

# Package ‘uwot’

April 8, 2019

**Title** The Uniform Manifold Approximation and Projection (UMAP) Method for Dimensionality Reduction

**Version** 0.1.3

**Description** An implementation of the Uniform Manifold Approximation and Projection dimensionality reduction by McInnes et al. (2018) <arXiv:1802.03426>. It also provides means to transform new data and to carry out supervised dimensionality reduction. An implementation of the related LargeVis method of Tang et al. (2016) <arXiv:1602.00370> is also provided. This is a complete re-implementation in R (and C++, via the 'Rcpp' package): no Python installation is required. See the uwot website (<<https://github.com/jlmlville/uwot>>) for more documentation and examples.

**License** GPL-3

**URL** <https://github.com/jlmlville/uwot>

**BugReports** <https://github.com/jlmlville/uwot/issues>

**Encoding** UTF-8

**LazyData** true

**Suggests** testthat, covr

**RoxygenNote** 6.1.1

**Depends** Matrix

**LinkingTo** Rcpp, RcppProgress, RcppParallel, RcppAnnoy, dqrng

**Imports** Rcpp, methods, FNN, RSpectra, RcppAnnoy (>= 0.0.11), RcppParallel, irlba

**SystemRequirements** GNU make

**NeedsCompilation** yes

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load_uwot	<i>Save or Load a Model</i>
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### Description

Functions to write a UMAP model to a file, and to restore.

### Usage

```
load_uwot(file)
```

### Arguments

file            name of the file where the model is to be saved or read from.

### Examples

```
# create model
model <- umap(iris[1:100, ], ret_model = TRUE)

# save
model_file <- tempfile("iris_umap")
save_uwot(model, file = model_file)

# restore
model2 <- load_uwot(file = model_file)

identical(model, model2)

unlink(model_file)
```

Ivish

*Dimensionality Reduction with a LargeVis-like method***Description**

Carry out dimensionality reduction of a dataset using a method similar to LargeVis (Tang et al., 2016).

**Usage**

```
lvish(X, perplexity = 50, n_neighbors = perplexity * 3,
      n_components = 2, metric = "euclidean", n_epochs = -1,
      learning_rate = 1, scale = "maxabs", init = "lvrandom",
      init_sdev = NULL, repulsion_strength = 7, negative_sample_rate = 5,
      nn_method = NULL, n_trees = 50, search_k = 2 * n_neighbors *
      n_trees, n_threads = max(1, RcppParallel::defaultNumThreads()/2),
      n_sgd_threads = 0, grain_size = 1, kernel = "gauss", pca = NULL,
      pca_center = TRUE, pcg_rand = TRUE, fast_sgd = FALSE,
      ret_nn = FALSE, tmpdir = tempdir(), verbose = getOption("verbose",
      TRUE))
```

**Arguments**

X	Input data. Can be a <code>data.frame</code> , <code>matrix</code> , <code>dist</code> object or <code>sparseMatrix</code> . A sparse matrix is interpreted as a distance matrix and both implicit and explicit zero entries are ignored. Set zero distances you want to keep to an arbitrarily small non-zero value (e.g. $1e-10$ ). Matrix and data frames should contain one observation per row. Data frames will have any non-numeric columns removed, although factor columns will be used if explicitly included via <code>metric</code> (see the help for <code>metric</code> for details). Can be <code>NULL</code> if precomputed nearest neighbor data is passed to <code>nn_method</code> , and <code>init</code> is not "spca" or "pca".
perplexity	Controls the size of the local neighborhood used for manifold approximation. This is the analogous to <code>n_neighbors</code> in <code>umap</code> . Change this, rather than <code>n_neighbors</code> .
n_neighbors	The number of neighbors to use when calculating the perplexity. Usually set to three times the value of the perplexity. Must be at least as large as perplexity.
n_components	The dimension of the space to embed into. This defaults to 2 to provide easy visualization, but can reasonably be set to any integer value in the range 2 to 100.
metric	Type of distance metric to use to find nearest neighbors. One of: <ul style="list-style-type: none"> <li>• "euclidean" (the default)</li> <li>• "cosine"</li> <li>• "manhattan"</li> <li>• "hamming"</li> <li>• "categorical" (see below)</li> </ul>

Only applies if `nn_method = "annoy"` (for `nn_method = "fnn"`, the distance metric is always "euclidean").

If `X` is a data frame or matrix, then multiple metrics can be specified, by passing a list to this argument, where the name of each item in the list is one of the metric names above. The value of each list item should be a vector giving the names or integer ids of the columns to be included in a calculation, e.g. `metric = list(euclidean = 1:4, manhattan = 5:10)`.

Each metric calculation results in a separate fuzzy simplicial set, which are intersected together to produce the final set. Metric names can be repeated. Because non-numeric columns are removed from the data frame, it is safer to use column names than integer ids.

Factor columns can also be used by specifying the metric name "categorical". Factor columns are treated different from numeric columns and although multiple factor columns can be specified in a vector, each factor column specified is processed individually. If you specify a non-factor column, it will be coerced to a factor.

For a given data block, you may override the `pca` and `pca_center` arguments for that block, by providing a list with one unnamed item containing the column names or ids, and then any of the `pca` or `pca_center` overrides as named items, e.g. `metric = list(euclidean = 1:4, manhattan = list(5:10, pca_center = FALSE))`. This exists to allow mixed binary and real-valued data to be included and to have PCA applied to both, but with centering applied only to the real-valued data (it is typical not to apply centering to binary data before PCA is applied).

<code>n_epochs</code>	Number of epochs to use during the optimization of the embedded coordinates. The default is calculate the number of epochs dynamically based on dataset size, to give the same number of edge samples as the LargeVis defaults. This is usually substantially larger than the UMAP defaults.
<code>learning_rate</code>	Initial learning rate used in optimization of the coordinates.
<code>scale</code>	Scaling to apply to <code>X</code> if it is a data frame or matrix: <ul style="list-style-type: none"> <li>• "none" or FALSE or NULL No scaling.</li> <li>• "Z" or "scale" or TRUE Scale each column to zero mean and variance 1.</li> <li>• "maxabs" Center each column to mean 0, then divide each element by the maximum absolute value over the entire matrix.</li> <li>• "range" Range scale the entire matrix, so the smallest element is 0 and the largest is 1.</li> <li>• "colrange" Scale each column in the range (0,1).</li> </ul> <p>For Ivish, the default is "maxabs", for consistency with LargeVis.</p>
<code>init</code>	Type of initialization for the coordinates. Options are: <ul style="list-style-type: none"> <li>• "spectral" Spectral embedding using the normalized Laplacian of the fuzzy 1-skeleton, with Gaussian noise added.</li> <li>• "normlaplacian". Spectral embedding using the normalized Laplacian of the fuzzy 1-skeleton, without noise.</li> <li>• "random". Coordinates assigned using a uniform random distribution between -10 and 10.</li> </ul>

- "lvrandom". Coordinates assigned using a Gaussian distribution with standard deviation  $1e-4$ , as used in LargeVis (Tang et al., 2016) and t-SNE.
- "laplacian". Spectral embedding using the Laplacian Eigenmap (Belkin and Niyogi, 2002).
- "pca". The first two principal components from PCA of  $X$  if  $X$  is a data frame, and from a 2-dimensional classical MDS if  $X$  is of class "dist".
- "spca". Like "pca", but each dimension is then scaled so the standard deviation is  $1e-4$ , to give a distribution similar to that used in t-SNE and LargeVis. This is an alias for `init = "pca", init_sdev = 1e-4`.
- "agspectral" An "approximate global" modification of "spectral" which all edges in the graph to a value of 1, and then sets a random number of edges (`negative_sample_rate` edges per vertex) to 0.1, to approximate the effect of non-local affinities.
- A matrix of initial coordinates.

For spectral initializations, ("spectral", "normlaplacian", "laplacian"), if more than one connected component is identified, each connected component is initialized separately and the results are merged. If `verbose = TRUE` the number of connected components are logged to the console. The existence of multiple connected components implies that a global view of the data cannot be attained with this initialization. Either a PCA-based initialization or increasing the value of `n_neighbors` may be more appropriate.

<code>init_sdev</code>	If non-NULL, scales each dimension of the initialized coordinates (including any user-supplied matrix) to this standard deviation. By default no scaling is carried out, except when <code>init = "spca"</code> , in which case the value is $0.0001$ . Scaling the input may help if the unscaled versions result in initial coordinates with large inter-point distances or outliers. This usually results in small gradients during optimization and very little progress being made to the layout. Shrinking the initial embedding by rescaling can help under these circumstances. Scaling the result of <code>init = "pca"</code> is usually recommended and <code>init = "spca"</code> as an alias for <code>init = "pca", init_sdev = 1e-4</code> but for the spectral initializations the scaled versions usually aren't necessary unless you are using a large value of <code>n_neighbors</code> (e.g. <code>n_neighbors = 150</code> or higher).
<code>repulsion_strength</code>	Weighting applied to negative samples in low dimensional embedding optimization. Values higher than one will result in greater weight being given to negative samples.
<code>negative_sample_rate</code>	The number of negative edge/1-simplex samples to use per positive edge/1-simplex sample in optimizing the low dimensional embedding.
<code>nn_method</code>	Method for finding nearest neighbors. Options are: <ul style="list-style-type: none"> <li>• "fnn". Use exact nearest neighbors via the <b>FNN</b> package.</li> <li>• "annoy" Use approximate nearest neighbors via the <b>RcppAnnoy</b> package.</li> </ul> <p>By default, if <math>X</math> has less than 4,096 vertices, the exact nearest neighbors are found. Otherwise, approximate nearest neighbors are used. You may also pass precalculated nearest neighbor data to this argument. It must be a list consisting of two elements:</p>

- "idx". A `n_vertices` x `n_neighbors` matrix containing the integer indexes of the nearest neighbors in  $X$ . Each vertex is considered to be its own nearest neighbor, i.e. `idx[, 1] == 1:n_vertices`.
- "dist". A `n_vertices` x `n_neighbors` matrix containing the distances of the nearest neighbors.

Multiple nearest neighbor data (e.g. from two different precomputed metrics) can be passed by passing a list containing the nearest neighbor data lists as items. The `n_neighbors` parameter is ignored when using precomputed nearest neighbor data.

<code>n_trees</code>	Number of trees to build when constructing the nearest neighbor index. The more trees specified, the larger the index, but the better the results. With <code>search_k</code> , determines the accuracy of the Annoy nearest neighbor search. Only used if the <code>nn_method</code> is "annoy". Sensible values are between 10 to 100.
<code>search_k</code>	Number of nodes to search during the neighbor retrieval. The larger <code>k</code> , the more the accurate results, but the longer the search takes. With <code>n_trees</code> , determines the accuracy of the Annoy nearest neighbor search. Only used if the <code>nn_method</code> is "annoy".
<code>n_threads</code>	Number of threads to use (except during stochastic gradient descent). Default is half that recommended by <code>RcppParallel</code> . For nearest neighbor search, only applies if <code>nn_method</code> = "annoy". If <code>n_threads</code> > 1, then the Annoy index will be temporarily written to disk in the location determined by <a href="#">tempfile</a> .
<code>n_sgd_threads</code>	Number of threads to use during stochastic gradient descent. If set to > 1, then results will not be reproducible, even if 'set.seed' is called with a fixed seed before running. Set to "auto" go use the same value as <code>n_threads</code> .
<code>grain_size</code>	Minimum batch size for multithreading. If the number of items to process in a thread falls below this number, then no threads will be used. Used in conjunction with <code>n_threads</code> and <code>n_sgd_threads</code> .
<code>kernel</code>	Type of kernel function to create input probabilities. Can be one of "gauss" (the default) or "knn". "gauss" uses the usual Gaussian weighted similarities. "knn" assigns equal probabilities to every edge in the nearest neighbor graph, and zero otherwise, using perplexity nearest neighbors. The <code>n_neighbors</code> parameter is ignored in this case.
<code>pca</code>	If set to a positive integer value, reduce data to this number of columns using PCA. Doesn't applied if the distance metric is "hamming", or the dimensions of the data is larger than the number specified (i.e. number of rows and columns must be larger than the value of this parameter). If you have > 100 columns in a data frame or matrix, reducing the number of columns in this way may substantially increase the performance of the nearest neighbor search at the cost of a potential decrease in accuracy. In many t-SNE applications, a value of 50 is recommended, although there's no guarantee that this is appropriate for all settings.
<code>pca_center</code>	If TRUE, center the columns of $X$ before carrying out PCA. For binary data, it's recommended to set this to FALSE.
<code>pcg_rand</code>	If TRUE, use the PCG random number generator (O'Neill, 2014) during optimization. Otherwise, use the faster (but probably less statistically good) Tausworthe "taus88" generator. The default is TRUE.

<code>fast_sgd</code>	If TRUE, then the following combination of parameters is set: <code>pcg_rand = TRUE</code> and <code>n_sgd_threads = "auto"</code> . The default is FALSE. Setting this to TRUE will speed up the stochastic optimization phase, but give a potentially less accurate embedding, and which will not be exactly reproducible even with a fixed seed. For visualization, <code>fast_sgd = TRUE</code> will give perfectly good results. For more generic dimensionality reduction, it's safer to leave <code>fast_sgd = FALSE</code> . If <code>fast_sgd = TRUE</code> , then user-supplied values of <code>pcg_rand</code> and <code>n_sgd_threads</code> , are ignored.
<code>ret_nn</code>	If TRUE, then in addition to the embedding, also return nearest neighbor data that can be used as input to <code>nn_method</code> to avoid the overhead of repeatedly calculating the nearest neighbors when manipulating unrelated parameters (e.g. <code>min_dist</code> , <code>n_epochs</code> , <code>init</code> ). See the "Value" section for the names of the list items. If FALSE, just return the coordinates. Note that the nearest neighbors could be sensitive to data scaling, so be wary of reusing nearest neighbor data if modifying the scale parameter.
<code>tmpdir</code>	Temporary directory to store nearest neighbor indexes during nearest neighbor search. Default is <code>tmpdir</code> . The index is only written to disk if <code>n_threads &gt; 1</code> and <code>nn_method = "annoy"</code> ; otherwise, this parameter is ignored.
<code>verbose</code>	If TRUE, log details to the console.

## Details

`lvish` differs from the official `LargeVis` implementation in the following:

- Only the nearest-neighbor index search phase is multi-threaded.
- Matrix input data is not normalized.
- The `n_trees` parameter cannot be dynamically chosen based on data set size.
- Nearest neighbor results are not refined via the neighbor-of-my-neighbor method. The `search_k` parameter is twice as large than default to compensate.
- Gradient values are clipped to  $4.0$  rather than  $5.0$ .
- Negative edges are generated by uniform sampling of vertexes rather than their degree  $^0.75$ .
- The default number of samples is much reduced. The default number of epochs, `n_epochs`, is set to  $5000$ , much larger than for `umap`, but may need to be increased further depending on your dataset. Using `init = "spectral"` can help.

## Value

A matrix of optimized coordinates, or if `ret_nn = TRUE`, returns the nearest neighbor data as a list containing a matrix `idx` with the integer ids of the neighbors; and a matrix `dist` with the distances. This list can be used as input to the `nn_method` parameter.

## References

Tang, J., Liu, J., Zhang, M., & Mei, Q. (2016, April). Visualizing large-scale and high-dimensional data. In *Proceedings of the 25th International Conference on World Wide Web* (pp. 287-297). International World Wide Web Conferences Steering Committee. <https://arxiv.org/abs/1602.00370>

**Examples**

```
# Default number of epochs is much larger than for UMAP, assumes random
# initialization
# If using a more global initialization, can use fewer epochs
iris_lvish_short <- lvish(iris, perplexity = 50, n_epochs = 200,
  init = "pca")

# Use perplexity rather than n_neighbors to control the size of the local
# neighborhood
# 200 epochs may be too small for a random initialization
iris_lvish <- lvish(iris, perplexity = 50, learning_rate = 0.5,
  init = "random", n_epochs = 200)
```

---

save\_uwot

*Save or Load a Model*


---

**Description**

Functions to write a UMAP model to a file, and to restore.

**Usage**

```
save_uwot(model, file)
```

**Arguments**

`model` a UMAP model create by [umap](#).

`file` name of the file where the model is to be saved or read from.

**Examples**

```
# create model
model <- umap(iris[1:100, ], ret_model = TRUE)

# save
model_file <- tempfile("iris_umap")
save_uwot(model, file = model_file)

# restore
model2 <- load_uwot(file = model_file)

identical(model, model2)

unlink(model_file)
```

**Description**

A faster (but less flexible) version of the UMAP gradient. For more detail on UMAP, see the [umap](#) function.

**Usage**

```
tmap(X, n_neighbors = 15, n_components = 2, metric = "euclidean",
     n_epochs = NULL, learning_rate = 1, scale = FALSE,
     init = "spectral", init_sdev = NULL, set_op_mix_ratio = 1,
     local_connectivity = 1, bandwidth = 1, repulsion_strength = 1,
     negative_sample_rate = 5, nn_method = NULL, n_trees = 50,
     search_k = 2 * n_neighbors * n_trees, n_threads = max(1,
     RcppParallel::defaultNumThreads()/2), n_sgd_threads = 0,
     grain_size = 1, y = NULL, target_n_neighbors = n_neighbors,
     target_metric = "euclidean", target_weight = 0.5, pca = NULL,
     pca_center = TRUE, pcg_rand = TRUE, fast_sgd = FALSE,
     ret_model = FALSE, ret_nn = FALSE, tmpdir = tempdir(),
     verbose = getOption("verbose", TRUE))
```

**Arguments**

- |              |  |
|--------------|--|
| X            | Input data. Can be a <a href="#">data.frame</a> , <a href="#">matrix</a> , <a href="#">dist</a> object or <a href="#">sparseMatrix</a> . A sparse matrix is interpreted as a distance matrix and both implicit and explicit zero entries are ignored. Set zero distances you want to keep to an arbitrarily small non-zero value (e.g. $1e-10$ ). Matrix and data frames should contain one observation per row. Data frames will have any non-numeric columns removed, although factor columns will be used if explicitly included via <code>metric</code> (see the help for <code>metric</code> for details). Can be NULL if precomputed nearest neighbor data is passed to <code>nn_method</code> , and <code>init</code> is not "spca" or "pca". |
| n_neighbors  | The size of local neighborhood (in terms of number of neighboring sample points) used for manifold approximation. Larger values result in more global views of the manifold, while smaller values result in more local data being preserved. In general values should be in the range 2 to 100.  |
| n_components | The dimension of the space to embed into. This defaults to 2 to provide easy visualization, but can reasonably be set to any integer value in the range 2 to 100.  |
| metric       | Type of distance metric to use to find nearest neighbors. One of: <ul style="list-style-type: none"> <li>• "euclidean" (the default)</li> <li>• "cosine"</li> <li>• "manhattan"</li> <li>• "hamming"</li> </ul>  |

- "categorical" (see below)

Only applies if `nn_method = "annoy"` (for `nn_method = "fnn"`, the distance metric is always "euclidean").

If `X` is a data frame or matrix, then multiple metrics can be specified, by passing a list to this argument, where the name of each item in the list is one of the metric names above. The value of each list item should be a vector giving the names or integer ids of the columns to be included in a calculation, e.g. `metric = list(euclidean = 1:4, manhattan = 5:10)`.

Each metric calculation results in a separate fuzzy simplicial set, which are intersected together to produce the final set. Metric names can be repeated. Because non-numeric columns are removed from the data frame, it is safer to use column names than integer ids.

Factor columns can also be used by specifying the metric name "categorical". Factor columns are treated different from numeric columns and although multiple factor columns can be specified in a vector, each factor column specified is processed individually. If you specify a non-factor column, it will be coerced to a factor.

For a given data block, you may override the `pca` and `pca_center` arguments for that block, by providing a list with one unnamed item containing the column names or ids, and then any of the `pca` or `pca_center` overrides as named items, e.g. `metric = list(euclidean = 1:4, manhattan = list(5:10, pca_center = FALSE))`. This exists to allow mixed binary and real-valued data to be included and to have PCA applied to both, but with centering applied only to the real-valued data (it is typical not to apply centering to binary data before PCA is applied).

<code>n_epochs</code>	Number of epochs to use during the optimization of the embedded coordinates. By default, this value is set to 500 for datasets containing 10,000 vertices or less, and 200 otherwise.
<code>learning_rate</code>	Initial learning rate used in optimization of the coordinates.
<code>scale</code>	Scaling to apply to <code>X</code> if it is a data frame or matrix: <ul style="list-style-type: none"> <li>• "none" or FALSE or NULL No scaling.</li> <li>• "Z" or "scale" or TRUE Scale each column to zero mean and variance 1.</li> <li>• "maxabs" Center each column to mean 0, then divide each element by the maximum absolute value over the entire matrix.</li> <li>• "range" Range scale the entire matrix, so the smallest element is 0 and the largest is 1.</li> <li>• "colrange" Scale each column in the range (0,1).</li> </ul> <p>For t-UMAP, the default is "none".</p>
<code>init</code>	Type of initialization for the coordinates. Options are: <ul style="list-style-type: none"> <li>• "spectral" Spectral embedding using the normalized Laplacian of the fuzzy 1-skeleton, with Gaussian noise added.</li> <li>• "normlaplacian". Spectral embedding using the normalized Laplacian of the fuzzy 1-skeleton, without noise.</li> <li>• "random". Coordinates assigned using a uniform random distribution between -10 and 10.</li> </ul>

- "lvrandom". Coordinates assigned using a Gaussian distribution with standard deviation  $1e-4$ , as used in LargeVis (Tang et al., 2016) and t-SNE.
- "laplacian". Spectral embedding using the Laplacian Eigenmap (Belkin and Niyogi, 2002).
- "pca". The first two principal components from PCA of  $X$  if  $X$  is a data frame, and from a 2-dimensional classical MDS if  $X$  is of class "dist".
- "spca". Like "pca", but each dimension is then scaled so the standard deviation is  $1e-4$ , to give a distribution similar to that used in t-SNE. This is an alias for `init = "pca", init_sdev = 1e-4`.
- "agspectral" An "approximate global" modification of "spectral" which all edges in the graph to a value of 1, and then sets a random number of edges (negative\_sample\_rate edges per vertex) to 0.1, to approximate the effect of non-local affinities.
- A matrix of initial coordinates.

For spectral initializations, ("spectral", "normlaplacian", "laplacian"), if more than one connected component is identified, each connected component is initialized separately and the results are merged. If `verbose = TRUE` the number of connected components are logged to the console. The existence of multiple connected components implies that a global view of the data cannot be attained with this initialization. Either a PCA-based initialization or increasing the value of `n_neighbors` may be more appropriate.

<code>init_sdev</code>	If non-NULL, scales each dimension of the initialized coordinates (including any user-supplied matrix) to this standard deviation. By default no scaling is carried out, except when <code>init = "spca"</code> , in which case the value is $0.0001$ . Scaling the input may help if the unscaled versions result in initial coordinates with large inter-point distances or outliers. This usually results in small gradients during optimization and very little progress being made to the layout. Shrinking the initial embedding by rescaling can help under these circumstances. Scaling the result of <code>init = "pca"</code> is usually recommended and <code>init = "spca"</code> as an alias for <code>init = "pca", init_sdev = 1e-4</code> but for the spectral initializations the scaled versions usually aren't necessary unless you are using a large value of <code>n_neighbors</code> (e.g. <code>n_neighbors = 150</code> or higher).
<code>set_op_mix_ratio</code>	Interpolate between (fuzzy) union and intersection as the set operation used to combine local fuzzy simplicial sets to obtain a global fuzzy simplicial sets. Both fuzzy set operations use the product t-norm. The value of this parameter should be between $0.0$ and $1.0$ ; a value of $1.0$ will use a pure fuzzy union, while $0.0$ will use a pure fuzzy intersection.
<code>local_connectivity</code>	The local connectivity required – i.e. the number of nearest neighbors that should be assumed to be connected at a local level. The higher this value the more connected the manifold becomes locally. In practice this should be not more than the local intrinsic dimension of the manifold.
<code>bandwidth</code>	The effective bandwidth of the kernel if we view the algorithm as similar to Laplacian Eigenmaps. Larger values induce more connectivity and a more global view of the data, smaller values concentrate more locally.

repulsion_strength	Weighting applied to negative samples in low dimensional embedding optimization. Values higher than one will result in greater weight being given to negative samples.
negative_sample_rate	The number of negative edge/1-simplex samples to use per positive edge/1-simplex sample in optimizing the low dimensional embedding.
nn_method	<p>Method for finding nearest neighbors. Options are:</p> <ul style="list-style-type: none"> <li>• "fnn". Use exact nearest neighbors via the <a href="#">FNN</a> package.</li> <li>• "annoy" Use approximate nearest neighbors via the <a href="#">RcppAnnoy</a> package.</li> </ul> <p>By default, if <math>X</math> has less than 4,096 vertices, the exact nearest neighbors are found. Otherwise, approximate nearest neighbors are used. You may also pass precalculated nearest neighbor data to this argument. It must be a list consisting of two elements:</p> <ul style="list-style-type: none"> <li>• "idx". A <math>n\_vertices \times n\_neighbors</math> matrix containing the integer indexes of the nearest neighbors in <math>X</math>. Each vertex is considered to be its own nearest neighbor, i.e. <code>idx[, 1] == 1:n_vertices</code>.</li> <li>• "dist". A <math>n\_vertices \times n\_neighbors</math> matrix containing the distances of the nearest neighbors.</li> </ul> <p>Multiple nearest neighbor data (e.g. from two different precomputed metrics) can be passed by passing a list containing the nearest neighbor data lists as items. The <code>n_neighbors</code> parameter is ignored when using precalculated nearest neighbor data.</p>
n_trees	Number of trees to build when constructing the nearest neighbor index. The more trees specified, the larger the index, but the better the results. With <code>search_k</code> , determines the accuracy of the Annoy nearest neighbor search. Only used if the <code>nn_method</code> is "annoy". Sensible values are between 10 to 100.
search_k	Number of nodes to search during the neighbor retrieval. The larger <code>k</code> , the more the accurate results, but the longer the search takes. With <code>n_trees</code> , determines the accuracy of the Annoy nearest neighbor search. Only used if the <code>nn_method</code> is "annoy".
n_threads	Number of threads to use (except during stochastic gradient descent). Default is half that recommended by <code>RcppParallel</code> . For nearest neighbor search, only applies if <code>nn_method = "annoy"</code> . If <code>n_threads &gt; 1</code> , then the Annoy index will be temporarily written to disk in the location determined by <code>tempfile</code> .
n_sgd_threads	Number of threads to use during stochastic gradient descent. If set to <code>&gt; 1</code> , then results will not be reproducible, even if 'set.seed' is called with a fixed seed before running. Set to "auto" go use the same value as <code>n_threads</code> .
grain_size	Minimum batch size for multithreading. If the number of items to process in a thread falls below this number, then no threads will be used. Used in conjunction with <code>n_threads</code> and <code>n_sgd_threads</code> .
y	Optional target data for supervised dimension reduction. Can be a vector, matrix or data frame. Use the <code>target_metric</code> parameter to specify the metrics to use, using the same syntax as <code>metric</code> . Usually either a single numeric or factor column is used, but more complex formats are possible. The following types are allowed:

- Factor columns with the same length as  $X$ . NA is allowed for any observation with an unknown level, in which case UMAP operates as a form of semi-supervised learning. Each column is treated separately.
- Numeric data. NA is *not* allowed in this case. Use the parameter `target_n_neighbors` to set the number of neighbors used with  $y$ . If unset, `n_neighbors` is used. Unlike factors, numeric columns are grouped into one block unless `target_metric` specifies otherwise. For example, if you wish columns `a` and `b` to be treated separately, specify `target_metric = list(euclidean = "a", euclidean = "b")`. Otherwise, the data will be effectively treated as a matrix with two columns.
- Nearest neighbor data, consisting of a list of two matrices, `idx` and `dist`. These represent the precalculated nearest neighbor indices and distances, respectively. This is the same format as that expected for precalculated data in `nn_method`. This format assumes that the underlying data was a numeric vector. Any user-supplied value of the `target_n_neighbors` parameter is ignored in this case, because the the number of columns in the matrices is used for the value. Multiple nearest neighbor data using different metrics can be supplied by passing a list of these lists.

Unlike  $X$ , all factor columns included in  $y$  are automatically used.

<code>target_n_neighbors</code>	Number of nearest neighbors to use to construct the target simplicial set. Default value is <code>n_neighbors</code> . Applies only if $y$ is non-NULL and numeric.
<code>target_metric</code>	The metric used to measure distance for $y$ if using supervised dimension reduction. Used only if $y$ is numeric.
<code>target_weight</code>	Weighting factor between data topology and target topology. A value of 0.0 weights entirely on data, a value of 1.0 weights entirely on target. The default of 0.5 balances the weighting equally between data and target. Only applies if $y$ is non-NULL.
<code>pca</code>	If set to a positive integer value, reduce data to this number of columns using PCA. Doesn't applied if the distance metric is "hamming", or the dimensions of the data is larger than the number specified (i.e. number of rows and columns must be larger than the value of this parameter). If you have > 100 columns in a data frame or matrix, reducing the number of columns in this way may substantially increase the performance of the nearest neighbor search at the cost of a potential decrease in accuracy. In many t-SNE applications, a value of 50 is recommended, although there's no guarantee that this is appropriate for all settings.
<code>pca_center</code>	If TRUE, center the columns of $X$ before carrying out PCA. For binary data, it's recommended to set this to FALSE.
<code>pcg_rand</code>	If TRUE, use the PCG random number generator (O'Neill, 2014) during optimization. Otherwise, use the faster (but probably less statistically good) Tausworthe "taus88" generator. The default is TRUE.
<code>fast_sgd</code>	If TRUE, then the following combination of parameters is set: <code>pcg_rand = TRUE</code> and <code>n_sgd_threads = "auto"</code> . The default is FALSE. Setting this to TRUE will speed up the stochastic optimization phase, but give a potentially less accurate embedding, and which will not be exactly reproducible even with a fixed seed. For visualization, <code>fast_sgd = TRUE</code> will give perfectly good results. For

more generic dimensionality reduction, it's safer to leave `fast_sgd = FALSE`. If `fast_sgd = TRUE`, then user-supplied values of `pcg_rand` and `n_sgd_threads`, are ignored.

<code>ret_model</code>	If <code>TRUE</code> , then return extra data that can be used to add new data to an existing embedding via <code>umap_transform</code> . The embedded coordinates are returned as the list item <code>embedding</code> . If <code>FALSE</code> , just return the coordinates. This parameter can be used in conjunction with <code>ret_nn</code> . Note that some settings are incompatible with the production of a UMAP model: external neighbor data (passed via a list to <code>nn_method</code> ), and factor columns that were included via the <code>metric</code> parameter. In the latter case, the model produced is based only on the numeric data. A transformation using new data is possible, but the factor columns in the new data are ignored.
<code>ret_nn</code>	If <code>TRUE</code> , then in addition to the embedding, also return nearest neighbor data that can be used as input to <code>nn_method</code> to avoid the overhead of repeatedly calculating the nearest neighbors when manipulating unrelated parameters (e.g. <code>min_dist</code> , <code>n_epochs</code> , <code>init</code> ). See the "Value" section for the names of the list items. If <code>FALSE</code> , just return the coordinates. Note that the nearest neighbors could be sensitive to data scaling, so be wary of reusing nearest neighbor data if modifying the scale parameter. This parameter can be used in conjunction with <code>ret_model</code> .
<code>tmpdir</code>	Temporary directory to store nearest neighbor indexes during nearest neighbor search. Default is <code>tempdir</code> . The index is only written to disk if <code>n_threads &gt; 1</code> and <code>nn_method = "annoy"</code> ; otherwise, this parameter is ignored.
<code>verbose</code>	If <code>TRUE</code> , log details to the console.

## Details

By setting the UMAP curve parameters `a` and `b` to 1, you get back the Cauchy distribution as used in t-SNE and LargeVis. It also results in a substantially simplified gradient expression. This can give a speed improvement of around 50%.

## Value

A matrix of optimized coordinates, or:

- if `ret_model = TRUE`, returns a list containing extra information that can be used to add new data to an existing embedding via `umap_transform`. In this case, the coordinates are available in the list item `embedding`.
- if `ret_nn = TRUE`, returns the nearest neighbor data as a list called `nn`. This contains one list for each `metric` calculated, itself containing a matrix `idx` with the integer ids of the neighbors; and a matrix `dist` with the distances. The `nn` list (or a sub-list) can be used as input to the `nn_method` parameter.

Both `ret_model` and `ret_nn` can be `TRUE`, in which case the returned list contains the combined data.

## Examples

```
iris_tumap <- tumap(iris, n_neighbors = 50, learning_rate = 0.5)
```

---

 umap

*Dimensionality Reduction with UMAP*


---

## Description

Carry out dimensionality reduction of a dataset using the Uniform Manifold Approximation and Projection (UMAP) method (McInnes & Healy, 2018). Some of the following help text is lifted verbatim from the Python reference implementation at <https://github.com/lmcinnes/umap>.

## Usage

```
umap(X, n_neighbors = 15, n_components = 2, metric = "euclidean",
     n_epochs = NULL, learning_rate = 1, scale = FALSE,
     init = "spectral", init_sdev = NULL, spread = 1, min_dist = 0.01,
     set_op_mix_ratio = 1, local_connectivity = 1, bandwidth = 1,
     repulsion_strength = 1, negative_sample_rate = 5, a = NULL,
     b = NULL, nn_method = NULL, n_trees = 50, search_k = 2 *
     n_neighbors * n_trees, approx_pow = FALSE, y = NULL,
     target_n_neighbors = n_neighbors, target_metric = "euclidean",
     target_weight = 0.5, pca = NULL, pca_center = TRUE,
     pcg_rand = TRUE, fast_sgd = FALSE, ret_model = FALSE,
     ret_nn = FALSE, n_threads = max(1,
     RcppParallel::defaultNumThreads()/2), n_sgd_threads = 0,
     grain_size = 1, tmpdir = tempdir(), verbose = getOption("verbose",
     TRUE))
```

## Arguments

- |              |  |
|--------------|--|
| X            | Input data. Can be a <code>data.frame</code> , <code>matrix</code> , <code>dist</code> object or <code>sparseMatrix</code> . A sparse matrix is interpreted as a distance matrix and both implicit and explicit zero entries are ignored. Set zero distances you want to keep to an arbitrarily small non-zero value (e.g. $1e-10$ ). Matrix and data frames should contain one observation per row. Data frames will have any non-numeric columns removed, although factor columns will be used if explicitly included via <code>metric</code> (see the help for <code>metric</code> for details). Can be <code>NULL</code> if precomputed nearest neighbor data is passed to <code>nn_method</code> , and <code>init</code> is not <code>"spca"</code> or <code>"pca"</code> . |
| n_neighbors  | The size of local neighborhood (in terms of number of neighboring sample points) used for manifold approximation. Larger values result in more global views of the manifold, while smaller values result in more local data being preserved. In general values should be in the range 2 to 100.  |
| n_components | The dimension of the space to embed into. This defaults to 2 to provide easy visualization, but can reasonably be set to any integer value in the range 2 to 100.  |

metric	<p>Type of distance metric to use to find nearest neighbors. One of:</p> <ul style="list-style-type: none"> <li>• "euclidean" (the default)</li> <li>• "cosine"</li> <li>• "manhattan"</li> <li>• "hamming"</li> <li>• "categorical" (see below)</li> </ul> <p>Only applies if <code>nn_method = "annoy"</code> (for <code>nn_method = "fnn"</code>, the distance metric is always "euclidean").</p> <p>If <code>X</code> is a data frame or matrix, then multiple metrics can be specified, by passing a list to this argument, where the name of each item in the list is one of the metric names above. The value of each list item should be a vector giving the names or integer ids of the columns to be included in a calculation, e.g. <code>metric = list(euclidean = 1:4, manhattan = 5:10)</code>.</p> <p>Each metric calculation results in a separate fuzzy simplicial set, which are intersected together to produce the final set. Metric names can be repeated. Because non-numeric columns are removed from the data frame, it is safer to use column names than integer ids.</p> <p>Factor columns can also be used by specifying the metric name "categorical". Factor columns are treated different from numeric columns and although multiple factor columns can be specified in a vector, each factor column specified is processed individually. If you specify a non-factor column, it will be coerced to a factor.</p> <p>For a given data block, you may override the <code>pca</code> and <code>pca_center</code> arguments for that block, by providing a list with one unnamed item containing the column names or ids, and then any of the <code>pca</code> or <code>pca_center</code> overrides as named items, e.g. <code>metric = list(euclidean = 1:4, manhattan = list(5:10, pca_center = FALSE))</code>. This exists to allow mixed binary and real-valued data to be included and to have PCA applied to both, but with centering applied only to the real-valued data (it is typical not to apply centering to binary data before PCA is applied).</p>
n_epochs	<p>Number of epochs to use during the optimization of the embedded coordinates. By default, this value is set to 500 for datasets containing 10,000 vertices or less, and 200 otherwise.</p>
learning_rate	<p>Initial learning rate used in optimization of the coordinates.</p>
scale	<p>Scaling to apply to <code>X</code> if it is a data frame or matrix:</p> <ul style="list-style-type: none"> <li>• "none" or FALSE or NULL No scaling.</li> <li>• "Z" or "scale" or TRUE Scale each column to zero mean and variance 1.</li> <li>• "maxabs" Center each column to mean 0, then divide each element by the maximum absolute value over the entire matrix.</li> <li>• "range" Range scale the entire matrix, so the smallest element is 0 and the largest is 1.</li> <li>• "colrange" Scale each column in the range (0,1).</li> </ul> <p>For UMAP, the default is "none".</p>
init	<p>Type of initialization for the coordinates. Options are:</p> <ul style="list-style-type: none"> <li>• "spectral" Spectral embedding using the normalized Laplacian of the fuzzy 1-skeleton, with Gaussian noise added.</li> </ul>

- "normlaplacian". Spectral embedding using the normalized Laplacian of the fuzzy 1-skeleton, without noise.
- "random". Coordinates assigned using a uniform random distribution between -10 and 10.
- "lvrandom". Coordinates assigned using a Gaussian distribution with standard deviation  $1e-4$ , as used in LargeVis (Tang et al., 2016) and t-SNE.
- "laplacian". Spectral embedding using the Laplacian Eigenmap (Belkin and Niyogi, 2002).
- "pca". The first two principal components from PCA of  $X$  if  $X$  is a data frame, and from a 2-dimensional classical MDS if  $X$  is of class "dist".
- "spca". Like "pca", but each dimension is then scaled so the standard deviation is  $1e-4$ , to give a distribution similar to that used in t-SNE. This is an alias for `init = "pca"`, `init_sdev = 1e-4`.
- "agspectral" An "approximate global" modification of "spectral" which all edges in the graph to a value of 1, and then sets a random number of edges (`negative_sample_rate` edges per vertex) to 0.1, to approximate the effect of non-local affinities.
- A matrix of initial coordinates.

For spectral initializations, ("spectral", "normlaplacian", "laplacian"), if more than one connected component is identified, each connected component is initialized separately and the results are merged. If `verbose = TRUE` the number of connected components are logged to the console. The existence of multiple connected components implies that a global view of the data cannot be attained with this initialization. Either a PCA-based initialization or increasing the value of `n_neighbors` may be more appropriate.

<code>init_sdev</code>	If non-NULL, scales each dimension of the initialized coordinates (including any user-supplied matrix) to this standard deviation. By default no scaling is carried out, except when <code>init = "spca"</code> , in which case the value is $0.0001$ . Scaling the input may help if the unscaled versions result in initial coordinates with large inter-point distances or outliers. This usually results in small gradients during optimization and very little progress being made to the layout. Shrinking the initial embedding by rescaling can help under these circumstances. Scaling the result of <code>init = "pca"</code> is usually recommended and <code>init = "spca"</code> as an alias for <code>init = "pca"</code> , <code>init_sdev = 1e-4</code> but for the spectral initializations the scaled versions usually aren't necessary unless you are using a large value of <code>n_neighbors</code> (e.g. <code>n_neighbors = 150</code> or higher).
<code>spread</code>	The effective scale of embedded points. In combination with <code>min_dist</code> , this determines how clustered/clumped the embedded points are.
<code>min_dist</code>	The effective minimum distance between embedded points. Smaller values will result in a more clustered/clumped embedding where nearby points on the manifold are drawn closer together, while larger values will result on a more even dispersal of points. The value should be set relative to the <code>spread</code> value, which determines the scale at which embedded points will be spread out.
<code>set_op_mix_ratio</code>	Interpolate between (fuzzy) union and intersection as the set operation used to combine local fuzzy simplicial sets to obtain a global fuzzy simplicial sets. Both

fuzzy set operations use the product t-norm. The value of this parameter should be between 0.0 and 1.0; a value of 1.0 will use a pure fuzzy union, while 0.0 will use a pure fuzzy intersection.

local_connectivity	The local connectivity required – i.e. the number of nearest neighbors that should be assumed to be connected at a local level. The higher this value the more connected the manifold becomes locally. In practice this should be not more than the local intrinsic dimension of the manifold.
bandwidth	The effective bandwidth of the kernel if we view the algorithm as similar to Laplacian Eigenmaps. Larger values induce more connectivity and a more global view of the data, smaller values concentrate more locally.
repulsion_strength	Weighting applied to negative samples in low dimensional embedding optimization. Values higher than one will result in greater weight being given to negative samples.
negative_sample_rate	The number of negative edge/1-simplex samples to use per positive edge/1-simplex sample in optimizing the low dimensional embedding.
a	More specific parameters controlling the embedding. If NULL these values are set automatically as determined by <code>min_dist</code> and <code>spread</code> .
b	More specific parameters controlling the embedding. If NULL these values are set automatically as determined by <code>min_dist</code> and <code>spread</code> .
nn_method	<p>Method for finding nearest neighbors. Options are:</p> <ul style="list-style-type: none"> <li>• "fnn". Use exact nearest neighbors via the <a href="#">FNN</a> package.</li> <li>• "annoy" Use approximate nearest neighbors via the <a href="#">RcppAnnoy</a> package.</li> </ul> <p>By default, if <math>X</math> has less than 4,096 vertices, the exact nearest neighbors are found. Otherwise, approximate nearest neighbors are used. You may also pass precalculated nearest neighbor data to this argument. It must be a list consisting of two elements:</p> <ul style="list-style-type: none"> <li>• "idx". A <code>n_vertices</code> x <code>n_neighbors</code> matrix containing the integer indexes of the nearest neighbors in <math>X</math>. Each vertex is considered to be its own nearest neighbor, i.e. <code>idx[, 1] == 1:n_vertices</code>.</li> <li>• "dist". A <code>n_vertices</code> x <code>n_neighbors</code> matrix containing the distances of the nearest neighbors.</li> </ul> <p>Multiple nearest neighbor data (e.g. from two different precomputed metrics) can be passed by passing a list containing the nearest neighbor data lists as items. The <code>n_neighbors</code> parameter is ignored when using precomputed nearest neighbor data.</p>
n_trees	Number of trees to build when constructing the nearest neighbor index. The more trees specified, the larger the index, but the better the results. With <code>search_k</code> , determines the accuracy of the Annoy nearest neighbor search. Only used if the <code>nn_method</code> is "annoy". Sensible values are between 10 to 100.
search_k	Number of nodes to search during the neighbor retrieval. The larger <code>k</code> , the more the accurate results, but the longer the search takes. With <code>n_trees</code> , determines the accuracy of the Annoy nearest neighbor search. Only used if the <code>nn_method</code> is "annoy".

approx_pow	If TRUE, use an approximation to the power function in the UMAP gradient, from <a href="https://martin.ankerl.com/2012/01/25/optimized-approximative-pow-in-c-and-cpp/">https://martin.ankerl.com/2012/01/25/optimized-approximative-pow-in-c-and-cpp/</a> .
y	<p>Optional target data for supervised dimension reduction. Can be a vector, matrix or data frame. Use the <code>target_metric</code> parameter to specify the metrics to use, using the same syntax as <code>metric</code>. Usually either a single numeric or factor column is used, but more complex formats are possible. The following types are allowed:</p> <ul style="list-style-type: none"> <li>• Factor columns with the same length as <code>X</code>. NA is allowed for any observation with an unknown level, in which case UMAP operates as a form of semi-supervised learning. Each column is treated separately.</li> <li>• Numeric data. NA is <i>not</i> allowed in this case. Use the parameter <code>target_n_neighbors</code> to set the number of neighbors used with <code>y</code>. If unset, <code>n_neighbors</code> is used. Unlike factors, numeric columns are grouped into one block unless <code>target_metric</code> specifies otherwise. For example, if you wish columns <code>a</code> and <code>b</code> to be treated separately, specify <code>target_metric = list(euclidean = "a", euclidean = "b")</code>. Otherwise, the data will be effectively treated as a matrix with two columns.</li> <li>• Nearest neighbor data, consisting of a list of two matrices, <code>idx</code> and <code>dist</code>. These represent the precalculated nearest neighbor indices and distances, respectively. This is the same format as that expected for precalculated data in <code>nn_method</code>. This format assumes that the underlying data was a numeric vector. Any user-supplied value of the <code>target_n_neighbors</code> parameter is ignored in this case, because the the number of columns in the matrices is used for the value. Multiple nearest neighbor data using different metrics can be supplied by passing a list of these lists.</li> </ul> <p>Unlike <code>X</code>, all factor columns included in <code>y</code> are automatically used.</p>
target_n_neighbors	Number of nearest neighbors to use to construct the target simplicial set. Default value is <code>n_neighbors</code> . Applies only if <code>y</code> is non-NULL and numeric.
target_metric	The metric used to measure distance for <code>y</code> if using supervised dimension reduction. Used only if <code>y</code> is numeric.
target_weight	Weighting factor between data topology and target topology. A value of 0.0 weights entirely on data, a value of 1.0 weights entirely on target. The default of 0.5 balances the weighting equally between data and target. Only applies if <code>y</code> is non-NULL.
pca	If set to a positive integer value, reduce data to this number of columns using PCA. Doesn't applied if the distance <code>metric</code> is "hamming", or the dimensions of the data is larger than the number specified (i.e. number of rows and columns must be larger than the value of this parameter). If you have > 100 columns in a data frame or matrix, reducing the number of columns in this way may substantially increase the performance of the nearest neighbor search at the cost of a potential decrease in accuracy. In many t-SNE applications, a value of 50 is recommended, although there's no guarantee that this is appropriate for all settings.
pca_center	If TRUE, center the columns of <code>X</code> before carrying out PCA. For binary data, it's recommended to set this to FALSE.

<code>pcg_rand</code>	If TRUE, use the PCG random number generator (O’Neill, 2014) during optimization. Otherwise, use the faster (but probably less statistically good) Tausworthe "taus88" generator. The default is TRUE.
<code>fast_sgd</code>	If TRUE, then the following combination of parameters is set: <code>pcg_rand = TRUE</code> , <code>n_sgd_threads = "auto"</code> and <code>approx_pow = TRUE</code> . The default is FALSE. Setting this to TRUE will speed up the stochastic optimization phase, but give a potentially less accurate embedding, and which will not be exactly reproducible even with a fixed seed. For visualization, <code>fast_sgd = TRUE</code> will give perfectly good results. For more generic dimensionality reduction, it’s safer to leave <code>fast_sgd = FALSE</code> . If <code>fast_sgd = TRUE</code> , then user-supplied values of <code>pcg_rand</code> , <code>n_sgd_threads</code> , and <code>approx_pow</code> are ignored.
<code>ret_model</code>	If TRUE, then return extra data that can be used to add new data to an existing embedding via <code>umap_transform</code> . The embedded coordinates are returned as the list item <code>embedding</code> . If FALSE, just return the coordinates. This parameter can be used in conjunction with <code>ret_nn</code> . Note that some settings are incompatible with the production of a UMAP model: external neighbor data (passed via a list to <code>nn_method</code> ), and factor columns that were included via the <code>metric</code> parameter. In the latter case, the model produced is based only on the numeric data. A transformation using new data is possible, but the factor columns in the new data are ignored.
<code>ret_nn</code>	If TRUE, then in addition to the embedding, also return nearest neighbor data that can be used as input to <code>nn_method</code> to avoid the overhead of repeatedly calculating the nearest neighbors when manipulating unrelated parameters (e.g. <code>min_dist</code> , <code>n_epochs</code> , <code>init</code> ). See the "Value" section for the names of the list items. If FALSE, just return the coordinates. Note that the nearest neighbors could be sensitive to data scaling, so be wary of reusing nearest neighbor data if modifying the <code>scale</code> parameter. This parameter can be used in conjunction with <code>ret_model</code> .
<code>n_threads</code>	Number of threads to use (except during stochastic gradient descent). Default is half that recommended by <code>RcppParallel</code> . For nearest neighbor search, only applies if <code>nn_method = "annoy"</code> . If <code>n_threads &gt; 1</code> , then the Annoy index will be temporarily written to disk in the location determined by <code>tempfile</code> .
<code>n_sgd_threads</code>	Number of threads to use during stochastic gradient descent. If set to <code>&gt; 1</code> , then results will not be reproducible, even if ‘ <code>set.seed</code> ’ is called with a fixed seed before running. Set to "auto" go use the same value as <code>n_threads</code> .
<code>grain_size</code>	Minimum batch size for multithreading. If the number of items to process in a thread falls below this number, then no threads will be used. Used in conjunction with <code>n_threads</code> and <code>n_sgd_threads</code> .
<code>tmpdir</code>	Temporary directory to store nearest neighbor indexes during nearest neighbor search. Default is <code>tempdir</code> . The index is only written to disk if <code>n_threads &gt; 1</code> and <code>nn_method = "annoy"</code> ; otherwise, this parameter is ignored.
<code>verbose</code>	If TRUE, log details to the console.

**Value**

A matrix of optimized coordinates, or:

- if `ret_model = TRUE`, returns a list containing extra information that can be used to add new data to an existing embedding via `umap_transform`. In this case, the coordinates are available in the list item `embedding`.
- if `ret_nn = TRUE`, returns the nearest neighbor data as a list called `nn`. This contains one list for each `metric` calculated, itself containing a matrix `idx` with the integer ids of the neighbors; and a matrix `dist` with the distances. The `nn` list (or a sub-list) can be used as input to the `nn_method` parameter.

Both `ret_model` and `ret_nn` can be `TRUE`, in which case the returned list contains the combined data.

## References

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- Van der Maaten, L., & Hinton, G. (2008). Visualizing data using t-SNE. *Journal of Machine Learning Research*, 9 (2579-2605). <http://www.jmlr.org/papers/v9/vandermaaten08a.html>

## Examples

```
# Non-numeric columns are automatically removed so you can pass data frames
# directly in a lot of cases without pre-processing
iris_umap <- umap(iris, n_neighbors = 50, learning_rate = 0.5,
                 init = "random")

# Although not an issue for the iris dataset, for high dimensional data
# (> 100 columns), using PCA to reduce dimensionality is highly
# recommended to avoid nearest neighbor searches taking a long time
# 50 dimensions is a good value to start with. If there are fewer columns
# in the input than the requested number of components, the parameter is
# ignored.
iris_umap <- umap(iris, pca = 50)

# Faster approximation to the gradient
iris_umap <- umap(iris, n_neighbors = 15, approx_pow = TRUE)

# Can specify min_dist and spread parameters to control separation and size
# of clusters
iris_umap <- umap(iris, n_neighbors = 15, min_dist = 1, spread = 5)
```

```

# Supervised dimension reduction using the 'Species' factor column
iris_somap <- umap(iris, n_neighbors = 15, min_dist = 0.001,
                  y = iris$Species, target_weight = 0.5)

# Calculate Petal and Sepal neighbors separately (uses intersection of the resulting sets):
iris_umap <- umap(iris, metric = list("euclidean" = c("Sepal.Length", "Sepal.Width"),
                                     "euclidean" = c("Petal.Length", "Petal.Width")))

# Can also use individual factor columns
iris_umap <- umap(iris, metric = list("euclidean" = c("Sepal.Length", "Sepal.Width"),
                                     "euclidean" = c("Petal.Length", "Petal.Width"),
                                     "categorical" = "Species"))

# Return NN info
iris_umap <- umap(iris, ret_nn = TRUE)

# Re-use NN info for greater efficiency
# Here we use random initialization
iris_umap_spca <- umap(iris, init = "rand", nn_method = iris_umap$nn)

```

---

umap\_transform

*Add New Points to an Existing Embedding*


---

## Description

Carry out an embedding of new data using an existing embedding. Requires using the result of calling `umap` or `tumap` with `ret_model = TRUE`.

## Usage

```

umap_transform(X, model, init_weighted = TRUE, search_k = NULL,
              tmpdir = tempdir(), n_epochs = NULL, n_threads = max(1,
                          RcppParallel::defaultNumThreads()/2), n_sgd_threads = 0,
              grain_size = 1, verbose = FALSE)

```

## Arguments

<code>X</code>	The new data to be transformed, either a matrix of data frame. Must have the same columns in the same order as the input data used to generate the <code>model</code> .
<code>model</code>	Data associated with an existing embedding.
<code>init_weighted</code>	If <code>TRUE</code> , then initialize the embedded coordinates of <code>X</code> using a weighted average of the coordinates of the nearest neighbors from the original embedding in <code>model</code> , where the weights used are the edge weights from the UMAP smoothed knn distances. Otherwise, use an unweighted average.

search_k	Number of nodes to search during the neighbor retrieval. The larger k, the more the accurate results, but the longer the search takes. Default is the value used in building the model is used.
tmpdir	Temporary directory to store nearest neighbor indexes during nearest neighbor search. Default is <code>tmpdir</code> . The index is only written to disk if <code>n_threads &gt; 1</code> ; otherwise, this parameter is ignored.
n_epochs	Number of epochs to use during the optimization of the embedded coordinates. A value between 30 - 100 is a reasonable trade off between speed and thoroughness. By default, this value is set to one third the number of epochs used to build the model.
n_threads	Number of threads to use, (except during stochastic gradient descent). Default is half that recommended by RcppParallel.
n_sgd_threads	Number of threads to use during stochastic gradient descent. If set to > 1, then results will not be reproducible, even if 'set.seed' is called with a fixed seed before running.
grain_size	Minimum batch size for multithreading. If the number of items to process in a thread falls below this number, then no threads will be used. Used in conjunction with <code>n_threads</code> and <code>n_sgd_threads</code> .
verbose	If TRUE, log details to the console.

### Details

Note that some settings are incompatible with the production of a UMAP model via `umap`: external neighbor data (passed via a list to the argument of the `nn_method` parameter), and factor columns that were included in the UMAP calculation via the `metric` parameter. In the latter case, the model produced is based only on the numeric data. A transformation is possible, but factor columns in the new data are ignored.

### Value

A matrix of coordinates for X transformed into the space of the model.

### Examples

```
iris_train <- iris[1:100, ]
iris_test <- iris[101:150, ]

# You must set ret_model = TRUE to return extra data needed
iris_train_umap <- umap(iris_train, ret_model = TRUE)
iris_test_umap <- umap_transform(iris_test, iris_train_umap)
```

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