

# Package ‘units’

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**Title** Measurement Units for R Vectors

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**VignetteBuilder** knitr

**Description** Support for measurement units in R vectors, matrices and arrays: automatic propagation, conversion, derivation and simplification of units; raising errors in case of unit incompatibility. Compatible with the POSIXct, Date and difftime classes. Uses the UNIDATA udunits library and unit database for unit compatibility checking and conversion.

**License** GPL-2

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**BugReports** <https://github.com/r-quantities/units/issues/>

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---

as_difftime	<i>convert units object into difftime object</i>
-------------	--

---

## Description

convert units object into difftime object

## Usage

```
as_difftime(x)
```

## Arguments

x                    object of class units

## Examples

```
t1 = Sys.time()
t2 = t1 + 3600
d = t2 - t1
du <- as_units(d)
dt = as_difftime(du)
class(dt)
dt
```

---

as_units	<i>convert object to a units object</i>
----------	---

---

## Description

convert object to a units object

difftime objects to units

A number of functions are provided for creating unit objects.

- `as_units`, a generic with methods for a character string and for quoted language. Note, direct usage of this function by users is typically not necessary, as coercion via `as_units` is automatically done with ``units<-`` and `set_units()`.
- `make_units()`, constructs units from bare expressions. `make_units(m/s)` is equivalent to `as_units(quote(m/s))`
- `set_units()`, a pipe\_friendly version of ``units<-``. By default it operates with bare expressions like `make_unit`, but this behavior can be disabled by a specifying `mode = "standard"` or setting `units_options(set_units_mode = "standard")`.

## Usage

```
as_units(x, ...)
```

```
## Default S3 method:
```

```
as_units(x, value = unitless, ...)
```

```
## S3 method for class 'difftime'
```

```
as_units(x, value, ...)
```

```
make_units(bare_expression, check_is_valid = TRUE)
```

```
## S3 method for class 'character'
```

```
as_units(x, check_is_valid = TRUE,
        implicit_exponents = NULL, force_single_symbol = FALSE, ...)
```

```
## S3 method for class 'call'
```

```
as_units(x, check_is_valid = TRUE, ...)
```

## Arguments

<code>x</code>	object of class <code>units</code>
<code>...</code>	passed on to other methods
<code>value</code>	an object of class <code>units</code> , or something coercible to one with <code>as_units</code>
<code>bare_expression</code>	a bare R expression describing units. Must be valid R syntax (reserved R syntax words like <code>in</code> must be backticked)

`check_is_valid` throw an error if all the unit symbols are not either recognized by `udunits2` via `udunits2::ud.is.parseable()`, or a custom user defined via `install_symbolic_unit()`. If FALSE, no check for validity is performed.

`implicit_exponents`  
If the unit string is in product power form (e.g. "km m<sup>-2</sup> s<sup>-1</sup>"). Defaults to NULL, in which case a guess is made based on the supplied string. Set to TRUE or FALSE if the guess is incorrect.

`force_single_symbol`  
Whether to perform no string parsing and force treatment of the string as a single symbol.

### Value

A new unit object that can be used in arithmetic, unit conversion or unit assignment.

### Character strings

Generally speaking, there are 3 types of unit strings accepted in `as_units` (and by extension, ``units<-``).

The first, and likely most common, is a "standard" format unit specification where the relationship between unit symbols or names is specified explicitly with arithmetic symbols for division `/`, multiplication `*` and power exponents `^`, or other mathematical functions like `log()`. In this case, the string is parsed as an R expression via `parse(text = )` after backticking all unit symbols and names, and then passed on to `as_units.call()`. A heuristic is used to perform backticking, such that any continuous set of characters uninterrupted by one of `()\*\^` are backticked (unless the character sequence consists solely of numbers 0-9), with some care to not double up on pre-existing backticks. This heuristic appears to be quite robust, and works for units would otherwise not be valid R syntax. For example, percent ("`%`"), feet ("`'`"), inches ("`in`"), and Tesla ("`T`") are all backticked and parsed correctly.

Nevertheless, for certain complex unit expressions, this backticking heuristic may give incorrect results. If the string supplied fails to parse as an R expression, then the string is treated as a single symbolic unit and `symbolic_unit(chr)` is used as a fallback with a warning. In that case, automatic unit simplification may not work properly when performing operations on unit objects, but unit conversion and other Math operations should still give correct results so long as the unit string supplied returns TRUE for `udunits2::ud.is.parseable()`.

The second type of unit string accepted is one with implicit exponents. In this format, `/`, `*`, and `^`, may not be present in the string, and unit symbol or names must be separated by a space. Each unit symbol may optionally be followed by a single number, specifying the power. For example "`m2 s-2`" is equivalent to "`(m^2)*(s^-2)`".

The third type of unit string format accepted is the special case of `udunits` time duration with a reference origin, for example "`hours since 1970-01-01 00:00:00`". Note, that the handling of time and calendar operations via the `udunits` library is subtly different from the way R handles date and time operations. This functionality is mostly exported for users that work with `udunits` time data, e.g., with NetCDF files. Users are otherwise encouraged to use R's date and time functionality provided by `Date` and `POSIXt` classes.

## Expressions

In `as_units()`, each of the symbols in the unit expression is treated individually, such that each symbol must be recognized by the `udunits` database (checked by `ud.is.parseable()`), or be a custom, user-defined unit symbol that was defined either by `install_symbolic_unit()` or `install_conversion_function()`. To see which symbols and names are currently recognized by the `udunits` database, see `udunits_symbols()`.

## Note

By default, unit names are automatically substituted with unit names (e.g., kilogram  $\rightarrow$  kg). To turn off this behavior, set `units_options(auto_convert_names_to_symbols = FALSE)`

## See Also

[valid\\_udunits](#)

## Examples

```
s = Sys.time()
d = s - (s+1)
as_units(d)
# The easiest way to assign units to a numeric vector is like this:
x <- y <- 1:4
units(x) <- "m/s" # meters / second

# Alternatively, the easiest pipe-friendly way to set units:
if(require(magrittr))
  y %>% set_units(m/s)

# these are different ways of creating the same unit:
# meters per second squared, i.e., acceleration
x1 <- make_units(m/s^2)
x2 <- as_units(quote(m/s^2))
x2 <- as_units("m/s^2")
x3 <- as_units("m s-2") # in product power form, i.e., implicit exponents = T
x4 <- set_units(1, m/s^2) # by default, mode = "symbols"
x5 <- set_units(1, "m/s^2", mode = "standard")
x6 <- set_units(1, x1, mode = "standard")
x7 <- set_units(1, units(x1), mode = "standard")
x8 <- as_units("m") / as_units("s")^2

all_identical <- function(...) {
  l <- list(...)
  for(i in seq_along(l)[-1])
    if(!identical(l[[1]], l[[i]]))
      return(FALSE)
  TRUE
}
all_identical(x1, x2, x3, x4, x5, x6, x7, x8)

# Note, direct usage of these unit creation functions is typically not
```

```

# necessary, since coercion is automatically done via as_units(). Again,
# these are all equivalent ways to generate the same result.

x1 <- x2 <- x3 <- x4 <- x5 <- x6 <- x7 <- x8 <- 1:4
units(x1) <- "m/s^2"
units(x2) <- "m s-2"
units(x3) <- quote(m/s^2)
units(x4) <- make_units(m/s^2)
units(x5) <- as_units(quote(m/s^2))
x6 <- set_units(x6, m/s^2)
x7 <- set_units(x7, "m/s^2", mode = "standard")
x8 <- set_units(x8, units(x1), mode = "standard")

all_identical(x1, x2, x3, x4, x5, x6, x7, x8)

# Both unit names or symbols can be used. By default, unit names are
# automatically converted to unit symbols.
make_units(degree_C)
make_units(kilogram)
make_units(ohm)
# Note, if the printing of non-ascii characters is garbled, then you may
# need to specify the encoding on your system manually like this:
# udunits2::ud.set.encoding("latin1")
# not all unit names get converted to symbols under different encodings

## Arithmetic operations and units
# conversion between unit objects that were defined as symbols and names will
# work correctly, although unit simplification in printing may not always occur.
x <- 500 * make_units(micrograms/liter)
y <- set_units(200, ug/l)
x + y
x * y # numeric result is correct, but units not simplified completely

# note, plural form of unit name accepted too ('liters' vs 'liter'), and
# denominator simplification can be performed correctly
x * set_units(5, liters)

# unit conversion works too
set_units(x, grams/gallon)

## Creating custom, user defined units
# For example, a microbiologist might work with counts of bacterial cells
# make_units(cells/ml) # by default, throws an ERROR
# First define the unit, then the newly defined unit is accepted.
install_symbolic_unit("cells")
make_units(cells/ml)

# Note, install_symbolic_unit() does not add any support for unit
# conversion, or arithmetic operations that require unit conversion. See
# ?install_conversion_function for how to define relationships for user
# defined units.

```

```
## set_units()
# set_units is a pipe friendly version of `units<-`.
if (require(magrittr)) {
  1:5 %>% set_units(N/m^2)
  # first sets to m, then converts to km
  1:5 %>% set_units(m) %>% set_units(km)
}

# set_units has two modes of operation. By default, it operates with
# bare symbols to define the units.
set_units(1:5, m/s)

# use `mode = "standard"` to use the value of supplied argument, rather than
# the bare symbols of the expression. In this mode, set_units() can be
# thought of as a simple alias for `units<-` that is pipe friendly.
set_units(1:5, "m/s", mode = "standard")
set_units(1:5, make_units(m/s), mode = "standard")

# the mode of set_units() can be controlled via a global option
# units_options(set_units_mode = "standard")

# To remove units use
units(x) <- NULL
# or
drop_units(y)
```

---

deparse\_unit

*deparse unit to string in product power form (e.g. km m-2 s-1)*


---

## Description

deparse unit to string in product power form (e.g. km m-2 s-1)

## Usage

```
deparse_unit(x)
```

```
as_cf(x)
```

## Arguments

x                    object of class units

## Details

as\_cf is deprecated; use deparse\_unit.

## Value

length one character vector

**Examples**

```
u = as_units("kg m-2 s-1", implicit_exponents = TRUE)
u
deparse_unit(u)
```

---

drop_units	<i>drop units</i>
------------	-------------------

---

**Description**

drop units

**Usage**

```
drop_units(x)
```

**Arguments**

x                    a units object

**Value**

the numeric without any units attributes, while preserving other attributes like dimensions or other classes.

**Note**

Equivalent to `units(x) <- NULL`

---

hist.units	<i>histogram for unit objects</i>
------------	-----------------------------------

---

**Description**

histogram for unit objects

**Usage**

```
## S3 method for class 'units'
hist(x, xlab = NULL, main = paste("Histogram of", xname),
     ...)
```



**Arguments**

x	object of class units, for which we want to plot the histogram
xlab	character; x axis label
main	character; title of histogram
...	parameters passed on to <a href="#">hist.default</a>

**Examples**

```
units_options(parse = FALSE) # otherwise we break on the funny symbol!
u = set_units(rnorm(100), degree_C)
hist(u)
```

---

```
install_conversion_constant
```

*Install a function for conversion between user-defined units.*

---

**Description**

Tells the units package how to convert between units that have a linear relationship, i.e. can be related on the form  $y = \alpha x$ .

**Usage**

```
install_conversion_constant(from, to, const)
```

**Arguments**

from	String for the symbol of the unit being converted from.
to	String for the symbol of the unit being converted to.
const	The constant $\alpha$ in the conversion.

**Details**

This function handles the very common case where units are related through a linear function, that is, you can convert from one to the other as  $y = \alpha x$ . Using this function, you specify that you can go from values of type `from` to values of type `to` by first multiplying a constant and then adding an offset. The function then automatically installs that conversion and the inverse  $x = y/\alpha$ .

For a more general conversion mechanism, see [install\\_conversion\\_function](#).

**See Also**

[install\\_conversion\\_function](#)

## Examples

```
# one orange is worth two apples
install_conversion_constant("orange", "apple", 2)
apples <- 2 * as_units("apple")
oranges <- 1 * as_units("orange")
apples + oranges
oranges + apples
```

---

install\_conversion\_function

*Install a function for conversion between user-defined units.*

---

## Description

Tells the `units` package how to convert one-way from one unit to another.

## Usage

```
install_conversion_function(from, to, f)
```

## Arguments

<code>from</code>	String for the symbol of the unit being converted from.
<code>to</code>	String for the symbol of the unit being converted to.
<code>f</code>	A function responsible for conversion.

## Details

This is the most general way of specifying conversion between user-defined units. The function installs a one-way conversion from one unit to another through a general function, `f`, that must take one numeric argument and return one numeric argument. When the `units` package tries to convert between units, it will look up `from` and `to` to see if it can find a conversion function. If it can, it will call `f` and consider the value converted from unit `from` to unit `to`.

It is the user's responsibility to install a conversion from `to` back to `from` as well. One-way conversion does not work well with the `units` package, since conversion is done in several places for unit expression simplification and if a unit can only be converted in one direction, this simplification will not work correctly.

For conversion that can be done as a linear function,  $y = \alpha x + \beta$ , you should instead use the [install\\_conversion\\_constant](#) function. This function will automatically install conversion functions for both directions of unit conversion.

## See Also

[install\\_conversion\\_constant](#)

**Examples**

```
install_symbolic_unit("apple")
install_symbolic_unit("orange")
apples <- 2 * as_units("apple")
oranges <- 3 * as_units("orange")

# one orange is worth two apples
install_conversion_function("orange", "apple", function(x) 2 * x)
install_conversion_function("apple", "orange", function(x) x / 2)
apples + oranges
oranges + apples
```

---

install\_symbolic\_unit *Define new symbolic units*

---

**Description**

Adding a symbolic unit allows it to be used in `as_units`, `make_units` and `set_units`. No installation is performed if the unit is already known by `udunits`.

**Usage**

```
install_symbolic_unit(chr, warn = TRUE)

uninstall_symbolic_unit(chr, all = FALSE)
```

**Arguments**

<code>chr</code>	a length 1 character vector that is the new unit name or symbol.
<code>warn</code>	warns if the supplied unit symbol is already a valid unit symbol recognized by <code>udunits</code> .
<code>all</code>	if TRUE, uninstalls all user defined custom symbolic units

---

`make_unit` *Deprecated functions*

---

**Description**

The following functions are deprecated and will be removed in a future release.

**Usage**

```
make_unit(chr)

parse_unit(chr)

as.units(x, value = unitless)
```

**Arguments**

chr	length 1 character string
x	a numeric
value	a units object, by default, unitless

---

Math.units	<i>Mathematical operations for units objects</i>
------------	--

---

**Description**

Mathematical operations for units objects

**Usage**

```
## S3 method for class 'units'
Math(x, ...)
```

**Arguments**

x	object of class units
...	parameters passed on to the Math functions

**Examples**

```
a <- sqrt(1:10)
a <- set_units(a, m/s)
log(a)
log(a, base = 10)
cumsum(a)
signif(a, 2)
```

---

matmult	<i>matrix multiplication</i>
---------	------------------------------

---

**Description**

matrix multiplication

**Usage**

```
x %**% y

## Default S3 method:
x %**% y

## S3 method for class 'units'
x %**% y
```

**Arguments**

x	numeric matrix or vector
y	numeric matrix or vector

**Details**

see "[%\\*\\*](#)" for the base function, reimplemented as default method

**Examples**

```
a = set_units(1:5, m)
a %**% a
a %**% t(a)
a %**% set_units(1:5, 1)
set_units(1:5, 1) %**% a
```

---

Ops.units	<i>S3 Ops Group Generic Functions for units objects</i>
-----------	---

---

**Description**

Ops functions for units objects, including comparison, product and divide, add, subtract

**Usage**

```
## S3 method for class 'units'
Ops(e1, e2)
```

**Arguments**

- e1            object of class units, or something that can be coerced to it by `as_units(e1)`
- e2            object of class units, or something that can be coerced to it by `as_units(e2)`,  
or in case of power a number (integer n or 1/n)

**Value**

object of class units

**Examples**

```
a <- set_units(1:3, m/s)
b <- set_units(1:3, m/s)
a + b
a * b
a / b
a <- as_units("kg m-3")
b <- set_units(1, kg/m/m/m)
a + b
a = set_units(1:5, m)
a %% a
a %% set_units(2)
set_units(1:5, m^2) %% set_units(2, m)
a %% a
a %% set_units(2 )
```

---

plot.units

*create axis label with appropriate labels*

---

**Description**

create axis label with appropriate labels  
plot unit objects

**Usage**

```
make_unit_label(lab, u, sep = units_options("sep"),
  group = units_options("group"), parse = units_options("parse"))

## S3 method for class 'units'
plot(x, y, xlab = NULL, ylab = NULL, ...)
```

**Arguments**

- lab            length one character; name of the variable to plot
- u              vector of class units

sep	length two character vector, defaulting to <code>c("~", "~")</code> , with the white space between unit name and unit symbols, and between subsequent symbols.
group	length two character vector with grouping symbols, e.g. <code>c("(", ")")</code> for parenthesis, or <code>c("", "")</code> for no group symbols
parse	logical; indicates whether a parseable expression should be returned (typically needed for super scripts), or a simple character string without special formatting.
x	object of class units, to plot along the x axis, or, if y is missing, along the y axis
y	object to plot along the y axis, or missing
xlab	character; x axis label
ylab	character; y axis label
...	other parameters, passed on to <a href="#">plot.default</a>

## Details

[units\\_options](#) can be used to set and change the defaults for sep, group and doParse.

## Examples

```
oldpar = par(mar = par("mar") + c(0, .3, 0, 0))
displacement = mtcars$displ * ud_units[["in"]]^3
# an example that would break if parse were (default) TRUE, since 'in' is a reserved word:
units_options(parse=FALSE)
make_unit_label("displacement", displacement)
units_options(parse=TRUE)
units(displacement) = with(ud_units, cm^3)
weight = mtcars$wt * 1000 * with(ud_units, lb)
units(weight) = with(ud_units, kg)
plot(weight, displacement)
units_options(group = c("(", ")") ) # parenthesis instead of square brackets
plot(weight, displacement)
units_options(sep = c("~~~", "~"), group = c("", "")) # no brackets; extra space
plot(weight, displacement)
units_options(sep = c("~", "~~"), group = c("[", "]"))
gallon = as_units("gallon")
consumption = mtcars$mpg * with(ud_units, mi/gallon)
units(consumption) = with(ud_units, km/l)
plot(displacement, consumption) # division in consumption
units_options(negative_power = TRUE) # division becomes ^-1
plot(displacement, consumption)
plot(1/displacement, 1/consumption)
par(oldpar)
```

---

seq.units	<i>seq method for units objects</i>
-----------	-------------------------------------

---

**Description**

seq method for units objects

**Usage**

```
## S3 method for class 'units'
seq(from, to, by = ((to - from)/(length.out - 1)),
    length.out = NULL, along.with = NULL, ...)
```

**Arguments**

from	see <a href="#">seq</a>
to	see <a href="#">seq</a>
by	see <a href="#">seq</a>
length.out	see <a href="#">seq</a>
along.with	see <a href="#">seq</a>
...	see <a href="#">seq</a>

**Details**

arguments with units are converted to have units of the first argument (which is either from or to)

**Examples**

```
seq(to = set_units(10, m), by = set_units(1, m), length.out = 5)
seq(set_units(10, m), by = set_units(1, m), length.out = 5)
seq(set_units(10, m), set_units(19, m))
seq(set_units(10, m), set_units(.1, km), set_units(10000, mm))
```

---

set_units	<i>set_units</i>
-----------	------------------

---

**Description**

A pipe friendly version of units<-

**Usage**

```
set_units(x, value, ..., mode = units_options("set_units_mode"))
```



**Arguments**

x	a numeric to be assigned units, or a units object to have units converted
value	a units object, or something coercible to one with <code>as_units</code> . Depending on mode, the unit is constructed from the supplied bare expression or from the supplied value via standard evaluation.
...	passed on to <code>as_units</code>
mode	if "symbols" (the default), then unit is constructed from the expression supplied. Otherwise, if mode = "standard", standard evaluation is used for the supplied value. This argument can be set via a global option <code>units_options(set_units_mode = "standard")</code>

**See Also**

[as\\_units](#)

---

tibble	<i>type_sum function for units</i>
--------	------------------------------------

---

**Description**

`type_sum` function for units  
`pillar_shaft` function for units

**Usage**

```
type_sum.units(x, ...)
```

```
pillar_shaft.units(x, ...)
```

**Arguments**

x	see <a href="#">type_sum</a>
...	see <a href="#">type_sum</a>

---

ud_units	<i>List containing pre-defined units from the <code>udunits2</code> package.</i>
----------	--

---

**Description**

Lazy loaded when used

**Usage**

```
ud_units
```

**Format**

An object of class `NULL` of length 0.

---

unitless	<i>The "unit" type for vectors that are actually dimension-less.</i>
----------	--

---

**Description**

The "unit" type for vectors that are actually dimension-less.

**Usage**

```
unitless
```

**Format**

An object of class `symbolic_units` of length 2.

---

units	<i>Set measurement units on a numeric vector</i>
-------	--

---

**Description**

Set measurement units on a numeric vector

Convert units

retrieve measurement units from units object

**Usage**

```
## S3 replacement method for class 'numeric'
units(x) <- value
```

```
## S3 replacement method for class 'units'
units(x) <- value
```

```
## S3 replacement method for class 'logical'
units(x) <- value
```

```
## S3 method for class 'units'
units(x)
```

**Arguments**

x	numeric vector, or object of class <code>units</code>
value	object of class <code>units</code> or <code>symbolic_units</code> , or in the case of <code>set_units</code> expression with symbols that can be resolved in <code>ud_units</code> (see examples).

**Value**

object of class `units`

the `units` method retrieves the `units` attribute, which is of class `symbolic_units`

**Examples**

```
x = 1:3
class(x)
units(x) <- with(ud_units, m/s) # valid
class(x)
y = 2:5
a <- with(ud_units, 1:3 * m/s)
units(a) <- with(ud_units, km/h)
a
```

---

<code>units_options</code>	<i>set one or more units global options</i>
----------------------------	---

---

**Description**

set units global options, mostly related how units are printed and plotted

**Usage**

```
units_options(..., sep, group, negative_power, parse, set_units_mode,
  auto_convert_names_to_symbols)
```

**Arguments**

<code>...</code>	ignored
<code>sep</code>	character length two; default <code>c("~", "~")</code> ; space separator between variable and units, and space separator between two different units
<code>group</code>	character length two; start and end group, may be two empty strings, a parenthesis pair, or square brackets.
<code>negative_power</code>	logical, default <code>FALSE</code> ; should denominators have negative power, or follow a division symbol?
<code>parse</code>	logical, default <code>TRUE</code> ; should the units be made into an expression (so we get subscripts)? Setting to <code>FALSE</code> may be useful if <code>parse</code> fails, e.g. if the unit contains symbols that assume a particular encoding
<code>set_units_mode</code>	character; either <code>"symbols"</code> or <code>"standard"</code> ; see <a href="#">set_units</a>
<code>auto_convert_names_to_symbols</code>	logical: should names, such as <code>degree_C</code> be converted to their usual symbol?

**Examples**

```
units_options(sep = c("~~~", "~"), group = c("", "")) # more space, parenthesis
## set defaults:
units_options(sep = c("~", "~"), group = c("[", "]"), negative_power = FALSE, parse = TRUE)
```

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valid_udunits	<i>Get information about valid units</i>
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### Description

The returned dataframe is constructed at runtime by reading the xml database that powers unit conversion in [package:udunits2]. Inspect this dataframe to determine what inputs are accepted by `as_units` (and the other functions it powers: `make_units`, `set_units`, `units<-`).

### Usage

```
valid_udunits(quiet = FALSE)

valid_udunits_prefixes(quiet = FALSE)
```

### Arguments

<code>quiet</code>	logical, defaults TRUE to give a message about the location of the udunits database being read.
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### Details

Any entry listed under `symbol`, `symbol_aliases`, `name_singular`, `name_singular_aliases`, `name_plural`, or `name_plural_aliases` is valid. Additionally, any entry under `symbol` or `symbol_aliases` may also contain a valid prefix, as specified by `valid_udunits_prefixes()`.

Note, this is primarily intended for interactive use, the exact format of the returned dataframe may change in the future.

### Value

a data frame with columns `symbol`, `symbol_aliases`, `name_singular`, `name_singular_aliases`, `name_plural`, or `name_plural_aliases`, `def`, `definition`, `comment`, `dimensionless` and `source_xml`

### Examples

```
valid_udunits()
valid_udunits_prefixes()
if(interactive())
  View(valid_udunits())
```

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