

# Package ‘ggiraph’

April 9, 2019

**Type** Package

**Title** Make 'ggplot2' Graphics Interactive

**Description** Create interactive 'ggplot2' graphics using 'htmlwidgets'.

**Version** 0.6.1

**License** GPL-3

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**Encoding** UTF-8

**Imports** grid, ggplot2 (>= 3.0.0), htmlwidgets (>= 0.6), stats, xml2 (>= 1.0.0), htmltools, Rcpp (>= 0.12.12), gdtools (>= 0.1.6),

**LinkingTo** Rcpp, gdtools

**Suggests** knitr, testthat, rmarkdown, maps, shiny, sf (>= 0.3-4), dplyr

**VignetteBuilder** knitr

**URL** <https://davidgohel.github.io/ggiraph>

**BugReports** <https://github.com/davidgohel/ggiraph/issues>

**RoxygenNote** 6.1.1

**NeedsCompilation** yes

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**Date/Publication** 2019-04-09 17:12:46 UTC

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---

annotate\_interactive *interactive annotations*

---

## Description

Create interactive annotations, similar to `ggplot2` [annotate](#).

## Usage

```
annotate_interactive(geom, x = NULL, y = NULL, xmin = NULL,
  xmax = NULL, ymin = NULL, ymax = NULL, xend = NULL,
  yend = NULL, ..., na.rm = FALSE)
```

## Arguments

<code>geom</code>	name of geom to use for annotation
<code>x</code>	positioning aesthetics - you must specify at least one of these.
<code>y</code>	positioning aesthetics - you must specify at least one of these.
<code>xmin</code>	positioning aesthetics - you must specify at least one of these.
<code>xmax</code>	positioning aesthetics - you must specify at least one of these.
<code>ymin</code>	positioning aesthetics - you must specify at least one of these.
<code>ymax</code>	positioning aesthetics - you must specify at least one of these.
<code>xend</code>	positioning aesthetics - you must specify at least one of these.
<code>yend</code>	positioning aesthetics - you must specify at least one of these.
<code>...</code>	Other arguments passed on to <a href="#">layer()</a> . These are often aesthetics, used to set an aesthetic to a fixed value, like <code>colour = "red"</code> or <code>size = 3</code> . They may also be parameters to the paired geom/stat.
<code>na.rm</code>	If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.

## See Also

[ggiraph](#)

## Examples

```
library(ggplot2)
library(ggiraph)

gg <- ggplot(mtcars, aes(x = disp, y = qsec )) +
  geom_point(size=2) +
  annotate_interactive(
    "rect", xmin = 100, xmax = 400, fill = "red",
    data_id = "an_id", tooltip = "a tooltip",
    ymin = 18, ymax = 20, alpha = .5)
```

```
x <- girafe(ggobj = gg, width_svg = 5, height_svg = 4)
if( interactive() ) print(x)
```

---

```
drawDetails.interactive_path_grob
  interactive_path_grob drawing
```

---

### Description

draw an interactive\_path\_grob

### Usage

```
## S3 method for class 'interactive_path_grob'
drawDetails(x, recording)
```

### Arguments

x	A grid grob.
recording	A logical value indicating whether a grob is being added to the display list or redrawn from the display list.

---

```
drawDetails.interactive_points_grob
  interactive_points_grob drawing
```

---

### Description

draw an interactive\_points\_grob

### Usage

```
## S3 method for class 'interactive_points_grob'
drawDetails(x, recording)
```

### Arguments

x	A grid grob.
recording	A logical value indicating whether a grob is being added to the display list or redrawn from the display list.

---

`drawDetails.interactive_polygon_grob`  
*interactive\_polygon\_grob drawing*

---

**Description**

draw an `interactive_polygon_grob`

**Usage**

```
## S3 method for class 'interactive_polygon_grob'  
drawDetails(x, recording)
```

**Arguments**

<code>x</code>	A grid grob.
<code>recording</code>	A logical value indicating whether a grob is being added to the display list or redrawn from the display list.

---

`drawDetails.interactive_polyline_grob`  
*interactive\_polyline\_grob drawing*

---

**Description**

draw an `interactive_polyline_grob`

**Usage**

```
## S3 method for class 'interactive_polyline_grob'  
drawDetails(x, recording)
```

**Arguments**

<code>x</code>	A grid grob.
<code>recording</code>	A logical value indicating whether a grob is being added to the display list or redrawn from the display list.

drawDetails.interactive\_rect\_grob  
*interactive\_rect\_grob drawing*

---

**Description**

draw an interactive\_rect\_grob

**Usage**

```
## S3 method for class 'interactive_rect_grob'  
drawDetails(x, recording)
```

**Arguments**

x	A grid grob.
recording	A logical value indicating whether a grob is being added to the display list or redrawn from the display list.

---

drawDetails.interactive\_segments\_grob  
*interactive\_segments\_grob drawing*

---

**Description**

draw an interactive\_segments\_grob

**Usage**

```
## S3 method for class 'interactive_segments_grob'  
drawDetails(x, recording)
```

**Arguments**

x	A grid grob.
recording	A logical value indicating whether a grob is being added to the display list or redrawn from the display list.

---

```
drawDetails.interactive_text_grob
      interactive_text_grob drawing
```

---

### Description

draw an interactive\_text\_grob

### Usage

```
## S3 method for class 'interactive_text_grob'
drawDetails(x, recording)
```

### Arguments

x	A grid grob.
recording	A logical value indicating whether a grob is being added to the display list or redrawn from the display list.

---

```
dsvg          SVG Graphics Driver
```

---

### Description

This function produces SVG files (compliant to the current w3 svg XML standard) where elements can be made interactive.

### Usage

```
dsvg(file = "Rplots.svg", width = 6, height = 6, bg = "white",
      pointsize = 12, standalone = TRUE, canvas_id = "svg_1",
      fonts = list())
```

### Arguments

file	the file where output will appear.
height, width	Height and width in inches.
bg	Default background color for the plot (defaults to "white").
pointsize	default point size.
standalone	Produce a stand alone svg file? If FALSE, omits xml header and default namespace.
canvas_id	svg id within HTML page.
fonts	Named list of font names to be aliased with fonts installed on your system. If unspecified, the R default families sans, serif, mono and symbol are aliased to the family returned by <code>match_family()</code> .

**See Also**[Devices](#)**Examples**

```
dsvg()
plot(rnorm(10), main="Simple Example", xlab = "", ylab = "")
dev.off()
```

---

`dsvg_view`*Run plotting code and view svg in RStudio Viewer or web browser.*

---

**Description**

This is useful primarily for testing. Requires the `htmltools` package.

**Usage**

```
dsvg_view(code, ...)
```

**Arguments**

<code>code</code>	Plotting code to execute.
<code>...</code>	Other arguments passed on to <a href="#">dsvg</a> .

**Examples**

```
dsvg_view(plot(1:10))
dsvg_view(hist(rnorm(100)))
```

---

`GeomInteractiveBoxplot`*ggproto classes for ggiraph*

---

**Description**

ggproto classes for ggiraph

**Geoms**

All ‘geom\_\*\_interactive’ functions (like ‘geom\_point\_interactive’) return a layer that contains a ‘GeomInteractive\*’ object (like ‘GeomInteractivePoint’). The ‘Geom\*’ object is responsible for rendering the data in the plot.

See [Geom](#) for more information.



---

geom\_bar\_interactive *interactive bars*

---

## Description

The geometry is based on [geom\\_bar](#). See the documentation for those functions for more details.

## Usage

```
geom_bar_interactive(mapping = NULL, data = NULL, stat = "count",  
  position = "stack", ..., width = NULL, na.rm = FALSE,  
  show.legend = NA, inherit.aes = TRUE)
```

## Arguments

mapping	The aesthetic mapping, see <a href="#">geom_point</a> .
data	A data frame, see <a href="#">geom_point</a> .
stat	The statistical transformation to use on the data for this layer, as a string, see <a href="#">geom_point</a> .
position	Position adjustment, see <a href="#">geom_point</a> .
...	other arguments passed on to layer. See <a href="#">geom_point</a> .
width	Bar width.
na.rm	See <a href="#">geom_point</a> .
show.legend	See <a href="#">geom_point</a> .
inherit.aes	See <a href="#">geom_point</a> .

## See Also

[ggiraph](#)

## Examples

```
library(ggplot2)  
g <- ggplot(mpg, aes( x = class, tooltip = class,  
  data_id = class ) ) +  
  geom_bar_interactive()  
ggiraph(code = print(g))  
  
dat <- data.frame( name = c( "David", "Constance", "Leonie" ),  
  gender = c( "Male", "Female", "Female" ),  
  height = c(172, 159, 71 ) )  
g <- ggplot(dat, aes( x = name, y = height, tooltip = gender,  
  data_id = name ) ) +  
  geom_bar_interactive(stat = "identity")  
ggiraph(code = print(g))
```

---

geom\_boxplot\_interactive  
*interactive boxplot*

---

### Description

The geometry is based on [geom\\_boxplot](#). See the documentation for those functions for more details.

### Usage

```
geom_boxplot_interactive(mapping = NULL, data = NULL,  
  stat = "boxplot", position = "dodge", ..., outlier.colour = NULL,  
  outlier.color = NULL, outlier.shape = 19, outlier.size = 1.5,  
  outlier.stroke = 0.5, notch = FALSE, notchwidth = 0.5,  
  varwidth = FALSE, na.rm = FALSE, show.legend = NA,  
  inherit.aes = TRUE)
```

### Arguments

mapping	The aesthetic mapping, see <a href="#">geom_point</a> .
data	A data frame, see <a href="#">geom_point</a> .
stat	see <a href="#">geom_boxplot</a> .
position	Position adjustment, see <a href="#">geom_point</a> .
...	other arguments passed on to layer. See <a href="#">geom_point</a> .
outlier.colour	see <a href="#">geom_boxplot</a> .
outlier.color	see <a href="#">geom_boxplot</a> .
outlier.shape	see <a href="#">geom_boxplot</a> .
outlier.size	see <a href="#">geom_boxplot</a> .
outlier.stroke	see <a href="#">geom_boxplot</a> .
notch	see <a href="#">geom_boxplot</a> .
notchwidth	see <a href="#">geom_boxplot</a> .
varwidth	see <a href="#">geom_boxplot</a> .
na.rm	See <a href="#">geom_point</a> .
show.legend	See <a href="#">geom_point</a> .
inherit.aes	See <a href="#">geom_point</a> .

### See Also

[ggiraph](#)

**Examples**

```
# add interactive boxplot -----
library(ggplot2)

p <- ggplot(mpg,
  aes(x = class, y = hwy, tooltip = class)) +
  geom_boxplot_interactive()

ggiraph(code = print(p))

p <- ggplot(mpg, aes(x = drv, y = hwy, tooltip = class, fill = class)) +
  geom_boxplot_interactive(outlier.colour = "red") +
  guides(fill = "none") + theme_minimal()

girafe(ggobj = p)
```

---

```
geom_histogram_interactive
      interactive boxplot
```

---

**Description**

The geometry is based on [geom\\_histogram](#). See the documentation for those functions for more details.

This interactive version is only providing a single tooltip per group of data (same for `data_id`). It means it is only possible to associate a single tooltip to a set of bins.

**Usage**

```
geom_histogram_interactive(mapping = NULL, data = NULL, stat = "bin",
  position = "stack", ..., binwidth = NULL, bins = NULL,
  na.rm = FALSE, show.legend = NA, inherit.aes = TRUE)
```

**Arguments**

mapping	Set of aesthetic mappings created by <a href="#">aes()</a> or <a href="#">aes_()</a> . If specified and <code>inherit.aes = TRUE</code> (the default), it is combined with the default mapping at the top level of the plot. You must supply mapping if there is no plot mapping.
data	The data to be displayed in this layer. There are three options: If <code>NULL</code> , the default, the data is inherited from the plot data as specified in the call to <a href="#">ggplot()</a> . A <code>data.frame</code> , or other object, will override the plot data. All objects will be fortified to produce a data frame. See <a href="#">fortify()</a> for which variables will be created. A function will be called with a single argument, the plot data. The return value must be a <code>data.frame</code> , and will be used as the layer data.

stat	Use to override the default connection between <code>geom_histogram()/geom_freqpoly()</code> and <code>stat_bin()</code> .
position	Position adjustment, either as a string, or the result of a call to a position adjustment function.
...	Other arguments passed on to <code>layer()</code> . These are often aesthetics, used to set an aesthetic to a fixed value, like <code>colour = "red"</code> or <code>size = 3</code> . They may also be parameters to the paired <code>geom/stat</code> .
binwidth	The width of the bins. Can be specified as a numeric value or as a function that calculates width from unscaled x. Here, "unscaled x" refers to the original x values in the data, before application of any scale transformation. When specifying a function along with a grouping structure, the function will be called once per group. The default is to use bins that cover the range of the data. You should always override this value, exploring multiple widths to find the best to illustrate the stories in your data.  The bin width of a date variable is the number of days in each time; the bin width of a time variable is the number of seconds.
bins	Number of bins. Overridden by <code>binwidth</code> . Defaults to 30.
na.rm	If FALSE, the default, missing values are removed with a warning. If TRUE, missing values are silently removed.
show.legend	logical. Should this layer be included in the legends? NA, the default, includes if any aesthetics are mapped. FALSE never includes, and TRUE always includes. It can also be a named logical vector to finely select the aesthetics to display.
inherit.aes	If FALSE, overrides the default aesthetics, rather than combining with them. This is most useful for helper functions that define both data and aesthetics and shouldn't inherit behaviour from the default plot specification, e.g. <code>borders()</code> .

**See Also**

[ggiraph](#)

---

geom\_hline\_interactive

*Horizontal interactive reference line*

---

**Description**

The geometry is based on [geom\\_hline](#). See the documentation for those functions for more details.

**Usage**

```
geom_hline_interactive(mapping = NULL, data = NULL, ..., yintercept,
  na.rm = FALSE, show.legend = NA)
```

**Arguments**

mapping	The aesthetic mapping, see <a href="#">geom_point</a> .
data	A data frame, see <a href="#">geom_point</a> .
...	other arguments passed on to layer. See <a href="#">geom_point</a> .
yintercept	controls the position of the line
na.rm	See <a href="#">geom_point</a> .
show.legend	See <a href="#">geom_point</a> .

**See Also**

[ggiraph](#)

**Examples**

```
# add interactive reference lines to a ggplot -----
library(ggplot2)

if( requireNamespace("dplyr", quietly = TRUE)){
  g1 <- ggplot(economics, aes(x = date, y = unemploy)) +
    geom_point() + geom_line()

  gg_hline1 <- g1 + geom_hline_interactive(
    aes(yintercept = mean(unemploy),
        tooltip = round(mean(unemploy), 2)), size = 3)
  girafe(ggobj = gg_hline1)
}

dataset <- data.frame(
  x = c(1, 2, 5, 6, 8),
  y = c(3, 6, 2, 8, 7),
  vx = c(1, 1.5, 0.8, 0.5, 1.3),
  vy = c(0.2, 1.3, 1.7, 0.8, 1.4),
  year = c(2014, 2015, 2016, 2017, 2018)
)

dataset$clickjs <- rep(paste0("alert(\"", mean(dataset$y), "\")"), 5)

g2 <- ggplot(dataset, aes(x = year, y = y)) +
  geom_point() + geom_line()

gg_hline2 <- g2 + geom_hline_interactive(
  aes(yintercept = mean(y),
      tooltip = round(mean(y), 2),
      data_id = y, onclick = clickjs))

girafe(ggobj = gg_hline2)
```

---

geom\_map\_interactive *interactive polygons from a reference map.*

---

## Description

The geometry is based on [geom\\_map](#). See the documentation for those functions for more details.

## Usage

```
geom_map_interactive(mapping = NULL, data = NULL, map,
  stat = "identity", na.rm = FALSE, show.legend = NA,
  inherit.aes = TRUE, ...)
```

## Arguments

mapping	The aesthetic mapping, see <a href="#">geom_point</a> .
data	A data frame, see <a href="#">geom_point</a> .
map	Data frame that contains the map coordinates. See <a href="#">geom_map</a> .
stat	The statistical transformation to use on the data for this layer, as a string, see <a href="#">geom_point</a> .
na.rm	See <a href="#">geom_point</a> .
show.legend	See <a href="#">geom_point</a> .
inherit.aes	See <a href="#">geom_point</a> .
...	other arguments passed on to layer. See <a href="#">geom_point</a> .

## See Also

[ggiraph](#)

## Examples

```
# add interactive maps to a ggplot -----
library(ggplot2)

crimes <- data.frame(state = tolower(rownames(USArrests)), USArrests)

# create tooltips and onclick events
states_ <- sprintf("<p>%s</p>",
  as.character(crimes$state) )

table_ <- paste0(
  "<table><tr><td>UrbanPop</td>",
  sprintf("<td>%.0f</td>", crimes$UrbanPop),
  "</tr><tr>",
  "<td>Assault</td>",
  sprintf("<td>%.0f</td>", crimes$Assault),
  "</tr></table>"
```

```

)

onclick <- sprintf(
  "window.open(\"%s%s\")",
  "http://en.wikipedia.org/wiki/",
  as.character(crimes$state)
)

crimes$labs <- paste0(states_, table_)
crimes$onclick = onclick

if (require("maps") ) {
  states_map <- map_data("state")
  gg_map <- ggplot(crimes, aes(map_id = state))
  gg_map <- gg_map + geom_map_interactive(aes(
    fill = Murder,
    tooltip = labs,
    data_id = state,
    onclick = onclick
  ),
    map = states_map) +
    expand_limits(x = states_map$long, y = states_map$lat)
  ggiraph(code = print(gg_map))
  girafe(ggobj = gg_map)
}

```

---

geom\_path\_interactive *interactive observations connections*

---

## Description

These geometries are based on [geom\\_path](#) and [geom\\_line](#). See the documentation for those functions for more details.

## Usage

```

geom_path_interactive(mapping = NULL, data = NULL, stat = "identity",
  position = "identity", lineend = "butt", linejoin = "round",
  linemitre = 1, na.rm = FALSE, arrow = NULL, show.legend = NA,
  inherit.aes = TRUE, ...)

geom_line_interactive(mapping = NULL, data = NULL, stat = "identity",
  position = "identity", na.rm = FALSE, show.legend = NA,
  inherit.aes = TRUE, ...)

```

**Arguments**

mapping	The aesthetic mapping, see <a href="#">geom_point</a> .
data	A data frame, see <a href="#">geom_point</a> .
stat	The statistical transformation to use on the data for this layer, as a string, see <a href="#">geom_point</a> .
position	Position adjustment, see <a href="#">geom_point</a> .
lineend	Line end style (round, butt, square)
linejoin	Line join style (round, mitre, bevel)
linemitre	Line mitre limit (number greater than 1)
na.rm	See <a href="#">geom_point</a> .
arrow	Arrow specification, as created by <a href="#">arrow</a>
show.legend	See <a href="#">geom_point</a> .
inherit.aes	See <a href="#">geom_point</a> .
...	other arguments passed on to layer. See <a href="#">geom_point</a> .

**See Also**

[ggiraph](#)

**Examples**

```
# add interactive paths to a ggplot -----
library(ggplot2)
# geom_line_interactive example -----
if( requireNamespace("dplyr", quietly = TRUE)){
  gg <- ggplot(economics_long,
    aes(date, value01, colour = variable, tooltip = variable, data_id = variable)) +
    geom_line_interactive(size = .75)
  ggiraph(code = {print(gg)}, hover_css = "stroke:red;")
}

# create datasets -----
id = paste0("id", 1:10)
data = expand.grid(list(
  variable = c("2000", "2005", "2010", "2015"),
  id = id
))
groups = sample(LETTERS[1:3], size = length(id), replace = TRUE)
data$group = groups[match(data$id, id)]
data$value = runif(n = nrow(data))
data$tooltip = paste0('line ', data$id )
data$onclick = paste0("alert(\"", data$id, "\")" )

cols = c("orange", "orange1", "orange2", "navajowhite4", "navy")
dataset2 <- data.frame(x = rep(1:20, 5),
  y = rnorm(100, 5, .2) + rep(1:5, each=20),
```



```

z = rep(1:20, 5),
grp = factor(rep(1:5, each=20)),
color = factor(rep(1:5, each=20)),
label = rep(paste0( "id ", 1:5 ), each=20),
onclick = paste0(
  "alert(\"",
  sample(letters, 100, replace = TRUE),
  "\")" )
)

# plots ---
gg_path_1 = ggplot(data, aes(variable, value, group = id,
  colour = group, tooltip = tooltip, onclick = onclick, data_id = id)) +
  geom_path_interactive(alpha = 0.5)

gg_path_2 = ggplot(data, aes(variable, value, group = id, data_id = id,
  tooltip = tooltip)) +
  geom_path_interactive(alpha = 0.5) +
  facet_wrap( ~ group )

gg_path_3 = ggplot(dataset2) +
  geom_path_interactive(aes(x, y, group=grp, data_id = label,
  color = color, tooltip = label, onclick = onclick), size = 1 )

# ggiraph widgets ---
ggiraph(code = {print(gg_path_1)}, hover_css = "stroke-width:3px;")
ggiraph(code = {print(gg_path_2)}, hover_css = "stroke:orange;stroke-width:3px;")
ggiraph(code = {print(gg_path_3)}, hover_css = "stroke-width:10px;")

```

---

geom\_point\_interactive

*interactive points*

---

## Description

The geometry is based on [geom\\_point](#). See the documentation for those functions for more details.

## Usage

```

geom_point_interactive(mapping = NULL, data = NULL,
  stat = "identity", position = "identity", na.rm = FALSE,
  show.legend = NA, inherit.aes = TRUE, ...)

```

## Arguments

mapping	The aesthetic mapping, see <a href="#">geom_point</a> .
data	A data frame, see <a href="#">geom_point</a> .

stat	The statistical transformation to use on the data for this layer, as a string, see <a href="#">geom_point</a> .
position	Position adjustment, see <a href="#">geom_point</a> .
na.rm	See <a href="#">geom_point</a> .
show.legend	See <a href="#">geom_point</a> .
inherit.aes	See <a href="#">geom_point</a> .
...	other arguments passed on to layer. See <a href="#">geom_point</a> .

**Note**

The following shapes id 3, 4 and 7 to 14 are composite symbols and should not be used.

**See Also**

[ggiraph](#)

**Examples**

```
# add interactive points to a ggplot -----
library(ggplot2)

dataset <- structure(list(qsec = c(16.46, 17.02, 18.61, 19.44, 17.02, 20.22
), disp = c(160, 160, 108, 258, 360, 225), carname = c("Mazda RX4",
"Mazda RX4 Wag", "Datsun 710", "Hornet 4 Drive", "Hornet Sportabout",
"Valiant"), wt = c(2.62, 2.875, 2.32, 3.215, 3.44, 3.46)), row.names = c("Mazda RX4",
"Mazda RX4 Wag", "Datsun 710", "Hornet 4 Drive", "Hornet Sportabout",
"Valiant"), class = "data.frame")
dataset

# plots
gg_point = ggplot(
  data = dataset,
  mapping = aes(x = wt, y = qsec, color = disp,
                tooltip = carname, data_id = carname) ) +
  geom_point_interactive() + theme_minimal()

girafe(ggobj = gg_point)
```

---

geom\_polygon\_interactive

*interactive polygons*

---

**Description**

The geometry is based on [geom\\_polygon](#). See the documentation for those functions for more details.

**Usage**

```
geom_polygon_interactive(mapping = NULL, data = NULL,
  stat = "identity", position = "identity", na.rm = FALSE,
  show.legend = NA, inherit.aes = TRUE, ...)
```

**Arguments**

mapping	The aesthetic mapping, see <a href="#">geom_point</a> .
data	A data frame, see <a href="#">geom_point</a> .
stat	The statistical transformation to use on the data for this layer, as a string, see <a href="#">geom_point</a> .
position	Position adjustment, see <a href="#">geom_point</a> .
na.rm	See <a href="#">geom_point</a> .
show.legend	See <a href="#">geom_point</a> .
inherit.aes	See <a href="#">geom_point</a> .
...	other arguments passed on to layer. See <a href="#">geom_point</a> .

**See Also**

[ggiraph](#)

**Examples**

```
# add interactive polygons to a ggplot -----
library(ggplot2)

# create data
ids <- factor(c("1.1", "2.1", "1.2", "2.2", "1.3", "2.3"))

values <- data.frame(
  id = ids,
  value = c(3, 3.1, 3.1, 3.2, 3.15, 3.5) )
positions <- data.frame(
  id = rep(ids, each = 4),
  x = c(2, 1, 1.1, 2.2, 1, 0, 0.3, 1.1, 2.2, 1.1, 1.2, 2.5, 1.1, 0.3,
  0.5, 1.2, 2.5, 1.2, 1.3, 2.7, 1.2, 0.5, 0.6, 1.3),
  y = c(-0.5, 0, 1, 0.5, 0, 0.5, 1.5, 1, 0.5, 1, 2.1, 1.7, 1, 1.5,
  2.2, 2.1, 1.7, 2.1, 3.2, 2.8, 2.1, 2.2, 3.3, 3.2) )

datapoly <- merge(values, positions, by=c("id"))

datapoly$oc = "alert(this.getAttribute(\"data-id\"))"

# create a ggplot -----
gg_poly_1 <- ggplot(datapoly, aes( x = x, y = y ) ) +
  geom_polygon_interactive(aes(fill = value, group = id,
  tooltip = value, data_id = value, onclick = oc))

# display -----
```

```
ggiraph(code = {print(gg_poly_1)})
```

---

geom\_rect\_interactive *interactive rectangles*

---

## Description

These geometries are based on [geom\\_rect](#) and [geom\\_tile](#). See the documentation for those functions for more details.

## Usage

```
geom_rect_interactive(mapping = NULL, data = NULL, stat = "identity",  
  position = "identity", na.rm = FALSE, show.legend = NA,  
  inherit.aes = TRUE, ...)
```

```
geom_tile_interactive(mapping = NULL, data = NULL, stat = "identity",  
  position = "identity", ..., na.rm = FALSE, show.legend = NA,  
  inherit.aes = TRUE)
```

## Arguments

mapping	The aesthetic mapping, see <a href="#">geom_point</a> .
data	A data frame, see <a href="#">geom_point</a> .
stat	The statistical transformation to use on the data for this layer, as a string, see <a href="#">geom_point</a> .
position	Position adjustment, see <a href="#">geom_point</a> .
na.rm	See <a href="#">geom_point</a> .
show.legend	See <a href="#">geom_point</a> .
inherit.aes	See <a href="#">geom_point</a> .
...	other arguments passed on to layer. See <a href="#">geom_point</a> .

## Note

Converting a raster to svg elements could inflate dramatically the size of the svg and make it unreadable in a browser. Function `geom_tile_interactive` should be used with caution, total number of rectangles should be small.

## See Also

[ggiraph](#)

**Examples**

```

# add interactive polygons to a ggplot -----
library(ggplot2)

dataset = data.frame( x1 = c(1, 3, 1, 5, 4),
  x2 = c(2, 4, 3, 6, 6),
  y1 = c( 1, 1, 4, 1, 3),
  y2 = c( 2, 2, 5, 3, 5),
  t = c( 'a', 'a', 'a', 'b', 'b'),
  r = c( 1, 2, 3, 4, 5),
  tooltip = c("ID 1", "ID 2", "ID 3", "ID 4", "ID 5"),
  uid = c("ID 1", "ID 2", "ID 3", "ID 4", "ID 5"),
  oc = rep("alert(this.getAttribute(\"data-id\")", 5)
)

gg_rect = ggplot() +
  scale_x_continuous(name="x") +
  scale_y_continuous(name="y") +
  geom_rect_interactive(data=dataset,
  mapping = aes(xmin = x1, xmax = x2,
  ymin = y1, ymax = y2, fill = t,
  tooltip = tooltip, onclick = oc, data_id = uid ),
  color="black", alpha=0.5) +
  geom_text(data=dataset,
  aes(x = x1 + ( x2 - x1 ) / 2, y = y1 + ( y2 - y1 ) / 2,
  label = r ),
  size = 4 )

ggiraph(code = {print(gg_rect)})
library(ggplot2)
df <- data.frame(
  id = rep(c("a", "b", "c", "d", "e"), 2),
  x = rep(c(2, 5, 7, 9, 12), 2),
  y = rep(c(1, 2), each = 5),
  z = factor(rep(1:5, each = 2)),
  w = rep(diff(c(0, 4, 6, 8, 10, 14)), 2)
)
ggiraph( code = {
  print(
    ggplot(df, aes(x, y, tooltip = id)) + geom_tile_interactive(aes(fill = z))
  )
})

# correlation dataset ----
cor_mat <- cor(mtcars)
diag( cor_mat ) <- NA
var1 <- rep( row.names(cor_mat), ncol(cor_mat) )
var2 <- rep( colnames(cor_mat), each = nrow(cor_mat) )
cor <- as.numeric(cor_mat)
cor_mat <- data.frame( var1 = var1, var2 = var2,

```

```

cor = cor, stringsAsFactors = FALSE )
cor_mat[["tooltip"]] <-
  sprintf("<i>%s</i> vs <i>%s</i>:<br><code>%.03f</code>",
    var1, var2, cor)

# ggplot creation and ggiraph printing ----
p <- ggplot(data = cor_mat, aes(x = var1, y = var2) ) +
  geom_tile_interactive(aes(fill = cor, tooltip = tooltip), colour = "white") +
  scale_fill_gradient2(low = "#BC120A", mid = "white", high = "#BC120A", limits = c(-1, 1)) +
  coord_equal()
ggiraph( code = print(p))

```

---

geom\_segment\_interactive

*Line interactive segments*

---

## Description

The geometry is based on [geom\\_segment](#). See the documentation for those functions for more details.

## Usage

```

geom_segment_interactive(mapping = NULL, data = NULL,
  stat = "identity", position = "identity", arrow = NULL,
  lineend = "butt", na.rm = FALSE, show.legend = NA,
  inherit.aes = TRUE, ...)

```

## Arguments

mapping	The aesthetic mapping, see <a href="#">geom_point</a> .
data	A data frame, see <a href="#">geom_point</a> .
stat	The statistical transformation to use on the data for this layer, as a string, see <a href="#">geom_point</a> .
position	Position adjustment, see <a href="#">geom_point</a> .
arrow	Arrow specification, as created by <code>?grid::arrow</code>
lineend	Line end style (round, butt, square)
na.rm	See <a href="#">geom_point</a> .
show.legend	See <a href="#">geom_point</a> .
inherit.aes	See <a href="#">geom_point</a> .
...	other arguments passed on to layer. See <a href="#">geom_point</a> .

## See Also

[ggiraph](#)

**Examples**

```
# add interactive segments to a ggplot -----
library(ggplot2)

counts <- as.data.frame(table(x = rpois(100,5)))
counts$x <- as.numeric( as.character(counts$x) )
counts$xlabel <- paste0("bar",as.character(counts$x) )

gg_segment_1 <- ggplot(data = counts, aes(x = x, y = Freq,
yend = 0, xend = x, tooltip = xlabel ) ) +
geom_segment_interactive( size = I(10))

dataset = data.frame(x=c(1,2,5,6,8),
y=c(3,6,2,8,7),
vx=c(1,1.5,0.8,0.5,1.3),
vy=c(0.2,1.3,1.7,0.8,1.4),
labs = paste0("Lab", 1:5))
dataset$clickjs = paste0("alert(\"",dataset$labs, "\")" )

gg_segment_2 = ggplot() +
geom_segment_interactive(data=dataset, mapping=aes(x=x, y=y,
xend=x+vx, yend=y+vy, tooltip = labs, onclick=clickjs ),
arrow=grid::arrow(length = grid::unit(0.03, "npc")),
size=2, color="blue") +
geom_point(data=dataset, mapping=aes(x=x, y=y),
size=4, shape=21, fill="white")

ggiraph(code = {print(gg_segment_1)})
ggiraph(code = {print(gg_segment_2)})
```

---

geom\_sf\_interactive    *interactive sf objects*

---

**Description**

The geometry is based on [ggsf](#). See the documentation for those functions for more details.

**Usage**

```
geom_sf_interactive(mapping = aes(), data = NULL, stat = "sf",
  position = "identity", na.rm = FALSE, show.legend = NA,
  inherit.aes = TRUE, ...)
```

**Arguments**

mapping	The aesthetic mapping, see <a href="#">geom_point</a> .
data	A data frame, see <a href="#">geom_point</a> .
stat	The statistical transformation to use on the data for this layer, as a string, see <a href="#">geom_point</a> .

position	Position adjustment, see <a href="#">geom_point</a> .
na.rm	See <a href="#">geom_point</a> .
show.legend	See <a href="#">geom_point</a> .
inherit.aes	See <a href="#">geom_point</a> .
...	other arguments passed on to layer. See <a href="#">geom_point</a> .

**See Also**[ggiraph](#)**Examples**

```
# add interactive sf objects to a ggplot -----
library(ggplot2)
library(ggiraph)

## original code: see section examples of ggplot2::geom_sf help file
if (requireNamespace("sf", quietly = TRUE)) {
  nc <- sf::st_read(system.file("shape/nc.shp", package = "sf"), quiet = TRUE)
  gg <- ggplot(nc) +
    geom_sf_interactive(aes(fill = AREA, tooltip = NAME, data_id = NAME))
  ggiraph( ggobj = gg)

  nc_3857 <- sf::st_transform(nc, "+init=epsg:3857")

  # Unfortunately if you plot other types of feature you'll need to use
  # show.legend to tell ggplot2 what type of legend to use
  nc_3857$mid <- sf::st_centroid(nc_3857$geometry)
  gg <- ggplot(nc_3857) +
    geom_sf(colour = "white") +
    geom_sf_interactive(aes(geometry = mid,
      size = AREA, tooltip = NAME, data_id = NAME),
      show.legend = "point")
  girafe( ggobj = gg)
}
```

---

geom\_text\_interactive *interactive textual annotations.*

---

**Description**

The geometry is based on [geom\\_text](#). See the documentation for those functions for more details.



**Usage**

```
geom_text_interactive(mapping = NULL, data = NULL, stat = "identity",
  position = "identity", parse = FALSE, ..., nudge_x = 0,
  nudge_y = 0, check_overlap = FALSE, na.rm = FALSE,
  show.legend = NA, inherit.aes = TRUE)
```

**Arguments**

mapping	The aesthetic mapping, see <a href="#">geom_point</a> .
data	A data frame, see <a href="#">geom_point</a> .
stat	The statistical transformation to use on the data for this layer, as a string, see <a href="#">geom_point</a> .
position	Position adjustment, see <a href="#">geom_point</a> .
parse	See <a href="#">geom_point</a> .
...	other arguments passed on to layer. See <a href="#">geom_point</a> .
nudge_x, nudge_y	See <a href="#">geom_point</a> .
check_overlap	See <a href="#">geom_point</a> .
na.rm	See <a href="#">geom_point</a> .
show.legend	See <a href="#">geom_point</a> .
inherit.aes	See <a href="#">geom_point</a> .

**See Also**

[ggiraph](#)

**Examples**

```
# add interactive polygons to a ggplot -----
library(ggplot2)

## the data
dataset = mtcars
dataset$label = row.names(mtcars)

dataset$tooltip = paste0( "cyl: ", dataset$cyl, "<br/>",
  "gear: ", dataset$gear, "<br/>",
  "carb: ", dataset$carb)

## the plot
gg_text = ggplot(dataset,
  aes(x = mpg, y = wt, label = label,
    color = qsec,
    tooltip = tooltip, data_id = label ) ) +
  geom_text_interactive() +
  coord_cartesian(xlim = c(0,50))
```

```
## display the plot
ggiraph(code = {print(gg_text)}, hover_css = "fill:#FF4C3B;font-style:italic;")
```

---

```
geom_vline_interactive
```

*Vertical interactive reference line*

---

## Description

The geometry is based on [geom\\_vline](#). See the documentation for those functions for more details.

## Usage

```
geom_vline_interactive(mapping = NULL, data = NULL, ..., xintercept,
  na.rm = FALSE, show.legend = NA)
```

## Arguments

mapping	The aesthetic mapping, see <a href="#">geom_point</a> .
data	A data frame, see <a href="#">geom_point</a> .
...	other arguments passed on to layer. See <a href="#">geom_point</a> .
xintercept	controls the position of the line
na.rm	See <a href="#">geom_point</a> .
show.legend	See <a href="#">geom_point</a> .

## See Also

[ggiraph](#)

## Examples

```
# add interactive reference lines to a ggplot -----
library(ggplot2)

if (requireNamespace("dplyr", quietly = TRUE)) {

  g1 <- ggplot(diamonds, aes(carat)) +
    geom_histogram()

  gg_vline1 <- g1 + geom_vline_interactive(
    aes(xintercept = mean(carat),
        tooltip = round(mean(carat), 2),
        data_id = carat), size = 3)
  ggiraph(code = print(gg_vline1))
}

dataset <- data.frame(x = rnorm(100))
```

```
dataset$clickjs <- rep(paste0("alert(\"",
                             round(mean(dataset$x), 2), "\")"), 100)

g2 <- ggplot(dataset, aes(x)) +
  geom_density(fill = "#000000", alpha = 0.7)
gg_vline2 <- g2 + geom_vline_interactive(
  aes(xintercept = mean(x), tooltip = round(mean(x), 2),
      data_id = x, onclick = clickjs), color = "white")

ggiraph(code = print(gg_vline2),
        hover_css = "cursor:pointer;fill:orange;stroke:orange;")
```

---

<code>ggiraph</code>	<i>create a ggiraph object</i>
----------------------	--------------------------------

---

## Description

Create an interactive graphic to be used in a web browser.

This function is maintained for backward compatibility reasons, user should now use function [girafe](#) and [girafe\\_options](#).

## Usage

```
ggiraph(code, ggobj = NULL, pointsize = 12, width = 0.75,
        width_svg = 6, height_svg = 5, tooltip_extra_css = NULL,
        hover_css = NULL, tooltip_opacity = 0.9, tooltip_offx = 10,
        tooltip_offy = 0, tooltip_zindex = 999, zoom_max = 1,
        selection_type = "multiple", selected_css = NULL, dep_dir = NULL,
        xml_reader_options = list(), ...)
```

## Arguments

<code>code</code>	Plotting code to execute
<code>ggobj</code>	ggplot object to print. argument code will be ignored if this argument is supplied.
<code>pointsize</code>	the default pointsize of plotted text in pixels, default to 12.
<code>width</code>	widget width ratio ( $0 < \text{width} \leq 1$ ).
<code>width_svg</code>	The width and height of the graphics region in inches. The default values are 6 and 5 inches. This will define the aspect ratio of the graphic as it will be used to define viewbox attribute of the SVG result.
<code>height_svg</code>	The width and height of the graphics region in inches. The default values are 6 and 5 inches. This will define the aspect ratio of the graphic as it will be used to define viewbox attribute of the SVG result.
<code>tooltip_extra_css</code>	extra css (added to <code>position: absolute; pointer-events: none;</code> ) used to customize tooltip area.

hover\_css       css to apply when mouse is hover and element with a data-id attribute.  
 tooltip\_opacity       tooltip opacity  
 tooltip\_offx       tooltip x offset  
 tooltip\_offy       tooltip y offset  
 tooltip\_zindex   tooltip css z-index, default to 999.  
 zoom\_max         maximum zoom factor  
 selection\_type   row selection mode ("single", "multiple", "none") when widget is in a Shiny application.  
 selected\_css     css to apply when element is selected (shiny only).  
 dep\_dir         Deprecated; the path where the output files are stored. If NULL, the current path for temporary files is used.  
 xml\_reader\_options   read\_xml additional arguments to be used when parsing the svg result. This feature can be used to parse huge svg files by using `list(options = "HUGE")` but this is not recommended.  
 ...             arguments passed on to `dsvg`

### Examples

```

# ggiraph simple example -----
library(ggplot2)

dataset <- structure(list(qsec = c(16.46, 17.02, 18.61, 19.44, 17.02, 20.22
), disp = c(160, 160, 108, 258, 360, 225), carname = c("Mazda RX4",
"Mazda RX4 Wag", "Datsun 710", "Hornet 4 Drive", "Hornet Sportabout",
"Valiant"), wt = c(2.62, 2.875, 2.32, 3.215, 3.44, 3.46)), row.names = c("Mazda RX4",
"Mazda RX4 Wag", "Datsun 710", "Hornet 4 Drive", "Hornet Sportabout",
"Valiant"), class = "data.frame")
dataset

# plots
gg_point = ggplot(
  data = dataset,
  mapping = aes(x = wt, y = qsec, color = disp,
                tooltip = carname, data_id = carname) ) +
  geom_point_interactive() + theme_minimal()

girafe(ggobj = gg_point)

```

---

ggiraphOutput

*Create a ggiraph output element*

---

### Description

Render a ggiraph within an application page.

**Usage**

```
ggiraphOutput(outputId, width = "100%", height = "500px")
```

**Arguments**

outputId	output variable to read the ggiraph from.
width	widget width
height	widget height

**Examples**

```
## Not run:
if( require(shiny) && interactive() ){
  app_dir <- file.path( system.file(package = "ggiraph"), "examples/shiny/cars" )
  shinyAppDir(appDir = app_dir )
}
if( require(shiny) && interactive() ){
  app_dir <- file.path( system.file(package = "ggiraph"), "examples/shiny/crimes" )
  shinyAppDir(appDir = app_dir )
}

## End(Not run)
```

---

girafe	<i>create a girafe object</i>
--------	-------------------------------

---

**Description**

Create an interactive graphic with a ggplot object to be used in a web browser. The function should replace function ggiraph.

**Usage**

```
girafe(code, ggobj = NULL, pointsize = 12, width_svg = 6,
       height_svg = 5, xml_reader_options = list(), ...)
```

**Arguments**

code	Plotting code to execute
ggobj	ggplot objet to print. argument code will be ignored if this argument is supplied.
pointsize	the default pointsize of plotted text in pixels, default to 12.
width_svg, height_svg	The width and height of the graphics region in inches. The default values are 6 and 5 inches. This will define the aspect ratio of the graphic as it will be used to define viewBox attribute of the SVG result.

```
xml_reader_options
    read_xml additional arguments to be used when parsing the svg result. This
    feature can be used to parse huge svg files by using list(options = "HUGE")
    but this is not recommended.
...
    arguments passed on to dsvg
```

## Details

Use `geom_zzz_interactive` to create interactive graphical elements.

Difference from original functions is that the following aesthetics are understood: `tooltip`, `onclick` and `data_id`.

Tooltips can be displayed when mouse is over graphical elements.

If id are associated with points, they get animated when mouse is over and can be selected when used in shiny apps.

On click actions can be set with javascript instructions. This option should not be used simultaneously with selections in Shiny applications as both features are "on click" features.

When a zoom effect is set, "zoom activate", "zoom deactivate" and "zoom init" buttons are available in a toolbar.

When selection type is set to 'multiple' (in Shiny applications), lasso selection and lasso anti-selections buttons are available in a toolbar.

## Widget options

girafe animations can be customized with function `girafe_options`. Options are available to customize tooltips, hover effects, zoom effects selection effects and toolbar.

## Widget sizing

girafe graphics are responsive, which mean, they will be resized according to their container. There are two responsive behavior implementations: one for Shiny applications and flexdashboard documents and one for other documents (i.e. R markdown and `saveWidget`).

Graphics are created by an R graphic device (i.e pdf, png, svg here) and need arguments `width` and `height` to define a graphic region. Arguments `width_svg` and `height_svg` are used as corresponding values. They are defining the aspect ratio of the graphic. This proportion is always respected when the graph is displayed.

When a girafe graphic is in a Shiny application, graphic will be resized according to the arguments `width` and `height` of the function `girafeOutput`. Default values are '100%' and '500px'. These arguments determine the outer bounding box of the graphic (the HTML element that will contain the graphic with an aspect ratio).

When a girafe graphic is in an R markdown document (producing an HTML document), the graphic will be resized according to the argument `width` of the function `girafe`. Its value is being used to define a relative width of the graphic within its HTML container. Its height is automatically adjusted regarding to the argument `width` and the aspect ratio.

If this behavior does not fit with your need, I recommend you to use package `widgetframe` that wraps `htmlwidgets` inside a responsive `iframe`.

**See Also**[girafe\\_options](#)**Examples**

```
library(ggplot2)

dataset <- mtcars
dataset$carname = row.names(mtcars)

gg_point = ggplot( data = dataset,
  mapping = aes(x = wt, y = qsec, color = disp,
    tooltip = carname, data_id = carname) ) +
  geom_point_interactive() + theme_minimal()

x <- girafe(ggobj = gg_point, width = 0.7)

if(interactive()){
  print(x)
}
```

---

girafeOutput

*Create a girafe output element*

---

**Description**

Render a girafe within an application page.

**Usage**

```
girafeOutput(outputId, width = "100%", height = "500px")
```

**Arguments**

outputId	output variable to read the girafe from.
width	widget width
height	widget height

---

`girafe_options`      *set girafe options*

---

## Description

Defines the animation options related to a [girafe](#) object.

## Usage

```
girafe_options(x, ...)
```

## Arguments

<code>x</code>	girafe object.
<code>...</code>	set of options defined by calls to <code>opts_*</code> functions or to <code>sizingPolicy</code> from <code>htmlwidgets</code> (this won't have any effect within a shiny context).

## See Also

[opts\\_tooltip](#), [opts\\_hover](#), [opts\\_selection](#), [opts\\_zoom](#), [opts\\_sizing](#), [opts\\_toolbar](#), [sizingPolicy](#)

## Examples

```
library(ggplot2)
library(htmlwidgets)

dataset <- mtcars
dataset$carname = row.names(mtcars)

gg_point = ggplot( data = dataset,
  mapping = aes(x = wt, y = qsec, color = disp,
  tooltip = carname, data_id = carname) ) +
  geom_point_interactive() + theme_minimal()

x <- girafe(ggobj = gg_point)
x <- girafe_options(x = x,
  opts_tooltip(opacity = .7),
  opts_zoom(min = .5, max = 4),
  sizingPolicy(defaultWidth = "100%", defaultHeight = "300px"),
  opts_hover(css = "fill:red;stroke:orange;r:5pt;") )

if(interactive()){
  print(x)
}
```



---

interactive\_path\_grob *Generate interactive grob paths*

---

### Description

This function can be used to generate interactive grob paths

### Usage

```
interactive_path_grob(x, y, id = NULL, id.lengths = NULL,
  rule = "winding", tooltip = NULL, onclick = NULL, data_id = NULL,
  default.units = "npc", name = NULL, gp = gpar(), vp = NULL)
```

### Arguments

x	A numeric vector or unit object specifying x-locations.
y	A numeric vector or unit object specifying y-locations.
id	A numeric vector used to separate locations in x and y into sub-paths. All locations with the same id belong to the same sub-path.
id.lengths	A numeric vector used to separate locations in x and y into sub-paths. Specifies consecutive blocks of locations which make up separate sub-paths.
rule	A character value specifying the fill rule: either "winding" or "evenodd".
tooltip	tooltip associated with polygons
onclick	javascript action to execute when polygon is clicked
data_id	identifiers to associate with polygons
default.units	A string indicating the default units to use if x or y are only given as numeric vectors.
name	A character identifier.
gp	An object of class gpar, typically the output from a call to the function gpar. This is basically a list of graphical parameter settings.
vp	A Grid viewport object (or NULL).

---

interactive\_points\_grob  
*Generate interactive grob points*

---

### Description

This function can be used to generate interactive grob points.

**Usage**

```
interactive_points_grob(x = unit(0.5, "npc"), y = unit(0.5, "npc"),
  tooltip = NULL, onclick = NULL, data_id = NULL, pch = 1,
  size = unit(1, "char"), default.units = "native", name = NULL,
  gp = gpar(), vp = NULL)
```

**Arguments**

x	numeric vector or unit object specifying x-values.
y	numeric vector or unit object specifying y-values.
tooltip	tooltip associated with points
onclick	javascript action to execute when point is clicked
data_id	identifiers to associate with points
pch	numeric or character vector indicating what sort of plotting symbol to use. See <a href="#">points</a> for the interpretation of these values, and note <code>fill</code> below.
size	unit object specifying the size of the plotting symbols.
default.units	string indicating the default units to use if x or y are only given as numeric vectors.
name	character identifier.
gp	an R object of class <code>gpar</code> , typically the output from a call to the function <code>gpar</code> . This is basically a list of graphical parameter settings; note that <code>fill</code> (and not <code>bg</code> as in package <b>graphics</b> <a href="#">points</a> ) is used to “fill”, i.e., color the background of symbols with <code>pch = 21:25</code> .
vp	A Grid viewport object (or <code>NULL</code> ).

---

interactive\_polygon\_grob

*Generate interactive grob polygons*

---

**Description**

This function can be used to generate interactive grob polygons.

**Usage**

```
interactive_polygon_grob(x = unit(c(0, 1), "npc"), y = unit(c(0, 1),
  "npc"), id = NULL, id.lengths = NULL, tooltip = NULL,
  onclick = NULL, data_id = NULL, default.units = "npc",
  name = NULL, gp = gpar(), vp = NULL)
```

**Arguments**

x	A numeric vector or unit object specifying x-locations.
y	A numeric vector or unit object specifying y-locations.
id	A numeric vector used to separate locations in x and y into multiple polygons. All locations with the same id belong to the same polygon.
id.lengths	A numeric vector used to separate locations in x and y into multiple polygons. Specifies consecutive blocks of locations which make up separate polygons.
tooltip	tooltip associated with polygons
onclick	javascript action to execute when polygon is clicked
data_id	identifiers to associate with polygons
default.units	A string indicating the default units to use if x, y, width, or height are only given as numeric vectors.
name	A character identifier.
gp	An object of class gpar, typically the output from a call to the function gpar. This is basically a list of graphical parameter settings.
vp	A Grid viewport object (or NULL).

---

 interactive\_polyline\_grob

*Generate an Interactive Grob Path*


---

**Description**

This function can be used to generate an interactive grob path.

**Usage**

```
interactive_polyline_grob(x = unit(c(0, 1), "npc"), y = unit(c(0, 1),
  "npc"), id = NULL, id.lengths = NULL, tooltip = NULL,
  onclick = NULL, data_id = NULL, default.units = "npc",
  arrow = NULL, name = NULL, gp = gpar(), vp = NULL)
```

**Arguments**

x	A numeric vector or unit object specifying x-values.
y	A numeric vector or unit object specifying y-values.
id	A numeric vector used to separate locations in x and y into multiple lines. All locations with the same id belong to the same line.
id.lengths	A numeric vector used to separate locations in x and y into multiple lines. Specifies consecutive blocks of locations which make up separate lines.
tooltip	tooltip associated with polylines
onclick	javascript action to execute when polyline is clicked

data_id	identifiers to associate with polylines
default.units	A string indicating the default units to use if x or y are only given as numeric vectors.
arrow	A list describing arrow heads to place at either end of the line, as produced by the arrow function.
name	A character identifier.
gp	An object of class gpar, typically the output from a call to the function gpar. This is basically a list of graphical parameter settings.
vp	A Grid viewport object (or NULL).

---

interactive\_rect\_grob *Generate interactive grob rectangles*

---

### Description

This function can be used to generate interactive grob rectangles.

### Usage

```
interactive_rect_grob(x = unit(0.5, "npc"), y = unit(0.5, "npc"),
  width = unit(1, "npc"), height = unit(1, "npc"), tooltip = NULL,
  onclick = NULL, data_id = NULL, just = "centre", hjust = NULL,
  vjust = NULL, default.units = "npc", name = NULL, gp = gpar(),
  vp = NULL)
```

### Arguments

x	A numeric vector or unit object specifying x-location.
y	A numeric vector or unit object specifying y-location.
width	A numeric vector or unit object specifying width.
height	A numeric vector or unit object specifying height.
tooltip	tooltip associated with rectangles
onclick	javascript action to execute when rectangle is clicked
data_id	identifiers to associate with rectangles
just	The justification of the rectangle relative to its (x, y) location. If there are two values, the first value specifies horizontal justification and the second value specifies vertical justification. Possible string values are: "left", "right", "centre", "center", "bottom", and "top". For numeric values, 0 means left alignment and 1 means right alignment.
hjust	A numeric vector specifying horizontal justification. If specified, overrides the just setting.
vjust	A numeric vector specifying vertical justification. If specified, overrides the just setting.

default.units	A string indicating the default units to use if x, y, width, or height are only given as numeric vectors.
name	A character identifier.
gp	An object of class gpar, typically the output from a call to the function gpar. This is basically a list of graphical parameter settings.
vp	A Grid viewport object (or NULL).

---

interactive\_segments\_grob

*Generate interactive grob segments*

---

### Description

This function can be used to generate interactive grob segments.

### Usage

```
interactive_segments_grob(x0 = unit(0, "npc"), y0 = unit(0, "npc"),
  x1 = unit(1, "npc"), y1 = unit(1, "npc"), tooltip = NULL,
  onclick = NULL, data_id = NULL, default.units = "npc",
  arrow = NULL, name = NULL, gp = gpar(), vp = NULL)
```

### Arguments

x0	Numeric indicating the starting x-values of the line segments.
y0	Numeric indicating the starting y-values of the line segments.
x1	Numeric indicating the stopping x-values of the line segments.
y1	Numeric indicating the stopping y-values of the line segments.
tooltip	tooltip associated with segments
onclick	javascript action to execute when segment is clicked
data_id	identifiers to associate with segments
default.units	A string.
arrow	A list describing arrow heads to place at either end of the line segments, as produced by the arrow function.
name	A character identifier.
gp	An object of class gpar.
vp	A Grid viewport object (or NULL).

---

interactive\_text\_grob *Generate interactive grob text*

---

### Description

This function can be used to generate interactive grob text.

### Usage

```
interactive_text_grob(label, x = unit(0.5, "npc"), y = unit(0.5,
  "npc"), tooltip = NULL, onclick = NULL, data_id = NULL,
  just = "centre", hjust = NULL, vjust = NULL, rot = 0,
  check.overlap = FALSE, default.units = "npc", name = NULL,
  gp = gpar(), vp = NULL)
```

### Arguments

label	A character or <a href="#">expression</a> vector. Other objects are coerced by <a href="#">as.graphicsAnnot</a> .
x	A numeric vector or unit object specifying x-values.
y	A numeric vector or unit object specifying y-values.
tooltip	tooltip associated with rectangles
onclick	javascript action to execute when rectangle is clicked
data_id	identifiers to associate with rectangles
just	The justification of the text relative to its (x, y) location. If there are two values, the first value specifies horizontal justification and the second value specifies vertical justification. Possible string values are: "left", "right", "centre", "center", "bottom", and "top". For numeric values, 0 means left (bottom) alignment and 1 means right (top) alignment.
hjust	A numeric vector specifying horizontal justification. If specified, overrides the just setting.
vjust	A numeric vector specifying vertical justification. If specified, overrides the just setting.
rot	The angle to rotate the text.
check.overlap	A logical value to indicate whether to check for and omit overlapping text.
default.units	A string indicating the default units to use if x or y are only given as numeric vectors.
name	A character identifier.
gp	An object of class gpar, typically the output from a call to the function gpar. This is basically a list of graphical parameter settings.
vp	A Grid viewport object (or NULL).

---

opts_hover	<i>hover effect settings</i>
------------	------------------------------

---

**Description**

Allows customization of the animation of graphic elements on which the mouse is positioned.

**Usage**

```
opts_hover(css = NULL)
```

**Arguments**

css                   css to associate with elements to be animated when mouse is hover them.

**See Also**

set options with [girafe\\_options](#)

Other girafe animation options: [opts\\_selection](#), [opts\\_toolbar](#), [opts\\_tooltip](#), [opts\\_zoom](#)

**Examples**

```
library(ggplot2)

dataset <- mtcars
dataset$carname = row.names(mtcars)

gg <- ggplot(
  data = dataset,
  mapping = aes(x = wt, y = qsec, color = disp,
                tooltip = carname, data_id = carname) ) +
  geom_point_interactive() + theme_minimal()

x <- girafe(ggobj = gg)
x <- girafe_options(x,
  opts_hover(css = "fill:wheat;stroke:orange;r:5pt;") )
if( interactive() ) print(x)
```

---

opts_selection	<i>selection effect settings</i>
----------------	----------------------------------

---

**Description**

Allows customization of the rendering of selected graphic elements.

**Usage**

```
opts_selection(css = NULL, type = "multiple", only_shiny = TRUE)
```

**Arguments**

css	css to associate with elements when they are selected.
type	selection mode ("single", "multiple", "none") when widget is in a Shiny application.
only_shiny	disable selections if not in a shiny context.

**See Also**

set options with [girafe\\_options](#)

Other girafe animation options: [opts\\_hover](#), [opts\\_toolbar](#), [opts\\_tooltip](#), [opts\\_zoom](#)

**Examples**

```
library(ggplot2)

dataset <- mtcars
dataset$carname = row.names(mtcars)

gg <- ggplot(
  data = dataset,
  mapping = aes(x = wt, y = qsec, color = disp,
                tooltip = carname, data_id = carname) ) +
  geom_point_interactive() + theme_minimal()

x <- girafe(ggobj = gg)
x <- girafe_options(x,
  opts_selection(type = "multiple",
    css = "fill:red;stroke:gray;r:5pt;") )
if( interactive() ) print(x)
```

---

 opts\_sizing

*girafe sizing settings*


---

**Description**

Allows customization of the svg style sizing

**Usage**

```
opts_sizing(rescale = TRUE, width = 1)
```



**Arguments**

rescale	if FALSE, graphic will not be resized and the dimensions are exactly those of the container.
width	widget width ratio ( $0 < \text{width} \leq 1$ ).

**See Also**

set options with [girafe\\_options](#)

**Examples**

```
library(ggplot2)

dataset <- mtcars
dataset$carname = row.names(mtcars)

gg <- ggplot(
  data = dataset,
  mapping = aes(x = wt, y = qsec, color = disp,
                tooltip = carname, data_id = carname) ) +
  geom_point_interactive() + theme_minimal()

x <- girafe(ggobj = gg)
x <- girafe_options(x,
  opts_sizing(rescale = FALSE) )
if( interactive() ) print(x)
```

---

opts_toolbar	<i>toolbar settings</i>
--------------	-------------------------

---

**Description**

Allows customization of the toolbar

**Usage**

```
opts_toolbar(position = "topright", saveaspng = TRUE)
```

**Arguments**

position	one of 'top', 'bottom', 'topleft', 'topright', 'bottomleft', 'bottomright'
saveaspng	set to TRUE to propose the 'save as png' button.

**Note**

saveaspng relies on JavaScript promises, so any browsers that don't natively support the standard Promise object will need to have a polyfill (e.g. Internet Explorer with version less than 11 will need it).

**See Also**

set options with [girafe\\_options](#)

Other girafe animation options: [opts\\_hover](#), [opts\\_selection](#), [opts\\_tooltip](#), [opts\\_zoom](#)

**Examples**

```
library(ggplot2)

dataset <- mtcars
dataset$carname = row.names(mtcars)

gg <- ggplot(
  data = dataset,
  mapping = aes(x = wt, y = qsec, color = disp,
                tooltip = carname, data_id = carname) ) +
  geom_point_interactive() + theme_minimal()

x <- girafe(ggobj = gg)
x <- girafe_options(x,
  opts_toolbar(position = "top") )
if( interactive() ) print(x)
```

---

opts\_tooltip

*tooltip settings*

---

**Description**

Settings to be used with [girafe](#) for tooltip customisation.

**Usage**

```
opts_tooltip(css = NULL, offx = 10, offy = 0,
  use_cursor_pos = TRUE, opacity = 0.9, use_fill = FALSE,
  use_stroke = FALSE, delay_mouseover = 200, delay_mouseout = 500,
  zindex = 999)
```

**Arguments**

css	extra css (added to position: absolute;pointer-events: none;) used to customize tooltip area.
offx, offy	tooltip x and y offset
use_cursor_pos	should the cursor position be used to position tooltip (in addition to offx and offy). Setting to TRUE will have no effect in the RStudio browser windows.
opacity	tooltip background opacity
use_fill, use_stroke	logical, use fill and stroke properties to color tooltip.

delay_mouseover	The duration in milliseconds of the transition associated with tooltip display.
delay_mouseout	The duration in milliseconds of the transition associated with tooltip end of display.
zindex	tooltip css z-index, default to 999.

**See Also**

set options with [girafe\\_options](#)

Other girafe animation options: [opts\\_hover](#), [opts\\_selection](#), [opts\\_toolbar](#), [opts\\_zoom](#)

**Examples**

```
library(ggplot2)

dataset <- mtcars
dataset$carname = row.names(mtcars)

gg <- ggplot(
  data = dataset,
  mapping = aes(x = wt, y = qsec, color = disp,
                tooltip = carname, data_id = carname) ) +
  geom_point_interactive() + theme_minimal()

x <- girafe(ggobj = gg)
x <- girafe_options(x,
  opts_tooltip(opacity = .7,
    offx = 20, offy = -10,
    use_fill = TRUE, use_stroke = TRUE,
    delay_mouseout = 1000) )
if( interactive() ) print(x)
```

---

 opts\_zoom

*zoom settings*


---

**Description**

Allows customization of the zoom.

**Usage**

```
opts_zoom(min = 1, max = 1)
```

**Arguments**

min	minimum zoom factor
max	maximum zoom factor

**See Also**

set options with [girafe\\_options](#)

Other girafe animation options: [opts\\_hover](#), [opts\\_selection](#), [opts\\_toolbar](#), [opts\\_tooltip](#)

**Examples**

```
library(ggplot2)

dataset <- mtcars
dataset$carname = row.names(mtcars)

gg <- ggplot(
  data = dataset,
  mapping = aes(x = wt, y = qsec, color = disp,
                tooltip = carname, data_id = carname) ) +
  geom_point_interactive() + theme_minimal()

x <- girafe(ggobj = gg)
x <- girafe_options(x,
  opts_zoom(min = .7, max = 2) )
if( interactive() ) print(x)
```

---

 renderggiraph

*Reactive version of ggiraph object*


---

**Description**

Makes a reactive version of a `ggiraph` object for use in Shiny.

**Usage**

```
renderggiraph(expr, env = parent.frame(), quoted = FALSE)
```

**Arguments**

<code>expr</code>	An expression that returns a <a href="#">ggiraph</a> object.
<code>env</code>	The environment in which to evaluate <code>expr</code> .
<code>quoted</code>	Is <code>expr</code> a quoted expression

**Examples**

```
## Not run:
if( require(shiny) && interactive() ){
  app_dir <- file.path( system.file(package = "ggiraph"), "examples/shiny" )
  shinyAppDir(appDir = app_dir )
}

## End(Not run)
```

---

renderGirafe	<i>Reactive version of girafe</i>
--------------	-----------------------------------

---

**Description**

Makes a reactive version of girafe object for use in Shiny.

**Usage**

```
renderGirafe(expr, env = parent.frame(), quoted = FALSE)
```

**Arguments**

expr	An expression that returns a <a href="#">girafe</a> object.
env	The environment in which to evaluate expr.
quoted	Is expr a quoted expression

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