

Package ‘permutations’

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Type Package

Title Permutations of a Finite Set

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Description Manipulates invertible functions from a finite set to itself. Can transform from word form to cycle form and back.

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R topics documented:

allperms	2
as.function.permutation	3
c	4
commutator	5
conjugate	6
cyclist	7
derangement	9
dodecahedron	10
fbin	10
fixed	12
get1	13
id	14
inverse	15
length	16
megaminx	17
nullperm	18

Ops.permutation	19
orbit	22
permorder	23
permutation	24
print	25
rperm	27
sgn	28
shape	29
size	30
tidy	31
valid	33
Index	35

allperms	<i>All permutations of a given size</i>
----------	---

Description

Returns all n factorial permutations of a set

Usage

```
allperms(n)
```

Arguments

n	The size of the set, integer
---	------------------------------

Details

The function is very basic (the idiom is `word(t(partitions::perms(n)))`) but is here for completeness.

Author(s)

Robin K. S. Hankin

Examples

```
as.cycle(allperms(5))
```

`as.function.permutation`*Coerce a permutation to a function*

Description

Coerce a permutation to an executable function

Usage

```
## S3 method for class 'permutation'  
as.function(x, ...)
```

Arguments

<code>x</code>	permutation
<code>...</code>	further arguments (currently ignored)

Note

Multiplication of permutations loses associativity when using functional notation; see examples

Author(s)

Robin K. S. Hankin

Examples

```
x <- cyc_len(3)  
y <- cyc_len(5)  
  
xfun <- as.function(x)  
yfun <- as.function(y)  
  
stopifnot(xfun(yfun(2)) == as.function(y*x)(2)) # note transposition of x & y  
  
# written in postfix notation one has the very appealing form x(fg) = (xf)g  
  
# it's vectorized:  
as.function(rperm(10,9))(1)  
as.function(as.cycle(1:9))(sample(9))
```

Description

Concatenate words or cycles together

Usage

```
## S3 method for class 'word'  
c(...)  
## S3 method for class 'cycle'  
c(...)  
## S3 method for class 'permutation'  
rep(x, ...)
```

Arguments

...	In the methods for <code>c()</code> , objects to be concatenated. Must all be of the same type: either all word, or all cycle
x	In the method for <code>rep()</code> , a permutation object

Note

The methods for `c()` do not attempt to detect which type (word or cycle) you want as conversion is expensive.

Function `rep.permutation()` behaves like `base::rep()` and takes the same arguments, eg times and each.

Author(s)

Robin K. S. Hankin

See Also

[size](#)

Examples

```
x <- as.cycle(1:5)  
y <- cycle(list(list(1:4,8:9),list(1:2)))  
  
# concatenate cycles:  
c(x,y)  
  
# concatenate words:  
c(rperm(5,3),rperm(6,9)) # size adjusted to maximum size of args
```

```
# repeat words:  
rep(x, times=3)
```

commutator

Group-theoretic commutator and group action

Description

Group-theoretic commutator, defined as $[x, y] = x^{-1}y^{-1}xy$

Usage

```
commutator(x, y)
```

Arguments

`x, y` Permutation objects, coerced to word

Author(s)

Robin K. S. Hankin

See Also

[group_action](#)

Examples

```
x <- rperm(10,7)  
y <- rperm(10,8)  
z <- rperm(10,9)  
  
uu <-  
commutator(commutator(x,y),z^x) *  
commutator(commutator(z,x),y^z) *  
commutator(commutator(y,z),x^y)  
  
stopifnot(all(is.id(uu))) # this is the Hall-Witt identity
```

conjugate

Are two permutations conjugate?

Description

Returns TRUE if two permutations are conjugate and FALSE otherwise.

Usage

```
are_conjugate(x, y)
are_conjugate_single(a,b)
```

Arguments

`x, y, a, b` Objects of class permutation, coerced to cycle form

Details

Two permutations are conjugate if and only if they have the same shape. Function `are_conjugate()` is vectorized and user-friendly; function `are_conjugate_single()` is lower-level and operates only on length-one permutations.

The reason that `are_conjugate_single()` is a separate function and not bundled inside `are_conjugate()` is that dealing with the identity permutation is a pain in the arse.

Value

Returns a vector of Booleans

Note

The functionality detects conjugateness by comparing the shapes of two permutations; permutations are coerced to cycle form because function `shape()` does.

Author(s)

Robin K. S. Hankin

See Also

[group_action,shape](#)

Examples

```

are_conjugate(rperm(20,3),rperm(20,3))

z <- rperm(300,4)
stopifnot(all(are_conjugate(z,id)==is.id(z)))

data(megaminx)
stopifnot(all(are_conjugate(megaminx,megaminx^as.cycle(sample(129))))))

```

cyclist

*details of cyclists***Description**

Various functionality to deal with cyclists

Usage

```

vec2cyclist_single(p)
vec2cyclist_single_cpp(p)
remove_length_one(x)
cyclist2word_single(cyc,n)
nicify_cyclist(x,rm1=TRUE, smallest_first=TRUE)

```

Arguments

<code>p</code>	Integer vector, interpreted as a word
<code>x, cyc</code>	A cyclist
<code>n</code>	In function <code>cycle2word_single()</code> , the size of the permutation to induce
<code>rm1, smallest_first</code>	In function <code>nicify_cyclist()</code> , Boolean, governing whether or not to remove length-1 cycles, and whether or not to place the smallest element in each cycle first (non-default values are used by <code>standard_cyclist()</code>)

Details

A *cyclist* is an object corresponding to a permutation P . It is a list with elements that are integer vectors corresponding to the cycles of P . This object is informally known as a cyclist, but there is no S3 class corresponding to it.

An object of S3 class *cycle* is a (possibly named) list of cyclists. NB: there is an unavoidable notational clash here. When considering a single permutation, “cycle” means group-theoretic cycle; when considering R objects, “cycle” means “an R object of class *cycle* whose elements are permutations written in cycle form”.

The elements of a cyclist are the disjoint group-theoretic cycles. Note the redundancies inherent: firstly, because the cycles commute, their order is immaterial (and a list is ordered); and secondly, the cycles themselves are invariant under cyclic permutation. Heigh ho.

A cyclist may be poorly formed in a number of ways: the cycles may include repeats, or contain elements which are common to more than one cycle. Such problems are detected by `cycle.valid()`. Also, there are less serious problems: the cycles may include length-one cycles; the cycles may start with an element that is not the smallest. These issues are dealt with by `nicify_cyclist()`.

- Function `nicify_cyclist()` takes a cyclist and puts it in a nice form but does not alter the permutation. It takes a cyclist and removes length-one cycles; then orders each cycle so that the smallest element appears first (that is, it changes (523) to (235)). It then orders the cycles by the smallest element.
- Function `remove_length_one()` takes a cyclist and removes length-one cycles from it.
- Function `vec2cyclist_single()` takes a vector of integers, interpreted as a word, and converts it into a cyclist. Length-one cycles are discarded.
- Function `vec2cyclist_single_cpp()` is a placeholder for a function that is not yet written.
- Function `cyclist2word_single()` takes a cyclist and returns a vector corresponding to a single word. This function is not intended for everyday use; function `cycle2word()` is much more user-friendly.
- Function `char2cyclist_single()` takes a character string like "(342)(19)" and turns it into a cyclist, in this case `list(c(3,4,2),c(1,9))`. This function returns a cyclist which is not necessarily canonicalized: it might have length-one cycles, and the cycles themselves might start with the wrong number or be incorrectly ordered. It attempts to deal with absence of commas in a sensible way, so "(18,19)(2,5)" is dealt with appropriately too. The function is insensitive to spaces. Also, one can give it an argument which does not correspond to a cycle object, eg `char2cyclist_single("(94)(32)(19)(1)")` (in which "9" is repeated). The function does not return an error, but to catch this kind of problem use `char2cycle()` which calls the validity checks.

The user should use `char2cycle()` which executes validity checks and coerces to a cycle object.

Author(s)

Robin K. S. Hankin

See Also

[as.cycle, fbin](#)

Examples

```
vec2cyclist_single(c(7,9,3,5,8,6,1,4,2))
```

```
char2cyclist_single("(342)(19)")
```

```
nicify_cyclist(list(c(4, 6), c(7), c(2, 5, 1), c(8, 3)))
```

```
nicify_cyclist(list(c(4, 6), c(7), c(2, 5, 1), c(8, 3)),rm1=TRUE)
```



```
cyclist2word_single(list(c(1,4,3),c(7,8)))
```

derangement

Tests for a permutation being a derangement.

Description

A *derangement* is a permutation which leaves no element fixed.

Usage

```
is.derangement(x)
```

Arguments

x Object to be tested

Value

A vector of Booleans corresponding to whether the permutations are derangements or not.

Note

The identity permutation is problematic because it potentially has zero size.

The identity element is not a derangement, although the (zero-size) identity cycle and permutation both return TRUE under the natural R idiom `all(P != seq_len(size(P)))`.

Author(s)

Robin K. S. Hankin

See Also

id

Examples

```
is.derangement(rperm(16,4))
```

dodecahedron *The dodecahedron group*

Description

Permutations comprising the dodecahedron group on either its faces or its edges; also the full dodecahedron group

Details

The package provides a number of objects for investigating dodecahedral groups:

Object `dodecahedron_face` is a cycle object with 60 elements corresponding to the permutations of the faces of a dodecahedron, numbered 1-12 as in the megaminx net. Object `dodecahedron_edge` is the corresponding object for permuting the edges of a dodecahedron. The edges are indexed by the lower of the two adjoining facets on the megaminx net.

Objects `full_dodecahedron_face` and `full_dodecahedron_edge` give the 120 elements of the full dodecahedron group, that is, the dodecahedron group including reflections. NB: these objects are **not** isomorphic to S_5 .

Note

File `zzz_dodecahedron.R` is not really intended to be human-readable. The source file is in `inst/dodecahedron_group.py` and `inst/full_dodecahedron_group.py` which contain documented python source code.

Examples

```
permprod(dodecahedron_face)
```

fbin *The fundamental bijection*

Description

Stanley defines the *fundamental bijection* on page 30.

Given $w = (14)(2)(375)(6)$, Stanley writes it in standard form (specifically: each cycle is written with its largest element first; cycles are written in increasing order of their largest element). Thus we obtain $(2)(41)(6)(753)$.

Then we obtain w^* from w by writing it in standard form and erasing the parentheses (that is, viewing the numbers as a *word*); here $w^* = 2416753$.

Given this, w may be recovered by inserting a left parenthesis preceding every left-to-right maximum, and right parentheses where appropriate.

Usage

```

standard(cyc,n=NULL)
standard_cyclist(x,n=NULL)
fbin_single(vec)
fbin(W)
fbin_inv(cyc)

```

Arguments

vec	In function <code>fbin_single()</code> , an integer vector
W	In functions <code>fbin()</code> and <code>fbin_inv()</code> , an object of class permutation, coerced to word and cycle form respectively
cyc	In functions <code>fbin_single()</code> and <code>standard()</code> , permutation object coerced to cycle form
n	In function <code>standard()</code> and <code>standard_cyclist()</code> , size of the partition to assume, with default NULL meaning to use the largest element of any cycle
x	In function <code>standard_cyclist()</code> , a cyclist

Details

The user-friendly functions are `fbin()` and `fbin_inv()` which perform Stanley's "fundamental bijection". Function `fbin()` takes a word object and returns a cycle; function `fbin_inv()` takes a cycle and returns a word.

The other functions are low-level helper functions that are not really intended for the user (except possibly `standard()`, which puts a cycle object in standard order in list form).

Author(s)

Robin K. S. Hankin

References

R. P. Stanley 2011 *Enumerative Combinatorics*

See Also

[nicify_cyclist](#)

Examples

```

# Stanley's example w:
standard(cycle(list(list(c(1,4),c(3,7,5))))))

w_hat <- c(2,4,1,6,7,5,3)

fbin(w_hat)
fbin_inv(fbin(w_hat))

```

```
x <- rperm(40,9)
stopifnot(all(fbin(fbin_inv(x))==x))
stopifnot(all(fbin_inv(fbin(x))==x))
```

fixed

Fixed elements

Description

Finds which elements of a permutation object are fixed

Usage

```
## S3 method for class 'word'
fixed(x)
## S3 method for class 'cycle'
fixed(x)
```

Arguments

x Object of class word or cycle
... further arguments (currently unused)

Value

Returns a Boolean vector corresponding to the fixed elements of a permutation.

Note

The function is vectorized; if given a vector of permutations, `fixed()` returns a Boolean vector showing which elements are fixed by *all* of the permutations.

This function has two methods: `fixed.word()` and `fixed.cycle()`, neither of which coerce.

Author(s)

Robin K. S. Hankin

See Also

[tidy](#)

Examples

```
fixed(as.cycle(1:3)+as.cycle(8:9)) # elements 4,5,6,7 are fixed
fixed(id)
```

```
data(megaminx)
fixed(megaminx)
```

get1

Retrieve particular cycles or components of cycles

Description

Given an object of class `cycle`, function `get1()` returns a representative of each of the disjoint cycles in the object's elements. Function `get_cyc()` returns the cycle containing a specific element.

Usage

```
get1(x, drop=TRUE)
get_cyc(x, elt)
```

Arguments

<code>x</code>	permutation object (coerced to <code>cycle</code> class)
<code>drop</code>	In function <code>get1()</code> , argument <code>drop</code> controls the behaviour if <code>x</code> is length 1. If <code>drop</code> is <code>TRUE</code> , then a vector of representative elements is returned; if <code>FALSE</code> , then a list with one vector element is returned
<code>elt</code>	Length-one vector interpreted as a permutation object

Author(s)

Robin K. S. Hankin

Examples

```
data(megaminx)
get1(megaminx)
get1(megaminx[1])
get1(megaminx[1], drop=TRUE)

get_cyc(megaminx, 11)
```

id *The identity permutation*

Description

The *identity permutation* leaves every element fixed

Usage

```
is.id(x)
is.id_single_cycle(x)
## S3 method for class 'cycle'
is.id(x)
## S3 method for class 'list'
is.id(x)
## S3 method for class 'word'
is.id(x)
```

Arguments

x Object to be tested

Details

The identity permutation is problematic because it potentially has zero size.

Value

The variable `id` is a *cycle* as this is more convenient than a zero-by-one matrix.

Function `is.id()` returns a Boolean with TRUE if the corresponding element is the identity, and FALSE otherwise. It dispatches to either `is.id.cycle()` or `is.id.word()` as appropriate.

Function `is.id.list()` tests a cyclist for identityness.

Note

The identity permutations documented here are distinct from the null permutations documented at `nullperm.Rd`.

Author(s)

Robin K. S. Hankin

See Also

`is.derangement`, `nullperm`

Examples

```
is.id(id)

as.word(id) # weird

x <- rperm(10,4)
x[3] <- id
is.id(x*inverse(x))
```

inverse	<i>Inverse of a permutation</i>
---------	---------------------------------

Description

Calculates the inverse of a permutation in either word or cycle form

Usage

```
inverse(x)
## S3 method for class 'word'
inverse(x)
## S3 method for class 'cycle'
inverse(x)
inverse_word_single(W)
inverse_cyclist_single(cyc)
```

Arguments

x	Object of class permutation to be inverted
W	In function <code>inverse_word_single()</code> , a vector corresponding to a permutation in word form (that is, one row of a word object)
cyc	In function <code>inverse_cyclist_single()</code> , a cyclist to be inverted

Details

The package provides methods to invert objects of class `word` (the R idiom is `W[W] <- seq_along(W)`) and also objects of class `cycle` (the idiom is `lapply(cyc, function(o){c(o[1], rev(o[-1]))})`).

The user should use `inverse()` directly, which dispatches to either `inverse.word()` or `inverse.cycle()` as appropriate.

Sometimes, using idiom such as `x^-1` or `id/x` gives neater code, although these may require coercion between word form and cycle form.

Value

Function `inverse()` returns an object of the same class as its argument.

Author(s)

Robin K. S. Hankin

See Also[cycle_power](#)**Examples**

```
x <- rperm(10,6)
inverse(x)

all(is.id(x*inverse(x))) # should be TRUE

inverse(as.cycle(matrix(1:8,9,8)))
```

length

Various vector-like utilities for permutation objects.

Description

Various vector-like utilities for permutation objects such as `length`, `names()`, etc

Usage

```
## S3 method for class 'word'
length(x)
## S3 replacement method for class 'permutation'
length(x) <- value
## S3 method for class 'word'
names(x)
## S3 replacement method for class 'word'
names(x) <- value
```

Arguments

`x` permutation object
`value` In function `names<- .word()`, the new names

Details

These functions have methods only for word objects; cycle objects use the methods for lists. It is easy to confuse the *length* of a permutation with its size.

It is not possible to set the length of a permutation; this is more trouble than it is worth.

Author(s)

Robin K. S. Hankin

See Also[size](#)**Examples**

```
x <- rperm(9,5)
names(x) <- letters[1:9]

data(megaminx)
length(megaminx) # the megaminx group has 12 generators, one per face.
size(megaminx)   # the megaminx group is a subgroup of S_129.

names(megaminx) <- NULL # prints more nicely.
megaminx
```

megaminx

megaminx

Description

A set of generators for the megaminx group

Details

Each element of `megaminx` corresponds to a clockwise turn of 72 degrees. See the vignette for more details.

<code>megaminx[, 1]</code>	W	White
<code>megaminx[, 2]</code>	Pu	Purple
<code>megaminx[, 3]</code>	DY	Dark Yellow
<code>megaminx[, 4]</code>	DB	Dark Blue
<code>megaminx[, 5]</code>	R	Red
<code>megaminx[, 6]</code>	DG	Dark Green
<code>megaminx[, 7]</code>	LG	Light Green
<code>megaminx[, 8]</code>	O	Orange
<code>megaminx[, 9]</code>	LB	Light Blue
<code>megaminx[, 10]</code>	LY	Light Yellow
<code>megaminx[, 11]</code>	Pi	Pink
<code>megaminx[, 12]</code>	Gy	Gray

Vector `megaminx_colours` shows what colour each facet has at START.

Examples

```

data(megaminx)
megaminx
megaminx^5 # should be the identity
inverse(megaminx) # turn each face anticlockwise

megaminx_colours[permprod(megaminx)] # risky but elegant...

W # turn the White face one click clockwise (colour names as per the
  # table above)

megaminx_colours[as.word(W,129)] # it is safer to ensure a size-129 word;
megaminx_colours[as.word(W)] # but the shorter version will work

# Now some superflip stuff:

X <- W * Pu^(-1) * W * Pu^2 * DY^(-2)
Y <- LG^(-1) * DB^(-1) * LB * DG
Z <- Gy^(-2) * LB * LG^(-1) * Pi^(-1) * LY^(-1)

sjc3 <- (X^6)^Y * Z^9 # superflip (Jeremy Clark)

p1 <- (DG^2 * W^4 * DB^3 * W^3 * DB^2 * W^2 * DB^2 * R * W * R)^3
m1 <- p1^(Pi^3)

p2 <- (O^2 * LG^4 * DB^3 * LG^3 * DB^2 * LG^2 * DB^2 * DY * LG * DY)^3
m2 <- p2^(DB^2)

p3 <- (LB^2 * LY^4 * Gy * Pi^3 * LY * Gy^4)^3
m3 <- p3^LB

# m1,m2 are 32 moves, p3 is 20, total = 84

stopifnot(m1+m2+m3==sjc3)

```

Description

Null permutations are the equivalent of NULL

Usage

```
nullperm
nullcycle
nullword
```

Format

Object nullperm is a zero-row matrix, coerced to word, specifically `word(matrix(integer(0),0,0))`

Object nullcycle is an empty list coerced to class cycle, specifically `cycle(list())`

Details

These objects are here to deal with the case where a length-zero permutation is extracted. The behaviour of these null objects is not entirely consistent.

Note

The objects documented here are distinct from the identity permutation, `id`, documented separately.

See Also

[id](#)

Examples

```
rperm(10,4)[0] # null word

as.cycle(1:5)[0] # null cycle

data(megaminx)
c(NULL,megaminx) # probably not what the user intended...
c(nullcycle,megaminx) # more useful.
c(id,megaminx) # also useful.
```

Ops.permutation

Arithmetic Ops Group Methods for permutations

Description

Allows arithmetic operators to be used for manipulation of permutation objects such as addition, multiplication, division, integer powers, etc.

Usage

```

## S3 method for class 'permutation'
Ops(e1, e2)
cycle_power(x,pow)
cycle_power_single(x,pow)
cycle_sum(e1,e2)
cycle_sum_single(c1,c2)
group_action(e1,e2)
word_equal(e1,e2)
word_prod(e1,e2)
word_prod_single(e1,e2)
permprod(x)
vps(vec,pow)
ccps(n,pow)
helper(e1,e2)

```

Arguments

<code>x, e1, e2</code>	Objects of class “permutation”
<code>c1, c2</code>	Objects of class cycle
<code>pow</code>	Integer vector of powers
<code>vec</code>	In function <code>vps()</code> , a vector of integers corresponding to a cycle
<code>n</code>	In function <code>ccps()</code> , the integer power to which <code>cycle(seq_len(n))</code> is to be raised; may be positive or negative.

Details

The function `Ops.permutation()` passes binary arithmetic operators (“+”, “*”, “/”, “^”, and “==”) to the appropriate specialist function.

Multiplication, as in `a*b`, is effectively `word_prod(a,b)`; it coerces its arguments to word form (because `a*b = b[a]`).

Raising permutations to integer powers, as in `a^n`, is `cycle_power(a,n)`; it coerces `a` to cycle form and returns a cycle. Negative and zero values of `n` operate as expected. Function `cycle_power()` is vectorized; it calls `cycle_power_single()`, which is not. This calls `vps()` (“Vector Power Single”), which checks for simple cases such as `pow=0` or the identity permutation; and function `vps()` calls function `ccps()` which performs the actual number-theoretic manipulation to raise a cycle to a power.

Raising a permutation to the power of another permutation, as in `a^b`, is idiom for `inverse(b)*a*b`, sometimes known as *group action*; the notation is motivated by the identities $x^{(yz)} = (x^y)^z$ and $(xy)^z = x^z y^z$.

Permutation addition, as in `a+b`, is defined if the cycle representations of the addends are disjoint. The sum is defined as the permutation given by juxtaposing the cycles of `a` with those of `b`. Note that this operation is commutative. If `a` and `b` do not have disjoint cycle representations, an error is returned. This is useful if you want to guarantee that two permutations commute (NB: permutation `a` commutes with `a^i` for `i` any integer, and in particular `a` commutes with itself. But `a+a` returns an error: the operation checks for disjointness, not commutativity).

Permutation “division”, as in a/b , is $a * \text{inverse}(b)$. Note that $a/b * c$ is evaluated left to right so is equivalent to $a * \text{inverse}(b) * c$. See note.

Function `helper()` sorts out recycling for binary functions, the behaviour of which is inherited from `cbind()`, which also handles the names of the returned permutation.

Value

None of these functions are really intended for the end user: use the ops as shown in the examples section.

Note

The class of the returned object is the appropriate one.

It would be nice to define a unary operator which inverted a permutation. I do not like “`id/x`” to represent a permutation inverse: the idiom introduces an utterly redundant object (“`id`”), and forces the use of a binary operator where a unary operator is needed.

The natural unary operator would be the exclamation mark, `!x`. However, redefining the exclamation mark to give permutation inverses, while possible, is not desirable because its precedence is too low. One would like `!x*y` to return `inverse(x)*y` but instead standard precedence rules means that it returns `inverse(x*y)`. This caused such severe cognitive dissonance that I removed it.

There does not appear to be a way to define a new unary operator due to the construction of the parser.

Author(s)

Robin K. S. Hankin

Examples

```
x <- rperm(20,9) # word form
y <- rperm(20,9) # word form

x*y # word form

x^5 # coerced to cycle form

x^as.cycle(1:5) # group action; coerced to word.

x*inverse(x) == id # all TRUE

# the 'sum' of two permutations is defined if their cycles are disjoint:
as.cycle(1:4) + as.cycle(7:9)

data(megaminx)
megaminx[1] + megaminx[7:12]
```

`orbit`*Orbits of integers*

Description

Finds the orbit of a given integer

Usage

```
orbit_single(c1,n1)
orbit(cyc,n)
```

Arguments

<code>c1,n1</code>	In (low-level) function <code>orbit_single()</code> , a cyclist and an integer vector respectively
<code>cyc,n</code>	In (vectorized) function <code>orbit()</code> , <code>cyc</code> is coerced to a cycle, and <code>n</code> is an integer vector

Value

Given a cyclist `c1` and integer `n1`, function `orbit_single()` returns the single cycle containing integer `n1`. This is a low-level function, not intended for the end-user.

Function `orbit()` is the vectorized equivalent of `orbit_single()`.

Author(s)

Robin K. S. Hankin

See Also

[fixed](#)

Examples

```
data(megaminx)
orbit(megaminx,13)

# orbit() is vectorized:
x <- cycle(list(list(a=1:2,4:6,8:10)))
orbit(x,1:10)
```

permorder

The order of a permutation

Description

Returns the order of a permutation P : the smallest strictly positive integer n for which P^n is the identity.

Usage

```
permorder(x, singly = TRUE)
```

Arguments

<code>x</code>	Permutation, coerced to cycle form
<code>singly</code>	Boolean, with default TRUE meaning to return the order of each element of the vector, and FALSE meaning to return the order of the vector itself (that is, the smallest strictly positive integer for which <code>all(x^n==id)</code>).

Details

Coerces its argument to cycle form.

The order of the identity permutation is 1.

Note

Uses `mLCM()` from the `numbers` package.

Author(s)

Robin K. S. Hankin

See Also

[sgn](#)

Examples

```
x <- rperm(5,20)
permorder(x)
permorder(x,FALSE)

stopifnot(all(is.id(x^permorder(x))))
stopifnot(is.id(x^permorder(x,FALSE)))
```

Description

Functions to create permutation objects. `permutation` is a virtual class.

Usage

```
word(M)
is.permutation(x)
cycle(x)
is.word(x)
is.cycle(x)
as.word(x, n=NULL)
as.cycle(x)
cycle2word(x, n=NULL)
char2cycle(char)
cyc_len(n)
## S3 method for class 'word'
as.matrix(x, ...)
```

Arguments

<code>M</code>	In function <code>word()</code> , a matrix with rows corresponding to permutations in word form
<code>x</code>	See details
<code>n</code>	In functions <code>as.word()</code> and <code>cycle2word()</code> , the size of the word to return; in function <code>cyc_len()</code> , the length of the cycle to return
<code>char</code>	In function <code>char2cycle()</code> a character vector which is coerced to a cycle object
<code>...</code>	Further arguments passed to <code>as.matrix()</code>

Details

Functions `word()` and `cycle()` are rather formal functions which make no attempt to coerce their arguments into sensible forms. The user should use `as.word()` and `as.cycle()`, which are much more user-friendly.

Functions `word()` and `cycle()` are the only functions in the package which assign class `word` or `cycle` to an object.

A *word* is a matrix whose rows correspond to permutations in word format.

A *cycle* is a list whose elements correspond to permutations in cycle form. A cycle object comprises elements which are informally dubbed ‘cyclists’. A cyclist is a list of integer vectors corresponding to the cycles of the permutation.

Function `cycle2word()` converts cycle objects to word objects.

Function `cyc_len()` is a convenience wrapper for `as.cycle(seq_len(n))`.

It is a very common error (at least, it is for me) to use `cycle()` when you meant `as.cycle()`.

Value

Returns a cycle object or a word object

Author(s)

Robin K. S. Hankin

See Also

[cyclist](#)

Examples

```
word(matrix(1:8,7,8))
cycle(list(list(c(1,8,2),c(3,6)),list(1:2, 4:8)))

char2cycle(c("(1,4)(6,7)", "(3,4,2)(8,19)", "(56)", "(12345)(78)", "(78)"))

jj <- c(4,2,3,1)

as.word(jj)
as.cycle(jj)

as.cycle(1:2)*as.cycle(1:8) == as.cycle(1:8)*as.cycle(1:2) # FALSE!

x <- rperm(10,7)
y <- rperm(10,7)
as.cycle(commutator(x,y))

cycle(sapply(seq_len(9),function(n){list(list(seq_len(n))))}))

cycle(sapply(seq_len(18),cyc_len))
```

print

Print methods for permutation objects

Description

Print methods for permutation objects with matrix-like printing for words and bracket notation for cycle objects.

Usage

```
## S3 method for class 'cycle'
print(x, ...)
## S3 method for class 'word'
print(x, h = getOption("print_word_as_cycle"), ...)
as.character_cyclist(y, comma=TRUE)
```

Arguments

x	Object of class permutation with words dispatched to <code>print.word()</code> and cycles dispatched to <code>print.cycle()</code>
h	Boolean, with default TRUE meaning to coerce words to cycle form before printing. See details
...	Further arguments (currently ignored)
y, comma	In <code>as.character_cyclist()</code> , argument y is a list of cycles (a cyclist); and comma is Boolean, specifying whether to include a comma in the output

Details

Printing of word objects is controlled by `options("print_word_as_cycle")`. The default behaviour is to coerce a word to cycle form and print that, with a notice that the object itself was coerced from word.

If `options("print_word_as_cycle")` is FALSE, then objects of class word are printed as a matrix with rows being the permutations and fixed points indicated with a dot.

Value

Returns its argument invisibly, after printing it.

Author(s)

Robin K. S. Hankin

See Also

[nicify_cyclist](#)

Examples

```
x <- rperm(4,9)
as.word(x)
as.cycle(x)
```

rperm *Random permutations*

Description

Create a word object of random permutations

Usage

```
rperm(n,r,moved=NA)
```

Arguments

n	Number of permutations to create
r	Size of permutations
moved	Integer specifying how many elements can move (that is, how many elements do not map to themselves), with default NA meaning to choose a permutation at random. This is useful if you want a permutation that has a compact cycle representation

Value

Returns an object of class word

Note

Argument moved specifies a *maximum* number of elements that do not map to themselves; the actual number of non-fixed elements might be lower (as some elements might map to themselves).

Author(s)

Robin K. S. Hankin

See Also

[size](#)

Examples

```
rperm(30,9)
as.cycle(rperm(30,9))
```

```
rperm(10,9,2)
```

`sgn`*Sign of a permutation*

Description

The sign of a permutation is ± 1 depending on whether it is even or odd

Usage

```
sgn(x)
is.even(x)
```

Arguments

`x` permutation object

Details

Coerces to cycle form

Author(s)

Robin K. S. Hankin

See Also

[shape](#)

Examples

```
sgn(id) # always problematic

sgn(rperm(10,5))

x <- rperm(40,6)
y <- rperm(40,6)

stopifnot(all(sgn(x*y) == sgn(x)*sgn(y))) # sgn() is a homomorphism

z <- as.cycle(rperm(20,9,5))
z[is.even(z)]
```

shape	<i>Shape of a permutation</i>
-------	-------------------------------

Description

Returns the shape of a permutation. If given a word, it coerces to cycle form.

Usage

```
shape(x, drop = TRUE, id1=TRUE)
shape_cyclist(cyc, id1=TRUE)
shapepart(x)
shapepart_cyclist(cyc, n=NULL)
```

Arguments

x	Object of class <code>cycle</code> (if not, coerced)
cyc	A cyclist
n	Integer governing the size of the partition assumed, with default <code>NULL</code> meaning to use the largest element
drop	Boolean, with default <code>TRUE</code> meaning to unlist if possible
id1	Boolean, with default <code>TRUE</code> in function <code>shape_cyclist()</code> meaning that the shape of the identity is “1” and <code>FALSE</code> meaning that the shape is <code>NULL</code>

Value

Function `shape()` returns a list with elements representing the lengths of the component cycles.

Function `shapepart()` returns an object of class `partition` showing the permutation as a set partition of disjoint cycles.

Note

Function `shape()` returns the lengths of the cycles in the order returned by `nicify_cyclist()`, so not necessarily in increasing or decreasing order.

Author(s)

Robin K. S. Hankin

See Also

[size](#)

Examples

```

shape(rperm(10,9)) # coerced to cycle

data(megaminx)

shape(megaminx)
jj <- megaminx*megaminx[1]

stopifnot(identical(shape(jj),shape(tidy(jj)))) #tidy() does not change shape

shapepart(rperm(10,5))

shape_cyclist(list(1:4,8:9))
shapepart_cyclist(list(1:4,8:9))

```

size

Gets or sets the size of a permutation

Description

The ‘size’ of a permutation is the cardinality of the set for which it is a bijection.

Usage

```

size(x)
addcols(M,n)
## S3 method for class 'word'
size(x)
## S3 method for class 'cycle'
size(x)
## S3 replacement method for class 'word'
size(x) <- value
## S3 replacement method for class 'cycle'
size(x) <- value

```

Arguments

x	A permutation object
M	A matrix that may be coerced to a word
n, value	the size to set to, an integer

Details

For a word object, the *size* is equal to the number of columns. For a cycle object, it is equal to the largest element of any cycle.

Function `addcols()` is a low-level function that operates on, and returns, a matrix. It just adds columns to the right of `M`, with values equal to their column numbers, thus corresponding to fixed elements. The resulting matrix has `n` columns. This function cannot remove columns, so if `n < ncol(M)` an error is returned.

Setting functions cannot decrease the size of a permutation; use `trim()` for this.

It is meaningless to change the size of a cycle object. Trying to do so will result in an error. But you can coerce cycle objects to word form, and change the size of that.

Author(s)

Robin K. S. Hankin

See Also

[fixed](#)

Examples

```
x <- rperm(10,8)
size(x)
size(x) <- 15

size(as.cycle(1:5) + as.cycle(100:101))

size(id)
```

tidy

Utilities to neaten permutation objects

Description

Various utilities to neaten word objects by removing fixed elements

Usage

```
tidy(x)
trim(x)
```

Arguments

`x` Object of class word, or in the case of `tidy()`, coerced to class word

Details

Function `trim()` takes a word and, starting from the right, strips off columns corresponding to fixed elements until it finds a non-fixed element. This makes no sense for cycle objects; if `x` is of class `cycle`, an error is returned.

Function `tidy()` is more aggressive. This firstly removes *all* fixed elements, then renames the non-fixed ones to match the new column numbers. The map is an isomorphism (sic) with respect to composition.

Value

Returns an object of class `word`

Note

Results in empty (that is, zero-column) words if a vector of identity permutations is given

Author(s)

Robin K. S. Hankin

See Also

[fixed](#), [size](#), [nicify_cyclist](#)

Examples

```
tidy(as.cycle(5:3)+as.cycle(7:9))
as.cycle(tidy(c(as.cycle(1:2),as.cycle(6:7))))

nicify_cyclist(list(c(4,6), c(7), c(2,5,1), c(8,3)))

data(megaminx)
tidy(megaminx) # has 120 columns, not 129
stopifnot(all(unique(sort(unlist(as.cycle(tidy(megaminx))),recursive=TRUE)))==1:120))

jj <- megaminx*megaminx[1]
stopifnot(identical(shape(jj),shape(tidy(jj)))) #tidy() does not change shape
```

valid

Functions to validate permutations

Description

Functions to validate permutation objects.

Function `singleword.valid()` takes an integer vector, interpreted as a word, and checks that it is a permutation of `seq_len(max(x))`.

Function `cycle.valid()` takes a cyclist and checks for disjoint cycles of strictly positive integers with no repeats.

Usage

```
singleword_valid(w)
cyclist_valid(x)
```

Arguments

x	In function <code>cycle_valid()</code> , a cyclist
w	In function <code>singleword_valid()</code> , an integer vector

Value

Returns either TRUE, or stops with an informative error message

Author(s)

Robin K. S. Hankin

See Also

[cyclist](#)

Examples

```
singleword_valid(sample(1:9))

## Not run:
singleword_valid(c(5,6,3,9,7,8,2,1)) # returns an error (no '4')
singleword_valid(c(5,6,3,4,9,7,8,2,1)) # returns an error (not integer)

## End(Not run)

cyclist_valid(list(c(1,8,2),c(3,6))) # should be TRUE
singleword_valid(c(5L,6L,3L,4L,9L,7L,8L,2L,1L)) # should be TRUE

## Not run:
```

```
cyclist_valid(list(c(1,8,2),c(8,6))) # returns an error ('8' is repeated)
## End(Not run)
```

Index

- *Topic **datasets**
 - dodecahedron, 10
 - megaminx, 17
 - nullperm, 18
- *Topic **sybolmath**
 - rperm, 27
- *Topic **symbmath**
 - permutation, 24
 - size, 30
 - valid, 33
- *Topic **symbolmath**
 - fixed, 12
 - Ops.permutation, 19
 - orbit, 22
 - print, 25
 - tidy, 31
- addcols (size), 30
- allperms, 2
- are_conjugate (conjugate), 6
- are_conjugate_single (conjugate), 6
- as.character.cycle (print), 25
- as.character_cyclist (print), 25
- as.cycle, 8
- as.cycle (permutation), 24
- as.function.cycle
 - (as.function.permutation), 3
- as.function.permutation, 3
- as.function.word
 - (as.function.permutation), 3
- as.matrix (permutation), 24
- as.word (permutation), 24
- c, 4
- ccps (Ops.permutation), 19
- char2cycle (permutation), 24
- char2cyclist_single (cyclist), 7
- commutator, 5
- conjugate, 6
- cyc_len (permutation), 24
- cycle (permutation), 24
- cycle2word (permutation), 24
- cycle_power, 16
- cycle_power (Ops.permutation), 19
- cycle_power_single (Ops.permutation), 19
- cycle_sum (Ops.permutation), 19
- cycle_sum_single (Ops.permutation), 19
- cyclist, 7, 25, 33
- cyclist2word_single (cyclist), 7
- cyclist_valid (valid), 33
- DB (megaminx), 17
- derangement, 9
- DG (megaminx), 17
- dodecahedron, 10
- dodecahedron_edge (dodecahedron), 10
- dodecahedron_face (dodecahedron), 10
- DY (megaminx), 17
- fbin, 8, 10
- fbin_inv (fbin), 10
- fbin_single (fbin), 10
- fixed, 12, 22, 31, 32
- full_dodecahedron_edge (dodecahedron), 10
- full_dodecahedron_face (dodecahedron), 10
- get1, 13
- get_cyc (get1), 13
- group_action, 5, 6
- group_action (Ops.permutation), 19
- Gy (megaminx), 17
- helper (Ops.permutation), 19
- id, 14, 19
- inverse, 15
- inverse_cyclist_single (inverse), 15
- inverse_word_single (inverse), 15
- is.cycle (permutation), 24

is.derangement (derangement), 9
is.even (sgn), 28
is.id (id), 14
is.id_single_cycle (id), 14
is.permutation (permutation), 24
is.word (permutation), 24

LB (megaminx), 17
length, 16
length<- .permutation (length), 16
LG (megaminx), 17
LY (megaminx), 17

megaminx, 17
megaminx_colours (megaminx), 17

names (length), 16
names<- .word (length), 16
nicify (cyclist), 7
nicify_cyclist, 11, 26, 32
nicify_cyclist (cyclist), 7
nullcycle (nullperm), 18
nullperm, 18
nullword (nullperm), 18

O (megaminx), 17
Ops (Ops.permutation), 19
Ops.permutation, 19
orbit, 22
orbit_single (orbit), 22

permorder, 23
permprod (Ops.permutation), 19
permutation, 24
Pi (megaminx), 17
print, 25
print.cycle (print), 25
print.permutation (print), 25
print.word (print), 25
Pu (megaminx), 17

R (megaminx), 17
remove_length_one (cyclist), 7
rep.permutation (c), 4
rperm, 27

sgn, 23, 28
shape, 6, 28, 29
shape_cyclist (shape), 29
shapepart (shape), 29
shapepart_cyclist (shape), 29
singleword_valid (valid), 33
size, 4, 17, 27, 29, 30, 32
size<- (size), 30
standard (fbin), 10
standard_cyclist (fbin), 10

tidy, 12, 31
trim (tidy), 31

valid, 33
validity (valid), 33
vec2cyclist_single (cyclist), 7
vec2cyclist_single_cpp (cyclist), 7
vps (Ops.permutation), 19

W (megaminx), 17
word (permutation), 24
word_equal (Ops.permutation), 19
word_prod (Ops.permutation), 19
word_prod_single (Ops.permutation), 19