

Package ‘dodgr’

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Title Distances on Directed Graphs

Version 0.2.5

Description Distances on dual-weighted directed graphs using priority-queue shortest paths (Padgham (2019) <doi:10.32866/6945>). Weighted directed graphs have weights from A to B which may differ from those from B to A. Dual-weighted directed graphs have two sets of such weights. A canonical example is a street network to be used for routing in which routes are calculated by weighting distances according to the type of way and mode of transport, yet lengths of routes must be calculated from direct distances.

Depends R (>= 3.5.0)

License GPL-3

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clear_dodgr_cache	<i>clear_dodgr_cache</i>
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Description

Remove cached versions of dodgr graphs. This function should generally *not* be needed, except if graph structure has been directly modified other than through dodgr functions; for example by modifying edge weights or distances. Graphs are cached based on the vector of edge IDs, so manual changes to any other attributes will not necessarily be translated into changes in dodgr output unless the cached versions are cleared using this function. See <https://github.com/ATFutures/dodgr/wiki/Caching-of-streetnets-and-contracted-graphs> for details of caching process.

Usage

```
clear_dodgr_cache()
```

Value

Nothing; the function silently clears any cached objects

compare_heaps	<i>compare_heaps</i>
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Description

Perform timing comparison between different kinds of heaps as well as with equivalent igraph routine distances. To do this, a random sub-graph containing a defined number of vertices is first selected. Alternatively, this random sub-graph can be pre-generated with the `dodgr_sample` function and passed directly.

Usage

```
compare_heaps(graph, nverts = 100, replications = 2)
```

Arguments

graph	data.frame object representing the network graph (or a sub-sample selected with <code>dodgr_sample</code>)
nverts	Number of vertices used to generate random sub-graph. If a non-numeric value is given, the whole graph will be used.
replications	Number of replications to be used in comparison

Value

Result of `rbenchmark::benchmark` comparison in `data.frame` form.

Note

igraph caches intermediate results of graph processing, so the **igraph** comparisons will be faster on subsequent runs. To obtain fair comparisons, run only once or re-start the current R session.

Examples

```
graph <- weight_streetnet (hampi)
compare_heaps (graph, nverts = 1000, replications = 1)
```

dodgr

dodgr.

Description

Distances on dual-weighted directed graphs using priority-queue shortest paths. Weighted directed graphs have weights from A to B which may differ from those from B to A. Dual-weighted directed graphs have two sets of such weights. A canonical example is a street network to be used for routing in which routes are calculated by weighting distances according to the type of way and mode of transport, yet lengths of routes must be calculated from direct distances.

The Main Function

- `dodgr_dists()`: Calculate pair-wise distances between specified pairs of points in a graph.

Functions to Obtain Graphs

- `dodgr_streetnet()`: Extract a street network in Simple Features (sf) form.
- `weight_streetnet()`: Convert an sf-formatted street network to a dodgr graph through applying specified weights to all edges.

Functions to Modify Graphs

- `dodgr_components()`: Number all graph edges according to their presence in distinct connected components.
- `dodgr_contract_graph()`: Contract a graph by removing redundant edges.

Miscellaneous Functions

- `dodgr_sample()`: Randomly sample a graph, returning a single connected component of a defined number of vertices.
- `dodgr_vertices()`: Extract all vertices of a graph.
- `compare_heaps()`: Compare the performance of different priority queue heap structures for a given type of graph.

dodgr_cache_off *dodgr_cache_off*

Description

Turn off all dodgr caching in current session. This is useful if speed is paramount, and if graph contraction is not needed. Caching can be switched back on with [dodgr_cache_on](#).

Usage

`dodgr_cache_off()`

Value

Nothing; the function invisibly returns TRUE if successful.

dodgr_cache_on *dodgr_cache_on*

Description

Turn on all dodgr caching in current session. This will only have an effect after caching has been turned off with [dodgr_cache_off](#).

Usage

`dodgr_cache_on()`

Value

Nothing; the function invisibly returns TRUE if successful.

dodgr_components *dodgr_components*

Description

Identify connected components of graph and add corresponding component column to `data.frame`.

Usage

```
dodgr_components(graph)
```

Arguments

`graph` A `data.frame` of edges

Value

Equivalent graph with additional component column, sequentially numbered from 1 = largest component.

Examples

```
graph <- weight_streetnet (hampi)
graph <- dodgr_components (graph)
```

dodgr_contract_graph *dodgr_contract_graph*

Description

Removes redundant (straight-line) vertices from graph, leaving only junction vertices.

Usage

```
dodgr_contract_graph(graph, verts = NULL)
```

Arguments

`graph` A flat table of graph edges. Must contain columns labelled `from` and `to`, or `start` and `stop`. May also contain similarly labelled columns of spatial coordinates (for example `from_x`) or `stop_lon`.

`verts` Optional list of vertices to be retained as routing points. These must match the `from` and `to` columns of `graph`.

Value

A contracted version of the original graph, containing the same number of columns, but with each row representing an edge between two junction vertices (or between the submitted verts, which may or may not be junctions).

Examples

```
graph <- weight_streetnet (hampi)
nrow (graph) # 5,973
graph <- dodgr_contract_graph (graph)
nrow (graph) # 662
```

dodgr_distances	<i>dodgr_distances</i>
-----------------	------------------------

Description

Alias for [dodgr_dists](#)

Usage

```
dodgr_distances(graph, from = NULL, to = NULL, shortest = TRUE,
  heap = "BHeap", parallel = TRUE, quiet = TRUE)
```

Arguments

graph	data.frame or equivalent object representing the network graph (see Notes)
from	Vector or matrix of points from which route distances are to be calculated (see Notes)
to	Vector or matrix of points to which route distances are to be calculated (see Notes)
shortest	If FALSE, calculate distances along the <i>fastest</i> rather than shortest routes (see Notes).
heap	Type of heap to use in priority queue. Options include Fibonacci Heap (default; FHeap), Binary Heap (BHeap), Radix, Trinomial Heap (TriHeap), Extended Trinomial Heap (TriHeapExt, and 2-3 Heap (Heap23).
parallel	If TRUE, perform routing calculation in parallel (see details)
quiet	If FALSE, display progress messages on screen.

Value

square matrix of distances between nodes

Examples

```
# A simple graph
graph <- data.frame (from = c ("A", "B", "B", "B", "C", "C", "D", "D"),
                    to = c ("B", "A", "C", "D", "B", "D", "C", "A"),
                    d = c (1, 2, 1, 3, 2, 1, 2, 1))

dodgr_dists (graph)

# A larger example from the included [hampi()] data.
graph <- weight_streetnet (hampi)
from <- sample (graph$from_id, size = 100)
to <- sample (graph$to_id, size = 50)
d <- dodgr_dists (graph, from = from, to = to)
# d is a 100-by-50 matrix of distances between `from` and `to`

## Not run:
# a more complex street network example, thanks to @chrijo; see
# https://github.com/ATFutures/dodgr/issues/47

xy <- rbind (c (7.005994, 51.45774), # limbeckerplatz 1 essen germany
            c (7.012874, 51.45041)) # hauptbahnhof essen germany
xy <- data.frame (lon = xy [, 1], lat = xy [, 2])
essen <- dodgr_streetnet (pts = xy, expand = 0.2, quiet = FALSE)
graph <- weight_streetnet (essen, wt_profile = "foot")
d <- dodgr_dists (graph, from = xy, to = xy)
# First reason why this does not work is because the graph has multiple,
# disconnected components.
table (graph$component)
# reduce to largest connected component, which is always number 1
graph <- graph [which (graph$component == 1), ]
d <- dodgr_dists (graph, from = xy, to = xy)
# should work, but even then note that
table (essen$level)
# There are parts of the network on different building levels (because of
# shopping malls and the like). These may or may not be connected, so it may be
# necessary to filter out particular levels
index <- which (! (essen$level == "-1" | essen$level == "1")) # for example
library (sf) # needed for following sub-select operation
essen <- essen [index, ]
graph <- weight_streetnet (essen, wt_profile = "foot")
graph <- graph [which (graph$component == 1), ]
d <- dodgr_dists (graph, from = xy, to = xy)

## End(Not run)
```

dodgr_dists

dodgr_dists

Description

Calculate matrix of pair-wise distances between points.

Usage

```
dodgr_dists(graph, from = NULL, to = NULL, shortest = TRUE,
            heap = "BHeap", parallel = TRUE, quiet = TRUE)
```

Arguments

graph	data.frame or equivalent object representing the network graph (see Notes)
from	Vector or matrix of points from which route distances are to be calculated (see Notes)
to	Vector or matrix of points to which route distances are to be calculated (see Notes)
shortest	If FALSE, calculate distances along the <i>fastest</i> rather than shortest routes (see Notes).
heap	Type of heap to use in priority queue. Options include Fibonacci Heap (default; FHeap), Binary Heap (BHeap), Radix, Trinomial Heap (TriHeap), Extended Trinomial Heap (TriHeapExt, and 2-3 Heap (Heap23).
parallel	If TRUE, perform routing calculation in parallel (see details)
quiet	If FALSE, display progress messages on screen.

Value

square matrix of distances between nodes

Note

graph must minimally contain three columns of from, to, dist. If an additional column named weight or wt is present, shortest paths are calculated according to values specified in that column; otherwise according to dist values. Either way, final distances between from and to points are calculated by default according to values of dist. That is, paths between any pair of points will be calculated according to the minimal total sum of weight values (if present), while reported distances will be total sums of dist values.

For street networks produced with [weight_streetnet](#), distances may also be calculated along the *fastest* routes with the shortest = FALSE option. Graphs must in this case have columns of time and time_weighted. Note that the fastest routes will only be approximate when derived from **sf**-format data generated with the **osmdata** function osmdata_sf(), and will be much more accurate when derived from **sc**-format data generated with osmdata_sc(). See [weight_streetnet](#) for details.

The from and to columns of graph may be either single columns of numeric or character values specifying the numbers or names of graph vertices, or combinations to two columns specifying geographical (longitude and latitude) coordinates. In the latter case, almost any sensible combination of names will be accepted (for example, fromx, fromy, from_x, from_y, or fr_lat, fr_lon.)

from and to values can be either two-column matrices of equivalent of longitude and latitude coordinates, or else single columns precisely matching node numbers or names given in graph\$from or graph\$to. If to is NULL, pairwise distances are calculated between all points specified in from. If both from and to are NULL, pairwise distances are calculated between all nodes in graph.

Calculations in parallel (parallel = TRUE) ought very generally be advantageous. For small graphs, calculating distances in parallel is likely to offer relatively little gain in speed, but increases from parallel computation will generally markedly increase with increasing graph sizes.

Examples

```
# A simple graph
graph <- data.frame (from = c ("A", "B", "B", "B", "C", "C", "D", "D"),
                    to = c ("B", "A", "C", "D", "B", "D", "C", "A"),
                    d = c (1, 2, 1, 3, 2, 1, 2, 1))

dodgr_dists (graph)

# A larger example from the included [hampi()] data.
graph <- weight_streetnet (hampi)
from <- sample (graph$from_id, size = 100)
to <- sample (graph$to_id, size = 50)
d <- dodgr_dists (graph, from = from, to = to)
# d is a 100-by-50 matrix of distances between `from` and `to`

## Not run:
# a more complex street network example, thanks to @chrijo; see
# https://github.com/ATFutures/dodgr/issues/47

xy <- rbind (c (7.005994, 51.45774), # limbeckerplatz 1 essen germany
            c (7.012874, 51.45041)) # hauptbahnhof essen germany
xy <- data.frame (lon = xy [, 1], lat = xy [, 2])
essen <- dodgr_streetnet (pts = xy, expand = 0.2, quiet = FALSE)
graph <- weight_streetnet (essen, wt_profile = "foot")
d <- dodgr_dists (graph, from = xy, to = xy)
# First reason why this does not work is because the graph has multiple,
# disconnected components.
table (graph$component)
# reduce to largest connected component, which is always number 1
graph <- graph [which (graph$component == 1), ]
d <- dodgr_dists (graph, from = xy, to = xy)
# should work, but even then note that
table (essen$level)
# There are parts of the network on different building levels (because of
# shopping malls and the like). These may or may not be connected, so it may be
# necessary to filter out particular levels
index <- which (! (essen$level == "-1" | essen$level == "1")) # for example
library (sf) # needed for following sub-select operation
essen <- essen [index, ]
graph <- weight_streetnet (essen, wt_profile = "foot")
graph <- graph [which (graph$component == 1), ]
d <- dodgr_dists (graph, from = xy, to = xy)

## End(Not run)
```

dodgr_flowmap

dodgr_flowmap

Description

Map the output of [dodgr_flows_aggregate](#) or [dodgr_flows_disperse](#)

Usage

```
dodgr_flowmap(net, bbox = NULL, linescale = 1)
```

Arguments

net	A street network with a flow column obtained from dodgr_flows_aggregate or dodgr_flows_disperse
bbox	If given, scale the map to this bbox, otherwise use entire extend of net
linescale	Maximal thickness of plotted lines

Note

net should be first passed through `merge_directed_flows` prior to plotting, otherwise lines for different directions will be overlaid.

Examples

```
graph <- weight_streetnet (hampi)
from <- sample (graph$from_id, size = 10)
to <- sample (graph$to_id, size = 5)
to <- to [!to %in% from]
flows <- matrix (10 * runif (length (from) * length (to)),
                 nrow = length (from))
graph <- dodgr_flows_aggregate (graph, from = from, to = to, flows = flows)
# graph then has an additional 'flows` column of aggregate flows along all
# edges. These flows are directed, and can be aggregated to equivalent
# undirected flows on an equivalent undirected graph with:
graph_undir <- merge_directed_flows (graph)
## Not run:
dodgr_flowmap (graph_undir)

## End(Not run)
```

dodgr_flows_aggregate *dodgr_flows_aggregate*

Description

Aggregate flows throughout a network based on an input matrix of flows between all pairs of from and to points.

Usage

```
dodgr_flows_aggregate(graph, from, to, flows, contract = FALSE,
                      heap = "BHeap", tol = 1e-12, quiet = TRUE)
```

Arguments

graph	data.frame or equivalent object representing the network graph (see Details)
from	Vector or matrix of points from which aggregate flows are to be calculated (see Details)
to	Vector or matrix of points to which aggregate flows are to be calculated (see Details)
flows	Matrix of flows with <code>nrow(flows)==length(from)</code> and <code>ncol(flows)==length(to)</code> .
contract	If TRUE, calculate flows on contracted graph before mapping them back on to the original full graph (recommended as this will generally be much faster).
heap	Type of heap to use in priority queue. Options include Fibonacci Heap (default; FHeap), Binary Heap (BHeap), Radix, Trinomial Heap (TriHeap), Extended Trinomial Heap (TriHeapExt, and 2-3 Heap (Heap23).
tol	Relative tolerance below which flows towards to vertices are not considered. This will generally have no effect, but can provide speed gains when flow matrices represent spatial interaction models, in which case this parameter effectively reduces the radius from each from point over which flows are aggregated. To remove any such effect, set <code>tol = 0</code> .
quiet	If FALSE, display progress messages on screen.

Value

Modified version of graph with additional flow column added.

Examples

```
graph <- weight_streetnet (hampi)
from <- sample (graph$from_id, size = 10)
to <- sample (graph$to_id, size = 5)
to <- to [!to %in% from]
flows <- matrix (10 * runif (length (from) * length (to)),
                 nrow = length (from))
graph <- dodgr_flows_aggregate (graph, from = from, to = to, flows = flows)
# graph then has an additional 'flows' column of aggregate flows along all
# edges. These flows are directed, and can be aggregated to equivalent
# undirected flows on an equivalent undirected graph with:
graph_undir <- merge_directed_flows (graph)
# This graph will only include those edges having non-zero flows, and so:
nrow (graph); nrow (graph_undir) # the latter is much smaller

# The following code can be used to convert the resultant graph to an `sf`
# object suitable for plotting
## Not run:
geoms <- dodgr_to_sf (graph_undir)
gc <- dodgr_contract_graph (graph_undir)
gsf <- sf::st_sf (geoms)
gsf$flow <- gc$flow

# example of plotting with the 'mapview' package
```

```

library (mapview)
flow <- gsf$flow / max (gsf$flow)
ncols <- 30
cols <- colorRampPalette (c ("lawngreen", "red")) (ncols) [ceiling (ncols * flow)]
mapview (gsf, color = cols, lwd = 10 * flow)

## End(Not run)

# An example of flow aggregation across a generic (non-OSM) highway,
# represented as the `routes_fast` object of the \pkg{stplanr} package,
# which is a SpatialLinesDataFrame containing commuter densities along
# components of a street network.
## Not run:
library (stplanr)
# merge all of the 'routes_fast' lines into a single network
r <- overline (routes_fast, attrib = "length", buff_dist = 1)
r <- sf::st_as_sf (r)
# then extract the start and end points of each of the original 'routes_fast'
# lines and use these for routing with `dodgr`
l <- lapply (routes_fast@lines, function (i)
  c (sp::coordinates (i) [[1]] [1, ],
    tail (sp::coordinates (i) [[1]], 1)))
l <- do.call (rbind, l)
xy_start <- l [, 1:2]
xy_end <- l [, 3:4]
# Then just specify a generic OD matrix with uniform values of 1:
flows <- matrix (1, nrow = nrow (l), ncol = nrow (l))
# We need to specify both a `type` and `id` column for the
# \link{weight_streetnet} function.
r$type <- 1
r$id <- seq (nrow (r))
graph <- weight_streetnet (r, type_col = "type", id_col = "id",
  wt_profile = 1)
f <- dodgr_flows_aggregate (graph, from = xy_start, to = xy_end, flows = flows)
# Then merge directed flows and convert to \pkg{sf} for plotting as before:
f <- merge_directed_flows (f)
geoms <- dodgr_to_sf (f)
gc <- dodgr_contract_graph (f)
gsf <- sf::st_sf (geoms)
gsf$flow <- gc$flow
# sf plot:
plot (gsf ["flow"])

## End(Not run)

```

Description

Disperse flows throughout a network based on a input vectors of origin points and associated densities

Usage

```
dodgr_flows_disperse(graph, from, dens, k = 500, contract = FALSE,
  heap = "BHeap", tol = 1e-12, quiet = TRUE)
```

Arguments

graph	data.frame or equivalent object representing the network graph (see Details)
from	Vector or matrix of points from which aggregate dispersed flows are to be calculated (see Details)
dens	Vectors of densities corresponding to the from points
k	Width coefficient of exponential diffusion function defined as $\exp(-d/k)$, in units of distance column of graph (metres by default). Can also be a vector with same length as from, giving dispersal coefficients from each point. If value of $k < 0$ is given, a standard logistic polynomial will be used.
contract	If TRUE, calculate flows on contracted graph before mapping them back on to the original full graph (recommended as this will generally be much faster).
heap	Type of heap to use in priority queue. Options include Fibonacci Heap (default; FHeap), Binary Heap (BHeap), Radix, Trinomial Heap (TriHeap), Extended Trinomial Heap (TriHeapExt, and 2-3 Heap (Heap23).
tol	Relative tolerance below which dispersal is considered to have finished. This parameter can generally be ignored; if in doubt, its effect can be removed by setting $tol = 0$.
quiet	If FALSE, display progress messages on screen.

Value

Modified version of graph with additional flow column added.

Examples

```
graph <- weight_streetnet (hampi)
from <- sample (graph$from_id, size = 10)
dens <- rep (1, length (from)) # Uniform densities
graph <- dodgr_flows_disperse (graph, from = from, dens = dens)
# graph then has an additional 'flows` column of aggregate flows along all
# edges. These flows are directed, and can be aggregated to equivalent
# undirected flows on an equivalent undirected graph with:
graph_undir <- merge_directed_flows (graph)
```

dodgr_full_cycles *dodgr_full_cycles*

Description

Calculate fundamental cycles on a FULL (that is, non-contracted) graph.

Usage

```
dodgr_full_cycles(graph, graph_max_size = 10000, expand = 0.05)
```

Arguments

graph	data.frame or equivalent object representing the contracted network graph (see Details).
graph_max_size	Maximum size submitted to the internal C++ routines as a single chunk. Warning: Increasing this may lead to computer meltdown!
expand	For large graphs which must be broken into chunks, this factor determines the relative overlap between chunks to ensure all cycles are captured. (This value should only need to be modified in special cases.)

Note

This function converts the graph to its contracted form, calculates the fundamental cycles on that version, and then expands these cycles back onto the original graph. This is far more computationally efficient than calculating fundamental cycles on a full (non-contracted) graph.

Examples

```
## Not run:
net <- weight_streetnet (hampi)
graph <- dodgr_contract_graph (net)
cyc1 <- dodgr_fundamental_cycles (graph)
cyc2 <- dodgr_full_cycles (net)

## End(Not run)
# cyc2 has same number of cycles, but each one is generally longer, through
# including all points intermediate to junctions; cyc1 has cycles composed of
# junction points only.
```

dodgr_fundamental_cycles
dodgr_fundamental_cycles

Description

Calculate fundamental cycles in a graph.

Usage

```
dodgr_fundamental_cycles(graph, vertices = NULL,  
  graph_max_size = 10000, expand = 0.05)
```

Arguments

graph	data.frame or equivalent object representing the contracted network graph (see Details).
vertices	data.frame returned from dodgr_vertices (graph). Will be calculated if not provided, but it's quicker to pass this if it has already been calculated.
graph_max_size	Maximum size submitted to the internal C++ routines as a single chunk. Warning: Increasing this may lead to computer meltdown!
expand	For large graphs which must be broken into chunks, this factor determines the relative overlap between chunks to ensure all cycles are captured. (This value should only need to be modified in special cases.)

Value

List of cycle paths, in terms of vertex IDs in graph and, for spatial graphs, the corresponding coordinates.

Note

Calculation of fundamental cycles is VERY computationally demanding, and this function should only be executed on CONTRACTED graphs (that is, graphs returned from [dodgr_contract_graph](#)), and even then may take a long time to execute. Results for full graphs can be obtained with the function [dodgr_full_cycles](#). The computational complexity can also not be calculated in advance, and so the parameter `graph_max_size` will lead to graphs larger than that (measured in numbers of edges) being cut into smaller parts. (Note that that is only possible for spatial graphs, meaning that it is not at all possible to apply this function to large, non-spatial graphs.) Each of these smaller parts will be expanded by the specified amount (`expand`), and cycles found within. The final result is obtained by aggregating all of these cycles and removing any repeated ones arising due to overlap in the expanded portions. Finally, note that this procedure of cutting graphs into smaller, computationally manageable sub-graphs provides only an approximation and may not yield all fundamental cycles.

Examples

```
net <- weight_streetnet (hampi)
graph <- dodgr_contract_graph (net)
verts <- dodgr_vertices (graph)
cyc <- dodgr_fundamental_cycles (graph, verts)
```

dodgr_isochrones *dodgr_isochrones*

Description

Calculate isochrone contours from specified points. Function is fully vectorized to calculate accept vectors of central points and vectors defining multiple isochrone thresholds.

Usage

```
dodgr_isochrones(graph, from = NULL, tlim = NULL, heap = "BHeap")
```

Arguments

graph	data.frame or equivalent object representing the network graph (see Notes)
from	Vector or matrix of points from which isochrones are to be calculated.
tlim	Vector of desired limits of isochrones in seconds
heap	Type of heap to use in priority queue. Options include Fibonacci Heap (default; FHeap), Binary Heap (BHeap), Radix, Trinomial Heap (TriHeap), Extended Trinomial Heap (TriHeapExt, and 2-3 Heap (Heap23).

Value

A single data.frame of isochrones as points sorted anticlockwise around each origin (from) point, with columns denoting the from points and tlim value(s). The isochrones are given as id values and associated coordinates of the series of points from each from point at the specified isochrone times.

Examples

```
## Not run:
# Use osmdata package to extract 'SC'-format data:
library (osmdata)
dat <- opq ("hampi india") %>%
  add_osm_feature (key = "highway") %>%
  osmdata_sc ()
graph <- weight_streetnet (dat)
from <- sample (graph$.vx0, size = 100)
tlim <- c (5, 10, 20, 30, 60) * 60 # times in seconds
x <- dodgr_isochrones (graph, from = from, tlim)

## End(Not run)
```

dodgr_isodists *dodgr_isodists*

Description

Calculate isodistance contours from specified points. Function is fully vectorized to calculate accept vectors of central points and vectors defining multiple isodistances.

Usage

```
dodgr_isodists(graph, from = NULL, dlim = NULL, heap = "BHeap")
```

Arguments

graph	data.frame or equivalent object representing the network graph (see Notes)
from	Vector or matrix of points from which isodistances are to be calculated.
dlim	Vector of desired limits of isodistances in metres.
heap	Type of heap to use in priority queue. Options include Fibonacci Heap (default; FHeap), Binary Heap (BHeap), Radix, Trinomial Heap (TriHeap), Extended Trinomial Heap (TriHeapExt, and 2-3 Heap (Heap23).

Value

A single data.frame of isodistances as points sorted anticlockwise around each origin (from) point, with columns denoting the from points and dlim value(s). The isodistance contours are given as id values and associated coordinates of the series of points from each from point at the specified isodistances.

Examples

```
graph <- weight_streetnet (hampi)
from <- sample (graph$from_id, size = 100)
dlim <- c (1, 2, 5, 10, 20) * 100
d <- dodgr_isodists (graph, from = from, dlim)
```

dodgr_isoverts *dodgr_isoverts*

Description

Calculate isodistance or isochrone contours from specified points, and return lists of all network vertices contained within the contours. Function is fully vectorized to calculate accept vectors of central points and vectors defining multiple isochrone thresholds. Provide one or more dlim values for isodistances, or one or more tlim values for isochrones.

Usage

```
dodgr_isoverts(graph, from = NULL, dlim = NULL, tlim = NULL,
  heap = "BHeap")
```

Arguments

graph	data.frame or equivalent object representing the network graph (see Notes)
from	Vector or matrix of points from which isodistances or isochrones are to be calculated.
dlim	Vector of desired limits of isodistances in metres.
tlim	Vector of desired limits of isochrones in seconds
heap	Type of heap to use in priority queue. Options include Fibonacci Heap (default; FHeap), Binary Heap (BHeap), Radix, Trinomial Heap (TriHeap), Extended Trinomial Heap (TriHeapExt, and 2-3 Heap (Heap23).

Value

A single data.frame of vertex IDs, with columns denoting the from points and tlim value(s). The isochrones are given as id values and associated coordinates of the series of points from each from point at the specified isochrone times.

Examples

```
## Not run:
# Use osmdata package to extract 'SC'-format data:
library(osmdata)
dat <- opq("hampi india") %>%
  add_osm_feature(key = "highway") %>%
  osmdata_sc()
graph <- weight_streetnet(dat)
from <- sample(graph$vx0, size = 100)
tlim <- c(5, 10, 20, 30, 60) * 60 # times in seconds
x <- dodgr_isoverts(graph, from = from, tlim)

## End(Not run)
```

dodgr_paths

dodgr_paths

Description

Calculate lists of pair-wise shortest paths between points.

Usage

```
dodgr_paths(graph, from, to, vertices = TRUE, pairwise = FALSE,
  heap = "BHeap", quiet = TRUE)
```

Arguments

graph	data.frame or equivalent object representing the network graph (see Details)
from	Vector or matrix of points from which route paths are to be calculated (see Details)
to	Vector or matrix of points to which route paths are to be calculated (see Details)
vertices	If TRUE, return lists of lists of vertices for each path, otherwise return corresponding lists of edge numbers from graph.
pairwise	If TRUE, calculate paths only between the ordered pairs of from and to. In this case, each of these must be the same length, and the output will contain paths the i-th members of each, and thus also be of that length.
heap	Type of heap to use in priority queue. Options include Fibonacci Heap (default; FHeap), Binary Heap (BHeap), Radix, Trinomial Heap (TriHeap), Extended Trinomial Heap (TriHeapExt, and 2-3 Heap (Heap23).
quiet	If FALSE, display progress messages on screen.

Value

List of list of paths tracing all connections between nodes such that if `x <- dodgr_paths (graph, from, to)`, then the path between `from[i]` and `to[j]` is `x [[i]] [[j]]`.

Note

graph must minimally contain four columns of from, to, dist. If an additional column named weight or wt is present, shortest paths are calculated according to values specified in that column; otherwise according to dist values. Either way, final distances between from and to points are calculated according to values of dist. That is, paths between any pair of points will be calculated according to the minimal total sum of weight values (if present), while reported distances will be total sums of dist values.

The from and to columns of graph may be either single columns of numeric or character values specifying the numbers or names of graph vertices, or combinations to two columns specifying geographical (longitude and latitude) coordinates. In the latter case, almost any sensible combination of names will be accepted (for example, fromx, fromy, from_x, from_y, or fr_lat, fr_lon.)

from and to values can be either two-column matrices of equivalent of longitude and latitude coordinates, or else single columns precisely matching node numbers or names given in graph\$from or graph\$to. If to is missing, pairwise distances are calculated between all points specified in from. If neither from nor to are specified, pairwise distances are calculated between all nodes in graph.

Examples

```
graph <- weight_streetnet (hampi)
from <- sample (graph$from_id, size = 100)
to <- sample (graph$to_id, size = 50)
dp <- dodgr_paths (graph, from = from, to = to)
# dp is a list with 100 items, and each of those 100 items has 30 items, each
# of which is a single path listing all vertiex IDs as taken from `graph`.

# it is also possible to calculate paths between pairwise start and end
```

```
# points
from <- sample (graph$from_id, size = 5)
to <- sample (graph$to_id, size = 5)
dp <- dodgr_paths (graph, from = from, to = to, pairwise = TRUE)
# dp is a list of 5 items, each of which just has a single path between each
# pairwise from and to point.
```

dodgr_sample

dodgr_sample

Description

Sample a random but connected sub-component of a graph

Usage

```
dodgr_sample(graph, nverts = 1000)
```

Arguments

graph	A flat table of graph edges. Must contain columns labelled from and to, or start and stop. May also contain similarly labelled columns of spatial coordinates (for example from_x) or stop_lon).
nverts	Number of vertices to sample

Value

A connected sub-component of graph

Note

Graphs may occasionally have `nverts + 1` vertices, rather than the requested `nverts`.

Examples

```
graph <- weight_streetnet (hampi)
nrow (graph) # 5,742
graph <- dodgr_sample (graph, nverts = 200)
nrow (graph) # generally around 400 edges
nrow (dodgr_vertices (graph)) # 200
```

dodgr_sflines_to_poly *dodgr_sfines_to_poly*

Description

Convert **sf** LINESTRING objects to POLYGON objects representing all fundamental cycles within the LINESTRING objects.

Usage

```
dodgr_sflines_to_poly(sflines, graph_max_size = 10000, expand = 0.05)
```

Arguments

sflines	An sf LINESTRING object representing a network.
graph_max_size	Maximum size submitted to the internal C++ routines as a single chunk. Warning: Increasing this may lead to computer meltdown!
expand	For large graphs which must be broken into chunks, this factor determines the relative overlap between chunks to ensure all cycles are captured. (This value should only need to be modified in special cases.)

Value

An `sf::sfc` collection of POLYGON objects.

dodgr_streetnet *dodgr_streetnet*

Description

Use the `osmdata` package to extract the street network for a given location. For routing between a given set of points (passed as `pts`), the `bbox` argument may be omitted, in which case a bounding box will be constructed by expanding the range of `pts` by the relative amount of `expand`.

Usage

```
dodgr_streetnet(bbox, pts = NULL, expand = 0.05, quiet = TRUE)
```

Arguments

bbox	Bounding box as vector or matrix of coordinates, or location name. Passed to <code>osmdata::getbb</code> .
pts	List of points presumably containing spatial coordinates
expand	Relative factor by which street network should extend beyond limits defined by <code>pts</code> (only if <code>bbox</code> not given).
quiet	If <code>FALSE</code> , display progress messages

Value

A Simple Features (sf) object with coordinates of all lines in the street network.

Examples

```
## Not run:
streetnet <- dodgr_streetnet ("hampi india", expand = 0)
# convert to form needed for `dodgr` functions:
graph <- weight_streetnet (streetnet)
nrow (graph) # around 5,900 edges
# Alternative ways of extracting street networks by using a small selection of
# graph vertices to define bounding box:
verts <- dodgr_vertices (graph)
verts <- verts [sample (nrow (verts), size = 200), ]
streetnet <- dodgr_streetnet (pts = verts, expand = 0)
graph <- weight_streetnet (streetnet)
nrow (graph)
# This will generally have many more rows because most street networks include
# streets that extend considerably beyond the specified bounding box.

# bbox can also be a polygon:
bb <- osmdata::getbb ("gent belgium") # rectangular bbox
nrow (dodgr_streetnet (bbox = bb)) # around 30,000
bb <- osmdata::getbb ("gent belgium", format_out = "polygon")
nrow (dodgr_streetnet (bbox = bb)) # around 17,000
# The latter has fewer rows because only edges within polygon are returned

## End(Not run)
```

dodgr_streetnet_sc *dodgr_streetnet_sc*

Description

Use the osmdata package to extract the street network for a given location and return it in SC-format. For routing between a given set of points (passed as pts), the bbox argument may be omitted, in which case a bounding box will be constructed by expanding the range of pts by the relative amount of expand.

Usage

```
dodgr_streetnet_sc(bbox, pts = NULL, expand = 0.05, quiet = TRUE)
```

Arguments

bbox	Bounding box as vector or matrix of coordinates, or location name. Passed to osmdata::getbb.
pts	List of points presumably containing spatial coordinates

expand	Relative factor by which street network should extend beyond limits defined by pts (only if bbox not given).
quiet	If FALSE, display progress messages

Value

A Simple Features (sf) object with coordinates of all lines in the street network.

Examples

```
## Not run:
streetnet <- dodgr_streetnet ("hampi india", expand = 0)
# convert to form needed for `dodgr` functions:
graph <- weight_streetnet (streetnet)
nrow (graph) # around 5,900 edges
# Alternative ways of extracting street networks by using a small selection of
# graph vertices to define bounding box:
verts <- dodgr_vertices (graph)
verts <- verts [sample (nrow (verts), size = 200), ]
streetnet <- dodgr_streetnet (pts = verts, expand = 0)
graph <- weight_streetnet (streetnet)
nrow (graph)
# This will generally have many more rows because most street networks include
# streets that extend considerably beyond the specified bounding box.

# bbox can also be a polygon:
bb <- osmdata::getbb ("gent belgium") # rectangular bbox
nrow (dodgr_streetnet (bbox = bb)) # around 30,000
bb <- osmdata::getbb ("gent belgium", format_out = "polygon")
nrow (dodgr_streetnet (bbox = bb)) # around 17,000
# The latter has fewer rows because only edges within polygon are returned

## End(Not run)
```

dodgr_times

dodgr_times

Description

Calculate matrix of pair-wise travel times between points.

Usage

```
dodgr_times(graph, from = NULL, to = NULL, shortest = FALSE,
  heap = "BHeap")
```


Arguments

graph	A dodgr network returned from the weight_streetnet function using a network obtained with the <code>osmdata</code> <code>osmdata_sc</code> function, possibly contracted with dodgr_contract_graph .
from	Vector or matrix of points from which route distances are to be calculated (see Notes)
to	Vector or matrix of points to which route distances are to be calculated (see Notes)
shortest	If TRUE, calculate times along the <i>shortest</i> rather than fastest paths.
heap	Type of heap to use in priority queue. Options include Fibonacci Heap (default; FHeap), Binary Heap (BHeap), Radix, Trinomial Heap (TriHeap), Extended Trinomial Heap (TriHeapExt, and 2-3 Heap (Heap23).

Value

square matrix of distances between nodes

Examples

```
# A simple graph
graph <- data.frame (from = c ("A", "B", "B", "B", "C", "C", "D", "D"),
                    to = c ("B", "A", "C", "D", "B", "D", "C", "A"),
                    d = c (1, 2, 1, 3, 2, 1, 2, 1))
dodgr_dists (graph)

# A larger example from the included [hampi()] data.
graph <- weight_streetnet (hampi)
from <- sample (graph$from_id, size = 100)
to <- sample (graph$to_id, size = 50)
d <- dodgr_dists (graph, from = from, to = to)
# d is a 100-by-50 matrix of distances between `from` and `to`

## Not run:
# a more complex street network example, thanks to @chrijo; see
# https://github.com/ATFutures/dodgr/issues/47

xy <- rbind (c (7.005994, 51.45774), # limbeckerplatz 1 essen germany
            c (7.012874, 51.45041)) # hauptbahnhof essen germany
xy <- data.frame (lon = xy [, 1], lat = xy [, 2])
essen <- dodgr_streetnet (pts = xy, expand = 0.2, quiet = FALSE)
graph <- weight_streetnet (essen, wt_profile = "foot")
d <- dodgr_dists (graph, from = xy, to = xy)
# First reason why this does not work is because the graph has multiple,
# disconnected components.
table (graph$component)
# reduce to largest connected component, which is always number 1
graph <- graph [which (graph$component == 1), ]
d <- dodgr_dists (graph, from = xy, to = xy)
# should work, but even then note that
table (essen$level)
# There are parts of the network on different building levels (because of
```

```

# shopping malls and the like). These may or may not be connected, so it may be
# necessary to filter out particular levels
index <- which (!(essen$level == "-1" | essen$level == "1")) # for example
library(sf) # needed for following sub-select operation
essen <- essen[index, ]
graph <- weight_streetnet(essen, wt_profile = "foot")
graph <- graph[which(graph$component == 1), ]
d <- dodgr_dists(graph, from = xy, to = xy)

## End(Not run)

```

dodgr_to_igraph

dodgr_to_igraph

Description

Convert a dodgr graph to an **igraph**.

Usage

```
dodgr_to_igraph(graph, weight_column = "d")
```

Arguments

graph	A dodgr graph
weight_column	The column of the dodgr network to use as the edge weights in the igraph representation.

Value

The igraph equivalent of the input. Note that this will *not* be a dual-weighted graph.

See Also

[igraph_to_dodgr](#)

Examples

```

graph <- weight_streetnet(hampi)
graphi <- dodgr_to_igraph(graph)

```

dodgr_to_sf	<i>dodgr_to_sf</i>
-------------	--------------------

Description

Convert a dodgr graph into an equivalent **sf** object. Works by aggregating edges into LINESTRING objects representing longest sequences between all junction nodes. The resultant objects will generally contain more LINESTRING objects than the original **sf** object, because the former will be bisected at every junction point.

Usage

```
dodgr_to_sf(graph)
```

Arguments

graph	A dodgr graph
-------	---------------

Value

Equivalent object of class **sf**.

Note

Requires the **sf** package to be installed.

Examples

```
hw <- weight_streetnet (hampi)
nrow(hw) # 5,729 edges
xy <- dodgr_to_sf (hw)
dim (xy) # 764 edges; 14 attributes
```

dodgr_to_sfc	<i>dodgr_to_sfc</i>
--------------	---------------------

Description

Convert a dodgr graph into a list composed of two objects: `dat`, a data frame; and `geometry`, an `sfc` object from the (**sf**) package. Works by aggregating edges into LINESTRING objects representing longest sequences between all junction nodes. The resultant objects will generally contain more LINESTRING objects than the original **sf** object, because the former will be bisected at every junction point.

Usage

```
dodgr_to_sfc(graph)
```

Arguments

graph A dodgr graph

Value

A list containing (1) A data.frame of data associated with the sf geometries; and (ii) A Simple Features Collection (sfc) list of LINESTRING objects.

Note

The output of this function corresponds to the edges obtained from `dodgr_contract_graph`. This function does not require the `sf` package to be installed; the corresponding function that creates a full `sf` object - `dodgr_to_sf` does requires `sf` to be installed.

Examples

```
hw <- weight_streetnet (hampi)
nrow(hw)
xy <- dodgr_to_sfc (hw)
dim (hw) # 5.845 edges
length (xy$geometry) # more linestrings aggregated from those edges
nrow (hampi) # than the 191 linestrings in original sf object
dim (xy$dat) # same number of rows as there are geometries
# The dodgr_to_sf function then just implements this final conversion:
# sf::st_sf (xy$dat, geometry = xy$geometry, crs = 4326)
```

dodgr_to_tidygraph *dodgr_to_tidygraph*

Description

Convert a dodgr graph to an **tidygraph**.

Usage

```
dodgr_to_tidygraph(graph)
```

Arguments

graph A dodgr graph

Value

The tidygraph equivalent of the input

Examples

```
graph <- weight_streetnet (hampi)
graph_t <- dodgr_to_tidygraph (graph)
```

```
dodgr_uncontract_graph
      dodgr_uncontract_graph
```

Description

Revert a contracted graph created with [dodgr_contract_graph](#) back to the full, uncontracted version. This function is mostly used for the side effect of mapping any new columns inserted on to the contracted graph back on to the original graph, as demonstrated in the example.

Usage

```
dodgr_uncontract_graph(graph)
```

Arguments

graph	A list of two items returned from dodgr_contract_graph , the first ("graph") containing the contracted graph, and the second ("edge_map") mapping edges in the contracted graph back to those in the original graph.
-------	--

Value

A single data.frame representing the original, uncontracted graph.

Examples

```
graph0 <- weight_streetnet (hampi)
nrow (graph0) # 5,845
graph1 <- dodgr_contract_graph (graph0)
nrow (graph1) # 686
graph2 <- dodgr_uncontract_graph (graph1)
nrow (graph2) # 5,845

# Insert new data on to the contracted graph and uncontract it:
graph1$new_col <- runif (nrow (graph1))
graph3 <- dodgr_uncontract_graph (graph1)
# graph3 is then the uncontracted graph which includes "new_col" as well
dim (graph0); dim (graph3)
```

```
dodgr_vertices      dodgr_vertices
```

Description

Extract vertices of graph, including spatial coordinates if included

Usage

```
dodgr_vertices(graph)
```

Arguments

`graph` A flat table of graph edges. Must contain columns labelled from and to, or start and stop. May also contain similarly labelled columns of spatial coordinates (for example from_x) or stop_lon).

Value

A data.frame of vertices with unique numbers (n).

Note

Values of n are 0-indexed

Examples

```
graph <- weight_streetnet (hampi)
v <- dodgr_vertices (graph)
```

hampi

hampi

Description

A sample street network from the township of Hampi, Karnataka, India.

Format

A Simple Features sf data.frame containing the street network of Hampi.

Note

Can be re-created with the following command, which also removes extraneous columns to reduce size:

Examples

```
## Not run:
hampi <- dodgr_streetnet("hampi india")
cols <- c ("osm_id", "highway", "oneway", "geometry")
hampi <- hampi [, which (names (hampi) %in% cols)]

## End(Not run)
# this 'sf data.frame' can be converted to a 'dodgr' network with
net <- weight_streetnet (hampi, wt_profile = 'foot')
```

igraph_to_dodgr *igraph_to_dodgr*

Description

Convert a **igraph** network to an equivalent dodgr representation.

Usage

```
igraph_to_dodgr(graph)
```

Arguments

graph An **igraph** network

Value

The dodgr equivalent of the input.

See Also

[dodgr_to_igraph](#)

Examples

```
graph <- weight_streetnet (hampi)
graphi <- dodgr_to_igraph (graph)
graph2 <- igraph_to_dodgr (graphi)
identical (graph2, graph) # FALSE
```

match_points_to_graph *match_points_to_graph*

Description

Alias for [match_points_to_graph](#)

Usage

```
match_points_to_graph(verts, xy, connected = FALSE)
```

Arguments

verts	A data.frame of vertices obtained from <code>dodgr_vertices(graph)</code> .
xy	coordinates of points to be matched to the vertices, either as matrix or sf -formatted data.frame.
connected	Should points be matched to the same (largest) connected component of graph? If FALSE and these points are to be used for a dodgr routing routine (<code>dodgr_dists</code> , <code>dodgr_paths</code> , or <code>dodgr_flows_aggregate</code>), then results may not be returned if points are not part of the same connected component. On the other hand, forcing them to be part of the same connected component may decrease the spatial accuracy of matching.

Value

A vector index into verts

Examples

```
net <- weight_streetnet (hampi, wt_profile = "foot")
verts <- dodgr_vertices (net)
# Then generate some random points to match to graph
npts <- 10
xy <- data.frame (
  x = min (verts$x) + runif (npts) * diff (range (verts$x)),
  y = min (verts$y) + runif (npts) * diff (range (verts$y))
)
pts <- match_pts_to_graph (verts, xy)
pts # an index into verts
pts <- verts$id [pts]
pts # names of those vertices
```

match_pts_to_graph *match_pts_to_graph*

Description

Match spatial points to a spatial graph which contains vertex coordinates

Usage

```
match_pts_to_graph(verts, xy, connected = FALSE)
```

Arguments

verts	A data.frame of vertices obtained from <code>dodgr_vertices(graph)</code> .
xy	coordinates of points to be matched to the vertices, either as matrix or sf -formatted data.frame.

connected Should points be matched to the same (largest) connected component of graph? If FALSE and these points are to be used for a `dodgr` routing routine (`dodgr_dists`, `dodgr_paths`, or `dodgr_flows_aggregate`), then results may not be returned if points are not part of the same connected component. On the other hand, forcing them to be part of the same connected component may decrease the spatial accuracy of matching.

Value

A vector index into `verts`

Examples

```
net <- weight_streetnet (hampi, wt_profile = "foot")
verts <- dodgr_vertices (net)
# Then generate some random points to match to graph
npts <- 10
xy <- data.frame (
  x = min (verts$x) + runif (npts) * diff (range (verts$x)),
  y = min (verts$y) + runif (npts) * diff (range (verts$y))
)
pts <- match_pts_to_graph (verts, xy)
pts # an index into verts
pts <- verts$id [pts]
pts # names of those vertices
```

merge_directed_flows *merge_directed_flows*

Description

The `dodgr_flows_aggregate` and `dodgr_flows_disperse` functions return a column of aggregated flows directed along each edge of a graph, so the aggregated flow from vertex A to vertex B will not necessarily equal that from B to A, and the total flow in both directions will be the sum of flow from A to B plus that from B to A. This function converts a directed graph to undirected form through reducing all pairs of directed edges to a single edge, and aggregating flows from both directions.

Usage

```
merge_directed_flows(graph)
```

Arguments

graph A graph containing a flow column as returned from `dodgr_flows_aggregate` or `dodgr_flows_disperse`

Value

An equivalent graph in which all directed edges have been reduced to single, undirected edges, and all directed flows aggregated to undirected flows.

Examples

```

graph <- weight_streetnet (hampi)
from <- sample (graph$from_id, size = 10)
to <- sample (graph$to_id, size = 5)
to <- to [!to %in% from]
flows <- matrix (10 * runif (length (from) * length (to)),
                nrow = length (from))
graph <- dodgr_flows_aggregate (graph, from = from, to = to, flows = flows)
# graph then has an additional 'flows' column of aggregate flows along all
# edges. These flows are directed, and can be aggregated to equivalent
# undirected flows on an equivalent undirected graph with:
graph_undir <- merge_directed_flows (graph)
# This graph will only include those edges having non-zero flows, and so:
nrow (graph); nrow (graph_undir) # the latter is much smaller

```

os_roads_bristol

os_roads_bristol

Description

A sample street network for Bristol, U.K., from the Ordnance Survey.

Format

A Simple Features sf data.frame representing motorways in Bristol, UK.

Note

Input data downloaded from <https://www.ordnancesurvey.co.uk/opendatadownload/products.html>. To download the data from that page click on the tick box next to 'OS Open Roads', scroll to the bottom, click 'Continue' and complete the form on the subsequent page. This dataset is open access and can be used under the [Open Government License](#) and must be cited as follows: Contains OS data © Crown copyright and database right (2017)

Examples

```

## Not run:
library(sf)
library(dplyr)
# os_roads <- sf::read_sf("~/data/ST_RoadLink.shp") # data must be unzipped here
# u <- "https://opendata.arcgis.com/datasets/686603e943f948acaa13fb5d2b0f1275_4.kml"
# lads <- sf::read_sf(u)
# mapview::mapview(lads)
# bristol_pol <- dplyr::filter(lads, grepl("Bristol", lad16nm))
# os_roads <- st_transform(os_roads, st_crs(lads))
# os_roads_bristol <- os_roads[bristol_pol, ] %>%
#   dplyr::filter(class == "Motorway" & roadNumber != "M32") %>%
#   st_zm(drop = TRUE)
# mapview::mapview(os_roads_bristol)

```

```
## End(Not run)
# Converting this 'sf data.frame' to a 'dodgr' network requires manual
# specification of weighting profile:
colnm <- "formOfWay" # name of column used to determine weights
wts <- data.frame (name = "custom",
                  way = unique (os_roads_bristol [[colnm]]),
                  value = c (0.1, 0.2, 0.8, 1))
net <- weight_streetnet (os_roads_bristol, wt_profile = wts,
                       type_col = colnm, id_col = "identifier")
# 'id_col' tells the function which column to use to attribute IDs of ways
```

weighting_profiles	<i>weighting_profiles</i>
--------------------	---------------------------

Description

Collection of weighting profiles used to adjust the routing process to different means of transport. Modified from data taken from the Routino project, with additional tables for average speeds, dependence of speed on type of surface, and waiting times in seconds at traffic lights.

Format

List of `data.frame` objects with profile names, means of transport and weights.

References

<https://www.routino.org/xml/routino-profiles.xml>

weight_railway	<i>weight_railway</i>
----------------	-----------------------

Description

Weight (or re-weight) an `sf`-formatted OSM street network for routing along railways.

Usage

```
weight_railway(sf_lines, type_col = "railway", id_col = "osm_id",
              keep_cols = c("maxspeed"), excluded = c("abandoned", "disused",
              "proposed", "razed"))
```

Arguments

<code>sf_lines</code>	A street network represented as <code>sf</code> <code>LINESTRING</code> objects, typically extracted with <code>dodgr_streetnet</code>
<code>type_col</code>	Specify column of the <code>sf</code> <code>data.frame</code> object which designates different types of railways to be used for weighting (default works with <code>osmdata</code> objects).
<code>id_col</code>	Specify column of the <code>codesf</code> <code>data.frame</code> object which provides unique identifiers for each railway (default works with <code>osmdata</code> objects).
<code>keep_cols</code>	Vectors of columns from <code>sf_lines</code> to be kept in the resultant <code>dodgr</code> network; vector can be either names or indices of desired columns.
<code>excluded</code>	Types of railways to exclude from routing.

Value

A `data.frame` of edges representing the rail network, along with a column of graph component numbers.

Note

Default railway weighting is by distance. Other weighting schemes, such as by maximum speed, can be implemented simply by modifying the `d_weighted` column returned by this function accordingly.

Examples

```
## Not run:
# sample railway extraction with the 'osmdata' package
library(osmdata)
dat <- opq("shinjuku") %>%
  add_osm_feature(key = "railway") %>%
  osmdata_sf(quiet = FALSE)
graph <- weight_railway(dat$osm_lines)

## End(Not run)
```

`weight_streetnet` *weight_streetnet*

Description

Weight (or re-weight) an `sf` or `SC` (silicate)-formatted OSM street network according to a named profile, selected from (foot, horse, wheelchair, bicycle, moped, motorcycle, motorcar, goods, hgv, psv).

Usage

```
weight_streetnet(x, wt_profile = "bicycle", wt_profile_file = NULL,
  turn_penalty = FALSE, type_col = "highway", id_col = "osm_id",
  keep_cols = NULL, left_side = FALSE)

## Default S3 method:
weight_streetnet(x, wt_profile = "bicycle",
  wt_profile_file = NULL, turn_penalty = FALSE, type_col = "highway",
  id_col = "osm_id", keep_cols = NULL, left_side = FALSE)

## S3 method for class 'sf'
weight_streetnet(x, wt_profile = "bicycle",
  wt_profile_file = NULL, turn_penalty = FALSE, type_col = "highway",
  id_col = "osm_id", keep_cols = NULL, left_side = FALSE)

## S3 method for class 'sc'
weight_streetnet(x, wt_profile = "bicycle",
  wt_profile_file = NULL, turn_penalty = FALSE, type_col = "highway",
  id_col = "osm_id", keep_cols = NULL, left_side = FALSE)
```

Arguments

x	A street network represented either as sf LINESTRING objects, typically extracted with dodgr_streetnet , or as an SC (silicate) object typically extracted with the dodgr_streetnet_sc .
wt_profile	Name of weighting profile, or data.frame specifying custom values (see Details)
wt_profile_file	Name of locally-stored, .json-formatted version of <code>dodgr::weighting_profiles</code> , created with write_dodgr_wt_profile , and modified as desired.
turn_penalty	Including time penalty on edges for turning across oncoming traffic at intersections (see Note).
type_col	Specify column of the sf data.frame object which designates different types of highways to be used for weighting (default works with osmdata objects).
id_col	For sf-formatted data only: Specify column of the codesf data.frame object which provides unique identifiers for each highway (default works with osmdata objects).
keep_cols	Vectors of columns from x to be kept in the resultant dodgr network; vector can be either names or indices of desired columns.
left_side	Does traffic travel on the left side of the road (TRUE) or the right side (FALSE)? - only has effect on turn angle calculations for edge times.

Value

A data.frame of edges representing the street network, with distances in metres and times in seconds, along with a column of graph component numbers. Times for **sf**-formatted street networks are only approximate, and do not take into account traffic lights, turn angles, or elevation

changes. Times for **sc**-formatted street networks take into account all of these factors, with elevation changes automatically taken into account for networks generated with the **osmdata** function `osm_elevation()`.

Note

Names for the `wt_profile` parameter are taken from [weighting_profiles](#), which is a list including a `data.frame` also called `weighting_profiles` of weights for different modes of transport. Values for `wt_profile` are taken from current modes included there, which are "bicycle", "foot", "goods", "hgv", "horse", "moped", "motorcar", "motorcycle", "psv", and "wheelchair". Railway routing can be implemented with the separate function [weight_railway](#). Alternatively, the entire `weighting_profile` structures can be written to a local `.json`-formatted file with [write_dodgr_wt_profile](#), the values edited as desired, and the name of this file passed as the `wt_profile_file` parameter. Construction of custom weighting profiles is illustrated in the following example.

Calculating edge times to account for turn angles (that is, with `turn_penalty = TRUE`) involves calculating the temporal delay involving in turning across oncoming traffic. Resultant graphs are fundamentally different from the default for distance-based routing. The result of `weight_streetnet(..., turn_penalty = TRUE)` should thus *only* be used to submit to the [dodgr_times](#) function, and not for any other `dodgr` functions nor forms of network analysis.

The resultant graph includes only those edges for which the given weighting profile specifies finite edge weights. Any edges of types not present in a given weighting profile are automatically removed from the weighted streetnet.

If the resultant graph is to be contracted via [dodgr_contract_graph](#), **and** if the columns of the graph have been, or will be, modified, then automatic caching must be switched off with [dodgr_cache_off](#). If not, the [dodgr_contract_graph](#) function will return the automatically cached version, which is the contracted version of the full graph prior to any modification of columns.

See Also

[write_dodgr_wt_profile](#), [dodgr_times](#)

Examples

```
# hampi is included with package as an 'osmdata' sf-formatted street network
net <- weight_streetnet (hampi)
class(net) # data.frame
dim(net) # 6096 11; 6096 streets
# os_roads_bristol is also included as an sf data.frame, but in a different
# format requiring identification of columns and specification of custom
# weighting scheme.
colnm <- "formOfWay"
wts <- data.frame (name = "custom",
                  way = unique (os_roads_bristol [[colnm]]),
                  value = c (0.1, 0.2, 0.8, 1))
net <- weight_streetnet (os_roads_bristol, wt_profile = wts,
                       type_col = colnm, id_col = "identifier")
dim (net) # 406 11; 406 streets

# An example for a generic (non-OSM) highway, represented as the
# `routes_fast` object of the \pkg{stplanr} package, which is a
```

```
# SpatialLinesDataFrame.
## Not run:
library(stplanr)
# merge all of the 'routes_fast' lines into a single network
r <- overline(routes_fast, attrib = "length", buff_dist = 1)
r <- sf::st_as_sf(r, crs = 4326)
# We need to specify both a `type` and `id` column for the
# \link{weight_streetnet} function.
r$type <- 1
r$id <- seq(nrow(r))
graph <- weight_streetnet(r, type_col = "type", id_col = "id",
                          wt_profile = 1)

## End(Not run)
```

```
write_dodgr_wt_profile
      write_dodgr_wt_profile
```

Description

Write the dodgr street network weighting profiles to a local .json-formatted file for manual editing and subsequent re-reading.

Usage

```
write_dodgr_wt_profile(file = NULL)
```

Arguments

file	Full name (including path) of file to which to write. The .json suffix will be automatically appended.
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Value

TRUE if writing successful.

See Also

[weight_streetnet](#)

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