 46–48, 50, 52, 55, 60, 84, 99, 141, 142, 144
  
- pan3d, 81, 85
- plot, 49
- plot.neuron, 67, 76, 86, 98, 101, 121, 122, 130, 136
- plot.neuronlist, 88
- plot.window, 86
- plot3d, 7, 79, 89, 89, 90–92, 94
- plot3d.boundingBox, 22, 89, 89
- plot3d.character, 7, 80, 89
- plot3d.character (plot3d.neuronlist), 94
- plot3d.cmtkreg, 90
- plot3d.dotprops, 59, 89, 91, 94
- plot3d.hxsurf, 16, 18, 61, 89, 92, 107, 135, 147
- plot3d.neuron, 87, 89, 93, 95
- plot3d.neuronlist, 6, 59, 80, 82, 89, 94, 94
- points3d, 92
- pointsinside, 97
- pop3d, 82
- potential\_synapses, 67, 76, 87, 97, 101, 121, 122, 130, 136
  
- projection, 17, 22, 46–48, 50, 52, 55, 60, 85, 99, 141, 142, 144
- prune, 67, 76, 87, 98, 100, 102, 121, 122, 130, 136
- prune.neuron, 103, 136
- prune\_edges (prune\_vertices), 102
- prune\_strahler, 101, 101, 130, 132
- prune\_vertices, 101, 102, 135, 136
  
- rainbow, 49
- rasterImage, 49
- raw, 48
- rbind.fill, 22
- read.amiramesh, 14, 48, 54, 104, 107, 144, 147
- read.cmtk, 28, 105, 106, 145, 146
- read.cmtkreg, 28, 90, 91, 105, 106, 145, 146
- read.hxsurf, 6, 7, 14–16, 18, 54, 61, 93, 105, 106, 135, 147
- read.im3d, 6, 117
- read.im3d (im3d-io), 47
- read.landmarks, 107
- read.morphml, 109, 112
- read.neuron, 58, 110, 115, 116
- read.neuron.fiji, 110, 111
- read.neuron.neuroml, 110, 112
- read.neuron.swc, 110, 113
- read.neuronlistfh, 73, 114, 120, 149, 161
- read.neurons, 6, 7, 10, 56, 69, 70, 74, 78, 111, 115, 150
- read.ngraph.swc (read.neuron.swc), 113
- read.nrrd, 48, 116, 152
- read.nrrd.header, 83
- read.vaa3draw, 117
- readBin, 105
- readRDS, 111, 155
- rect, 51
- regex, 92, 115, 134
- registerformat (fileformats), 40
- reglist, 63, 118, 128, 155, 158
- remotesync, 73, 115, 119, 149, 161
- resample, 67, 76, 87, 98, 101, 120, 122, 130, 136
- resample.neuron, 40
- rgb, 107, 147
- rgl, 6, 7, 18
- rgl.setMouseCallbacks, 85
- rgl.useNULL, 7

- rootpoints, [67](#), [76](#), [87](#), [98](#), [101](#), [121](#), [121](#), [130](#), [136](#)
- RunCmdForNewerInput, [30](#), [31](#)
- sapply, [77](#)
- saveRDS, [148](#), [149](#)
- scale (scale.neuron), [122](#)
- scale.default, [123](#)
- scale.neuron, [122](#)
- seglengths, [121](#), [123](#), [140](#)
- seglist, [124](#)
- seglist2swc, [82](#), [125](#)
- segmentgraph, [126](#), [131](#), [132](#)
- segments3d, [90](#), [92](#)
- select3d, [6](#), [42–44](#)
- set.vertex.attribute, [75](#), [76](#)
- setdiff, [127](#), [128](#)
- shortest.paths, [130](#)
- simplify\_reglist, [128](#)
- smooth\_neuron, [129](#)
- smooth\_segment\_gauss (smooth\_neuron), [129](#)
- spine, [67](#), [76](#), [87](#), [98](#), [101](#), [102](#), [121](#), [122](#), [130](#), [136](#)
- strahler\_order, [102](#), [131](#)
- sub2ind, [38](#), [53](#), [132](#)
- subset, [132](#)
- subset.data.frame, [138](#)
- subset.dotprops, [5](#), [101](#), [132](#), [133](#), [136](#), [138](#)
- subset.hxsurf, [16](#), [18](#), [61](#), [92](#), [93](#), [107](#), [132](#), [134](#), [147](#)
- subset.neuron, [5](#), [67](#), [76](#), [87](#), [98](#), [101](#), [103](#), [121](#), [122](#), [130](#), [132](#), [135](#), [138](#)
- subset.neuronlist, [6](#), [43](#), [44](#), [132](#), [137](#)
- summary (summary.neuronlist), [139](#)
- summary.neuronlist, [139](#)
- system2, [26](#), [27](#)
- tail, [70](#)
- tail (neuronlist-dataframe-methods), [69](#)
- terrain.colors, [49](#)
- threshold, [17](#), [22](#), [46–48](#), [50](#), [52](#), [55](#), [60](#), [85](#), [99](#), [140](#), [142](#), [144](#)
- tmesh3d, [18](#)
- topo.colors, [49](#)
- union, [141](#), [142](#)
- unmask, [17](#), [22](#), [46–48](#), [50](#), [52](#), [55](#), [60](#), [85](#), [99](#), [141](#), [142](#), [144](#)
- vector, [140](#)
- voxdims, [6](#), [17](#), [22](#), [46–48](#), [50](#), [52](#), [55](#), [60](#), [85](#), [99](#), [141](#), [142](#), [143](#)
- with, [70](#)
- with (neuronlist-dataframe-methods), [69](#)
- with.neuronlist, [23](#), [59](#)
- write.amiramesh, [144](#)
- write.cmtk, [28](#), [105](#), [106](#), [145](#), [146](#)
- write.cmtkreg, [28](#), [37](#), [105](#), [106](#), [145](#), [146](#)
- write.hxsurf, [14](#), [16](#), [18](#), [54](#), [61](#), [93](#), [105](#), [107](#), [135](#), [146](#)
- write.im3d, [6](#)
- write.im3d (im3d-io), [47](#)
- write.landmarks (read.landmarks), [107](#)
- write.neuron, [42](#), [111](#), [147](#), [148–150](#)
- write.neuronlistfh, [73](#), [115](#), [120](#), [148](#), [161](#)
- write.neurons, [6](#), [10](#), [56](#), [69](#), [70](#), [74](#), [78](#), [116](#), [149](#)
- write.nrrd, [48](#), [117](#), [144](#), [151](#)
- write.vtk, [152](#)
- xform, [6](#), [7](#), [62](#), [63](#), [119](#), [128](#), [153](#), [156](#), [158](#)
- xformimage, [153](#), [156](#)
- xformpoints, [153–155](#), [157](#), [158](#), [158](#)
- xformpoints.cmtkreg, [118](#)
- xmlParse, [109](#), [111](#), [112](#)
- xyzmatrix, [21](#), [103](#), [159](#), [160](#)
- xyzmatrix<- (xyzmatrix), [159](#)
- xyzpos, [6](#), [53](#)
- xyzpos (im3d-coords), [46](#)