

# Package ‘purrrprogress’

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**Title** Add Progress Bars to Mapping Functions

**Version** 0.1.1

**Description** Provides functions to easily add progress bars to apply calls.

**License** MIT + file LICENSE

**Encoding** UTF-8

**LazyData** true

**Imports** R6, assertthat, glue, hms, methods, pkgcond, purrr, testextra, utils, rlang

**RoxygenNote** 6.1.1

**Language** en-US

**Suggests** covr, datasets, stringi, testthat, tibble

**Enhances** dplyr

**URL** <https://github.com/halpo/purrrprogress>

**BugReports** <https://github.com/halpo/purrrprogress/issues>

**NeedsCompilation** no

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`is_purrr_map2_fun` *Check if a function is a map2 derived function*

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### Description

Besides the obvious `map2` and `map2_*` variants, this also covers functions based off `map2`:

- `imap` and `imap_*` variants.
- `invoke_map` and `[invoke_map_*]` variants.

### Usage

```
is_purrr_map2_fun(fun)
```

### Arguments

<code>fun</code>	function to test.
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`progress_bar` *Create a R6 progress bar directly*

---

### Description

Create a R6 progress bar directly

### Usage

```
progress_bar(total, title = "Progress", ...,  
             type = getOption("progress.type", infer_type()))
```

### Arguments

<code>total</code>	the total number of elements
<code>title</code>	the title of the progress bar
<code>...</code>	passed on to the specific constructor determined by type.
<code>type</code>	the type of progress bar to create as a string, or an <code>R6ClassGenerator</code> object for a class that inherits from the "R6 Progress Base Class".

**Examples**

```

pb_win <- progress_bar(100, "Windows Progress", type = 'win')

pb_txt <- progress_bar(100, "Text Progress", type = 'txt')
pb_txt$init() # starts the timer and shows the bar.
pb_txt$step() # take 1 step update progress bar.
pb_txt$step(25) # take 24 steps at one time
pb_txt$term() # do finishing tasks for progress bar.

# The following use Unicode characters and may not work with all fonts.
# DejaVu Sans Mono is one font which supports all the characters used
pb_bar <- progress_bar(100, "Bar Progress", type = 'bar')
pb_line <- progress_bar(100, "Line Progress", type = 'line')
pb_box <- progress_bar(100, "Box Progress", type = 'box')
pb_block <- progress_bar(100, "Block Progress", type = 'block')

```

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`R6_progress`*Base Progress bar Class*

---

**Description**

This is the base class for all R6 progress bars. It also doubles as a null progress bar that displays no progress bar, but allows for checking values.

**Usage**

```
R6_progress
```

**Format**

An object of class `R6ClassGenerator` of length 24.

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`with_progress`*Apply a function with progress bars.*

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**Description**

Apply a function with progress bars.

**Usage**

```
with_progress(fun, total, ...)
```

**Arguments**

<code>fun</code>	The function to be apply
<code>total</code>	The total number of elements to be mapped. If omitted an attempt will be made to infer the correct number.
<code>...</code>	Arguments passed on to <code>progress_bar</code>
	<b>total</b> the total number of elements
	<b>title</b> the title of the progress bar
	<b>type</b> the type of progress bar to create as a string, or an <code>R6ClassGenerator</code> object for a class that inherits from the "R6 Progress Base Class".

**Examples**

```
# with purrr functions
long_function <- function(x, how.long=0.05){
  Sys.sleep(how.long)
  x
}

purrr::walk(1:100, with_progress(long_function))
purrr::walk2(1:100, 0.01, with_progress(long_function))

# with dplyr::group_map

if(require(dplyr)){
  group_function <- function(x, y, how.long=0.05){
    Sys.sleep(how.long)
    x
  }
  group_map( group_by(mtcars, cyl, gear)
            , with_progress(group_function, type='line')
            , how.long=1/3)
  group_walk( group_by_all(mtcars)
            , with_progress(group_function, type='box')
            , how.long=1)
}

# with standard apply functions
sapply(1:100, with_progress(long_function, type='txt'), 0.001)
```