

# Package ‘drake’

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**License** GPL-3

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**Suggests** abind, future.batchtools, MASS, methods, rmarkdown, tibble

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## R topics documented:

drake-package . . . . .	3
analyses . . . . .	4
as_file . . . . .	5
available_hash_algos . . . . .	6

backend . . . . .	6
build . . . . .	7
build_graph . . . . .	7
build_times . . . . .	8
built . . . . .	9
cached . . . . .	10
cache_path . . . . .	11
cache_types . . . . .	12
check . . . . .	12
clean . . . . .	13
config . . . . .	14
configure_cache . . . . .	16
dataframes_graph . . . . .	17
default_cache_path . . . . .	19
default_cache_type . . . . .	19
default_graph_title . . . . .	20
default_long_hash_algo . . . . .	20
default_Makefile_args . . . . .	21
default_Makefile_command . . . . .	22
default_parallelism . . . . .	22
default_recipe_command . . . . .	23
default_short_hash_algo . . . . .	23
default_system2_args . . . . .	24
deps . . . . .	25
diagnose . . . . .	26
do_prework . . . . .	27
drake_palette . . . . .	27
drake_tip . . . . .	28
evaluate . . . . .	28
examples_drake . . . . .	29
example_drake . . . . .	30
expand . . . . .	30
failed . . . . .	31
find_cache . . . . .	32
find_project . . . . .	33
gather . . . . .	33
get_cache . . . . .	34
imported . . . . .	35
in_memory_cache_types . . . . .	36
in_progress . . . . .	36
knitr_deps . . . . .	37
legend_nodes . . . . .	38
loadd . . . . .	39
load_basic_example . . . . .	40
long_hash . . . . .	41
make . . . . .	42
Makefile_recipe . . . . .	45
make_imports . . . . .	46

max_useful_jobs . . . . .	47
message_sink_hook . . . . .	49
missed . . . . .	50
mk . . . . .	51
new_cache . . . . .	51
outdated . . . . .	52
output_sink_hook . . . . .	53
parallelism_choices . . . . .	54
plan . . . . .	55
plot_graph . . . . .	56
possible_targets . . . . .	58
predict_runtime . . . . .	59
progress . . . . .	61
prune . . . . .	62
rate_limiting_times . . . . .	63
readd . . . . .	64
read_config . . . . .	66
read_graph . . . . .	67
read_plan . . . . .	68
recover_cache . . . . .	69
render_graph . . . . .	70
r_recipe_wildcard . . . . .	71
session . . . . .	71
shell_file . . . . .	72
short_hash . . . . .	73
silencer_hook . . . . .	73
status . . . . .	74
summaries . . . . .	75
this_cache . . . . .	76
tracked . . . . .	77
type_of_cache . . . . .	77
workflow . . . . .	78
workplan . . . . .	79

**Index****81**


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drake-package	<i>Drake is a workplan manager and build system, a scalable solution for reproducibility and high-performance computing.</i>
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**Description**

Drake is a workplan manager and build system, a scalable solution for reproducibility and high-performance computing.

**Author(s)**

William Michael Landau <will.landau@lilly.com>

## References

<https://github.com/wlandau-lilly/drake>

## Examples

```
## Not run:
library(drake)
load_basic_example()
make(my_plan) # Build everything.
make(my_plan) # Nothing is done because everything is already up to date.
reg2 = function(d){ # Change one of your functions.
  d$x3 = d$x^3
  lm(y ~ x3, data = d)
}
make(my_plan) # Only the pieces depending on reg2() get rebuilt.
readd(small) # Read/load from the cache.
load(large)
head(large)
clean() # Restart from scratch
make(my_plan, jobs = 2) # Distribute over 2 parallel jobs.
clean()
make(my_plan, jobs = 4, parallelism = "Makefile") # 4 parallel R sessions.
make(my_plan, jobs = 4, parallelism = "Makefile") # Everything up to date.
clean(destroy = TRUE) # Totally remove the cache.
unlink(c("Makefile", "report.Rmd"))

## End(Not run)
```

---

analyses

*Function analyses*

---

## Description

Generate a workflow plan data frame to analyze multiple datasets using multiple methods of analysis.

## Usage

```
analyses(plan, datasets)
```

## Arguments

plan	workflow plan data frame of analysis methods. The commands in the command column must have the <code>..dataset..</code> wildcard where the datasets go. For example, one command could be <code>lm(..dataset..)</code> . Then, the commands in the output will include <code>lm(your_dataset_1)</code> , <code>lm(your_dataset_2)</code> , etc.
datasets	workflow plan data frame with instructions to make the datasets.

**Value**

an evaluated workflow plan data frame of analysis instructions

**See Also**

[summaries](#), [make](#), [workplan](#)

**Examples**

```
datasets <- workplan(  
  small = simulate(5),  
  large = simulate(50))  
methods <- workplan(  
  regression1 = reg1(..dataset..),  
  regression2 = reg2(..dataset..))  
analyses(methods, datasets = datasets)
```

---

as\_file

*Function as\_file*

---

**Description**

Converts an ordinary character string into a filename understandable by drake. In other words, `as_file(x)` just wraps single quotes around `x`.

**Usage**

```
as_file(x)
```

**Arguments**

`x` character string to be turned into a filename understandable by drake (i.e., a string with literal single quotes on both ends).

**Value**

a single-quoted character string: i.e., a filename understandable by drake.

**Examples**

```
as_file("my_file.rds")
```

available\_hash\_algos    *Function available\_hash\_algos*

---

**Description**

List the available hash algorithms.

**Usage**

```
available_hash_algos()
```

**Examples**

```
available_hash_algos()
```

---

backend                    *Function backend*

---

**Description**

Select the specific future-style parallel backend for `make(..., parallelism = "future_lapply")`. For more information, please read the documentation, tutorials, and vignettes of the R packages `future` and `future.batchtools`.

**Usage**

```
backend(...)
```

**Arguments**

...                    arguments to `future::plan()`.

**Details**

The `backend()` function is exactly the same as `future::plan()`. We provide it only because `workplan()` conflicts with `future::plan()`.

**See Also**

[workplan](#), [make](#),

**Examples**

```
## Not run:
load_basic_example()
library(future) # Use workplan() instead of plan()
backend(multicore) # Same as future::plan(multicore)
make(my_plan, parallelism = "future_lapply")
clean() # Erase the targets to start from scratch.
backend(multisession) # Use separate background R sessions.
make(my_plan, parallelism = "future_lapply")
clean()
library(future.batchtools) # More heavy-duty future-style parallel backends
# https://github.com/HenrikBengtsson/future.batchtools#choosing-batchtools-backend # nolint
backend(batchtools_local)
make(my_plan, parallelism = "future_lapply")
clean()

## End(Not run)
```

---

build	<i>Internal function build</i>
-------	--------------------------------

---

**Description**

Function to build a target. For internal use only. the only reason this function is exported is to set up PSOCK clusters efficiently.

**Usage**

```
build(target, hash_list, config)
```

**Arguments**

target	name of the target
hash_list	list of hashes that tell which targets are up to date
config	internal configuration list

---

build_graph	<i>Function build_graph</i>
-------------	-----------------------------

---

**Description**

Make a graph of the dependency structure of your workplan.

**Usage**

```
build_graph(plan = workplan(), targets = drake::possible_targets(plan),
  envir = parent.frame(), verbose = TRUE, jobs = 1)
```

## Arguments

plan	workflow plan data frame, same as for function <code>make()</code> .
targets	names of targets to build, same as for function <code>make()</code> .
envir	environment to import from, same as for function <code>make()</code> .
verbose	logical, whether to output messages to the console.
jobs	number of jobs to accelerate the construction of the dependency graph. A light <code>mclapply</code> -based parallelism is used if your operating system is not Windows.

## Details

This function returns an `igraph` object representing how the targets in your workplan depend on each other. (`help(package = "igraph")`). To plot the graph, call to `plot.igraph()` on your graph, or just use `plot_graph()` from the start.

## See Also

[plot\\_graph](#)

## Examples

```
## Not run:  
load_basic_example()  
g <- build_graph(my_plan)  
class(g)  
  
## End(Not run)
```

---

build\_times

*Function* build\_times

---

## Description

List all the build times. This does not include the amount of time spent loading and saving objects!

## Usage

```
build_times(path = getwd(), search = TRUE, digits = 3,  
            cache = get_cache(path = path, search = search, verbose = verbose),  
            targets_only = FALSE, verbose = TRUE)
```



**Arguments**

path	Root directory of the drake project, or if search is TRUE, either the project root or a subdirectory of the project.
search	logical. If TRUE, search parent directories to find the nearest drake cache. Otherwise, look in the current working directory only.
digits	How many digits to round the times to.
cache	optional drake cache. If supplied, the path and search arguments are ignored.
targets_only	logical, whether to only return the build times of the targets (exclude the imports).
verbose	whether to print console messages

**Value**

data.frame of times from `system.time`

**See Also**

[built](#)

**Examples**

```
## Not run:
load_basic_example()
make(my_plan)
build_times()

## End(Not run)
```

---

built	<i>Function</i> built
-------	-----------------------

---

**Description**

List all the built (non-imported) objects in the drake cache.

**Usage**

```
built(path = getwd(), search = TRUE, cache = drake::get_cache(path = path,
  search = search, verbose = verbose), verbose = TRUE)
```

**Arguments**

path	Root directory of the drake project, or if search is TRUE, either the project root or a subdirectory of the project.
search	logical. If TRUE, search parent directories to find the nearest drake cache. Otherwise, look in the current working directory only.
cache	drake cache. See <a href="#">new_cache()</a> . If supplied, path and search are ignored.
verbose	whether to print console messages

**Value**

list of imported objects in the cache

**See Also**

[cached](#), [loadd](#), [link{imported}](#)

**Examples**

```
## Not run:
load_basic_example()
make(my_plan)
built()

## End(Not run)
```

---

cached	<i>Function</i> cached
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---

**Description**

Check whether targets are in the cache. If no targets are specified with `...` or `list`, then `cached()` lists all the items in the drake cache. Read/load a cached item with [readd\(\)](#) or [loadd\(\)](#).

**Usage**

```
cached(..., list = character(0), no_imported_objects = FALSE,
        path = getwd(), search = TRUE, cache = drake::get_cache(path = path,
        search = search, verbose = verbose), verbose = TRUE)
```

**Arguments**

<code>...</code>	objects to load from the cache, as names (unquoted) or character strings (quoted). Similar to <code>...</code> in <a href="#">remove(...)</a> .
<code>list</code>	character vector naming objects to be loaded from the cache. Similar to the <code>list</code> argument of <a href="#">remove()</a> .
<code>no_imported_objects</code>	logical, applies only when no targets are specified and a list of cached targets is returned. If <code>no_imported_objects</code> is <code>TRUE</code> , then <code>cached()</code> shows built targets (with commands) plus imported files, ignoring imported objects. Otherwise, the full collection of all cached objects will be listed. Since all your functions and all their global variables are imported, the full list of imported objects could get really cumbersome.
<code>path</code>	Root directory of the drake project, or if <code>search</code> is <code>TRUE</code> , either the project root or a subdirectory of the project. Ignored if a cache is supplied.
<code>search</code>	logical. If <code>TRUE</code> , search parent directories to find the nearest drake cache. Otherwise, look in the current working directory only. Ignored if a cache is supplied.

cache            drake cache. See [new\\_cache\(\)](#). If supplied, path and search are ignored.  
verbose         whether to print console messages

### Value

Either a named logical indicating whether the given targets are cached or a character vector listing all cached items, depending on whether any targets are specified

### See Also

[built](#), [imported](#), [readd](#), [loadd](#), [workplan](#), [make](#)

### Examples

```
## Not run:  
load_basic_example()  
make(my_plan)  
cached(list = 'reg1')  
cached(no_imported_objects = TRUE)  
cached()  
  
## End(Not run)
```

---

cache_path	<i>Function cache_path</i>
------------	----------------------------

---

### Description

Returns the file path where the cache is stored. Currently only works with `storr` file system caches.

### Usage

```
cache_path(cache = NULL)
```

### Arguments

cache            the cache whose file path you want to know

---

cache_types	<i>Function</i> cache_types
-------------	-----------------------------

---

**Description**

List the supported drake cache types.

**Usage**

```
cache_types()
```

**See Also**

[in\\_memory\\_cache\\_types](#), [new\\_cache](#), [get\\_cache](#), [default\\_cache\\_type](#)

**Examples**

```
cache_types()
```

---

check	<i>Function</i> check
-------	-----------------------

---

**Description**

Check a workflow plan, etc. for obvious errors such as circular dependencies and missing input files.

**Usage**

```
check(plan = workplan(), targets = drake::possible_targets(plan),
      envir = parent.frame(), cache = drake::get_cache(verbose = verbose),
      verbose = TRUE)
```

**Arguments**

plan	workflow plan data frame, possibly from <a href="#">workplan()</a> .
targets	character vector of targets to make
envir	environment containing user-defined functions
cache	optional drake cache. See <a href="#">new_cache()</a>
verbose	logical, whether to log progress to the console.

**Value**

invisibly return plan

**See Also**

`link{workplan}`, [make](#)

**Examples**

```
## Not run:
load_basic_example()
check(my_plan)
unlink('report.Rmd')
check(my_plan)

## End(Not run)
```

---

clean	<i>Function</i> clean
-------	-----------------------

---

**Description**

Cleans up all work done by [make\(\)](#).

**Usage**

```
clean(..., list = character(0), destroy = FALSE, path = getwd(),
       search = TRUE, cache = NULL, verbose = TRUE)
```

**Arguments**

<code>...</code>	targets to remove from the cache, as names (unquoted) or character strings (quoted). Similar to <code>...</code> in <a href="#">remove(...)</a> .
<code>list</code>	character vector naming targets to be removed from the cache. Similar to the <code>list</code> argument of <a href="#">remove()</a> .
<code>destroy</code>	logical, whether to totally remove the drake cache. If <code>destroy</code> is <code>FALSE</code> , only the targets from <code>make()</code> are removed. If <code>TRUE</code> , the whole cache is removed, including session metadata, etc.
<code>path</code>	Root directory of the drake project, or if <code>search</code> is <code>TRUE</code> , either the project root or a subdirectory of the project.
<code>search</code>	logical. If <code>TRUE</code> , search parent directories to find the nearest drake cache. Otherwise, look in the current working directory only.
<code>cache</code>	optional drake cache. See <a href="#">codenew_cache()</a> . If <code>cache</code> is supplied, the <code>path</code> and <code>search</code> arguments are ignored.
<code>verbose</code>	whether to print console messages

## Details

You must be in your project's working directory or a subdirectory of it. `clean(search = TRUE)` searches upwards in your folder structure for the drake cache and acts on the first one it sees. Use `search == FALSE` to look within the current working directory only. **WARNING:** This deletes ALL work done with `make()`, which includes file targets as well as the entire drake cache. Only use `clean()` if you're sure you won't lose anything important.

## See Also

[prune](#), [make](#),

## Examples

```
## Not run:
load_basic_example()
make(my_plan)
cached(no_imported_objects = TRUE)
clean(summ_regression1_large, small)
cached(no_imported_objects = TRUE)
make(my_plan)
clean()
clean(destroy = TRUE)

## End(Not run)
```

---

config

*Function config*

---

## Description

Compute the internal runtime parameter list of `make()`. This could save time if you are planning multiple function calls of functions like `outdated()` or `plot_graph()`. Drake needs to import and cache files and objects to compute the configuration list, which in turn supports user-side functions to help with visualization and parallelism. The result differs from `make(..., imports_only = TRUE)` in that the graph includes both the targets and the imports, not just the imports.

## Usage

```
config(plan = workplan(), targets = drake::possible_targets(plan),
  envir = parent.frame(), verbose = TRUE, hook = function(code) {
    force(code) }, cache = drake::get_cache(verbose = verbose),
  parallelism = drake::default_parallelism(), jobs = 1,
  packages = rev(.packages()), prework = character(0),
  prepend = character(0), command = drake::default_Makefile_command(),
  args = drake::default_Makefile_args(jobs = jobs, verbose = verbose),
  recipe_command = drake::default_recipe_command(), timeout = Inf,
  cpu = timeout, elapsed = timeout, retries = 0, clear_progress = FALSE,
  graph = NULL)
```

**Arguments**

plan	same as for <a href="#">make</a>
targets	same as for <a href="#">make</a>
envir	same as for <a href="#">make</a>
verbose	same as for <a href="#">make</a>
hook	same as for <a href="#">make</a>
cache	same as for <a href="#">make</a>
parallelism	same as for <a href="#">make</a>
jobs	same as for <a href="#">make</a>
packages	same as for <a href="#">make</a>
prework	same as for <a href="#">make</a>
prepend	same as for <a href="#">make</a>
command	same as for <a href="#">make</a>
args	same as for <a href="#">make</a>
recipe_command	same as for <a href="#">make</a>
timeout	same as for <a href="#">make</a>
cpu	same as for <a href="#">make</a>
elapsed	same as for <a href="#">make</a>
retries	same as for <a href="#">make</a>
clear_progress	logical, whether to clear the cached progress of the targets readable by
graph	igraph object representing the workflow plan network <a href="#">progress()</a>

**See Also**

[workplan](#), [make](#), [plot\\_graph](#)

**Examples**

```
## Not run:  
load_basic_example()  
con <- config(my_plan)  
outdated(my_plan, config = con)  
missed(my_plan, config = con)  
max_useful_jobs(my_plan, config = con)  
plot_graph(my_plan, config = con)  
dataframes_graph(my_plan, config = con)  
  
## End(Not run)
```

---

configure_cache	<i>Function configure_cache</i>
-----------------	---------------------------------

---

### Description

configure a cache for drake. This is to prepare the cache to be called from `make()`.

### Usage

```
configure_cache(cache = drake::get_cache(verbose = verbose),
  short_hash_algo = drake::default_short_hash_algo(cache = cache),
  long_hash_algo = drake::default_long_hash_algo(cache = cache),
  clear_progress = FALSE, overwrite_hash_algos = FALSE, verbose = TRUE)
```

### Arguments

cache	cache to configure
short_hash_algo	short hash algorithm for drake. The short algorithm must be among <code>available_hash_algos{}</code> , which is just the collection of algorithms available to the ‘algo’ argument in <code>digest::digest()</code> . See <code>?default_short_hash_algo</code> for more.
long_hash_algo	short hash algorithm for drake. The long algorithm must be among <code>available_hash_algos{}</code> , which is just the collection of algorithms available to the ‘algo’ argument in <code>digest::digest()</code> . See <code>?default_long_hash_algo</code> for more.
clear_progress	logical, whether to clear the recorded build progress if this cache was used for previous calls to <code>make()</code>
overwrite_hash_algos	logical, whether to try to overwrite the hash algorithms in the cache with any user-specified ones.
verbose	whether to print console messages

### See Also

[default\\_short\\_hash\\_algo](#), [default\\_long\\_hash\\_algo](#)

### Examples

```
## Not run:
load_basic_example()
config <- make(my_plan)
cache <- config$cache
long_hash(cache)
cache <- configure_cache(
  cache = cache,
  long_hash_algo = "murmur32",
  overwrite_hash_algos = TRUE)
```



```

)
long_hash(cache) # long hash algorithm. See ?default_long_hash_algorithm.
make(my_plan) # Changing the long hash puts targets out of date.

## End(Not run)

```

---

dataframes\_graph      *Function* dataframes\_graph

---

## Description

Get the information about nodes, edges, and the legend/key so you can plot your own custom visNetwork.

## Usage

```

dataframes_graph(plan = workplan(), targets = drake::possible_targets(plan),
  envir = parent.frame(), verbose = TRUE, hook = function(code) {
    force(code) }, cache = drake::get_cache(verbose = verbose), jobs = 1,
  parallelism = drake::default_parallelism(), packages = rev(.packages()),
  prework = character(0), build_times = TRUE, digits = 3,
  targets_only = FALSE, split_columns = FALSE, font_size = 20,
  config = NULL, from = NULL, mode = c("out", "in", "all"),
  order = NULL, subset = NULL, from_scratch = FALSE)

```

## Arguments

plan	workflow plan data frame, same as for function <a href="#">make()</a> .
targets	names of targets to build, same as for function <a href="#">make()</a> .
envir	environment to import from, same as for function <a href="#">make()</a> . <code>config\$envir</code> is ignored in favor of <code>envir</code> .
verbose	logical, whether to output messages to the console.
hook	same as for <a href="#">make</a>
cache	optional drake cache. Only used if the <code>config</code> argument is <code>NULL</code> (default). See <a href="#">codenew_cache()</a> .
jobs	The <code>outdated()</code> function is called internally, and it needs to import objects and examine your input files to see what has been updated. This could take some time, and parallel computing may be needed to speed up the process. The <code>jobs</code> argument is number of parallel jobs to use for faster computation.
parallelism	Choice of parallel backend to speed up the computation. Execution order in <a href="#">make()</a> is slightly different when <code>parallelism</code> equals 'Makefile' because in that case, all the imports are imported before any target is built. Thus, the arrangement in the graph is different for Makefile parallelism. See <a href="#">?parallelism_choices</a> for details.
packages	same as for <a href="#">make</a>

prework	same as for <a href="#">make</a>
build_times	logical, whether to show the <a href="#">build_times()</a> of the targets and imports, if available. These are just elapsed times from <code>system.time()</code> .
digits	number of digits for rounding the build times
targets_only	logical, whether to skip the imports and only include the targets in the workflow plan.
split_columns	logical, whether to break up the columns of nodes to make the aspect ratio of the rendered graph closer to 1:1. This improves the viewing experience, but the columns no longer strictly represent parallelizable stages of build items. (Although the targets/imports in each column are still conditionally independent, there may be more conditional independence than the graph indicates.)
font_size	numeric, font size of the node labels in the graph
config	option internal runtime parameter list of <a href="#">make(...)</a> , produced with <a href="#">config()</a> . <code>config\$envir</code> is ignored. Otherwise, computing this in advance could save time if you plan multiple calls to <a href="#">dataframes_graph()</a> . If not NULL, <code>config</code> overrides all arguments except <code>build_times</code> , <code>digits</code> , <code>targets_only</code> , <code>split_columns</code> , and <code>font_size</code> .
from	Optional collection of target/import names. If <code>from</code> is nonempty, the graph will restrict itself to a neighborhood of <code>from</code> . Control the neighborhood with <code>mode</code> and <code>order</code> .
mode	Which direction to branch out in the graph to create a neighborhood around <code>from</code> . Use "in" to go upstream, "out" to go downstream, and "all" to go both ways and disregard edge direction altogether.
order	How far to branch out to create a neighborhood around <code>from</code> (measured in the number of nodes). Defaults to as far as possible.
subset	Optional character vector of target/import names. Subset of nodes to display in the graph. Applied after <code>from</code> , <code>mode</code> , and <code>order</code> . Be advised: edges are only kept for adjacent nodes in <code>subset</code> . If you do not select all the intermediate nodes, edges will drop from the graph.
from_scratch	logical, whether to assume that all targets are out of date and the next <a href="#">make()</a> will happen from scratch. Setting to TRUE will prevent the graph from showing you which targets are up to date, but it makes computing the graph much faster.

**Value**

a list of three data frames: one for nodes, one for edges, and one for the legend/key nodes. The list also contains the default title of the graph.

**See Also**

[plot\\_graph](#), [build\\_graph](#)

**Examples**

```
## Not run:
load_basic_example()
```

```
raw_graph <- dataframes_graph(my_plan)
smaller_raw_graph <- dataframes_graph(
  my_plan,
  from = c("small", "reg2"),
  to = "summ_regression2_small"
)
str(raw_graph)
# Plot your own custom visNetwork graph
library(magrittr)
library(visNetwork)
visNetwork(nodes = raw_graph$nodes, edges = raw_graph$edges) %>%
  visLegend(useGroups = FALSE, addNodes = raw_graph$legend_nodes) %>%
  visHierarchicalLayout(direction = 'LR')

## End(Not run)
```

---

default\_cache\_path      *Function default\_cache\_path*

---

### Description

default drake cache path

### Usage

```
default_cache_path()
```

### Examples

```
default_cache_path()
```

---

default\_cache\_type      *Function default\_cache\_type*

---

### Description

Name the default type of drake cache.

### Usage

```
default_cache_type()
```

### See Also

[new\\_cache](#), [get\\_cache](#), [default\\_cache\\_type](#)

### Examples

```
default_cache_type()
```

---

default\_graph\_title    *Function default\_graph\_title*

---

### Description

Default title of the graph from [plot\\_graph\(\)](#).

### Usage

```
default_graph_title(parallelism = drake::parallelism_choices(distributed_only
  = FALSE), split_columns = FALSE)
```

### Arguments

`parallelism`    Mode of parallelism intended for the workplan. See [parallelism\\_choices\(\)](#).

`split_columns`    logical, whether the columns were split in [dataframes\\_graph\(\)](#) or [plot\\_graph\(\)](#) with the `split_columns` argument.

### See Also

[dataframes\\_graph](#), [plot\\_graph](#)

---

default\_long\_hash\_algo  
*Default long hash algorithm for make()*

---

### Description

Hashing is advanced. Most users do not need to know about this function.

### Usage

```
default_long_hash_algo(cache = NULL)
```

### Arguments

`cache`    optional drake cache. When you [configure\\_cache\(cache\)](#) without supplying a long hash algorithm, [default\\_long\\_hash\\_algo\(cache\)](#) is the long hash algorithm that drake picks for you.

**Details**

The long algorithm must be among [available\\_hash\\_algos{}](#), which is just the collection of algorithms available to the ‘algo’ argument in `digest::digest()`.

If you express no preference for a hash, drake will use the long hash for the existing project, or [default\\_long\\_hash\\_algo\(\)](#) for a new project. If you do supply a hash algorithm, it will only apply to fresh projects (see `clean(destroy = TRUE)`). For a project that already exists, if you supply a hash algorithm, drake will warn you and then ignore your choice, opting instead for the hash algorithm already chosen for the project in a previous `make()`.

Drake uses both a short hash algorithm and a long hash algorithm. The shorter hash has fewer characters, and it is used to generate the names of internal cache files and auxiliary files. The decision for short names is important because Windows places restrictions on the length of file paths. On the other hand, some internal hashes in drake are never used as file names, and those hashes can use a longer hash to avoid collisions.

**See Also**

[make](#), [available\\_hash\\_algos](#)

**Examples**

```
default_long_hash_algo()
```

---

`default_Makefile_args` *Function* `default_Makefile_args`

---

**Description**

Configures default arguments to [system2\(\)](#) to run Makefiles.

**Usage**

```
default_Makefile_args(jobs, verbose)
```

**Arguments**

<code>jobs</code>	number of jobs
<code>verbose</code>	logical, whether to be verbose

**Value**

args for [system2\(command, args\)](#)

**Examples**

```
default_Makefile_args(jobs = 2, verbose = FALSE)
default_Makefile_args(jobs = 4, verbose = TRUE)
```

---

```
default_Makefile_command
```

*Function* default\_Makefile\_command

---

**Description**

Give the default command argument to [make\(\)](#)

**Usage**

```
default_Makefile_command()
```

**Examples**

```
default_Makefile_command()
```

---

```
default_parallelism
```

*Function* default\_parallelism

---

**Description**

Default parallelism for [make\(\)](#): 'parLapply' for Windows machines and 'mclapply' for other platforms.

**Usage**

```
default_parallelism()
```

**Value**

default parallelism option for the current platform

**See Also**

[make](#), [shell\\_file](#)

**Examples**

```
default_parallelism()
```

---

default\_recipe\_command  
*default\_recipe\_command*

---

### Description

Function to give the default recipe command for Makefile parallelism.

### Usage

default\_recipe\_command()

### Details

See the help file of [Makefile\\_recipe](#) for details and examples.

### See Also

[Makefile\\_recipe](#)

---

default\_short\_hash\_algo  
*Default short hash algorithm for make()*

---

### Description

Hashing is advanced. Most users do not need to know about this function.

### Usage

default\_short\_hash\_algo(cache = NULL)

### Arguments

cache            optional drake cache. When you [configure\\_cache](#)(cache) without supplying a short hash algorithm, `default_short_hash_algo(cache)` is the short hash algorithm that drake picks for you.

**Details**

The short algorithm must be among `available_hash_algos{}`, which is just the collection of algorithms available to the ‘algo’ argument in `digest::digest()`.

If you express no preference for a hash, drake will use the short hash for the existing project, or `default_short_hash_algo()` for a new project. If you do supply a hash algorithm, it will only apply to fresh projects (see `clean(destroy = TRUE)`). For a project that already exists, if you supply a hash algorithm, drake will warn you and then ignore your choice, opting instead for the hash algorithm already chosen for the project in a previous `make()`.

Drake uses both a short hash algorithm and a long hash algorithm. The shorter hash has fewer characters, and it is used to generate the names of internal cache files and auxiliary files. The decision for short names is important because Windows places restrictions on the length of file paths. On the other hand, some internal hashes in drake are never used as file names, and those hashes can use a longer hash to avoid collisions.

**See Also**

`make`, `available_hash_algos`

**Examples**

```
default_short_hash_algo()
```

---

`default_system2_args` *Deprecated function* `default_system2_args`

---

**Description**

Use `default_Makefile_args()` instead.

**Usage**

```
default_system2_args(jobs, verbose)
```

**Arguments**

<code>jobs</code>	number of jobs
<code>verbose</code>	logical, whether to be verbose

**Value**

args for `system2(command, args)`



**See Also**[default\\_Makefile\\_args](#)

---

**deps***Function deps*

---

**Description**

List the dependencies of a function or workflow plan command. Or, if the argument is a single-quoted string that points to a dynamic knitr report, the dependencies of the expected compiled output will be given. For example, `deps("'report.Rmd'")` will return target names found in calls to `load()` and `read()` in active code chunks. These targets are needed in order to run `knit('report.Rmd')` to produce the output file 'report.md', so technically, they are dependencies of 'report.md', not 'report.Rmd'

**Usage**

```
deps(x)
```

**Arguments**

`x` Either a function or a string. Strings are commands from your workflow plan data frame.

**Value**

names of dependencies. Files wrapped in single quotes. The other names listed are functions or generic objects.

**Examples**

```
f <- function(x, y){
  out <- x + y + g(x)
  saveRDS(out, 'out.rds')
}
deps(f)
my_plan <- workplan(
  x = 1 + some_object,
  my_target = x + readRDS('tracked_input_file.rds'),
  return_value = f(x, y, g(z + w))
)
deps(my_plan$command[1])
deps(my_plan$command[2])
deps(my_plan$command[3])
## Not run:
load_basic_example() # Writes 'report.Rmd'.
deps("'report.Rmd'") # dependencies of future knitted output 'report.md'

## End(Not run)
```

---

diagnose	<i>Function</i> diagnose
----------	--------------------------

---

### Description

Get the last stored error of a target that failed to build. This target could be a completely failed target or a target that failed initially, retried, then succeeded. If no target is given, then `diagnose()` simply lists the targets for which an error is retrievable. Together, functions `failed()` and `diagnose()` should eliminate the strict need for ordinary error messages printed to the console.

### Usage

```
diagnose(target = NULL, character_only = FALSE, path = getwd(),
         search = TRUE, cache = drake::get_cache(path = path, search = search,
         verbose = verbose), verbose = TRUE)
```

### Arguments

target	name of the target of the error to get. Can be a symbol if <code>character_only</code> is FALSE, must be a character if <code>character_only</code> is TRUE.
character_only	logical, whether <code>target</code> should be treated as a character or a symbol. Just like <code>character.only</code> in <code>library()</code> .
path	Root directory of the drake project, or if <code>search</code> is TRUE, either the project root or a subdirectory of the project.
search	If TRUE, search parent directories to find the nearest drake cache. Otherwise, look in the current working directory only.
cache	optional drake cache. See <code>codenew_cache()</code> . If <code>cache</code> is supplied, the <code>path</code> and <code>search</code> arguments are ignored.
verbose	whether to print console messages

### See Also

[failed](#), [progress](#), [readd](#), [workplan](#), [make](#)

### Examples

```
## Not run:
diagnose()
f <- function(){
  stop("unusual error")
}
bad_plan <- workplan(my_target = f())
make(bad_plan)
failed() # from the last make() only
diagnose() # from all previous make()'s
error <- diagnose(my_target)
str(error)
```

```
error$calls # View the traceback.  
## End(Not run)
```

---

do_prework	<i>Internal function do_prework</i>
------------	-------------------------------------

---

### Description

Run the prework of a [make\(\)](#). For internal use only. the only reason this function is exported is to set up PSOCK clusters efficiently.

### Usage

```
do_prework(config, verbose_packages)
```

### Arguments

config	internal configuration list
verbose_packages	logical, whether to print package startup messages

---

drake_palette	<i>Function palette</i>
---------------	-------------------------

---

### Description

show color palette for drake. Used in both the console and [plot\\_graph\(\)](#) Your console must have the crayon package enabled.

### Usage

```
drake_palette()
```

### Details

This palette applies to console output (internal functions [console\(\)](#) and [console\\_many\\_targets\(\)](#)) and the node colors in [plot\\_graph\(\)](#). So if you want to contribute improvements to the palette, please both [drake\\_palette\(\)](#) and `visNetwork::visNetwork(nodes = legend\_nodes\(\))`

### Examples

```
drake_palette()  
visNetwork::visNetwork(nodes = legend_nodes())
```

---

drake_tip	<i>Function drake_tip</i>
-----------	---------------------------

---

**Description**

Output a random tip about drake. Tips are usually related to news and usage.

**Usage**

```
drake_tip()
```

**Examples**

```
drake_tip()
cat(drake_tip())
```

---

evaluate	<i>Function evaluate</i>
----------	--------------------------

---

**Description**

The commands in workflow plan data frames can have wildcard symbols that can stand for datasets, parameters, function arguments, etc. These wildcards can be evaluated over a set of possible values using `evaluate`.

**Usage**

```
evaluate(plan, rules = NULL, wildcard = NULL, values = NULL,
         expand = TRUE)
```

**Arguments**

<code>plan</code>	workflow plan data frame, similar to one produced by <code>ink{workplan}</code>
<code>rules</code>	Named list with wildcards as names and vectors of replacements as values. This is a way to evaluate multiple wildcards at once. When not <code>NULL</code> , <code>rules</code> overrides <code>wildcard</code> and <code>values</code> if not <code>NULL</code> .
<code>wildcard</code>	character scalar denoting a wildcard placeholder
<code>values</code>	vector of values to replace the wildcard in the drake instructions. Will be treated as a character vector. Must be the same length as <code>plan\$command</code> if <code>expand</code> is <code>TRUE</code> .
<code>expand</code>	If <code>TRUE</code> , create a new rows in the workflow plan data frame if multiple values are assigned to a single wildcard. If <code>FALSE</code> , each occurrence of the wildcard is replaced with the next entry in the <code>values</code> vector, and the values are recycled.

**Details**

Specify a single wildcard with the `wildcard` and `values` arguments. In each command, the text in `wildcard` will be replaced by each value in `values` in turn. Specify multiple wildcards with the `rules` argument, which overrules `wildcard` and `values` if not `NULL`. Here, `rules` should be a list with wildcards as names and vectors of possible values as list elements.

**Value**

a workflow plan data frame with the wildcards evaluated

**Examples**

```
datasets <- workplan(
  small = simulate(5),
  large = simulate(50))
methods <- workplan(
  regression1 = reg1(..dataset..),
  regression2 = reg2(..dataset..))
evaluate(methods, wildcard = "..dataset..",
  values = datasets$target)
evaluate(methods, wildcard = "..dataset..",
  values = datasets$target, expand = FALSE)
x <- workplan(draws = rnorm(mean = Mean, sd = Sd))
evaluate(x, rules = list(Mean = 1:3, Sd = c(1, 10)))
```

---

examples\_drake

*Function* examples\_drake

---

**Description**

List the names of all the drake examples. The 'basic' example is the one from the quickstart vignette: `vignette('quickstart')`.

**Usage**

```
examples_drake()
```

**Value**

names of all the drake examples.

**See Also**

[example\\_drake](#), [make](#)

**Examples**

```
examples_drake()
```

---

example_drake	<i>Function</i> example_drake
---------------	-------------------------------

---

**Description**

Copy a folder of code files for a drake example to the current working directory. Call `example_drake('basic')` to generate the code files from the quickstart vignette: `vignette('quickstart')`. To see the names of all the examples, run [examples\\_drake](#).

**Usage**

```
example_drake(example = drake::examples_drake(), destination = getwd())
```

**Arguments**

example	name of the example. To see all the available example names, run <a href="#">examples_drake</a> .
destination	character scalar, file path, where to write the folder containing the code files for the example.

**See Also**

[examples\\_drake](#), [make](#)

**Examples**

```
## Not run:
example_drake('basic') # Same as the quickstart vignette

## End(Not run)
```

---

expand	<i>Function</i> expand
--------	------------------------

---

**Description**

Expands a workflow plan data frame by duplicating rows. This generates multiple replicates of targets with the same commands.

**Usage**

```
expand(plan, values = NULL)
```

**Arguments**

plan	workflow plan data frame
values	values to expand over. These will be appended to the names of the new targets.

**Value**

an expanded workflow plan data frame

**Examples**

```
datasets <- workplan(
  small = simulate(5),
  large = simulate(50))
expand(datasets, values = c("rep1", "rep2", "rep3"))
```

---

failed	<i>Function failed</i>
--------	------------------------

---

**Description**

List the targets that failed in the last call to [make\(\)](#). Together, functions [failed](#) and [diagnose\(\)](#) should eliminate the strict need for ordinary error messages printed to the console.

**Usage**

```
failed(path = getwd(), search = TRUE, cache = drake::get_cache(path =
  path, search = search, verbose = verbose), verbose = TRUE)
```

**Arguments**

path	Root directory of the drake project, or if search is TRUE, either the project root or a subdirectory of the project.
search	If TRUE, search parent directories to find the nearest drake cache. Otherwise, look in the current working directory only.
cache	optional drake cache. See <a href="#">codenew_cache()</a> . If cache is supplied, the path and search arguments are ignored.
verbose	whether to print console messages

**Value**

A character vector of target names

**See Also**

[diagnose](#), [session](#), [built](#), [imported](#), [readd](#), [workplan](#), [make](#)

### Examples

```
## Not run:
load_basic_example()
make(my_plan)
failed() # nothing
bad_plan <- workplan(x = function_doesnt_exist())
make(bad_plan) # error
failed() # "x"
diagnose(x)

## End(Not run)
```

---

find_cache	<i>Function</i> find_cache
------------	----------------------------

---

### Description

Return the file path of the nearest drake cache (searching upwards for directories containing a drake cache). Only works if the cache is a file system in a hidden folder named `.drake`.

### Usage

```
find_cache(path = getwd(),
           directory = basename(drake::default_cache_path()))
```

### Arguments

path	starting path for search back for the cache. Should be a subdirectory of the drake project.
directory	Name of the folder containing the cache.

### Value

File path of the nearest drake cache or NULL if no cache is found.

### See Also

[workplan](#), [make](#),

### Examples

```
## Not run:
load_basic_example()
make(my_plan)
find_cache()

## End(Not run)
```



---

find_project	<i>Function</i> find_project
--------------	------------------------------

---

**Description**

Return the file path of the nearest drake project (searching upwards for directories containing a drake cache). Only works if the cache is a file system in a folder named `.drake`.

**Usage**

```
find_project(path = getwd())
```

**Arguments**

path	starting path for search back for the project. Should be a subdirectory of the drake project.
------	---

**Value**

File path of the nearest drake project or NULL if no drake project is found.

**See Also**

[workplan](#), [make](#)

**Examples**

```
## Not run:  
load_basic_example()  
make(my_plan)  
find_project()  
  
## End(Not run)
```

---

gather	<i>Function</i> gather
--------	------------------------

---

**Description**

Create a new workflow plan data frame with a single new target. This new target is a list, vector, or other aggregate of a collection of existing targets in another workflow plan data frame.

**Usage**

```
gather(plan = NULL, target = "target", gather = "list")
```

**Arguments**

plan	workflow plan data frame of prespecified targets
target	name of the new aggregated target
gather	function used to gather the targets. Should be one of <code>list(...)</code> , <code>c(...)</code> , <code>rbind(...)</code> , or similar.

**Value**

workflow plan data frame for aggregating prespecified targets

**Examples**

```
datasets <- workplan(
  small = simulate(5),
  large = simulate(50))
gather(datasets, target = "my_datasets")
gather(datasets, target = "aggregated_data", gather = "rbind")
```

---

get\_cache

*Function get\_cache*

---

**Description**

Search for and return a drake file system cache.

**Usage**

```
get_cache(path = getwd(), search = TRUE, verbose = TRUE)
```

**Arguments**

path	file path to the folder containing the cache. Yes, this is the parent directory containing the cache, not the cache itself, and it assumes the cache is in the <code>‘.drake‘</code> folder. If you are looking for a different cache with a known folder different from <code>‘.drake‘</code> , use the <code>this_cache()</code> function.
search	logical, whether to search back in the file system for the cache.
verbose	logical, whether to print the location of the cache

**See Also**

[this\\_cache](#), [new\\_cache](#), [recover\\_cache](#), [config](#)

**Examples**

```
## Not run:
get_cache()
load_basic_example()
make(my_plan)
x <- get_cache()
x$list()

## End(Not run)
```

---

imported	<i>Function</i> imported
----------	--------------------------

---

**Description**

List all the imported objects in the drake cache

**Usage**

```
imported(files_only = FALSE, path = getwd(), search = TRUE,
  cache = drake::get_cache(path = path, search = search, verbose = verbose),
  verbose = TRUE)
```

**Arguments**

<code>files_only</code>	logical, whether to show imported files only and ignore imported objects. Since all your functions and all their global variables are imported, the full list of imported objects could get really cumbersome.
<code>path</code>	Root directory of the drake project, or if <code>search</code> is <code>TRUE</code> , either the project root or a subdirectory of the project.
<code>search</code>	logical. If <code>TRUE</code> , search parent directories to find the nearest drake cache. Otherwise, look in the current working directory only.
<code>cache</code>	drake cache. See <a href="#">new_cache()</a> . If supplied, <code>path</code> and <code>search</code> are ignored.
<code>verbose</code>	whether to print console messages

**Value**

character vector naming the imported objects in the cache

**See Also**

[cached](#), [loadd](#), [built](#)

**Examples**

```
## Not run:
load_basic_example()
make(my_plan)
imported()

## End(Not run)
```

---

in\_memory\_cache\_types *Function in\_memory\_cache\_types*

---

**Description**

List the supported drake in-memory cache types.

**Usage**

```
in_memory_cache_types()
```

**See Also**

[cache\\_types](#), [new\\_cache](#), [get\\_cache](#), [default\\_cache\\_type](#)

**Examples**

```
cache_types()
```

---

in\_progress *Function in\_progress*

---

**Description**

List the targets that either (1) are currently being built if [make\(\)](#) is running, or (2) were in the process of being built if the previous call to [make\(\)](#) quit unexpectedly.

**Usage**

```
in_progress(path = getwd(), search = TRUE, cache = drake::get_cache(path =
  path, search = search, verbose = verbose), verbose = TRUE)
```

**Arguments**

path	Root directory of the drake project, or if search is TRUE, either the project root or a subdirectory of the project.
search	If TRUE, search parent directories to find the nearest drake cache. Otherwise, look in the current working directory only.
cache	optional drake cache. See <code>codenew_cache()</code> . If cache is supplied, the path and search arguments are ignored.
verbose	whether to print console messages

**Value**

A character vector of target names

**See Also**

[diagnose](#), [session](#), [built](#), [imported](#), [readd](#), [workplan](#), [make](#)

**Examples**

```
## Not run:
load_basic_example()
make(my_plan) # Kill before targets finish.
in_progress()

## End(Not run)
```

---

knitr\_deps

*Function knitr\_deps*


---

**Description**

Find the dependencies of a dynamic report. To enable drake to watch for these dependencies, your workplan plan command to compile this report must make direct use of `knitr::knit()`. That is, it must look something like `knit('your_report.Rmd')` in your workflow plan data frame.

**Usage**

```
knitr_deps(target)
```

**Arguments**

target	file path to the file or name of the file target, source text of the document.
--------	--

**Details**

Drake looks for dependencies in the document by analyzing evaluated code chunks for other targets/imports mentioned in [loadadd\(\)](#) and [readd\(\)](#).

**See Also**

[knitr\\_deps](#), [deps](#), [make](#), [load\\_basic\\_example](#)

**Examples**

```
## Not run:
load_basic_example()
knitr_deps("'report.Rmd'") # Files must be single-quoted
knitr_deps("report.Rmd")
make(my_plan)
knitr_deps("'report.md'") # Work on the Rmd source, not the output.

## End(Not run)
```

---

legend\_nodes

*Function legend\_nodes*

---

**Description**

Output a visNetwork-friendly data frame of nodes. It tells you what the colors and shapes mean in [plot\\_graph\(\)](#).

**Usage**

```
legend_nodes(font_size = 20)
```

**Arguments**

font\_size      font size of the node label text

**See Also**

[drake\\_palette\(\)](#), [plot\\_graph\(\)](#), [dataframes\\_graph\(\)](#)

**Examples**

```
## Not run:
visNetwork::visNetwork(nodes = legend_nodes())

## End(Not run)
```

---

loadd	<i>Function</i> loadd
-------	-----------------------

---

### Description

Load object(s) from the drake cache into the current workspace (or `envir` if given). Defaults to loading the whole cache if arguments `...` and `list` are not set (or all the imported objects if in addition `imported_only` is `TRUE`).

### Usage

```
loadd(..., list = character(0), imported_only = FALSE, path = getwd(),
       search = TRUE, cache = drake::get_cache(path = path, search = search,
       verbose = verbose), envir = parent.frame(), jobs = 1, verbose = TRUE)
```

### Arguments

<code>...</code>	targets to load from the cache, as names (unquoted) or character strings (quoted). Similar to <code>...</code> in <code>remove(...)</code> .
<code>list</code>	character vector naming targets to be loaded from the cache. Similar to the <code>list</code> argument of <code>remove()</code> .
<code>imported_only</code>	logical, whether only imported objects should be loaded.
<code>path</code>	Root directory of the drake project, or if <code>search</code> is <code>TRUE</code> , either the project root or a subdirectory of the project.
<code>search</code>	logical. If <code>TRUE</code> , search parent directories to find the nearest drake cache. Otherwise, look in the current working directory only.
<code>cache</code>	optional drake cache. See <code>codenew_cache()</code> . If <code>cache</code> is supplied, the <code>path</code> and <code>search</code> arguments are ignored.
<code>envir</code>	environment to load objects into. Defaults to the calling environment (current workspace).
<code>jobs</code>	number of parallel jobs for loading objects. On non-Windows systems, the loading process for multiple objects can be lightly parallelized via <code>parallel::mclapply()</code> . just set <code>jobs</code> to be an integer greater than 1. On Windows, <code>jobs</code> is automatically demoted to 1.
<code>verbose</code>	whether to print console messages

### See Also

[cached](#), [built](#), [imported](#), [workplan](#), [make](#),

**Examples**

```
## Not run:
load_basic_example()
make(my_plan)
loadadd(reg1) # now check ls()
reg1
loadadd(small)
small
loadadd(list = c("small", "large"), jobs = 2)
loadadd(imported_only = TRUE) # load all imported objects and functions
loadadd() # load everything, including built targets

## End(Not run)
```

---

load_basic_example	<i>Function</i> load_basic_example
--------------------	------------------------------------

---

**Description**

Loads the basic example into your workspace (or the environment you specify). Also writes/overwrites the file `report.Rmd`. For a thorough walkthrough of how to set up this example, see the quickstart vignette: `vignette('quickstart')`. Alternatively, call `example_drake('basic')` to generate an R script that builds up this example step by step.

**Usage**

```
load_basic_example(envir = parent.frame(), report_file = "report.Rmd",
  overwrite = FALSE, to = report_file)
```

**Arguments**

<code>envir</code>	The environment to load the example into. Defaults to your workspace. For an insulated workspace, set <code>envir = new.env(parent = globalenv())</code> .
<code>report_file</code>	where to write the report file <code>report.Rmd</code> .
<code>overwrite</code>	logical, whether to overwrite an existing file <code>report.Rmd</code>
<code>to</code>	deprecated, where to write the dynamic report source file <code>report.Rmd</code>

**Examples**

```
## Not run:
load_basic_example()
deps(reg1)
deps(my_plan$command[1])
deps(my_plan$command[4])
plot_graph(my_plan)
make(my_plan)
clean(destroy = TRUE)
unlink('report.Rmd')
```



```
## End(Not run)
```

---

long_hash	<i>Function long_hash</i>
-----------	---------------------------

---

## Description

Get the long hash algorithm of a drake cache.

## Usage

```
long_hash(cache = drake::get_cache(verbose = verbose), verbose = TRUE)
```

## Arguments

cache	drake cache
verbose	whether to print console messages

## Details

See [?default\\_long\\_hash\\_algo\(\)](#)

## See Also

[default\\_short\\_hash\\_algo](#), [default\\_long\\_hash\\_algo](#)

## Examples

```
## Not run:  
load_basic_example()  
config <- make(my_plan)  
cache <- config$cache  
long_hash(cache)  
  
## End(Not run)
```

make

*Function make***Description**

Run your project (build the targets).

**Usage**

```
make(plan = workplan(), targets = drake::possible_targets(plan),
      envir = parent.frame(), verbose = TRUE, hook = function(code) {
        force(code) }, cache = drake::get_cache(verbose = verbose),
      parallelism = drake::default_parallelism(), jobs = 1,
      packages = rev(.packages()), prework = character(0),
      prepend = character(0), command = drake::default_Makefile_command(),
      args = drake::default_Makefile_args(jobs = jobs, verbose = verbose),
      recipe_command = drake::default_recipe_command(), clear_progress = NULL,
      imports_only = FALSE, timeout = Inf, cpu = timeout, elapsed = timeout,
      retries = 0, return_config = NULL)
```

**Arguments**

plan	workflow plan data frame. A workflow plan data frame is a data frame with a target column and a command column. Targets are the objects and files that drake generates, and commands are the pieces of R code that produce them. Use the function <a href="#">workplan()</a> to generate workflow plan data frames easily, and see functions <a href="#">analyses()</a> , <a href="#">summaries()</a> , <a href="#">evaluate()</a> , <a href="#">expand()</a> , and <a href="#">gather()</a> for easy ways to generate large workflow plan data frames.
targets	character string, names of targets to build. Dependencies are built too.
envir	environment to use. Defaults to the current workspace, so you should not need to worry about this most of the time. A deep copy of <code>envir</code> is made, so you don't need to worry about your workspace being modified by <code>make</code> . The deep copy inherits from the global environment. Wherever necessary, objects and functions are imported from <code>envir</code> and the global environment and then reproducibly tracked as dependencies.
verbose	logical, whether to print progress to the console. Skipped objects are not printed.
hook	function with at least one argument. The hook is as a wrapper around the code that drake uses to build a target (see the body of <code>drake:::build()</code> ). Hooks can control the side effects of build behavior. For example, to redirect output and error messages to text files, you might use the built-in <a href="#">silencer_hook()</a> , as in <code>make(my_plan, hook = silencer_hook)</code> . The silencer hook is useful for distributed parallelism, where the calling R process does not have control over all the error and output streams. See also <a href="#">output_sink_hook()</a> and <a href="#">message_sink_hook()</a> . For your own custom hooks, treat the first argument as the code that builds a target, and make sure this argument is actually evaluated.

	Otherwise, the code will not run and none of your targets will build. For example, <code>function(code){force(code)}</code> is a good hook and <code>function(code){cat("Avoiding the code")}</code> is a bad hook.
cache	drake cache as created by <code>new_cache()</code> . See also <code>get_cache()</code> , <code>this_cache()</code> , and <code>recover_cache()</code>
parallelism	character, type of parallelism to use. To list the options, call <code>parallelism_choices()</code> . For detailed explanations, see <code>?parallelism_choices</code> , the tutorial vignettes, or the tutorial files generated by <code>example_drake("basic")</code>
jobs	number of parallel processes or jobs to run. For "future_lapply" parallelism, jobs only applies to the imports. See <code>future::future.options</code> for environment variables that control the number of <code>future_lapply()</code> jobs for building targets. For example, you might use <code>options(mc.cores = max_jobs)</code> . See <code>max_useful_jobs()</code> or <code>plot_graph()</code> to help figure out what the number of jobs should be. Windows users should not set <code>jobs &gt; 1</code> if parallelism is "mclapply" because <code>mclapply()</code> is based on forking. Windows users who use <code>parallelism == "Makefile"</code> will need to download and install Rtools. If parallelism is "Makefile", Makefile-level parallelism is only used for targets in your workflow plan data frame, not imports. To process imported objects and files, drake selects the best parallel backend for your system and uses the number of jobs you give to the jobs argument to <code>make()</code> . To use at most 2 jobs for imports and at most 4 jobs for targets, run <code>make(..., parallelism = "Makefile", jobs = 2, args</code>
packages	character vector packages to load, in the order they should be loaded. Defaults to <code>rev(.packages())</code> , so you should not usually need to set this manually. Just call <code>library()</code> to load your packages before <code>make()</code> . However, sometimes packages need to be strictly forced to load in a certain order, especially if parallelism is "Makefile". To do this, do not use <code>library()</code> or <code>require()</code> or <code>loadNamespace()</code> or <code>attachNamespace()</code> to load any libraries beforehand. Just list your packages in the packages argument in the order you want them to be loaded. If parallelism is "mclapply", the necessary packages are loaded once before any targets are built. If parallelism is "Makefile", the necessary packages are loaded once on initialization and then once again for each target right before that target is built.
prework	character vector of lines of code to run before build time. This code can be used to load packages, set options, etc., although the packages in the packages argument are loaded before any prework is done. If parallelism is "mclapply", the prework is run once before any targets are built. If parallelism is "Makefile", the prework is run once on initialization and then once again for each target right before that target is built.
prepend	lines to prepend to the Makefile if parallelism is "Makefile". See the vignettes ( <code>vignette(package = "drake")</code> ) to learn how to use prepend to take advantage of multiple nodes of a supercomputer.
command	character scalar, command to call the Makefile generated for distributed computing. Only applies when parallelism is "Makefile". Defaults to the usual "make" ( <code>default_Makefile_command()</code> ), but it could also be "lsmake" on supporting systems, for example. <code>command</code> and <code>args</code> are executed via <code>system2(command, args)</code> to run the Makefile. If <code>args</code> has something like "--jobs=2", or if <code>jobs &gt;= 2</code>

	and <code>args</code> is left alone, targets will be distributed over independent parallel R sessions wherever possible.
<code>args</code>	command line arguments to call the Makefile for distributed computing. For advanced users only. If set, <code>jobs</code> and <code>verbose</code> are overwritten as they apply to the Makefile. <code>command</code> and <code>args</code> are executed via <code>system2(command, args)</code> to run the Makefile. If <code>args</code> has something like <code>--jobs=2</code> , or if <code>jobs &gt;= 2</code> and <code>args</code> is left alone, targets will be distributed over independent parallel R sessions wherever possible.
<code>recipe_command</code>	Character scalar, command for the Makefile recipe for each target.
<code>clear_progress</code>	logical, whether to clear the saved record of progress seen by <code>progress()</code> and <code>in_progress()</code> before anything is imported or built.
<code>imports_only</code>	logical, whether to skip building the targets in <code>plan</code> and just import objects and files.
<code>timeout</code>	Seconds of overall time to allow before imposing a timeout on a target. Passed to <code>R.utils::withTimeout()</code> .
<code>cpu</code>	Seconds of cpu time to allow before imposing a timeout on a target. Passed to <code>R.utils::withTimeout()</code> .
<code>elapsed</code>	Seconds of elapsed time to allow before imposing a timeout on a target. Passed to <code>R.utils::withTimeout()</code> .
<code>retries</code>	Number of retries to execute if the target fails.
<code>return_config</code>	logical, whether to return the internal list of runtime configuration parameters used by <code>make()</code> . This argument is deprecated. Now, a configuration list is always invisibly returned.

### See Also

[workplan](#), [workplan](#), [backend](#), [plot\\_graph](#), [max\\_useful\\_jobs](#), [shell\\_file](#), [silencer\\_hook](#)

### Examples

```
## Not run:
load_basic_example()
outdated(my_plan) # Which targets need to be (re)built?
my_jobs = max_useful_jobs(my_plan) # Depends on what is up to date.
make(my_plan, jobs = my_jobs) # Build what needs to be built.
outdated(my_plan) # Everything is up to date.
reg2 = function(d){ # Change one of your functions.
  d$x3 = d$x^3
  lm(y ~ x3, data = d)
}
outdated(my_plan) # Some targets depend on reg2().
plot_graph(my_plan) # See how they fit in an interactive graph.
make(my_plan) # Rebuild just the outdated targets.
outdated(my_plan) # Everything is up to date again.
plot_graph(my_plan) # The colors changed in the graph.
clean() # Start from scratch
make(my_plan, parallelism = "Makefile", jobs = 4)
clean()
```

```
make(my_plan, parallelism = "Makefile", jobs = 4,
     recipe_command = "R -q -e")

## End(Not run)
```

---

Makefile_recipe	<i>Function Makefile_recipe</i>
-----------------	---------------------------------

---

## Description

See what your Makefile recipes will look like in advance.

## Usage

```
Makefile_recipe(recipe_command = drake::default_recipe_command(),
               target = "your_target", cache_path = drake::default_cache_path())
```

## Arguments

`recipe_command` The Makefile recipe command. See [default\\_recipe\\_command\(\)](#).

`target` character scalar, name of your target

`cache_path` path to the drake cache. In practice, this defaults to the hidden `.drake/` folder, but this can be customized. In the Makefile, the drake cache is coded with the Unix variable `'DRAKE_CACHE'` and then dereferenced with `'$(DRAKE_CACHE)'`. To simplify things for users who may be unfamiliar with Unix variables, the `recipe()` function just shows the literal path to the cache.

## Details

Makefile recipes to build targets are customizable. Use the `Makefile_recipe()` function to show and tweak Makefile recipes in advance, and see [default\\_recipe\\_command\(\)](#) and [r\\_recipe\\_wildcard\(\)](#) for more clues. The default recipe is `Rscript -e 'R_RECIPE'`, where `R_RECIPE` is the wildcard for the recipe in R for making the target. In writing the Makefile, `R_RECIPE` is replaced with something like `drake::mk("name_of_target", "path_to_cache")`. So when you call `make(..., parallelism = "Makefile", recipe_command = "R -e 'R_RECIPE' -q"), # no-lint` from within R, the Makefile builds each target with the Makefile recipe, `R -e 'drake::mk("this_target", "path_to_cache")`. But since `R -q -e` fails on Windows, so the default `recipe_command` argument is `"Rscript -e 'R_RECIPE'"` (equivalently just `"Rscript -e"`), so the default Makefile recipe for each target is `Rscript -e 'drake::mk("this_target"`

## See Also

[default\\_recipe\\_command](#), [r\\_recipe\\_wildcard](#), [make](#)

**Examples**

```

Makefile_recipe()
Makefile_recipe(
  target = "this_target",
  recipe_command = "R -e 'R_RECIPE' -q",
  cache_path = "custom_cache"
)
default_recipe_command()
r_recipe_wildcard()
## Not run:
load_basic_example()
# Look at the Makefile generated by the following.
make(my_plan, parallelism = "Makefile")
# Generates a Makefile with "R -q -e" rather than
# "Rscript -e".
# Be aware the R -q -e fails on Windows.
make(my_plan, parallelism = "Makefile", jobs = 2
      recipe_command = "R -q -e")
# Same thing:
clean()
make(my_plan, parallelism = "Makefile", jobs = 2,
      recipe_command = "R -q -e 'R_RECIPE'")
clean()
make(my_plan, parallelism = "Makefile", jobs = 2,
      recipe_command = "R -e 'R_RECIPE' -q")

## End(Not run)

```

---

make\_imports

*Function make\_imports*


---

**Description**

just make the imports

**Usage**

```
make_imports(config)
```

**Arguments**

config            a configuration list returned by `config()`

**See Also**

[make](#), [config](#)

**Examples**

```
## Not run:
load_basic_example()
con <- config(my_plan)
make_imports(config = con)

## End(Not run)
```

---

max_useful_jobs	<i>Function</i> max_useful_jobs
-----------------	---------------------------------

---

**Description**

Get the maximum number of useful jobs in the next call to `make(..., jobs = YOUR_CHOICE)`.

**Usage**

```
max_useful_jobs(plan = workplan(), from_scratch = FALSE,
  targets = drake::possible_targets(plan), envir = parent.frame(),
  verbose = TRUE, hook = function(code) { force(code) },
  cache = drake::get_cache(verbose = verbose), jobs = 1,
  parallelism = drake::default_parallelism(), packages = rev(.packages()),
  prework = character(0), config = NULL, imports = c("files", "all",
  "none"))
```

**Arguments**

<code>plan</code>	workflow plan data frame, same as for function <code>make()</code> .
<code>from_scratch</code>	logical, whether to compute the max useful jobs as if the workplan were to run from scratch (with all targets out of date).
<code>targets</code>	names of targets to build, same as for function <code>make()</code> .
<code>envir</code>	environment to import from, same as for function <code>make()</code> . <code>config\$envir</code> is ignored in favor of <code>envir</code> .
<code>verbose</code>	logical, whether to output messages to the console.
<code>hook</code>	same as for <code>make</code>
<code>cache</code>	optional drake cache. See <code>codenew_cache()</code> . If The cache argument is ignored if a non-null config argument is supplied.
<code>jobs</code>	The <code>outdated()</code> function is called internally, and it needs to import objects and examine your input files to see what has been updated. This could take some time, and parallel computing may be needed to speed up the process. The jobs argument is number of parallel jobs to use for faster computation.
<code>parallelism</code>	Choice of parallel backend to speed up the computation. Execution order in <code>make()</code> is slightly different when <code>parallelism</code> equals 'Makefile' because in that case, all the imports are imported before any target is built. Thus, <code>max_useful_jobs()</code> may give a different answer for Makefile parallelism. See <code>?parallelism_choices</code> for details.

packages	same as for <a href="#">make</a>
prework	same as for <a href="#">make</a>
config	internal configuration list of <a href="#">make(...)</a> , produced also with <a href="#">config()</a> . <code>config\$envir</code> is ignored. Otherwise, if not NULL, <code>config</code> overrides all the other arguments except <code>imports</code> and <code>from_scratch</code> . For example, <code>plan</code> is replaced with <code>config\$plan</code> . Computing <a href="#">config</a> in advance could save time if you plan multiple calls to <a href="#">dataframes_graph()</a> .
imports	Set the <code>imports</code> argument to change your assumptions about how fast objects/files are imported. Possible values: <ul style="list-style-type: none"> <li>• 'all': Factor all imported files/objects into calculating the max useful number of jobs. Note: this is not appropriate for <code>make(..., parallelism = 'Makefile')</code> because imports are processed sequentially for the Makefile option.</li> <li>• 'files': Factor all imported files into the calculation, but ignore all the other imports.</li> <li>• 'none': Ignore all the imports and just focus on the max number of useful jobs for parallelizing targets.</li> </ul>

### Details

Any additional jobs more than `max_useful_jobs(...)` will be superfluous, and could even slow you down for `make(..., parallelism = 'parLapply')`. Set Set the `imports` argument to change your assumptions about how fast objects/files are imported. IMPORTANT: you must be in the root directory of your project.

### Value

a list of three data frames: one for nodes, one for edges, and one for the legend/key nodes.

### See Also

[plot\\_graph](#), [build\\_graph](#), [shell\\_file](#)

### Examples

```
## Not run:
load_basic_example()
plot_graph(my_plan) # Look at the graph to make sense of the output.
max_useful_jobs(my_plan) # 8
max_useful_jobs(my_plan, imports = 'files') # 8
max_useful_jobs(my_plan, imports = 'all') # 10
max_useful_jobs(my_plan, imports = 'none') # 8
make(my_plan)
plot_graph(my_plan)
# Ignore the targets already built.
max_useful_jobs(my_plan) # 1
max_useful_jobs(my_plan, imports = 'files') # 1
max_useful_jobs(my_plan, imports = 'all') # 10
max_useful_jobs(my_plan, imports = 'none') # 0
# Change a function so some targets are now out of date.
```



```
reg2 = function(d){
  d$x3 = d$x^3
  lm(y ~ x3, data = d)
}
plot_graph(my_plan)
max_useful_jobs(my_plan) # 4
max_useful_jobs(my_plan, imports = 'files') # 4
max_useful_jobs(my_plan, imports = 'all') # 10
max_useful_jobs(my_plan, imports = 'none') # 4

## End(Not run)
```

---

message_sink_hook	<i>Function message_sink_hook</i>
-------------------	-----------------------------------

---

## Description

an example hook argument to `make()` that redirects error messages to files.

## Usage

```
message_sink_hook(code)
```

## Arguments

code                   code to run to build the target.

## See Also

[make](#), [silencer\\_hook](#), [output\\_sink\\_hook](#)

## Examples

```
## Not run:
message_sink_hook({
  cat(1234)
  stop(5678)
})
x <- workplan(loud = cat(1234), bad = stop(5678))
make(x, hook = message_sink_hook)

## End(Not run)
```

---

missed	<i>Function missed</i>
--------	------------------------

---

### Description

Report any import objects required by your workplan plan but missing from your workspace. IMPORTANT: you must be in the root directory of your project.

### Usage

```
missed(plan = workplan(), targets = drake::possible_targets(plan),
  envir = parent.frame(), verbose = TRUE, jobs = 1,
  parallelism = drake::default_parallelism(), packages = rev(.packages()),
  prework = character(0), config = NULL)
```

### Arguments

plan	workflow plan data frame, same as for function <a href="#">make()</a> .
targets	names of targets to build, same as for function <a href="#">make()</a> .
envir	environment to import from, same as for function <a href="#">make()</a> .
verbose	logical, whether to output messages to the console.
jobs	The <code>outdated()</code> function is called internally, and it needs to import objects and examine your input files to see what has been updated. This could take some time, and parallel computing may be needed to speed up the process. The <code>jobs</code> argument is number of parallel jobs to use for faster computation.
parallelism	Choice of parallel backend to speed up the computation. See <code>?parallelism_choices</code> for details. The Makefile option is not available here. Drake will try to pick the best option for your system by default.
packages	same as for <a href="#">make</a>
prework	same as for <a href="#">make</a>
config	option internal runtime parameter list of <a href="#">make(...)</a> , produced with <a href="#">config()</a> . Overrides all other arguments except if not NULL. For example, <code>config\$plan</code> overrides <code>plan</code> . Computing this in advance could save time if you plan multiple calls to <code>missed()</code> .

### See Also

[outdated](#)

### Examples

```
## Not run:
load_basic_example()
missed(my_plan)
rm(reg1)
```

```
missed(my_plan)

## End(Not run)
```

---

mk	<i>Function mk</i>
----	--------------------

---

### Description

Internal drake function to be called inside Makefiles only. Makes a single target. Users, do not invoke directly.

### Usage

```
mk(target = character(0), cache_path = drake::default_cache_path())
```

### Arguments

target	name of target to make
cache_path	path to the drake cache

---

new_cache	<i>Function new_cache</i>
-----------	---------------------------

---

### Description

Make a new drake cache. Could be any type of cache in [cache\\_types\(\)](#).

### Usage

```
new_cache(path = drake::default_cache_path(),
  type = drake::default_cache_type(),
  short_hash_algo = drake::default_short_hash_algo(),
  long_hash_algo = drake::default_long_hash_algo(), ...)
```

### Arguments

path	file path to the cache if the cache is a file system cache.
type	character scalar, type of the drake cache. Must be among the list of supported caches in <a href="#">cache_types()</a> .
short_hash_algo	short hash algorithm for the cache. See <a href="#">default_short_hash_algo()</a> and <a href="#">make()</a>
long_hash_algo	long hash algorithm for the cache. See <a href="#">default_long_hash_algo()</a> and <a href="#">make()</a>
...	other arguments to the cache constructor

**See Also**

[default\\_short\\_hash\\_algo](#), [default\\_long\\_hash\\_algo](#), [make](#), [cache\\_types](#), [in\\_memory\\_cache\\_types](#)

**Examples**

```
## Not run:
cache1 <- new_cache() # Creates a new hidden '.drake' folder.
cache2 <- new_cache(path = "not_hidden", short_hash_algo = "md5")

## End(Not run)
e <- new.env()
ls(e)
y <- new_cache(type = "storr_environment", envir = e)
ls(e)
ls(e)
```

---

outdated

*Function outdated*

---

**Description**

Check which targets are out of date and need to be rebuilt. **IMPORTANT:** you must be in the root directory of your project.

**Usage**

```
outdated(plan = workplan(), targets = drake::possible_targets(plan),
  envir = parent.frame(), verbose = TRUE, hook = function(code) {
    force(code) }, cache = drake::get_cache(verbose = verbose),
  parallelism = drake::default_parallelism(), jobs = 1,
  packages = rev(.packages()), prework = character(0), config = NULL)
```

**Arguments**

plan	same as for <a href="#">make</a>
targets	same as for <a href="#">make</a>
envir	same as for <a href="#">make</a> . Overrides config\$envir.
verbose	same as for <a href="#">make</a>
hook	same as for <a href="#">make</a>
cache	optional drake cache. See <a href="#">codenew_cache()</a> . The cache argument is ignored if a non-null config argument is supplied.
parallelism	same as for <a href="#">make</a>
jobs	same as for <a href="#">make</a>
packages	same as for <a href="#">make</a>
prework	same as for <a href="#">make</a>

`config` option internal runtime parameter list of `make(...)`, produced with `config()`. `config$envir` is ignored. Overrides all the other arguments if not NULL. For example, `plan` is replaced with `config$plan`. Computing `config` in advance could save time if you plan multiple calls to `outdated()`.

### See Also

[missed](#), [workplan](#), [make](#), [plot\\_graph](#)

### Examples

```
## Not run:
load_basic_example()
outdated(my_plan)
make(my_plan)
outdated(my_plan)

## End(Not run)
```

---

output_sink_hook	<i>Function output_sink_hook</i>
------------------	----------------------------------

---

### Description

an example hook argument to `make()` that redirects output messages to files.

### Usage

```
output_sink_hook(code)
```

### Arguments

`code` code to run to build the target.

### See Also

[make](#), [silencer\\_hook](#), [message\\_sink\\_hook](#)

### Examples

```
## Not run:
output_sink_hook({
  cat(1234)
  stop(5678)
})
x <- workplan(loud = cat(1234), bad = stop(5678))
make(x, hook = output_sink_hook)

## End(Not run)
```

---

parallelism\_choices    *Function* parallelism\_choices

---

### Description

List the types of supported parallel computing.

### Usage

```
parallelism_choices(distributed_only = FALSE)
```

### Arguments

`distributed_only`  
                                   logical, whether to return only the distributed backend types, such as Makefile and parLapply

### Details

Run `make(..., parallelism = x, jobs = n)` for any of the following values of `x` to distribute targets over parallel units of execution.

**'parLapply'** launches multiple processes in a single R session using `parallel::parLapply()`. This is single-node, (potentially) multicore computing. It requires more overhead than the `'mclapply'` option, but it works on Windows. If `jobs` is 1 in `make()`, then no `'cluster'` is created and no parallelism is used.

**'mclapply'** uses multiple processes in a single R session. This is single-node, (potentially) multicore computing. Does not work on Windows for `jobs > 1` because `mclapply()` is based on forking.

**'future\_lapply'** opens up a whole trove of parallel backends powered by the `future` and `future.batchtools` packages. First, set the parallel backend globally using `backend()` (or equivalently, `future::plan()`). Then, apply the backend to your workflow using `make(..., parallelism = "future_lapply", jobs = ...)`. But be warned: the environment for each target needs to be set up from scratch, so this backend type is higher overhead than either `mclapply` or `parLapply`. Also, the `jobs` argument only applies to the imports. For the max number of jobs to use for building targets, use `options(mc.cores = jobs)`, or see `?future::future:::options` for environment variables that set the max number of jobs.

**'Makefile'** uses multiple R sessions by creating and running a Makefile. For distributed computing on a cluster or supercomputer, try `make(..., parallelism = 'Makefile', prepend = 'SHELL=./shell.sh')`. You need an auxiliary `shell.sh` file for this, and `shell_file()` writes an example. Here, Makefile-level parallelism is only used for targets in your workflow plan data frame, not imports. To process imported objects and files, drake selects the best parallel backend for your system and uses the number of jobs you give to the `jobs` argument to `make()`. To use at most 2 jobs for imports and at most 4 jobs for targets, run `make(..., parallelism = 'Makefile', jobs = 2, args = '--j`. Caution: the Makefile generated by `make(..., parallelism = 'Makefile')` is NOT standalone. DO NOT run it outside of `make()` or `make()`. Also, Windows users will need to download and install Rtools.

**Value**

Character vector listing the types of parallel computing supported.

**See Also**

[make](#), [shell\\_file](#)

**Examples**

```
parallelism_choices()
parallelism_choices(distributed_only = TRUE)
```

---

plan

*Deprecated function* plan

---

**Description**

Turns a named collection of command/target pairs into a workflow plan data frame for [make](#) and [check](#). Deprecated in favor of [workplan\(\)](#) due to a name conflict with `future::plan()`.

**Usage**

```
plan(..., list = character(0), file_targets = FALSE,
      strings_in_dots = c("filenames", "literals"))
```

**Arguments**

<code>...</code>	commands named by the targets they generate. Recall that drake uses single quotes to denote external files and double-quoted strings as ordinary strings. Use the <code>strings_in_dots</code> argument to control the quoting in <code>...</code>
<code>list</code>	character vector of commands named by the targets they generate.
<code>file_targets</code>	logical. If TRUE, targets are single-quoted to tell drake that these are external files that should be expected as output in the next call to <a href="#">make()</a> .
<code>strings_in_dots</code>	character scalar. If "filenames", all character strings in <code>...</code> will be treated as names of file dependencies (single-quoted). If "literals", all character strings in <code>...</code> will be treated as ordinary strings, not dependencies of any sort (double-quoted). Because of R's automatic parsing/deparsing behavior, strings in <code>...</code> cannot simply be left alone.

**Value**

data frame of targets and command

**See Also**

[workplan](#), [make](#), [check](#)

## Examples

```
# plan() is deprecated. Use workplan() instead.
workplan(small = simulate(5), large = simulate(50))
workplan(list = c(x = "1 + 1", y = "sqrt(x)"))
workplan(data = readRDS("my_data.rds"))
workplan(
  my_file.rds = saveRDS(1+1, "my_file.rds"),
  file_targets = TRUE,
  strings_in_dots = "literals"
)
```

---

plot\_graph

*Function* plot\_graph

---

## Description

Plot the dependency structure of your workplan. **IMPORTANT:** you must be in the root directory of your project. To save time for repeated plotting, this function is divided into [dataframes\\_graph\(\)](#) and [render\\_graph\(\)](#).

## Usage

```
plot_graph(plan = workplan(), targets = drake::possible_targets(plan),
  envir = parent.frame(), verbose = TRUE, hook = function(code) {
    force(code) }, cache = drake::get_cache(verbose = verbose), jobs = 1,
  parallelism = drake::default_parallelism(), packages = rev(.packages()),
  prework = character(0), config = NULL, file = character(0),
  selfcontained = FALSE, build_times = TRUE, digits = 3,
  targets_only = FALSE, split_columns = FALSE, font_size = 20,
  layout = "layout_with_sugiyama", main = NULL, direction = "LR",
  hover = TRUE, navigationButtons = TRUE, from = NULL, mode = c("out",
    "in", "all"), order = NULL, subset = NULL, ncol_legend = 1,
  from_scratch = FALSE, ...)
```

## Arguments

plan	workflow plan data frame, same as for function <a href="#">make()</a> .
targets	names of targets to build, same as for function <a href="#">make()</a> .
envir	environment to import from, same as for function <a href="#">make()</a> . <code>config\$envir</code> is ignored in favor of <code>envir</code> .
verbose	logical, whether to output messages to the console.
hook	same as for <a href="#">make</a>
cache	optional drake cache. See <a href="#">codenew_cache()</a> . If The cache argument is ignored if a non-null config argument is supplied.



jobs	The outdated() function is called internally, and it needs to import objects and examine your input files to see what has been updated. This could take some time, and parallel computing may be needed to speed up the process. The jobs argument is number of parallel jobs to use for faster computation.
parallelism	Choice of parallel backend to speed up the computation. Execution order in make() is slightly different when parallelism equals 'Makefile' because in that case, all the imports are imported before any target is built. Thus, the arrangement in the graph is different for Makefile parallelism. See ?parallelism_choices for details.
packages	same as for make().
prework	same as for make().
config	option internal runtime parameter list of make(...), produced with config(). Config overrides all arguments except file, selfcontained, build_times, digits, targets_only, split_columns, font_size, layout, main, direction, hover, navigationButtons, and .... Computing config in advance could save time if you plan multiple calls to outdated().
file	Name of HTML file to save the graph. If NULL or character(0), no file is saved and the graph is rendered and displayed within R.
selfcontained	logical, whether to save the file as a self-contained HTML file (with external resources base64 encoded) or a file with external resources placed in an adjacent directory. If TRUE, pandoc is required.
build_times	logical, whether to print the build_times() in the graph.
digits	number of digits for rounding the build times
targets_only	logical, whether to skip the imports and only show the targets in the workflow plan.
split_columns	logical, whether to break up the columns of nodes to make the aspect ratio of the rendered graph closer to 1:1. This improves the viewing experience, but the columns no longer strictly represent parallelizable stages of build items. (Although the targets/imports in each column are still conditionally independent, there may be more conditional independence than the graph indicates.)
font_size	numeric, font size of the node labels in the graph
layout	name of an igraph layout to use, such as 'layout_with_sugiyama' or 'layout_as_tree'. Be careful with 'layout_as_tree': the graph is a directed acyclic graph, but not necessarily a tree.
main	title of the graph
direction	an argument to visNetwork::visHierarchicalLayout() indicating the direction of the graph. Options include 'LR', 'RL', 'DU', and 'UD'. At the time of writing this, the letters must be capitalized, but this may not always be the case ;) in the future.
hover	logical, whether to show the command that generated the target when you hover over a node with the mouse. For imports, the label does not change with hovering.
navigationButtons	logical, whether to add navigation buttons with visNetwork::visInteraction(navigationButtons =

from	Optional character vector of target/import names. If from is nonempty, the graph will restrict itself to a neighborhood of from. Control the neighborhood with mode and order.
mode	Which direction to branch out in the graph to create a neighborhood around from. Use "in" to go upstream, "out" to go downstream, and "all" to go both ways and disregard edge direction altogether.
order	How far to branch out to create a neighborhood around from (measured in the number of nodes). Defaults to as far as possible.
subset	Optional character vector of of target/import names. Subset of nodes to display in the graph. Applied after from, mode, and order. Be advised: edges are only kept for adjacent nodes in subset. If you do not select all the intermediate nodes, edges will drop from the graph.
ncol_legend	number of columns in the legend nodes
from_scratch	logical, whether to assume that all targets are out of date and the next <code>make()</code> will happen from scratch. Setting to TRUE will prevent the graph from showing you which targets are up to date, but it makes computing the graph much faster.
...	other arguments passed to <code>visNetwork::visNetwork()</code> to plot the graph.

**See Also**

[build\\_graph](#)

**Examples**

```
## Not run:
load_basic_example()
plot_graph(my_plan, width = '100%') # The width is passed to visNetwork
make(my_plan)
plot_graph(my_plan) # The red nodes from before are now green.
plot_graph( # plot a subgraph
  my_plan,
  from = c("small", "reg2"),
  to = "summ_regression2_small"
)

## End(Not run)
```

---

possible\_targets      *Function* possible\_targets

---

**Description**

internal function, returns the list of possible targets that you can select with the targets argument to `make()`.

**Usage**

```
possible_targets(plan = workplan())
```

**Arguments**

plan                    workflow plan data frame

**Value**

character vector of possible targets

**See Also**

[make](#)

**Examples**

```
## Not run:
load_basic_example()
possible_targets(my_plan)

## End(Not run)
```

---

predict\_runtime                    *Function predict\_runtime*

---

**Description**

Predict the elapsed runtime of the next call to ‘make()’. This function simply sums the elapsed build times. from [rate\\_limiting\\_times\(\)](#).

**Usage**

```
predict_runtime(plan = workplan(), from_scratch = FALSE,
  targets_only = FALSE, targets = drake::possible_targets(plan),
  envir = parent.frame(), verbose = TRUE, hook = function(code) {
  force(code) }, cache = drake::get_cache(path = path, search = search,
  verbose = verbose), parallelism = drake::default_parallelism(), jobs = 1,
  future_jobs = jobs, packages = rev(.packages()), prework = character(0),
  config = NULL, digits = 3, path = getwd(), search = TRUE)
```

**Arguments**

plan                    same as for [make](#)

from\_scratch            logical, whether to predict a [make\(\)](#) build from scratch or to take into account the fact that some targets may be already up to date and therefore skipped.

targets\_only            logical, whether to factor in just the targets into the calculations or use the build times for everything, including the imports

targets	Targets to build in the workplan. Timing information is limited to these targets and their dependencies.
envir	same as for <a href="#">make</a>
verbose	same as for <a href="#">make</a>
hook	same as for <a href="#">make</a>
cache	optional drake cache. See <a href="#">codenew_cache()</a> . The cache argument is ignored if a non-null config argument is supplied.
parallelism	same as for <a href="#">make</a> . Used to parallelize import objects.
jobs	same as for <a href="#">make</a> , just used to process imports
future_jobs	hypothetical number of jobs assumed for the predicted runtime. assuming this number of jobs.
packages	same as for <a href="#">make</a>
prework	same as for <a href="#">make</a>
config	option internal runtime parameter list of <a href="#">make(...)</a> , produced with <a href="#">config()</a> . Overrides all arguments except <a href="#">from_scratch</a> , <a href="#">targets_only</a> , and <a href="#">digits</a> . Computing config in advance could save time if you plan multiple calls to this function.
digits	number of digits for rounding the times.
path	file path to the folder containing the cache. Yes, this is the parent directory containing the cache, not the cache itself.
search	logical, whether to search back in the file system for the cache.

### Details

For the results to make sense, the previous build times of all targets need to be available (automatically cached by [make\(\)](#)). Otherwise, [predict\\_runtime\(\)](#) will warn you and tell you which targets have missing times.

### See Also

[rate\\_limiting\\_times](#), [build\\_times](#) [make](#)

### Examples

```
## Not run:
load_basic_example()
make(my_plan)
predict_runtime(my_plan, digits = 4) # everything is up to date
predict_runtime(my_plan, digits = 4, from_scratch = TRUE) # 1 job
predict_runtime(my_plan, future_jobs = 2, digits = 4, from_scratch = TRUE)
predict_runtime(
  my_plan,
  targets = c("small", "large"),
  future_jobs = 2,
  digits = 4,
  from_scratch = TRUE
)
```

```
)
## End(Not run)
```

---

progress	<i>Function progress</i>
----------	--------------------------

---

### Description

Get the build progress (overall or individual targets) of the last call to `make()`. Objects that drake imported, built, or attempted to build are listed as "finished" or "in progress". Skipped objects are not listed.

### Usage

```
progress(..., list = character(0), no_imported_objects = FALSE,
  imported_files_only = logical(0), path = getwd(), search = TRUE,
  cache = drake::get_cache(path = path, search = search, verbose = verbose),
  verbose = TRUE)
```

### Arguments

...	objects to load from the cache, as names (unquoted) or character strings (quoted). Similar to ... in <code>remove(...)</code> .
list	character vector naming objects to be loaded from the cache. Similar to the list argument of <code>remove()</code> .
no_imported_objects	logical, whether to only return information about imported files and targets with commands (i.e. whether to ignore imported objects that are not files).
imported_files_only	logical, deprecated. Same as <code>no_imported_objects</code> . Use the <code>no_imported_objects</code> argument instead.
path	Root directory of the drake project, or if <code>search</code> is TRUE, either the project root or a subdirectory of the project.
search	If TRUE, search parent directories to find the nearest drake cache. Otherwise, look in the current working directory only.
cache	optional drake cache. See <code>codenew_cache()</code> . If cache is supplied, the path and search arguments are ignored.
verbose	whether to print console messages

### Value

Statuses of targets

### See Also

[diagnose](#), [session](#), [built](#), [imported](#), [readd](#), [workplan](#), [make](#)

## Examples

```
## Not run:  
load_basic_example()  
make(my_plan)  
progress()  
progress(small, large)  
progress(list = c("small", "large"))  
progress(no_imported_objects = TRUE)  
  
## End(Not run)
```

---

prune

*Deprecated function* prune

---

## Description

Use [clean\(\)](#) instead

## Usage

```
prune(plan = workplan())
```

## Arguments

plan                    workflow plan data frame, as generated by [workplan](#).

## See Also

[clean](#), [make](#)

## Examples

```
## Not run:  
load_basic_example()  
make(my_plan)  
cached()  
prune(my_plan[1:3,])  
cached()  
make(my_plan)  
clean(destroy = TRUE)  
  
## End(Not run)
```

---

rate\_limiting\_times     *Function rate\_limiting\_times*

---

### Description

Return a data frame of elapsed build times of the rate-limiting targets of a `make()` workplan.

### Usage

```
rate_limiting_times(plan = workplan(), from_scratch = FALSE,
  targets_only = FALSE, targets = drake::possible_targets(plan),
  envir = parent.frame(), verbose = TRUE, hook = function(code) {
  force(code) }, cache = drake::get_cache(path = path, search = search,
  verbose = verbose), parallelism = drake::default_parallelism(), jobs = 1,
  future_jobs = jobs, packages = rev(.packages()), prework = character(0),
  config = NULL, digits = 3, path = getwd(), search = TRUE)
```

### Arguments

<code>plan</code>	same as for <code>make</code>
<code>from_scratch</code>	logical, whether to assume next hypothetical call to <code>make()</code> is a build from scratch (after <code>clean()</code> ).
<code>targets_only</code>	logical, whether to factor in just the targets or use times from everything, including the imports.
<code>targets</code>	Targets to build in the workplan. Timing information is limited to these targets and their dependencies.
<code>envir</code>	same as for <code>make</code> . Supersedes <code>config\$envir</code> .
<code>verbose</code>	same as for <code>make</code>
<code>hook</code>	same as for <code>make</code>
<code>cache</code>	optional drake cache. See <code>codenew_cache()</code> . The cache argument is ignored if a non-null config argument is supplied.
<code>parallelism</code>	same as for <code>make</code> , and also used to process imported objects/files.
<code>jobs</code>	same as for <code>make</code> , just used to process imports.
<code>future_jobs</code>	hypothetical number of jobs assumed for the predicted runtime. assuming this number of jobs.
<code>packages</code>	same as for <code>make</code>
<code>prework</code>	same as for <code>make</code>
<code>config</code>	option internal runtime parameter list of <code>make(...)</code> , produced with <code>config()</code> . Overrides all arguments except <code>from_scratch</code> , <code>targets_only</code> , and <code>digits</code> . Computing <code>config</code> in advance could save time if you plan multiple calls to this function.
<code>digits</code>	number of digits for rounding the times.
<code>path</code>	file path to the folder containing the cache. Yes, this is the parent directory containing the cache, not the cache itself.
<code>search</code>	logical, whether to search back in the file system for the cache.

## Details

The stage column of the returned data frame is an index that denotes a parallelizable stage. Within each stage during `make()`, the targets are divided among the available jobs. For `rate_limiting_times()`, we assume the targets are divided evenly among the jobs and one job gets all the slowest targets. The build times of this hypothetical pessimistic job are returned for each stage.

By default `from_scratch` is `FALSE`. That way, `rate_limiting_times()` takes into account that some targets are already up to date, meaning their elapsed build times will be instant during the next `make()`.

For the results to make sense, the previous build times of all targets need to be available (automatically cached by `make()`). Otherwise, `rate_limiting_times()` will warn you and tell you which targets have missing times.

## See Also

[predict\\_runtime](#), [build\\_times](#) [make](#)

## Examples

```
## Not run:
load_basic_example()
make(my_plan)
rate_limiting_times(my_plan) # everything is up to date
rate_limiting_times(my_plan, from_scratch = TRUE, digits = 4) # 1 job
rate_limiting_times(
  my_plan,
  future_jobs = 2,
  from_scratch = TRUE,
  digits = 4
)
rate_limiting_times(
  my_plan,
  targets = c("small", "large"),
  future_jobs = 2,
  from_scratch = TRUE,
  digits = 4
)

## End(Not run)
```

---

readd

*Function* readd

---

## Description

Read a drake target object from the cache. Does not delete the item from the cache.



**Usage**

```
readd(target, character_only = FALSE, path = getwd(), search = TRUE,
      cache = drake::get_cache(path = path, search = search, verbose = verbose),
      verbose = TRUE)
```

**Arguments**

target	If <code>character_only</code> is <code>TRUE</code> , <code>target</code> is a character string naming the object to read. Otherwise, <code>target</code> is an unquoted symbol with the name of the object. Note: <code>target</code> could be the name of an imported object.
character_only	logical, whether name should be treated as a character or a symbol (just like <code>character.only</code> in <code>library()</code> ).
path	Root directory of the drake project, or if <code>search</code> is <code>TRUE</code> , either the project root or a subdirectory of the project.
search	logical. If <code>TRUE</code> , search parent directories to find the nearest drake cache. Otherwise, look in the current working directory only.
cache	optional drake cache. See <code>codenew_cache()</code> . If <code>cache</code> is supplied, the <code>path</code> and <code>search</code> arguments are ignored.
verbose	whether to print console messages

**Value**

drake target item from the cache

**See Also**

[loadadd](#), [cached](#), [built](#), [link{imported}](#), [workplan](#), [make](#)

**Examples**

```
## Not run:
load_basic_example()
make(my_plan)
readd(reg1)
readd(small)
readd("large", character_only = TRUE)
readd("'report.md'") # just a fingerprint of the file (md5 sum)

## End(Not run)
```

---

read_config	<i>Function</i> read_config
-------------	-----------------------------

---

### Description

Read all the configuration parameters from your last attempted call to `make()`. These include the workflow plan

### Usage

```
read_config(path = getwd(), search = TRUE, cache = drake::get_cache(path =  
  path, search = search, verbose = verbose), verbose = TRUE)
```

### Arguments

path	Root directory of the drake project, or if search is TRUE, either the project root or a subdirectory of the project.
search	logical. If TRUE, search parent directories to find the nearest drake cache. Otherwise, look in the current working directory only.
cache	optional drake cache. See <code>codenew_cache()</code> . If cache is supplied, the path and search arguments are ignored.
verbose	whether to print console messages

### Value

a named list of configuration items

### See Also

[make](#)

### Examples

```
## Not run:  
load_basic_example()  
make(my_plan)  
read_config()  
  
## End(Not run)
```

---

read_graph	<i>Function</i> read_graph
------------	----------------------------

---

### Description

Read the igraph-style dependency graph of your targets from your last attempted call to `make()`. For better graphing utilities, see `plot_graph()` and related functions.

### Usage

```
read_graph(path = getwd(), search = TRUE, cache = drake::get_cache(path =
  path, search = search, verbose = verbose), verbose = TRUE, ...)
```

### Arguments

path	Root directory of the drake project, or if search is TRUE, either the project root or a subdirectory of the project.
search	logical. If TRUE, search parent directories to find the nearest drake cache. Otherwise, look in the current working directory only.
cache	optional drake cache. See <code>codenew_cache()</code> . If cache is supplied, the path and search arguments are ignored.
verbose	logical, whether to print console messages
...	arguments to <code>visNetwork()</code> via <code>plot_graph()</code>

### Value

either a plot or an igraph object, depending on `plot`

### See Also

[plot\\_graph](#), [read\\_config](#)

### Examples

```
## Not run:
load_basic_example()
make(my_plan)
g <- read_graph(plot = FALSE)
class(g)
read_graph() # Actually plot the graph as an interactive visNetwork widget.

## End(Not run)
```

---

read_plan	<i>Function</i> read_plan
-----------	---------------------------

---

### Description

Read the workflow plan from your last attempted call to `make()`.

### Usage

```
read_plan(path = getwd(), search = TRUE, cache = drake::get_cache(path =  
  path, search = search, verbose = verbose), verbose = TRUE)
```

### Arguments

path	Root directory of the drake project, or if search is TRUE, either the project root or a subdirectory of the project.
search	logical. If TRUE, search parent directories to find the nearest drake cache. Otherwise, look in the current working directory only.
cache	optional drake cache. See <code>codenew_cache()</code> . If cache is supplied, the path and search arguments are ignored.
verbose	whether to print console messages

### Value

a workflow plan data frame

### See Also

[read\\_config](#)

### Examples

```
## Not run:  
load_basic_example()  
make(my_plan)  
read_plan()  
  
## End(Not run)
```

---

recover_cache	<i>Function recover_cache</i>
---------------	-------------------------------

---

## Description

Load an existing drake files system cache if it exists and create a new one otherwise. Do not use for in-memory caches such as `storr_environment()`.

## Usage

```
recover_cache(path = drake::default_cache_path(),
              type = drake::default_cache_type(),
              short_hash_algo = drake::default_short_hash_algo(),
              long_hash_algo = drake::default_long_hash_algo())
```

## Arguments

<code>path</code>	file path of the cache
<code>type</code>	character scalar, type of the drake cache. Must be among the list of supported caches in <code>cache_types()</code> .
<code>short_hash_algo</code>	short hash algorithm for the cache. See <code>default_short_hash_algo()</code> and <code>make()</code>
<code>long_hash_algo</code>	long hash algorithm for the cache. See <code>default_long_hash_algo()</code> and <code>make()</code>

## See Also

[new\\_cache](#), [this\\_cache](#), [get\\_cache](#)

## Examples

```
## Not run:
load_basic_example()
make(my_plan)
x <- recover_cache(".drake")

## End(Not run)
```

---

render_graph	<i>Function</i> render_graph
--------------	------------------------------

---

## Description

render a graph from the data frames generated by `dataframes_graph()`

## Usage

```
render_graph(graph_dataframes, file = character(0),
             layout = "layout_with_sugiyama", direction = "LR", hover = TRUE,
             main = graph_dataframes$default_title, selfcontained = FALSE,
             navigationButtons = TRUE, ncol_legend = 1, ...)
```

## Arguments

graph_dataframes	list of data frames generated by <code>dataframes_graph()</code> . There should be 3 data frames: nodes, edges, and legend_nodes.
file	Name of HTML file to save the graph. If NULL or <code>character(0)</code> , no file is saved and the graph is rendered and displayed within R.
layout	name of an igraph layout to use, such as <code>'layout_with_sugiyama'</code> or <code>'layout_as_tree'</code> . Be careful with <code>'layout_as_tree'</code> : the graph is a directed acyclic graph, but not necessarily a tree.
direction	an argument to <code>visNetwork::visHierarchicalLayout()</code> indicating the direction of the graph. Options include <code>'LR'</code> , <code>'RL'</code> , <code>'DU'</code> , and <code>'UD'</code> . At the time of writing this, the letters must be capitalized, but this may not always be the case ;) in the future.
hover	logical, whether to show the command that generated the target when you hover over a node with the mouse. For imports, the label does not change with hovering.
main	title of the graph
selfcontained	logical, whether to save the file as a self-contained HTML file (with external resources base64 encoded) or a file with external resources placed in an adjacent directory. If TRUE, pandoc is required.
navigationButtons	logical, whether to add navigation buttons with <code>visNetwork::visInteraction(navigationButtons = ...)</code>
ncol_legend	number of columns in the legend nodes
...	arguments passed to <code>visNetwork()</code> .

**Examples**

```
## Not run:
load_basic_example()
graph = dataframes_graph(my_plan)
render_graph(graph, width = '100%') # The width is passed to visNetwork

## End(Not run)
```

---

```
r_recipe_wildcard      r_recipe_wildcard
```

---

**Description**

Function to give the R recipe wildcard for Makefiles.

**Usage**

```
r_recipe_wildcard()
```

**Details**

See the help file of [Makefile\\_recipe](#) for details and examples.

**See Also**

[default\\_recipe\\_command](#)

---

```
session                Function session
```

---

**Description**

Load the [sessionInfo\(\)](#) of the last call to [make\(\)](#).

**Usage**

```
session(path = getwd(), search = TRUE, cache = drake::get_cache(path =
  path, search = search, verbose = verbose), verbose = TRUE)
```

**Arguments**

path	Root directory of the drake project, or if search is TRUE, either the project root or a subdirectory of the project.
search	If TRUE, search parent directories to find the nearest drake cache. Otherwise, look in the current working directory only.
cache	optional drake cache. See <a href="#">codenew_cache()</a> . If cache is supplied, the path and search arguments are ignored.
verbose	whether to print console messages

**Value**

[sessionInfo\(\)](#) of the last call to [make\(\)](#)

**See Also**

[diagnose](#), [built](#), [imported](#), [readd](#), [workplan](#), [make](#)

**Examples**

```
## Not run:  
load_basic_example()  
make(my_plan)  
session()  
  
## End(Not run)
```

---

shell\_file

*Function shell\_file*

---

**Description**

Write an example shell.sh file required by `make(..., parallelism = 'Makefile', prepend = 'SHELL=./shell.sh')` and do a 'chmod +x' to enable execution. Use this option to run your project in parallel on a computing cluster or supercomputer.

**Usage**

```
shell_file(path = "shell.sh", overwrite = FALSE)
```

**Arguments**

path	file path of the shell file
overwrite	logical, whether to overwrite a possible destination file with the same name

**See Also**

[make](#), [max\\_useful\\_jobs](#), [parallelism\\_choices](#)



---

short_hash	<i>Function short_hash</i>
------------	----------------------------

---

**Description**

Get the short hash algorithm of a drake cache.

**Usage**

```
short_hash(cache = drake::get_cache(verbose = verbose), verbose = verbose)
```

**Arguments**

cache	drake cache
verbose	whether to print console messages

**Details**

See [?default\\_long\\_hash\\_algo\(\)](#)

**See Also**

[default\\_short\\_hash\\_algo](#), [default\\_long\\_hash\\_algo](#)

**Examples**

```
## Not run:  
load_basic_example()  
config <- make(my_plan)  
cache <- config$cache  
short_hash(cache)  
  
## End(Not run)
```

---

silencer_hook	<i>Function silencer_hook</i>
---------------	-------------------------------

---

**Description**

an example hook argument to `make()` that redirects output and error messages

**Usage**

```
silencer_hook(code)
```

**Arguments**

code                    code to run to build the target.

**See Also**

[make](#), [message\\_sink\\_hook](#), [output\\_sink\\_hook](#)

**Examples**

```
## Not run:
silencer_hook({
  cat(1234)
  stop(5678)
})
x <- workplan(loud = cat(1234), bad = stop(5678))
make(x, hook = silencer_hook)

## End(Not run)
```

---

status

*Deprecated function* status

---

**Description**

Use [progress\(\)](#) instead. Gets the build progress (overall or individual targets) of the last call to [make\(\)](#). Objects that drake imported, built, or attempted to build are listed as "finished" or "in progress". Skipped objects are not listed.

**Usage**

```
status(..., list = character(), no_imported_objects = FALSE,
  imported_files_only = logical(), path = getwd(), search = TRUE)
```

**Arguments**

...                    objects to load from the cache, as names (unquoted) or character strings (quoted). Similar to ... in [remove\(...\)](#).

list                    character vector naming objects to be loaded from the cache. Similar to the list argument of [remove\(\)](#).

no\_imported\_objects    logical, whether to only return information about imported files and targets with commands (i.e. whether to ignore imported objects that are not files).

imported\_files\_only    logical, deprecated. Same as no\_imported\_objects. Use the no\_imported\_objects argument instead.

path                    Root directory of the drake project, or if search is TRUE, either the project root or a subdirectory of the project.

search If TRUE, search parent directories to find the nearest drake cache. Otherwise, look in the current working directory only.

### Value

Either the build progress of each target given (from the last call to `make()` or `make()`), or if no targets are specified, a data frame containing the build progress of the last session. In the latter case, only finished targets are listed.

Either a named logical indicating whether the given targets or cached or a character vector listing all cached items, depending on whether any targets are specified

### See Also

[progress](#), [built](#), [imported](#), [readd](#), [workplan](#), [make](#)

### Examples

```
## Not run:
load_basic_example()
make(my_plan)
status() # Deprecated. Use progress() instead.
status(small, large)
status(list = c("small", "large"))
status(no_imported_objects = TRUE)

## End(Not run)
```

---

summaries	<i>Function summaries</i>
-----------	---------------------------

---

### Description

Generate a workflow plan data frame for summarizing multiple analyses of multiple datasets multiple ways.

### Usage

```
summaries(plan, analyses, datasets, gather = rep("list", nrow(plan)))
```

### Arguments

plan	workflow plan data frame with commands for the summaries. Use the <code>..analysis..</code> and <code>..dataset..</code> wildcards just like the <code>..dataset..</code> wildcard in <a href="#">analyses()</a> .
analyses	workflow plan data frame of analysis instructions
datasets	workflow plan data frame with instructions to make or import the datasets.
gather	Character vector, names of functions to gather the summaries. If not NULL, the length must be the number of rows in the plan. See the <a href="#">gather()</a> function for more.

**Value**

an evaluated workflow plan data frame of instructions for computing summaries of analyses and datasets. analyses of multiple datasets in multiple ways.

**See Also**

[analyses](#), [make](#), [workplan](#)

**Examples**

```
datasets <- workplan(
  small = simulate(5),
  large = simulate(50))
methods <- workplan(
  regression1 = reg1(..dataset..),
  regression2 = reg2(..dataset..))
analyses <- analyses(methods, datasets = datasets)
summary_types <- workplan(
  summ = summary(..analysis..),
  coef = coefficients(..analysis..))
summaries(summary_types, analyses, datasets, gather = NULL)
summaries(summary_types, analyses, datasets)
summaries(summary_types, analyses, datasets, gather = "list")
summaries(summary_types, analyses, datasets, gather = c("list", "rbind"))
```

---

this\_cache

*Function this\_cache*

---

**Description**

Get a known drake file system cache at the exact specified file path Do not use for in-memory caches such as `storr_environment()`.

**Usage**

```
this_cache(path = drake::default_cache_path())
```

**Arguments**

path                    file path of the cache

**Examples**

```
## Not run:
x <- this_cache() # Does not exist yet
load_basic_example()
make(my_plan)
y <- this_cache()
z <- this_cache(".drake") # same as above
```

```

manual <- new_cache("manual_cache")
manual2 <- get_cache("manual_cache") # same as above

## End(Not run)

```

---

tracked	<i>Function tracked</i>
---------	-------------------------

---

### Description

Print out which objects, functions, files, targets, etc. are reproducibly tracked.

### Usage

```

tracked(plan = workplan(), targets = drake::possible_targets(plan),
  envir = parent.frame(), jobs = 1, verbose = TRUE)

```

### Arguments

plan	workflow plan data frame, same as for function <a href="#">make()</a> .
targets	names of targets to build, same as for function <a href="#">make()</a> .
envir	environment to import from, same as for function <a href="#">make()</a> .
jobs	number of jobs to accelerate the construction of the dependency graph. A light <code>mclapply</code> -based parallelism is used if your operating system is not Windows.
verbose	logical, whether to print progress messages to the console.

### Examples

```

## Not run:
load_basic_example()
tracked(my_plan)

## End(Not run)

```

---

type_of_cache	<i>experimental function type_of_cache</i>
---------------	--

---

### Description

Try to get the type of a drake file system cache. Only works on known caches with known file systems.

### Usage

```

type_of_cache(path = drake::default_cache_path())

```

**Arguments**

path                    path to the cache

**Details**

Experimental function for a possible new feature in the future. It will come in handy if/when multiple cache types are supported.

**Examples**

```
## Not run:
load_basic_example()
make(my_plan)
type_of_cache(".drake")

## End(Not run)
```

---

workflow

*Function* workflow

---

**Description**

Turns a named collection of command/target pairs into a workflow plan data frame for [make](#) and [check](#).

**Usage**

```
workflow(..., list = character(0), file_targets = FALSE,
         strings_in_dots = c("filenames", "literals"))
```

**Arguments**

...                    same as for `drake::workplan()`  
list                    same as for `drake::workplan()`  
file\_targets            same as for `drake::workplan()`  
strings\_in\_dots        same as for `drake::workplan()`

**Details**

A workflow plan data frame is a data frame with a `target` column and a `command` column. Targets are the objects and files that drake generates, and commands are the pieces of R code that produce them.

For file inputs and targets, drake uses single quotes. Double quotes are reserved for ordinary strings. The distinction is important because drake thinks about how files, objects, targets, etc. depend on each other. Quotes in the `list` argument are left alone, but R messes with quotes when it parses the free-form arguments in `...`, so use the `strings_in_dots` argument to control the quoting in `...`

**Value**

data frame of targets and command

**Examples**

```
# workflow() is deprecated. Use workplan() instead.
workplan(small = simulate(5), large = simulate(50))
workplan(list = c(x = "1 + 1", y = "sqrt(x)"))
workplan(data = readRDS("my_data.rds"))
workplan(my_file.rds = saveRDS(1+1, "my_file.rds"), file_targets = TRUE,
  strings_in_dots = "literals")
```

---

workplan	<i>Function</i> workplan
----------	--------------------------

---

**Description**

Turns a named collection of command/target pairs into a workflow plan data frame for [make](#) and [check](#).

**Usage**

```
workplan(..., list = character(0), file_targets = FALSE,
  strings_in_dots = c("filenames", "literals"))
```

**Arguments**

...	same as for <code>drake::workplan()</code>
list	same as for <code>drake::workplan()</code>
file_targets	same as for <code>drake::workplan()</code>
strings_in_dots	same as for <code>drake::workplan()</code>

**Details**

A workflow plan data frame is a data frame with a `target` column and a `command` column. Targets are the objects and files that drake generates, and commands are the pieces of R code that produce them.

For file inputs and targets, drake uses single quotes. Double quotes are reserved for ordinary strings. The distinction is important because drake thinks about how files, objects, targets, etc. depend on each other. Quotes in the `list` argument are left alone, but R messes with quotes when it parses the free-form arguments in `...`, so use the `strings_in_dots` argument to control the quoting in `...`.

**Value**

data frame of targets and command

**Examples**

```
workplan(small = simulate(5), large = simulate(50))
workplan(list = c(x = "1 + 1", y = "sqrt(x)"))
workplan(data = readRDS("my_data.rds"))
workplan(my_file.rds = saveRDS(1+1, "my_file.rds"), file_targets = TRUE,
  strings_in_dots = "literals")
```



# Index

analyses, [4](#), [42](#), [75](#), [76](#)  
as\_file, [5](#)  
attachNamespace, [43](#)  
available\_hash\_algos, [6](#), [16](#), [21](#), [24](#)

backend, [6](#), [44](#), [54](#)  
build, [7](#)  
build\_graph, [7](#), [18](#), [48](#), [58](#)  
build\_times, [8](#), [18](#), [57](#), [60](#), [64](#)  
built, [9](#), [9](#), [11](#), [31](#), [35](#), [37](#), [39](#), [61](#), [65](#), [72](#), [75](#)

c, [34](#)  
cache\_path, [11](#)  
cache\_types, [12](#), [36](#), [51](#), [52](#), [69](#)  
cached, [10](#), [10](#), [35](#), [39](#), [65](#)  
check, [12](#), [55](#), [78](#), [79](#)  
clean, [13](#), [21](#), [24](#), [62](#), [63](#)  
config, [14](#), [18](#), [34](#), [46](#), [48](#), [50](#), [53](#), [57](#), [60](#), [63](#)  
configure\_cache, [16](#), [20](#), [23](#)

dataframes\_graph, [17](#), [20](#), [38](#), [56](#), [70](#)  
default\_cache\_path, [19](#)  
default\_cache\_type, [12](#), [19](#), [19](#), [36](#)  
default\_graph\_title, [20](#)  
default\_long\_hash\_algo, [16](#), [20](#), [21](#), [41](#), [51](#),  
[52](#), [69](#), [73](#)  
default\_Makefile\_args, [21](#), [24](#), [25](#)  
default\_Makefile\_command, [22](#), [43](#)  
default\_parallelism, [22](#)  
default\_recipe\_command, [23](#), [45](#), [71](#)  
default\_short\_hash\_algo, [16](#), [23](#), [24](#), [41](#),  
[51](#), [52](#), [69](#), [73](#)  
default\_system2\_args, [24](#)  
deps, [25](#), [38](#)  
diagnose, [26](#), [31](#), [37](#), [61](#), [72](#)  
do\_prework, [27](#)  
drake (drake-package), [3](#)  
drake-package, [3](#)  
drake\_palette, [27](#), [38](#)  
drake\_tip, [28](#)

evaluate, [28](#), [42](#)  
example\_drake, [29](#), [30](#), [40](#), [43](#)  
examples\_drake, [29](#), [30](#)  
expand, [30](#), [42](#)

failed, [26](#), [31](#)  
find\_cache, [32](#)  
find\_project, [33](#)

gather, [33](#), [42](#), [75](#)  
get\_cache, [12](#), [19](#), [34](#), [36](#), [43](#), [69](#)

imported, [11](#), [31](#), [35](#), [37](#), [39](#), [61](#), [72](#), [75](#)  
in\_memory\_cache\_types, [12](#), [36](#), [52](#)  
in\_progress, [36](#), [44](#)

knitr\_deps, [37](#), [38](#)

legend\_nodes, [27](#), [38](#)  
library, [43](#), [65](#)  
list, [34](#)  
load\_basic\_example, [38](#), [40](#)  
load, [10](#), [11](#), [25](#), [35](#), [37](#), [39](#), [65](#)  
loadNamespace, [43](#)  
long\_hash, [41](#)

make, [5](#), [6](#), [8](#), [11](#), [13–18](#), [21](#), [22](#), [24](#), [26](#), [27](#),  
[29–33](#), [36–39](#), [42](#), [43](#), [45–69](#), [71](#), [72](#),  
[74–79](#)  
make\_imports, [46](#)  
Makefile\_recipe, [23](#), [45](#), [71](#)  
max\_useful\_jobs, [43](#), [44](#), [47](#), [72](#)  
mclapply, [43](#), [54](#)  
message\_sink\_hook, [42](#), [49](#), [53](#), [74](#)  
missed, [50](#), [53](#)  
mk, [51](#)

new\_cache, [9](#), [11–13](#), [17](#), [19](#), [26](#), [31](#), [34–37](#),  
[39](#), [43](#), [47](#), [51](#), [52](#), [56](#), [60](#), [61](#), [63](#),  
[65–69](#), [71](#)

outdated, [14](#), [50](#), [52](#)  
output\_sink\_hook, [42](#), [49](#), [53](#), [74](#)

parallelism\_choices, [20](#), [43](#), [54](#), [72](#)  
parLapply, [54](#)  
plan, [55](#)  
plot.igraph, [8](#)  
plot\_graph, [8](#), [14](#), [15](#), [18](#), [20](#), [27](#), [38](#), [43](#), [44](#),  
[48](#), [53](#), [56](#), [67](#)  
possible\_targets, [58](#)  
predict\_runtime, [59](#), [64](#)  
progress, [15](#), [26](#), [44](#), [61](#), [74](#), [75](#)  
prune, [14](#), [62](#)

r\_recipe\_wildcard, [45](#), [71](#)  
rate\_limiting\_times, [59](#), [60](#), [63](#)  
rbind, [34](#)  
read\_config, [66](#), [67](#), [68](#)  
read\_graph, [67](#)  
read\_plan, [68](#)  
readd, [10](#), [11](#), [25](#), [26](#), [31](#), [37](#), [61](#), [64](#), [72](#), [75](#)  
recover\_cache, [34](#), [43](#), [69](#)  
remove, [10](#), [13](#), [39](#), [61](#), [74](#)  
render\_graph, [56](#), [70](#)  
require, [43](#)

session, [31](#), [37](#), [61](#), [71](#)  
sessionInfo, [71](#), [72](#)  
shell\_file, [22](#), [44](#), [48](#), [54](#), [55](#), [72](#)  
short\_hash, [73](#)  
silencer\_hook, [42](#), [44](#), [49](#), [53](#), [73](#)  
status, [74](#)  
summaries, [5](#), [42](#), [75](#)  
system.time, [9](#)  
system2, [21](#), [24](#), [43](#), [44](#)

this\_cache, [34](#), [43](#), [69](#), [76](#)  
tracked, [77](#)  
type\_of\_cache, [77](#)

workflow, [78](#)  
workplan, [5](#), [6](#), [11](#), [12](#), [15](#), [26](#), [31–33](#), [37](#), [39](#),  
[42](#), [44](#), [53](#), [55](#), [61](#), [62](#), [65](#), [72](#), [75](#), [76](#),  
[78](#), [79](#), [79](#)