

# Package ‘FLAME’

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**Type** Package

**Title** A Fast Large-Scale Almost Matching Exactly Approach to Causal Inference

**Version** 1.0.0

**Description** The 'FLAME' (Fast Large-scale Almost Matching Exactly) package implements the matching algorithm in Roy, Rudin, Volfovsky, and Wang (2017) <arXiv:1707.06315>. 'FLAME' performs matching of treatment and control units in the potential outcomes framework for large categorical datasets. 'FLAME' creates matches that include as many covariates as possible, and sequentially drops covariates that are less useful based on a match quality measure. Match quality combines two important elements – it considers predictive power from machine learning on a hold out training set, and a balancing factor to ensure that it does not remove a covariate that would ruin overlap between treatment and control groups. Currently the 'FLAME' package applies to categorical data, and provides two approaches for implementation - bit vectors and database management systems (e.g., 'PostgreSQL', 'SQLite'). For data that has been adequately processed and fits in memory, bit vectors should be applied. For extremely large data that does not fit in memory, database systems should be applied.

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**URL** <https://chiarui424.github.io/FLAME/>

**BugReports** <https://github.com/chiarui424/FLAME/issues>

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## R topics documented:

ATE . . . . .	2
AVG_EFFECT . . . . .	3
CATE . . . . .	3
CATE_plot . . . . .	4
Data_Generation . . . . .	5
FLAME_bit . . . . .	6
FLAME_PostgreSQL . . . . .	7
FLAME_SQLite . . . . .	8
MATCH . . . . .	9
summary . . . . .	10
summary_plot . . . . .	10
toy_data . . . . .	11
<b>Index</b>	<b>12</b>

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ATE	<i>Compute Average Treatment Effect</i>
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### Description

ATE computes average treatment effect of the matched subsamples by a weighted average of the estimated treatment effects in each matched group. The weight is the number of matched units.

### Usage

```
ATE(FLAME_object)
```

### Arguments

FLAME\_object    object returned by applying the FLAME algorithm ([FLAME\\_bit](#), [FLAME\\_PostgreSQL](#), or [FLAME\\_SQLite](#))

### Value

average treatment effect (ATE) of the matched subsamples

**Examples**

```
data(toy_data)
result <- FLAME::FLAME_bit(data = toy_data, holdout = toy_data)
FLAME::ATE(result)
```

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 AVG\_EFFECT

*Compute Estimated Treatment Effects*


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**Description**

AVG\_EFFECT computes estimated treatment effects. Estimated treatment effect is the weighted average of CATEs, with weight being the number of units in each matched group.

**Usage**

```
AVG_EFFECT(CATE_object)
```

**Arguments**

CATE\_object      object returned by applying [CATE](#) function

**Value**

estimated treatment effects

**Examples**

```
data(toy_data)
result <- FLAME::FLAME_bit(data = toy_data, holdout = toy_data)
CATE_object <- FLAME::CATE(FLAME_object = result, cov_name = c("X1", "X2"), cov_val = c("2", "2"))
FLAME::AVG_EFFECT(CATE_object)
```

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 CATE

*Get the Size and CATE of Matched Group(s)*


---

**Description**

CATE provides detailed information of the conditional average treatment effect (CATE) and size of each matched group. First, given number of covariates used for matching, CATE(FLAME\_object, num\_covs = x) returns the covariate values, size and CATE of each matched group. Second, given a covariate combination, CATE(FLAME\_object, num\_covs = x, cov\_name = c("x1", "x2", ...), cov\_val = c(0, 1, ...)) returns the CATE and size of the matched group. Third, if user would like to see all matched groups given a specific covariate combination even when the FLAME algorithm performs matching with more than the number of covariates specified, CATE(FLAME\_object, cov\_name = c("x1", "x2", ...), cov\_val = c(0, 1, ...)) returns all matched groups containing the covariate combination.

**Usage**

```
CATE(FLAME_object, num_covs = NULL, cov_name = NULL, cov_val = NULL)
```

**Arguments**

FLAME\_object    object returned by applying the FLAME algorithm ([FLAME\\_bit](#) or [FLAME\\_PostgreSQL](#) or [FLAME\\_SQLite](#))

num\_covs        number of covariates used for matching

cov\_name        a vector of covariate names

cov\_val         a vector of covariate values, where the value position should match cov\_name position. In addition, it has to be in character R data type.

**Value**

data frame with covariate values, CATE, and size of each matched group

**Examples**

```
data(toy_data)
result <- FLAME::FLAME_bit(data = toy_data, holdout = toy_data)
FLAME::CATE(FLAME_object = result, num_covs = 2)
FLAME::CATE(FLAME_object = result, num_covs = 2, cov_name = c("X1", "X2"), cov_val = c("2", "2"))
FLAME::CATE(FLAME_object = result, cov_name = c("X1", "X2"), cov_val = c("2", "2"))
```

---

CATE\_plot

*Summarize CATEs of All Matched Groups by Boxplot*


---

**Description**

Given CATE\_object, CATE\_plot visualizes CATEs of all matched groups by boxplot

**Usage**

```
CATE_plot(CATE_object)
```

**Arguments**

CATE\_object    object returned by applying [CATE](#) function

**Value**

boxplot

**Examples**

```
data(toy_data)
result <- FLAME::FLAME_bit(data = toy_data, holdout = toy_data)
CATE_object <- FLAME::CATE(FLAME_object = result, cov_name = c("X1", "X2"), cov_val = c("2", "2"))
FLAME::CATE_plot(CATE_object)
```

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Data_Generation	<i>Generate Synthetic Data</i>
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**Description**

Data\_Generation generates synthetic data, where each covariate is a binary variable. The function used to create synthetic data can be found

**Usage**

```
Data_Generation(num_control, num_treated, num_cov_dense,
                num_cov_unimportant, U)
```

**Arguments**

num_control	number of samples in the control group
num_treated	number of samples in the treated group
num_cov_dense	number of important covariates
num_cov_unimportant	number of unimportant covariates
U	non-linear term coefficient

**Value**

synthetic data

**Examples**

```
Data_Generation(10, 10, 10, 5, 5)
Data_Generation(10, 10, 5, 10, 5)
```

---

 FLAME\_bit

*Bit Vectors Implementation*


---

### Description

FLAME\_bit applies FLAME matching algorithm based on bit vectors. The required arguments include (1) data and (2) holdout. The rest of the arguments are optional.

### Usage

```
FLAME_bit(data, holdout, tradeoff = 0.1, compute_var = FALSE,
  PE_function = NULL, model = NULL, ridge_reg = NULL,
  lasso_reg = NULL, tree_depth = NULL)
```

### Arguments

data	input data
holdout	holdout training data
tradeoff	tradeoff parameter to compute Match Quality (optional, default = 0.1)
compute_var	indicator variable of computing variance (optional, default = FALSE)
PE_function	user defined function to compute predictive error (optional)
model	user defined model - Linear, Ridge, Lasso, or DecisionTree (optional)
ridge_reg	L2 regularization parameter if model = Ridge (optional)
lasso_reg	L1 regularization parameter if model = Lasso (optional)
tree_depth	maximum depth of decision tree if model = DecisionTree (optional)

### Value

(1) list of covariates FLAME performs matching at each iteration, (2) Sizes, conditional average treatment effects (CATEs), and variance (if compute\_var = TRUE) of matches at each iteration, (3) match quality at each iteration, and (4) the original data with additional column *\*matched\**, indicating the number of covariates each unit is matched on. If a unit is never matched, then *\*matched\** will be 0.

### Examples

```
data(toy_data)
FLAME_bit(data = toy_data, holdout = toy_data)
```

## Description

FLAME\_PostgreSQL applies the FLAME algorithm based on PostgreSQL. If your computer system does not have PostgreSQL installed, install from [here](#). For setup of PostgreSQL server, please refer to this [tutorial](#). User must connect to PostgreSQL server in R using the command `dbConnect(dbDriver('PostgreSQL'), db='your_password')` and name the connection as **db**

## Usage

```
FLAME_PostgreSQL(db, data, holdout, compute_var = FALSE,
  tradeoff = 0.1, PE_function = NULL, model = NULL,
  ridge_reg = NULL, lasso_reg = NULL, tree_depth = NULL)
```

## Arguments

<code>db</code>	name of the database connection ( <b>must name the connection as db</b> )
<code>data</code>	input data
<code>holdout</code>	holdout training data
<code>compute_var</code>	indicator variable of computing variance (optional, default = FALSE)
<code>tradeoff</code>	tradeoff parameter to compute Match Quality (optional, default = 0.1)
<code>PE_function</code>	user defined function to compute predictive error (optional)
<code>model</code>	user defined model - Linear, Ridge, Lasso, or DecisionTree (optional)
<code>ridge_reg</code>	L2 regularization parameter if model = Ridge (optional)
<code>lasso_reg</code>	L1 regularization parameter if model = Lasso (optional)
<code>tree_depth</code>	maximum depth of decision tree if model = DecisionTree (optional)

## Value

(1) list of covariates FLAME performs matching at each iteration, (2) Sizes, conditional average treatment effects (CATEs), and variance (if `compute_var = TRUE`) of matches at each iteration, (3) match quality at each iteration, and (4) the original data with additional column `*matched*`, indicating the number of covariates each unit is matched on. If a unit is never matched, then `*matched*` will be 0.

## Examples

```
data <- data(toy_data)

drv <- dbDriver('PostgreSQL')

db <- dbConnect(drv, dbname="FLAME", host='localhost',
```

```
port=5432, user="postgres", password = 'new_password')
FLAME_PostgreSQL(db = db, data = data, holdout = data)
dbDisconnect(db)
```

---

FLAME\_SQLite

*SQLite Database Implementation*


---

### Description

FLAME\_SQLite applies the FLAME algorithm based on SQLite. FLAME\_SQLite does not require external database installation. However, user should connect to a temporary database with command `dbConnect(SQLite(), "tempdb_name")` and name the connection as **db**. The required arguments include (1) `db`, (2) `data`, and (3) `holdout`. The rest of the arguments are optional.

### Usage

```
FLAME_SQLite(db, data, holdout, compute_var = FALSE, tradeoff = 0.1,
  PE_function = NULL, model = NULL, ridge_reg = NULL,
  lasso_reg = NULL, tree_depth = NULL)
```

### Arguments

<code>db</code>	name of the connection to temporary database ( <b>must name the connection as <code>db</code></b> )
<code>data</code>	input data
<code>holdout</code>	holdout training data
<code>compute_var</code>	indicator variable of computing variance (optional, default = FALSE)
<code>tradeoff</code>	tradeoff parameter to compute Match Quality (optional, default = 0.1)
<code>PE_function</code>	user defined function to compute predictive error (optional)
<code>model</code>	user defined model - Linear, Ridge, Lasso, or DecisionTree (optional)
<code>ridge_reg</code>	L2 regularization parameter if model = Ridge (optional)
<code>lasso_reg</code>	L1 regularization parameter if model = Lasso (optional)
<code>tree_depth</code>	maximum depth of decision tree if model = DecisionTree (optional)

### Value

(1) list of covariates FLAME performs matching at each iteration, (2) Sizes, conditional average treatment effects (CATEs), and variance (if `compute_var = TRUE`) of matches at each iteration, (3) match quality at each iteration, and (4) the original data with additional column `*matched*`, indicating the number of covariates each unit is matched on. If a unit is never matched, then `*matched*` will be 0.



**Examples**

```
data <- data(toy_data)

db <- dbConnect(SQLite(), "tempdb")

FLAME_SQLite(db = db, data = data, holdout = data)

dbDisconnect(db)
```

---

**MATCH***Get Matched Units Given Certain Covariate Combination*

---

**Description**

Get Matched Units Given Certain Covariate Combination

**Usage**

```
MATCH(FLAME_object, cov_name, cov_val)
```

**Arguments**

FLAME_object	object returned by applying the FLAME algorithm ( <a href="#">FLAME_bit</a> or <a href="#">FLAME_PostgreSQL</a> or <a href="#">FLAME_SQLite</a> )
cov_name	a vector of covariate names
cov_val	a vector of covariate values, where the value position should match cov_name position

**Value**

data frame with all matched units

**Examples**

```
data(toy_data)
result <- FLAME::FLAME_bit(data = toy_data, holdout = toy_data)
FLAME::MATCH(FLAME_object = result, cov_name = c("X1", "X2"), cov_val = c("2", "2"))
```

---

 summary

*Summary*


---

**Description**

FLAME\_summary provides brief summary of FLAME implementation.

**Usage**

```
summary(FLAME_object)
```

**Arguments**

FLAME\_object    object returned by applying the FLAME algorithm ([FLAME\\_bit](#), [FLAME\\_PostgreSQL](#), or [FLAME\\_SQLite](#))

**Value**

(1) Number of units matched (2) Average treatment effect (ATE)

**Examples**

```
data(toy_data)
result <- FLAME::FLAME_bit(data = toy_data, holdout = toy_data)
FLAME::summary(result)
```

---

 summary\_plot

*visualize matching process*


---

**Description**

summary\_plot visualizes matching process, summarizing each covariate dropped, number of matched units, and average CATE at each iteration.

**Usage**

```
summary_plot(FLAME_object)
```

**Arguments**

FLAME\_object    object returned by applying the FLAME algorithm ([FLAME\\_bit](#), [FLAME\\_PostgreSQL](#), or [FLAME\\_SQLite](#))

**Value**

summary plot of the FLAME algorithm

**Examples**

```
data(toy_data)
result <- FLAME::FLAME_bit(data = toy_data, holdout = toy_data)
FLAME::summary_plot(result)
```

---

toy_data	<i>Toy Data</i>
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**Description**

This toy data has 100 observations/units with 20 categorical covariates.

**Usage**

```
toy_data
```

**Format**

A data frame with 2190410 rows and 86 covariates:

**X1** 9 levels

**X2** 9 levels

**X3** 9 levels

**X4** 9 levels

**X5** 8 levels

**X6** 8 levels

**X7** 8 levels

**X8** 7 levels

**X9** 5 levels

**X10** 5 levels

**X11** 4 levels

**X12** 3 levels

**X13** 3 levels

**X14** 2 levels

**X15** 2 levels

**X16** 2 levels

**X17** 2 levels

**X18** 2 levels

**X19** 2 levels

**X20** 2 levels

**outcome** Outcome Variable

**treated** Treated = 1, Control = 0

# Index

## \*Topic **datasets**

toy\_data, [11](#)

ATE, [2](#)

AVG\_EFFECT, [3](#)

CATE, [3](#), [3](#), [4](#)

CATE\_plot, [4](#)

Data\_Generation, [5](#)

FLAME\_bit, [2](#), [4](#), [6](#), [9](#), [10](#)

FLAME\_PostgreSQL, [2](#), [4](#), [7](#), [9](#), [10](#)

FLAME\_SQLite, [2](#), [4](#), [8](#), [9](#), [10](#)

MATCH, [9](#)

summary, [10](#)

summary\_plot, [10](#)

toy\_data, [11](#)