

Use of the gmse_apply function

GMSE: an R package for generalised management strategy evaluation (Supporting Information 2)

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Extended introduction to the GMSE apply function (gmse_apply)

The `gmse_apply` function is a flexible function that allows for user-defined sub-functions calling resource, observation, manager, and user models. Where such models are not specified, predefined GMSE sub-models ‘resource’, ‘observation’, ‘manager’, and ‘user’ are run by default. Any type of sub-model (e.g., numerical, individual-based) is permitted as long as the input and output are appropriately specified. Only one time step is simulated per call to `gmse_apply`, so the function must be looped for simulation over time. Where model parameters are needed but not specified, defaults from GMSE are used. Here we demonstrate some uses of `gmse_apply`, and how it might be used to simulate myriad management scenarios *in silico*.

A simple run of `gmse_apply()` returns one time step of GMSE using predefined sub-models and default parameter values.

```
sim_1 <- gmse_apply();
```

For `sim_1`, the default ‘basic’ results are returned as below, which summarise key values for all sub-models.

```
print(sim_1);
```

```
## $resource_results
## [1] 1081
##
## $observation_results
## [1] 1020.408
##
## $manager_results
##           resource_type scaring culling castration feeding help_offspring
## policy_1             1      NA     41           NA      NA             NA
##
## $user_results
##           resource_type scaring culling castration feeding help_offspring
## Manager             1      NA      0           NA      NA             NA
## user_1               1      NA     24           NA      NA             NA
## user_2               1      NA     24           NA      NA             NA
## user_3               1      NA     24           NA      NA             NA
## user_4               1      NA     24           NA      NA             NA
##           tend_crops kill_crops
## Manager           NA      NA
## user_1             NA      NA
## user_2             NA      NA
## user_3             NA      NA
## user_4             NA      NA
```

Note that in the case above we have the total abundance of resources returned (`sim_1$resource_results`), the estimate of resource abundance from the observation function (`sim_1$observation_results`), the costs the manager sets for the only available action of culling (`sim_1$manager_results`), and the number of culls attempted by each user (`sim_1$user_results`). By default, only one resource type is used, but custom sub-functions could potentially allow for models with multiple resource types. Any custom sub-functions can replace GMSE predefined functions, provided that they have appropriately defined inputs and outputs (see GMSE documentation). For example, we can define a very simple logistic growth function to send to `res_mod` instead.

```
alt_res <- function(X, K = 2000, rate = 1){
  X_1 <- X + rate*X*(1 - X/K);
  return(X_1);
}
```

The above function takes in a population size of `X` and returns a value `X_1` based on the population intrinsic growth rate `rate` and carrying capacity `K`. Iterating the logistic growth model by itself under default parameter values with a starting population of 100 will cause the population to increase to carrying capacity in seven time steps. The function can be substituted into `gmse_apply` to use it instead of the predefined GMSE resource model.

```
sim_2 <- gmse_apply(res_mod = alt_res, X = 100, rate = 0.3);
```

The `gmse_apply` function will find the parameters it needs to run the `alt_res` function in place of the default resource function, either by running the default function values (e.g., `K = 2000`) or values specified directly into `gmse_apply` (e.g., `X = 100` and `rate = 0.3`). If an argument to a custom function is required but not provided either as a default or specified in `gmse_apply`, then an error will be returned. Results for the above `sim_2` are returned below.

```
print(sim_2);

## $resource_results
## [1] 128
##
## $observation_results
## [1] 181.4059
##
## $manager_results
##           resource_type scaring culling castration feeding help_offspring
## policy_1             1      NA      56           NA      NA           NA
##
## $user_results
##           resource_type scaring culling castration feeding help_offspring
## Manager             1      NA      0           NA      NA           NA
## user_1              1      NA     17           NA      NA           NA
## user_2              1      NA     17           NA      NA           NA
## user_3              1      NA     17           NA      NA           NA
## user_4              1      NA     17           NA      NA           NA
##
##           tend_crops kill_crops
## Manager            NA      NA
## user_1             NA      NA
## user_2             NA      NA
## user_3             NA      NA
## user_4             NA      NA
```

How `gmse_apply` integrates across sub-models

To integrate across different types of sub-models, `gmse_apply` translates between vectors and arrays between each sub-model. For example, because the default GMSE observation model requires a resource array with particular requirements for column identities, when a resource model sub-function returns a vector, or a list with a named element 'resource_vector', this vector is translated into an array that can be used by the observation model. Specifically, each element of the vector identifies the abundance of a resource type (and hence will usually be just a single value denoting abundance of the only focal population). If this is all the information provided, then a 'resource_array' will be made with default GMSE parameter values with an identical number of rows to the abundance value (floored if the value is a non-integer; non-default values can also be put into this transformation from vector to array if they are specified in `gmse_apply`, e.g., through an argument such as `lambda = 0.8`). Similarly, a `resource_array` is also translated into a vector after the default individual-based resource model is run, should a custom observation model require simple abundances instead of an array. The same is true of `observation_vector` and `observation_array` objects returned by observation models, of `manager_vector` and `manager_array` (i.e., `COST` in the `gmse` function) objects returned by manager models, and of `user_vector` and `user_array` (i.e., `ACTION` in the `gmse` function) objects returned by user models. At each step, a translation between the two is made, with necessary adjustments that can be tweaked through arguments to `gmse_apply` when needed. Alternative observation, manager, and user, sub-models, for example, are defined below; note that each requires a vector from the preceding model.

```
# Alternative observation sub-model
alt_obs <- function(resource_vector){
  X_obs <- resource_vector - 0.1 * resource_vector;
  return(X_obs);
}

# Alternative manager sub-model
alt_man <- function(observation_vector){
  policy <- observation_vector - 1000;
  if(policy < 0){
    policy <- 0;
  }
  return(policy);
}

# Alternative user sub-model
alt_usr <- function(manager_vector){
  harvest <- manager_vector + manager_vector * 0.1;
  return(harvest);
}
```

All of these sub-models are completely deterministic, so when run with the same parameter combinations, they produce replicable outputs.

```
gmse_apply(res_mod = alt_res, obs_mod = alt_obs,
           man_mod = alt_man, use_mod = alt_usr, X = 1000);

## $resource_results
## [1] 1500
##
## $observation_results
## [1] 1350
##
## $manager_results
## [1] 350
```

```
##
## $user_results
## [1] 385
```

Note that the `manager_results` and `user_results` are ambiguous here, and can be interpreted as desired – e.g., as total allowable catch and catches made, or as something like costs of catching set by the manager and effort to catching made by the user. Hence, while manger output is set in terms of costs of performing each action, and user output is set in terms of action attempts, this need not be the case when using `gmse_apply` (though it should be recognised when using default GMSE manager and user functions). GMSE default sub-models can be added in at any point.

```
gmse_apply(res_mod = alt_res, obs_mod = observation,
           man_mod = alt_man, use_mod = alt_usr, X = 1000);
```

```
## $resource_results
## [1] 1500
##
## $observation_results
## [1] 1564.626
##
## $manager_results
## [1] 564.6259
##
## $user_results
## [1] 621.0884
```

It is possible to, e.g., specify a simple resource and observation model, but then take advantage of the genetic algorithm to predict policy decisions and user actions (see SI5 for a fisheries example). This can be done by using the default GMSE manager and user functions (written below explicitly, though this is not necessary).

```
gmse_apply(res_mod = alt_res, obs_mod = alt_obs,
           man_mod = manager, use_mod = user, X = 1000);
```

```
## $resource_results
## [1] 1500
##
## $observation_results
## [1] 1350
##
## $manager_results
##      resource_type scaring culling castration feeding help_offspring
## policy_1           1      NA      58          NA      NA          NA
##
## $user_results
##      resource_type scaring culling castration feeding help_offspring
## Manager           1      NA       0          NA      NA          NA
## user_1             1      NA      17          NA      NA          NA
## user_2             1      NA      17          NA      NA          NA
## user_3             1      NA      17          NA      NA          NA
## user_4             1      NA      17          NA      NA          NA
##
##      tend_crops kill_crops
## Manager         NA      NA
## user_1           NA      NA
## user_2           NA      NA
## user_3           NA      NA
## user_4           NA      NA
```

Running GMSE simulations by looping gmse_apply

Instead of using the `gmse` function, multiple simulations of GMSE can be run by calling `gmse_apply` through a loop, reassigning outputs where necessary for the next generation. This is best accomplished using the argument `old_list`, which allows previous full results from `gmse_apply` to be reinserted into the `gmse_apply` function. The argument `old_list` is `NULL` by default, but can instead take the output of a previous full list return of `gmse_apply`. This `old_list` produced when `get_res = Full` includes all data structures and parameter values necessary for a unique simulation of GMSE. Note that custom functions sent to `gmse_apply` still need to be specified (`res_mod`, `obs_mod`, `man_mod`, and `use_mod`). An example of using `get_res` and `old_list` in tandem to loop `gmse_apply` is shown below.

```
to_scare <- FALSE;
sim_old  <- gmse_apply(scaring = to_scare, get_res = "Full", stakeholders = 6);
sim_sum_1 <- matrix(data = NA, nrow = 20, ncol = 7);
for(time_step in 1:20){
  sim_new <- gmse_apply(scaring = to_scare, get_res = "Full",
                        old_list = sim_old);

  sim_sum_1[time_step, 1] <- time_step;
  sim_sum_1[time_step, 2] <- sim_new$basic_output$resource_results[1];
  sim_sum_1[time_step, 3] <- sim_new$basic_output$observation_results[1];
  sim_sum_1[time_step, 4] <- sim_new$basic_output$manager_results[2];
  sim_sum_1[time_step, 5] <- sim_new$basic_output$manager_results[3];
  sim_sum_1[time_step, 6] <- sum(sim_new$basic_output$user_results[,2]);
  sim_sum_1[time_step, 7] <- sum(sim_new$basic_output$user_results[,3]);
  sim_old <- sim_new;
}
colnames(sim_sum_1) <- c("Time", "Pop_size", "Pop_est", "Scare_cost",
                        "Cull_cost", "Scare_count", "Cull_count");
print(sim_sum_1);
```

##	Time	Pop_size	Pop_est	Scare_cost	Cull_cost	Scare_count	Cull_count	
##	[1,]	1	1139	1179.1383	NA	10	NA	600
##	[2,]	2	623	748.2993	NA	110	NA	54
##	[3,]	3	636	952.3810	NA	110	NA	54
##	[4,]	4	700	634.9206	NA	110	NA	54
##	[5,]	5	813	997.7324	NA	110	NA	54
##	[6,]	6	882	1133.7868	NA	10	NA	600
##	[7,]	7	344	362.8118	NA	110	NA	54
##	[8,]	8	356	385.4875	NA	110	NA	54
##	[9,]	9	355	249.4331	NA	110	NA	54
##	[10,]	10	356	317.4603	NA	110	NA	54
##	[11,]	11	379	362.8118	NA	110	NA	54
##	[12,]	12	374	476.1905	NA	110	NA	54
##	[13,]	13	378	453.5147	NA	110	NA	54
##	[14,]	14	384	453.5147	NA	110	NA	54
##	[15,]	15	396	249.4331	NA	110	NA	54
##	[16,]	16	391	340.1361	NA	110	NA	54
##	[17,]	17	383	362.8118	NA	110	NA	54
##	[18,]	18	399	272.1088	NA	110	NA	54
##	[19,]	19	411	362.8118	NA	110	NA	54
##	[20,]	20	421	430.8390	NA	110	NA	54

Note that one element of the full list `gmse_apply` output is the 'basic_output' itself, which is produced by default when `get_res = "basic"`. This is what is being used to store the output of `sim_new` into `sim_sum_1`. Next, we show how the flexibility of `gmse_apply` can be used to dynamically redefine simulation conditions.

Changing simulation conditions using `gmse_apply`

We can take advantage of `gmse_apply` to dynamically change parameter values mid-loop. For example, below shows the same code used in the previous example, but with a policy of scaring introduced on time step 10.

```
to_scare <- FALSE;
sim_old  <- gmse_apply(scaring = to_scare, get_res = "Full", stakeholders = 6);
sim_sum_2 <- matrix(data = NA, nrow = 20, ncol = 7);
for(time_step in 1:20){
  sim_new <- gmse_apply(scaring = to_scare, get_res = "Full",
                        old_list = sim_old);

  sim_sum_2[time_step, 1] <- time_step;
  sim_sum_2[time_step, 2] <- sim_new$basic_output$resource_results[1];
  sim_sum_2[time_step, 3] <- sim_new$basic_output$observation_results[1];
  sim_sum_2[time_step, 4] <- sim_new$basic_output$manager_results[2];
  sim_sum_2[time_step, 5] <- sim_new$basic_output$manager_results[3];
  sim_sum_2[time_step, 6] <- sum(sim_new$basic_output$user_results[,2]);
  sim_sum_2[time_step, 7] <- sum(sim_new$basic_output$user_results[,3]);
  sim_old <- sim_new;
  if(time_step == 10){
    to_scare <- TRUE;
  }
}
colnames(sim_sum_2) <- c("Time", "Pop_size", "Pop_est", "Scare_cost",
                        "Cull_cost", "Scare_count", "Cull_count");
print(sim_sum_2);
```

##	Time	Pop_size	Pop_est	Scare_cost	Cull_cost	Scare_count	Cull_count	
##	[1,]	1	1147	1201.8141	NA	10	NA	600
##	[2,]	2	629	702.9478	NA	110	NA	54
##	[3,]	3	656	725.6236	NA	110	NA	54
##	[4,]	4	710	861.6780	NA	110	NA	54
##	[5,]	5	859	1315.1927	NA	10	NA	600
##	[6,]	6	282	362.8118	NA	110	NA	54
##	[7,]	7	277	340.1361	NA	110	NA	54
##	[8,]	8	254	317.4603	NA	110	NA	54
##	[9,]	9	232	158.7302	NA	110	NA	54
##	[10,]	10	217	158.7302	NA	110	NA	54
##	[11,]	11	199	136.0544	10	110	600	0
##	[12,]	12	235	385.4875	10	110	600	0
##	[13,]	13	283	317.4603	10	110	600	0
##	[14,]	14	336	476.1905	10	110	600	0
##	[15,]	15	401	340.1361	10	110	600	0
##	[16,]	16	475	521.5420	10	110	600	0
##	[17,]	17	576	476.1905	10	110	600	0
##	[18,]	18	697	634.9206	10	110	600	0
##	[19,]	19	834	952.3810	10	110	600	0
##	[20,]	20	1013	1269.8413	58	10	0	600

Hence, in addition to the previously explained benefits of the flexible `gmse_apply` function, one particularly useful feature is that we can use it to study change in policy availability – in the above case, what happens when scaring is suddenly introduced as a possible policy option. Similar things can be done, for example, to see how manager or user power changes over time. In the example below, users' budgets increase by 100 every time step, with the manager's budget remaining the same. The consequence of this increasing user budget is higher rates of culling and decreased population size.

```

ub          <- 500;
sim_old     <- gmse_apply(get_res = "Full", stakeholders = 6, user_budget = ub);
sim_sum_3   <- matrix(data = NA, nrow = 20, ncol = 6);
for(time_step in 1:20){
  sim_new   <- gmse_apply(get_res = "Full", old_list = sim_old,
                          user_budget = ub);

  sim_sum_3[time_step, 1] <- time_step;
  sim_sum_3[time_step, 2] <- sim_new$basic_output$resource_results[1];
  sim_sum_3[time_step, 3] <- sim_new$basic_output$observation_results[1];
  sim_sum_3[time_step, 4] <- sim_new$basic_output$manager_results[3];
  sim_sum_3[time_step, 5] <- sum(sim_new$basic_output$user_results[,3]);
  sim_sum_3[time_step, 6] <- ub;
  sim_old     <- sim_new;
  ub         <- ub + 100;
}
colnames(sim_sum_3) <- c("Time", "Pop_size", "Pop_est", "Cull_cost", "Cull_count",
                        "User_budget");
print(sim_sum_3);

```

```

##      Time Pop_size  Pop_est Cull_cost Cull_count User_budget
## [1,]   1    1137  975.0567     110         24         500
## [2,]   2    1284 1111.1111      10        360         600
## [3,]   3    1034  793.6508     110         36         700
## [4,]   4    1210 1201.8141      10        480         800
## [5,]   5     949  770.9751     110         48         900
## [6,]   6    1053  839.0023     110         54        1000
## [7,]   7    1186  997.7324     110         60        1100
## [8,]   8    1345 1224.4898      10        720        1200
## [9,]   9     744  793.6508     110         66        1300
## [10,] 10     803  634.9206     110         72        1400
## [11,] 11     879  952.3810     110         78        1500
## [12,] 12     948 1043.0839      20        480        1600
## [13,] 13     547  521.5420     110         90        1700
## [14,] 14     549  498.8662     110         96        1800
## [15,] 15     531  476.1905     110        102        1900
## [16,] 16     505  702.9478     110        108        2000
## [17,] 17     483  521.5420     110        114        2100
## [18,] 18     444  476.1905     110        120        2200
## [19,] 19     392  453.5147     110        120        2300
## [20,] 20     326  294.7846     110        126        2400

```

There is an important note to make about changing arguments to `gmse_apply` when `old_list` is being used: The function `gmse_apply` is trying to avoid a crash, so `gmse_apply` will accommodate parameter changes by rebuilding data structures if necessary. For example, if the number of stakeholders is changed (and by including an argument such as `stakeholders` to `gmse_apply`, it is assumed that stakeholders are changing even they are not), then a new array of agents will need to be built. If landscape dimensions are changed (or just include the argument `land_dim_1` or `land_dim_2`), then a new landscape will be built. For most simulation purposes, this will not introduce any undesirable effect on simulation results, but it should be noted and understood when developing models.